

**MIT**

Academy of  
Engineering

(An Autonomous Institute Affiliated to Savitribai Phule University)

# **EMBEDDED INNOVATORS HACKATHON 2025**

## **IMITATION OF TELEVISION REMOTE CONTROL SYSTEM USING STM32 MCU**

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# PROBLEM OBJECTIVE

- **Simulate TV Remote Control:** Design an embedded system mimicking the basic functions of a television remote.
- **Channel Control:** Implement functionality to change TV channels.
- **Volume Adjustment:** Implement functionality to increase and decrease the TV volume.
- **Power ON/OFF Control:** Implement functionality to turn the simulated TV power ON and OFF.



# COMPONENTS AND SOFTWARE REQUIREMENTS :



## Hardware :

STM32 Microcontroller

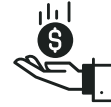
Push Buttons

7-Segment Display

LCD Display

Buzzer

IR Receiver



## Software:

Real-time firmware

Volume adjustment logic

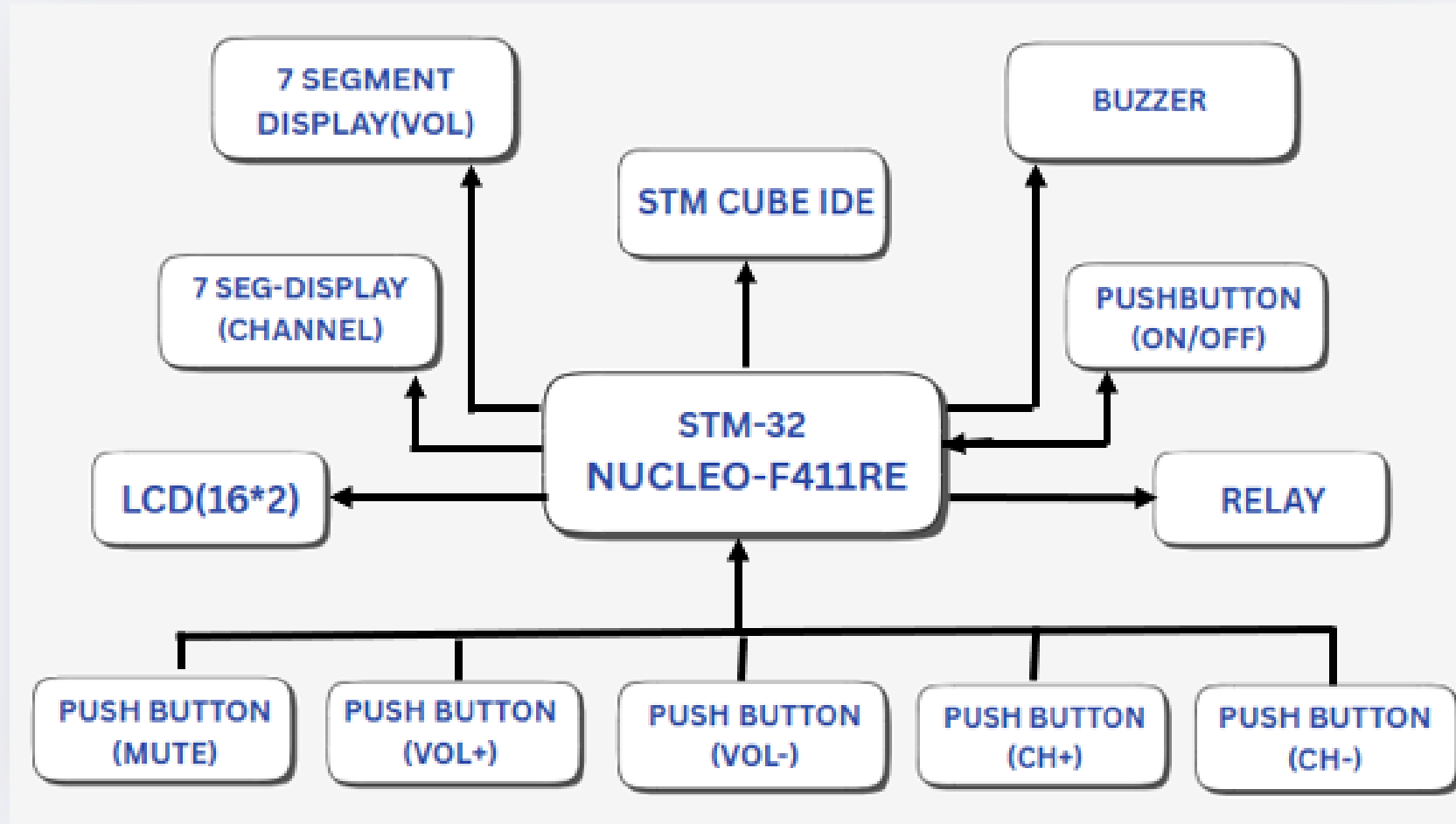
Channel selection logic

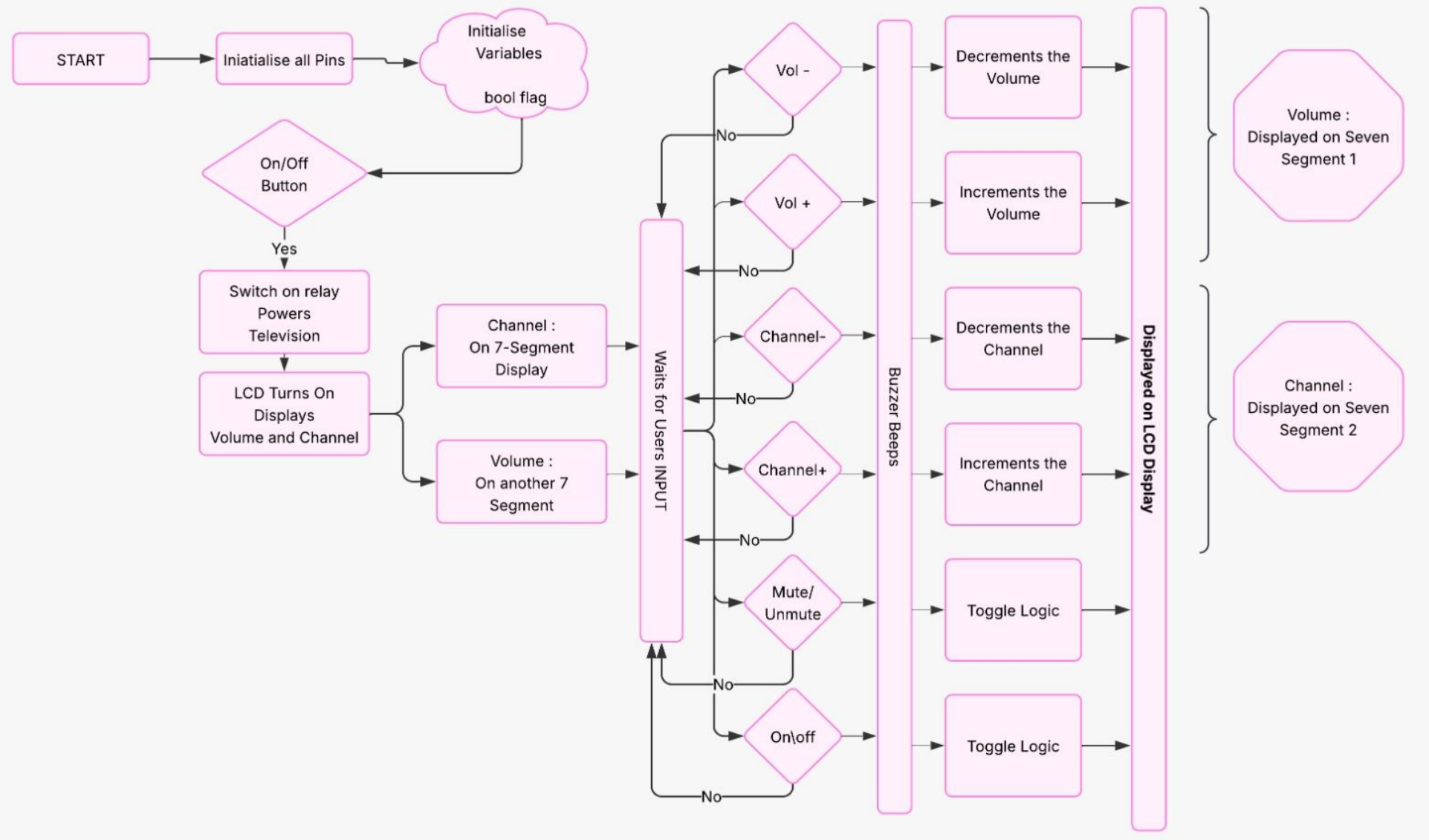
Mute functionality

Error handling and alerts

Display management system

# BLOCK DIAGRAM





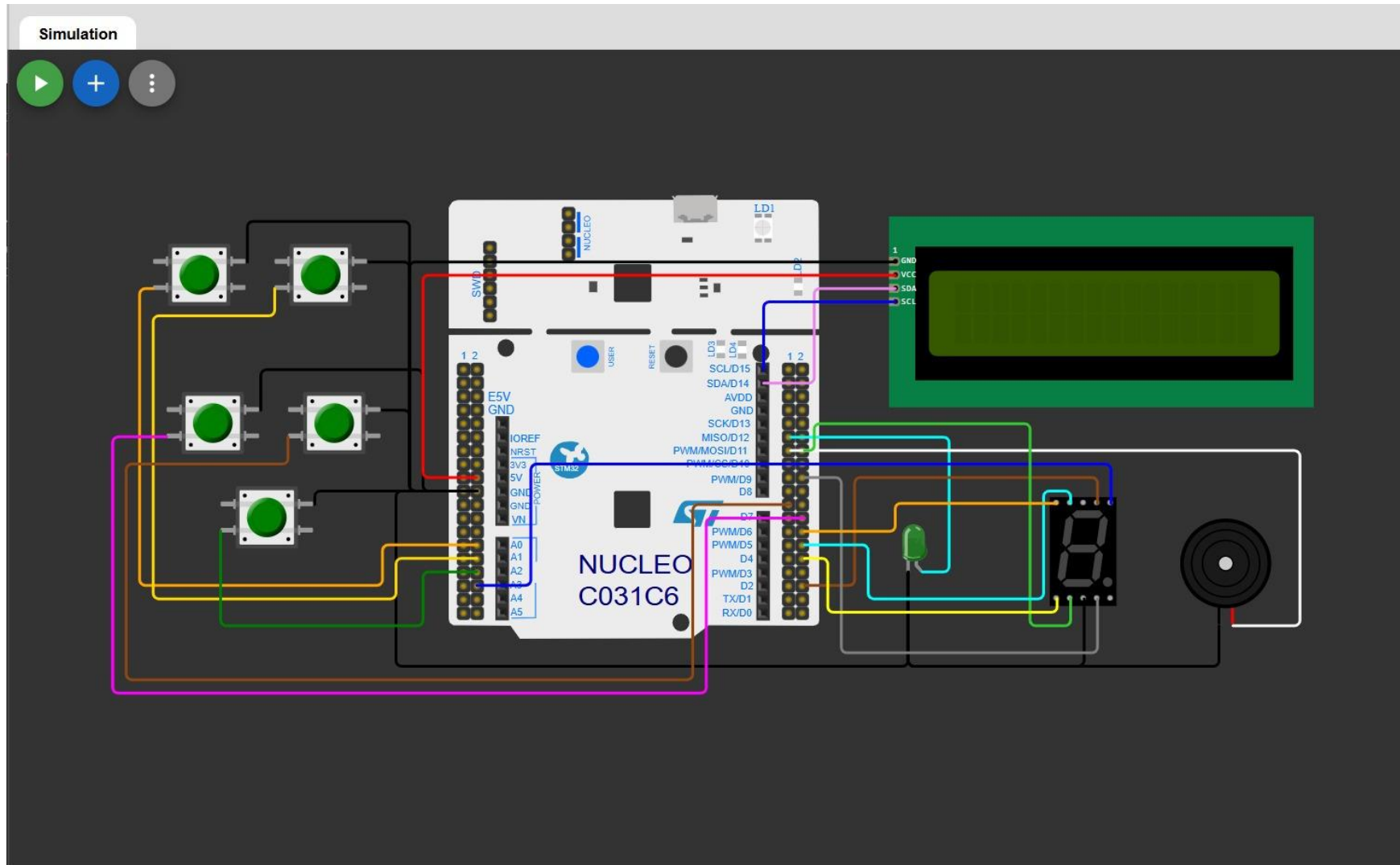
