



arXiv:2007.14451

Classical vs. quantum learning of discrete distributions

Dominik Hangleiter

QSI Seminar, September 10, 2020

Thanks to ...



Ryan Sweke



Jean-Pierre Seifert



Jens Eisert

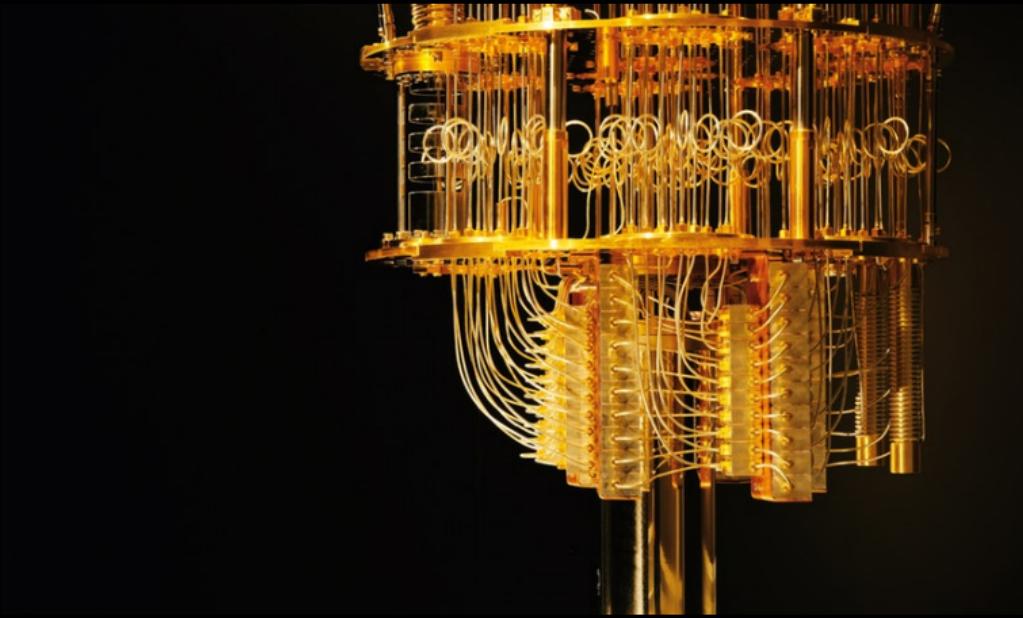
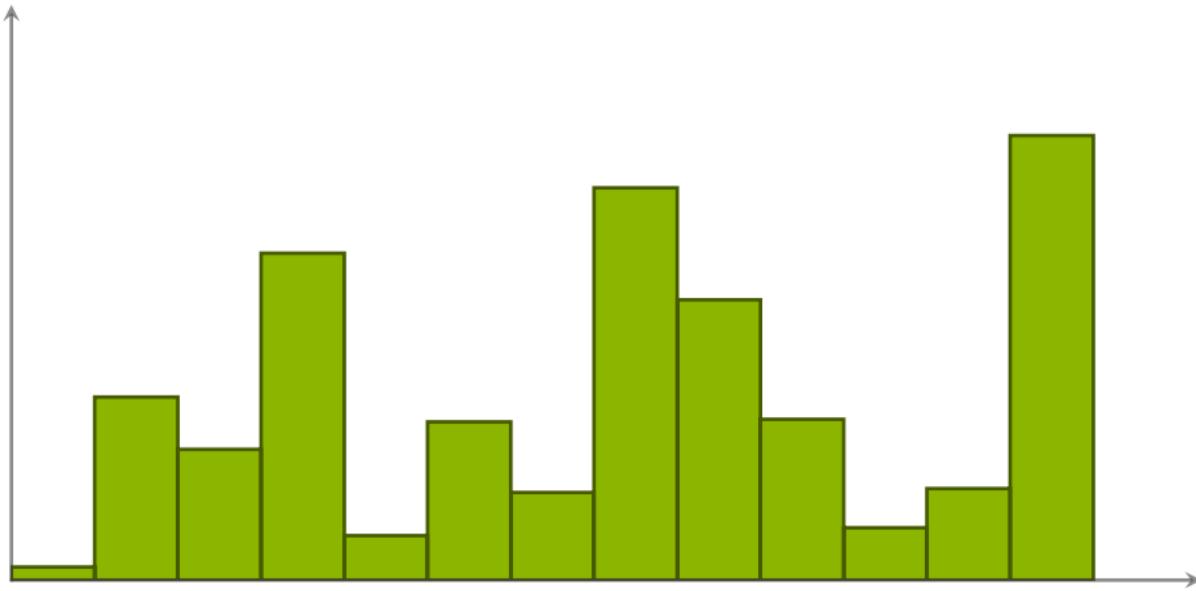


Image Ref.: Graham Carlow/IBM

VS.





Machine learning



Image Ref.: Wikipedia – Katze (CC0)

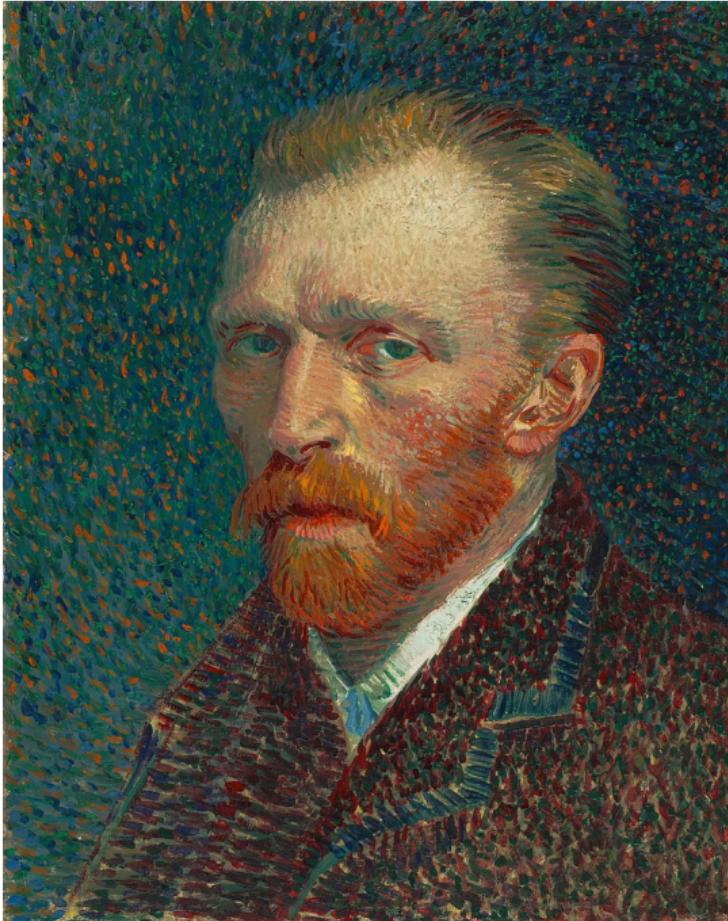
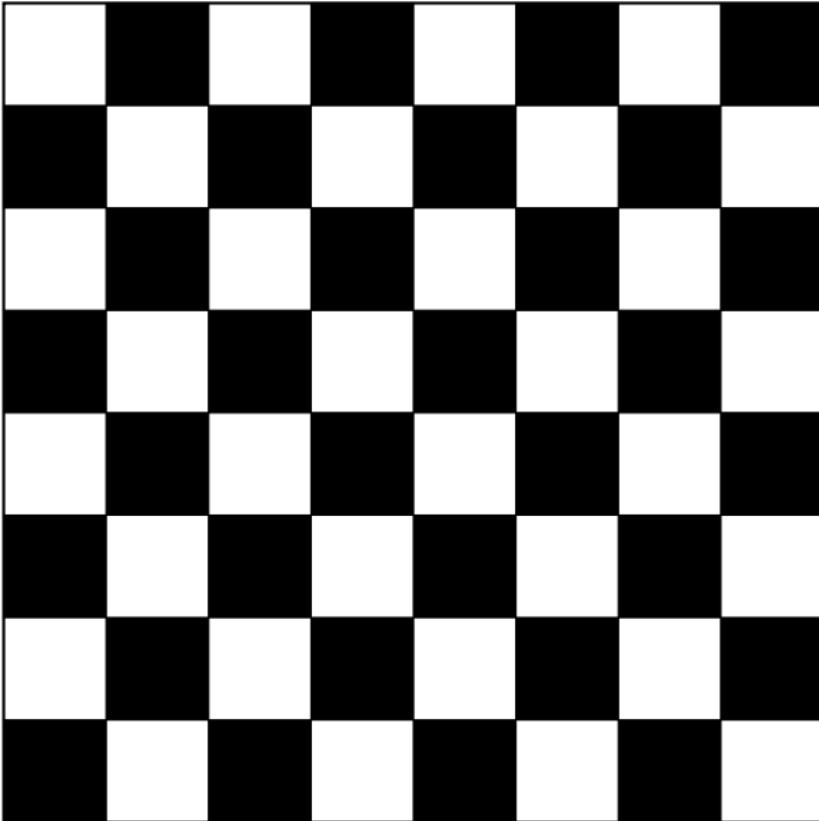
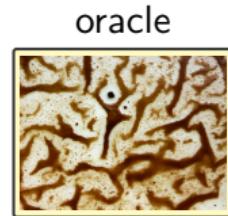


Image Ref.: Wikipedia – Vincent Van Gogh (CC0)



Machine learning and distribution learning

Supervised learning

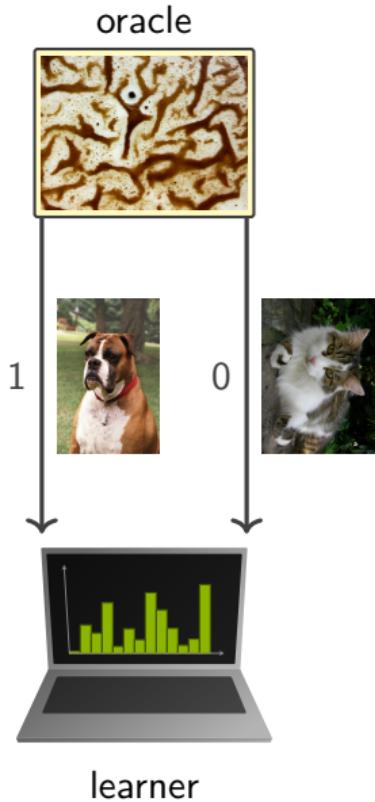
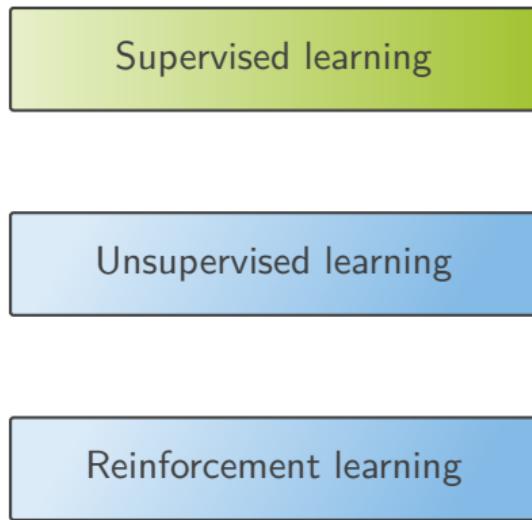


Unsupervised learning

Reinforcement learning



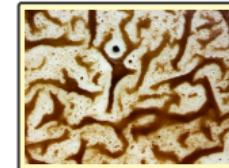
Machine learning and distribution learning



Machine learning and distribution learning

Supervised learning

oracle



Unsupervised learning

Distribution on $\{\text{images}\} \times \{0, 1\}$.

Reinforcement learning



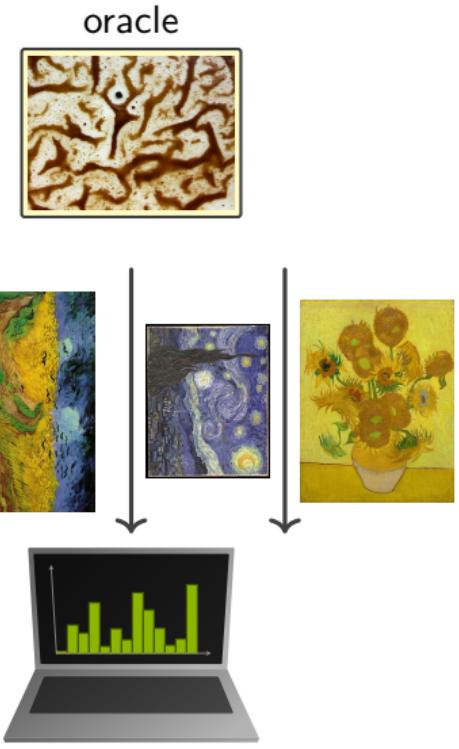
learner

Machine learning and distribution learning

Supervised learning

Unsupervised learning

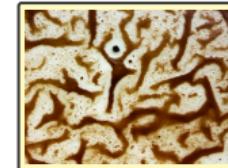
Reinforcement learning



Machine learning and distribution learning

Supervised learning

oracle



Unsupervised learning

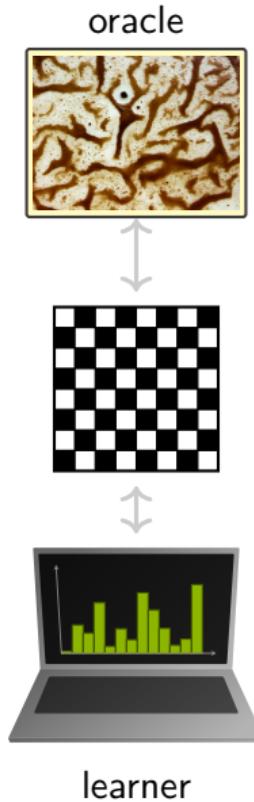
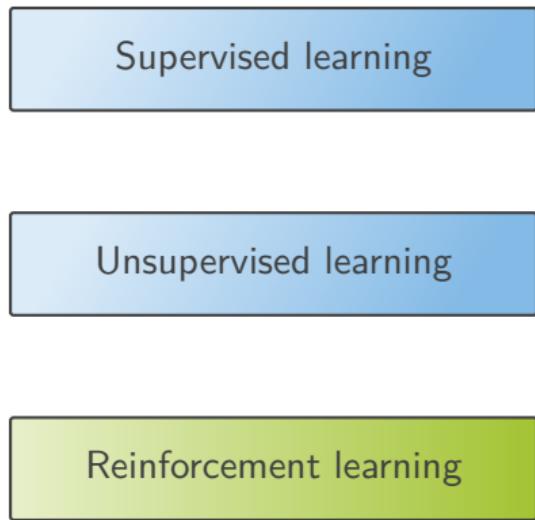
Distribution on {images}

Reinforcement learning



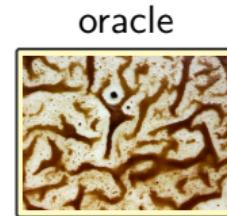
learner

Machine learning and distribution learning



Machine learning and distribution learning

Supervised learning



Unsupervised learning

Distribution on moves,
conditioned on environ. configs.

