

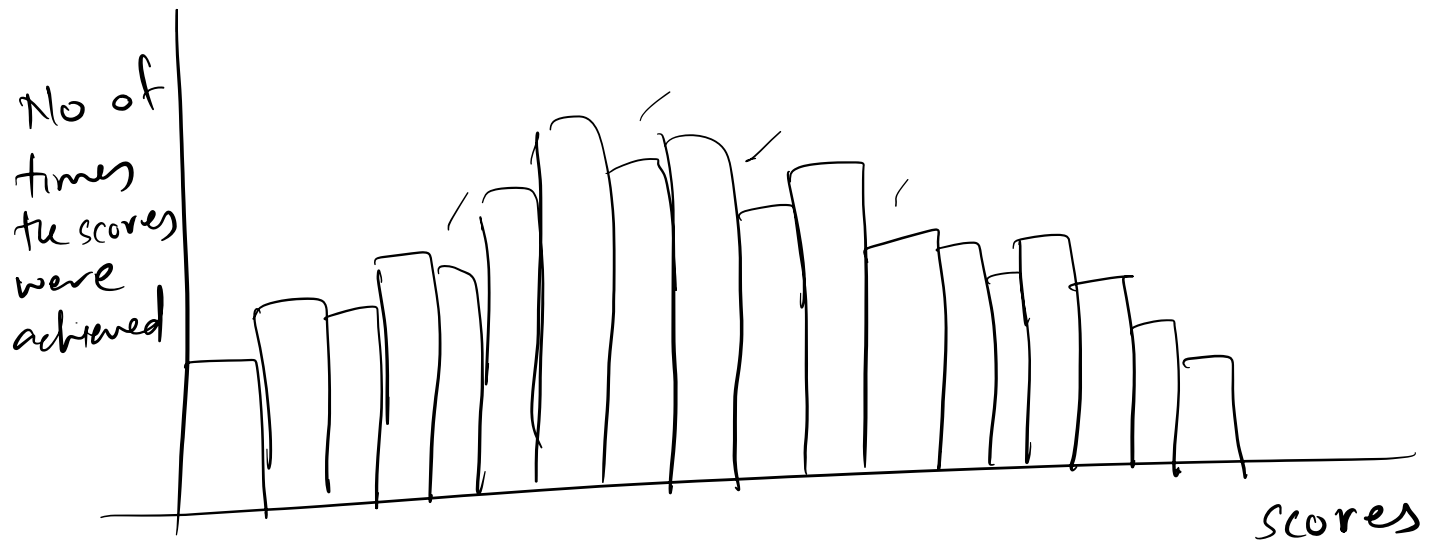
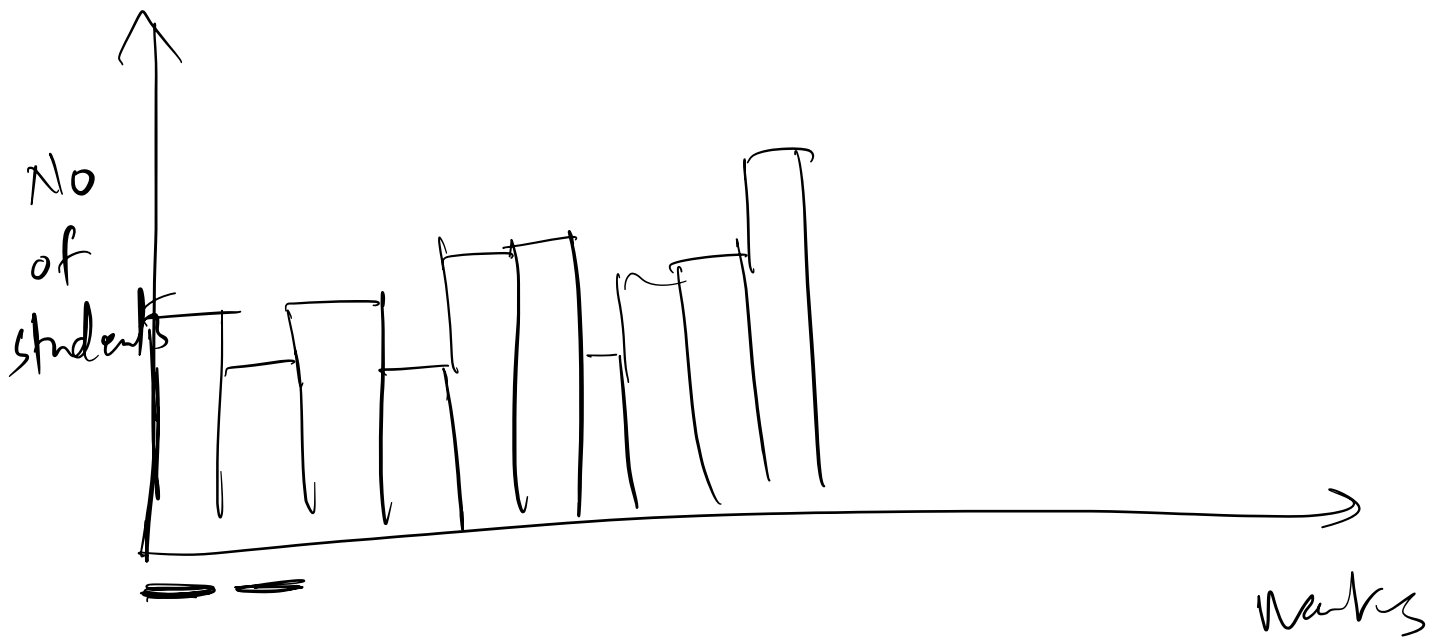
IC252 : Probability and Statistics

