

EGR 106

Foundations of Engineering II

Lecture 4 – Part B

Logical Arrays, Relational Operators, Conditional
Statements and Loops

THINK BIG  WE DOSM



This Week's Topics

Programming in MATLAB

- More on scripts

- Input / output

- Logical Arrays

- Relational Operators

- Conditional Statements

- “for-end” loops

Recall - Useful Script Commands

`clc` – clears the command window

`clear` – clears variables from memory

`close all` – closes all figure windows

Good to use at
beginning of code

`%` - creates comment, everything to the right of `%` is ignored

`pause` – stops operation and waits for a key press

`pause(n)` – stops operation and waits for n seconds

Other “Tips” for MATLAB Scripts

To continue a long line of code use three periods at end (...), hit enter and continue typing the remainder of text on next line

```
% example of a long line of code  
clc; clear all;  
a=[1 2 3 4 5 6 7 8 ...  
   9 10 11 12 13 14 ...  
  15 16 17 18 19 20]
```



```
a =  
     1     2     3     4     5     6     7     8     9    10    11    12    13    14    15    16    17    18    19    20
```

Typing “Ctrl-c” in command window will interrupt the current computation

Input – Allowing Users to Enter Data

Using the “input” command:

Numeric:

```
x = input('Please enter a number: ')
```

String:

```
x = input(' Please enter a string of characters: ', 's')
```

Output - How scripts show or output data:

Simply type array name – will show in Command Window

Use of `disp` command to display results:

- Existing array (a single array only – if necessary, use concatenation)

`disp(x)` or `disp([x,y])`

- Text

`disp(' The task is done ')`


- Concatenate text strings with numerical results using 'num2str'
(see last week's lecture)

Formatted output - use of `fprintf` command (we'll skip for now)

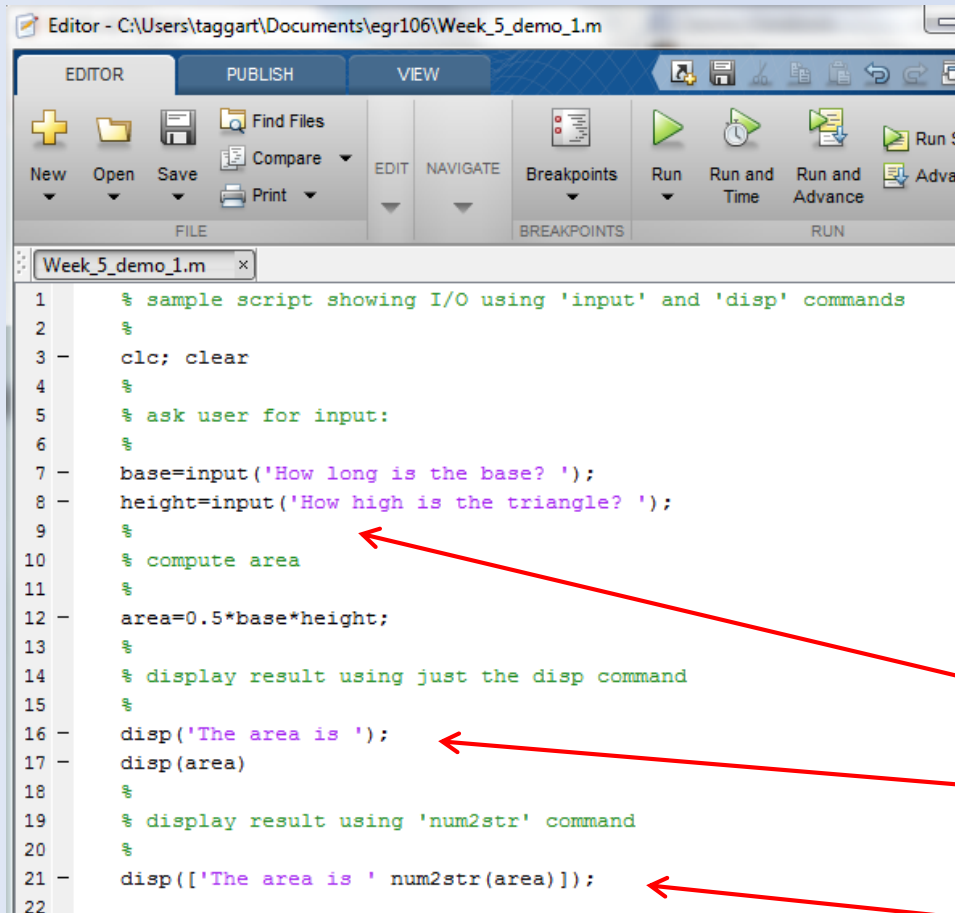
Example – disp command

```
>> x = rand(3,2);  
>> x  
  
x =  
  
    0.9501    0.4860  
    0.2311    0.8913  
    0.6068    0.7621  
  
>> disp(x)  
    0.9501    0.4860  
    0.2311    0.8913  
    0.6068    0.7621
```