Reinforcement learning



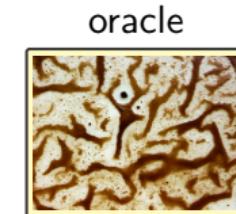
learner

Machine learning and distribution learning

Supervised learning

Unsupervised learning

Reinforcement learning



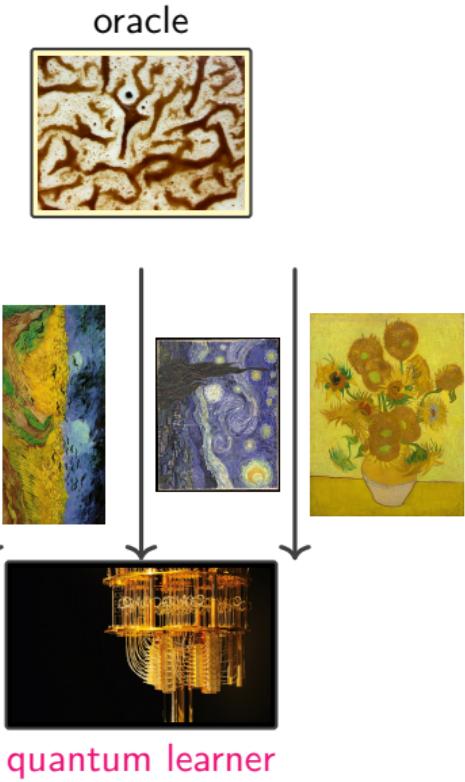
learner

Machine learning and distribution learning

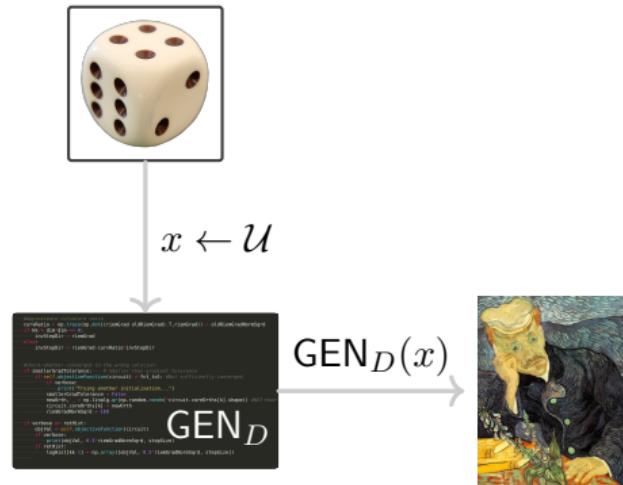
Supervised learning

Unsupervised learning

Reinforcement learning



Unsupervised learning: generator vs. density learning



Unsupervised learning: generator vs. density learning



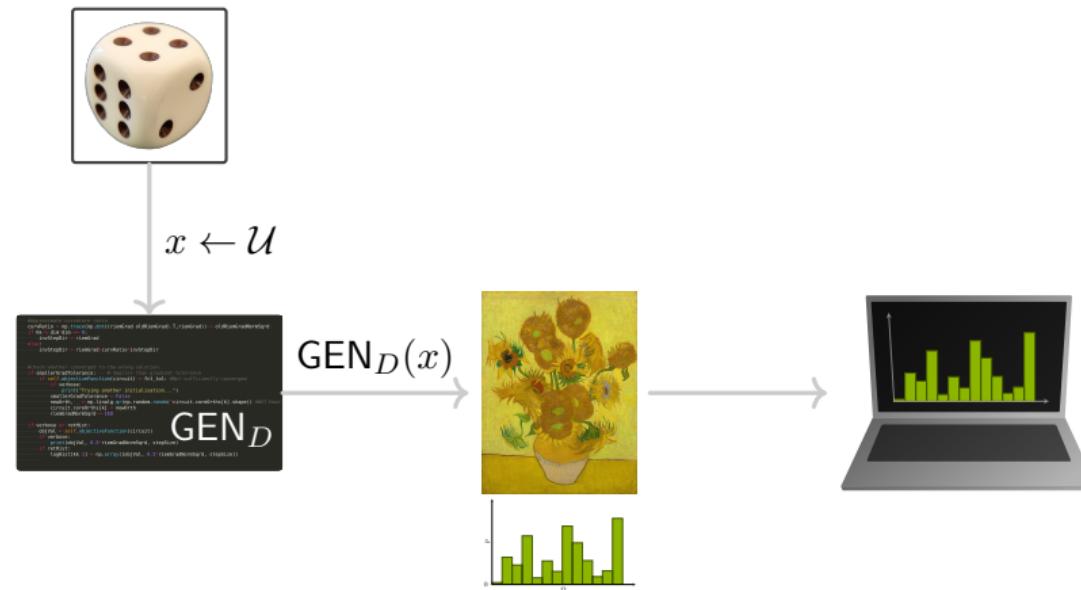
$$x \leftarrow \mathcal{U}$$



$\text{GEN}_D(x)$



Unsupervised learning: generator vs. density learning



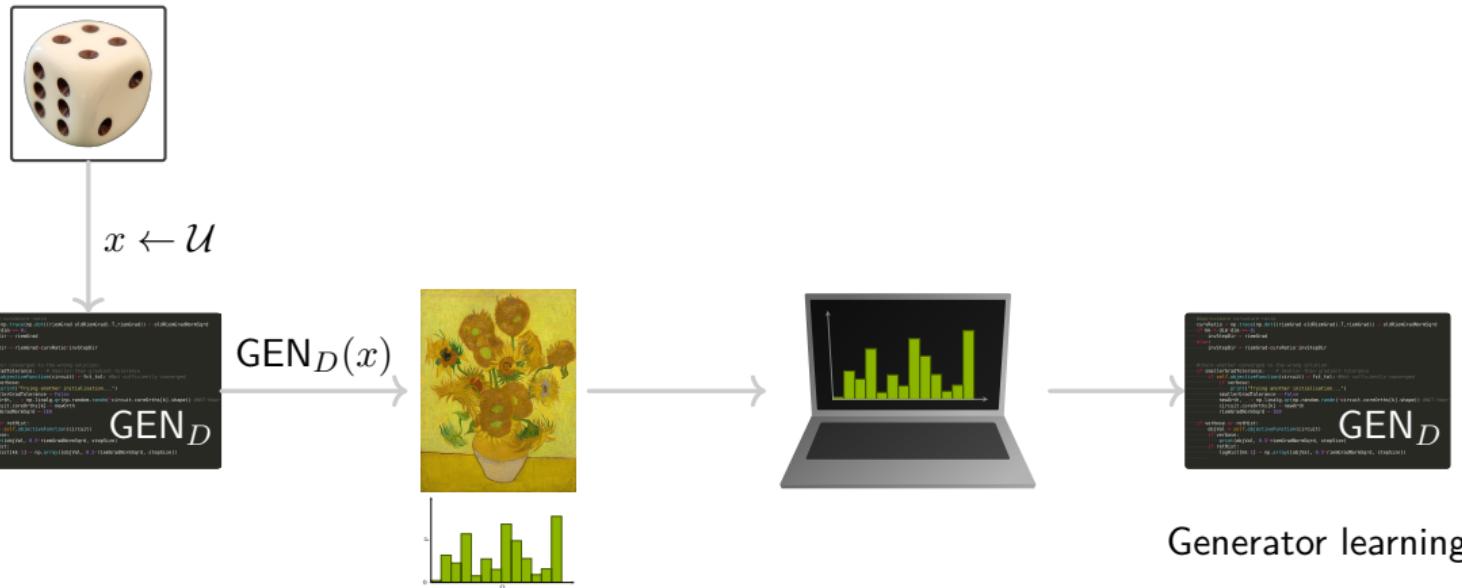
Unsupervised learning: generator vs. density learning



Unsupervised learning: generator vs. density learning



Unsupervised learning: generator vs. density learning



Task: Learn a generator GEN_D of a distribution D .

Classical vs. quantum generative modelling

Question: Quantum generator-learning advantage?

Are there distributions which are

- not efficiently classically generator-learnable, but
- efficiently quantum generator-learnable?

The details matter – the case of function learning

Learning Boolean functions $f : \{0, 1\}^n \rightarrow \{0, 1\}$.

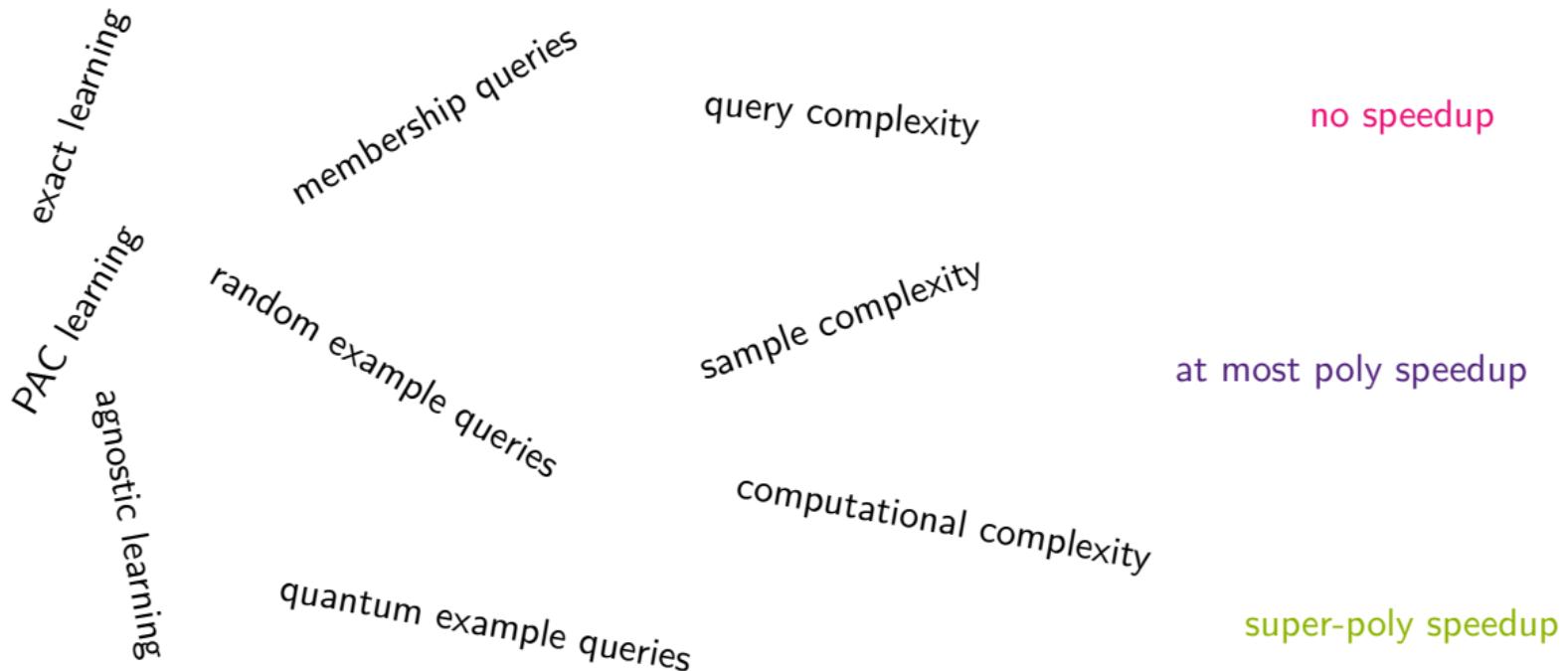
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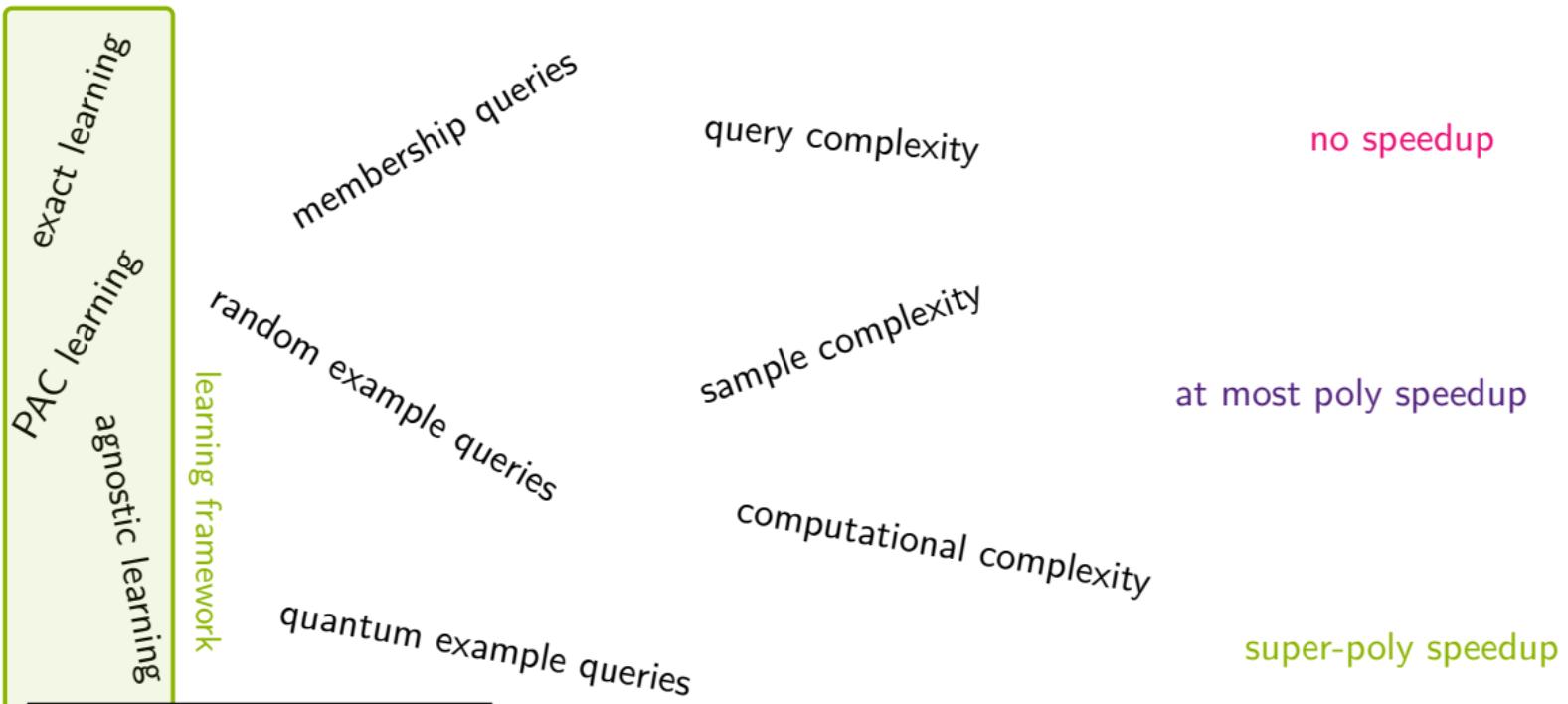
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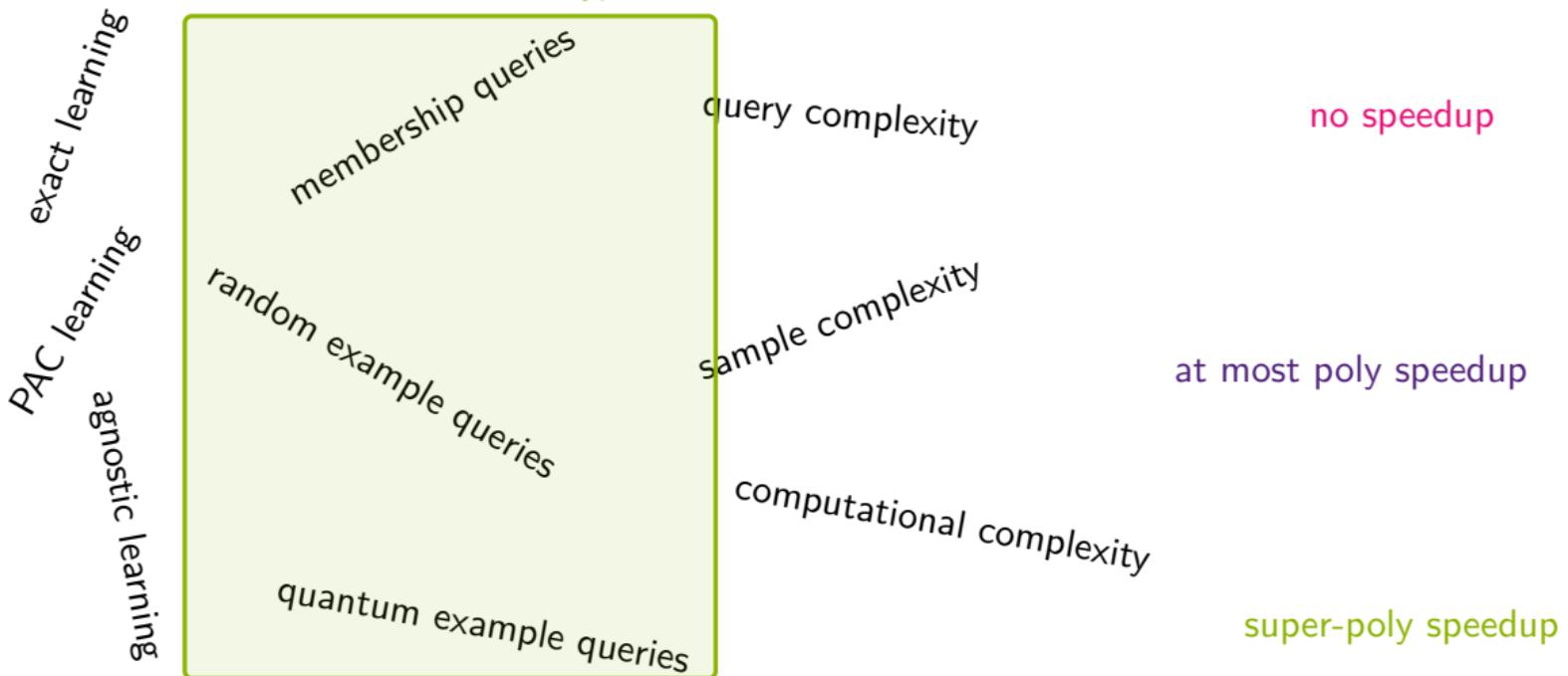
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oracle type