Data analysis → Statistics
(Due to inherent variations)
in the data

→ uncertainty of
decisions

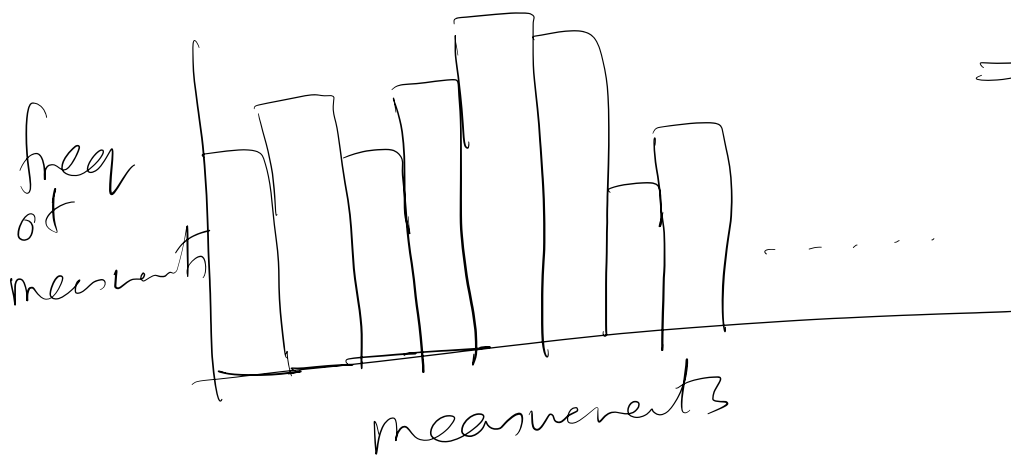
→ The need for 'enough'
data to make decision
under uncertainty

