# Domain-specific logic for terms with variable binding

(Logika dziedzinowa do wnioskowania o termach z wiązaniem zmiennych)

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# Abstract

We describe logic for reasoning about terms with variable bindings.

# Streszczenie Przedstawiamy logikę dziedzinową do wnioskowania o termach z wiązaniem zmiennych.

# Contents

1 Introduction			
	1.1	Nominal approach	7
	1.2	Contributions	6
2	Ter	ms and constraints	11
	2.1	Model	12
3	Cor	nstraint solver	15
	3.1	Goal-reducing rules	16
	3.2	Assumptions-reducing rules	18
	3.3	Irreducible constraints	21
4	Hig	her Order Logic	25
	4.1	Kinds	25
	4.2	Subkinding	26
	4.3	Formulas	26
	4.4	Fixpoint	27
	4.5	Natural deduction	28
5	Imp	blementation	33
	5.1	Proof assistant	35
6	Cas	e study: Progress and Preservation of STLC	41
7	Cor	nclusion	5.5

# Chapter 1

# Introduction

One of the fundamental distinctions between conducting proofs manually with pen and paper and using a computer lies in the flexibility and liberties one can take in the first case. Human provers and reviewers often agree upon unexplained or unproven assumptions and may skip some unimportant boilerplate. Computers, on the other hand, are less forgiving and demand transparency and justification down to the smallest details.

A common assumption we commonly make when writing pen-and-paper proofs pertains to working with abstract syntax trees, where we assume that the variables we choose are fresh enough or that substitutions avoid issues like variable capture. For instance, when dealing with lambda calculus, we often construct inductive proofs over the structure of expression, where in the case for an abstraction we will implicitly only show the case where the variable bound in that abstraction is *sufficiently fresh*. Addressing the general case could introduce unnecessary complexities unrelated to the theorem at hand. Justifiably, we skip over this detail — however, the induction principle obliges us to prove the case for arbitrary variable names.

Addressing this gap in formal reasoning requires careful considerations to come up with a resolution. Fortunately, there exist some solutions to that problem — and one particular approach, coined *nominal logic* and introduced by Andrew M. Pitts[2] is of most interest to this work.

# 1.1 Nominal approach

Pitts' work introduces *nominal logic*, a first-order theory of names, swapping, and freshness, that amongst other novelties, introduces the precise mathematical definition describing the concept of "sufficiently fresh names", which, as Pitts argues, bridges the gap between formal mathematical reasoning and the informal practices mentioned earlier.

#### Pitts, 2003[2]

Names of what? Names of entities that may be subject to binding by some of the syntactical constructions under consideration. In Nominal Logic these sorts of names, the ones that may be bound and hence that may be subjected to swapping without changing the validity of predicates involving them, will be called atoms.

#### Pitts, 2003[2]

Why the emphasis on the operation of swapping two names, rather than on the apparently more primitive notion of renaming one name by another? The answer to this question lies in the combination of the following two facts.

- 1. First, even though swapping seems less general than renaming (since after all, the act of swapping a and b can be expressed as the simultaneous renaming of b by a and a by b), it is possible to found a theory of syntax modulo  $\alpha$ -equivalence, free and bound variables, substitution, etc., upon this notion—this is the import of the work in [1].
- 2. Secondly, swapping is an involutive operation: a swap followed by the same swap is equivalent to doing nothing. This means that the class of equivariant predicates, i.e., those whose validity is invariant under atom-swapping, has excellent logical properties. It contains the equality predicate and is closed under negation, conjunction, disjunction, existential and universal quantification, formation of least and greatest fixed points of monotone operators, etc., etc. The same is not true for renaming. For example, the validity of a negated equality between atoms is not necessarily preserved under renaming.

In other words, we can found a theory of variable-binding upon swapping, and it is convenient to do so because of its good logical properties.

A crucial takeaway from Pitts' work is that switching from substitutions to permutations of names allows for all necessary concepts, including alpha-equivalence, freshness, and variable-binding, to be defined solely in terms of the operation of swapping pairs of names. As an example, consider the abstract syntax tree of untyped lambda calculus, given by the grammar:

$$t ::= a \mid \lambda a.t \mid t t$$

Where a ranges over an infinite set of names — or rather atoms. Now, let's define

what it means to swap atoms a and b in some tree t, written  $(a \ b)t$ :

$$(a \ b)c = \begin{cases} a & \text{if } c = b \\ b & \text{if } c = a \\ c & \text{otherwise} \end{cases}$$

$$(a \ b)(\lambda c.t) = \lambda((a \ b)c).((a \ b)t)$$

$$(a \ b)(t_1 \ t_2) = ((a \ b)t_1) \ ((a \ b)t_2)$$

Notice how straightforward is operation of swapping — simpler than the substitution, as it doesn't distinct betwen free and bound names, but simply changes them all the same exact way.

Freshness of atom a in tree t, written a # t, can be similarly simple to define.<sup>1</sup>

$$\begin{array}{c|c} a \neq b \\ \hline a \# b \end{array} \qquad \begin{array}{c|c} a \# t_1 & a \# t_2 \\ \hline a \# t_1 \ t_2 \end{array} \qquad \begin{array}{c|c} a \# t \\ \hline a \# \lambda a.t \end{array} \qquad \begin{array}{c|c} a \# t \\ \hline a \# \lambda b.t \end{array}$$

Note that freshness assumes only the comparability of atoms and is an equivariant relation, meaning that it's validity is invariant under swapping atoms — which can be shown by simplest induction. Then with swapping and freshness, we can define the alpha-equivalence of terms, written  $t_1 =_{\alpha} t_2$ .

$$\frac{a =_{\alpha} a}{t_{1} =_{\alpha} t'_{1} \quad t_{2} =_{\alpha} t'_{2}} \qquad \frac{(a \ b)t =_{\alpha} (a' \ b)t' \quad b \# t \quad b \# t'}{t_{1} t_{2} =_{\alpha} t'_{1} t'_{2}} \qquad \frac{\lambda a.t =_{\alpha} \lambda a'.t'}{t_{1} t_{2} =_{\alpha} t'_{1} t'_{2}} \qquad \frac{(a \ b)t =_{\alpha} (a' \ b)t' \quad b \# t \quad b \# t'}{\lambda a.t =_{\alpha} \lambda a'.t'}$$

As we built this definition of alpa-equivalence using only induction, swapping, and freshness, then as Pitts argues, it's also equivariant.

#### Pitts, 2003

The fundamental assumption underlying Nominal Logic is that the only predicates we ever deal with (when describing properties of syntax) are equivariant ones, in the sense that their validity is invariant under swapping (i.e., transposing, or interchanging) names.

#### 1.2 Contributions

We categorize the fundamental properties of terms with variable binding, including alpha equivalence and freshness, as *constraints* and construct *the Solver*, an algorithm tasked with automatically resolving new constraints based off the already established constraints. We use it as a logical core of the constraints sublogic that together with embeddedment of constraints into propositional formulas builds the logical framework that effortlessly expresses these properties. Through handling the constraints

<sup>&</sup>lt;sup>1</sup>Pitts defines it as a not being a member of the *support set* of t — but for our purposes, the simple inductive definition will suffice.

automatically, it liberates its users from the painstaking task of manually proving the seemingly trivial, yet crucial details, while ensuring the completeness and correctness of the written proofs.

TODO: write about proof assistant.

TODO: add related work

# Chapter 2

# Terms and constraints

To properly describe our framework we must start with the simplest elements: *names* and *terms*.

The names are drawn from an infinite set of *atoms* (represented by lowercase letters) and correspond to the bound variables in terms, analogous to the variables in the lambda calculus. This set is disjoint from the set of variables commonly used in first-order logic, which we will refer to as *variables* (denoted by uppercase letters).

The terms are constructed to mimic the structure of abstract syntax trees of the lambda calculus, extending it with notion of permutations (of atoms) and functional symbols, denoted by metavariable s, that are drawn from yet another set disjoint with atoms and variables. Terms are defined by the following grammar:

```
\begin{array}{lll} \pi & ::= & \operatorname{id} \mid (\alpha \; \alpha) \pi & \operatorname{(permutations)} \\ \alpha & ::= & \pi \; a & \operatorname{(atom \; expressions)} \\ t & ::= & \alpha \mid \pi \; X \mid \alpha.t \mid t \; t \mid s & \operatorname{(terms)} \end{array}
```

Construction  $\alpha.t$  represents a binder — binding the occurrences of  $\alpha$  in t, similarly to a lambda abstraction. Note that we do not restrict the binding construction to the form of a.t, allowing permuted atoms to appear in binders. Additionally, when dealing with atom expressions with identity permutation ida we will skip the permutation and simply write a and sometimes call such atoms pure. The same rule applies to permuted variabless

It's important to note that these terms are merely a data structure and do not incorporate notions of computation, reduction, or binding by themselves. Their practical application is observed in the sublogic of constraints defined on top of them, used to reason about concepts such as *freshness*, *variable binding*, and *structural* order, as well as their logical model.

	$c ::= \alpha \# t \mid t = t \mid t \sim t \mid t \prec t \mid \text{symbol } t \pmod{s}$					
	$\alpha \# t$	Atom $\alpha$ is fresh in term $t$ , meaning it does not occur in $t$ as a free				
		variable.				
	$t_1 = t_2$	Terms $t_1$ and $t_2$ are alpha-equivalent.				
	$t_1 \sim t_2$	Terms $t_1$ and $t_2$ possess an identical shape, i.e., after erasing all atoms,				
		terms $t_1$ and $t_2$ would be equal.				
	$t_1 \prec t_2$	The shape of term $t_1$ is structurally smaller than the shape of term $t_2$ ,				
i.e., after erasing all atoms, $t_1$ would be equal to some subterm						

Constraints are given by the following grammar and informal semantics:

#### 2.1 Model

symbol t

To build the mathematical model of terms and constraints, we introduce *semantic* terms and *semantic* shapes that will inhabit it. We will use metavariable A for *semantic* names drawn from an arbitrary infinite set of names, representing the free variables. Binders in semantic terms will be achieved by De Bruijn indices and consequently the bound names will be represented by natural numbers, denoted by n, and the binding construction will have no explicit argument, denoted by n.

$$T ::= A \mid n \mid T \mid T@T \mid s$$
 (semantic terms)  
 $S ::= \mid S \mid S@S \mid s$  (semantic shapes)

term t is equal to some functional symbol.

The term interpretation function, mapping syntactic terms to semantic terms utilizes the standard shifting of De Bruijn indices (denoted by  $\uparrow$ ). It is parametrized by function  $\rho$  from atoms and variables into semantic shapes.

The shape interpretation function is a mapping from semantic terms to semantic shapes by erasing names.

$$|A| = _{-}$$

$$|n| = _{-}$$

$$|\$T| = \$|T|$$

$$|T_{1}@T_{2}| = |T_{1}|@|T_{2}|$$

With above machinery, we can establish how to *interpret* the constraints in our model:

2.1. MODEL 13

```
\begin{split} \rho &\vDash t_1 = t_2 \quad \text{iff} \quad \llbracket t_1 \rrbracket_\rho = \llbracket t_2 \rrbracket_\rho \\ \rho &\vDash \alpha \# t \quad \text{iff} \quad \llbracket \alpha \rrbracket_\rho \notin \mathsf{FreeAtoms}(\llbracket t \rrbracket_\rho) \\ \rho &\vDash t_1 \sim t_2 \quad \text{iff} \quad |\llbracket t_1 \rrbracket_\rho| = |\llbracket t_2 \rrbracket_\rho| \\ \rho &\vDash t_1 \prec t_2 \quad \text{iff} \quad |\llbracket t_1 \rrbracket_\rho| \text{ is a strict subshape of } |\llbracket t_2 \rrbracket_\rho| \end{split}
```

Note that the freshness can be expressed through membership check of FreeAtoms set, which is trivial to compute as a consequence of using of De Bruijn indices. Note that it's possible for terms of form a.X and b.Y to be equal in this model.