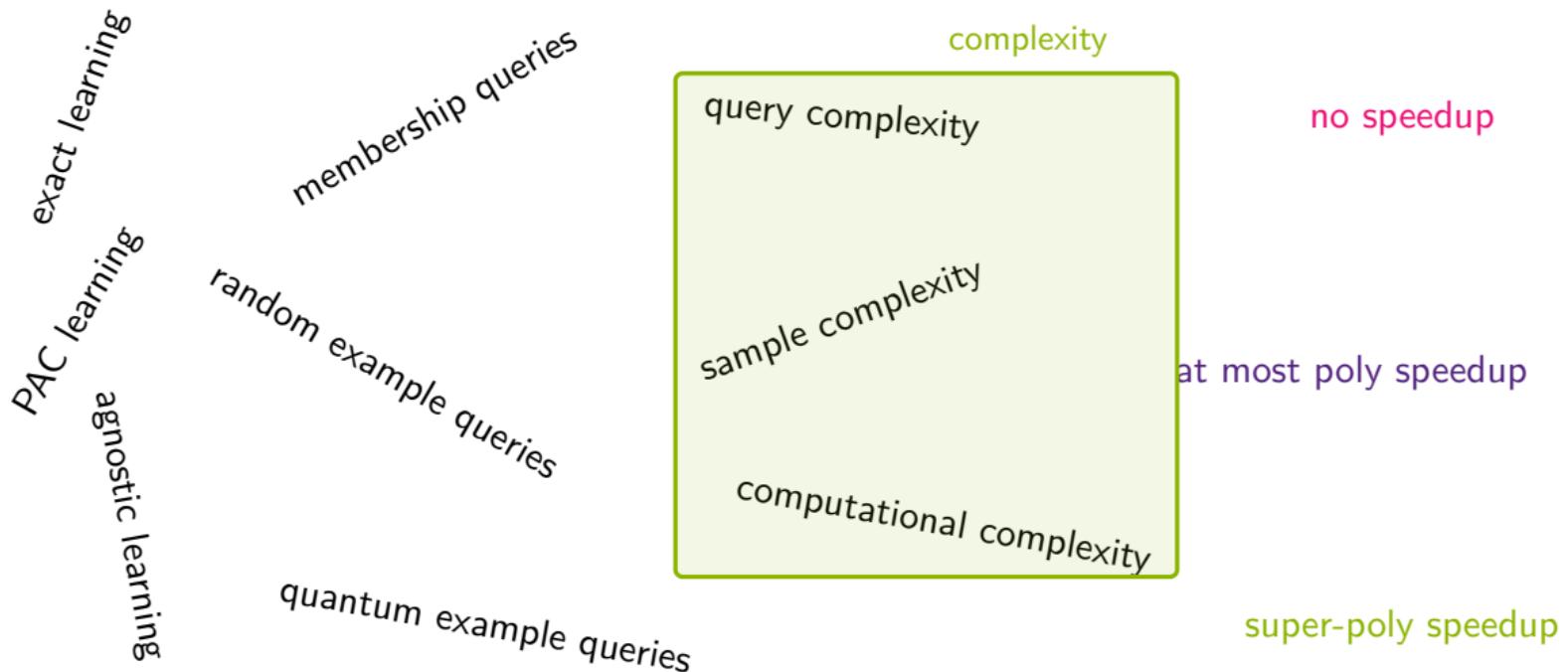
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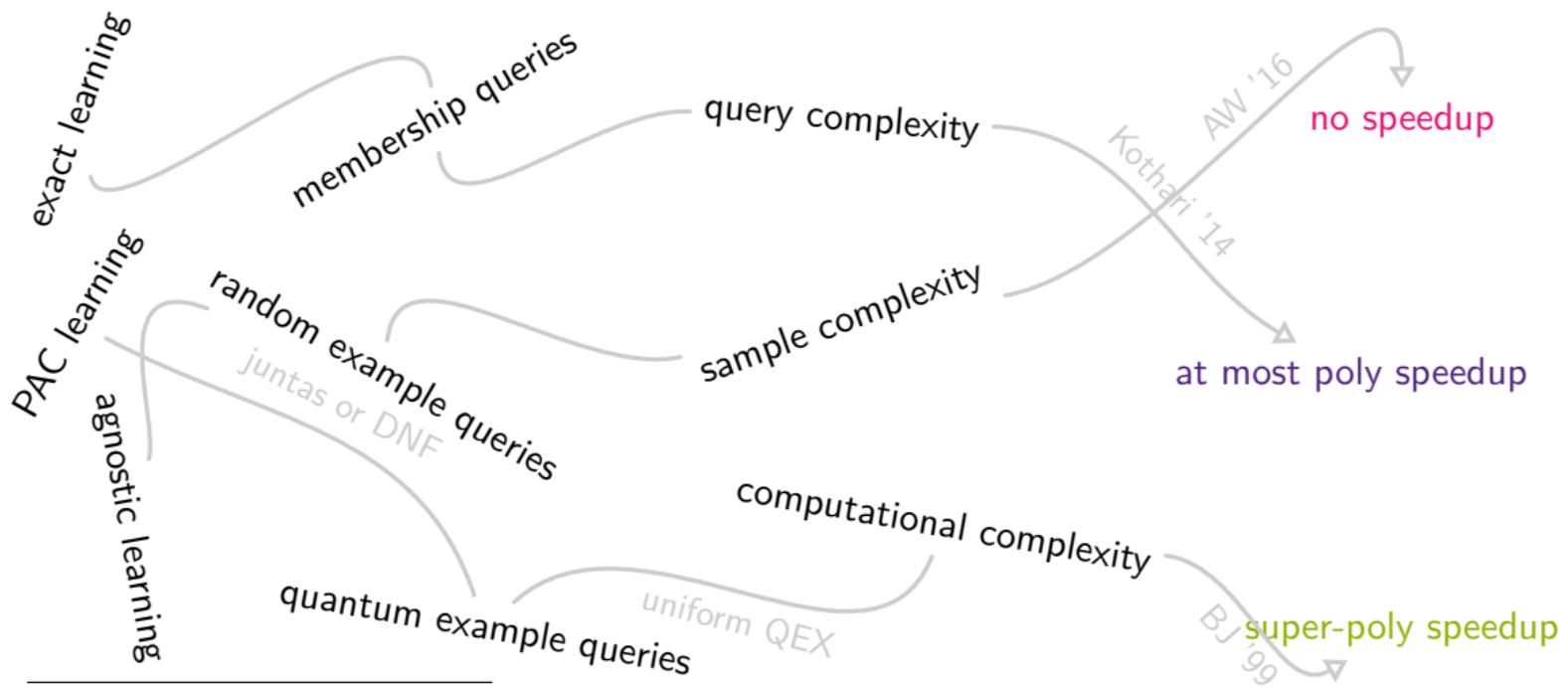
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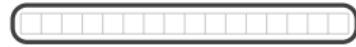
Arunachalam and de Wolf: Optimal quantum sample complexity of learning algorithms. CCC'17.

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Specify the question!

Classes of distributions

Sample space Ω_n . Think $\{0, 1\}^n$.

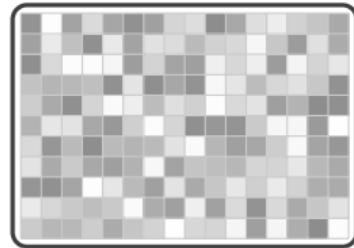


Classes of distributions

Sample space Ω_n . Think $\{0, 1\}^n$.



Distributions \mathcal{D}_n over Ω_n .

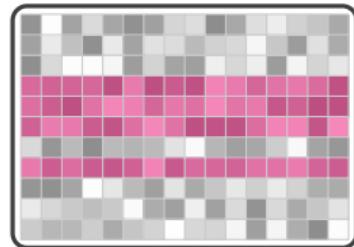


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Distributions \mathcal{D}_n over Ω_n .



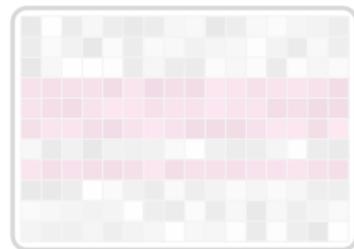
Distribution (concept) class $\mathcal{C}_n \subset \mathcal{D}_n$

Classes of distributions

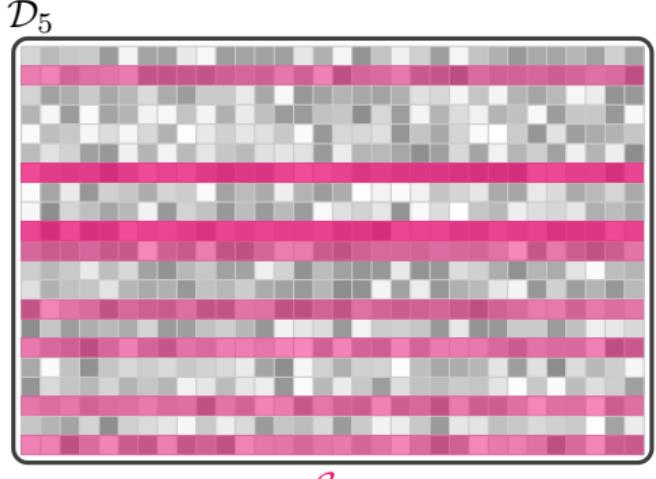
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Distributions \mathcal{D}_n over Ω_n .

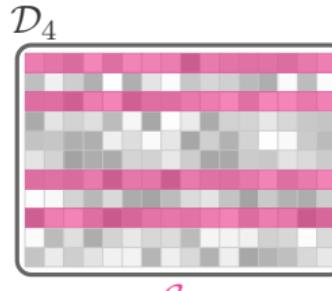
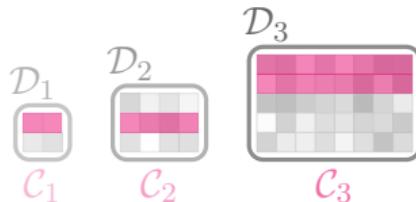


Distribution (concept) class $\mathcal{C}_n \subset \mathcal{D}_n$



Efficiently generate problem instances!

$$\mathcal{IG}(1^n) \rightarrow D \in \mathcal{C}_n$$



\mathcal{C}_4

Classical vs. quantum learning (1)

Question: Quantum generator-learning advantage?

Is there a distribution (concept) class which is

- not efficiently classically generator-learnable, but
- efficiently quantum generator-learnable?

Generator-learning: classical vs. quantum

Generators



GEN_D

```

constructor (in transaction transaction transactionId, TransactionContext context) {
    this.transactionId = transactionId;
    this.context = context;
    this.state = TransactionState.CREATED;
}

void commit() {
    if (state != TransactionState.COMMITTED) {
        throw new IllegalStateException("Transaction is not yet committed");
    }
    state = TransactionState.COMMITTED;
}

void rollback() {
    if (state != TransactionState.COMMITTED) {
        throw new IllegalStateException("Transaction is not yet committed");
    }
    state = TransactionState.ROLLED_BACK;
}

void begin() {
    if (state != TransactionState.CREATED) {
        throw new IllegalStateException("Transaction has already started");
    }
    state = TransactionState.STARTED;
}

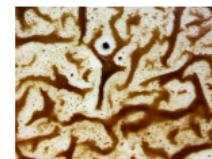
void commit(TransactionContext context) {
    if (state != TransactionState.STARTED) {
        throw new IllegalStateException("Transaction has not yet started");
    }
    state = TransactionState.COMMITTED;
    this.context = context;
}

void rollback(TransactionContext context) {
    if (state != TransactionState.STARTED) {
        throw new IllegalStateException("Transaction has not yet started");
    }
    state = TransactionState.ROLLED_BACK;
    this.context = context;
}

```

Oracle access

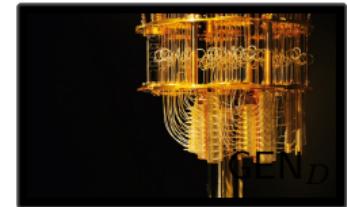
SAMPLE(D)
 $x \leftarrow D$



Learning algorithm



$$\text{QSAMPLE}(D) = \sum_x \sqrt{D(x)} |x\rangle$$



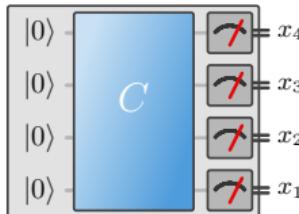
Generator-learning: classical vs. quantum

Generators



```
classical_generator(distribution_of_labels, T, epsilon):
    # ...
    generator = random_generator(generator)
    # ...
    return generator
```

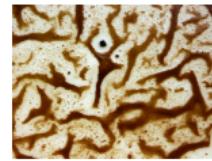
GEN_D



QGEN_D

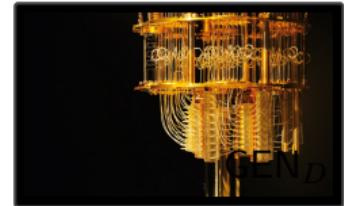
Oracle access

$\text{SAMPLE}(D)$
 $x \leftarrow D$



$\text{QSAMPLE}(D)$
 $\sum_x \sqrt{D(x)}|x\rangle$

Learning algorithm



Generator-learning: classical vs. quantum

Generators

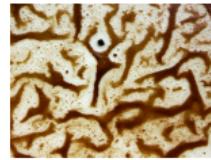


GEN_D



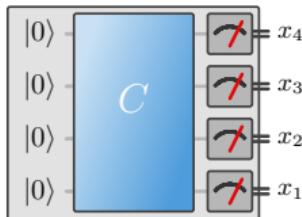
Oracle access

SAMPLE(D)
 $x \leftarrow D$

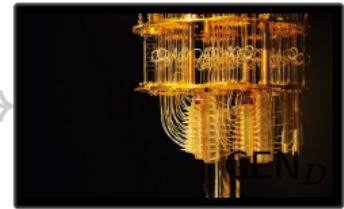


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Learning algorithm



QGEN_D



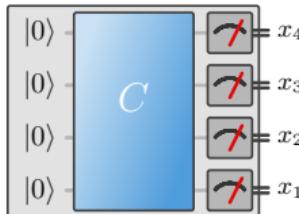
Generator-learning: classical vs. quantum

Generators



```
classical_generator(distribution, T, epsilon):
    # ...
    distribution = [1/6] * 6
    distribution[0] = 1 - epsilon
    distribution[1] = 1 + epsilon
    # ...
    return distribution
```