— formal mechanism ←
to quantify the
decision making under
uncertainty



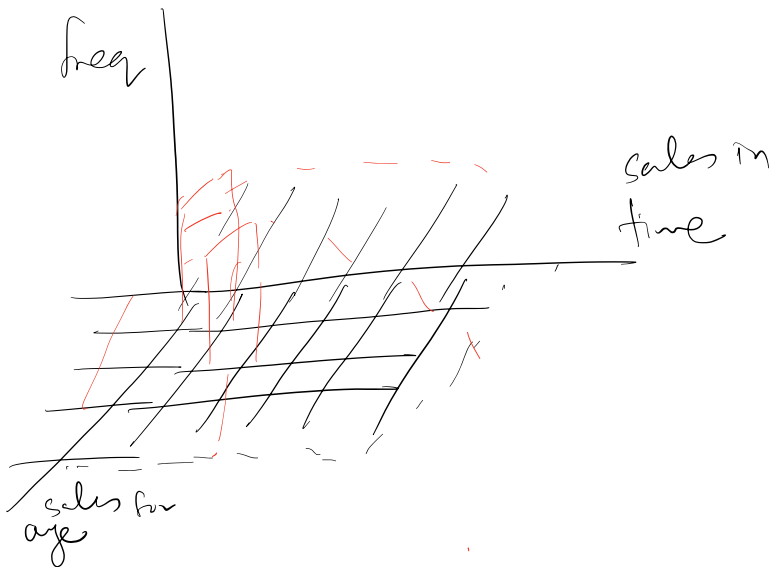
Examples of Histograms

Descriptive statistics



ID
 \Rightarrow Histogram

Sample: a



Sample: $\begin{pmatrix} a \\ b \end{pmatrix}$

\rightarrow lead to nd histogram

Sample: $\begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix}$

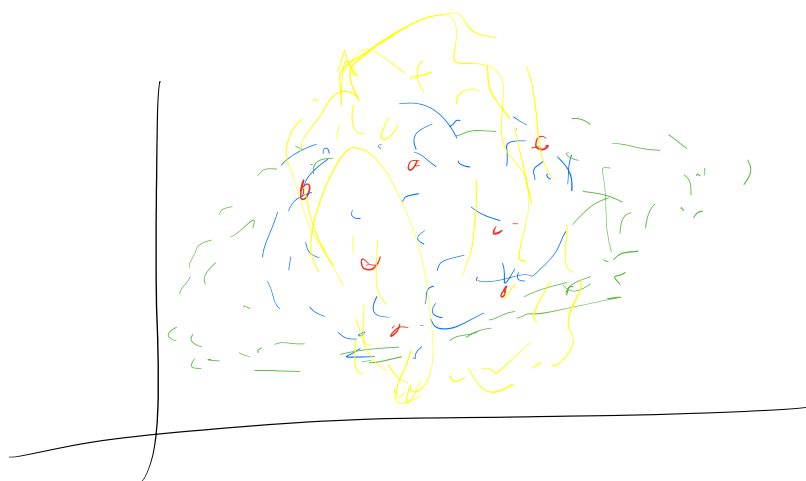
List of common descriptive statistics

Sample

mean
variance / std dev
median
mode
percentile (quantile)

For DS based
samples, we do
not use distributions

\Downarrow
we use only samples



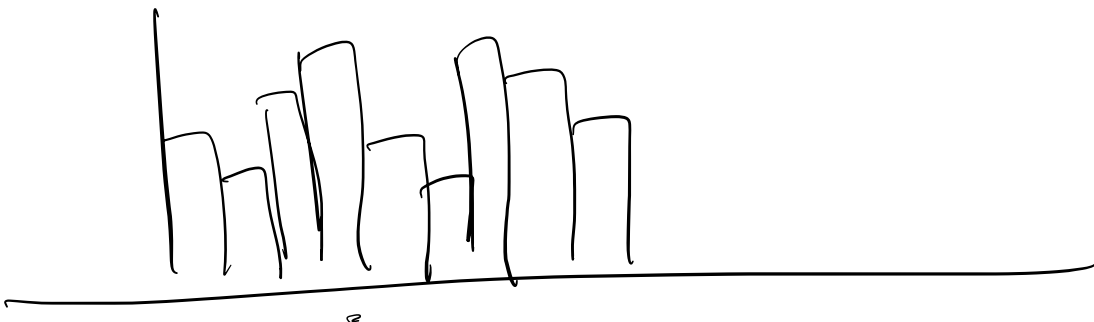
① mean: $\bar{x} = \frac{1}{N} \sum_{i=1}^N \bar{x}_i$ x_i : i^{th} sample
 $x_i \in \mathbb{R}^n$

