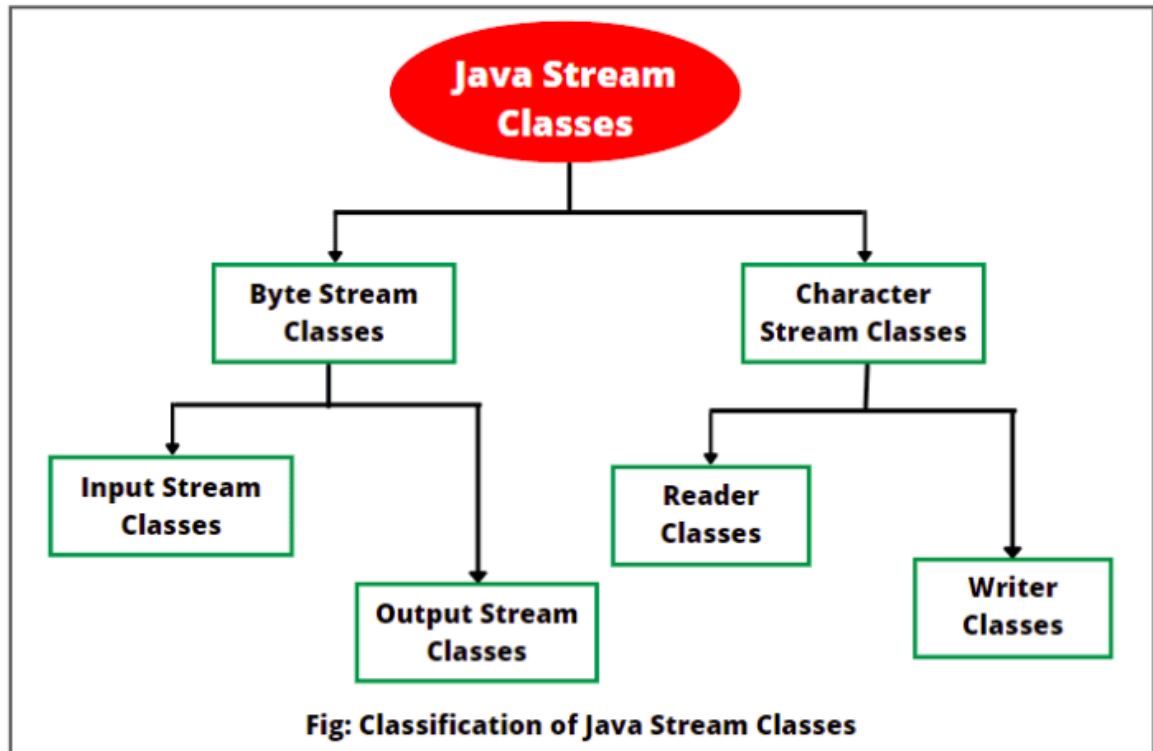


Java Streams:

- Streams provide the basic concept for performing input/output operations in Java.
- The streams are the sequence of data that are read from the source and written to the destination in a sequential manner.
- Streams allow us to transfer the data between a program and an external I/O source such as a file, network connection, or other devices.
- The java.io is a package that provides classes for performing input and output operations including reading from and writing to various data sources and destinations.
- The java.io package is a fundamental part of java's I/O system.
- In Java, an input stream is used to read the data from the source and an output stream is used to write the data to the destination.
- Java I/O library provides two types of streams depending upon the data a stream can hold as:
 - Byte Stream
 - Character Stream



1. Byte Streams(InputStream and OutputStream)

- It allows us to read and write a single byte i.e. 8 bits of data.
- The binary data include images, audio files, and other non-text files.
- All byte stream classes are derived from base abstract classes as Input stream and output stream
 - Input Stream:
 - It is the abstract superclass of all byte-based input streams.
 - Some common subclasses are FileOutputStream, ByteArrayOutputStream and BufferedInputStream

- It provides methods like `read()`, `read(byte[] buffer)`, and `available()` to read data from the source.
- Output Stream:
 - It is the abstract superclass of all byte-based output streams.
 - Common subclasses include `FileOutputStream`, `ByteArrayOutputStream`, and `BufferedOutputStream`.
 - It provides methods like `write(int b)`, `write(byte[] buffer)`, and `flush()` to write data to the destination.