We will use metavariable  $\Gamma$  to represent finite sets of constraints, and write  $\rho \vDash \Gamma$  if for all  $c \in \Gamma$ , we have  $\rho \vDash c$ , as well as write  $\Gamma \vDash c$  if for every  $\rho$  such that  $\rho \vDash \Gamma$ , we have  $\rho \vDash c$ .

In the next chapter, we will present the deterministic *Solver* algorithm that works within this model to check whether assumed constraints  $c_1, \ldots, c_n$ , would imply the constraint-goal  $c_0$ .

# Chapter 3

# Constraint solver

At the heart of our work lies the Solver, an algorithm designed to resolve constraints. A high level perspective of the Solver is that when given judgement  $c_1, \ldots, c_n \models c_0$  it dissects constraints on both sides of the turnstile into irreducible components that are solved easily, veryfying whether a given goal  $c_0$  holds.

Technically, the Solver determines whether, every possible substitution of variables into closed terms in  $c_0, c_1, \ldots, c_n$ , such that  $c_1, \ldots, c_n$  are satisfied, will also satisfy  $c_0$ .

For the sake of convenience and implementation efficiency, the Solver operates on its own internal representation of constraints, that slightly differs from constraints described in the previous section, as it uses *shapes* instead of terms to to construct shape constraints.

TODO: add symbol constraints and its rules

Solver constraints and shapes are defined by the following grammar:

$$\mathcal{C} ::= \alpha \# t \mid t = t \mid \mathcal{S} \sim \mathcal{S} \mid \mathcal{S} \prec \mathcal{S} \quad \text{(solver constraints)}$$

Solver erases atoms from terms in shape constraints, effectively transforming them from *constraints* to *solver constraints*.

We add another environment  $\Delta$  to distinguish between the potentially-reducible assumptions in  $\Gamma$ . For convenience, we will write  $a \neq \alpha$  instead of  $a \# \alpha$  as it gives a clear intuition of atom freshness implying inequality. Additionally, when  $\alpha = \pi a$ , we will denote  $\alpha \# t$  to mean  $a \# \pi^{-1}t$ .

Irreducible constraints are:

 $a_1 \neq a_2$  — atoms  $a_1$  and  $a_2$  are different a # X — atom a is Fresh in variable X  $X_1 \sim X_2$  — variables  $X_1$  and  $X_2$  posses the same shape  $X \sim t$  — variable X has a shape of term t  $t \prec X$  — term t strictly subshapes variable X

After all the constraints are reduced to such simple constraints we reduce the goal-constraint and repeat the reduction procedure on new assumptions and goal. We either arrive at a contradictory environment or all the assumptions and goal itself are reduced to irreducible constraints, which is as simple as checking if the goal occurs on the left side of the turnstile:

$$\frac{\mathcal{C}'' \in \Delta''}{\dots}$$

$$\frac{\Gamma'; \Delta' \vdash \mathcal{C}' \quad \dots}{\Gamma; \Delta \vdash \mathcal{C}}$$

## 3.1 Goal-reducing rules

And now for the solving procedure we start with the most simple equality check:

$$\frac{\Gamma; \Delta \vdash a = a}{\Gamma; \Delta \vdash A = a} \qquad \frac{\Gamma; \Delta \vdash t_1 = t_2 \qquad \Gamma; \Delta \vdash t_1' = t_2'}{\Gamma; \Delta \vdash x = s}$$

Checking equality of abstraction terms requires that the left side's argument is fresh in the whole right side's term (either arguments are the same or left's argument doesn't occur in right's body) and that left body is equal to the right body with right argument swapped for the left one:

$$\frac{\Gamma; \Delta \vdash \alpha_1 \# \alpha_2.t_2 \qquad \Gamma; \Delta \vdash t_1 = (\alpha_1 \ \alpha_2)t_2}{\Gamma; \Delta \vdash \alpha_1.t_1 = \alpha_2.t_2}$$

To compare a *pure* atom with permuted one, we employ the decidability of atom equality to reduce the right hand-side's permutation by applying it's outermost swap on the left side's atom. There's three possible ways:

- 1. a is different from both  $\alpha_1$  and  $\alpha_2$ , so the swap doesn't change the goal,
- 2. a is equal to  $\alpha_1$  but different from  $\alpha_2$ , so the swap substitutes it for  $\alpha_2$ ,
- 3. a is equal to  $\alpha_2$ , so the swap substitutes it for  $\alpha_1$ .

Notice that it is impossible for any two of these assumption to be valid at the same time — the contradictory branches will resolve through absurd environment.

$$\frac{a \neq \alpha_1, a \neq \alpha_2, \Gamma; \Delta \vdash a = \alpha}{a = \alpha_1, a \neq \alpha_2, \Gamma; \Delta \vdash \alpha_2 = \alpha} \quad a = \alpha_2, \Gamma; \Delta \vdash \alpha_1 = \alpha$$
$$\Gamma; \Delta \vdash a = (\alpha_1 \ \alpha_2)\alpha$$

If the left-hand side's term is permuted we simply move the permutation to the right-hand side:

$$\frac{\Gamma; \Delta \vdash a = \pi^{-1}\alpha}{\Gamma; \Delta \vdash \pi a = \alpha} \qquad \frac{\Gamma; \Delta \vdash X_1 = \pi_1^{-1}\pi_2 X_2}{\Gamma; \Delta \vdash \pi_1 X_1 = \pi_2 X_2}$$

Variables can be equal to their permuted selves if that permutation is idempotent:

$$\frac{\Gamma; \Delta \vdash \pi \text{ idempotent on } X}{\Gamma; \Delta \vdash X = \pi X} \qquad \frac{\forall a \in \pi. \ \Gamma; \Delta \vdash a = \pi a \ \lor \ \Gamma; \Delta \vdash a \# X}{\Gamma; \Delta \vdash \pi \text{ idempotent on } X}$$

Freshness is checked through the  $\Delta$  environment and freshness in symbols is trivial:

$$\frac{a_1 \neq a_2 \in \Delta}{\Gamma; \Delta \vdash a_1 \# a_2} \qquad \frac{a \# X \in \Delta}{\Gamma; \Delta \vdash a \# X} \qquad \frac{\Gamma; \Delta \vdash a \# s}{\Gamma; \Delta \vdash a \# s}$$

Similarly we recurse on the term structure, assuming checked atom is different than abstraction argument — otherwise it would be trivially true:

$$\frac{a \neq \alpha, \Gamma; \Delta \vdash a \# t}{\Gamma; \Delta \vdash a \# \alpha.t} \qquad \frac{\Gamma; \Delta \vdash a \# t_1}{\Gamma; \Delta \vdash a \# t_1 t_2}$$

Again when faced with swap on the right side, we apply it on the left side:

$$\frac{a \neq \alpha_{1}, a \neq \alpha_{2}, \Gamma; \Delta \vdash a \# \alpha}{a = \alpha_{1}, a \neq \alpha_{2}, \Gamma; \Delta \vdash \alpha_{1} \# \alpha} \frac{a = \alpha_{2}, \Gamma; \Delta \vdash \alpha_{2} \# \alpha}{\Gamma; \Delta \vdash a \# (\alpha_{1} \ \alpha_{2}) \alpha}$$

$$\frac{a \neq \alpha_1, a \neq \alpha_2, \Gamma; \Delta \vdash a \# \pi X}{a = \alpha_1, a \neq \alpha_2, \Gamma; \Delta \vdash \alpha_1 \# \pi X} \quad a = \alpha_2, \Gamma; \Delta \vdash \alpha_2 \# \pi X}{\Gamma; \Delta \vdash a \# (\alpha_1 \alpha_2) \pi X}$$

All atoms have the same shape, while only equal symbols have equal shape:

$$\frac{}{\Gamma;\Delta\vdash \quad \sim} \qquad \frac{}{\Gamma;\Delta\vdash s\sim s}$$

Variables can share shape and be shape-substituted through  $\Delta$ :

$$\frac{X_1 \sim X_2 \in \Delta}{\Gamma; \Delta \vdash X_1 \sim X_2} \qquad \frac{X \sim \mathcal{S}' \in \Delta \qquad \Gamma; \Delta \vdash \mathcal{S}' \sim \mathcal{S}}{\Gamma; \Delta \vdash X \sim \mathcal{S}}$$

Shape equality is naturally structural:

$$\frac{\Gamma; \Delta \vdash \mathcal{S}_1 \sim \mathcal{S}_2}{\Gamma; \Delta \vdash \_.\mathcal{S}_1 \sim \_.\mathcal{S}_2} \qquad \frac{\Gamma; \Delta \vdash \mathcal{S}_1 \sim \mathcal{S}_2}{\Gamma; \Delta \vdash \mathcal{S}_1 \mathcal{S}_1' \sim \mathcal{S}_2 \mathcal{S}_2'}$$

Solving subshape recurses through right-hand side shape's structure to find a shapeequal sub-shape:

Environment  $\Delta$  keeps track of all shapes that given variable subshapes:

$$\frac{S_2 \prec X \in \Delta \qquad \Gamma; \Delta \vdash S_2 \sim X}{\Gamma; \Delta \vdash S_1 \prec X} \qquad \frac{S_2 \prec X \in \Delta \qquad \Gamma; \Delta \vdash S_2 \prec X}{\Gamma; \Delta \vdash S_1 \prec X}$$

### 3.2 Assumptions-reducing rules

But before the Solver can reduce the goal-constraint, it must first reduce all assumptions in the  $\Gamma$  environment. We will now present the rules for reducing the left side of the turnstile, but fortunately most of the assumption reducing rules are similar to the goal reducing analogues.

For variables equal to some term, we first deal with permutation by inverting it and moving it to the right-hand side. TODO: describe notation of pseudocode.

$$\frac{X = \pi^{-1}t, \Gamma; \Delta \vdash \mathcal{C}}{\pi X = t, \Gamma; \Delta \vdash \mathcal{C}}$$

TODO: rewrite this

$$\operatorname{id}^{-1} t = \operatorname{id} t$$
$$((\alpha_1 \ \alpha_2)\pi)^{-1} \ t = \pi^{-1}(\alpha_1 \ \alpha_2) \ t$$

Once again, we consider the special case where a variable is equal to itself when permuted. While the assumption of the permutation being idempotent might appear to multiply the number of assumptions exponentially based on the number of atoms in the given permutation, it's worth noting that this number is unlikely to be very high, as permutations rarely consist of more than a few swaps.