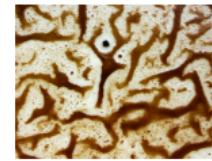
GEN_D



QGEN_D

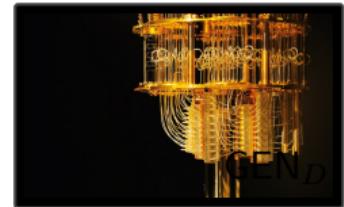
Oracle access

$\text{SAMPLE}(D)$
 $x \leftarrow D$



$\text{QSAMPLE}(D)$
 $\sum_x \sqrt{D(x)}|x\rangle$

Learning algorithm



Generator-learning: classical vs. quantum

Generators



GEN_D

```

constructor (m: string, constructor: string, c: string) {
    this.m = m;
    this.constructor = constructor;
    this.c = c;
}

function (m: string, constructor: string, c: string) {
    this.m = m;
    this.constructor = constructor;
    this.c = c;
}

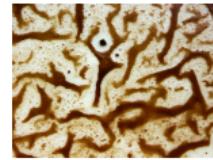
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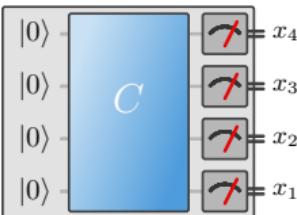
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SAMPLE(D)
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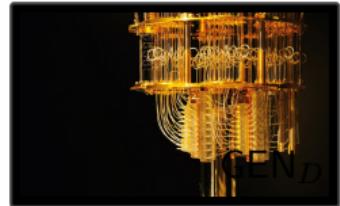


$$\text{QSAMPLE}(D) = \sum_x \sqrt{D(x)} |x\rangle$$

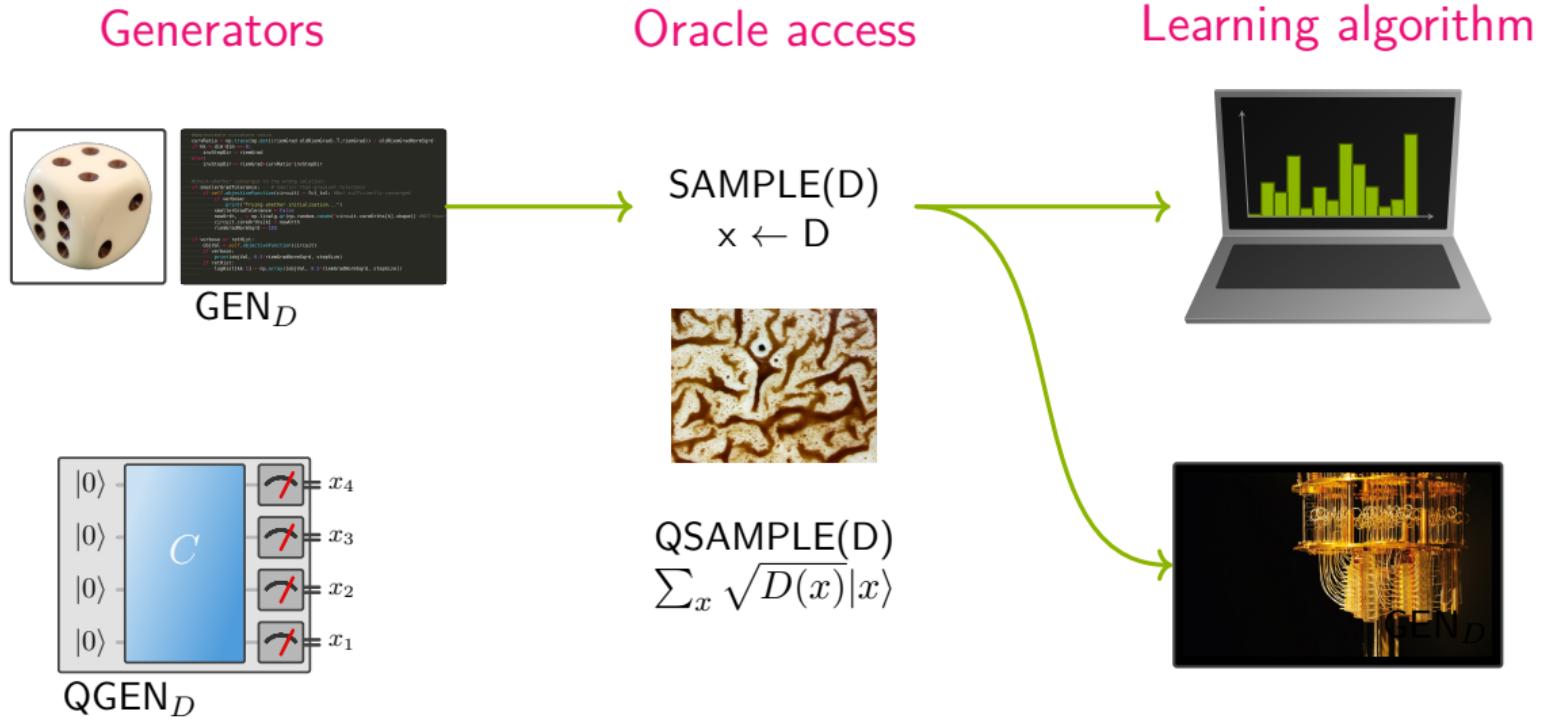
Learning algorithm



QGEN_D



Generator-learning: classical vs. quantum



Classical vs. quantum learning (2)

Question: Quantum generator-learning advantage?

Is there a class of efficiently classically generated discrete distributions which is

- not efficiently classical generator-learnable, but
- efficiently quantum generator-learnable

w.r.t. the SAMPLE oracle?

PAC generator-learning distribution classes

PAC learning of distribution classes

A distribution class \mathcal{C} is PAC learnable w.r.t. distance d , if there is an algorithm \mathcal{A} which for **every** $D \in \mathcal{C}$ and **every** $\epsilon, \delta > 0$, given access to an oracle $O(D)$, outputs

- with probability at least $1 - \delta$ (**Probably**)

a generator $\text{GEN}_{D'}$ of a distribution D' such that

- $d(D, D') < \epsilon$. (**Approximately Correct**)

PAC generator-learning distribution classes

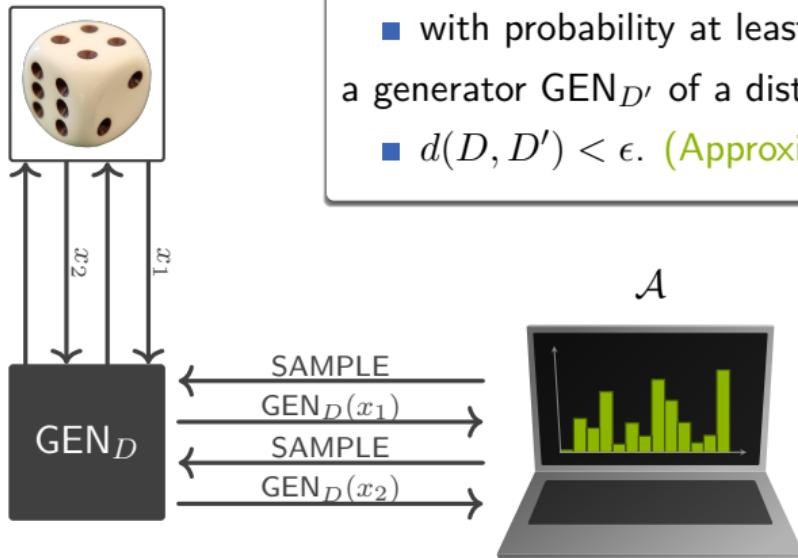
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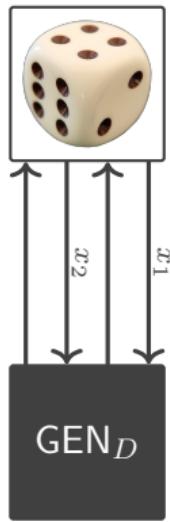
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```

class QuantumCircuit:
    def __init__(self):
        self.circuit = QuantumCircuit(2)
        self.circuit.h(0)
        self.circuit.cx(0, 1)
        self.circuit.measure_all()
        self.circuit_drawer = circuit_drawer(self.circuit)

    def sample(self, n_shots=1000):
        result = execute(self.circuit, Aer.get_backend('qasm_simulator'), shots=n_shots).result()
        counts = result.get_counts()
        return [counts.get('00'), counts.get('01'), counts.get('10'), counts.get('11')]

    def gen(self, x):
        if x == 0:
            self.circuit.h(0)
            self.circuit.measure_all()
        else:
            self.circuit.cx(0, 1)
            self.circuit.measure_all()
        circuit_drawer(self.circuit)
        return self.circuit

    def oracle(self, x):
        if x == 0:
            self.circuit.h(0)
            self.circuit.measure_all()
        else:
            self.circuit.cx(0, 1)
            self.circuit.measure_all()
        circuit_drawer(self.circuit)
        return self.circuit

    def verify(self, x):
        if x == 0:
            self.circuit.h(0)
            self.circuit.measure_all()
        else:
            self.circuit.cx(0, 1)
            self.circuit.measure_all()
        circuit_drawer(self.circuit)
        return self.circuit

    def print_circuit(self):
        circuit_drawer(self.circuit)

```

GEN_{D'}

PAC generator-learning distribution classes

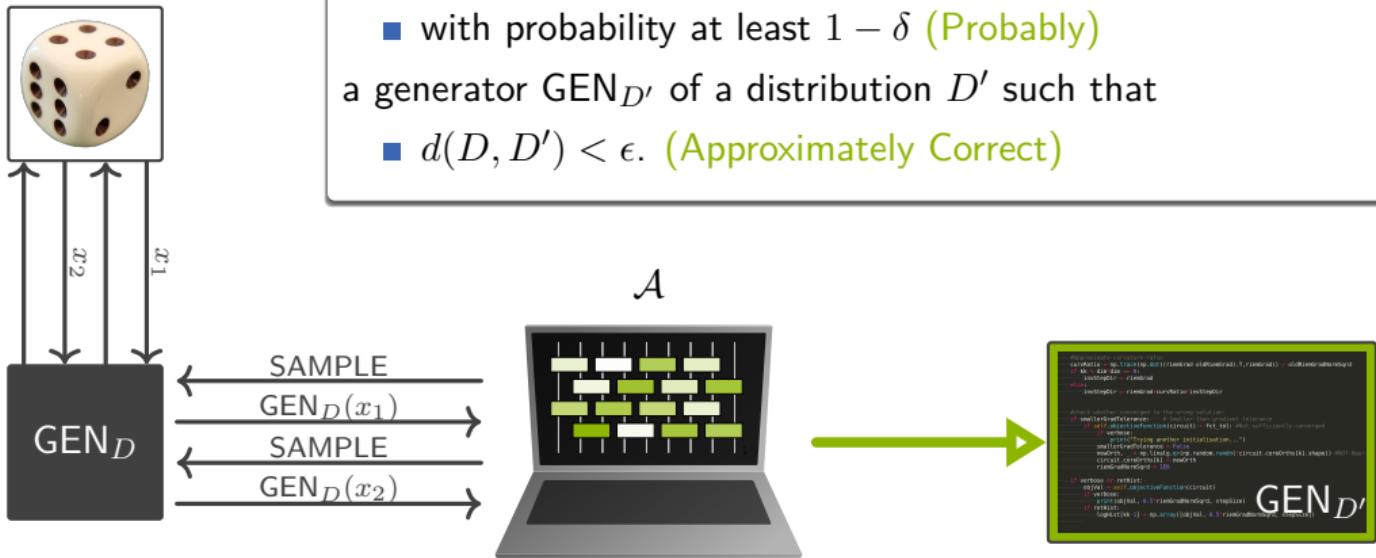
PAC learning of distribution classes

A distribution class \mathcal{C} is **efficiently** PAC learnable w.r.t. distance d , if there is an algorithm \mathcal{A} which for **every** $D \in \mathcal{C}$ and **every** $\epsilon, \delta > 0$, given access to an oracle $O(D)$, outputs in time $\text{poly}(|D|, 1/\epsilon, 1/\delta)$

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PAC generator-learning distribution classes

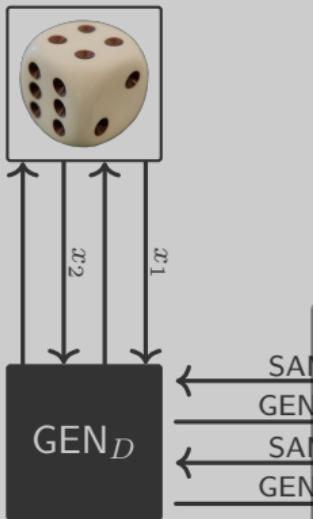
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- with probability at least $1 - \delta$ (Probably)

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A

Distance measures: KL divergence

$$d_{\text{KL}}(D, D') = \sum_x D(x) \log \left(\frac{D(x)}{D'(x)} \right)$$

Finally ...

A quantum vs. classical separation for distribution learning

Question: Quantum generator-learning advantage?

Is there a class of efficiently classically generated discrete distributions which is

- not efficiently classsical PAC generator-learnable, but
- efficiently quantum PAC generator-learnable

w.r.t. the SAMPLE oracle and the KL divergence?

A quantum vs. classical separation for distribution learning

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w.r.t. the SAMPLE oracle and the KL divergence?

Theorem: YES* !

*under the decisional Diffie-Hellman assumption for the group family of quadratic residues

Proof sketch

Proof sketch

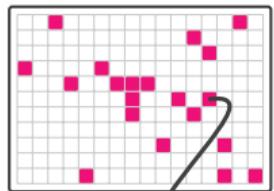
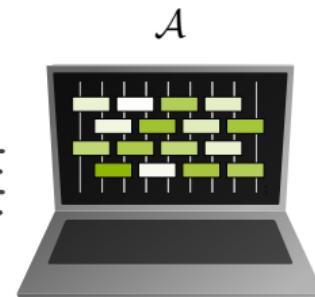
1. Classical hardness
2. Quantum easiness

Distributions that are hard to learn classically (1)

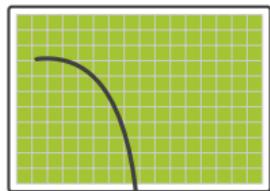
Pseudorandom function (PRF)

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$$\{F_k : D \rightarrow D'\}_{k \in \mathcal{K}}$$

 \mathcal{U} F_k  \mathcal{A}

$$\{F : D \rightarrow D'\}$$

 \mathcal{U} F

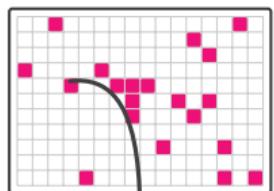
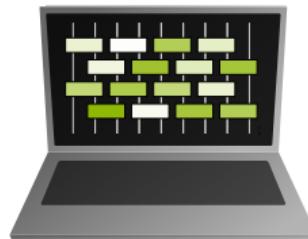
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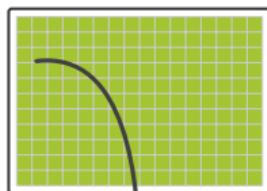
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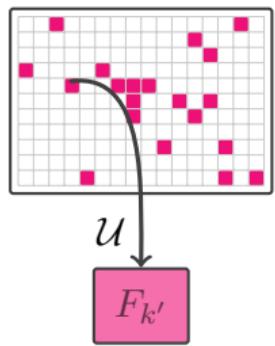


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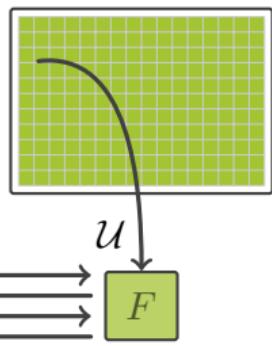
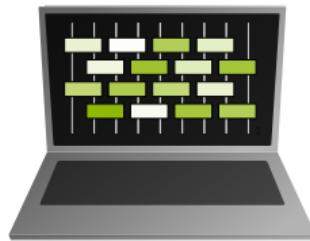
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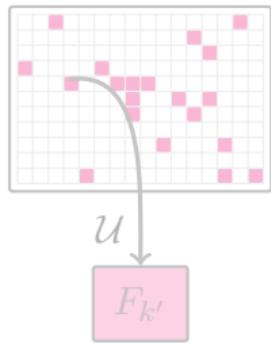
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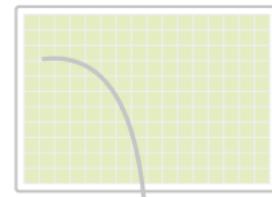
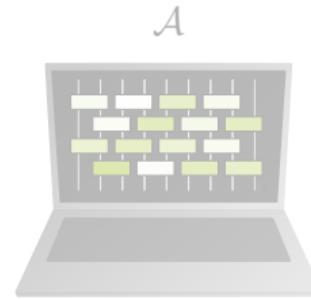
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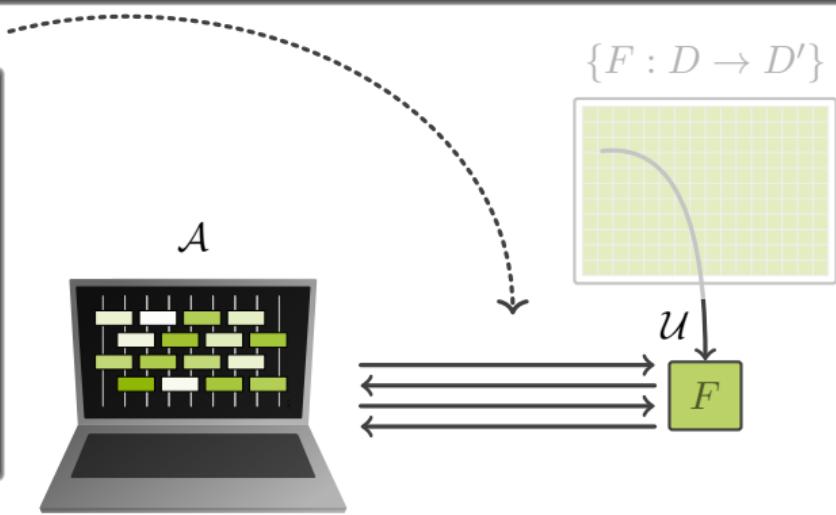
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Oracles & Security	
Classical algorithms \mathcal{A}	
random	weak-secure
membership	classical-secure
Quantum algorithms \mathcal{A}	
random	standard-secure
qu. memb.	quantum-secure



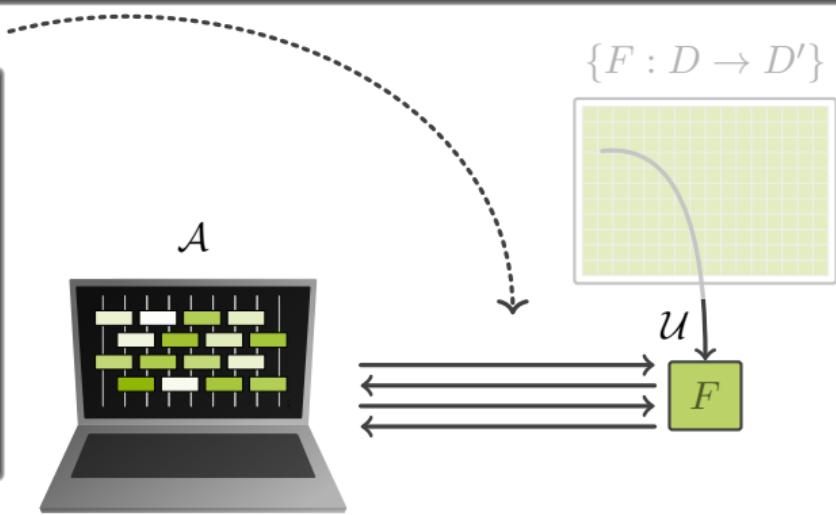
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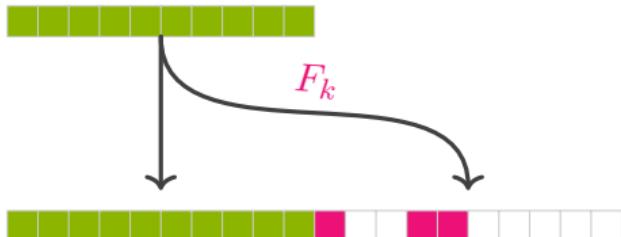
Distributions that are hard to learn classically (2)

