

Introduction to Quantum Computing Homework Set 1 Solutions

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Abstract

Key words and phrases

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A1. For the Turing machine model described in class that used the unary representation of numbers: (a) How many steps of the program are needed to find $1 + 2 = 3$? (b) How many steps of the program are needed to find $3 + 4 = 7$? (c) How many steps of the program do you expect are required to find $n + m$ for positive integers n and m ?

(a) 8 (b) 16 (c) The number of steps is linear in n and m and seems to be given by $3n + m + 3$. The minimum number of steps will be the minimum of that expression and $3m + n + 3$.

A2. Construct AND and OR gates from NAND and FANOUT.

Recall that (classically) we may copy expressions using FANOUT. We first consider the logical expression $(a \text{ NAND } b) \text{ NAND } (a \text{ NAND } b)$ using a truth table:

a	b	$a \text{ NAND } b$	$(a \text{ NAND } b) \text{ NAND } (a \text{ NAND } b)$	$a \text{ AND } b$
0	0	1	0	0
0	1	1	0	0
1	0	1	0	0
1	1	0	1	1

The last two columns of the table agree and therefore the AND gate has been reproduced.

Similarly, we consider the logical expression $(a \text{ NAND } a) \text{ NAND } (b \text{ NAND } b)$ using a truth table:

a	b	$a \text{ NAND } a$	$b \text{ NAND } b$	$(a \text{ NAND } a) \text{ NAND } (b \text{ NAND } b)$	$a \text{ OR } b$
0	0	1	1	0	0
0	1	1	0	1	1
1	0	0	1	1	1
1	1	0	0	1	1

The last two columns of the table agree and therefore the OR gate has been reproduced.

We can also perform a confirmation algebraically. E.g.,

$$(a \text{ NAND } b) \text{ NAND } (a \text{ NAND } b) = \text{NOT}((a \text{ NAND } b) \text{ AND } (a \text{ NAND } b)) = 1 - (a \text{ NAND } b)^2 = 1 - (1 - ab) = ab = a \text{ AND } b,$$

and

$$(a \text{ NAND } a) \text{ NAND } (b \text{ NAND } b) = (1 - a \text{ AND } a) \text{ NAND } (1 - b \text{ AND } b) = (1 - a^2) \text{ NAND } (1 - b^2) = (1 - a) \text{ NAND } (1 - b) = \text{NOT}((1 - a) \text{ AND } (1 - b)) = 1 - (1 - a)(1 - b) = a + b - ab = a + b - ab = a \text{ OR } b.$$

A3. Let σ_x and σ_y denote the usual Pauli spin matrices. For *each* of these matrices:

- (i) Find each of the projection operators P_{\pm} corresponding to their eigenvalues. (ii) Verify that $P_{\pm}^2 = P_{\pm}$ and $P_+ P_- = 0$. (iii) Resolve the identity matrix in terms of P_+ and P_- . (iv) Write the spectral decomposition of each in terms of P_+ and P_- .

See separate file for discussion of this problem.

A4. See separate file.

A5. Consider n unitary matrices V_i , $1 \leq i \leq n$. Let $W = V_1 \otimes V_2 \otimes V_3 \cdots \otimes V_n$.

Show that W is unitary.

First, if $n = 2$, $W_2 = V_1 \otimes V_2$, $W_2^\dagger = (V_1 \otimes V_2)^\dagger = V_1^\dagger \otimes V_2^\dagger$ (by properties of \otimes under $*$ and T). Then

$$\begin{aligned} W_2 W_2^\dagger &= (V_1 \otimes V_2)(V_1^\dagger \otimes V_2^\dagger) \\ &= V_1 V_1^\dagger \otimes V_2 V_2^\dagger = I \otimes I = I. \end{aligned}$$

This is also the basis for an inductive proof in the case of n factors. If we assume

$W_n = \otimes_{i=1}^n V_i$ is unitary, with each V_i unitary, then

$$W_{n+1} = \otimes_{i=1}^{n+1} V_i = \otimes_{i=1}^n V_i \otimes V_{n+1} = W_n \otimes V_{n+1},$$

is also unitary by the above.

A6. Let T be a linear transformation on C^n such that $T|\psi\rangle = T|\phi\rangle = 0$ with $|\psi\rangle \neq |\phi\rangle$. Show that T is not norm-preserving.

Consider the effect of T on the vector $|\psi\rangle - |\phi\rangle$. Because $|\psi\rangle \neq |\phi\rangle$ we have $\| |\psi\rangle - |\phi\rangle \| \neq 0$. On the other hand, because T is linear, we must have that $\|T(|\psi\rangle - |\phi\rangle)\| = \| |0, \dots, 0\rangle - |0, \dots, 0\rangle \| = 0$. Hence T is not norm preserving.

A7. Show that $|+\rangle = (|0\rangle + |1\rangle)/\sqrt{2}$ and $|-\rangle = (|0\rangle - |1\rangle)/\sqrt{2}$ form an orthonormal basis for \mathbb{C}^2 . Construct the projectors P_+ and P_- corresponding to these basis vectors.

First, $|+\rangle$ and $|-\rangle$ have unit norm and are orthogonal: $\langle +|+\rangle = \langle -|-\rangle = 1$ and $\langle +|-\rangle = 0$.

The projection operators are given by

$$\begin{aligned} P_+ &= |+\rangle\langle +| = \frac{1}{2}(|0\rangle + |1\rangle)(\langle 0| + \langle 1|) \\ &= \frac{1}{2}(|0\rangle\langle 0| + |0\rangle\langle 1| + |1\rangle\langle 0| + |1\rangle\langle 1|) = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}. \\ P_- &= |-\rangle\langle -| = \frac{1}{2}(|0\rangle - |1\rangle)(\langle 0| - \langle 1|) \\ &= \frac{1}{2}(|0\rangle\langle 0| - |0\rangle\langle 1| - |1\rangle\langle 0| + |1\rangle\langle 1|) = \frac{1}{2} \begin{pmatrix} 1 & -1 \\ -1 & 1 \end{pmatrix}. \end{aligned}$$