Note that disp shortens the resulting output by dropping the array name and removing blank lines



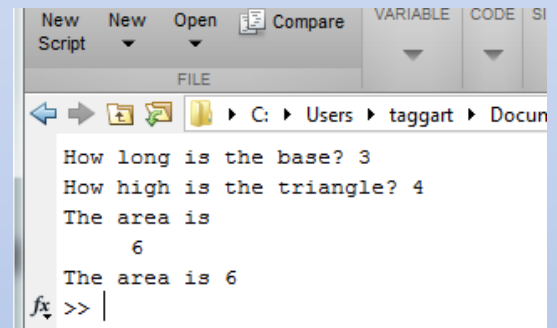
Example – Input/Output (I/O)



The image shows a MATLAB Editor window with a script named 'Week_5_demo_1.m'. The script is a sample showing I/O using 'input' and 'disp' commands. It prompts the user for the base and height of a triangle, calculates the area, and displays the result using both 'disp' and 'num2str' commands. Red arrows point from the 'input' command on line 7, the 'disp' command on line 16, and the 'num2str' command on line 21 to the corresponding output in the Command Window.

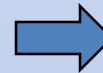
```
1 % sample script showing I/O using 'input' and 'disp' commands
2 %
3 clc; clear
4 %
5 % ask user for input:
6 %
7 base=input('How long is the base? ');
8 height=input('How high is the triangle? ');
9 %
10 % compute area
11 %
12 area=0.5*base*height;
13 %
14 % display result using just the disp command
15 %
16 disp('The area is ');
17 disp(area)
18 %
19 % display result using 'num2str' command
20 %
21 disp(['The area is ' num2str(area)]);
22
```

Command Window Output



The image shows the MATLAB Command Window output of the script. It displays the prompts for the base and height, the calculated area, and the formatted output using 'num2str'.

```
How long is the base? 3
How high is the triangle? 4
The area is
6
The area is 6
fx >> |
```



input

disp

num2str (see last week's lecture)

Programming in MATLAB

So far, we've looked at simple programming using scripts of sequentially evaluated commands

In more advanced programs, commands are not always executed in order. Examples:

- Decision-making within the program controls program flow
- Repeated sequence of commands (loops)
- Calls to separate subprograms (user-defined functions)

Logical Variables / Arrays

Matlab variable types:
numbers
character strings
logical (0=false, 1=true)

```
Command Window
>> a=10
a =
    10
>> b=['hello '; 'goodbye']
b =
hello
goodbye
>> c=true
c =
     1
>> d=false
d =
     0
>> e=[false true true; true false true]
e =
     0     1     1
     1     0     1
>> whos
      Name      Size      Bytes  Class
      a         1x1         8  double
      b         2x7        28   char
      c         1x1         1  logical
      d         1x1         1  logical
      e         2x3         6  logical
```

Relational Operators

Compares two numbers or arrays and decides if relation is true (1) or false (0).

Relational Operator	Description
<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to
==	Equal to
~=	Not equal to

Relational Operators (cont.)

Examples:

<pre>>> 3<4 ans = 1</pre>	←	Is 3 less than 4 ? - true
<pre>>> 3>4 ans = 0</pre>	←	Is 3 greater than 4 ? - false
<pre>>> 3==4 ans = 0</pre>	←	Is 3 equal to 4 ? - false
<pre>>> 3==3 ans = 1</pre>	←	Is 3 equal to 3 ? - true
<pre>>> 3~=4 ans = 1</pre>	←	Is 3 not equal to 4 ? - true

Relational Operators – Applied to Arrays

For arrays, relational operations are applied term-by-term

Examples:

```
>> a=[3 2 6 8]
a =
     3     2     6     8
>> b=[5 2 4 8]
b =
     5     2     4     8
>> a==b
ans =
     0     1     0     1
>> a>b
ans =
     0     0     1     0
>> a~=b
ans =
     1     0     1     0
```