Theorem (Kearns et al., '94)

Given a *classical-secure PRF* $\{F_k\}_k$, the distribution class $\{D_k\}_k$ defined by the “Kearns generator”

$$KG\!EN_k(x) = x || F_k(x)$$

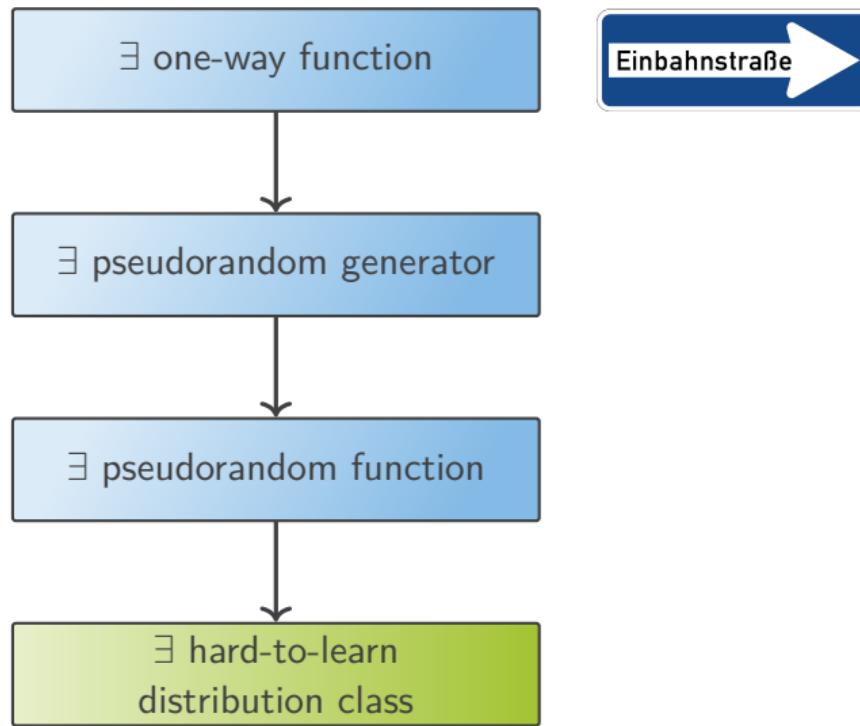
cannot be efficiently classically generator-learned.



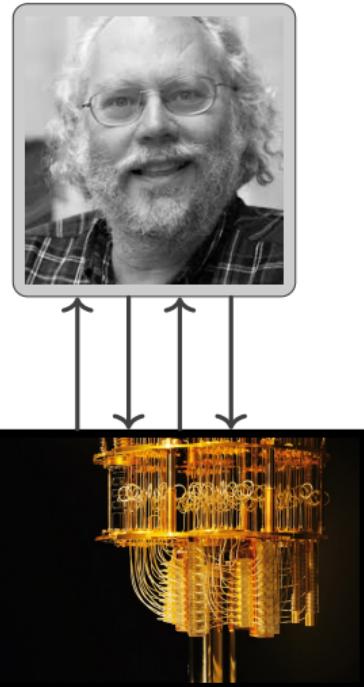
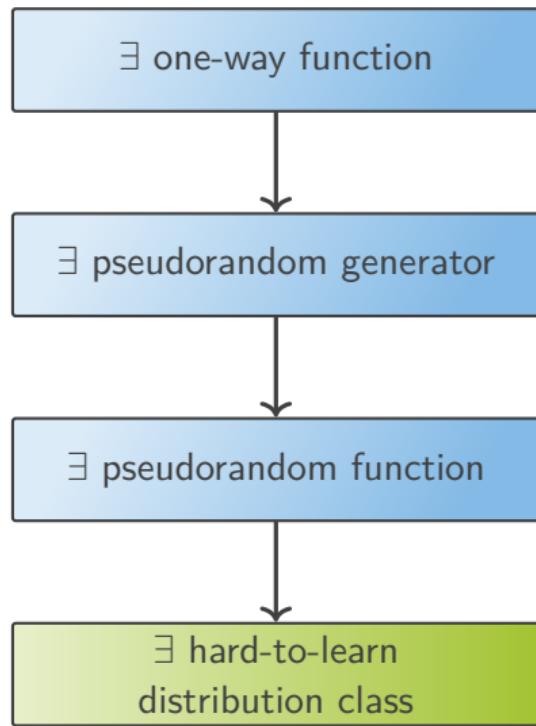
Proof idea

If such a learning algorithm $\tilde{\mathcal{A}}$ exists, then we can use this algorithm to construct an efficient adversary \mathcal{A} for the PRF!

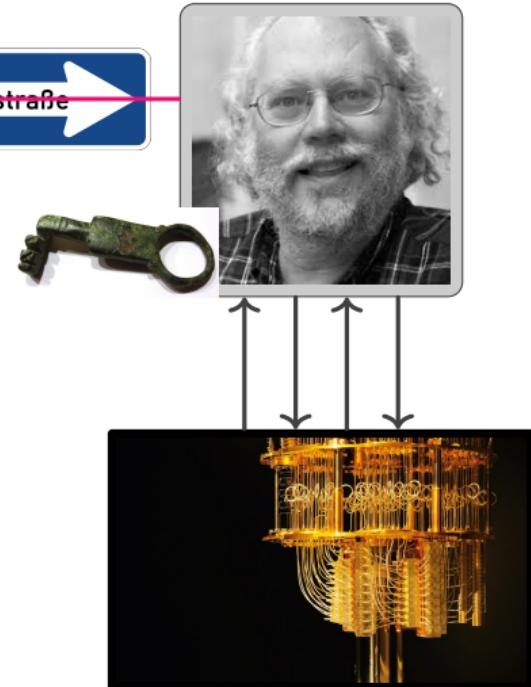
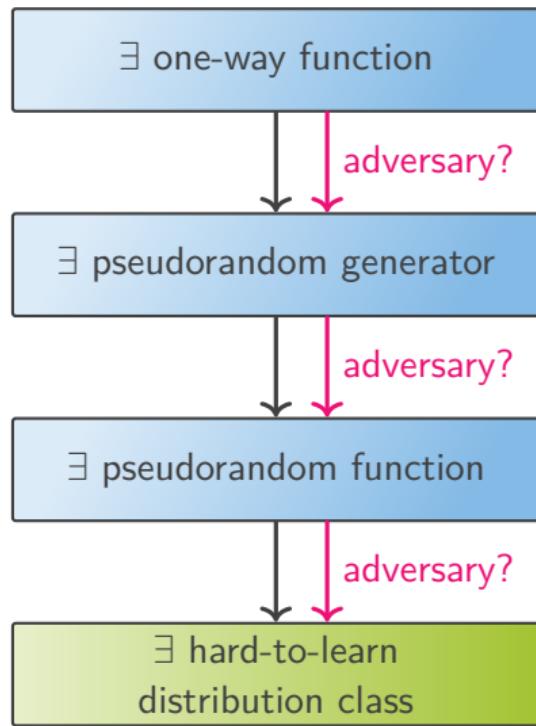
Digging deeper: How to construct PRFs



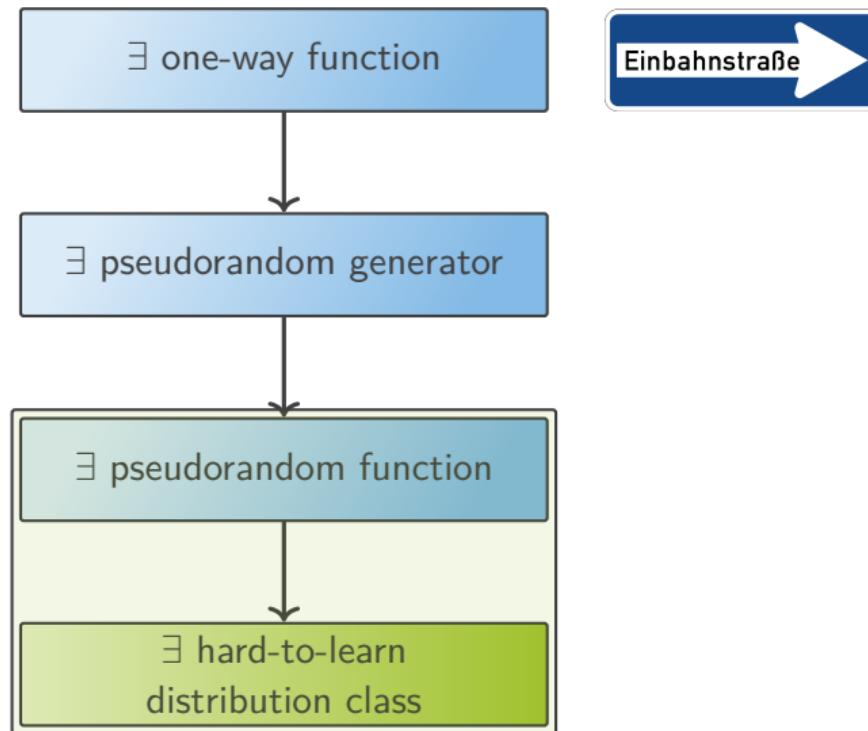
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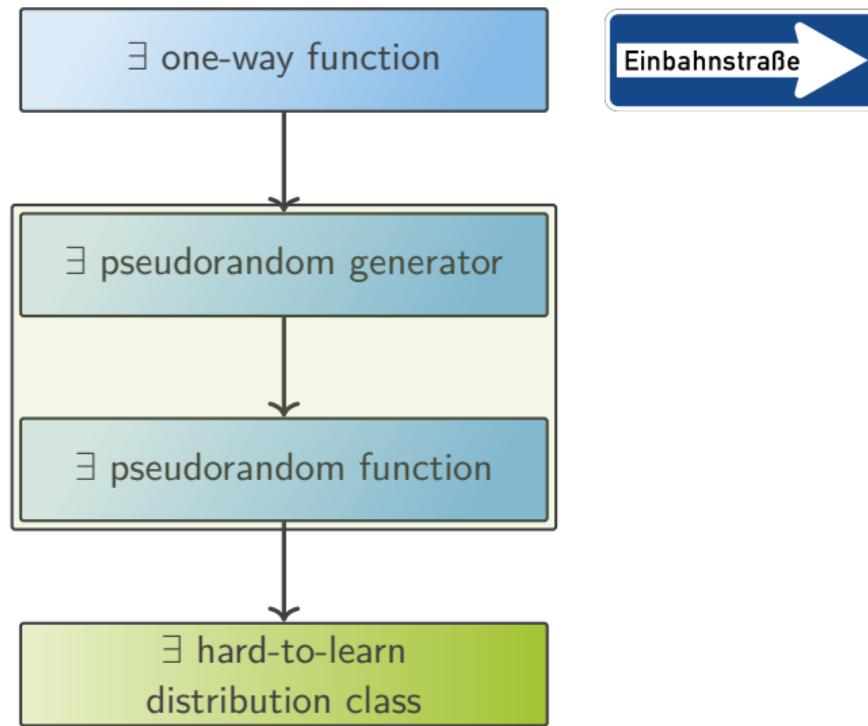
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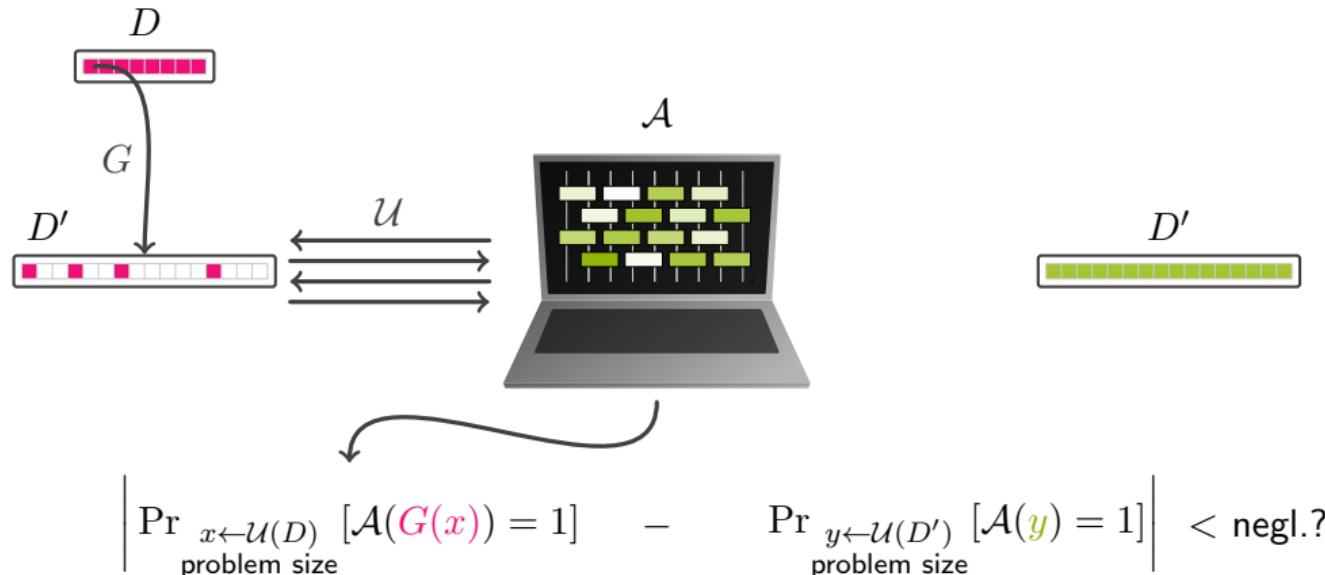
Digging deeper: How to construct PRFs



Constructing PRFs from PRGs

What is a pseudorandom generator?

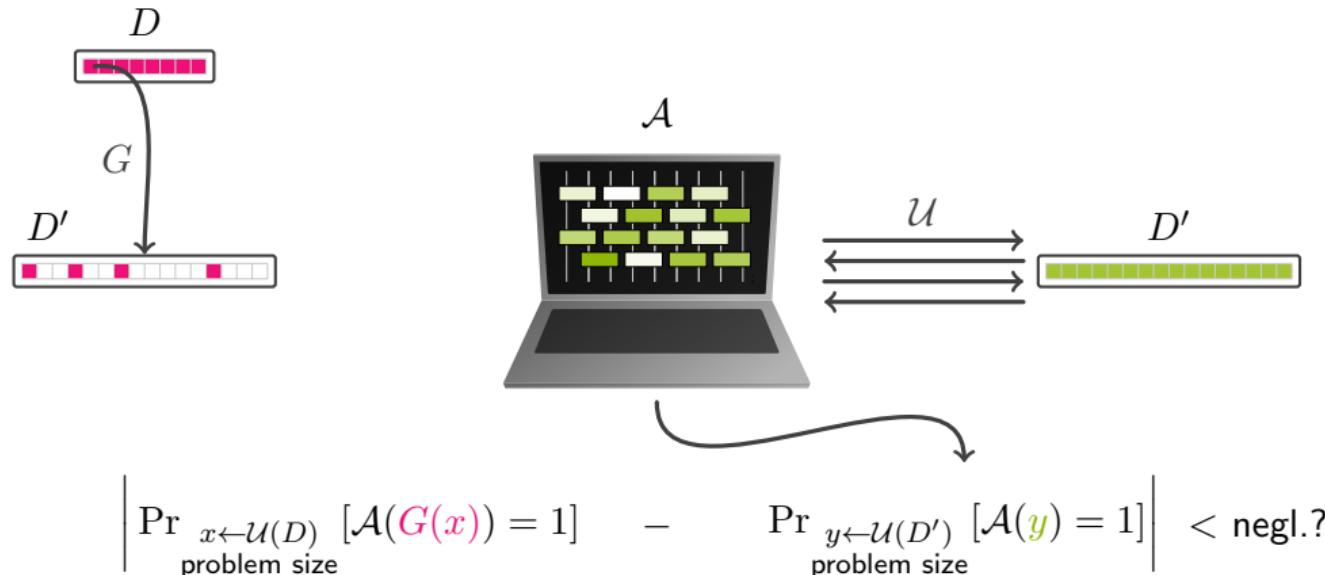
An efficiently computable function $G : D \rightarrow D'$ is called a **pseudorandom generator** if $G(x), x \leftarrow \mathcal{U}(D)$ cannot be **efficiently distinguished** from a uniformly random $y \leftarrow \mathcal{U}(D')$



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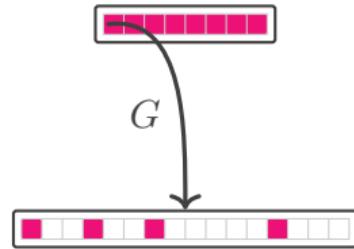


Constructing PRFs from PRGs

Input: length-doubling PRG:

$$G : D \rightarrow D \times D$$

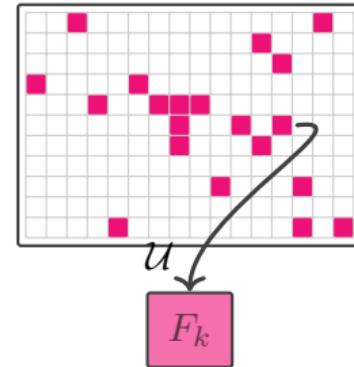
$$x \mapsto G(x) =: G^0(x) \parallel G^1(x).$$



Goal: Construct a PRF

$$F : D \times \{0, 1\}^n \rightarrow D,$$

such that for $k \in \mathcal{K} \equiv D$, F_k looks random.

