

MonoBehaviour

```
classDiagram
    class MonoBehaviour
    class ChooseSlot {
        - cardSlot
    }
    ChooseSlot --|> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is the 'MonoBehaviour' class, represented by a white box with a black border and three horizontal compartments. The top compartment contains the text 'MonoBehaviour', while the other two are empty. Below it is the 'ChooseSlot' class, represented by a grey box with a black border and three horizontal compartments. The top compartment contains 'ChooseSlot', the middle one contains '- cardSlot', and the bottom one is empty. A blue arrow with a hollow triangular head points from the top of the 'ChooseSlot' box to the bottom of the 'MonoBehaviour' box, indicating that 'ChooseSlot' inherits from 'MonoBehaviour'.

ChooseSlot

- cardSlot