Document Type	Team Manifesto – εnnovation competition
Team Name	Tsipster
Team Members	Γκοντόλιας Δημοσθένης – Λάμπος Ανδρέας
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Instructions: This document is a guideline, which will help to summarise all the team's vision, goals, expectations and culture. We strongly advise you to carefully go through all points below stated, discuss each point among all team members, before writing down your final answers.

1. Team Vision

- Our goal is to elevate **Tsipster** into a leading name in the Greek betting community by delivering a cutting-edge, AI-driven experience that transforms the way users engage with sports betting. We strive to consistently provide value and innovation—streamlining bet selection, promoting responsible play, and continually refining our platform based on user needs and data insights. Our vision is to be recognized as a trusted partner for bettors across Greece and, ultimately, to expand internationally, becoming a benchmark for personalized, transparent, and intelligent betting solutions.

2. Team Profile & Roles

- **Tsipster' s Team** consists of 2 people:
  Tsipster is led by a dedicated duo committed to delivering an innovative, AI-driven betting solution. Both members share a passion for leveraging technology to transform the user experience in the betting market, bringing complementary strengths and a unified vision.
- **Gkontolias Dimosthenis:**
  Dimosthenis is a university student at the Athens University of Economics and Business, majoring in Informatics. He has extensive experience in coding, specializing in Java, HTML/ CSS, C# and Dart. His portfolio includes building multiple websites for scheduling doctor appointments, showcasing his ability to design efficient, user-focused systems, having developed both front-end and back-end systems. In the **Tsipster** project, Dimosthenis oversees back-end development—ensuring robust data handling, efficient web scraping, and reliable integrations with external betting platforms.
- **Lampos Andreas**:
  Andreas is also a university student at the Athens University of Economics and Business, in the Informatics Department. He is proficient in Java, JavaScript, HTML, and Python, with a range of projects on GitHub that illustrate his adaptability and problem-solving skills. Within **Tsipster**, Andreas primarily manages the front-end, focusing on intuitive user interfaces, clear site navigation, and seamless user interactions. His goal is to ensure **Tsipster** remains accessible, visually appealing, and responsive to user feedback.
- **What ties together Tsipster's team:**
  Above all, the shared commitment to respect, open communication, and a collective drive to accomplish common goals defines the team culture. Both members value each other's input and expertise, creating an environment where ideas can flourish and solutions are reached collaboratively.
- **As a team, we aim to support each other:**
  We firmly believe that collaboration is key to reaching milestones efficiently and effectively. While each member has specific responsibilities, we maintain a flexible approach—ready to step in and assist whenever challenges arise. By fostering a healthy team spirit, we ensure each milestone is met with professionalism and mutual encouragement.
- **Scheduling Meetings:**
  Gkontolias Dimosthenis is designated as the point person for organizing and scheduling all team meetings. He will ensure consistent communication, coordinate availability, and maintain detailed calendars to keep everyone aligned with project timelines.
- **Uploading Deliverables:**
  Lampos Andreas is responsible for uploading all necessary deliverables to the competition platform. He will confirm that each submission meets the specified requirements, is presented on time, and reflects the team's best effort and technical accuracy.

3. Team Expectations and Commitment Level

- **Weekly Hours and Overlap:**
  Each member commits to dedicating **4 hours per week** to **Tsipster**, maintaining at least 1–2 hours of collaborative overlap. This shared time is essential for real-time discussion and alignment on project goals and milestones.
- **Time Schedule & Availability:**
  Our schedule is not strictly defined, as we are both university students managing assignments and projects alongside **Tsipster**. We will adopt a rolling schedule, working whenever we are free and motivated. Despite this flexibility, we are committed to reaching our weekly 4-hour targets to ensure consistent progress on deliverables.
- Agree upon the amount of hours per week each team member will commit to the startup proposal
- **Idle Periods & Compensation:**
  Both team members acknowledge potential exam periods or pre-planned vacations. During such times, the affected member will:
  1. Communicate in advance to allow for workload adjustments.
  2. Commit to making up any critical tasks or missed hours either prior to or immediately following the idle period.

