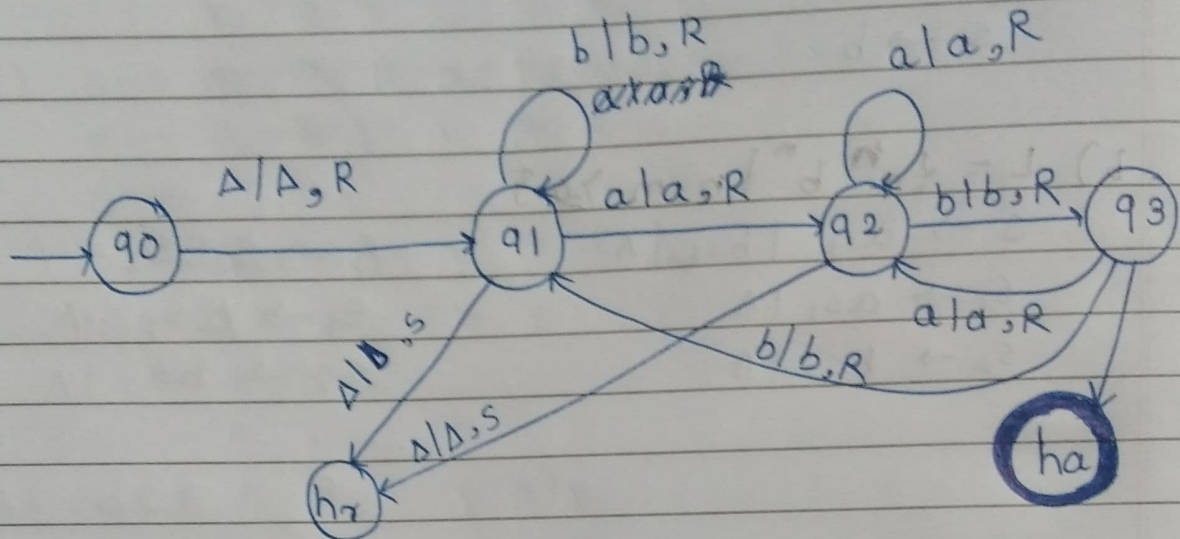
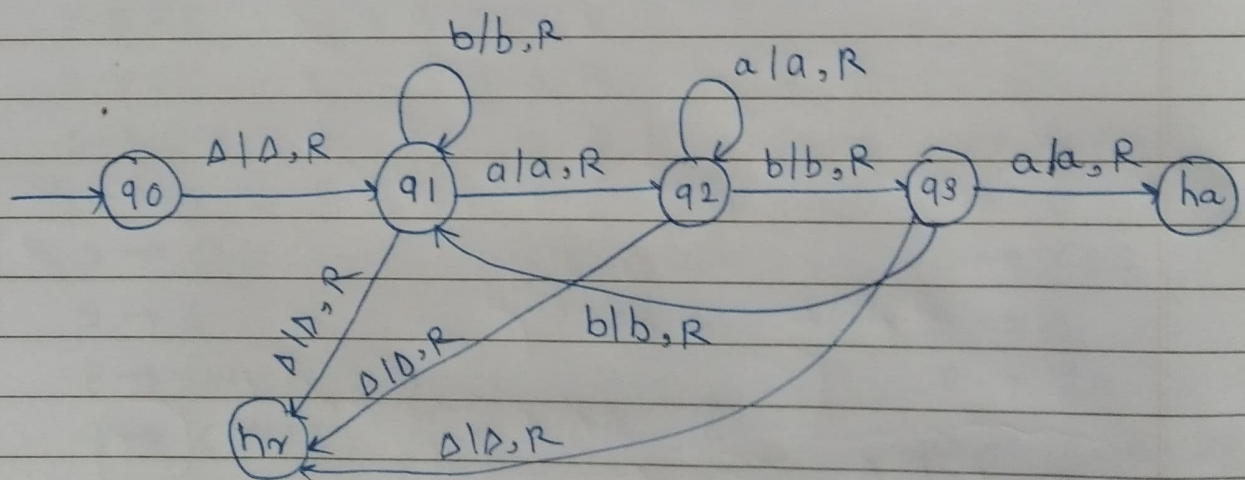