# PIN CONFIGURATION

The screenshot displays the STM32CubeMX Pinout & Configuration window. The left sidebar shows a list of categories: System Core, Analog, Timers, and Connectivity. Under Connectivity, I2C1 is selected. The main panel shows the I2C1 Mode and Configuration settings. The Mode dropdown is set to I2C. The Configuration section includes a Reset Configuration button and tabs for NVIC Settings, DMA Settings, GPIO Settings, Parameter Settings, and User Constants. The Parameter Settings tab is active, showing the following parameters:

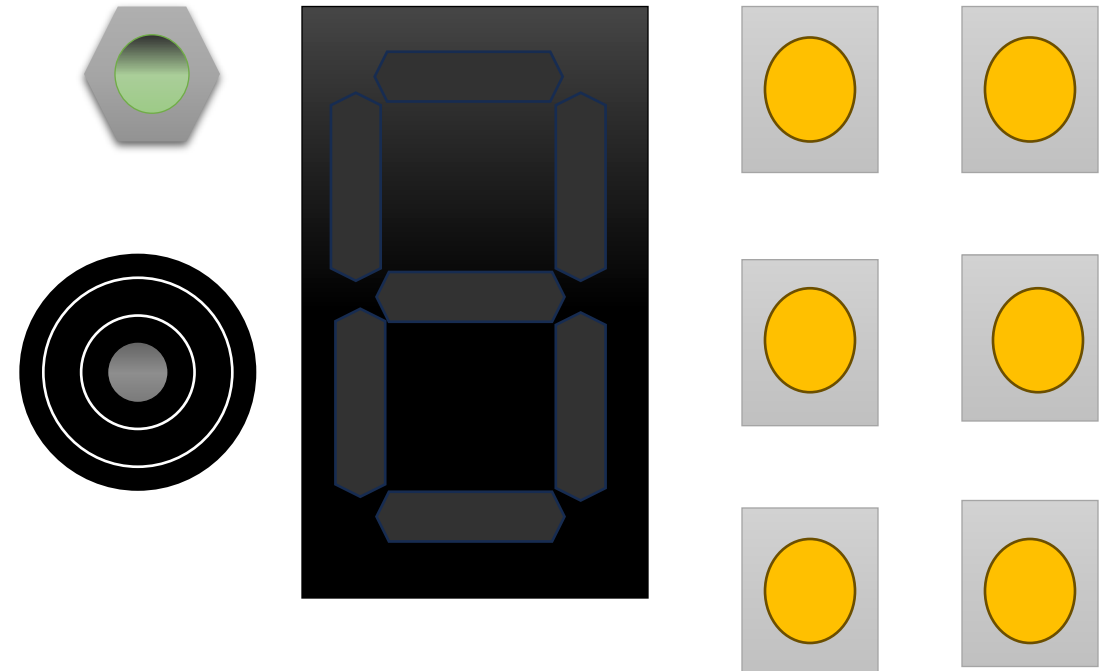
- Master Features
  - I2C Speed Mode: Standard Mode
  - I2C Clock Speed (Hz): 100000
- Slave Features
  - Clock No Stretch Mode: Disabled
  - Primary Address Length: 7-bit
  - Dual Address Acknowledge: Disabled
  - Primary slave address: 0
  - General Call address disabled: Disabled

The right panel shows the Pinout view of the STM32F411RETx LQFP64 package. The pins are color-coded: green for I/O, yellow for power, and grey for other functions. The I2C1 pins are highlighted in green and labeled: I2C1\_SDA, I2C1\_SCL, and I2C1\_SCL. The package is labeled STM32F411RETx LQFP64.

