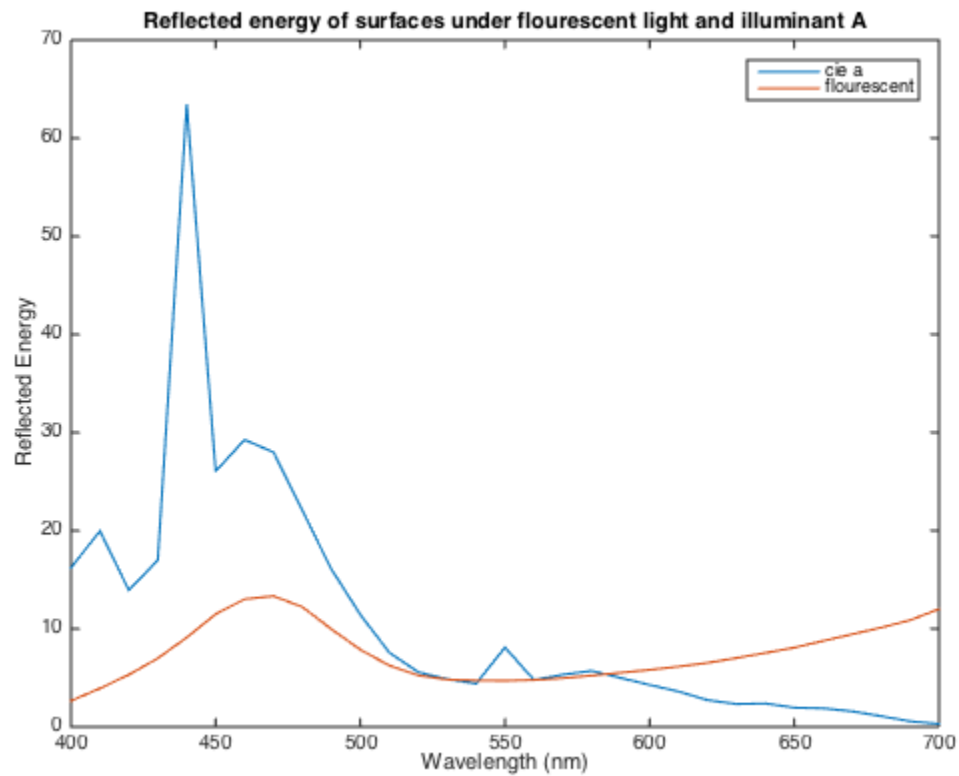


---

## PERCEPTION COLOR ASSIGNMENT

1) Making a graph of the 18th Macbeth surface

```
spectrum = linspace(400,700,31);  
load surfaces  
load illuminants  
spect18fl = macbeth(18,:)'.* flourescent';  
spect18a = macbeth(18,:)'.* cie_a';  
plot(spectrum,[spect18fl, spect18a]);  
xlabel('Wavelength (nm)');  
ylabel('Reflected Energy');  
title('Reflected energy of surfaces under flourescent light and illuminant A')  
legend('cie a','flourescent');
```



Cone responses under flourescent light

```
load cones  
coneSignals18fl = cones * spect18fl
```

```
coneSignals18fl =
```

```
66.1124  
68.4875  
182.9654
```

---

Cone responses under illuminant A

```
coneSignals18a = cones * spect18a
```

```
coneSignals18a =
```

```
65.2373  
53.5643  
61.9800
```

Flourescent looks more blueish because S cells are much more active with little change in L and M

2) Computing the monitor intensities for color matching under illuminant A

```
load phosphors
```

```
monitor_to_cones = cones * phosphors';
```

```
cones_to_monitor = inv(monitor_to_cones);
```

```
monitorSignals = cones_to_monitor * coneSignals18a
```

```
monitorSignals =
```

```
309.0330  
192.4875  
415.4957
```

There are intensities greater than 255 so cannot be displayed on this monitor

3) Cone responses to baseline stimulus

```
baseline = phosphors' * [1 1 1]';
```

```
baseline_cones = cones * baseline
```

```
baseline_cones =
```

```
0.2638  
0.2257  
0.1591
```

Monitor signal required to increase S cone response by .5

```
coneSignalsDeltaS = baseline_cones + [0 0 0.5]'; %increment S
```

```
monitorSignalsDeltaS = cones_to_monitor * coneSignalsDeltaS %
```

```
monitorSignalsDeltaS =
```

```
1.4819  
0.3054  
4.6888
```

If we increment by .8, we get a negative monitor intensity which is impossible

```
coneSignalsDeltaS = baseline_cones + [0 0 0.8]'; %increment S
monitorSignalsDeltaS = cones_to_monitor * coneSignalsDeltaS
```

```
monitorSignalsDeltaS =
```

```
    1.7710
   -0.1113
    6.9021
```

.7 seems to be highest possible increment (rounded to the nearest tenth)

```
coneSignalsDeltaS = baseline_cones + [0 0 0.7]'; %increment S
monitorSignalsDeltaS = cones_to_monitor * coneSignalsDeltaS
```

```
monitorSignalsDeltaS =
```

```
    1.6746
    0.0276
    6.1643
```

#### 4) Computing color matching function

Given a test light  $t$ , we can figure out the intensities  $e_{cie}$  of the cie lights needed to match as  $Ct = CM_{cie}e_{cie}$

