**YelpCamp**

User Authentication- can use passport for implementation(local in yelpcamp)

HTTP is a stateless protocol. So we use sessions to make it stateful for the purpose of authentication. In the database the password is not stored but instead a username is stored in db and a hash of the password and “salt” which is used to unhash the password.

When we logout, passport destroys the user data in the current session.

Used middleware, which is the code executed before the callback function which authenticates the user.