# CIRCUIT DIAGRAM

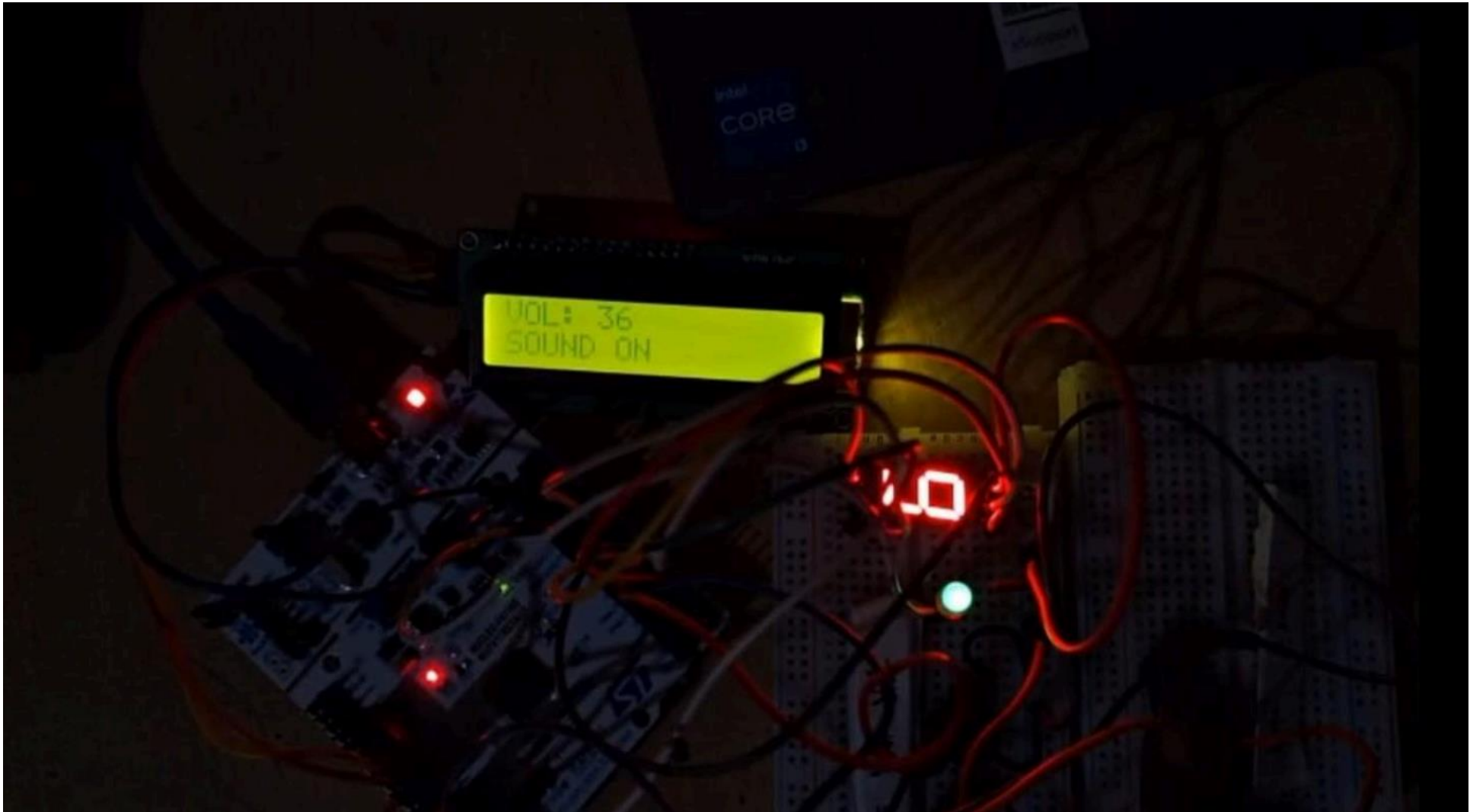


```
if (HAL_GPIO_ReadPin(GPIOC, GPIO_PIN_13) == GPIO_PIN_RESET)
{
    HAL_Delay(200); // debounce
    isOn = !isOn;
    HAL_GPIO_WritePin(GPIOA, GPIO_PIN_5, isOn ? GPIO_PIN_SET :
GPIO_PIN_RESET);
    lcd_clear();
    HAL_Delay(500);
    display_digit(0);
}
```