In practice, the solver implementation will initially check whether the permutation is idempotent with an empty set of assumptions. Only if this initial check fails, will it proceed to examine the permutation atom by atom:

$$\frac{\pi \text{ idempotent on } X, \Gamma; \Delta \vdash \mathcal{C}}{X = \pi X, \Gamma; \Delta \vdash \mathcal{C}} \qquad \frac{\vdash \text{ idempotent on } X \qquad \Gamma; \Delta \vdash \mathcal{C}}{\pi \text{ idempotent on } X, \Gamma; \Delta \vdash \mathcal{C}}$$

$$\frac{(\forall a \in \pi. \ \Gamma; \Delta \vdash a = \pi a \ \lor \ \Gamma; \Delta \vdash a \# X), \Gamma; \Delta \vdash \mathcal{C}}{\pi \ \text{idempotent on} \ X, \Gamma; \Delta \vdash \mathcal{C}}$$

Otherwise we just substitute the variable for the equal term, and while substitution over the environment  $\Gamma$  and goal  $\mathcal{C}$  is indeed a simple term substitution, substituting in  $\Delta$  environment is a more involved process that we will describe in the section on implementation.

$$\frac{\Gamma\{X \mapsto t\}; \Delta\{X \mapsto t\} \vdash \mathcal{C}\{X \mapsto t\}}{X = t, \Gamma; \Delta \vdash \mathcal{C}}$$

With atom equality, we either arrive at a contradiction with  $\Delta$  or update the environment accordingly — merging the now equal atoms into one through substitution:

$$\frac{a_1 \neq a_2 \in \Delta}{a_1 = a_2, \Gamma; \Delta \vdash \mathcal{C}} \qquad \frac{\Gamma\{a_1 \mapsto a_2\}; \Delta\{a_1 \mapsto a_2\} \vdash \mathcal{C}\{a_1 \mapsto a_2\}}{a_1 = a_2, \Gamma; \Delta \vdash \mathcal{C}}$$

Just like in reduction on the goal, we deal with permutations through moving it to the right-hand side and then reducing it swap by swap through the left-hand side:

$$\frac{a \neq \alpha_{1}, a \neq \alpha_{2}, a = \alpha, \Gamma; \Delta \vdash \mathcal{C}}{a = \alpha, \Gamma; \Delta \vdash \mathcal{C}} \qquad \frac{a = \alpha_{1}, a \neq \alpha_{2}, \alpha_{2} = \alpha, \Gamma; \Delta \vdash \mathcal{C}}{a = \alpha_{2}, \alpha_{1} = \alpha, \Gamma; \Delta \vdash \mathcal{C}} \qquad \frac{a = \alpha_{1}, a \neq \alpha_{2}, \alpha_{2} = \alpha, \Gamma; \Delta \vdash \mathcal{C}}{a = (\alpha_{1} \ \alpha_{1})\alpha, \Gamma; \Delta \vdash \mathcal{C}}$$

If the constructors of the term don't match, then we arrive at a contradiction and consider the judgement solved:

$$\overline{a = t_1 t_2, \Gamma; \Delta \vdash \mathcal{C}} \qquad \overline{a = \alpha.t, \Gamma; \Delta \vdash \mathcal{C}} \qquad \overline{a = s, \Gamma; \Delta \vdash \mathcal{C}}$$

To save some ink, from now on we will simply write that other constructors are trivial and not consider all the contradictory possibilities in writing.

$$\begin{split} \frac{\alpha_1 \# \alpha_2.t_2, \ t_1 = (\alpha_1 \ \alpha_2)t_2, \ \Gamma; \Delta \vdash \mathcal{C}}{\alpha_1.t_1 = \alpha_2.t_2, \Gamma; \Delta \vdash \mathcal{C}} \qquad \text{Other term constructors trivial} \\ \frac{t_1 = t_2, \ t_1' = t_2', \ \Gamma; \Delta \vdash \mathcal{C}}{t_1t_1' = t_2t_2', \Gamma; \Delta \vdash \mathcal{C}} \qquad \text{Other term constructors trivial} \\ \frac{s_1 \neq s_2}{s_1 = s_2, \Gamma; \Delta \vdash \mathcal{C}} \qquad \frac{\Gamma; \Delta \vdash \mathcal{C}}{s = s, \Gamma; \Delta \vdash \mathcal{C}} \qquad \text{Other term constructors trivial} \end{split}$$

Atom inequality and freshness simply added to the  $\Delta$  environment:

$$\frac{\Gamma; \{a_1 \neq a_2\} \cup \Delta \vdash \mathcal{C}}{a_1 \neq a_2, \ \Gamma; \Delta \vdash \mathcal{C}} \qquad \frac{\Gamma; \{a \# X\} \cup \Delta \vdash \mathcal{C}}{a \# X, \ \Gamma; \Delta \vdash \mathcal{C}}$$

Otherwise it's a recursion on the right-hand side with the already established rules for dealing with permutations:

$$a \neq \alpha_{1}, a \neq \alpha_{2}, a \# \alpha, \Gamma; \Delta \vdash \mathcal{C}$$

$$a = \alpha_{1}, a \neq \alpha_{2}, \alpha_{2} \# \alpha, \Gamma; \Delta \vdash \mathcal{C}$$

$$a \# (\alpha_{1} \alpha_{1})\alpha, \Gamma; \Delta \vdash \mathcal{C}$$

$$a \neq \alpha_{1}, a \neq \alpha_{2}, a \# \pi X, \Gamma; \Delta \vdash \mathcal{C}$$

$$a = \alpha_{1}, a \neq \alpha_{2}, \alpha_{2} \# \pi X, \Gamma; \Delta \vdash \mathcal{C}$$

$$a = \alpha_{1}, a \neq \alpha_{2}, \alpha_{2} \# \pi X, \Gamma; \Delta \vdash \mathcal{C}$$

$$a \# (\alpha_{1} \alpha_{1})\pi X, \Gamma; \Delta \vdash \mathcal{C}$$

$$a \# (\alpha_{1} \alpha_{1})\pi X, \Gamma; \Delta \vdash \mathcal{C}$$

$$a \# \alpha, \Gamma; \Delta \vdash \mathcal{C}$$

$$a \# \alpha, \tau; \Delta \vdash \mathcal{C}$$

Variable being the same shape as other term is added to the  $\Delta$  environment:

$$\frac{\Gamma; \{X_1 \sim X_2\} \cup \Delta \vdash \mathcal{C}}{X_1 \sim X_2, \Gamma; \Delta \vdash \mathcal{C}} \qquad \frac{\Gamma; \{X \sim \mathcal{S}\} \cup \Delta \vdash \mathcal{C}}{X \sim \mathcal{S}, \ \Gamma; \Delta \vdash \mathcal{C}}$$

Otherwise shape assumptions recurse on the shape structure:

Again,  $\Delta$  keeps track of terms that subshape given variable:

$$\frac{\Gamma; \{t \prec X\} \cup \Delta \vdash \mathcal{C}}{t \prec X, \Gamma; \Delta \vdash \mathcal{C}}$$

Otherwise subshape assumptions recurse on the shape structure:

$$\frac{t_1 \sim t_2, \Gamma; \Delta \vdash \mathcal{C} \qquad t_1 \prec t_2, \Gamma; \Delta \vdash \mathcal{C}}{t_1 \prec ...t_2, \Gamma; \Delta \vdash \mathcal{C}}$$

$$\frac{t_1 \sim t_2, \Gamma; \Delta \vdash \mathcal{C} \qquad t_1 \sim t_2', \Gamma; \Delta \vdash \mathcal{C} \qquad t_1 \prec t_2, \Gamma; \Delta \vdash \mathcal{C} \qquad t_1 \prec t_2', \Gamma; \Delta \vdash \mathcal{C}}{t_1 \prec t_2 t_2', \Gamma; \Delta \vdash \mathcal{C}}$$

$$\overline{t \prec \alpha, \Gamma; \Delta \vdash \mathcal{C}} \qquad \overline{t \prec s, \Gamma; \Delta \vdash \mathcal{C}}$$

In the next section we will explaining the semantics of environment extension ( $\{C\}$   $\cup$   $\Delta$ ), which can fail by arriving at contradictory environment  $\not$ , which short-cuircuts the procedure:

$$\overline{\Gamma; \not z \vdash \mathcal{C}}$$

### 3.3 Irreducible constraints

Environment  $\Delta$  that containts all the irreducible assumptions is given by a sextuple  $(\mathsf{neq\_atoms}_\Delta, \mathsf{fresh}_\Delta, \mathsf{var\_shape}_\Delta, \mathsf{shape}_\Delta, \mathsf{subshape}_\Delta, \mathsf{symbols}\Delta)$  with following semantics:

neq_atoms	Set of pairs of atoms that are known to be different.		
fresh	Set of pairs of atom and variable, indicating that the atom is fresh		
	in the variable.		
var_shape	Mapping from variables to shape-representative variables. All vari-		
	ables mapped to the same representative are considered to inhabit		
	the same shape.		
shape	Mapping from shape-representative variables to the actual shape it		
	must inhabit.		
subshape	Mapping from shape-representative variables to sets of shapes that		
	the variable must supershape.		
symbols	Set of shape-representative variables that are known to be some		
	unknown functional symbols.		

We can now establish a method to compute the shape-representative variable and outline the procedure for reconstructing the shape within the environment  $\Delta$ :

Then, verifying whether a constraint is included in  $\Delta$  can be accomplished straight-

forwardly:

```
\begin{array}{rcl} (a_1 \neq a_2) \in \Delta & := & (a_1 \neq a_2) \in \mathsf{neq\_atoms}_\Delta \\ (a \# X) \in \Delta & := & X \in \mathsf{fresh}_\Delta(a) \\ (X_1 \sim X_2) \in \Delta & := & |X_1|_\Delta = |X_2|_\Delta \\ (X \sim \mathcal{S}) \in \Delta & := & \mathcal{S} = \mathsf{shape}_\Delta(X_\Delta) \\ (\mathcal{S} \prec X) \in \Delta & := & \mathcal{S} \in \mathsf{subshape}_\Delta(X_\Delta) \end{array}
```

And establish rules for a special 'occurs check' mechanism, which safeguards against handling circular references.

$$\frac{X_{\Delta} \text{ occurs syntactically in } |\mathcal{S}|_{\Delta}}{\Delta \vdash X \text{ occurs in } \mathcal{S}}$$

$$\frac{X'_{\Delta} \text{ occurs syntactically in } |\mathcal{S}|_{\Delta} \qquad (\mathcal{S}' \prec X') \in \Delta \qquad \Delta \vdash X \text{ occurs in } \mathcal{S}'}{\Delta \vdash X \text{ occurs in } \mathcal{S}}$$

Incorporating constraints into  $\Delta$  proceeds as follows: freshness of an atom in a in a variables is simply acknowledged in the fresh mapping. Inequality of two atoms simply adds to the set neq\_atoms, unless invoked with identical atoms, in which case we report a contradiction.

To meld together two shape-variables, we first check whether they have already been merged. If they have, we return contradiction.

Next, we conduct an occurs check to ensure that merging them won't create a circular reference. If this check fails, we again report a contradiction.

Finally, we merge all the information pertaining to X into X' and remove any traces of X from within  $\Delta$  environment.

To maintain a high-level description, we delegate the detailed implementation aspects to auxiliary functions responsible for substituting shape-variables within the given field of  $\Delta$ .