Relational Operators – More Examples

Combining math and relational operations:

```
>> b = (6 < 10) + (7 < 8) + (5 * 3 == 60 / 4)
b =
    3
```

How many s's in Mississippi?

```
>> a = 'Mississippi'
a =
Mississippi
>> sum(a == 's')
ans =
    4
```

Logical Operators

AND, OR, XOR and NOT:

Logical Operator	Name	Description
& Example A&B	AND	True if A and B is true
 Example A B	OR	True if A or B is true
xor Example A xor B	XOR	Exclusive OR – true if A or B is true but not both A and B are true
~ Example: ~A	NOT	If A is true, ~A is false If A is false, ~A is true

Logical Operators - Examples

```
>> A=true
A =
     1
>> B=false
B =
     0
>> A&B
ans =
     0
>> A|B
ans =
     1
```

```
>> A=true
A =
     1
>> B=true
B =
     1
>> xor(A,B)
ans =
     0
>> B=false
B =
     0
>> xor(A,B)
ans =
     1
```

```
>> A=true
A =
     1
>> ~A
ans =
     0
>> B=false
B =
     0
>> ~B
ans =
     1
```


Other Logical Operators

Logical Operator	Description
all Example: all(A)	True if <u>all</u> elements of A are true
any Example: any(A)	True if <u>any</u> elements of A are true
find Example: find(A)	Returns the indices of nonzero (true) elements of A

Example:

```
>> A = [ 5 6 7 2 10 ];  
>> find(A>5)  
  
ans =  
  
     2     3     5
```

Logical Operators Applied to Numbers

A and B are interpreted as logical (binary):

Numeric 0 is interpreted as false

All else is interpreted as true (equal to 1)

Example:

```
>> A=0
A =
    0
>> B=10
B =
    10
>> A&B
ans =
    0
>> A|B
ans =
    1
>> ~A
ans =
    1
>> ~B
ans =
    0
```

When logical operators are applied,
A is false, B is true

Logical Operators – Examples

“Are you between 25 and 30 years old?”

$(\text{age} \geq 25) \ \& \ (\text{age} \leq 30)$

```
>> age=23
age =
    23

>> (age>=25) & (age<=30)
ans =
     0

>> age=28
age =
    28

>> (age>=25) & (age<=30)
ans =
     1
```

Order of Precedence

1. Parentheses ()
2. Transpose(') and exponentiation (.^)
3. Negation (-) and logical negation (~)
4. Multiplication (.*) and division (./),
5. Addition (+) and subtraction (-)
6. Relational operators (<, <=, >, >=, ==, ~=)
7. Logical AND (&)
8. Logical OR (|)

Order of Precedence - Examples

Consider:

$$3*5-6/3>3*3+\sim 0+4^2$$

$$15-2>9+1+16$$

$$13>26$$

$$0$$

```
>> 3*5-6/3>3*3+\sim 0+4^2
```

```
ans =
```

```
0
```

Branches and Conditional Statements

Commands to select and execute certain blocks of code, skipping other blocks.

Common types in MATLAB include:

- if / else

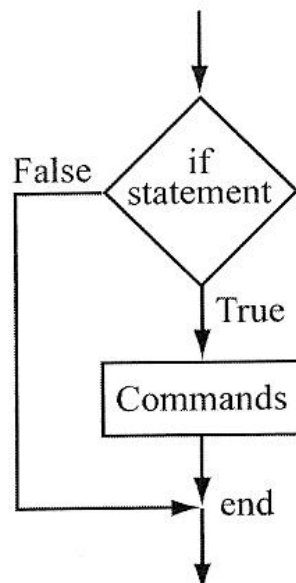
- switch

- try / catch

We will only discuss and use “if / else”

if – end command

Flowchart




```
.....  
..... MATLAB program.  
.....  
if conditional expression  
    .....  
    .....  
    ..... ] A group of  
               MATLAB commands.  
end  
.....  
..... MATLAB program.  
.....
```

if – end (cont.)