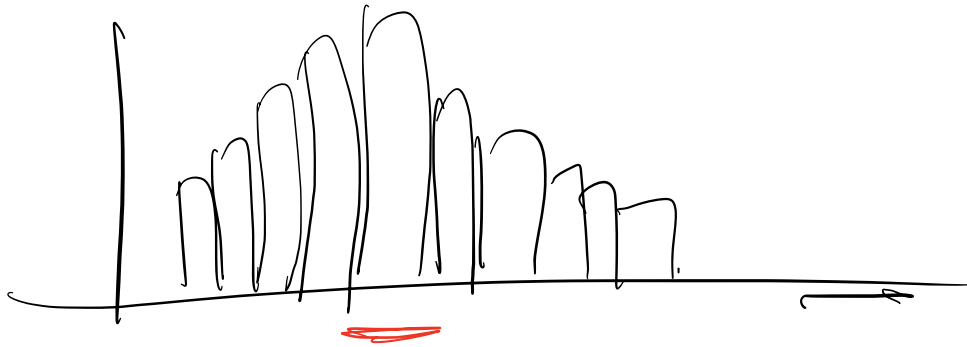
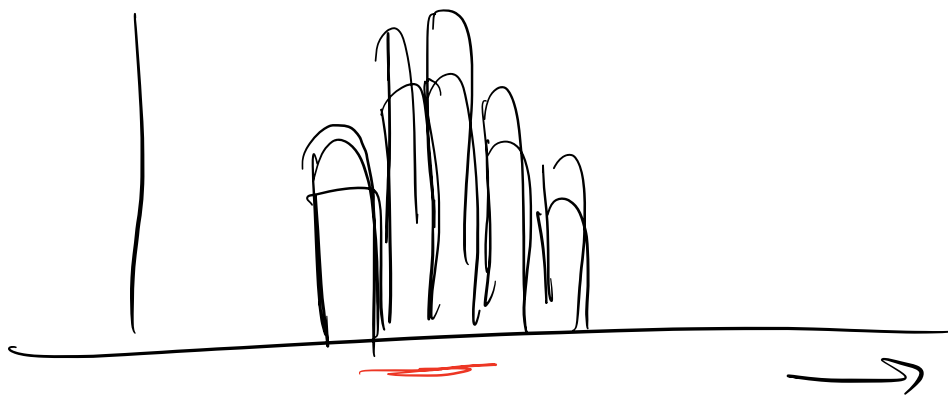
(first order statistics)