# RESULT



# ADD-ONN'S

We upgraded our system by replacing the traditional push-button based imitation of a remote with an actual IR Receiver module that decodes signals from a real remote control using the NEC protocol.

Working:

- When a key is pressed on the remote controller, the message transmitted consists of the following, in order: a 9ms leading pulse burst (16 times the pulse burst length used for a logical data bit)
- a 4.5ms space
- the 8-bit address for the receiving device
- the 8-bit logical inverse of the address
- the 8-bit command
- the 8-bit logical inverse of the command
- a final 562.5µs pulse burst to signify the end of message transmission

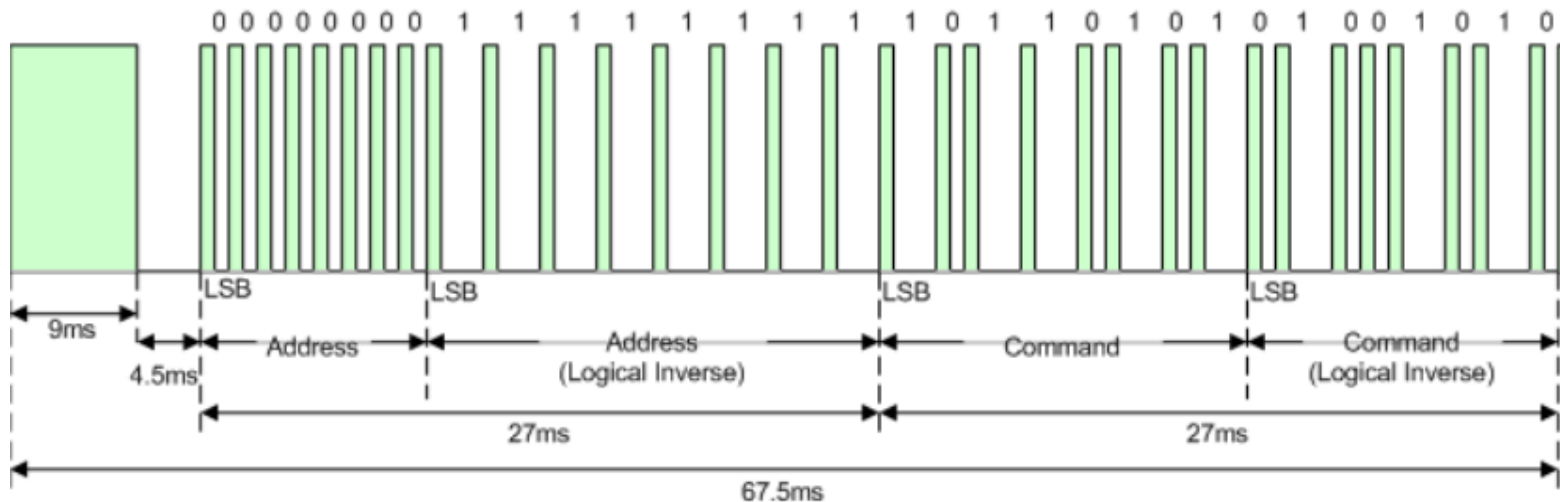
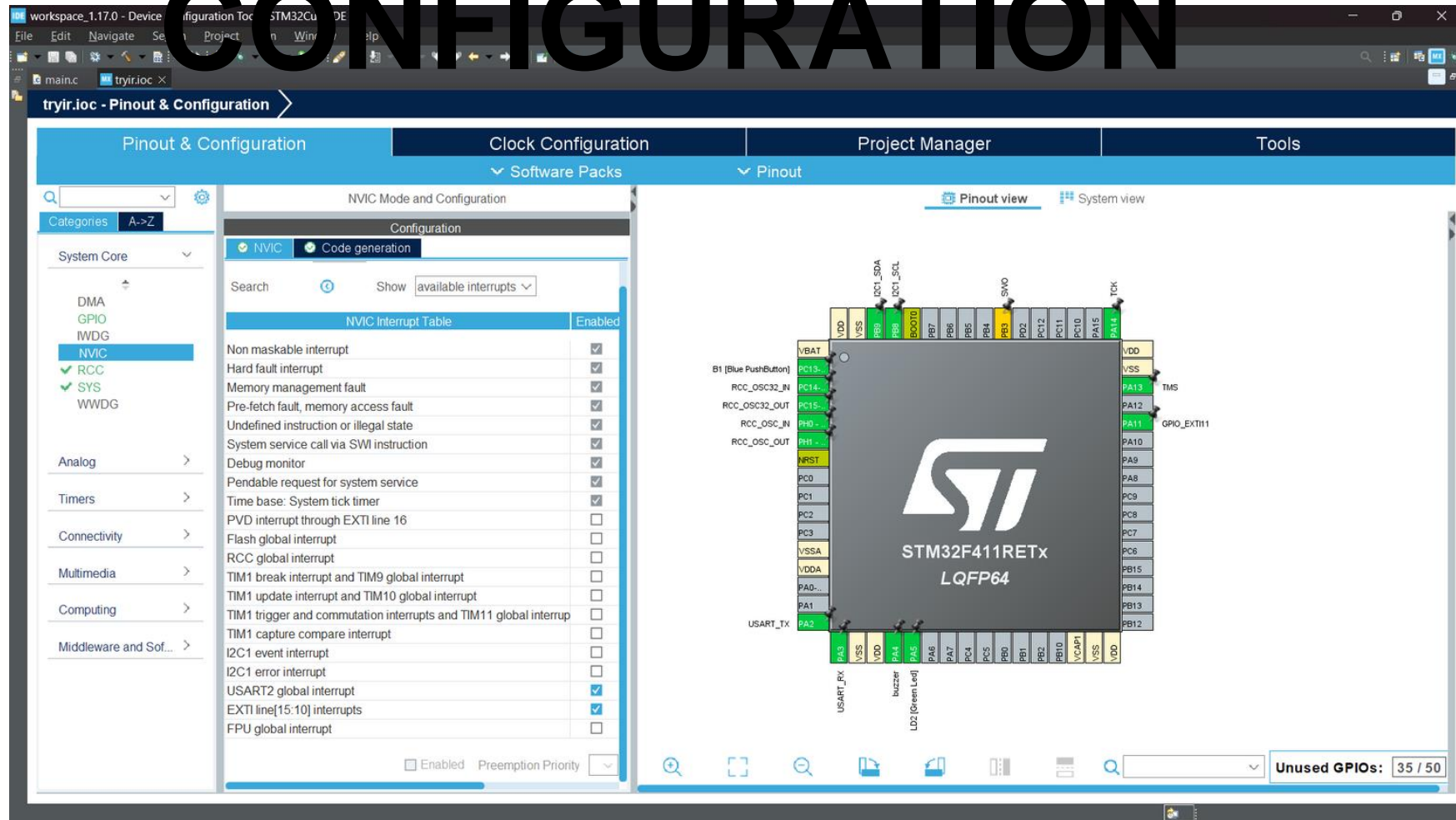