Q. 2)

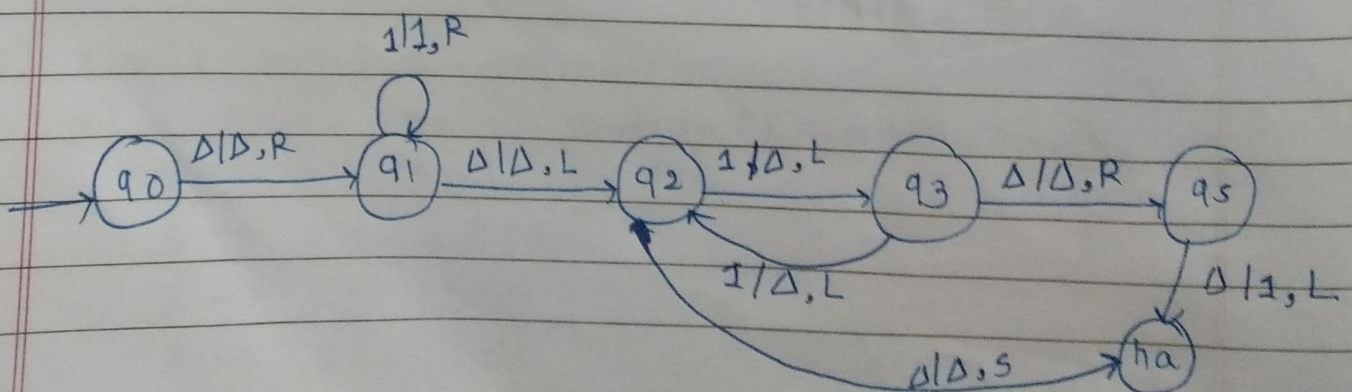
d) $(catb)^* ab$



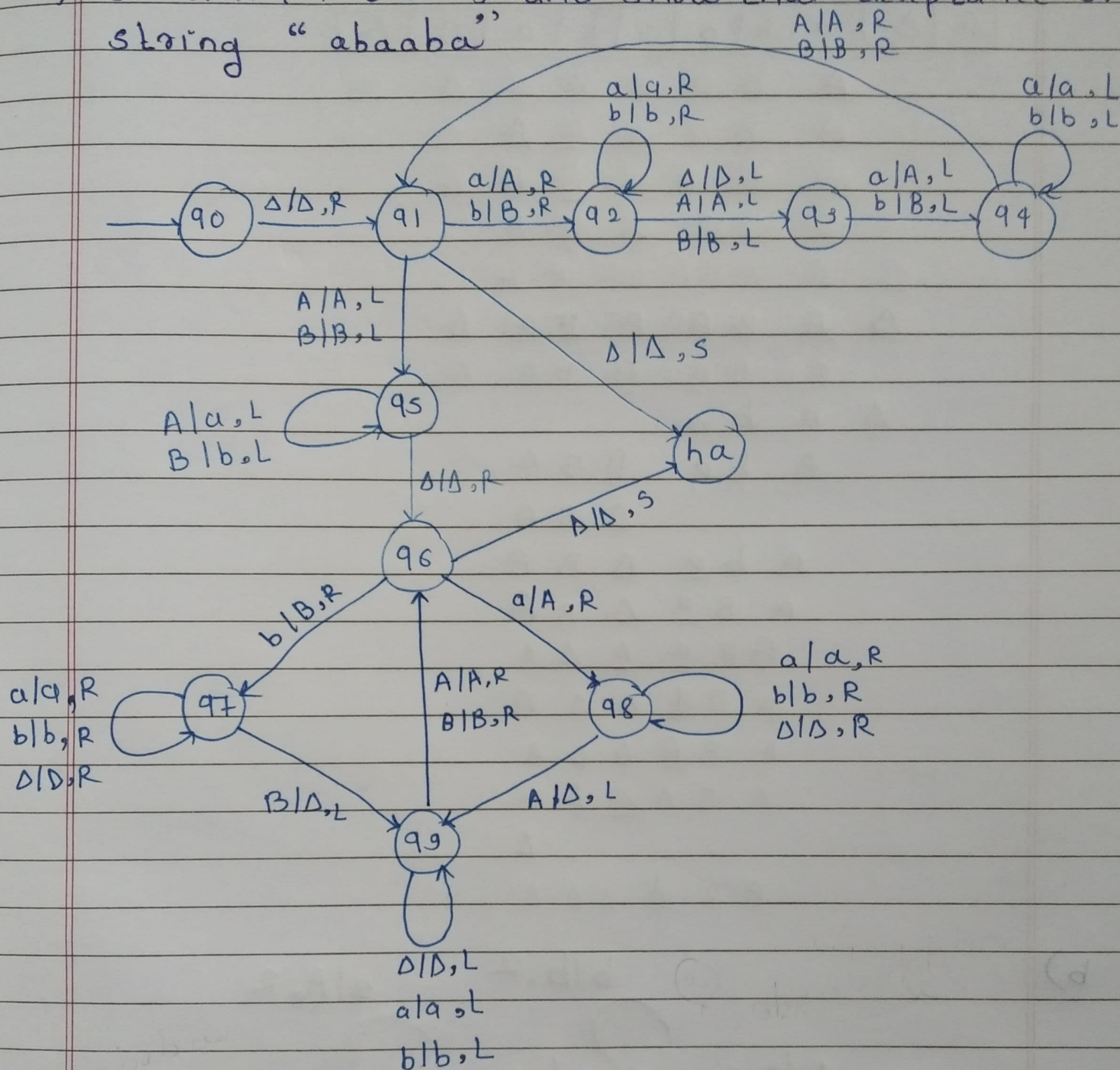
e) $(catb)^* aba (catb)^*$



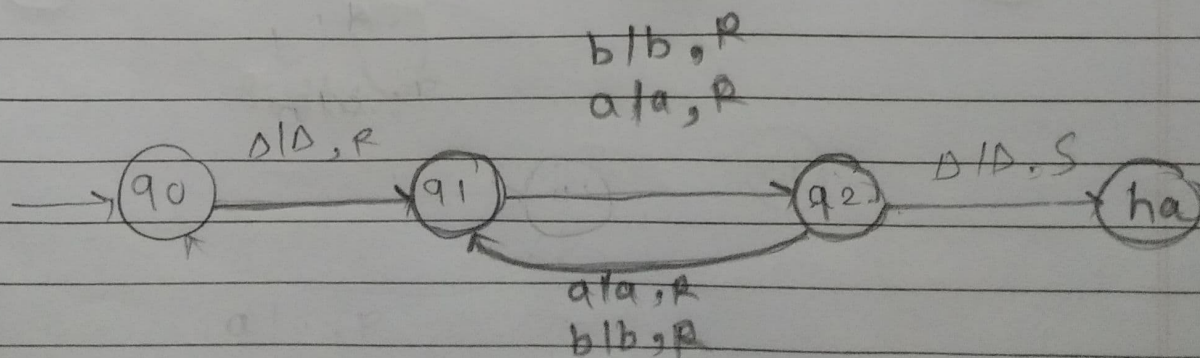