2. Character Stream:

- It allows us to read and write a single character of data.
- Data includes text-based data like strings and text files.
- All character stream classes are derived from base abstract classes such as `Reader` and `Writer`.
- Reader:
 - It is the abstract superclass for all input character streams.
 - Common subclasses include `FileReader`, `InputStreamReader`, and `BufferedReader`.
 - It provides methods like `read()`, `read(char[] buffer)`, and `ready()` to read character data from the source.
- Writer:
 - It is the abstract superclass for all output character streams.
 - Common subclasses include `FileWriter`, `OutputStreamWriter`, and `BufferedWriter`.

- It provides methods like write(int c), write(char[] buffer), and flush() to write character data to the destination.

Example 1:

```
import java.io.FileWriter;
import java.io.PrintWriter;

public class Example1
{
    public static void main( String[] args ) //throws Exception
    {
        PrintWriter fileout;
        fileout = new PrintWriter( new FileWriter("example1.txt") );
        fileout.println("this is example of simple I/O");
        fileout.close();
    }
}

javac "Example1.java" (in directory: /home/bhawana/Desktop/Java_3/ClassExample/JavaInputOutputStreams)
Example1.java:13: error: unreported exception IOException; must be caught or declared to be thrown
        fileout = new PrintWriter( new FileWriter("example1.txt") );
                                   ^
1 error
Compilation failed.
```

So, while working with files, exception handling must be performed as:

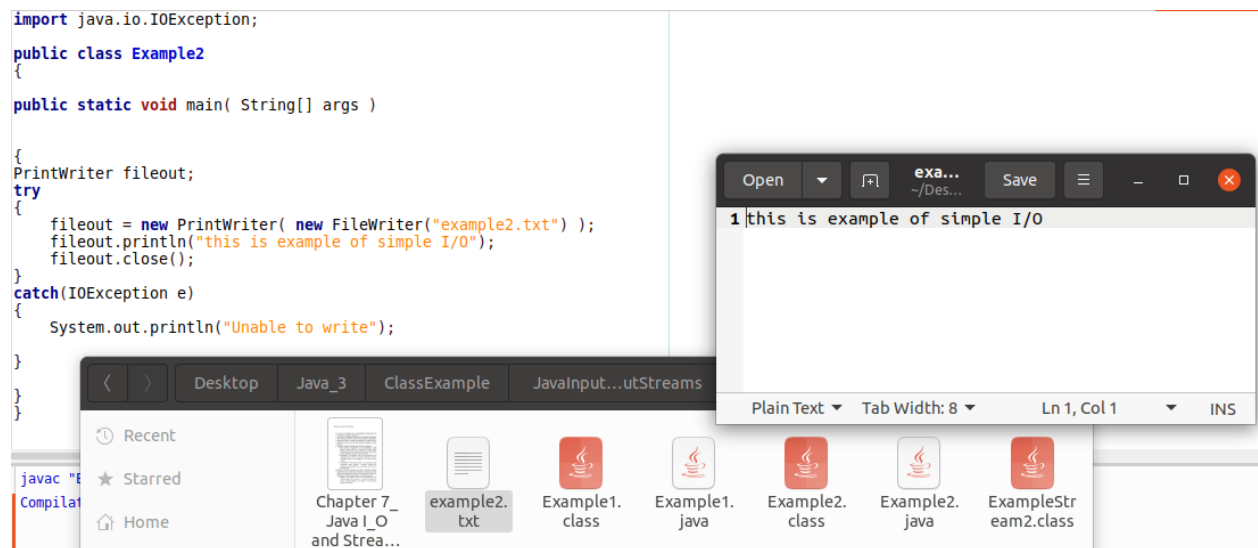
```

import java.io.FileWriter;
import java.io.PrintWriter;

public class Example1
{
    public static void main( String[] args ) throws Exception
    {
        PrintWriter fileout;
        fileout = new PrintWriter( new FileWriter("example1.txt") );
        fileout.println("this is example of simple I/O");
        fileout.close();
    }
}

```

Example 2:



InputStream classes:

- Input Stream classes is used for reading the data from various input sources like files, or any other input stream source.
- It allows to read bytes of the data in the sequential manner.