Another example: Ask if a plot should be drawn

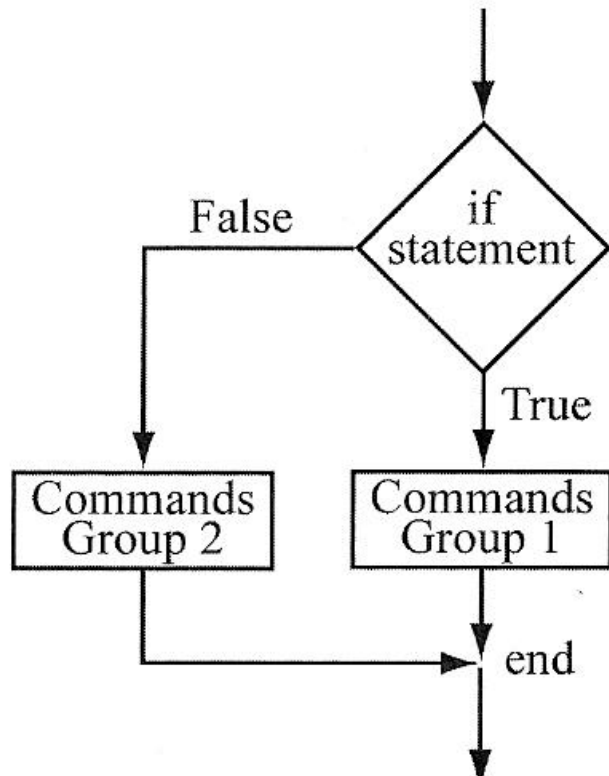
```
x = input('Enter 1 to plot now');  
if x==1  
    plot(a,b)  
end
```



in editor, blue color
& auto indent

“if – else – end” Command

Flowchart



..... MATLAB program.

if conditional expression

.....
.....
.....] Group 1 of
MATLAB commands.

else

.....
.....
.....] Group 2 of
MATLAB commands.

end

.....
..... MATLAB program.

“if – else – end” (cont.)

Example – output whether a variable x is positive or not:

```
% x = { computed somehow };  
%  
if x > 0  
    disp('the value is positive')  
else  
    disp('the value is negative or zero')  
end
```

“if – else – end” (cont.)

What if there are more than 2 pieces of code to make a choice on? For example:

Example - 4 choices:

convert a compass angle to a direction

0° → east

90° → north

180° → west

270° → south

“if – else – end” (cont.)

Using “nested” if-else-end:

Example: Convert a compass angle to a direction:

0° → east

90° → north

180° → west

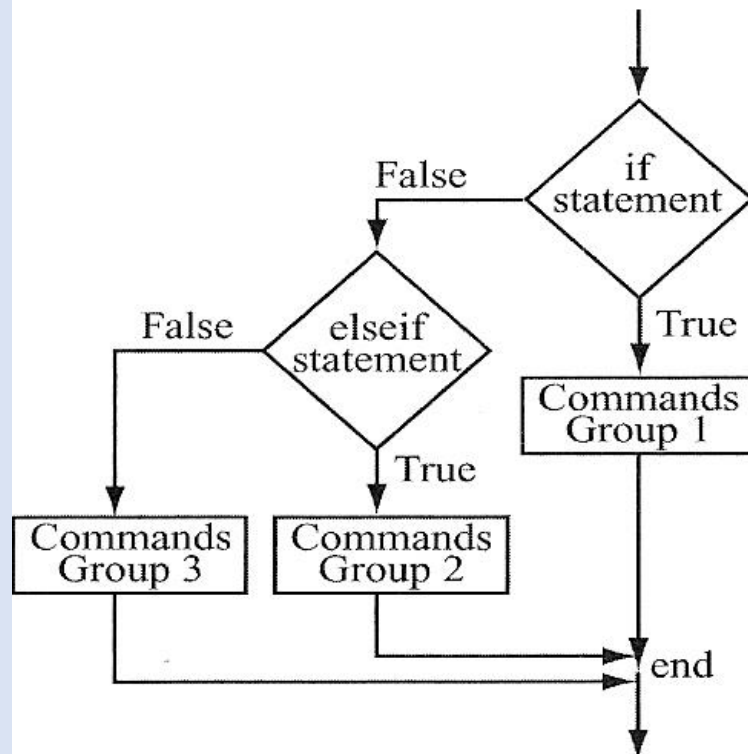
270° → south

```
D = input('angle');  
if D == 0  
    disp('east');  
else  
    if D == 90  
        disp('north');  
    else  
        if D == 180  
            disp('west');  
        else  
            disp('south');  
        end  
    end  
end  
end
```

Better to use if-elseif-else-end

“if-elseif-else-end” Command

Flowchart



..... MATLAB program.

if conditional expression

.....
.....] Group 1 of
..... MATLAB commands.

elseif conditional expression

.....
.....] Group 2 of
..... MATLAB commands.

else

.....
.....] Group 3 of
..... MATLAB commands.


end

..... MATLAB program.

