card game website

by diana prokopenko

Card games to be featured:

Durak

Russian strategy based card game

https://en.wikipedia.org/wiki/Durak

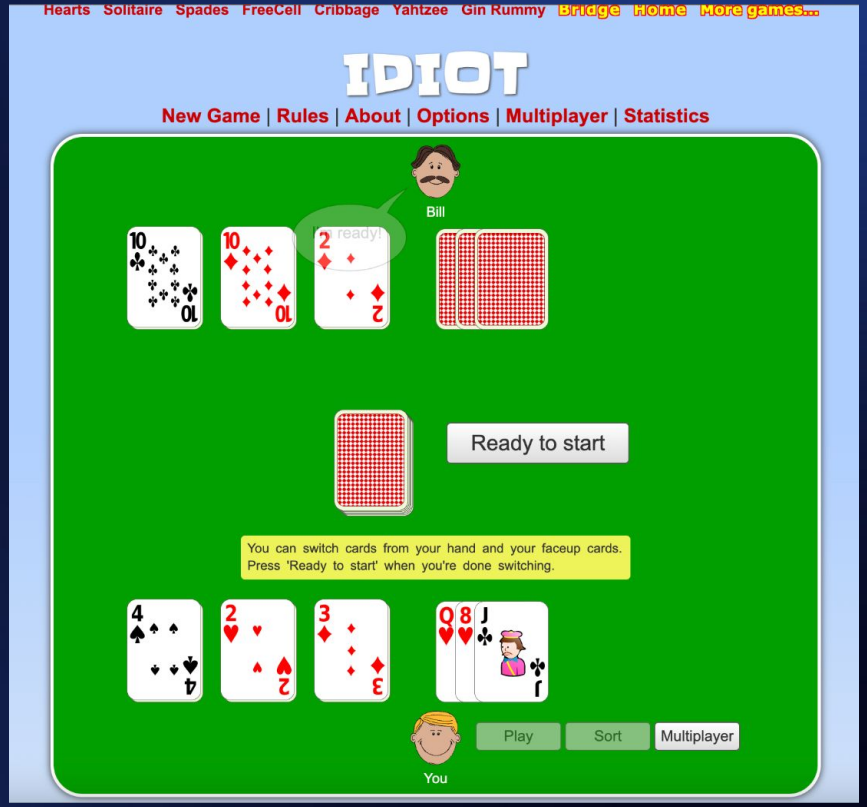
Cabo

memory based card game

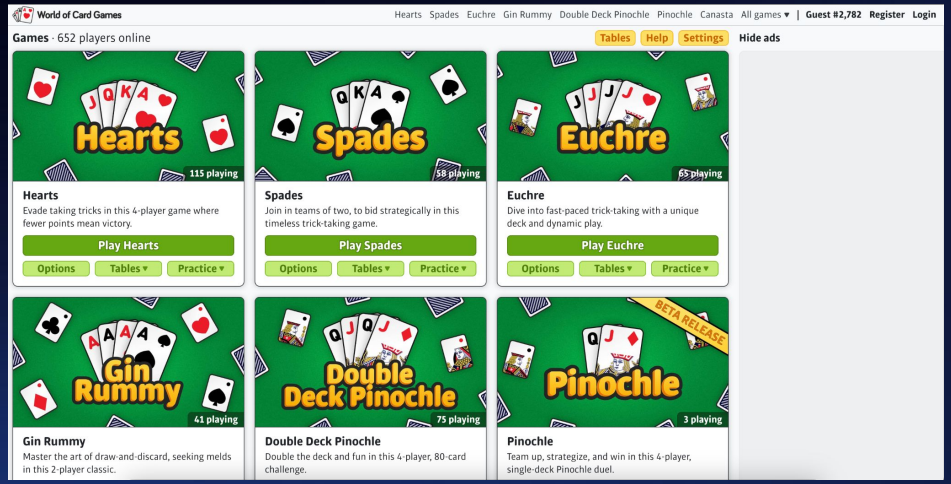
https://en.wikipedia.org/wiki/Cabo_(game)

similar existing websites:

https://cardgames.io/

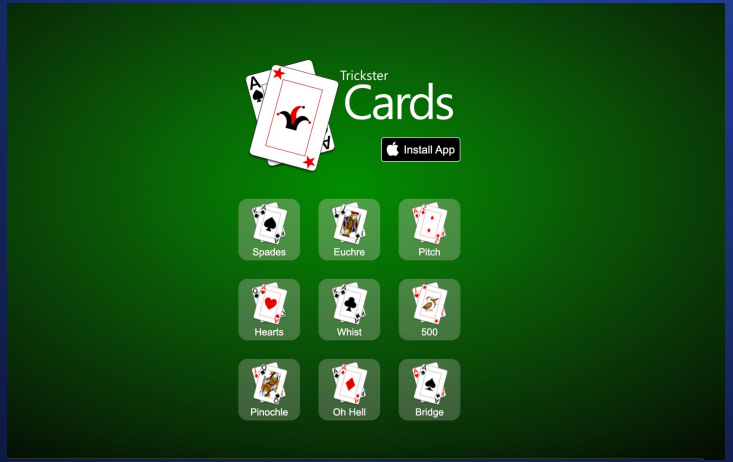


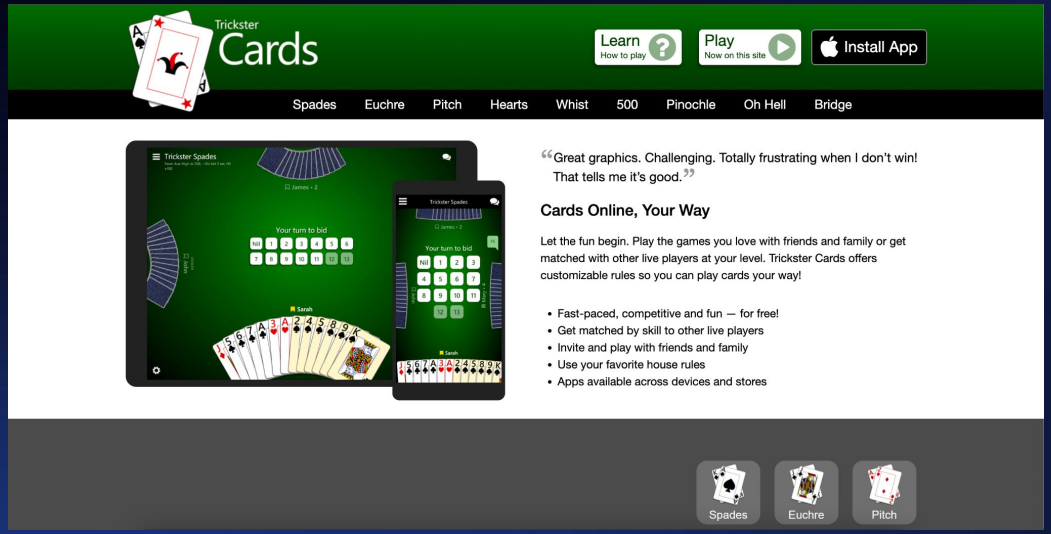
similar existing websites:
https://worldofcardgames.com/

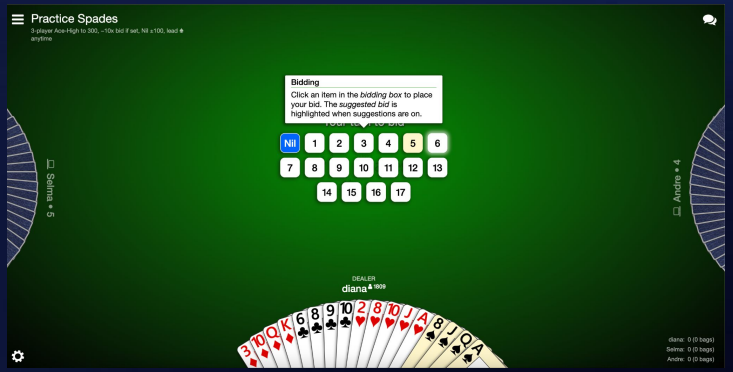


similar existing websites:

https://www.trickstercards.com/







concepts/skills I know:

From this class:

- creating login/logout buttons
- href and a links to navigate website
- flexbox for background layout
- navigation bars
- divs and containers for card images
- mobile, ipad and desktop layouts

Stuff outside this class's scope and may/may not use:

- C++ or python for backend implementation of games

concepts/skills I need to learn:

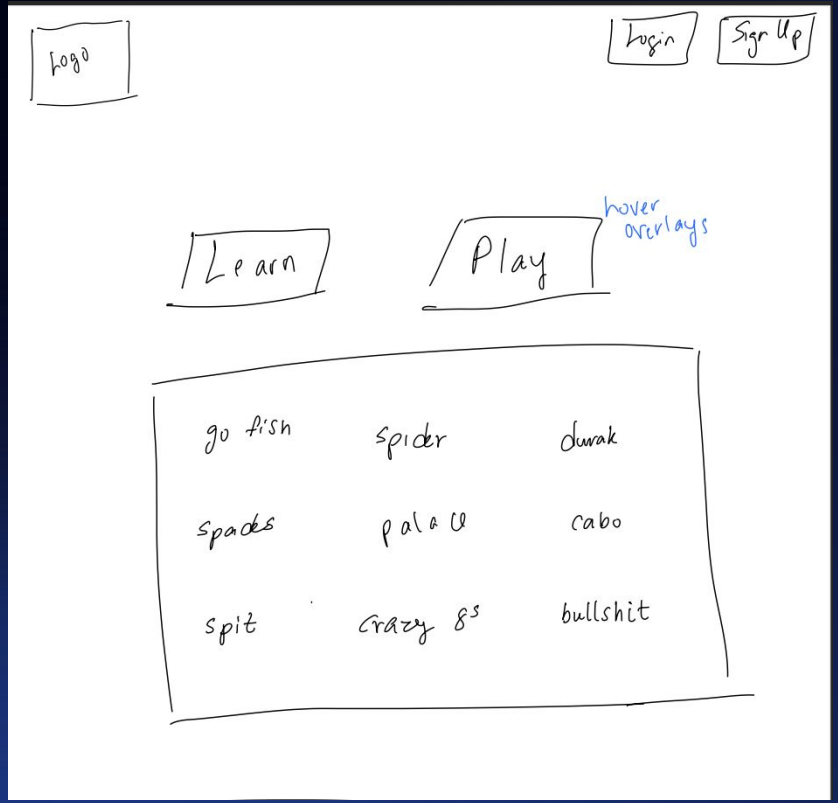
stuff I still need to learn:

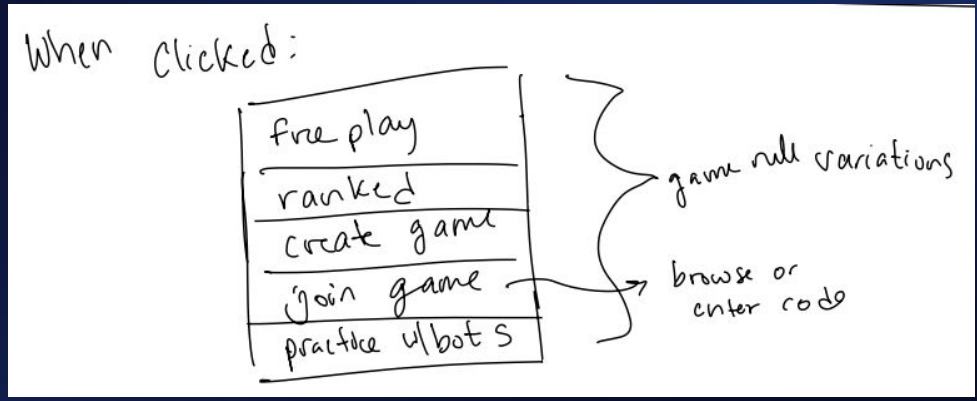
- how to make cards clickable/draggable/flippable
- how to embed games on a site
- app store link icon
- how to implement auto language-translate option for the website?
- social media icons
- dropdown menu that appears when clicking an icon
- cool transitions when clicking content on page
- how to hide/unhide stuff on the page when users click on settings (Ex: toggle chat)

stuff I would need to learn outside of class:

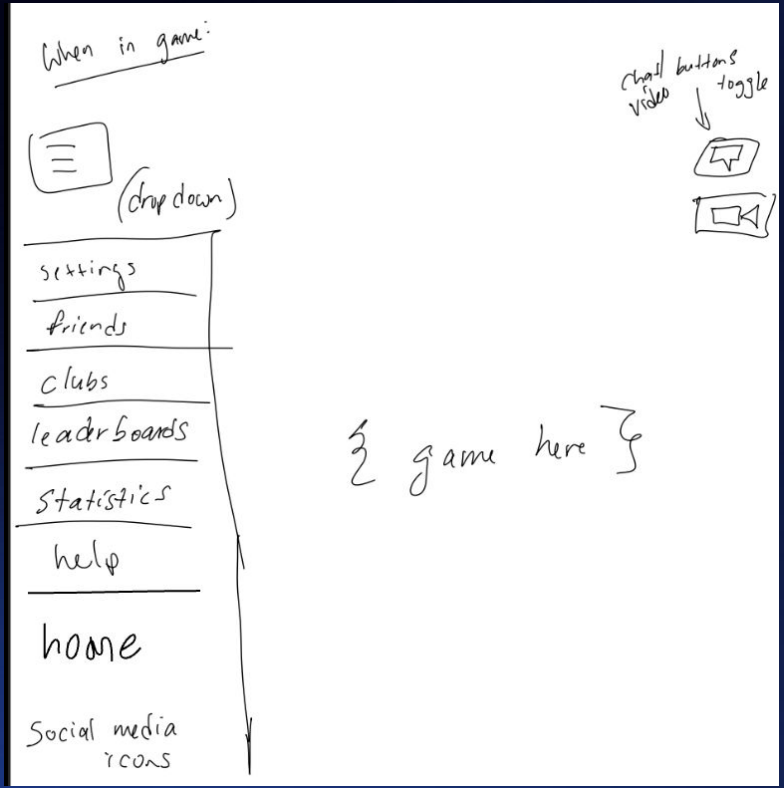
- how to set up servers for online/multiplayer gaming
- managing created user accounts database
- video chat feature would be cool

wireframe/sitemap





wireframe/sitemap



thank you!