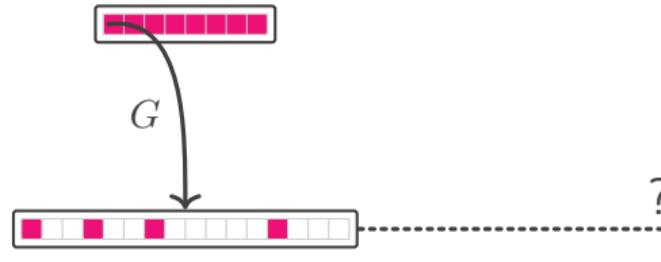


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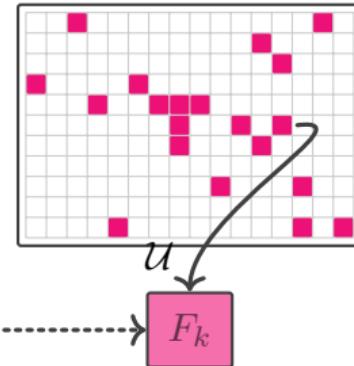
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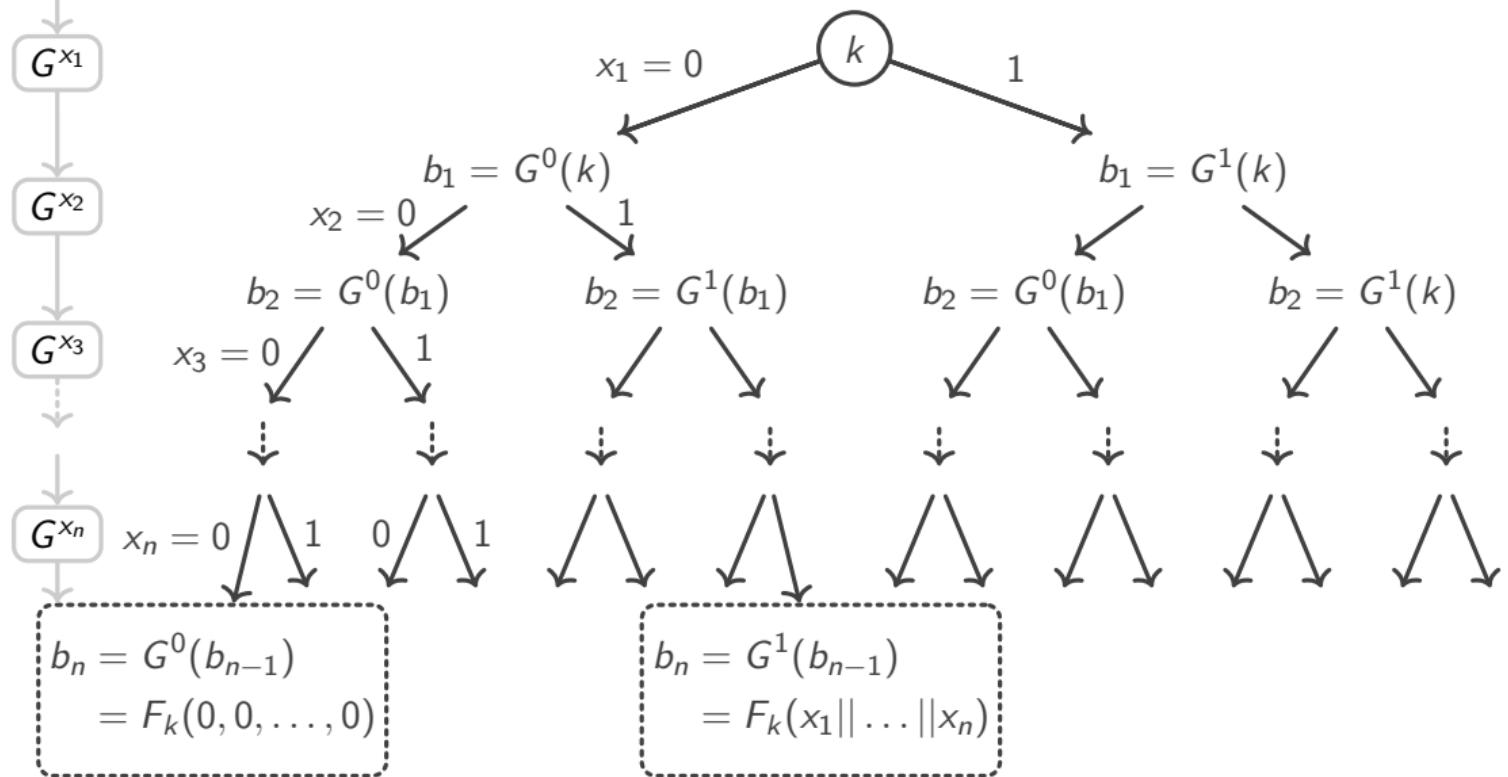
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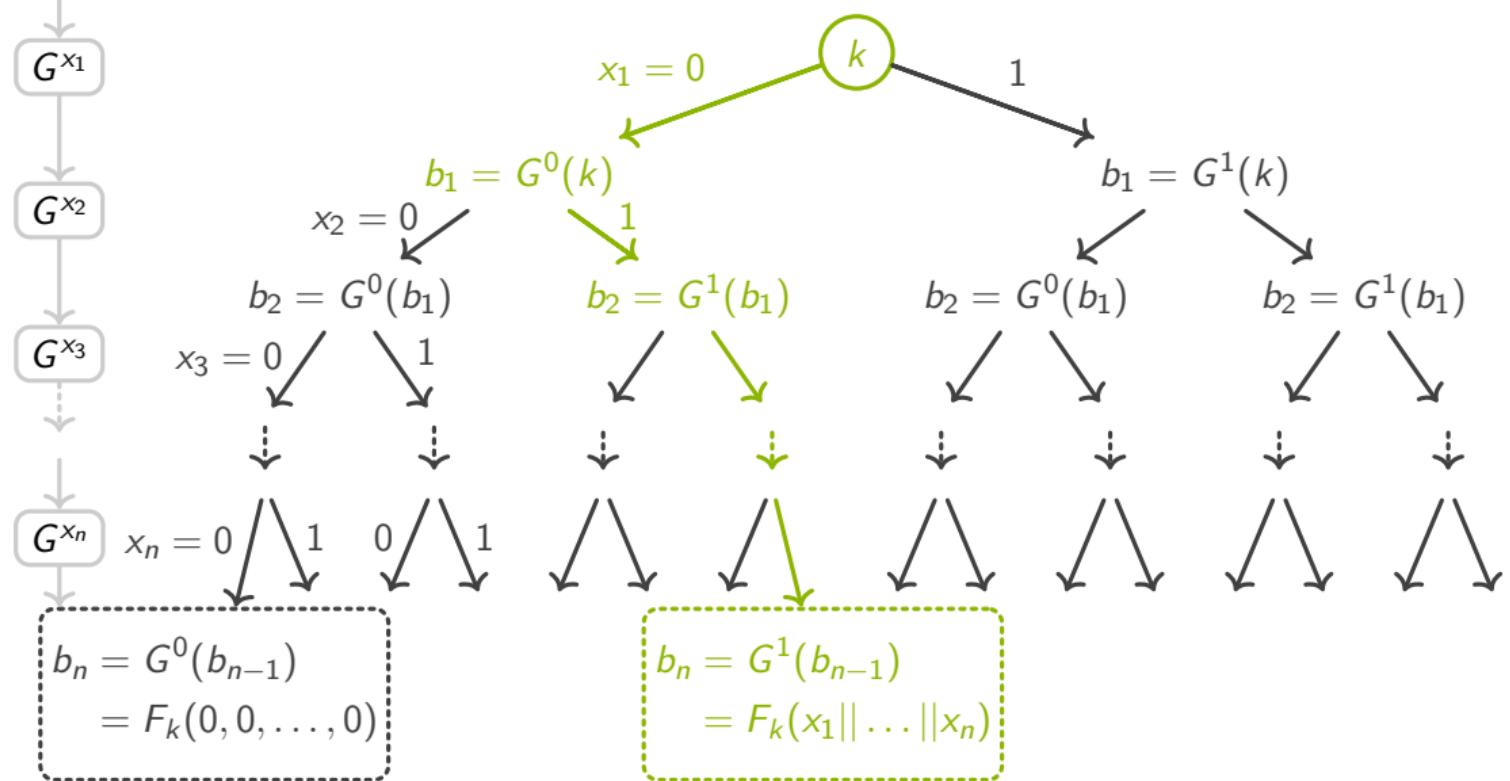
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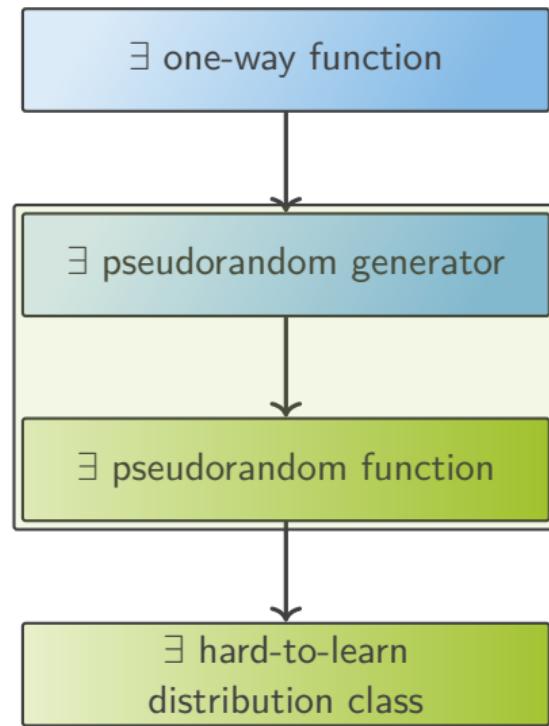


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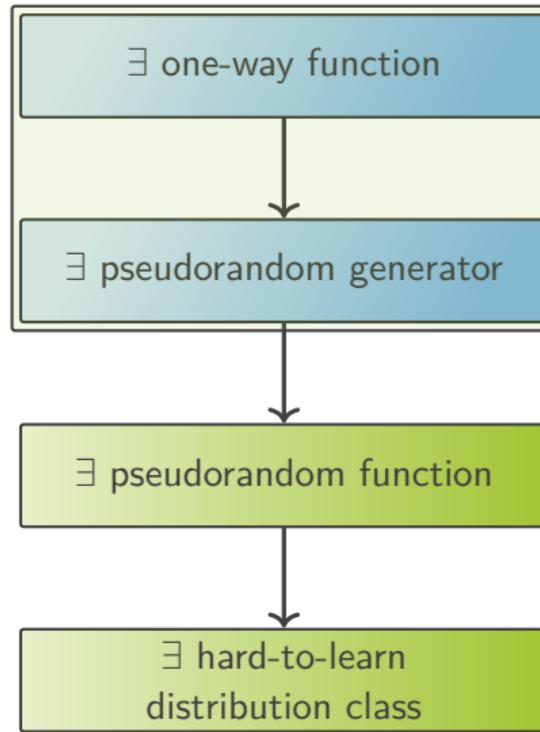
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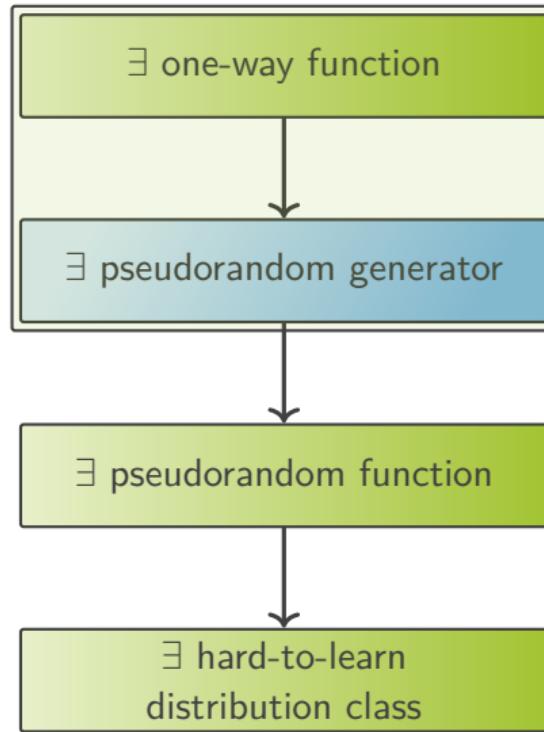
Digging deeper: How to construct PRGs



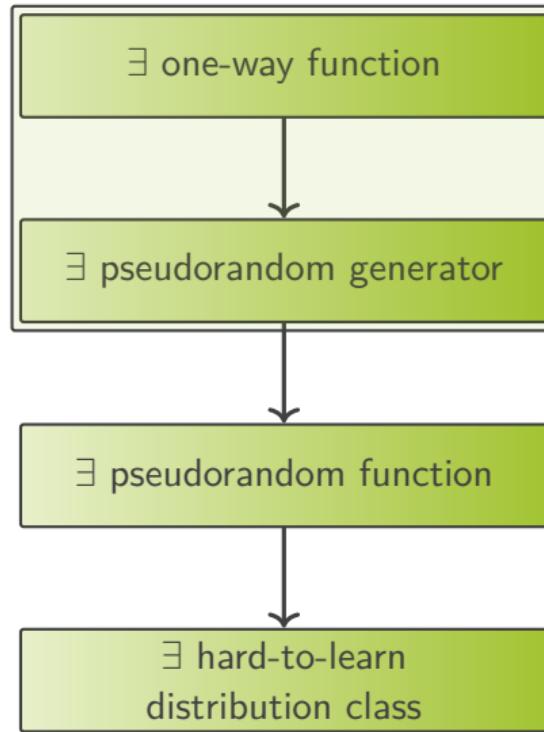
Digging deeper: How to construct PRGs



Digging deeper: How to construct PRGs



Digging deeper: How to construct PRGs



Constructing PRGs from one-way-functions: Discrete logarithm and DDH

Modular Exponentiation: p prime, g generator of \mathbb{Z}_p^*

$$\text{modexp}_{g,p} : \mathbb{N} \rightarrow \mathbb{Z}_p$$

$$x \mapsto g^x \bmod p$$

Discrete logarithm

Given $y = g^x \bmod p$

$$\text{dlog}_{g,p}(y) = x$$

Constructing PRGs from one-way-functions: Discrete logarithm and DDH

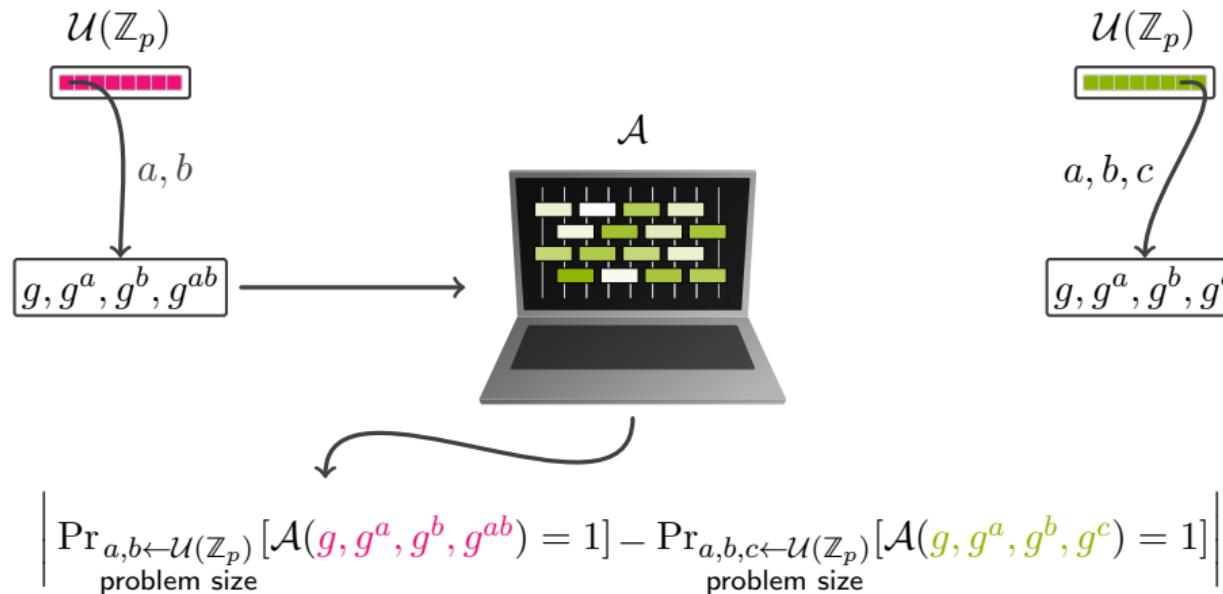
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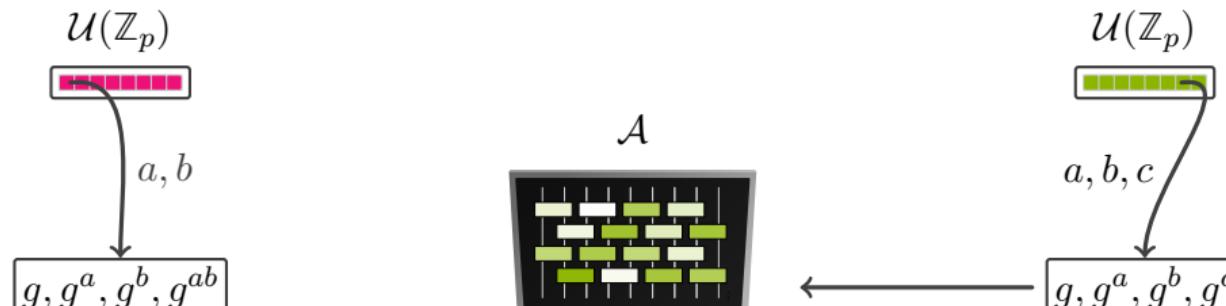
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Quadratic residues for safe primes