To set variable shape, we first make sure to perform occurs check on the proposed shape and then substitute the shape-variable in all affected fields.

```
 \begin{split} \{X \sim \mathcal{S}\} \cup \Delta := \\ \mid & \text{ if } \Delta \vdash X \text{ occurs in } \mathcal{S} \text{ then } \  \, \{ \\ \mid & \text{ otherwise } \Delta \mid > \text{ symbols } \quad \{X_\Delta \leadsto |\mathcal{S}|_\Delta\} \\ \mid > & \text{ subshape } \quad \{X_\Delta \leadsto |\mathcal{S}|_\Delta\} \\ \mid > & \text{ shape } \quad \{X_\Delta \leadsto |\mathcal{S}|_\Delta\} \end{split}
```

Note that we are using the meta-field of assumptions to indicate that some of the assumptions in  $\Delta$  are no longer "simple" and escape from  $\Delta$  back to  $\Gamma$  to be broken up by the *Solver*.

```
\begin{array}{l} \operatorname{symbols}\ \{X\leadsto\mathcal{S}\}\ \Delta := \\ \mid \operatorname{if}\ X_\Delta\notin\operatorname{symbols}_\Delta\ \operatorname{then}\ \Delta \\ \mid \operatorname{otherwise}\ \Delta\mid>\operatorname{symbols}\ -=\ X \\ \mid >\operatorname{assumptions}\ +=\ (\operatorname{symbol}\ \mathcal{S}) \\ \\ \operatorname{shape}\ \{X\leadsto\mathcal{S}\}\ \Delta := \\ \mid \operatorname{if}\ \mathcal{S}'\leftarrow\operatorname{shape}_\Delta\ X\ \operatorname{then}\ \Delta\mid>\operatorname{assumptions}\ +=\ (\mathcal{S}\sim\mathcal{S}') \\ \mid \operatorname{otherwise}\ \Delta\mid>\operatorname{shapes}\ +=\ (X\mapsto\mathcal{S}) \\ \\ \operatorname{subshape}\ \{X\leadsto\mathcal{S}\}\ \Delta := \\ \Delta\mid>\operatorname{assumptions}\ +=\ (\operatorname{subshapes}_\Delta X\prec\mathcal{S}) \\ \\ \operatorname{transfer\_shape}\ \{X\leadsto X'\}\ \Delta := \\ \mid \operatorname{if}\ \mathcal{S}\leftarrow\operatorname{shape}_\Delta\ X\ \operatorname{then}\ \Delta\mid>\operatorname{shape}\ \{X'\leadsto\mathcal{S}\} \\ \mid \operatorname{otherwise}\ \Delta \\ \\ \mid \operatorname{otherwise}\ \Delta \\ \end{array}
```

Finally, we demonstrate how the substitution of variables and atoms is accomplished, thereby concluding the description of the *Solver* and its environment.

```
\begin{array}{lll} \Delta & \{X \mapsto t\} := \\ & \Delta \mid > \text{ fresh } -= X \\ & \mid > \text{ assumptions } += (X \sim |t|_{\Delta}) \\ & \mid > \text{ assumptions } += \bigcup_{(a \# X) \in \Delta} (a \# t) \\ \\ \Delta & \{a \mapsto a'\} := \\ & \Delta \mid > \text{ fresh } -= a \\ & \mid > \text{ fresh } += (a' \# \text{ fresh}_{\Delta} a) \\ & \mid > \text{ clear neq\_atoms} \\ & \mid > \text{ assumptions } += \bigcup_{(a_1 \neq a_2) \in \Delta} (a_1 \{a \mapsto a'\} \neq a_2 \{a \mapsto a'\}) \end{array}
```

And that finishes the Solver description. Now the curious reader should feel obliged to ask themselves an important question: does that procedure always stop?

To address this question, we define the state of the Solver as a triple  $(\Gamma, \Delta, \mathcal{C})$ . Upon analyzing the Solver rules, it becomes evident that each rule consistently leads to a lesser state by reducing it through one or more of the following actions:

- 1. Decreasing the number of distinct variables in  $\Gamma$ ,  $\Delta$ , and  $\mathcal{C}$ , or maintaining the same number while:
- 2. Decreasing the depth of  $\mathcal{C}$ , or preserving the current depth while:
- 3. Reducing assumptions with a given depth in either  $\Gamma$  or  $\Delta$  into assumptions with lower depth, or maintaining the number and depth of assumptions, while:

4. Eliminating an assumption from  $\Gamma$  and introducing an assumption of the same depth into  $\Delta$ .

In the following chapters, we will write  $\Gamma \vDash c$  but mean  $\Gamma; \emptyset \vdash \mathcal{C}$ , which by the construction of  $\vdash$  we consider equivalent to  $\Gamma \vDash c$  as defined in the model.

# Chapter 4

# Higher Order Logic

On top of the sublogic of constraints, we build a higher-order logic.

#### 4.1 Kinds

Due to the multiple ways atoms, terms, binders, and constraints can occur in formulas, we introduce kinds to ensure that the formulas we will deal with *make sense*, given by the following grammar and semantics:

$$\kappa ::= \star \mid \kappa \to \kappa \mid \forall_A a. \, \kappa \mid \forall_T X. \, \kappa \mid [c] \kappa \quad \text{(kinds)}$$

φ :: *	$\varphi$ is a propositional formula.		
$\varphi :: \kappa_1 \to \kappa_2$	$\varphi$ is a function that takes a formula of kind $\kappa_1$ ,		
	and produces a formula of kind $\kappa_2$ .		
$\varphi :: \forall_A a. \ \kappa$	$\varphi$ is a function that takes an atom expression, binds it to $a$ ,		
	and produces a formula of kind $\kappa$ .		
$\varphi :: \forall_T X.  \kappa$	$\varphi$ is a function that takes a term, binds it to $X$ ,		
	and produces a formula of kind $\kappa$ .		
$\varphi :: [c]\kappa$	$\varphi$ is a formula of kind $\kappa$ as long as $c$ is satisfied.		

Notice that as constraints occur in kinds, we cannot simply give functions from atoms some kind  $Atom \to \kappa$ , but we must know which atom is bound there, to substitute for it in  $\kappa$  the same way we substitute that atom for an atom expression in the function body when applying it to the formula. The guarded kind  $[c]\kappa$  is most importantly used in kinding of the fixpoint formulas, which we will explain in later sections.

## 4.2 Subkinding

Kinding relation is relaxed through the *subkinding*, a relation that is naturally reflexive and transitive:

$$\frac{\Gamma \vdash \kappa <: \kappa}{\Gamma \vdash \kappa <: \kappa} \qquad \frac{\Gamma \vdash \kappa_1 <: \kappa_2 \qquad \Gamma \vdash \kappa_2 <: \kappa_3}{\Gamma \vdash \kappa_1 <: \kappa_3}$$

Universally quantified kinds only subkind if they are quantified over the same name:

$$\frac{\Gamma \vdash \kappa_1 <: \kappa_2}{\Gamma \vdash \forall_A a. \ \kappa_1 <: \forall_A a. \ \kappa_2} \qquad \frac{\Gamma \vdash \kappa_1 <: \kappa_2}{\Gamma \vdash \forall_T X. \ \kappa_1 <: \forall_T X. \ \kappa_2}$$

Function kind is contravariant to the subkinding relation on the left argument:

$$\frac{\Gamma \vdash \kappa_1' <: \kappa_1 \quad \Gamma \vdash \kappa_2 <: \kappa_2'}{\Gamma \vdash \kappa_1 \to \kappa_2 <: \kappa_1' \to \kappa_2'}$$

Constraints that are solved through  $\vDash$  relation can be dropped:

$$\frac{\Gamma \vDash c}{\Gamma \vdash [c]\kappa <: \kappa}$$

And constraints can be moved to the environment from the right-hand side:

$$\frac{\Gamma, c \vdash \kappa_1 <: \kappa_2}{\Gamma \vdash \kappa_1 <: [c] \kappa_2}$$

Note that there is no structural subkinding rule for guarded kinds like

$$\frac{\Gamma \vdash \kappa_1 <: \kappa_2}{\Gamma \vdash [c]\kappa_1 <: [c]\kappa_2} \times$$

Such a rule can be derived from both subkinding rules for guarded kind, transitivity, and weakening.

#### 4.3 Formulas

Formulas include standard connectives (of kind  $\star$ ):

$$\varphi ::= \bot \mid \top \mid \varphi \lor \varphi \mid \varphi \land \varphi \mid \varphi \rightarrow \varphi \mid \dots$$
 (formulas)

Quantification over atoms and terms (on formulas of kind  $\star$ ):

$$\varphi ::= \ldots \mid \forall_A a. \varphi \mid \forall_T X. \varphi \mid \exists_A a. \varphi \mid \exists_T X. \varphi \mid \ldots$$
 (formulas)

Constraints, guards, and propositional variables:

$$\varphi ::= \ldots \mid c \mid [c] \land \varphi \mid [c] \rightarrow \varphi \mid P \mid \ldots \text{ (formulas)}$$

4.4. FIXPOINT 27

Propositional variables, functions and applications:

$$\varphi ::= \dots \mid \lambda_{A}a. \varphi \mid \lambda_{T}X. \varphi \mid \lambda P :: \kappa. \varphi \mid \varphi \alpha \mid \varphi t \mid \varphi \varphi \mid \dots \text{ (formulas)}$$

$$\frac{\Gamma; \Sigma \vdash \varphi :: \kappa}{\Gamma; \Sigma \vdash \lambda_{A}a. \varphi :: \forall_{A}a. \kappa} \qquad \frac{\Gamma; \Sigma \vdash \varphi :: \forall_{A}a. \kappa}{\Gamma; \Sigma \vdash \varphi \alpha :: \kappa \{a \mapsto \alpha\}}$$

$$\frac{\Gamma; \Sigma \vdash \varphi :: \kappa}{\Gamma; \Sigma \vdash \lambda_{T}X. \varphi :: \forall_{T}X. \kappa} \qquad \frac{\Gamma; \Sigma \vdash \varphi :: \forall_{T}X. \kappa}{\Gamma; \Sigma \vdash \varphi t :: \kappa \{X \mapsto t\}}$$

$$\frac{\Gamma; \Sigma \vdash \varphi :: \kappa_{1} \vdash \varphi :: \kappa_{2}}{\Gamma; \Sigma \vdash \lambda P :: \kappa_{1}. \varphi :: \kappa_{1} \rightarrow \kappa_{2}} \qquad \frac{\Gamma; \Sigma \vdash \varphi_{1} :: \kappa' \rightarrow \kappa}{\Gamma; \Sigma \vdash \varphi_{2} :: \kappa'}$$

$$\frac{\Gamma; \Sigma \vdash \varphi_{1} :: \kappa' \rightarrow \kappa}{\Gamma; \Sigma \vdash \varphi_{2} :: \kappa}$$

### 4.4 Fixpoint

And finish the definition of formulas with fixpoint function:

$$\varphi ::= \dots \mid \text{fix } P(X) :: \kappa = \varphi \quad \text{(formulas)}$$

$$\frac{\Gamma; \Sigma, (P :: \forall_T Y. [Y \prec X] \kappa \{X \mapsto Y\}) \vdash \varphi :: \kappa}{\Gamma; \Sigma \vdash (\text{fix } P(X) :: \kappa = \varphi) :: \forall_T X. \kappa}$$

The fixpoint constructor allows us to express recursive predicates over terms, but only such that the recursive applications of it are on structurally smaller terms, which we express in it's kinding rule, through the kinding  $(P :: \forall_T Y. [Y \prec X] \kappa \{X \mapsto Y\})$ . To evaluate a fixpoint function applied to a term, simply substitute the bound variable with the given term and replace recursive calls inside the fixpoint's body with the fixpoint itself.

$$(\operatorname{fix} P(X) :: \kappa = \varphi) \ t \equiv \varphi \{X \mapsto t\} \{P \mapsto (\operatorname{fix} P(X) :: \kappa = \varphi)\}$$

Because the applied term is finite and we always recurse on structurally smaller terms, the final formula after all substitutions must also be finite — thanks to the semantics of constraints and kinds.

To familiarize the reader with the fixpoint formulas, we present how Peano arithmetic can be modeled in our logic. Given symbols 0 and S for natural number construction, one can write a predicate that a term N models some natural number and that two terms N and M added together are the equal to K:

fix 
$$Nat(N) :: \star = (N = 0) \lor (\exists_T M. [N = S M] \land (Nat M))$$
  
fix  $PlusEq(N) :: \forall_T M. \forall_T K. \star = \lambda_T M. \lambda_T K.$   
 $([N = 0] \land (M = K)) \lor (\exists_T N', K'. [N = S N'] \land [K = S K'] \land (PlusEq N' M K'))$ 

Notice how the constraint (N = S M) guards the recursive call to Nat, ensuring that constraint  $(M \prec N)$  will be satisfied during kind checking of (Nat M) in the kind derivation of the whole formula  $(Nat :: \forall_T N. \star)$ .

TODO: Write how N is treated differently from M and K? See more interesting examples of fixpoints usage in the chapter on STLC.