f) Turing machine to compute $N \bmod 2$



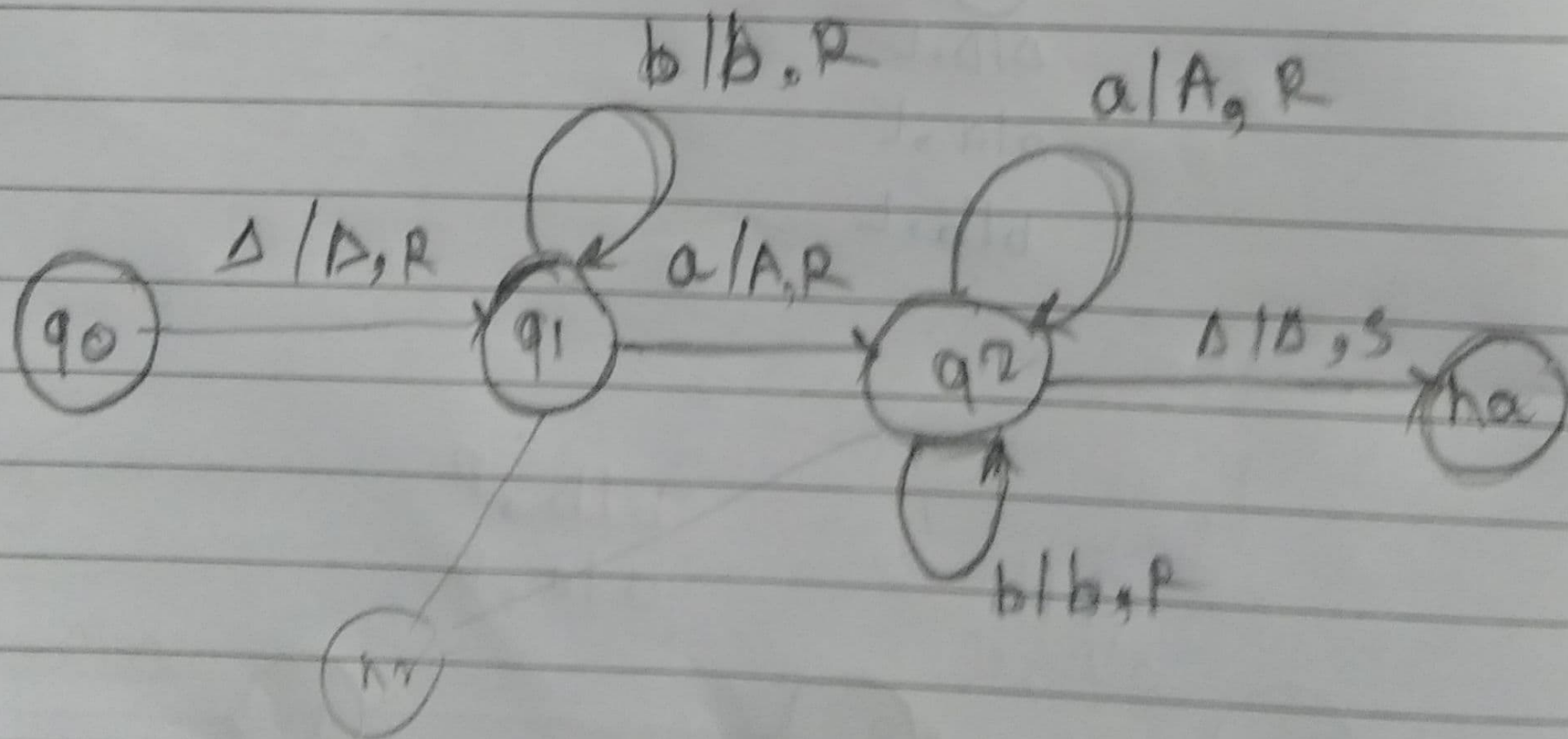
c) $L = \{xx \mid x \in \Sigma^*\}$ and show that acceptance of string "abaaba"



