```
* File: Bank.java
 * Author: David Green DGreen@uab.edu
 * Assignment: BankInheritanceExample
 * Vers: 1.0.0 09/04/2018 dgg - initial coding
/**
* Model a simple bank
 * @author David Green DGreen@uab.edu
public class Bank {
   private static final int MAX_ACCOUNTS = 100;
   private String
                           name;
   private BankAccount[] accounts;
   private int
                           numAccounts;
   private String
                           newLine:
    * Make a named bank using supplied name if available
     * @param name desired name for bank, if null one will be created
   public Bank(String name) {
       if (name == null) {
           this.name = "Unnamed bank";
           this.name = name;
       accounts = new BankAccount[MAX_ACCOUNTS];
       numAccounts = 0;
   // queries
   /**
     * get the name of the bank
    * @return name of bank as a String
   public String getName() {
       return name;
   /**
     * get the number of accounts in the bank
     * @return the number of accounts as an integer
   public int getNumAccounts() {
       return numAccounts;
   /**
     * Make statements for all accounts in bank
     * @return String representation of a (simple) report
   public String getStatements() {
                              = "";
        String report
        String reportSeparator = System.getProperty("line.separator");
        for (int i = 0; i < numAccounts; i++) {
            report += getStatement(i) + reportSeparator;
        return report;
```

```
/**
 * Make a statement for the specified account
 * @param accountNumber of the account to supply statement for
 * @return string representing account statement
public String getStatement(int accountNumber) {
    String statement;
    if (accountNumber < 0 | accountNumber >= numAccounts) {
        statement = "";
    } else {
       statement = accounts[accountNumber].toString();
    return statement:
// commands
 * addAccount to bank
 * TBD: Handle error (presently silently ignores request)
 * TBD: Avoid duplicate names (should be done on making account)
 * @param account to be added
public void addAccount(BankAccount account) {
   if ( numAccounts < MAX ACCOUNTS ) {
       accounts[numAccounts++] = account;
    } else {
       // handle error
 * Pay interest on appropriate accounts
public void payInterest() {
   // TBD
```

```
* File: BankAccount.java
 * Author: David Green DGreen@uab.edu
 * Assignment: BankInheritanceExample
* Vers: 1.1.0 01/24/2019 dgg - clean up
* Vers: 1.0.0 09/04/2018 dgg - initial coding
* Generic BankAccount
 * @author David Green DGreen@uab.edu
public class BankAccount {
   // instance variables
    * Balance of account in cents
   protected int balance;
    * Name of Account (as text)
   protected String name;
    * Constructor for objects of class BankAccount
   private BankAccount()
       // Don't Allow
     * Constructor with name, initial balance
     * @param aname
                        name of account
     * @param abalance initial amount in cents
   public BankAccount (String aname, int abalance)
       name = aname;
       balance = abalance;
    /**
     * getBalance
     * @return present balance in cents
   public int getBalance()
       return balance;
    * deposit money into account
     * @param cents amount to add to present balance
   public void deposit( int cents )
       balance += cents;
```

```
* withdraw remove money from account
 * @param cents amount to remove from account (if possible)
 * @return boolean true if withdrawal is successful
public boolean withdraw( int cents )
    if (balance >= cents)
       balance -= cents;
       return true;
   else
       return false;
 * toString return information about account
 * @return string with type, name of account and balance
@Override
public String toString()
   return "Banking: " + name + ", " + balance;
 * getClassAuthor return name of author
 * @return string containing name of author
public static String getClassAuthor()
   return "David G. Green";
```

```
* File: BankingDemo.java
 * Author: David Green DGreen@uab.edu
 * Assignment: BankInheritanceExample
 * Vers: 1.1.0 01/24/2019 dgg - clean up
* Vers: 1.0.0 09/04/2018 dgg - initial coding
/**
* Explore banking Objects
 * @author David Green DGreen@uab.edu
* Demo program to explore Banking Model
 * @author dgreen
public class BankingDemo {
    * Program starts here
    * @param args unused
    public static void main(String[] args) {
                       bank = new Bank("Birmingham");
       CheckingAccount ca = new CheckingAccount("Joe Checking", 10000);