#### 4.5 Natural deduction

Finally, we come to the definition of proof-theoretic rules. Starting with inference rules for assumption, we can see first an analogue between the worlds of propositional logic and constraint sublogic. And while the  $\vdash$  relation we define is purely syntactic, we can still use semantic  $\models$  because of its decidability.

$$\frac{\varphi \in \Theta}{\Gamma; \Theta \vdash \varphi} \quad (Assumption) \qquad \frac{\Gamma \vDash c}{\Gamma; \Theta \vdash c} \quad (constr^i)$$

Again, for  $ex\ falso$ , we define an analogous proof constructor for dealing with a contradictory constraint environment. Note that there are many constraints that can be used as  $\perp_c$ , i.e. constraints that are always false, and the solver will only prove them if we supply it with contradictory assumptions.

$$\frac{\Gamma;\Theta \vdash \bot}{\Gamma;\Theta \vdash \varphi} \ (\bot^e) \qquad \frac{\Gamma \vDash \bot_c}{\Gamma;\Theta \vdash \varphi} \ (constr^e)$$

Inference rules for implication are standard, and the reason we present them here is not to bore the reader, but to point out the similarities to their constraint analogues.

$$\frac{\Gamma_{1}; \Theta, \varphi_{1} \vdash \varphi_{2}}{\Gamma_{1}; \Theta \vdash \varphi_{1} \to \varphi_{2}} (\rightarrow^{i}) \qquad \frac{\Gamma_{1}; \Theta_{1} \vdash \varphi_{1} \qquad \Gamma_{2}; \Theta_{2} \vdash \varphi_{1} \to \varphi_{2}}{\Gamma_{1} \cup \Gamma_{2}; \Theta_{2} \cup \Theta_{2} \vdash \varphi_{2}} (\rightarrow^{e})$$

$$\frac{\Gamma, c; \Theta \vdash \varphi}{\Gamma_{1}; \Theta \vdash [c] \to \varphi} ([\cdot] \to^{i}) \qquad \frac{\Gamma_{1}; \Theta_{1} \vdash c \qquad \Gamma_{2}; \Theta_{2} \vdash [c] \to \varphi}{\Gamma_{1} \cup \Gamma_{2}; \Theta_{2} \cup \Theta_{2} \vdash \varphi} ([\cdot] \to^{e})$$

Notice that in the case of constraint-and-guard, the rule for elimination is restricted to only formulas of kind  $\star$ . This is due to the nature of the guard — if we want to eliminate it, we can only do so with formulas that  $make\ sense$  on their own, without that c guard.

$$\frac{\Gamma_{1};\Theta_{1}\vdash\varphi_{1}}{\Gamma_{1}\cup\Gamma_{2};\Theta_{2}\cup\Theta_{2}\vdash\varphi_{1}\wedge\varphi_{2}} \quad (\wedge^{i}) \qquad \frac{\Gamma;\Theta\vdash\varphi_{1}\wedge\varphi_{2}}{\Gamma;\Theta\vdash\varphi_{1}} \quad (\wedge^{e}_{1}) \qquad \frac{\Gamma;\Theta\vdash\varphi_{1}\wedge\varphi_{2}}{\Gamma;\Theta\vdash\varphi_{2}} \quad (\wedge^{e}_{2})$$

$$\frac{\Gamma\vdash c \qquad \Gamma,c;\Theta\vdash\varphi}{\Gamma:\Theta\vdash[c]\wedge\varphi} \quad ([\cdot]\wedge^{i}) \qquad \frac{\Gamma;\Theta\vdash[c]\wedge\varphi}{\Gamma;\Theta\vdash c} \quad ([\cdot]\wedge^{e}_{1}) \qquad \frac{\Gamma\vdash[c]\wedge\varphi \qquad \Gamma;\Theta\vdash\varphi:\star}{\Gamma;\Theta\vdash\varphi} \quad ([\cdot]\wedge^{e}_{2})$$

Inference rules for disjunction and quantifiers are rather straightforward. As one would expect, we restrict the generalized name to be *fresh* in the environment (it may not occur in any of the assumptions), and the names given to witnesses of existential quantification must also be *fresh*. Rules for quantifiers always come in pairs — one for the atoms and one for the variables.

$$\frac{\Gamma;\Theta \vdash \varphi_{1}}{\Gamma;\Theta \vdash \varphi_{1} \lor \varphi_{2}} \ (\vee_{1}^{i}) \qquad \frac{\Gamma;\Theta \vdash \varphi_{2}}{\Gamma;\Theta \vdash \varphi_{1} \lor \varphi_{2}} \ (\vee_{2}^{i}) \qquad \frac{\Gamma;\Theta \vdash \varphi_{1} \lor \varphi_{2}}{\Gamma;\Theta \vdash \varphi_{1} \lor \varphi_{2}} \ (\vee_{2}^{i}) \qquad \frac{\Gamma;\Theta \vdash \varphi_{1} \lor \varphi_{2}}{\Gamma;\Theta \vdash \psi} \ (\vee^{e})$$

$$\frac{a \notin FV(\Gamma; \Theta) \quad \Gamma; \Theta \vdash \varphi}{\Gamma; \Theta \vdash \forall_{A} a. \varphi} \quad (\forall_{A}.^{i}) \quad \frac{\Gamma; \Theta \vdash \forall_{A} a. \varphi}{\Gamma; \Theta \vdash \varphi \{a \mapsto a'\}} \quad (\forall_{A}.^{e})$$

$$\frac{X \notin FV(\Gamma; \Theta) \quad \Gamma; \Theta \vdash \varphi}{\Gamma; \Theta \vdash \forall_{T} X. \varphi} \quad (\forall_{T}.^{i}) \quad \frac{\Gamma; \Theta \vdash \forall_{T} X. \varphi}{\Gamma; \Theta \vdash \varphi \{X \mapsto X'\}} \quad (\forall_{T}.^{e})$$

$$\frac{\Gamma_{1}; \Theta_{1} \vdash \exists_{A} a. \varphi}{\Gamma_{2}; \Theta_{2}, \varphi \{a \mapsto a'\} \vdash \psi} \quad (\exists_{A}.^{e})$$

$$\frac{\Gamma_{1}; \Theta_{1} \vdash \exists_{A} a. \varphi}{\Gamma_{1}; \Theta_{1} \vdash \exists_{A} a. \varphi} \quad (\exists_{A}.^{e})$$

$$\frac{A' \notin FV(\Gamma_{1} \cup \Gamma_{2}; \Theta_{2} \cup \Theta_{2})}{\Gamma_{1} \cup \Gamma_{2}; \Theta_{2} \cup \Theta_{2} \vdash \psi} \quad (\exists_{A}.^{e})$$

$$\frac{\Gamma_{1}; \Theta_{1} \vdash \exists_{T} X. \varphi}{\Gamma_{2}; \Theta_{2}, \varphi \{X \mapsto X'\} \vdash \psi} \quad (\exists_{A}.^{e})$$

$$\frac{\Gamma_{1}; \Theta_{1} \vdash \exists_{T} X. \varphi}{\Gamma_{2}; \Theta_{2}, \varphi \{X \mapsto X'\} \vdash \psi} \quad (\exists_{T}.^{e})$$

$$\frac{X' \notin FV(\Gamma_{1} \cup \Gamma_{2}; \Theta_{2} \cup \Theta_{2})}{\Gamma_{1} \cup \Gamma_{2}; \Theta_{2} \cup \Theta_{2} \vdash \psi} \quad (\exists_{T}.^{e})$$

To make the framework more flexible we introduce a way for using equivalent formulas:

$$\frac{\Gamma; \Theta \vdash \psi \quad \Gamma; \Theta \vdash \psi \equiv \varphi}{\Gamma; \Theta \vdash \varphi} \quad (Equiv)$$

And a way to substitute atoms for atomic expression and variables for terms, if the solver can prove their equality:

$$\frac{\Gamma \vDash a = \alpha \quad \Gamma; \Theta \vdash \varphi}{\Gamma\{a \mapsto \alpha\}; \Theta\{a \mapsto \alpha\} \vdash \varphi\{a \mapsto \alpha\}} \quad (\mapsto_A) \qquad \frac{\Gamma \vDash X = t \quad \Gamma; \Theta \vdash \varphi}{\Gamma\{X \mapsto t\}; \Theta\{X \mapsto t\} \vdash \varphi\{X \mapsto t\}} \quad (\mapsto_T)$$

Finally, we define induction over term structure, and thanks to the constraints sublogic we can easily define the notion of *smaller terms* needed for the inductive hypothesis:

$$\frac{\Gamma; \Theta, (\forall_T X'. [X' \prec X] \to \varphi(X')) \vdash \varphi(X)}{\Gamma; \Theta \vdash \forall_T X. \varphi(X)} \quad (Induction)$$

We also define some axioms about constraint sublogic:

1. Atoms can be compared in a deterministic fashion,

$$\vdash \forall_A \ a, \ a'. \ (a = a') \lor (a \neq a')$$
 (Axiom<sub>Compare</sub>)

2. There always exists a *fresh* atom,

$$\vdash \forall_T X. \ \exists_A a. \ (a \# X)$$
 (Axiom<sub>Fresh</sub>)

3. We can always deduce the structure of a term.

The equivalence relation ( $\varphi_1 \equiv \varphi_2$ ) is a bit complicated due to subkinding, existence of formulas with fixpoints, functions, applications, and presence of an environment with variable mapping. Nonetheless, it's simply that - an equivalence relation - and it behaves as expected. We will only highlight the interesting parts.

Equivalence checking procedure starts by computing weak head normal form (up to some depth denoted by n):

compute 
$$\Sigma$$
  $n$   $P$   $\leadsto$  compute  $\Sigma$   $n$   $\varphi$  when  $\Sigma(P) = \varphi$ 

compute  $\Sigma$   $n$   $(\varphi \alpha)$   $\leadsto$  compute  $\Sigma$   $(n'-1)$   $\varphi'\{a \mapsto \alpha\}$  when compute  $\Sigma$   $n$   $\varphi$   $\leadsto^*$   $(n', \lambda_A a. \varphi')$ 

compute  $\Sigma$   $n$   $(\varphi t)$   $\leadsto$  compute  $\Sigma$   $(n'-1)$   $\varphi'\{X \mapsto t\}$  when compute  $\Sigma$   $n$   $\varphi$   $\leadsto^*$   $(n', \lambda_T X. \varphi')$ 

compute  $\Sigma$   $n$   $(\varphi t)$   $\leadsto$  compute  $\Sigma\{P \mapsto \phi'\}$   $(n'-1)$   $\varphi'\{X \mapsto t\}$  when compute  $\Sigma$   $n$   $\varphi$   $\leadsto^*$   $(n', \text{fix } P(X) :: \kappa = \varphi')$ 

compute  $\Sigma$   $n$   $(\varphi_1 \varphi_2)$   $\leadsto$  compute  $\Sigma$   $(n_2 - 1)$   $\psi_1\{P \mapsto \psi_2\}$  when compute  $\Sigma$   $n$   $\varphi_1$   $\leadsto^*$   $(n_1, \lambda P :: \kappa, \psi_1)$  and compute  $\Sigma$   $n_1$   $\varphi_2$   $\leadsto^*$   $(n_2, \psi_2)$ 