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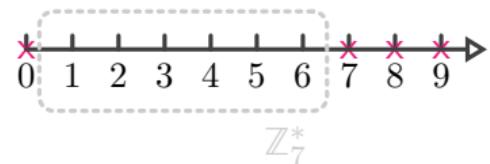
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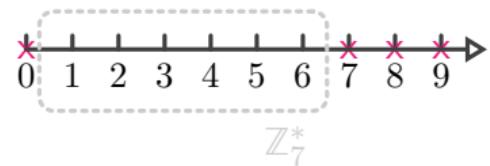
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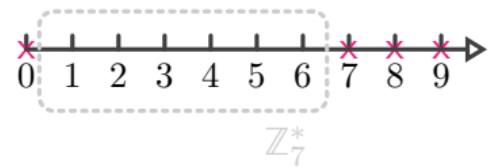
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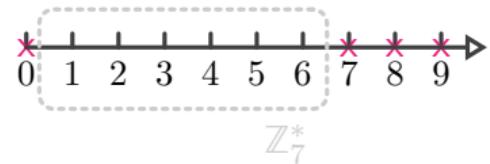
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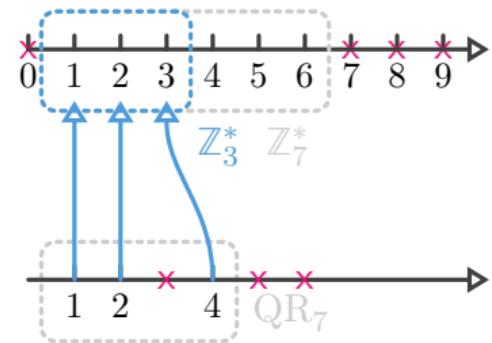
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Important properties

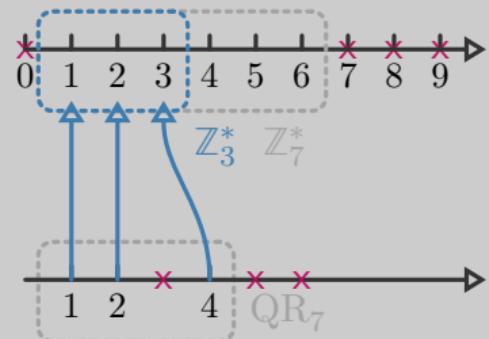
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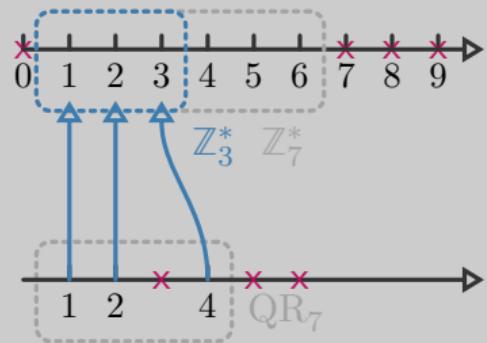
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A pseudorandom generator from QR_p

$$\begin{aligned}\tilde{G}_{(p,g,g^a)} : \mathbb{Z}_q &\rightarrow \text{QR}_p \times \text{QR}_p \\ b &\mapsto g^b \bmod p \parallel g^{ab} \bmod p \\ &= G_{(p,g,g^a)}^0(b) \parallel G_{(p,g,g^a)}^1(b)\end{aligned}$$

$$G_{(p,g,g^a)} = f_p \circ \tilde{G}_{(p,g,g^a)} : \mathbb{Z}_q \rightarrow \mathbb{Z}_q \times \mathbb{Z}_q$$

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e.g. $3^2 \bmod 7 = 2$

The full construction

- 1 Make the **DDH assumption** for the group family of quadratic residues

$$\text{modexp}_{p,g}(x) = g^x \bmod p.$$

- 2 Define the **pseudorandom generator**

$$\begin{aligned} G_{(p,g,g^a)} : \mathbb{Z}_q &\rightarrow \mathbb{Z}_q \times \mathbb{Z}_q \text{ with } a \in \mathbb{Z}_q \\ b &\mapsto f_p(g^b \bmod p) || f_p(g^{ab} \bmod p) \equiv G_{(p,g,g^a)}^0(b) || G_{(p,g,g^a)}^1(b). \end{aligned}$$

- 3 Define the **pseudorandom function**

$$F_{(p,g,g^a),b} : \mathbb{Z}_q \times \{0,1\}^n \rightarrow \mathbb{Z}_q \text{ with } b \leftarrow \mathcal{U}(\mathbb{Z}_q)$$

via the GGM construction using $G_{(p,g,g^a)}^0, G_{(p,g,g^a)}^1$.

- 4 Define the **distribution class** $\{D_{(p,g,g^a),b}\}_b$ on $\{0,1\}^{2n+m}$ via the (modified) Kearns generator

$$\text{GEN}(x) = x || \text{BIN}_n(F_{(p,g,g^a),b}(x)) || \text{BIN}_m(p, g, g^a) \text{ with } x \leftarrow \mathcal{U}(\{0,1\}^n).$$

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$$\begin{aligned} G_{(p,g,g^a)} : \mathbb{Z}_q &\rightarrow \mathbb{Z}_q \times \mathbb{Z}_q \text{ with } a \in \mathbb{Z}_q \\ b &\mapsto f_p(g^b \bmod p) || f_p(g^{ab} \bmod p) \equiv G_{(p,g,g^a)}^0(b) || G_{(p,g,g^a)}^1(b). \end{aligned}$$

- 3 Define the **pseudorandom function**

$$F_{(p,g,g^a),b} : \mathbb{Z}_q \times \{0,1\}^n \rightarrow \mathbb{Z}_q \text{ with } b \leftarrow \mathcal{U}(\mathbb{Z}_q)$$

via the GGM construction using $G_{(p,g,g^a)}^0, G_{(p,g,g^a)}^1$.

- 4 Define the **distribution class** $\{D_{(p,g,g^a),b}\}_b$ on $\{0,1\}^{2n+m}$ via the (modified) Kearns generator

$$\text{GEN}(x) = x || \text{BIN}_n(F_{(p,g,g^a),b}(x)) || \text{BIN}_m(p, g, g^a) \text{ with } x \leftarrow \mathcal{U}(\{0,1\}^n).$$

The full construction

- 1 Make the **DDH assumption** for the group family of quadratic residues

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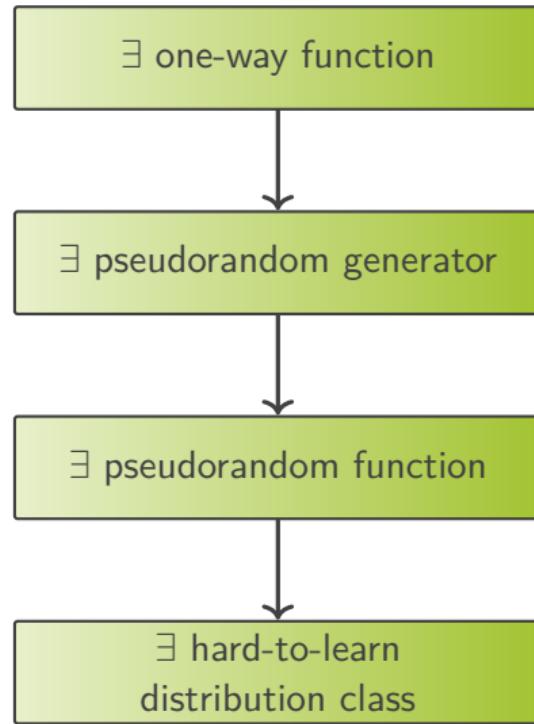
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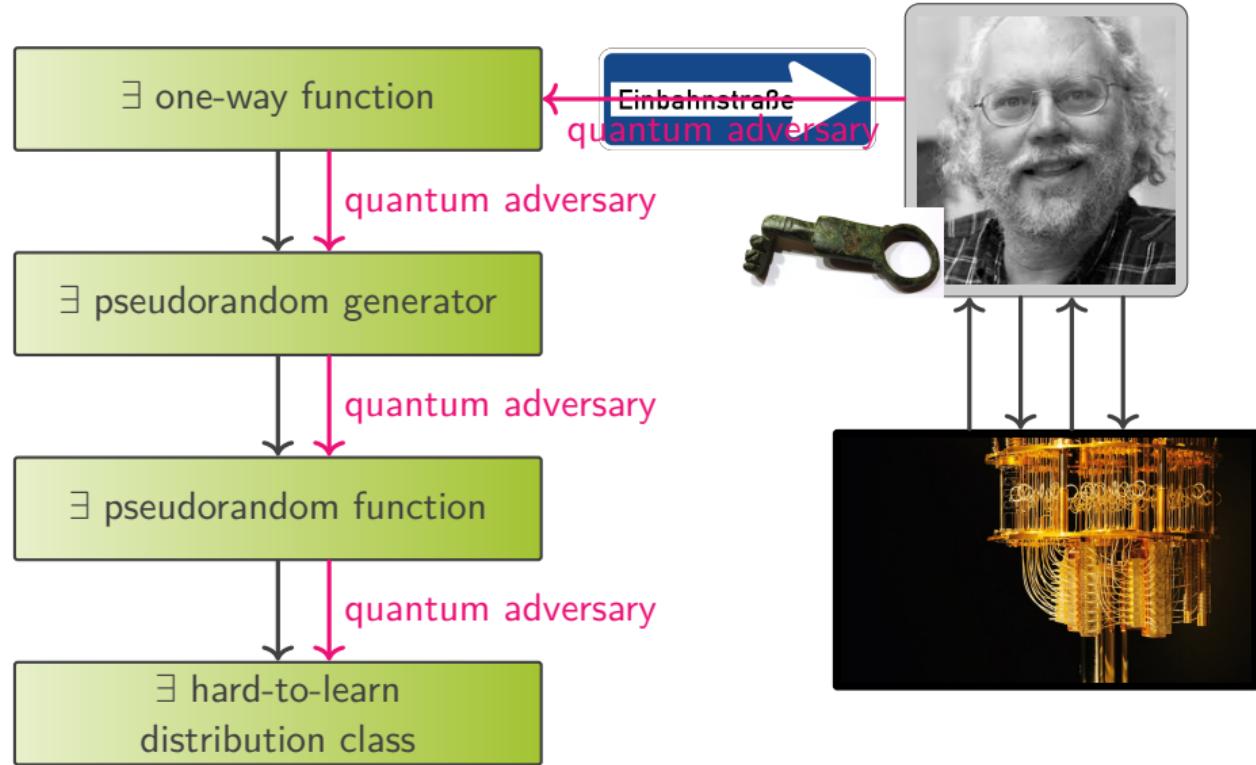
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Cracking hard-to-learn distribution classes with a quantum computer

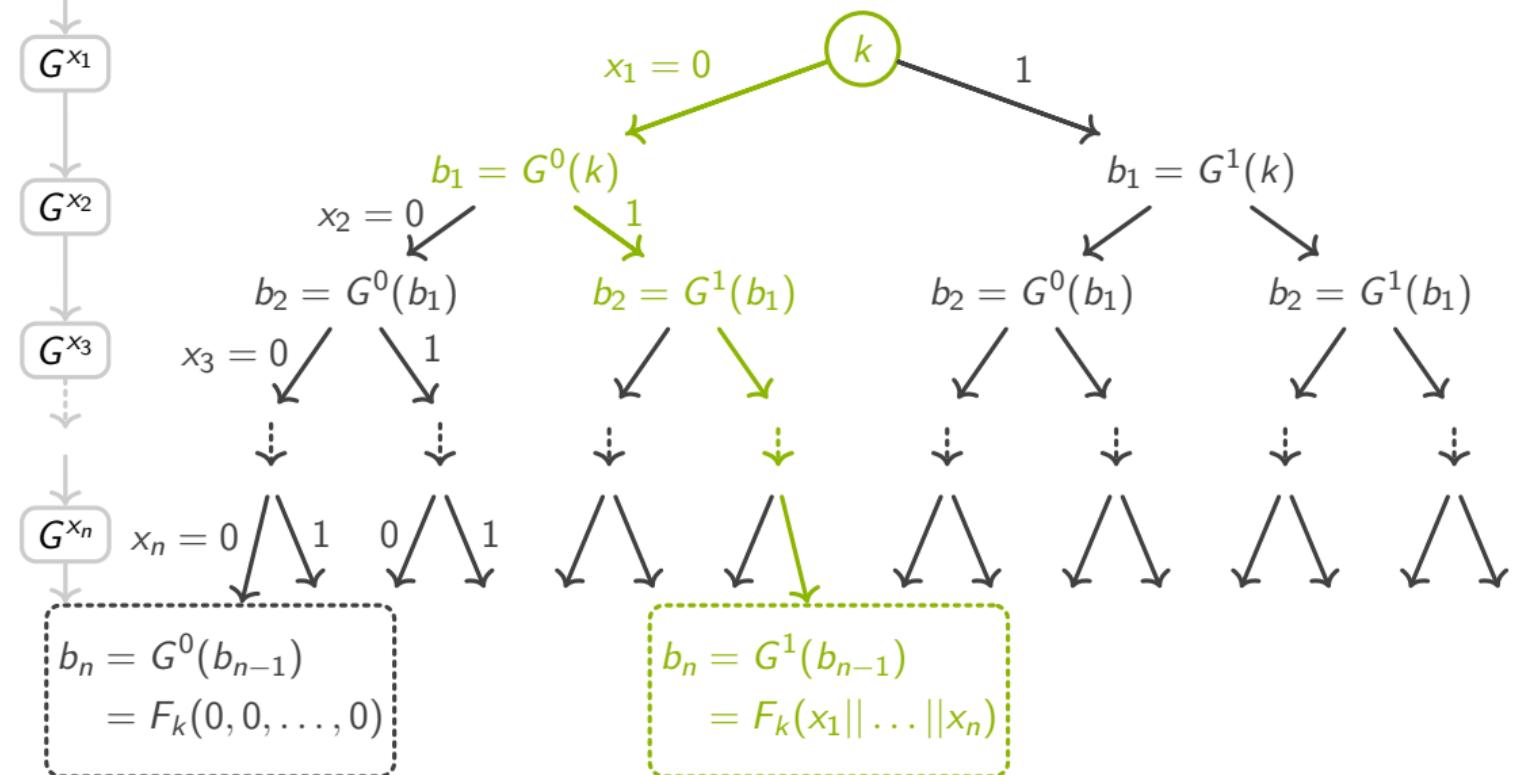


Cracking hard-to-learn distribution classes with a quantum computer



Cracking the GGM tree

Input: $G = G^0 \parallel G^1$, key $k \in \mathcal{K}$, input string $x = x_1 \parallel \dots \parallel x_n$