Rewritten, this becomes  $(CM_{cie})^{-1}Ct = e_{cie}$  so the color matching function is  $(CM_{cie})^{-1}C$

```
cie = zeros(3, 31);
cie(sub2ind(size(cie), [1 2], [4 16])) = 1;
cie(3, 31) = 80;
color_matching_function = inv(cones * cie') * cones
plot(spectrum,color_matching_function(1,:), 'b');
hold on
plot(spectrum,color_matching_function(2,:), 'g');
plot(spectrum,color_matching_function(3,:), 'r');
xlabel('Wavelength (nm)');
ylabel('Relative Intensity');
title('Color Matching Function')
legend('B', 'G', 'R');
```

```
color_matching_function =
```

Columns 1 through 7

```
    0.1923    0.4017    0.7308    1.0000    1.1025    1.0127    0.8844
   -0.0016   -0.0031   -0.0044   -0.0000    0.0133    0.0327    0.0602
    0.0024    0.0045    0.0059   -0.0000   -0.0167   -0.0409   -0.0734
```

Columns 8 through 14

---

0.7645	0.5163	0.3066	0.1820	0.1042	0.0478	0.0215
0.1100	0.1779	0.2647	0.4010	0.6061	0.8244	0.9595
-0.1198	-0.1588	-0.1945	-0.2467	-0.3136	-0.3400	-0.2840

Columns 15 through 21

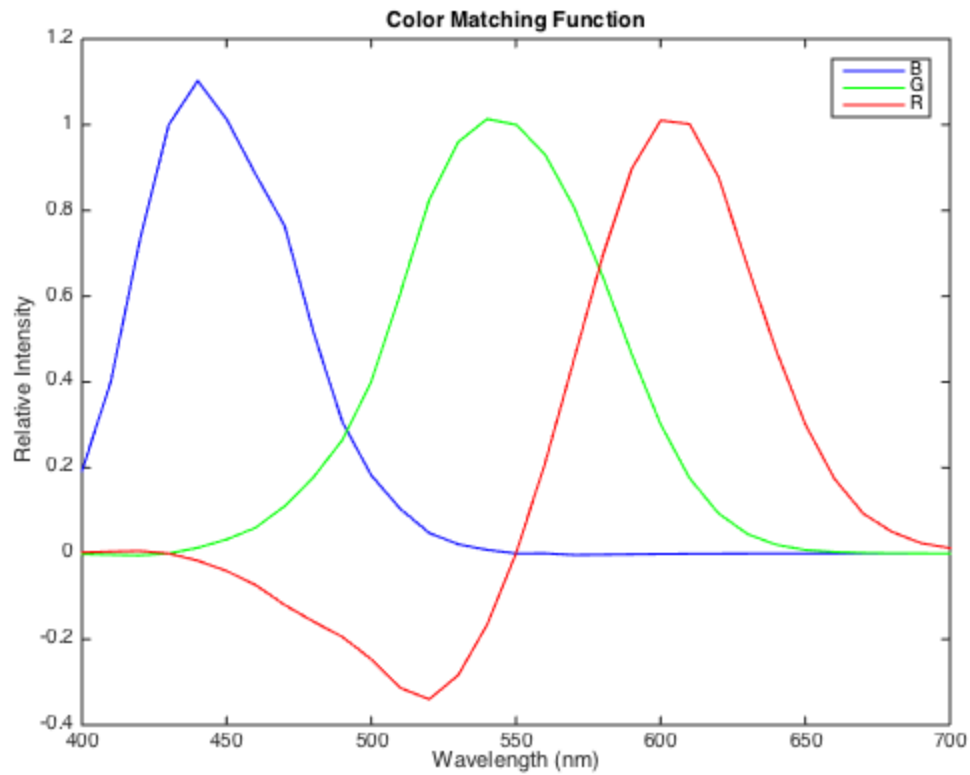
0.0085	-0.0000	0.0003	-0.0035	-0.0028	-0.0020	-0.0013
1.0135	1.0000	0.9311	0.8081	0.6455	0.4651	0.3013
-0.1664	-0.0000	0.2093	0.4512	0.6947	0.8970	1.0100

Columns 22 through 28

-0.0007	-0.0004	-0.0002	-0.0001	-0.0000	-0.0000	-0.0000
0.1754	0.0934	0.0453	0.0202	0.0082	0.0036	0.0014
1.0017	0.8779	0.6706	0.4723	0.3012	0.1750	0.0932

Columns 29 through 31

-0.0000	-0.0000	-0.0000
0.0005	0.0003	0.0000
0.0503	0.0242	0.0125



5) Given a vector of cie intensities, we can compute the requisite phosphor intensities without reference to a test SPD. This is because we can write the SPD of a set of cie intensities as  $t = M_{cie} e_{cie}$

---

So the above equation for the phosphors becomes  $(CM_{phos})^{-1}CM_{cie}e_{cie} = e_{phos}$  which gives us  $(CM_{phos})^{-1}CM_{cie}$  as the function to go from cie intensities to phosphor intensities

```
cie_to_cones = cones * cie';  
cones_to_phosphors = inv(cones * phosphors');  
cie_to_phosphors = cones_to_phosphors * cie_to_cones
```

```
cie_to_phosphors =
```

```
    0.7444    0.0655    8.8624  
   -1.0309    6.1927   -1.9196  
    6.6693   -0.6997   -0.0999
```

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