

Lab 7: To Illustrate the concept of packages.

Theory:

A **java package** is a group of similar types of classes, interfaces and sub-packages.

Advantages:

Package divides the classes and interfaces so that it can be easily maintained.

Java package provides access protection.

3) Java package removes naming collisions.

Types of Package:

- Built in Package: java, lang, awt, javax, swing, net, io, util, sql etc.
- User-defined Package:

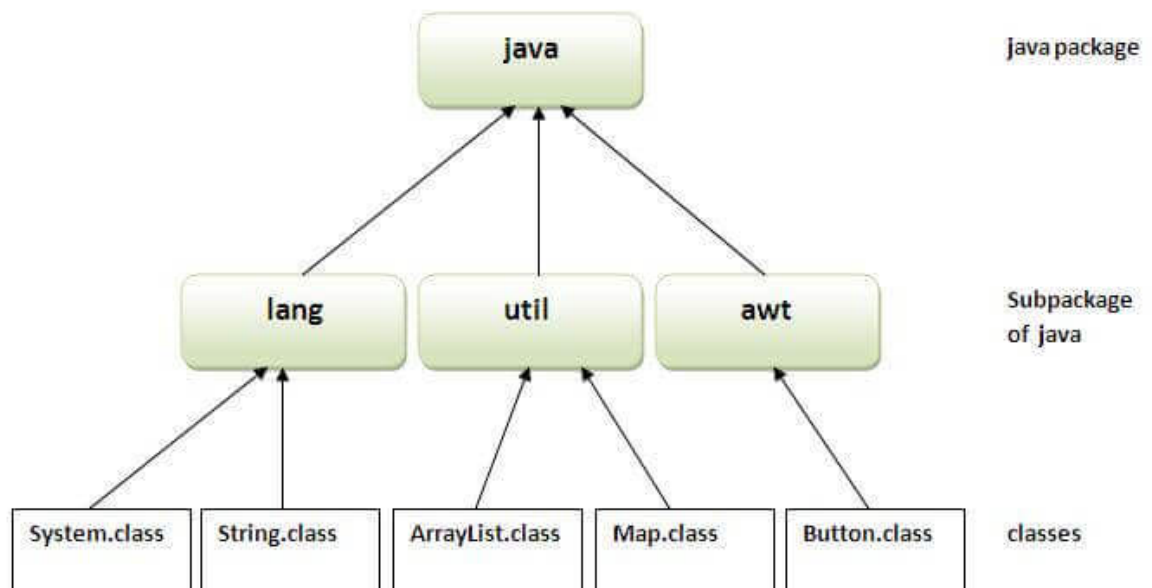


Figure: Hierarchy of Packages.

Program 1:

Example of package that import the packagename.*

// Here only one package is made.

//save by First.java inside pack1 folder

```
package pack1;  
public class First{  
    public void msg(){System.out.println("Hello first class");}  
}
```

Method 1:

```
import pack1.*;  
public class FinalPack{  
    public static void main(String args[]){  
        First obj = new First();  
        obj.msg();  
    }  
}
```

Method 2:

```
import pack1.First;  
public class FinalPack{  
    public static void main(String args[]){  
        First obj = new First();  
        obj.msg();  
    }  
}
```

Task 1:

Modify the above program by adding new package pack2 and class Second. Then access the method from the main class FinalPack .

```

package mypackage;

public class Foods {
    private String foodName;
    private int total;

    public void display()
    {
        System.out.println("Displaying Foods");
    }

    public void setFood(String fName,int n){
        this.foodName = fName;
        this.total = n;
        System.out.println("There are " +this.total +"number of " + this.foodName);
    }
}

```

Program 2:

```

import mypackage.Foods;

public class Vegetables {

    public static void main(String args[])
    {
        Foods obj = new Foods();
        obj.display();
        obj.setFood("Cabbage",10);
    }
}

```

Task 2: Create a class Fruits and importing the package mypackage , access the package mypackage for finding the number of fruits and the season on which they are found.

3. Create a class Employee with a package named Pack and access the variables of employee as emp_id, name, age. Create another class Engineer and access the variables of the Employee class .

4. Create a class Marks from the package Student. Again, create a class PassMarks and access all the students who passed the exam (Marks \geq 40 and <100) from the package Marks. Take the marks from the user.