Cracking the GGM tree

Input: (p, g, g^a) , key $b \in \mathbb{Z}_q^*$

$\text{modexp}_{p,g^{x_1 a}}$

$$f_p$$

$\text{modexp}_{p,g^{x_2 a}}$

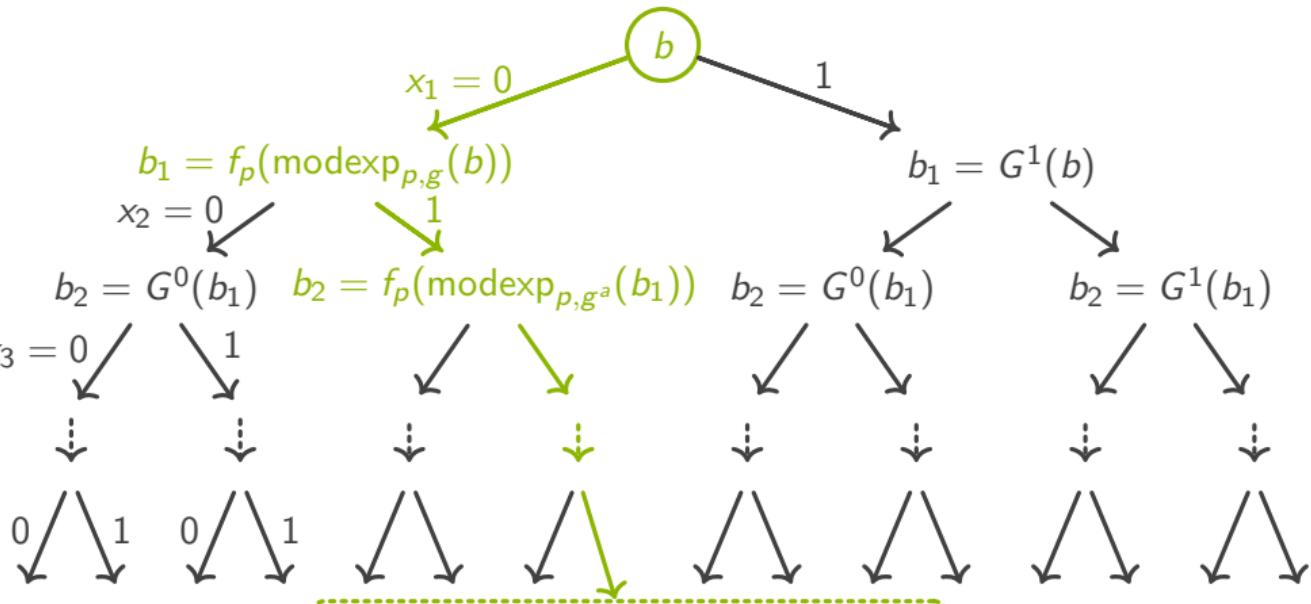
$$f_p$$

$\text{modexp}_{p,g^{x_3 a}}$

$$f_p$$

$\text{modexp}_{p,g^{x_n a}}$

$$f_p$$



Output: $b_n = F_{(p,g,g^a),b}(x_1 || \dots || x_n)$

Cracking the GGM tree

Input: (p, g, g^a) , key $b \in \mathbb{Z}_q^*$

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$$f_p$$

$\text{modexp}_{p,g^{x_2a}}$

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$\text{modexp}_{p,g^{x_3a}}$

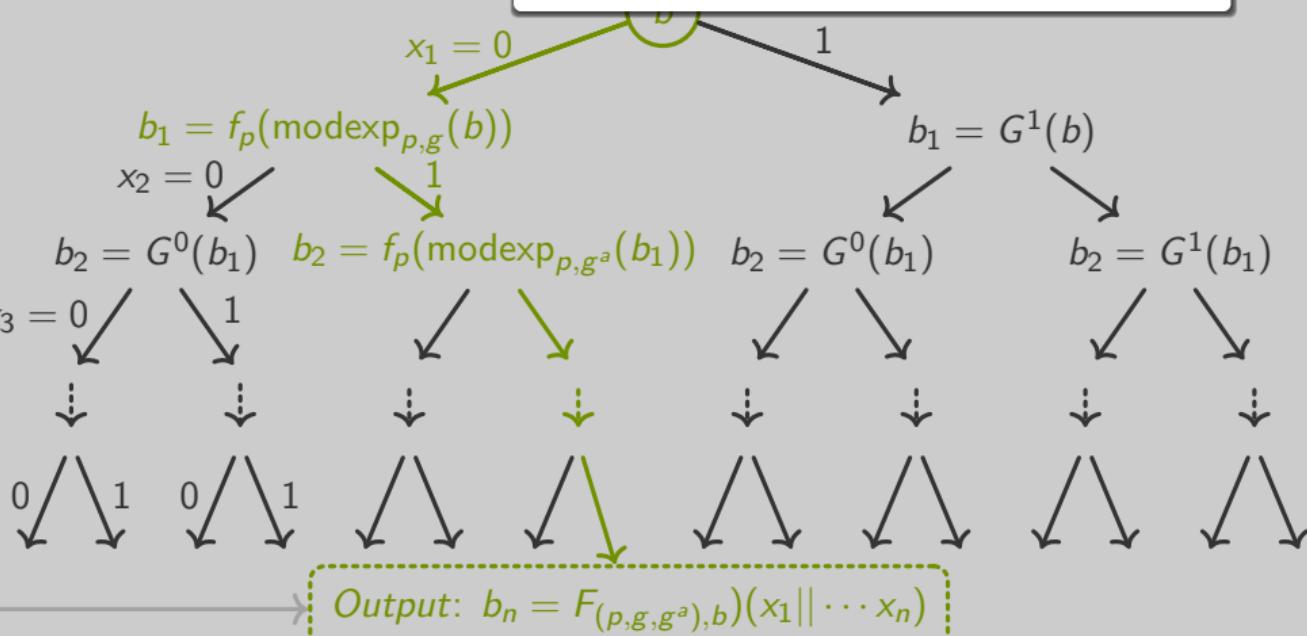
$$f_p$$

$\text{modexp}_{p,g^{x_na}}$

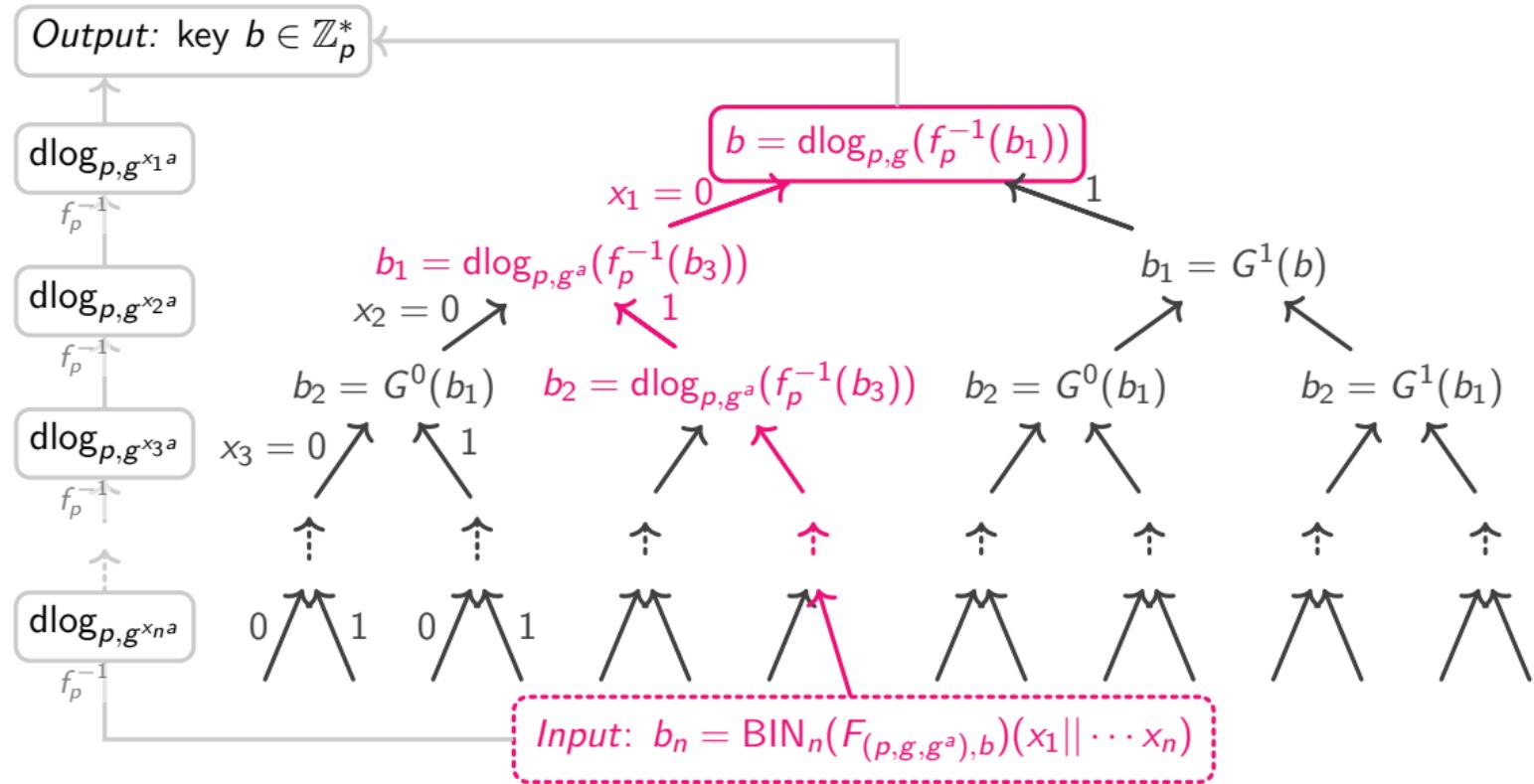
$$f_p$$

Sample

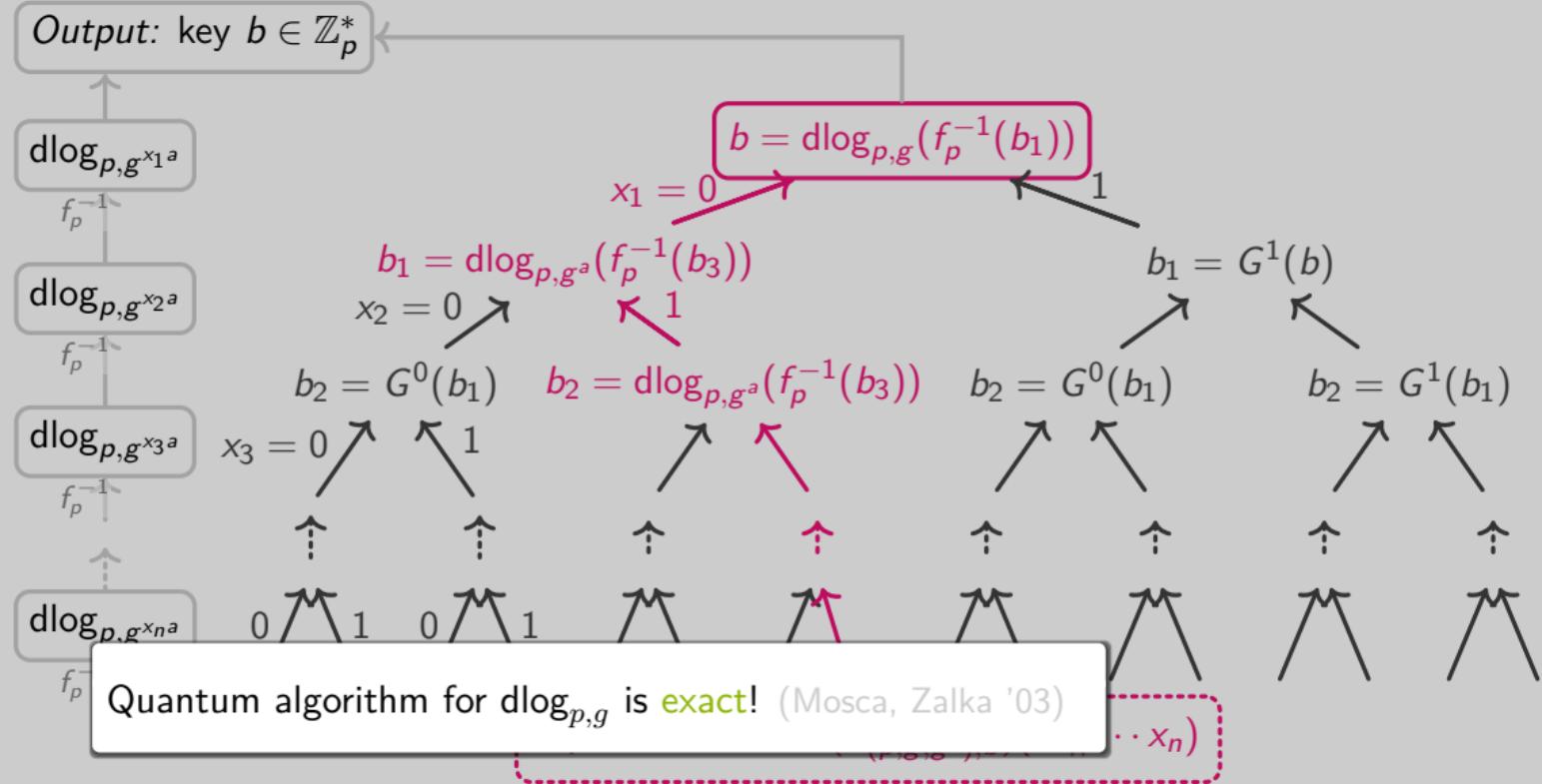
$$x || \text{BIN}_n(F_{(p,g,g^a),b}(x)) || \text{BIN}_m(p, g, g^a)$$



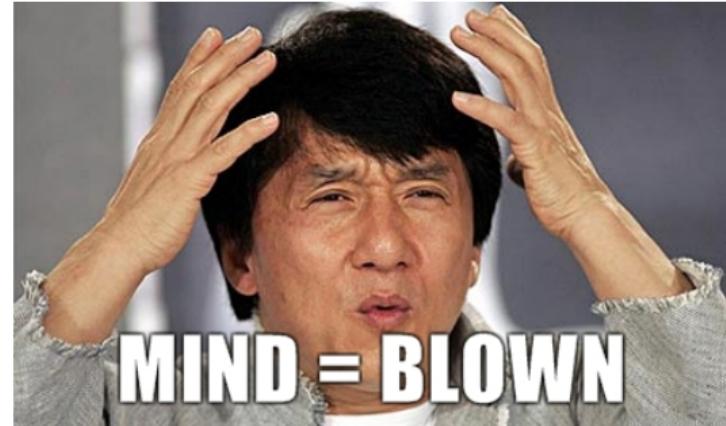
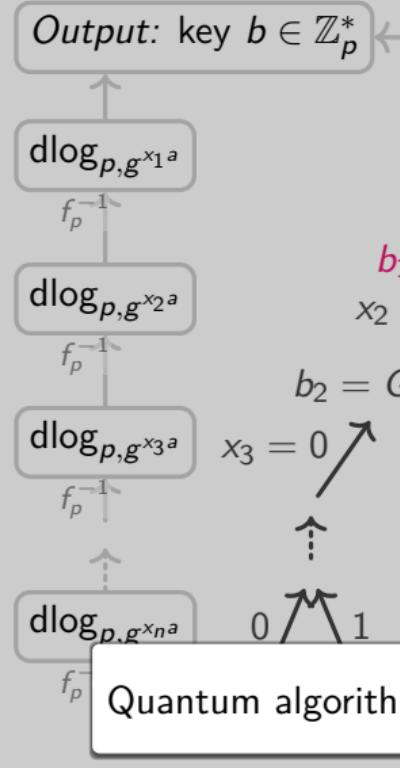
Cracking the GGM tree



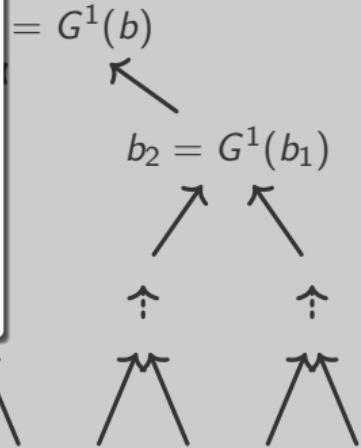
Cracking the GGM tree



Cracking the GGM tree



The distribution $D_{(p,g,g^a),b}$ can be exactly PAC generator-learned from a single sample!



A quantum vs. classical separation for distribution learning

Question: Quantum generator-learning advantage?

Is there a class of efficiently classically generated discrete distributions which is

- not efficiently classsical PAC generator-learnable, but
- efficiently quantum PAC generator-learnable

w.r.t. the SAMPLE oracle and the KL divergence?

Theorem: YES* !

*under the decisional Diffie-Hellman assumption for the group family of quadratic residues

Wrap up

Discussion

PROs

- Our result shows that discrete distributions admit structure that can be exploited by quantum computers.

CONs

- The result is not a practical result and (a bit) artificial.
 - a single sample always suffices for learning.
 - the learning algorithm is always exact.

OUTlook

- Really, we would like to show a quantum advantage for a relevant problem, for example, learning 'mixtures of Gaussians'.
- Weaken the crypto assumptions – e.g., are weak PRFs sufficient for hardness?

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arXiv:2007.14451

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THANK YOU!