a)



b)



Q11

1) Define following Terms :

a) Turing Machine :

- A Turing Machine (TM) is a mathematical model which consists of an infinite length tape divided into cells on which input is given.
- A Turing machine (TM) is a 5-tuple $T = (Q, \Sigma, \Gamma, q_0, \delta)$, where,
 - Q - is a finite set of states, assumed not to contain h_a or h_r , the two halting states (the same symbols will be used for the halt states of every TM);
 - Σ and Γ are finite sets, the input and tape alphabets, respectively, with $\Sigma \subseteq \Gamma$; Γ is assumed not to contain Δ , the blank symbol;
 - q_0 , the initial state, is an element of Q ;
 - $\delta: Q \times (\Gamma \cup \{\Delta\}) \rightarrow (Q \cup \{h_a, h_r\}) \times (\Gamma \cup \{\Delta\}) \times \{R, L, S\}$ is a partial function (that is, possibly undefined at certain points).

2) Acceptance of a string in Turing Machine :

- If $T = (Q, \Sigma, \Gamma, q_0, \delta)$ is a Turing machine, and $x \in \Sigma^*$, x is accepted by T if, starting in the initial configuration corresponding to input x , T eventually reaches an accepting configuration. In other words, x is accepted if there exist $y, z \in (\Gamma \cup \{\Delta\})^*$ and $a \in \Gamma \cup \{\Delta\}$ so that

$$(q_0, \Delta x) \vdash_T^* (h_a, y a z)$$
- The language accepted by T is the set $L(T)$ of input strings accepted by T

3) Configuration ~~and~~ of Turing Machine

- A configuration of a Turing Machine is an ordered triple $(x, q, k) \in \Sigma^* \times K \times \mathbb{N}$, where x denotes the string on the tape, q denotes the machine's current state.
- 3) k denotes the position of the machine on the tape.
- 4) The string x is required to begin with \triangleright and end with \sqcup .
- 5) The position k is required to satisfy $0 \leq k < |x|$.

4) Computing a function by Turing Machine.

- ~~Let~~ A Turing Machine can handle a function of several variables as well. If the input is to represent the k -tuple $(x_1, x_2, \dots, x_k) \in (\Sigma^*)^k$, the only change required is to relax slightly the rule for the input to a TM, and to allow the initial tape to contain all k strings, separated by blanks.
- Let $T = (Q, \Sigma, \Gamma, q_0, \delta)$ be a Turing Machine, and let f be a partial function on Σ^* with values in Γ^* . We say that T computes f if for every $x \in \Sigma^*$ at which f is defined,

$$(q_0, \Delta x) \vdash_T^* (h, \Delta f(x))$$

and no other $x \in \Sigma^*$ is accepted by T .

- If f is partial function on $(\Sigma^*)^k$ with values in Γ^* , T computes f if for every k -tuple (x_1, x_2, \dots, x_k) at which f is defined,

$$(q_0, \Delta x_1 \Delta x_2 \Delta \dots \Delta x_k) \vdash_T^* (h, \Delta f(x_1, x_2, \dots, x_k))$$

and no other input that is a k -tuple of strings is accepted by T . For two alphabets Σ_1 and Σ_2 and a positive integer k , a partial function $f: (\Sigma_1^*)^k \rightarrow \Sigma_2^*$ is Turing-computable, or simply computable, if there is a Turing Machine computing f .

Q3] show encoding of "Turing machine to accept odd length strings".