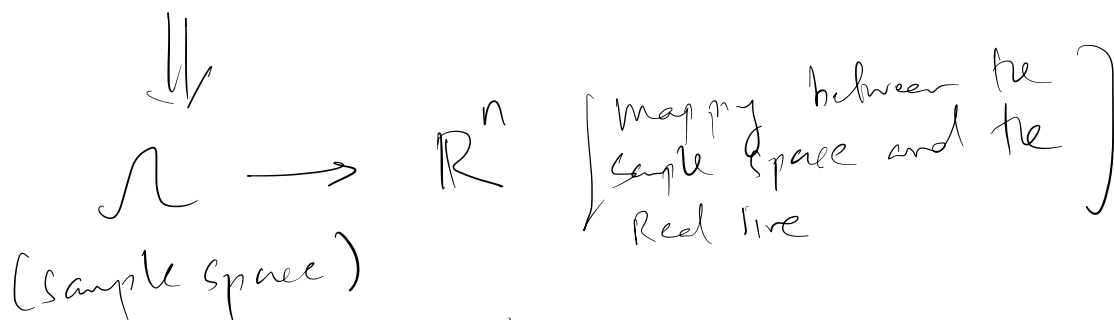


# Random variables

Assigning probabilities to numbers or  
range of numbers rather than in  
terms of outcomes, events ...

→ Mapping between the space of  
events, outcomes etc to the space  
of numbers



a function  $\Rightarrow$  Random variable

eg. R.V. is the sum of the face values on the  
two dice

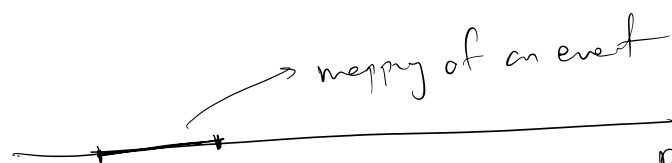
(discrete R.V.)

eg. R.V. Recorded temperature on a sensor  
R.V. Roundoff of the temperature value  
→ (continuous R.V.)

$\Omega \longrightarrow \mathbb{R} \quad (ID)$

outcomes  $\longrightarrow$  numbers

events / combinations of outcomes  $\longrightarrow$  numbers or  
range of numbers  
(intervals)



eg. Prob of Discrete R.V.

$P(X=1)$

$P(X=10)$

$\vdots$

$P(X = \{1, 2, 3\})$

$P(X = \{2, 10, 100\})$

eg. Prob of continuous R.V.

$P(a \leq X \leq b)$

$P(X \geq c)$

$P(X < c)$

$\vdots$

where,  $a, b, c \in \mathbb{R}$

$\longrightarrow$  assigning probabilities  
to diff intervals on  $\mathbb{R}$

$$\text{CDF: } F_x(x) = P(X \leq x)$$

cumulative  
↑

Probability values assigned to all outcomes  
which are mapped on  $\mathbb{R}$ , via the R.V.  $X$ , that  
fall in the range  $X \leq x$