② Variance: $\sigma^2 = \frac{1}{N-1} \sum_{i=1}^N (x_i - \mu)^2$

(second order statistics) \rightarrow quadratic terms

Avg of deviation of each value from the mean





examples
of same
mean
but different
variance

④ median

1 2 3 4 5

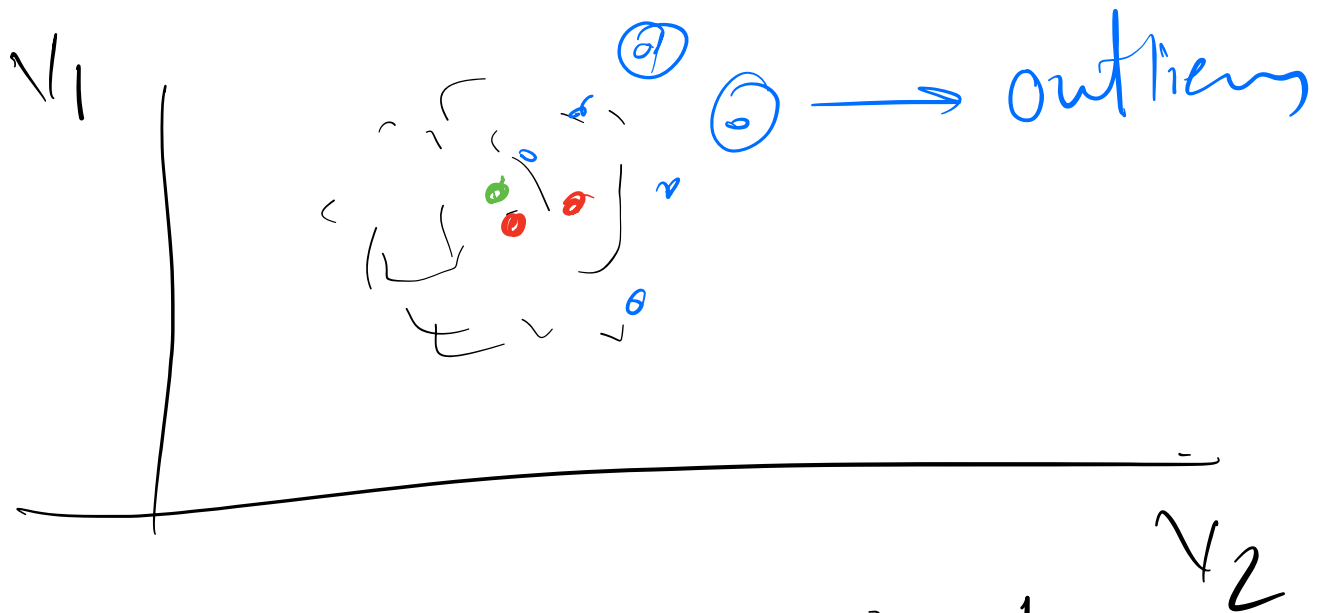
$\mu = 3$
 $med = 3$

1 2 3 4 10

$\mu = 4$
 $med = 3$

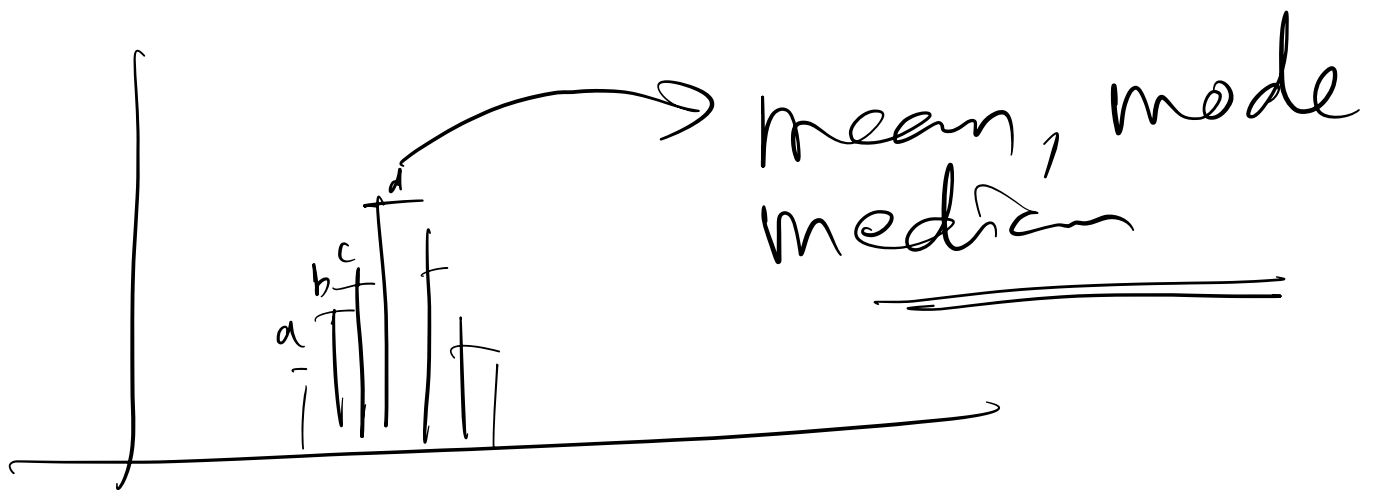
median

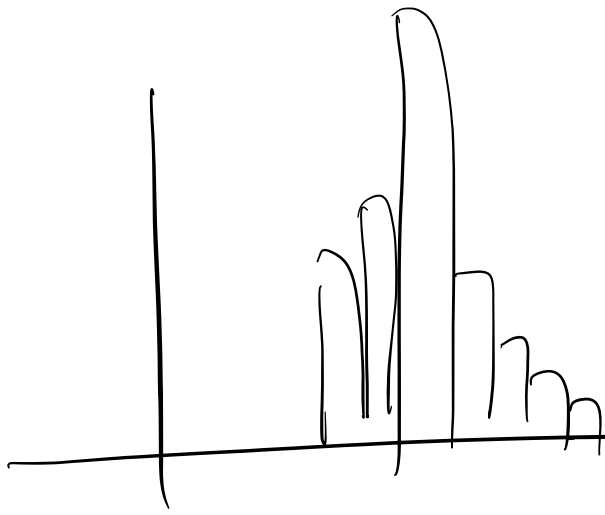
- sort the sample values
- pick the center value



