Rochester Institute of Technology - Rochester, NY **EDUCATION**

September 2012 - Present

B.S. Computer Science - Expected Graduation December 2016

EXPERIENCE

CoreOS - San Francisco, CA

September 2015 - Present

Software Engineer Intern

https://coreos.com/

Worked full time at CoreOS as an intern during the Fall of 2015, and have remained on part time since returning to school. Worked on rkt, a secure, composable container runtime for Linux. Created acbuild, a build system for creating images conforming to the App Container spec.

CloudFlare - San Francisco, CA

June 2015 - August 2015

Software Engineer Intern

https://www.cloudflare.com/

Interned at CloudFlare during the summer of 2015. Helped create gohbase, an open source HBase client written in Go. More information about the project is available on GitHub: https://github. com/tsuna/gohbase.

Hudl - Lincoln, NE

June 2014 - January 2015

Software Engineer Intern

http://hudl.com

Worked full time during the summer of 2014, and worked part time during the following school year. Worked on a project called Heimdall that received notifications via a REST API, combines similar notifications into single incidents, alerts the employee on call, and exposes a website for viewing and manipulating incidents. Integrates with Postmark, Stack Driver, SNS, Cloudwatch, and PagerDuty.

Languages

Go, Haskell, Java, C, Python

(In decreasing order of proficiency)

Projects

Haskell CRDT

https://github.com/dgonyeo/gatekeeper

Implemented a Commutative Replicated Data Type from scratch in Haskell. A CRDT is a distributed data set with weak consistency guarantees. Pulls data from LDAP, and uses Google's Protocol Buffers to transfer data between nodes. Gained familiarity with Haskell, Protocol Buffers, and distributed concepts like the CAP Theorem.

ODD - One Dimensional Display

https://github.com/dgonyeo/odd

Designed and build a custom display of RGB LEDs, controlled by a Raspberry Pi. Can be controlled over the network to add and remove animations with various parameters. Animations include holding a color, displaying a rainbow, strobing, and the game of life. Some animations analyze real time audio streams to display a music light show based on music. Gained familiarity with basic circuit board design, C, ALSA, and Fast Fourier Transforms.

Brandreth Statistics

https://github.com/dgonyeo/brandreth2.0

Created a website for accessing 20 years of entries from guest books at a friend's cabin. Gained familiarity with the Go language and PostgreSQL.

Extracurricular Computer Science House Member

September 2012 - Present

ACTIVITIES Computer Science House Financial Director June 2014 - May 2015

Computer Science House Root Type Person

May 2015 - Present

Honors & Awards

Eagle Scout with Three Palms

Third Degree Black Belt in Taekwondo

June 2011

February 2011