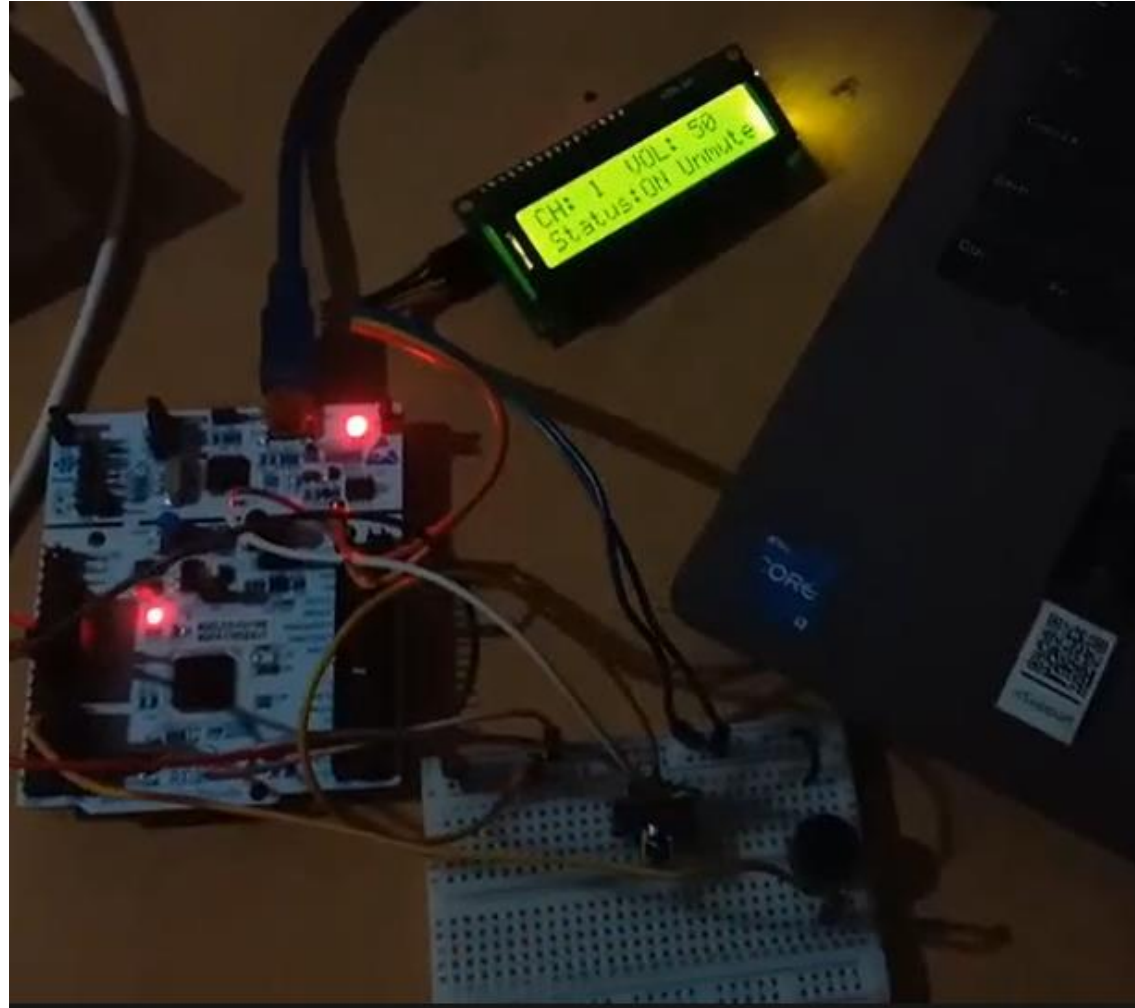
Figure 1. Example message frame using the NEC IR transmission protocol.



# ADD-ONN'S- PIN CONFIGURATION



# RESULT



# CONCLUSION

In this project, we created a simple TV remote control simulation using the STM32 microcontroller. We used push buttons to represent remote functions, allowing us to control channel switching, volume adjustment, and power ON/OFF. Each button was programmed to perform a specific task, and the system responded smoothly to user input.



# THANK YOU