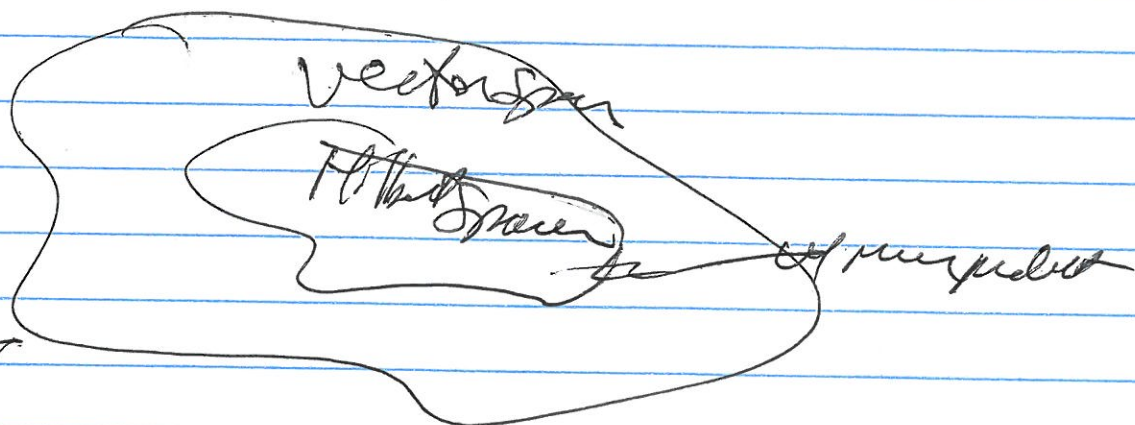


Ch 2 linear algebra & Dirac notation

W₁

QM (quantum mechanics) deals w/ vectors (states) in "Hilbert space".

A Hilbert space is a complete, non-degenerate, vector space, but Euclidean inner product



Dirac notation of physics
— a first take at how to transcribe!

vector \vec{a} = so-called ket $|a\rangle$

conjugate vector \vec{a}^\dagger $\langle a|$ "bra"

inner product "bra-ket" $\langle a|b\rangle$

No big deal for us since we deal w/ (some degree of freedom) finite dimensional Hilbert spaces.

Basic vectors

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

For a 2-dim Hilbert space, allow
superposition of

$$\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right]$$

Higher dimensional basis vectors may be
generated as tensor products

$$|00\rangle = |0\rangle \otimes |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$|01\rangle = |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

$$|10\rangle = |1\rangle \otimes |0\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

$$|11\rangle = |1\rangle \otimes |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

In general, for 2^m -dimensional Hilbert space, basis vectors
 $|00\dots 0\rangle, |00\dots 01\rangle, \dots, |11\dots 1\rangle$

the matrix representation:

u_3

$$|00\dots 0\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \quad (\text{of length } 2^n) \quad |00\dots 0\rangle_z = \begin{pmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

$$|111\dots 10\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 1 \\ 0 \end{pmatrix}$$

$$|111\dots 11\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 1 \\ 1 \end{pmatrix}$$

*

Example let $i = \sqrt{-1}$. In $2^n = 4$ dim, the vectors

$$\frac{1}{\sqrt{3}}(\sqrt{2}i|01\rangle + |11\rangle) =$$

$$= \frac{1}{\sqrt{3}}(\sqrt{2}i|0\rangle + |1\rangle) \otimes |1\rangle$$

hence matrix rep

$$\frac{1}{\sqrt{3}} \begin{bmatrix} 0 \\ \sqrt{2}i \\ 0 \\ 1 \end{bmatrix}$$

*

(This basis is referred to as the computational basis) (real vs imaginary basis vectors)
only 4 vectors enter, each

Dual vectors inner product over the
complex \mathbb{C}

W4

The dual of vector $|x\rangle$ is $\langle x|$, by
the method for complex-conjugate (Hermitian conjugate),

$$\text{Ex: } |x\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} i \\ 1 \end{pmatrix}, \text{ then } \langle x| = \frac{1}{\sqrt{2}} (-i, 1).$$

In Dirac notation, an inner product looks
 $\langle \vec{v}, \vec{w} \rangle$
or written $\langle \vec{v} | \vec{w} \rangle$.

The way for vectors over the complex,
the norm squared is ≥ 0 as needed,

$$|\vec{v}|^2 = \langle \vec{v} | \vec{v} \rangle \geq 0.$$

Ex: w/ x as above,

$$\langle x | x \rangle = \frac{1}{\sqrt{2}} \frac{1}{\sqrt{2}} (-i, 1) \cdot \begin{pmatrix} i \\ 1 \end{pmatrix} = \frac{2}{2} = 1 \quad \left(\begin{array}{l} \text{checked} \\ \text{as we need} \\ \text{norm} \end{array} \right)$$

more generally if $\vec{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$, $\vec{w} = \begin{pmatrix} w_1 \\ \vdots \\ w_n \end{pmatrix}$ then

$$\langle \vec{v} | \vec{w} \rangle = \underbrace{(v_1^* \ v_2^* \ \dots \ v_n^*)}_{\text{outer conj}} \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix} = \sum_{i=1}^n v_i^* w_i$$

(Hermitian form)

W5

with the computational basis $\dim \mathbb{C}^2 = 4$ (or for 2 qubits), e.g.

$$\langle 00|00 \rangle = 1 = \langle 01|01 \rangle = \langle 10|10 \rangle = \langle 11|11 \rangle.$$

$$\text{e.g. } \langle 01|10 \rangle = 0 = \langle 11|01 \rangle = \dots$$

we have an orthonormal basis such that if b_n , b_m are one of the 4 basis vectors, then

$$\langle b_n | b_m \rangle = \delta_{nm}, \text{ for } n, m \in \{0, 1, 2, 3\}$$

$$\delta_{nm} = \begin{cases} 1 & \text{when } n=m \\ 0 & \text{when } n \neq m \end{cases}$$

(Ex. 2.26, p. 26 for the Hadamard basis (you may find a HW problem HW1))

and vectors generally:

$$\text{If } |\psi\rangle = \sum_i \alpha_i |\phi_i\rangle, \quad \alpha_i \in \mathbb{C},$$

$$\langle \psi | = \sum_i \alpha_i^* \langle \phi_i |.$$

Further, if the $|\phi_i\rangle$ are an orthonormal basis, then

$$\langle \psi | \psi \rangle = \|\psi\|^2 = \sum_i |\alpha_i|^2 = \sum_i \alpha_i^* \alpha_i$$

(p. 27, line 2 of lecture here)