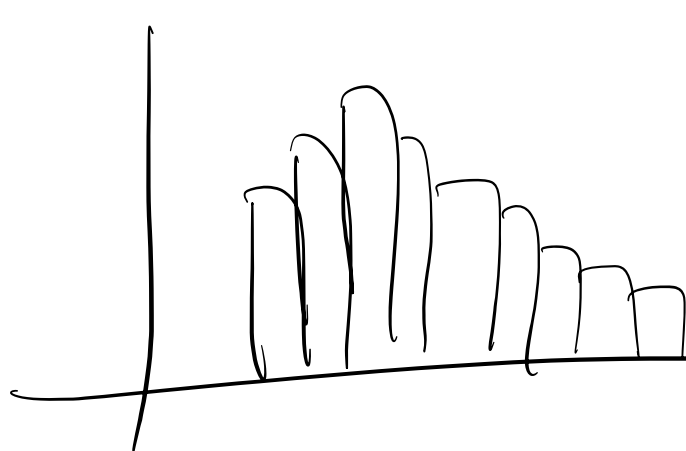
median is more robust
to (minority) outliers

mode: Most frequent
value





→ use of mode is obvious



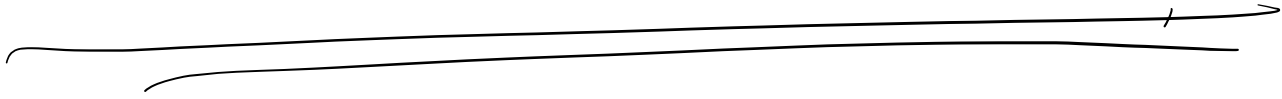
→ use of mode is ambiguous

percentiles

p^{th} percentile: Is that of p for which there are Np values lower than that value of p

where N : total no. of samples

median \rightarrow 0.5 percentile (50^{th})
quantile \rightarrow 0.25 percentile (25^{th})
0.75 " (75^{th})



Interpretation of probability

I Frequency interpretation

Estimates of probability or descriptive statistics are completely dependent of samples

II Classical interpretation

Estimates the probabilities based on concepts of likelihood, based on experience/knowledge, w/o doing an experiment

↳ An overarching mathematical framework

- Transformation of variables (eg. deriving attributes)
- Extracting meaningful quantities
- Defining computational methods (eg. statistical tests, ML algorithms etc)

Probability theory

- Sample space: A set consisting of all possible outcomes for an experiment

eg. Roll of dice: $S = \{1, 2, \dots, 6\}$ \rightarrow integer-valued scalar

weather data: $S = \begin{pmatrix} (a_1, b_1) \\ (a_2, b_2) \\ \vdots \\ (a_n, b_n) \end{pmatrix}$ \rightarrow real-valued vectors

- Event: A subset of sample space.

Events can be represented as sets A, B, C, \dots

\Rightarrow This enables us to define operations on the sets. (or events)

eg. $C = A \cup B$: Event C which is made up of outcomes of either A or B or both

$C = A \cap B$: Event C outcomes from both A and B

$C = A^c$: Set of outcomes in the sample space S which are not in A

$A \subset B$: Set of outcomes in A which are also in B

The need to assign some numbers to the concepts of
Sample space, outcomes, events.

denote 'probability'
which is a scaling of
the 'frequency' in the frequency
interpretation:

$$\left\{ \begin{array}{l} \frac{\text{frequency of the outcome in an event}}{\text{total no. of outcomes}} \\ \in [0, 1] \end{array} \right.$$