       SavingsAccount sa = new SavingsAccount("Jill Savings", 20000);
       bank.addAccount(ca);
       bank.addAccount(sa);
       System.out.println( bank.getStatements() );
```

```
* File: CheckingAccount.java
 * Author: David Green DGreen@uab.edu
 * Assignment: BankInheritanceExample
 * Vers: 1.0.0 09/04/2018 dgg - initial coding
/**
* Simple checking account
 * @author David Green DGreen@uab.edu
public class CheckingAccount extends BankAccount {
    * constructor to build checking account
    * @param name name of account
     * @param cents initial balance
    public CheckingAccount( String name, int cents )
        super( name, cents );
    * toString - convert information to string representation
    * @return String information about account
    @Override
    public String toString()
        return "Checking: " + name + ", " + balance;
     * clearCheck process a check with overdraft penalty
     \star @param cents - amount of check
     * @return boolean - true if check clears
    public boolean clearCheck( int cents )
        if ( withdraw( cents ) )
           return true;
        // overdraw penalty
       balance -= 1500;
        return false;
```

```
* File: SavingsAccount.java
 * Author: David Green DGreen@uab.edu
 * Assignment: BankInheritanceExample
 * Vers: 1.0.0 09/04/2018 dgg - initial coding
/**
* Model a Savings Account
 * @author David Green DGreen@uab.edu
public class SavingsAccount extends BankAccount {
    * Create a savings account with a given name and balance
     * @param name text name for account
     * @param cents opening balance
    public SavingsAccount( String name, int cents )
        super( name, cents );
    @Override
   public String toString()
        return "Savings: " + name + ", " + balance;
    * Change savings account balance by paying interest at furnished rate for period
     * of time since last call to this method.
     * Rounding goes to the bank (not paid) to account
     * @param rate interest rate for period of time since last call in percent
    public void payInterest( float rate )
        int interest = (int)((float) balance * rate) / 100;
        balance += interest;
```

```
* File: BankAccountNGTest.java
 * Author: David G. Green DGreen@uab.edu
 * Assignment: BankInheritanceExample - EE333 Spring 2019
 * Vers: 1.0.0 01/24/2019 dgg - initial coding
import static org.testng.Assert.*;
import org.testng.annotations.AfterMethod;
import org.testng.annotations.BeforeMethod;
import org.testng.annotations.Test;
/**
 * @author David G. Green DGreen@uab.edu
public class BankAccountNGTest {
    private BankAccount ba;
    public BankAccountNGTest() {
    @BeforeMethod
    public void setUpMethod() throws Exception {
       ba = new BankAccount("Joe", 10000);
    @AfterMethod
    public void tearDownMethod() throws Exception {
    /**
    * Test of getBalance method, of class BankAccount.
    @Test
   public void testGetBalance() {
        assertEquals(ba.getBalance(), 10000);
```

```
* File: BankNGTest.java
 * Author: David G. Green DGreen@uab.edu
 * Assignment: BankInheritanceExample - EE333 Spring 2019
 * Vers: 1.0.0 01/24/2019 dgg - initial coding
 * Credits: (if any for sections of code)
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
import static org.testng.Assert.*;
import org.testng.annotations.AfterMethod;
import org.testng.annotations.BeforeMethod;
import org.testng.annotations.Test;
/**
 * @author David G. Green DGreen@uab.edu
public class BankNGTest {
   public BankNGTest() {
   @BeforeMethod
   public void setUpMethod() throws Exception {
   @AfterMethod
   public void tearDownMethod() throws Exception {
   /**
    * Test of getName method, of class Bank.
   @Test
   public void testGetName() {
        System.out.println("getName");
       Bank instance = null;
       String expResult = "";
       String result = instance.getName();
       assertEquals(result, expResult);
       // TODO review the generated test code and remove the default call to fail.
        fail ("The test case is a prototype.");
     * Test of getNumAccounts method, of class Bank.
   @Test
   public void testGetNumAccounts() {
        System.out.println("getNumAccounts");
       Bank instance = null;
       int expResult = 0;
       int result = instance.getNumAccounts();
       assertEquals(result, expResult);
        // TODO review the generated test code and remove the default call to fail.
        fail ("The test case is a prototype.");
   /**
```

```
* Test of getStatements method, of class Bank.