After we've reached WHNF computation depth (when  $n \leq 0$ ) or cannot reduce the formula further, we can progress naively:

$$\frac{\Gamma; \Sigma \vdash \varphi_1 \equiv \varphi_2 \quad \Gamma; \Sigma \vdash \psi_1 \equiv \psi_2}{\Gamma; \Sigma \vdash \varphi_1 \equiv \varphi_2 \rightarrow \psi_2} \qquad \frac{\Gamma; \Sigma \vdash \varphi_1 \equiv \varphi_2 \quad \Gamma; \Sigma \vdash \psi_1 \equiv \psi_2}{\Gamma; \Sigma \vdash \varphi_1 \land \psi_1 \equiv \varphi_2 \land \psi_2} \qquad \cdots$$

$$\frac{\Gamma \vDash t_1 = t_2 \quad \Gamma; \Sigma \vdash \varphi_1 \equiv \varphi_2}{\Gamma; \Sigma \vdash \varphi_1 \ t_1 \equiv \varphi_2 \ t_2}$$

Note that we allow different terms in equivalent formulas as long as constraints-environment  $\Gamma$  ensures their equality is provable. For functions, we simply substitute the arguments of both left and right side to the same, fresh name.

$$X \notin FV(\Gamma; \Sigma)$$

$$\Gamma; \Sigma \vdash \varphi_1[X_1 \mapsto X] \equiv \varphi_2[X_2 \mapsto X]$$

$$\Gamma; \Sigma \vdash \lambda_T X_1. \ \varphi_1 \equiv \lambda_T X_2. \ \varphi_2$$

$$\kappa_1 <: \kappa_2$$

$$\Gamma; \Sigma \vdash \varphi_1[P_1 \mapsto P] \equiv \varphi_2[P_2 \mapsto P]$$

$$\Gamma; \Sigma \vdash \lambda P_1 :: \kappa_1. \ \varphi_1 \equiv \lambda P_2 :: \kappa_2. \ \varphi_2$$

$$\kappa_{1} <: \kappa_{2} \qquad P \notin FV(\Gamma; \Sigma) \qquad X \notin FV(\Gamma; \Sigma)$$
  

$$\Gamma; \Sigma \vdash \varphi_{1}[P_{1} \mapsto P, X_{1} \mapsto X] \equiv \varphi_{2}[P_{2} \mapsto P, X_{2} \mapsto X]$$
  

$$\Gamma; \Sigma \vdash \text{fix } P_{1}(X_{1}) :: \kappa_{1} = \varphi_{1} \equiv \text{fix } P_{2}(X_{2}) :: \kappa_{2} = \varphi_{2}$$

Quantifiers are handled the same way as function above — as they all are a form of bind. To handle formulas with constraints we introduce *constraint equivalence* relation, which does nothing more than use the Solver to check that the constructors of constraint are the same and that arguments are equal to each other in the Solver's sense, analogusly as with terms above.

$$\frac{\Gamma \vdash c_1 \equiv c_2 \quad \Gamma; \Sigma \vdash \varphi_1 \equiv \varphi_2}{\Gamma; \Sigma \vdash [c_1] \land \varphi_1 \equiv [c_2] \land \varphi_2} \qquad \frac{\Gamma \vDash a_1 = a_2 \quad \Gamma \vDash t_1 = t_2}{\Gamma \vdash (a_1 \# t_1) \equiv (a_2 \# t_2)} \qquad \cdots$$

# Chapter 5

# Implementation

All the concepts discussed in previous chapters have been implementation in OCaml. Atoms and variables are represented internally by integers (yet remain disjoint sets) — and their string *names* are kept within the environment and binders (quantifiers and functions). Terms, constraints, kinds, and formulas are defined in Types module, mirroring their previusly described grammars. The only difference is that we allow conjunction and disjunction to be used with more than two arguments, with the added feature of arguments being labeled by names. This naming approach lets the user to easily select desired branches while composing proofs or to give meaningful names within the definition of properties.

The Solver ihabits its own dedicated Solver module along with SolverEnv responsible for implementing the specialized environment  $\Delta$  handling the irreducible assumptions. Analogously, the KindChecker and KindCheckerEnv modules serve similar roles.

The proof theory described in previous chapter is distributed over modules Proof, ProofEnv, ProofEquiv and is a direct implementation of the proof-theoretic rules.

```
(* Module: Types *)
type name_internal = int

type atom = A of name_internal

type var = V of name_internal

type term = T_Lam of permuted_atom * term | ...

type shape = S_Lam of shape | ...

type constr = C_Fresh of atom * term | ...

type kind = K_Prop | ...
```

```
type formula = F_Constr of constr | ...
(* Module: Solver *)
val ( ⊢: ) : constr list -> constr -> bool
(* env \vdash : c \iff env \models c *)
(* Module: SolverEnv *)
type SolverEnv.t
val add_fresh : atom -> var -> SolverEnv.t -> SolverEnv.t
val occurs_check : SolverEnv.t -> var -> shape -> bool
(* Module: KindChecker *)
val ( -: ) : formula -> kind -> KindCheckerEnv.t -> bool
(* (f -: k) env \iff env \vdash f :: k *)
val ( <=: ) : kind -> kind -> KindCheckerEnv.t -> bool
(* (k1 <=: k2) env \iff env \vdash k1 <: k2 *)
(* Module: ProofEnv *)
type 'a env
(* Polymorphic in assumption type *)
(* Module: ProofEquiv *)
val computeWHNF : 'a ProofEnv.env
                -> int
                -> Types.formula
                -> 'a ProofEnv.env * int * Types.formula
val ( === ) : Types.formula -> Types.formula -> 'a ProofEnv.env -> bool
(* (f1 === f2) env \iff env \vdash f1 \equiv f2 *)
(* Module: Proof *)
type proof_env = formula env
type judgement = proof_env * formula
type proof = P_Ax of judgement | ...
(* ----- *)
(* \Gamma; f \vdash f *)
val assumption : 'a env -> formula -> proof
(* \Gamma; \Theta, f1 \vdash f2 *)
(* ----- *)
(* \Gamma; \Theta \vdash f1 \implies f2 *)
val imp_i : formula -> proof -> proof
(* \Gamma1; \Theta1 \vdash f1 \Longrightarrow f2 \Gamma2; \Theta2 \vdash f2 *)
```

Note that the Proof modules provide methods for constructing forward proofs, i.e., those in which more complex conclusions are built from simpler, already proven facts. Unfortunately, this bottom-up way is not the most convenient method for conducting proofs in intuitionistic logic — it is significantly easier to construct proofs in top-down, backwards fashion through simplifying the goal to be proven until we reach trivial matters. As such proofs are incomplete by nature, they must have holes, and live within some proof context, as defined in modules IncProof.

Naturally that makes the implementation much more complex, so the appropriate level of confidence in proven propositions will be achieved through other means: we delegate the responsibility for the correctness of the proofs to the Proof module, and the IncProof module serves as a kind of facade for it.

#### 5.1 Proof assistant

To facilitate user interaction with this framework, we provide a practical *proof assistant*. While simple, it is also powerful and easy to use. The interface defined in modules Prover, ProverInternals, and Tactics provides multiple *tactics* (functions that manipulate *prover state*) and ways to combine them — inspired by the HOL family of theorem provers.

```
val (%>) : tactic \rightarrow tactic \rightarrow tactic val repeat : tactic \rightarrow tactic val try_tactic : tactic \rightarrow tactic
```

$$\mathsf{proof} \; (\Gamma, \Theta, \Sigma) \; \varphi \quad \leadsto \quad \Gamma; \Theta; \Sigma \vdash \bullet :: \varphi$$

We begin description of the Prover interface with empty proof constructor, using  $\bullet :: \varphi$  to describe incomplete proofs, called holes or goals.

Now, some typical tactics: introduction of names and assumptions and applying of propositions and theorems. Note that propositions can be applied not only on the goal, but also on other assumptions via apply\_in\_assumption tactic. One can also add introduce assumptions to the proof context from theorems via add\_assumption\_thm (specialized if needed via add\_assumption\_thm\_specialized) – or simply add any

assumption to the current context together with a new goal (of proving that assumption) via add\_assumption.

apply\_assm H 
$$\Gamma;\Theta;\Sigma\vdash\bullet::\varphi \quad \rightsquigarrow \quad \Gamma;\Theta;\Sigma\vdash\varphi \\ \text{when} \quad (\mathsf{H}::\varphi)\in\Theta \\ \\ \mathsf{by\_solver} \\ \Gamma;\Theta;\Sigma\vdash\bullet::c \quad \rightsquigarrow \quad \Gamma;\Theta;\Sigma\vdash c \\ \text{when} \quad \Gamma\models c \\ \\ \\ \mathsf{discriminate} \\ \Gamma;\Theta;\Sigma\vdash\bullet::\varphi \quad \rightsquigarrow \quad \Gamma;\Theta;\Sigma\vdash\varphi \\ \text{when} \quad \Gamma\models\bot$$

Above tactics finish the proofs, either by finding the goal in assumptions (which can be made automatically via tacticalassumption), or by running Solver on constraint-assumption and the goal. Technical detail is that all formulas in  $\Theta$  that are actually constraints will also be included in calls to Solver.

exists e 
$$\Gamma;\Theta;\Sigma\vdash\bullet::\exists_{A}a.\ \varphi\quad \leadsto\quad \Gamma;\Theta;\Sigma\vdash\bullet::\varphi\{a\mapsto e\}$$
 
$$\Gamma;\Theta;\Sigma\vdash\bullet::\exists_{T}X.\ \varphi\quad \leadsto\quad \Gamma;\Theta;\Sigma\vdash\bullet::\varphi\{X\mapsto e\}$$
 
$$\operatorname{destr\_goal}$$
 
$$\Gamma;\Theta;\Sigma\vdash\bullet::[c]\land\varphi\quad \leadsto\quad \Gamma;\Theta;\Sigma\vdash\bullet::c$$
 
$$\operatorname{and}\quad \Gamma;\Theta;\Sigma\vdash\bullet::\varphi$$
 
$$\Gamma;\Theta;\Sigma\vdash\bullet::\varphi$$
 
$$\Gamma;\Theta;\Sigma\vdash\bullet::\varphi_{1}\land\varphi_{2}\quad \leadsto\quad \Gamma;\Theta;\Sigma\vdash\bullet::\varphi_{1}$$
 
$$\operatorname{and}\quad \Gamma;\Theta;\Sigma\vdash\bullet::\varphi_{2}$$
 
$$\operatorname{left}\quad \equiv\quad \operatorname{case}\ \mathsf{l}$$
 
$$\Gamma;\Theta;\Sigma\vdash\bullet::(\mathsf{l}:\varphi_{1})\lor(\mathsf{r}:\varphi_{2})\quad \leadsto\quad \Gamma;\Theta;\Sigma\vdash\bullet::\varphi_{1}$$
 
$$\operatorname{right}\quad \equiv\quad \operatorname{case}\ \mathsf{r}$$
 
$$\Gamma;\Theta;\Sigma\vdash\bullet::(\mathsf{l}:\varphi_{1})\lor(\mathsf{r}:\varphi_{2})\quad \leadsto\quad \Gamma;\Theta;\Sigma\vdash\bullet::\varphi_{2}$$

Tactics above reduce the current goal.

```
 \begin{array}{c} \operatorname{destr\_assm} \ \mathsf{H} \\ \Gamma; \Theta \cup \{\mathsf{H} :: [c] \land \varphi\}; \Sigma \vdash \bullet :: \varphi \\ \\ \Gamma; \Theta \cup \{\mathsf{H} :: \varphi_1 \land \varphi_2\}; \Sigma \vdash \bullet :: \varphi \\ \\ \Gamma; \Theta \cup \{\mathsf{H} :: \varphi_1 \land \varphi_2\}; \Sigma \vdash \bullet :: \varphi \\ \\ \Gamma; \Theta \cup \{\mathsf{H} :: \varphi_1 \lor \varphi_2\}; \Sigma \vdash \bullet :: \varphi \\ \\ \text{and} \quad \Gamma; \Theta \cup \{\mathsf{H} :: \varphi_1\}; \Sigma \vdash \bullet :: \varphi \\ \\ \operatorname{destr\_assm'} \ \mathsf{H} \ \mathsf{x} \\ \Gamma; \Theta \cup \{\mathsf{H} :: \exists_A a. \varphi\}; \Sigma \vdash \bullet :: \varphi \\ \\ \Gamma; \Theta \cup \{\mathsf{H} :: \exists_T X. \varphi\}; \Sigma \vdash \bullet :: \varphi \\ \\ \text{when} \quad \mathsf{x} \not\in \mathrm{FV}(\Gamma; \Theta; \Sigma) \\ \end{array}
```

Tactics above reduce formulas in assumptions. Note that the user provides destr\_assm' with a *name* that will be bound with existential variable, but the binding is done *behind the scenes* and actually any string can be given and an unique internal identifier is generated.

