

EGR 106 Foundations of Engineering II

Lecture 9 – Part B
Exam 2 review / Design Project Introduction





This Week's Topics

Exam 2 Review

Design Project Introduction



Exam 2 Format

- Tuesday/Thursday instructors are responsible for Exam 2
- Hence, content & procedures may be different for each section
- You will be asked to write and debug short Matlab scripts for problems that are similar to weekly assignments
- Procedures for collecting your scripts will be provided by your instructor
- Exam guidelines
 - The exam format will be "open notes" and you may refer to the scripts you've written for the weekly assignments
 - Access to EGR 106 lecture materials on Brightspace IS ALLOWED
 - Use of any other resource or communication (cell phones, e-mail, etc.) is NOT allowed
 - You MAY NOT open any other windows other than Brightspace and Matlab

Topics to Review

Basic operations

Addition, subtraction, multiplication, division, powers ('^'), sqrt

Order of operations (PEMDAS)

Trigonometric functions (sine, cosine, etc.)

Exponential function, logarithm (ex, log, log10)

Arrays and array mathematics

Matrix operations (size, linspace, 'colon' operator)

Element by element operations

Array (matrix) multiplication

Solving systems of equations (array division)

Vector operations

Topics to Review (cont.)

Writing Scripts Input and Outp

Input and Output Commands (input, disp, num2str)

Scripting commands (clc, clear, close, pause, %, format, etc.)

2D Plotting

plot command, line specifiers and properties

multiple graphs

formatting a plot

logarithmic axes

special graphs - histograms, pie charts, polar plots

Topics to Review (cont.)

Programming in MATLAB

Logical Arrays

Relational Operators

Conditional Statements (if-else-end)

"for-end" loops

"while-end" loops

"break" and "continue" commands

Nested loops

User defined functions

Design Project Introduction

Working in teams, write a Matlab code to design a three dimensional object considering:

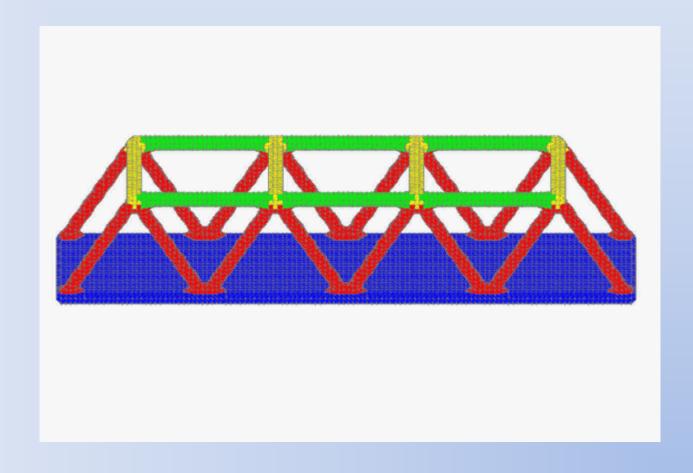
- functionality
- aesthetics
- use of color and texture

Design Project – Matlab tools

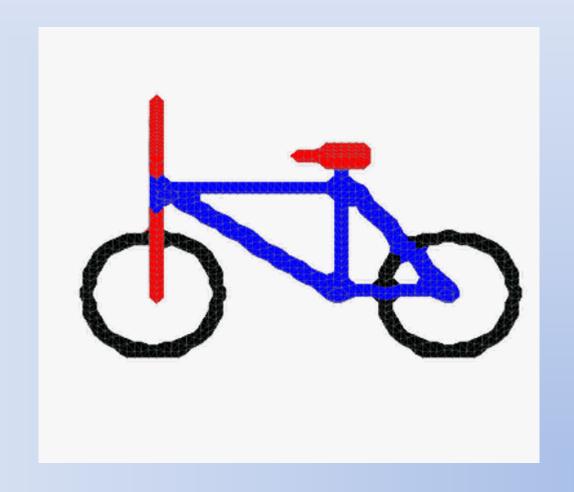
A collection of Matlab functions will be provided which:

- Define basic 3D shapes that can be added/subtracted to create a 3D object
- Display a preview of the design
- Provide ability to create objects with multiple colors and textures
- Generate a 3D CAD model (.obj format) which can be 3D printed (3D printing is not a project requirement)
- Create an animated GIF of model

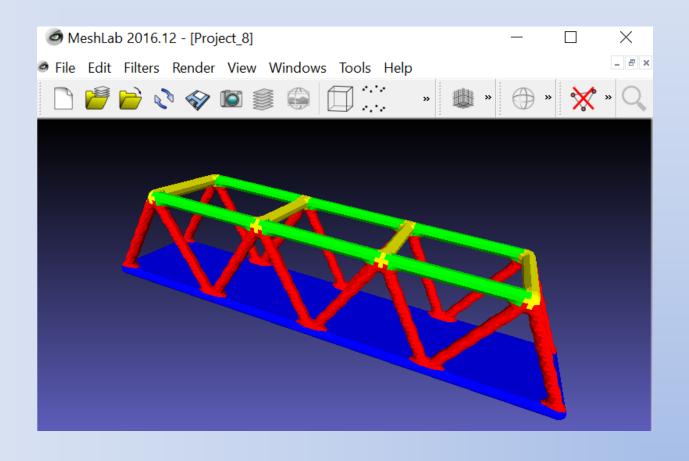
Design Project Example 1 – Truss Bridge



Design Project Example 2 - Bicycle



CAD File Viewer - Meshlab



Files Needed to View Truss in Meshlab

Files needed:

truss.obj – contains truss geometry

To view colors:

- colors.mtl
- Red.jpg, green.jpg, blue.jpg, yellow.jpg, magenta.jpg, cyan.jpg, white.jpg, black.jpg

Download truss.zip from Brightspace

Extract files (be sure all files are in same folder)

Installing and Running Meshlab

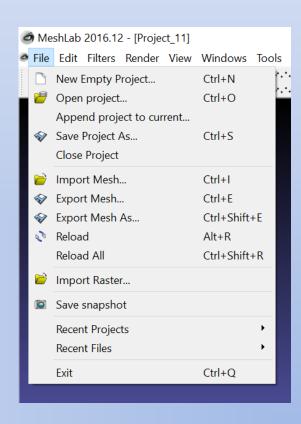
Free download from: http://www.meshlab.net/

Available on ECC computers

To run:

File => New Empty Project
File=> Import Mesh
Navigate and select truss.obj

If you don't see colors, select
View => Show Layer Dialog
Select => Color => Face



Design Schedule

Week 10

Creating shapes

Week 11

Creating and viewing 3D models

Week 12

Adding color/texture, publishing your design

Week 13

Preparing your final presentation

Design Project (cont.)

Deliverables (due last week of classes):

Matlab code

Graphic files (.obj, animated .gif and color/texture definition files)

Project Presentation

Dates & Time: Finals Week

(based on lab section meeting time)

Location: TBD

Design Project – First Steps

Think about possible objects or components you'd like to design

Think about possible teammates (Tuesday/Thursday instructors will coordinate team assignments)

Try viewing truss model

Download 'truss.zip' from Brightspace

Extract files (truss.obj, colors.mtl, red.jpg, etc.)

Download and run Meshlab (or run on ECC computers)