“if-elseif-else-end” (cont.)

Previous example

Note – many
“elseifs” are allowed,
but only 1 “else”



```
D = input('angle');  
if D == 0  
    disp('east');  
elseif D == 90  
    disp('north');  
elseif D == 180  
    disp('west');  
else  
    disp('south');  
end
```

“if-elseif-else-end” (cont.)

Another example :

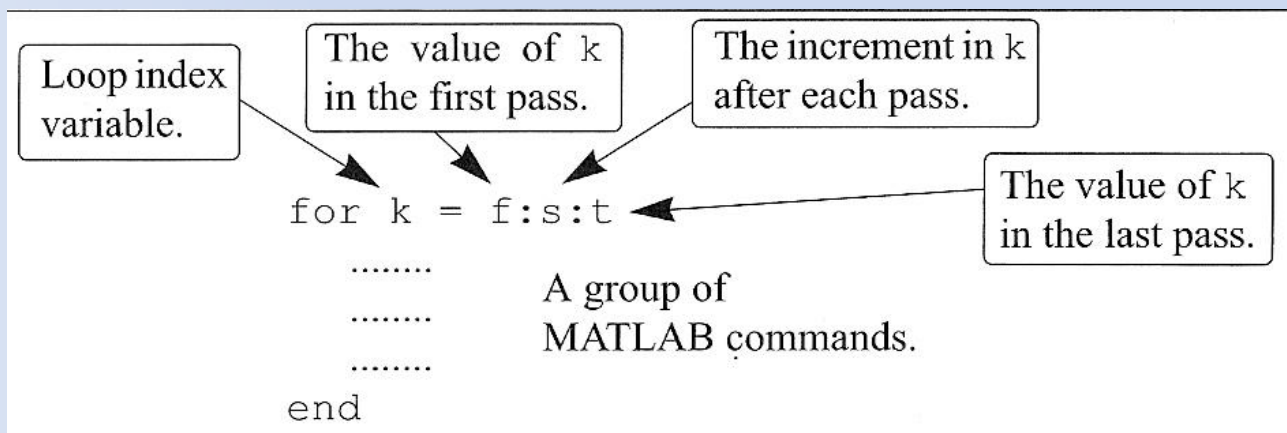
Output temperature in three different ranges:

```
% T = ... { computed somehow };  
if T >= 100  
    disp('temperature is above boiling')  
elseif (T>0) & (T<100)  
    disp('temperature is moderate')  
else  
    disp('temperature is below freezing')  
end
```