Finally we can prove goals through generalization, induction on terms, and through reduction to absurd.

compare\_atoms a b 
$$\Gamma;\Theta;\Sigma\vdash\bullet::\varphi\quad \leadsto\quad \Gamma;\Theta;\Sigma\vdash\bullet::(\mathsf{a}=\mathsf{b}\vee\mathsf{a}\neq\mathsf{b})\to\varphi$$
 
$$\mathsf{get\_fresh\_atom}\;\mathsf{a}\;\mathsf{e}$$
 
$$\Gamma;\Theta;\Sigma\vdash\bullet::\varphi\quad \leadsto\quad \Gamma\cup\{\mathsf{a}\#\mathsf{e}\};\Theta;\Sigma\cup\{\mathsf{a}::A\}\vdash\bullet::\varphi$$
 
$$\mathsf{where}\;\;\mathsf{a}\notin\mathrm{FV}(\Gamma;\Theta;\Sigma)$$

We also provide shorthand formulas for using the axioms of our logic, described in previous chapter. Again argument a to get\_fresh\_atom is given by name and is bound by a fresh internal identifier automatically.

Additional we provide the user with some auxiliary tactics: trivial th

- subst substitutes atoms for atom expressions and variables for terms in goal and environment as long as Solver proves their equality,
- compute computes WHNF of the current goal,
- try applies a tactic and returns unchanged state if the tactic fails
- repeat applies given tactic (until failure),
- trivial tries applying some simple tactics

Finally, the function **qed** accepts a prover state and finalizes it. If the proof state is indeed finished, the function transforms it into a forward proof. This transformation guarantees correctness through the utilization of straightforward rules embedded within the **proof** smart constructors.

Naturally, we also provide a pretty-printer, created using the EasyFormat library, along with a parser developed using the Angstrom parser combinator library, designed to handle terms, constraints, kinds, and formulas. See how predicates such as Nat and PlusEq can be expressed using programmer-friendly syntax:

```
let fix Nat(n) : * =
 zero: (n = 0)
succ: (\exists m : term. [n = S m] \land Nat m)
let fix PlusEq(n) : \forall m k : term. * = fun m k : term \rightarrow
zero: ([n = 0] \land [m = k])
succ: (\exists n' k' : term. [n = S n'] \land [k = S k'] \land PlusEq n' m k')
And a short proof that 1 is a natural number:
let nat_1_thm = arith_thm
    Nat {S 0}
let nat_1 =
  proof' nat_1thm (* goal: Nat {S 0} *)
  |> case "succ" (* goal: ∃ m :term. [S 0 = S m] ∧ Nat m *)
  |> exists "0" (* goal: [S 0 = S 0] \( \text{Nat 0 *} \)
  |> by_solver (* goal: Nat 0 *)
  |> case "zero" (* goal: 0 = 0 *)
  |> by_solver (* finished *)
  |> qed
```

Another example theorem could be the symmetry of addition:

```
let plus_symm_thm = arith_thm
  \forall x y z :term. (IsNum x) \Longrightarrow (IsNum y) \Longrightarrow
  (PlusEq x y z) \Longrightarrow (PlusEq y x z)
```

The proof of which is included in the examples subdirectory of the project, together with the case study from the next chapter.

### Chapter 6

# Case study: Progress and Preservation of STLC

The ultimate goal of our work is to create a logic for dealing with variable binding, and there's no better way to put it to work than to prove some things about lambda calculus.

We will take a look at simply typed lambda calculus and examine proofs of its two major properties of *type soundness: progress* and *preservation*. But before we delve into the proofs, let's first establish the needed relations:

```
let lambda_symbols = [lam; app; base; arrow; nil; cons]
let fix Term(e): * =
 var: (\exists a : atom. [e = a])
 lam: (\exists a : atom. \exists e' : term. [e = lam (a.e')] \land (Term e'))
 app: (\exists e1 e2 : term. [e = app e1 e2] \land (Term e1) \land (Term e2))
let fix Type(t): * =
 base: (t = base)
 arrow: (\exists t1 t2 :term. [t = arrow t1 t2] \land (Type t1) \land (Type t2))
let fix InEnv(env): \forall a :atom. \forall t :term. \star = fun (a :atom) (t :term) \rightarrow
 current: (∃ env': term. [env = cons a t env'])
 next: (\exists b : atom. \exists s env': term.
           [env = cons b s env'] \land [a =/= b] \land (InEnv env' a t))
let fix Typing(e): \forall env t :term. * = fun env t :term \rightarrow
 var: (\exists a : atom. [e = a] \land (InEnv env a t))
 lam: (\exists a : atom. \exists e' t1 t2 : term.
         [e = lam (a.e')] \wedge [t = arrow t1 t2]
           ∧ (Type t1) ∧ (Typing e' {cons a t1 env} t2))
```

To state the theorem of *progress*, we will naturally need the predicate that a term is *progressive*:

We will also require a lemma about *canonical forms*, which states that all values in the empty environment are of *arrow* type and can be *inversed* into an abstraction term (since we did not consider any true base types like Bool or Int).

As well as some boilerplate lemmas:

```
let empty_contradiction_thm = lambda_thm
  ∀ a :atom. ∀ t :term. (InEnv nil a t) ⇒ false

let typing_terms_thm = lambda_thm
  ∀ e env t : term. (Typing e env t) ⇒ (Term e)

let subst_exists_thm = lambda_thm
  ∀ a :atom.
  ∀ v :term. (Value v) ⇒
  ∀ e :term. (Term e) ⇒
  ∃ e' :term. (Sub e a v e')
```

Lets begin with the proof of canonical forms:

The proof will follow from case analysis of Typing relation, so let's *destruct* assumption Ht and consider the first case, where v is some variable a. This case is impossible in empty environment, so we named the assumption contra and show it through the tactic ex\_falso.

Next case is the only sensible one: that v is some lam (a.e) of type arrow t1 t2.

Now, obviously every term that *types* is indeed a proper *term*, so we simply use the typing\_terms lemma and we're done here.

```
%> apply_thm_specialized typing_terms ["e"; "cons a t1 nil"; "t2"]
   (* Typing e {cons a t1 nil} t2 \Rightarrow Term e *)
%> assumption
```

Final case is that **e** is an application, but then it can't be a value, so we analyse the Hv assumption, arriving at contradiction in either case:

```
|> intros' ["contra"; "e1"; "e2"; "t2"; ""]
     %> ex_falso
     %> destruct_assm "Hv"
(* Proof state:
[v = app e1 e2]
[ contra : Typing e1 nil {arrow t2 t} \land Typing e2 nil t2 ]
\vdash (\exists a : atom. v = a) \Longrightarrow \bot
*)
     %> intros' ["contra var"; "a"]
     %> discriminate
(* Proof state:
[v = app e1 e2]
[ contra : Typing e1 nil {arrow t2 t} ∧ Typing e2 nil t2 ]
\vdash (\exists a : atom. \exists e' : term. \lor = lam (a.e)) \Longrightarrow \bot
     %> intros' ["contra_lam"; "a"; "e"; ""] %> discriminate
     %> discriminate
  |> qed
```

Now we can proceed with the proof of *progress*, a simple induction over *Typing* derivation:

To analyze all the possible branches of the Typing predicate, we simply use destr\_intro tactic to destruct the assumption into multiple branches.

```
|> destr_intro
```

First one is that e is a variable - which again contradicts with empty environment:

Next, e is a lambda abstraction - so a value.

Then e must be an application and thus must be reducing by taking steps, so we apply inductive hypothesis on its sub-expressions e1 and e2 and examine the possible cases.

First we consider the case of both el and el being a value. From canonical\_form theorem we know then el must be an abstraction — we just need to ensure the Prover that all preconditions are met.

Then we need to find the e' that app e1 e2 reduces to, and now that we know e1 is an abstraction, then we can use beta-reduction rule and find the term of abstracion body e\_a with argument a subistuted with e2. Again, we ensure the Prover that preconditions are met and destruct on the final assumption to extract the term that we searched for: e\_a'.

```
%> add_assumption_thm_specialized "He_a"
         subst_exists ["a"; "e2"; "e_a"]
(* Proof state:
[ ... ]
 He_a : (Value e2) \implies (Term e_a) \implies \exists e' : term. Sub e_a a e2 e';
]
⊢∃e': term. Steps e e'
*)
    %> apply_in_assm "He_a" "Hv2"
    %> apply_in_assm "He_a" "He1lam"
    %> destruct_assm' "He_a" ["e_a'"]
    %> exists "e_a'"
(* Proof state:
[ ... ]
He_a : Sub e_a a e2 e_a';
1
⊢ Steps {app (lam (a.e_a)) e2} e_a'
    %> case "app" %> exists' ["a"; "e_a"; "e2"] %> by_solver
(* Proof state:
[ \dots ]
[ ... ]
⊢ Value e2 ∧ Sub e_a a e2 e_a'
*)
    %> destruct_goal %> apply_assm "Hv2" %> apply_assm "He_a"
```

Now what's left is to examine straightforward cases where either e1 or e2 steps.

```
|> intros' ["Hs2"; "e2'"] (* Value e1, Steps e2 e2' *)
     %> exists "app e1 e2'"
(* Proof state:
[ ... ]
Ε
  Hv1 : Value e1 ;
  Hs2: Steps e2 e2';
]
⊢ Steps {app e1 e2} {app e1 e2'}
    %> case "app_r"
    %> exists' ["e1"; "e2"; "e2'"]
    %> repeat by_solver
(* Proof state:
[ ... ]
[ \dots ]
⊢ Value e1 ∧ Steps e2 e2'
*)
    %> destruct_goal
    %> apply_assm "Hv1"
    %> apply_assm "Hs2"
  |> intros' ["Hs1"; "e1'"] (* Steps e1 *)
(* Proof state:
[ ... ]
Hs1: Steps e1 e1';
⊢ Steps {app e1 e2} {app e1' e2}
    %> exists "app e1' e2"
    %> case "app_l"
    %> exists' ["e1"; "e1'"; "e2"]
    %> repeat by_solver
    %> apply_assm "Hs1"
  |> apply_assm "Happ_2" %> apply_assm "Happ_1"
  |> qed
Now, to prove Preservation, we will need some more relations and lemmas:
let fix Sub(e): \forall a :atom. \forall v e':term.* = fun (a :atom) (v e':term) \rightarrow
 var\_same: ([e = a] \land [e' = v])
 var_diff: (exists b :atom. [e = b] \land [e' = b] \land [a =/= b])
 lam: (\exists b :atom. \exists e_b e_b' :term. [e = lam (b.e_b)] \land
        [e' = lam (b.e_b')] \land [b # v] \land [a =/= b] \land (Sub e_b a v e_b') )
 app: (∃ e1 e2 e1' e2' :term.
        [e = app e1 e2] \( [e' = app e1' e2'] \)
          \land (Sub e1 a v e1') \land (Sub e2 a v e2') )
```

```
let EnvInclusion :: \forall env1 env2 :term.* = fun env1 env2 : term → \forall a : atom. \forall t : term. (InEnv env1 a t) \Longrightarrow (InEnv env2 a t)
```

1. Substitution lemma: if term e has a type t in environment {cons a ta env}, then we can substitute a for any value v of type ta in e without breaking the typing.

```
let sub_lemma_thm = lambda_thm
  ∀ e env t :term.
  ∀ a : atom. ∀ ta :term.
  ∀ v e' :term.
  (Typing v env ta) ⇒
  (Typing e {cons a ta env} t) ⇒
  (Sub e a v e') ⇒
  (Typing e' env t)
```

2. Weakening lemma: for any environment env1, we can use larger environment env2 without breaking the typing.

3. Lambda abstraction typing inversion: If term lam (a.e) has a type {arrow t1 t2} in environment env, then it must be that the body e has a type t2 in environment extended with the argument {cons a t1 env}.

