SAI DHAKSHITHA KANDULA

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OBJECTIVE

An aspiring Computer Science and Engineering student seeking dynamic career opportunities to leverage my strong foundation in software development and contribute innovative solutions.

EDUCATION

Bachelor of Technology in Computer Science and Engineering, VNRVJIET | CGPA: 9.25	2022 – 2026
Intermediate, Narayana Junior College | Percentage: 99.1	2020 - 2022
SSC, Geetanjali Concept School |GPA :10	2020

SKILLS

Technical Skills	Programming languages: Java, C and basic Python, C#
	Database Technologies: SQL Plus and MySQL
	Web Development: MERN Stack
	Tools: GitHub, MS Word, Excel, Ppt, Figma
	Applications/IDE: VS Code, Eclipse, PyCharm, ChatGPT, Canva
Soft Skills	Time Management, Adaptability, Work ethic, Team work

PROJECTS

Blog Hub. A web application built with the MERN stack, allowing users to read and write blogs. The platform supports user authentication, blog creation, and content management, providing an interactive space for sharing ideas. Focused on delivering a responsive and user-friendly interface.

Git link: https://github.com/dhakshitha29/BLOGHUB

Restaurant Management System Database. The restaurant management system is designed to streamline and automate various aspects of restaurant operations. The system comprises tables for menu items, chefs, waiters, table reservations, bills, customers, and orders. Built this project using MySQL.

Git link: https://github.com/dhakshitha29/RestaurantManagementSystem

Sudoku Solver Game. Built a Sudoku solving algorithm in Java that takes a pre-defined static input grid and solves it using backtracking. The program checks the validity of the input puzzle and outputs the completed solution. This project demonstrates my skills in algorithm design, recursion, and problem-solving.

Git link: https://github.com/dhakshitha29/SudokuSolver

CO-CURRICULAR AND EXTRA-CURRICULAR ACTIVITIES

- Advanced to Level 3 (Idea Pitching Challenge) in the *Tata Imagination Challenge 2024*, after completing Level 1 (Quiz) and Level 2 (Gamified Assessment).

- Selected as a finalist in hackathons such as '**Webathon**' and '**WebAlchemy**.' Webathon focused on web application development, while WebAlchemy emphasized front-end development. Additionally, I have actively participated in various coding contests.

- Active member of **CSI** (Computer Society of India) student chapter.

- Participated in the "**Incredible India**" Indian folk dance program conducted at VNRVJIET.

- Won first prize in "**Clay Ganesha**" event conducted by NSS in VNR VJIET which promotes usage of eco-friendly idols.

STRENGTHS

- Motivated
- Committed
- Collaborative
- Initiative
- Continuous Learning

HOBBIES

- Dancing
- Skill Development
- Origami

DECLARATION

I hereby declare that the above mentioned information is true to the best of my knowledge and that I will be responsible for any deviation from the truth of these facts.

Place: Hyderabad   Date: 08-10-2024
                                                                          (Sai Dhakshitha Kandula)