# **DHAIRYA KUMAR JAIN**



- 2019pietcsdhairya53@poornima.org
- +91-6350617329
- in in/dhairya-kumar-jain-3bb1b8203
- https://bit.ly/dhairya\_jain
- Jaipur, Rajasthan

## Strengths:

- · Leadership Skills
- Team Management
- Communication
- Creative
- Versality

#### **Hobbies:**

- · E-sports & Gaming
- · Exploring Tech
- Travelling

### **Personal Information:**

Date of Birth: 05 July, 2001

Nationality: Indian

Languages Known: Hindi and English

## <u>Summary:</u>

Knowledgeable and detail-oriented developer accustomed to working in fast-paced and deadline-driven environments.

Currently working as an Assistant Project manager at ILIOS Health and also an Indie Game Developer on personal Unity 3D game projects like Endless Runner and other Adventurous Level-based Games.

## **Work Experience:**

• Pie -Gamers Pvt. Ltd. | Internship

**Unity Developer** Aug 2022 - Present

• ILIOS Health Pvt. Ltd. | Internship

Assistant Project Manager May 2022 - Present

• Regex Softwares Pvt. Ltd. | Training & Internship

MERN Stack Development Aug 2021 - Nov 2021

### Qualification:

· Poornima Institute of Engineering And Technology

2019-23

Sony Academy Sr. Sec. School - 68.20%

12th - (RBSE) 2019

 Sony Academy Sr. Sec. School - 75.50 % 10th-(RBSE)

2017

## **Projects:**

Portfolio App

This is my portfolio web app

designed with custom high

attractive and minimal look

end graphics making it

Features -In Priority:

HTML & CSS, Node.js,

React, Vercal, Git, Github

https://bit.ly/dhairya\_jain

Web App:

**Rebel Yell Tournament** Website

Website:

A gaming tournament website for organizers as well as gamers

Features -In Priority:

HTML & CSS, Node.js, React, Bootstrap, Git, Github

https://dhairyajain571.githu

b.io/project2021/

 Bounce Ball Replica 3D

Game Theme:

Collect all coins in a level by controlling a ball.

Features -In Priority:

Basic Physics ,3D game assets, Coin Collection and Respawning, Canvas,

https://bit.ly/Bounce-Ball-

Game Theme: Collect the lab-Spheres

• CubeRunner3d -

**EndlessRunner** 

and avoid the obstacles

Features -In Priority: Colliders, Canvas, UI, Clamping, Destroying

an object

bit.ly/cubeRunner

## **Skills:**

#### **Technical Skills:**

- Unity Engine
- C#, Python. Ruby
- HTML&CSS
- React.js ,Node.js
- Git, Git Hub
- Ruby on Rails

#### **Non-Technical Skills:**

- · Media Marketing
- Creative Writing
- **Graphic Design**
- Video Editing
- Critical & Analytical Thinking

#### **Achievements:**

- Captain Cytron Club, Students' Council Year 20-21
- Core Coordinator- All India Level RTU Kota Hackathon 2021
- Team Leader College Events Like Freshers, Farewell ,Gaming **Tournaments and Annual Fest**
- · Member of Helping Hands Group NGO and Ideal Society.

#### **Certifications & Licenses:**

- Front-End Web UI Frameworks and Tools: Bootstrap 4
- Microsoft Certified: Azure Al Fundamentals
- HackerRank: Python (basic)
- · HackerRank: Problem Solving
- HackerRank: Java Script
- Google Cloud Skills Boost: Flutter Development
- Google Cloud Skills Boost: Google Cloud Essentials