  This approach ensures continued project momentum and fairness to all team members.
- **Common Expectations:**
  - **Consistency**: Each member is expected to maintain reliable attendance, honor deadlines, and deliver on agreed tasks.
  - **Transparency**: Open, honest communication about challenges, schedule changes, or any potential blockers.
  - **Teamwork**: Willingness to assist one another, share knowledge, and provide constructive feedback.
  - **Professionalism**: Upholding quality standards in all deliverables, respecting timelines, and actively engaging in team discussions.

By establishing clear commitments, a flexible schedule, and mutual expectations, we aim to maintain a productive environment that supports Tsipster's growth and success.

4. Work-flow Management Agreement

- **Collaboration Tools:**
  1. **Google Docs:** Used for drafting and reviewing documents, where both team members can leave comments and suggestions in real time.
  2. **GitHub:** Serves as our primary code repository and version control system, allowing both members to work collaboratively and efficiently on the same codebase.
  3. **Google Classroom:** Utilized to attend virtual meetings, communicate with mentors, and share important updates or resources.
- **Task Management & Process:**
  1. **Approach:** Each new task begins with a brief discussion to clarify objectives and outline the steps needed to complete it.
  2. **Splitting Work:** We commonly divide tasks into two sub-problems, ensuring each member has defined responsibilities while maintaining parallel progress.
  3. **Deadlines:** While we are not overly strict with interim deadlines, both members remain mindful of the final due dates, ensuring consistent momentum toward completion.
- **Progress Tracking:**
  We regularly test our platform to verify functionality and confirm that each development milestone meets quality standards. Any challenges or bottlenecks are discussed promptly, allowing us to adapt our approach or adjust responsibilities as needed.
- **Who Sets Up the Collaboration Environment:**
  Each member is responsible for creating and managing the files within their respective areas. Whenever a new file is introduced—whether it's a document for discussion or a code repository branch—clear, descriptive comments are added to explain any modifications or new functionalities. This approach ensures transparency, helps the other team member quickly grasp changes, and keeps everything organized. By maintaining well-structured folders and thorough revision notes, the team can easily track deliverables, verify deadlines, and continue building on each other's work without confusion.

5. Founder's (Intellectual Property) Agreement

The founders Gkontolias Dimosthenis, Lampos Andreas (from now referred to as founders) of the team Tsipster agree on the following:

All the results of the work of the founders that has been carried out, takes place or will take place for the team is the exclusive property of the team. Work results include, but are not limited to, software, documentation, notes, ideas, plans, inventions, processes, algorithms, etc. The founders assign exclusively to the team all the rights, the title and the interests of the founders (including indicative of all patents, intellectual property rights, trade secrets, trademarks, trademarks or other intellectual property rights, including without limitation, all objects and source code), author works, audiovisual works, characters, concepts, algorithms, designs, expressions, processing methods and more protected rights) within and in all labor products prepared by founders, whether or not patented, manufactured or was wholly or partly designed by the founders in collaboration with the founders and the team, or directly related to or involved in the use of confidential information.

In case a founder decides to terminate his cooperation with the team for any reason or at any time (during the program), then this becomes possible after the conferral of its shares to the rest founders of the team. After the termination of the founder's cooperation with the team for anyone reason, or at any time at the request of the team, the founder agrees to deliver to the team all materials of any kind found in owned or controlled by the founder and which are or contain confidential information or work product, or otherwise owned by the team, including, but not limited to, texts, drawings, documents, files, data, memorandum, movies and disks containing software, source code entries, routines, file layouts, layouts records, system design information, models, manuals, documentation and notes. The founder agrees that he will not keep copies of the above after the end of the cooperation.

The percentages of each founding member at moments are as follows:

Member	Percentage
A.	50%
B.	50%

X _____
Gkontolias Dimosthenis
Founder

X _____
Lampos Andreas
Founder

03/26/2025