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Reg. No.:						

Question Paper Code:4053136

M.E. / M.Tech. DEGREE EXAMINATIONS, NOV/ DEC 2024 Third Semester Computer Science and Engineering P23CSE13 - COMPUTER VISION AND PATTERN RECOGNITION (Regulation 2023)

Time:	Three Hours	Maximum:	100	Marks

Answer ALL questions

 $PART - A \qquad (10 \times 2 = 20 \text{ Marks})$

- 1. What is Computer Vision?
- 2. What are the geometric primitives and transformations?
- 3. Define Pyramids and wavelets.
- 4. What are the techniques for feature scaling?
- 5. Write down the split and merge algorithm.
- 6. Mention the three steps in face recognition.
- 7. What are the methods in the nearest neighbors?
- 8. What is K-Means Algorithm?
- 9. List down types of imputation methods.
- 10. What is meant by Data imputation?

	PART – B	(5 x 16 = 80 Marks)			
11. (a)	Explain the role of Intrinsic and extrinsic parameters in	Camera calibration. ((16)			
	(OR)					
(b)	Explain the following operators in detail. i)Point operators ii)Neighborhood operators	3)	3+8)			
12. (a)	Write a short note on Fourier Transform in Image prexample.	-	an (16)			
(OR)						
(b)	Discuss the Evaluation and Selection of features in com	puter vision model.	(16)			
13. (a)	Describe the design principles of pattern recognition sys	stem with an example.	(16)			
(OR)						
(b)	Explain the process of category recognition in pattern re	ecognition.	(16)			
14. (a)	Formulate SVM as an optimization problem. How suppused for classification of data which are not linearly separately.		n be (16)			
(OR)						
(b)	Explain the K-Means algorithm for clustering, with an ex-	xample. ((16)			
15. (a)	Elaborate the data imputation issues, concepts and key	problems. ((16)			

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(OR)

What are the techniques in data imputation methods? Explain in detail.

(16)

(b)