@Test
public void testGetStatements() {
    System.out.println("getStatements");
    Bank instance = null:
    String expResult = "";
    String result = instance.getStatements();
    assertEquals(result, expResult);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
 * Test of getStatement method, of class Bank.
@Test
public void testGetStatement() {
    System.out.println("getStatement");
    int account = 0;
    Bank instance = null:
    String expResult = "";
   String result = instance.getStatement(account);
    assertEquals(result, expResult);
    // TODO review the generated test code and remove the default call to fail.
    fail("The test case is a prototype.");
 * Test of addAccount method, of class Bank.
@Test
public void testAddAccount() {
    System.out.println("addAccount");
   BankAccount account = null;
    Bank instance = null;
   instance.addAccount (account);
    // TODO review the generated test code and remove the default call to fail.
    fail ("The test case is a prototype.");
/**
 * Test of pavInterest method, of class Bank.
@Test
public void testPayInterest() {
    System.out.println("payInterest");
    Bank instance = null;
   instance.pavInterest();
    // TODO review the generated test code and remove the default call to fail.
    fail("The test case is a prototype.");
```

```
* File: CheckingAccountNGTest.java
 * Author: David G. Green DGreen@uab.edu
 * Assignment: BankInheritanceExample - EE333 Spring 2019
 * Vers: 1.0.0 01/24/2019 dgg - initial coding
 * Credits: (if any for sections of code)
* To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
import static org.testng.Assert.*;
import org.testng.annotations.AfterMethod;
import org.testng.annotations.BeforeMethod;
import org.testng.annotations.Test;
/**
 * @author David G. Green DGreen@uab.edu
public class CheckingAccountNGTest {
   public CheckingAccountNGTest() {
   @BeforeMethod
   public void setUpMethod() throws Exception {
   @AfterMethod
   public void tearDownMethod() throws Exception {
   /**
    * Test of toString method, of class CheckingAccount.
   @Test
   public void testToString() {
       System.out.println("toString");
       CheckingAccount instance = null;
       String expResult = "";
       String result = instance.toString();
       assertEquals(result, expResult);
       // TODO review the generated test code and remove the default call to fail.
       fail ("The test case is a prototype.");
    * Test of clearCheck method, of class CheckingAccount.
   @Test
   public void testClearCheck() {
       System.out.println("clearCheck");
       int cents = 0;
       CheckingAccount instance = null;
       boolean expResult = false;
       boolean result = instance.clearCheck(cents);
        assertEquals(result, expResult);
        // TODO review the generated test code and remove the default call to fail.
        fail ("The test case is a prototype.");
```

```
* File: SavingsAccountNGTest.java
 * Author: David G. Green DGreen@uab.edu
 * Assignment: BankInheritanceExample - EE333 Spring 2019
 * Vers: 1.0.0 01/24/2019 dgg - initial coding
 * Credits: (if any for sections of code)
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
 * and open the template in the editor.
import static org.testng.Assert.*;
import org.testng.annotations.AfterMethod;
import org.testng.annotations.BeforeMethod;
import org.testng.annotations.Test;
/**
 * @author David G. Green DGreen@uab.edu
public class SavingsAccountNGTest {
   public SavingsAccountNGTest() {
   @BeforeMethod
   public void setUpMethod() throws Exception {
   @AfterMethod
   public void tearDownMethod() throws Exception {
   /**
    * Test of toString method, of class SavingsAccount.
   @Test
   public void testToString() {
       System.out.println("toString");
       SavingsAccount instance = null;
       String expResult = "";
       String result = instance.toString();
       assertEquals(result, expResult);
       // TODO review the generated test code and remove the default call to fail.
       fail("The test case is a prototype.");
    * Test of payInterest method, of class SavingsAccount.
   @Test
   public void testPayInterest() {
       System.out.println("payInterest");
       float rate = 0.0F;
       SavingsAccount instance = null;
       instance.payInterest(rate);
        // TODO review the generated test code and remove the default call to fail.
        fail ("The test case is a prototype.");
```