Axioms of 'probability'

a) $0 \leq P(E) \leq 1$

b) $P(S) = 1$

c) If two events E and F are "mutually exclusive"

then

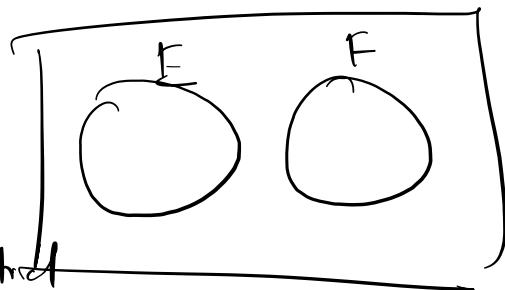
$$P(E \cup F) = P(E) + P(F)$$



assigning a probability
to a relation of events



assigning a mathematical
identity of 'it' to
compute the probability $P(E \cup F)$



More properties

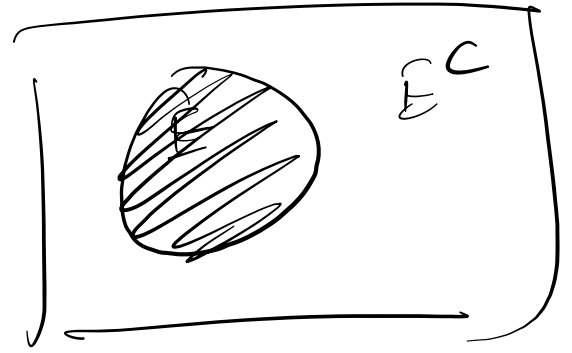
$$1) P(E^c) = 1 - P(E)$$

$$S = E \cup E^c$$

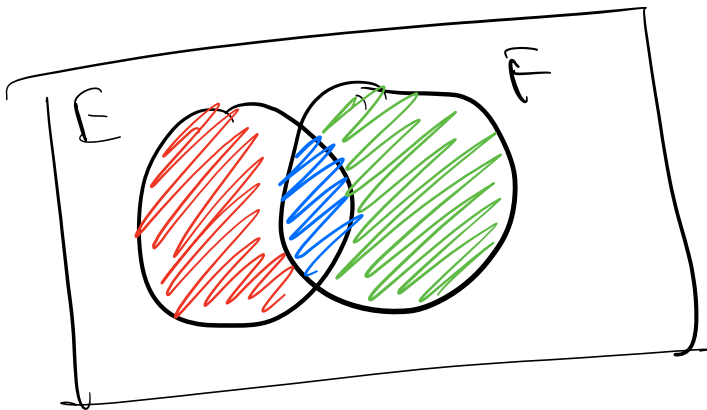
$$P(S) = P(E) + P(E^c)$$

$$1 = P(E) + P(E^c)$$

$$\Rightarrow \underline{P(E^c) = 1 - P(E)}$$



$$2) P(E \cup F) = P(E) + P(F) - P(E \cap F)$$



$P(E \cap F)$ also
written as $P(EF)$

$$E \cup F = \underbrace{(E - EF)} \cup (EF) \cup \underline{\underline{(F - EF)}}$$

$$P(E \cup F) = \underbrace{P(E - EF)} + P(EF) + \underline{\underline{P(F - EF)}}$$

$$E = (E - EF) \cup (EF)$$

$$P(E) = P(E - EF) + P(EF)$$

$$\Rightarrow \underbrace{P(E - EF)} = P(E) - P(EF)$$

$$P(E \cup F) = P(E) - P(EF) + P(EF) + P(F) - P(EF)$$

$$\underline{\underline{P(E \cup F) = P(E) + P(F) - P(EF)}}$$

$$\underline{\underline{P(\emptyset) = 0}} \quad (\text{Prove}) \quad \underline{\underline{HW}}$$

Conditional probability

$P(E/F)$:- probability of an event E given that an event F has happened

↑
event is given

⇓
- probability estimates of E are affected based on additional knowledge about a related event F

$$P(\underline{E}/F) = \frac{P(EF)}{P(F)}$$

→ Removing the effect of $P(E)$ from $P(EF)$ because of the fact that F is given