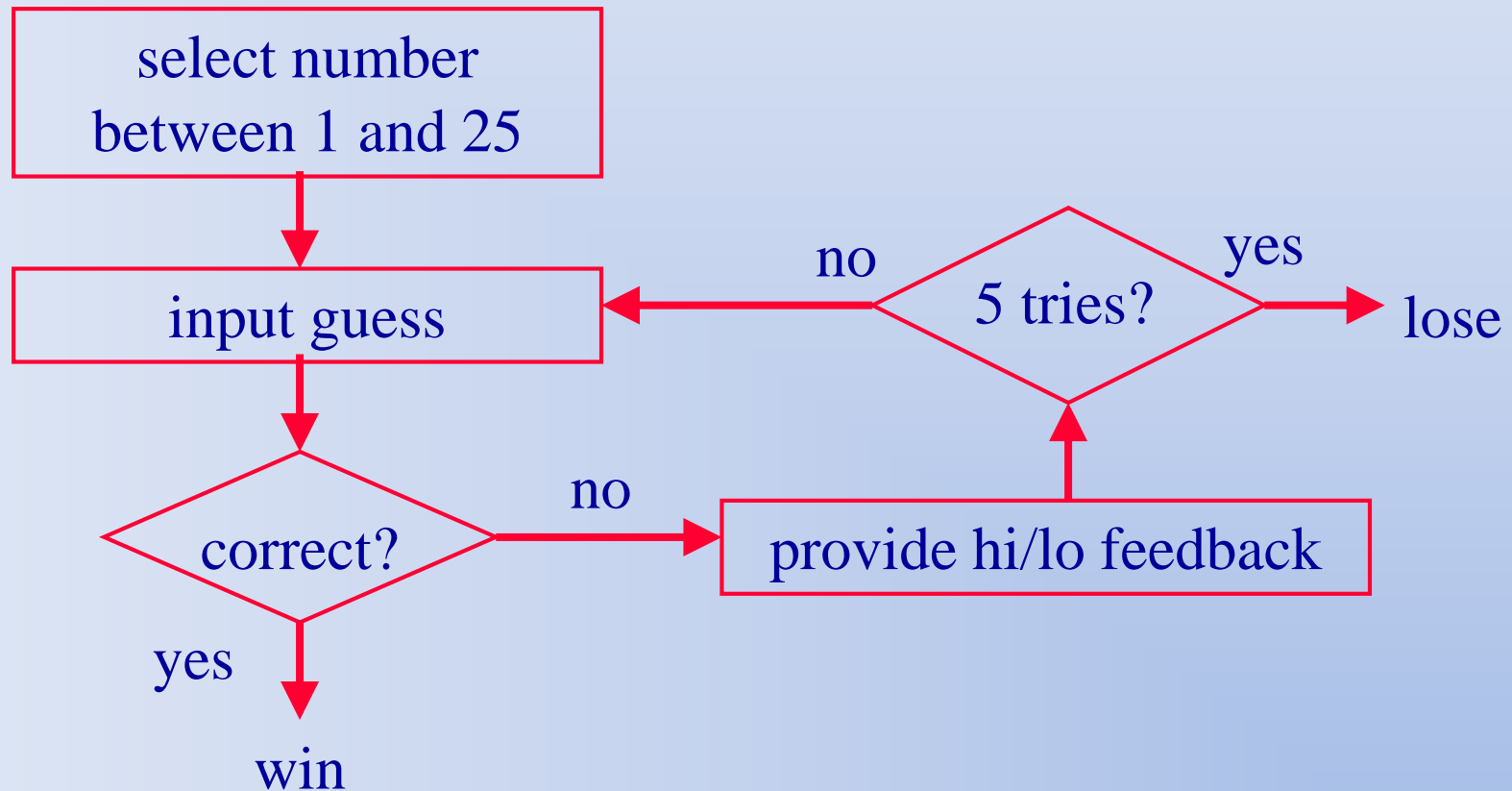
Example – Real Roots of Quadratic Equation (see Lecture_4.m – Example 1)

```
%  
% Example 1 - Roots of a quadratic equation  
%  
% test cases:  
% x^2+2x+3=0 => a,b,c = 1,2,3 => no real roots exist  
% x^2-4x+4=(x-2)^2=0 => a,b,c = 1,-4,4 => repeated root at x = 2  
% x^2=3x+2=(x-2)*(x-1)=0 => a,b,c = 1,-3,2 => two real roots x = 2, 1  
%  
disp('Compute real roots of the quadratic equation ax^2+bx+c=0');  
a=input('Enter a: ');  
b=input('Enter b: ');  
c=input('Enter c: ');  
%  
discriminant=b^2-4*a*c;  
if discriminant<0  
    disp('no real roots exist')  
elseif discriminant==0  
    root=-b/(2*a);  
    disp(['repeated root at x = ',num2str(root)])  
else  
    root=[(-b+sqrt(b^2-4*a*c))/(2*a) (-b-sqrt(b^2-4*a*c))/(2*a)];  
    disp(['two real roots at x = ',num2str(root)])  
end
```


The “for-end” Loop (more on this later)



Example – Hi-Lo guessing game



Example – Hi-Lo guessing game (see Lecture_4.m – Example 2)

```
clear all; clc;
numb=ceil(25*rand(1));
for count=1:5
    guess=input('Guess a number between 1 and 25: ');
    if guess==numb
        disp('Correct!')
        break
    elseif guess>numb
        disp('Too high')
    elseif guess<numb
        disp('Too low')
    end
    if count==5
        disp(['Sorry, you lose. My number was ',num2str(numb)])
    end
end
```

```
Guess a number between 1 and 25: 5
Too low
Guess a number between 1 and 25: 10
Too low
Guess a number between 1 and 25: 15
Too high
Guess a number between 1 and 25: 13
Too high
Guess a number between 1 and 25: 12
Too high
Sorry, you lose. My number was 11
```

Note: “break” will be discussed later