Example:

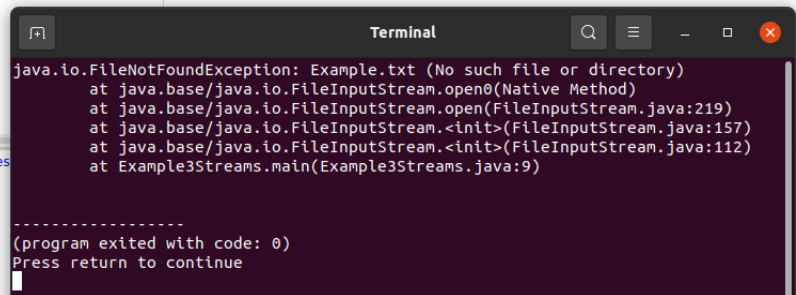
```
import java.io.FileInputStream;
import java.io.InputStream;
import java.io.IOException;

public class Example3Streams {
    public static void main(String[] args) {
        try {
            // Create an InputStream for reading from a file
            InputStream inputStream = new FileInputStream("Example.txt");

            // Read bytes from the input stream
            int byteData;
            while ((byteData = inputStream.read()) != -1) {
                // Process the byte data (you can do anything with it)
                System.out.print((char) byteData); // Convert byte to char and print
            }

            // Close the input stream when done
            inputStream.close();
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}

javac "Example3Streams.java" (in directory: /home/bhawana/Des
Compilation finished successfully.
```



The terminal window shows the following error message:

```
java.io.FileNotFoundException: Example.txt (No such file or directory)
    at java.base/java.io.FileInputStream.open0(Native Method)
    at java.base/java.io.FileInputStream.open(FileInputStream.java:219)
    at java.base/java.io.FileInputStream.<init>(FileInputStream.java:157)
    at java.base/java.io.FileInputStream.<init>(FileInputStream.java:112)
    at Example3Streams.main(Example3Streams.java:9)

-----
(program exited with code: 0)
Press return to continue
```

For solving:

```

import java.io.FileInputStream;
import java.io.InputStream;
import java.io.IOException;

public class Example3Streams {
    public static void main(String[] args) {
        try {
            // Create an InputStream for reading from a file
            InputStream inputStream = new FileInputStream("example2.txt");

            // Read bytes from the input stream
            int byteData;
            while ((byteData = inputStream.read()) != -1) {
                // Process the byte data (you can do anything with it)
                System.out.print((char) byteData); // Convert byte to char and print
            }

            // Close the input stream when done
            inputStream.close();
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}

javac "Example3Streams.java" (in directory: /home/bhawana/
Compilation finished successfully.

```

```

Terminal
this is example of simple I/O

-----
(program exited with code: 0)
Press return to continue

```

Here's a brief example of how to use Java I/O streams to read and write data from/to a file:

```
import java.io.*;
```

```

public class FileStreamExample {
    public static void main(String[] args) {
        try {
            // Writing to a file
            String data = "Hello, this is a test!";

            OutputStream outputStream = new
FileOutputStream("output.txt");
            outputStream.write(data.getBytes());
            outputStream.close();

```

```

        // Reading from a file
        InputStream inputStream = new FileInputStream("output.txt");
        byte[] buffer = new byte[1024];
        int bytesRead = inputStream.read(buffer);
        String readData = new String(buffer, 0, bytesRead);
        System.out.println("Data read from the file: " + readData);
        inputStream.close();
    } catch (IOException e) {
        e.printStackTrace();
    }
}
}

```

In this example, we use byte streams to write the string "Hello, this is a test!" to a file named "output.txt" and then read the data back from the file using byte streams as well. Remember to handle exceptions appropriately when working with I/O operations.

Example 2:

```

import java.io.*;

public class FileStreamExample {
    public static void main(String[] args) {
        try {
            // Writing to a file using FileOutputStream
            FileOutputStream outputStream = new
            FileOutputStream("example.txt");

```



```
String dataToWrite = "Hello, this is an example of Java I/O  
streams.";
```

```
byte[] bytes = dataToWrite.getBytes();  
outputStream.write(bytes);  
outputStream.close();
```

```
// Reading from a file using FileInputStream  
FileInputStream inputStream = new FileInputStream("example.txt");  
int data;  
while ((data = inputStream.read()) != -1) {  
    System.out.print((char) data);  
}  
inputStream.close();  
} catch (IOException e) {  
    e.printStackTrace();  
}  
}  
}
```