To maintain reader engagement and prevent excessive technicality, we will omit here the proofs of rather obvious lemmas 2 and 3 and instead focus on the more important lemma 1:

```
Typing e''1 env'1 t'1
]
⊢ Typing e' env t
*)
%> destruct_assm "He"
```

First case is that **e** is some variable **b**, with first subcases that it is equal to **a** and substitutes to **v**:

Now because in the goal e' has type t, but in assumption Hv it has ta, then we again case-analyse the assumption Hb and get that either t = ta or arrive at contradiction:

Second subcase is that **b** is be different than **a** and thus is not be affected by the subistution. We will again case-analyse Hb assumption to extract additional facts.

```
%> ( intros' ["Hdiff"; "b'"; ""; ""] (* a =/= b *)
       %> destruct_assm "Hb"
       %> ( intros' ["Heq"; "env'"; ""] (* a = b *)
             %> discriminate )
       %> ( intros' ["Hdiff"; "a'"; "ta'"; "env'"; ""; ""]
(* Proof state:
[ e = b ; e' = b ; a =/= b ; ... ]
Ε
 Hdiff : InEnv env' b t ;
]
⊢ Typing e'env t
*)
             %> case "var"
             %> exists "b"
             %> by_solver
             %> assumption )
```

Second case is that e is some abstraction lam (b.e\_b). Because of the way we defined substitution, abstraction argument must be different than the substituted variable and not occur in the substitute value — which is made possible by swapping atoms while maintaining alpha-equality. Consequence of that is when we destruct Hsub we get that e = lam (c.e\_c) and e' = lam (c.e\_c') — while b.e\_b and c.e\_c are equal, b and c don't have to be. Abstracting the mundane details to auxiliary lemmas allows us to present the derivation in a simple chain of applications and assumptions:

```
|> intros' ["Hlam"; "b"; "e_b"; "t1"; "t2"; ""; ""]
     %> destruct_assm "Hsub"
     %> intros' ["Hsub"; "c"; "e_c"; "e_c'"; ""; ""; ""; ""]
     %> case "lam"
     %> exists' ["c"; "e_c'"; "t1"; "t2"]
     %> repeat by_solver
(* Proof state:
[ e = lam (b.e_b) ; e = lam (c.e_c) ; e' = lam (c.e_c') ;
  a = /= c ; c # v ; t = arrow t1 t2 ]
  Hsub : Sub e_c a v e_c' ;
  Hlam_1 : Type t1 ;
  Hlam_2 : Typing e_b {cons b t1 (cons a ta env)} t2 ;
 Hv: Typing v env ta;
]
⊢ Type t1 ∧ Typing e_c' {cons c t1 env} t2
     %> destruct_goal
     %> assumption
     %> apply_assm_specialized
        "IH" ["e_c"; "cons c t1 env"; "t2"; "a"; "ta"; "v"; "e_c'"]
     (* [e_c \prec e] \Rightarrow Typing v \{cons c t1 env\} ta \Rightarrow
          Typing e_c {cons a ta (cons c t1 env)} t2 \Longrightarrow
            Sub e_c a v e_c' \implies Typing e_c' {cons c t1 env} t2 *)
     %> by_solver
     %> ( apply_thm_specialized
            cons_fresh_typing ["v"; "env"; "ta"; "c"; "t1"]
             (* [c # v] \implies Typing v env ta \implies
                  Typing v {cons c t1 env} ta *)
          %> by_solver
          %> apply_assm "Hv" )
     %> ( apply_thm_specialized
           typing_env_shuffle ["e_c"; "env"; "t2"; "c"; "t1"; "a"; "ta"]
            (* [c =/= a] \implies
                 Typing e_c {cons c t1 (cons a ta env)} t2 \Longrightarrow
                   Typing e_c {cons a ta (cons c t1 env)} t2 *)
          %> by_solver
          %> apply_thm_specialized swap_lambda_typing
                ["b"; "e_b"; "c"; "e_c"; "cons a ta env"; "t1"; "t2"]
                (* [b.e_b = c.e_c] \Longrightarrow
                     Typing e_b {cons b t1 (cons a ta env)} t2 \Longrightarrow
                       Typing e_c {cons c t1 (cons a ta env)} t2 *)
```

```
%> by_solver
%> apply_assm "Hlam_2" )
%> apply_assm "Hsub"
```

Finally, we consider the case that **e** is an application **e1 e2**, which goes straightly from inductive hypothesis:

```
|> intros' ["Happ"; "e1"; "e2"; "t2"; ""; ""]
     %> intros' ["Hsub"; "_e1"; "_e2"; "e1'"; "e2'"; ""; ""; ""]
     %> case "app"
     %> exists' ["e1'"; "e2'"; "t2"]
     %> by_solver
(* Proof state:
[ e = app e1 e2 ; e' = app e1' e2']
  Happ_1 : Typing e1 {cons a ta env} {arrow t2 t} ;
  Happ_2 : Typing e2 {cons a ta env} t2 ;
  Hsub_1 : Sub e1 a v e1';
  Hsub_2 : Sub e2 a v e2';
1
⊢ Typing e1' env {arrow t2 t} ∧ Typing e2' env t2
*)
     %> destruct_goal
     %> ( apply_assm_specialized
             "IH" ["e1"; "env"; "arrow t2 t"; "a"; "ta"; "v"; "e1'"]
             (* [e1 \prec e] \implies
                   Typing v env ta \Longrightarrow
                     Typing e1 {cons a ta env} {arrow t2 t} \Longrightarrow
                       Sub e1 a v e1' \Longrightarrow
                         Typing e1' env {arrow t2 t} *)
           %> by_solver
           %> apply_assm "Hv"
           %> apply_assm "Happ_1"
           %> apply_assm "Hsub_1" )
     %> ( apply_assm_specialized
             "IH" ["e2"; "env"; "t2"; "a"; "ta"; "v"; "e2'"]
             (* [e2 \prec e] \implies
                   Typing v env ta \Longrightarrow
                     Typing e2 {cons a ta env} t2 \Longrightarrow
                       Sub e2 a v e2' \Longrightarrow
                         Typing e2' env t2 *)
           %> by_solver
           %> apply_assm "Hv"
           %> apply_assm "Happ_2"
           %> apply_assm "Hsub_2" )
  |> ged
```

Now that we've shown the sub\_lemma, we can go on with the final proof of *preservation*. The proof goes through induction on term e the case analysis on assumption Steps e e'.

```
let preservation = proof' preservation_thm
```

```
|> by_induction "e0" "IH"
  |> intro %> intro %> intro %> intros ["Htyp"; "Hstep"]
(* Proof state:
Hstep: Steps e e';
  Htyp : Typing e env t ;
  IH: \forall e0: term. [e0 \prec e]
          \Rightarrow \forall e'1 env'1 t'1 : term. (Typing e0 env'1 t'1)
            \implies (Steps e0 e'1)

⇒ Typing e'1 env'1 t'1

]
⊢ Typing e'env t
*)
  |> destruct assm "Hstep"
First two cases are rather simple: e is app e1 e2 and either e1 or e2 take a step.
  |> intros' ["He1"; "e1"; "e1'"; "e2"; ""; ""]
     %> case "app"
     %> exists' ["e1'"; "e2"; "t2"]
     %> by_solver
(* Proof state:
[ e = app e1 e2 ; e' = app e1' e2 ]
Happ_2 : Typing e2 env t2 ;
 Happ_1 : Typing e1 env {arrow t2 t} ;
 He1: Steps e1 e1;
]
⊢ Typing e1' env {arrow t2 t} ∧ Typing e2 env t2
*)
     %> destruct_goal
       %> (apply_assm_specialized "IH" ["e1"; "e1'"; "env"; "arrow t2 t"]
             (* [e1 \prec e] \implies
                  Typing e1 env {arrow t2 t} \Longrightarrow
                    Steps e1 e1' \Longrightarrow
                      Typing e1' env {arrow t2 t} *)
            %> by_solver
            %> apply_assm "Happ_1"
            %> apply_assm "He1" )
       %> apply_assm "Happ_2"
  |> intros' ["He2"; "v1"; "e2"; "e2'"; ""; ""; ""]
     %> case "app"
     %> exists' ["v1"; "e2'"; "t2"]
     %> by_solver
(* Proof state:
[ e = app e1 e2 ; e' = app e1' e2 ]
 He2 : Value v1 ∧ Steps e2 e2';
  . . .
1
⊢ Typing e1 env {arrow t2 t} ∧ Typing e2' env t2
*)
```

The next, final case is where we will need the established lemmas: application app e1 e2 beta-reduces into some term e' and we use the sub\_lemma to show that e' still types.

```
|> intros' ["Hbeta"; "a"; "e_a"; "v"; ""; ""]
(* Proof state:
[ e = app (lam (a.e_a)) v ]
Ε
  Happ_2 : Typing v env t2 ;
  Happ_1 : Typing (lam (a.e_a)) env {arrow t2 t} ;
  Hbeta_1 : Value v ;
  Hbeta_2 : Sub e_a a v e' ;
⊢ Typing e'env t
*)
    %> apply_thm_specialized
         sub_lemma ["e_a"; "env"; "t"; "a"; "t2"; "v"; "e'"]
    (* Typing v env t2 \Longrightarrow
         Typing e_a {cons a t2 env} t \Longrightarrow
           Sub e_a a v e' \Longrightarrow
              Typing e' env t *)
    %> apply_assm "Happ_2"
    %> ( apply_thm_specialized
           lambda_typing_inversion ["a"; "e_a"; "env"; "t2"; "t"]
            (* Typing {lam (a.e_a)} env {arrow t2 t}
               ⇒ Typing e_a {cons a t2 env} t *)
         %> apply_assm "Happ_1" )
    %> apply_assm "Hbeta_2"
  |> qed
```

And that's it.

### Chapter 7

#### Conclusion

In summary, we've introduced and demonstrated a specialized variant of Nominal Logic, designed for reasoning about variable binding through the utilization of constraints solving. We've also successfully implemented this logic in OCaml, complemented by essential tools, including a proof assistant.

Through the proofs of classical properties of simply typed lambda calculus we have validated the logic's suitability for reasoning about programming languages theory. However, the true potential of this framework is expected to shine when applied to specific theorems reliant on the notions of variable binding. One such area would be the theory of bisimulation, where we expect that ??? would provide signifact aid in proving ???.

We must also acknowledge that our framework is still in its infancy, requiring substantial refinement to ensure a user-friendly experience, as the awkardness and low-level nature of the current tooling obscures the benefits of underlying constraint-based sublogic. Consequently, it cannot be directly compared to other theorem-proving frameworks like Coq or Agda.

Nonetheless, we are confident that with enough refinement, our framework can prove to be a valuable resource for the specific use cases and remain enthusiastic about the framework's potential to contribute to the field of formal methods and logic-based reasoning.

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