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21CSC206P – Advanced Object- Oriented Programming Project Review 2

E-Shopping Cart

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ABSTRACT

- The E-Shopping Mart project is an online shopping platform developed in Java, designed to provide a user-friendly interface for both customers and administrators. The system enables customers to browse products, manage their shopping carts and place orders.
- For administrators, the platform offers tools to manage product listings, categories and customer orders, ensuring efficient store management. Built using core Java principles and utilizing a relational database (such as MySQL) for data storage, the project implements Java Database Connectivity (JDBC) for seamless interaction between the application and the database.
- The system is developed as a desktop application using Java Swing or as a web-based platform with JSP/Servlets.
- This project demonstrates the practical application of Java for real-world e-commerce solutions and can be extended with additional features like real-time payment processing.



OBJECTIVE

- The primary objective of the E-Shopping Cart mini project is to develop a simple, user-friendly online shopping system using Java that enables customers to browse products, manage their shopping cart, and place orders efficiently.
 - The system aims to provide basic e-commerce functionalities such as product selection, cart management, and order processing.
 - By utilizing core Java concepts, JDBC for database connectivity and Java Swing for a desktop application, this project demonstrates the practical application of Java in building small-scale, real-world e-commerce solutions.
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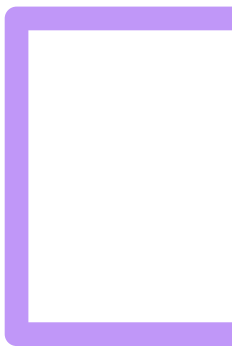
PROBLEM STATEMENT

- This Mini Project is based on E Shopping. We took up this topic because the offline system of shopping marts deals with a lot of inconveniences. This program prints the product, its details, add to cart option and the billing system. This project will make the shopping experience easier and faster with giving all the information about the product.
- Firstly, it (program) asks the users for login credentials if account exists or else asks the user to create a new account and saves the new account details in a SQL table named 'userid_pwd'. It then displays the Menu which consists the different categories of products such as Fresh Produce, Clothing, Home Appliances, Stationary, etc. Few of the categories are sub-categorised. The user can then choose their preferred category and select required products and add it to their cart which is then saved into the table named 'add_to_cart'. Further while checking out, it displays the final billing amount.

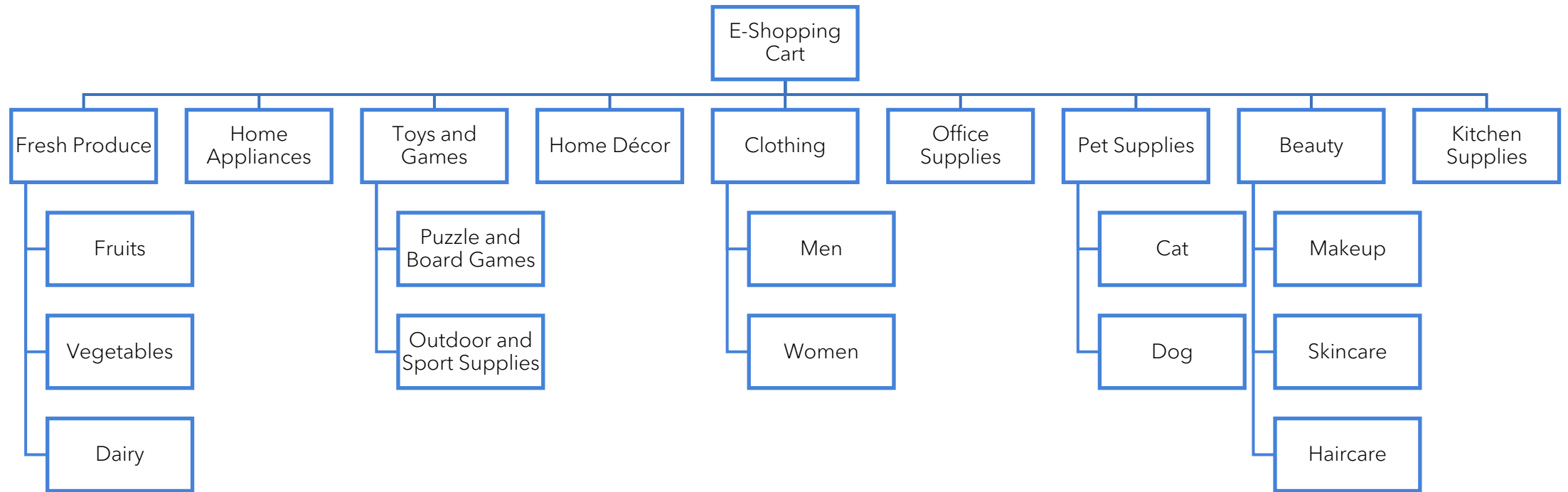




SOFTWARE REQUIREMENTS

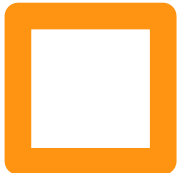
- Programming Language – Java
 - Java Libraries -
 - Java Swing – for the graphical user interface(GUI)
 - Java Database Connectivity(JDBC) – for connecting the java application to the MySQL database.
 - **Database Tool** – MySQL Workbench for managing and interacting with the MySQL database.
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DATABASE DESIGN

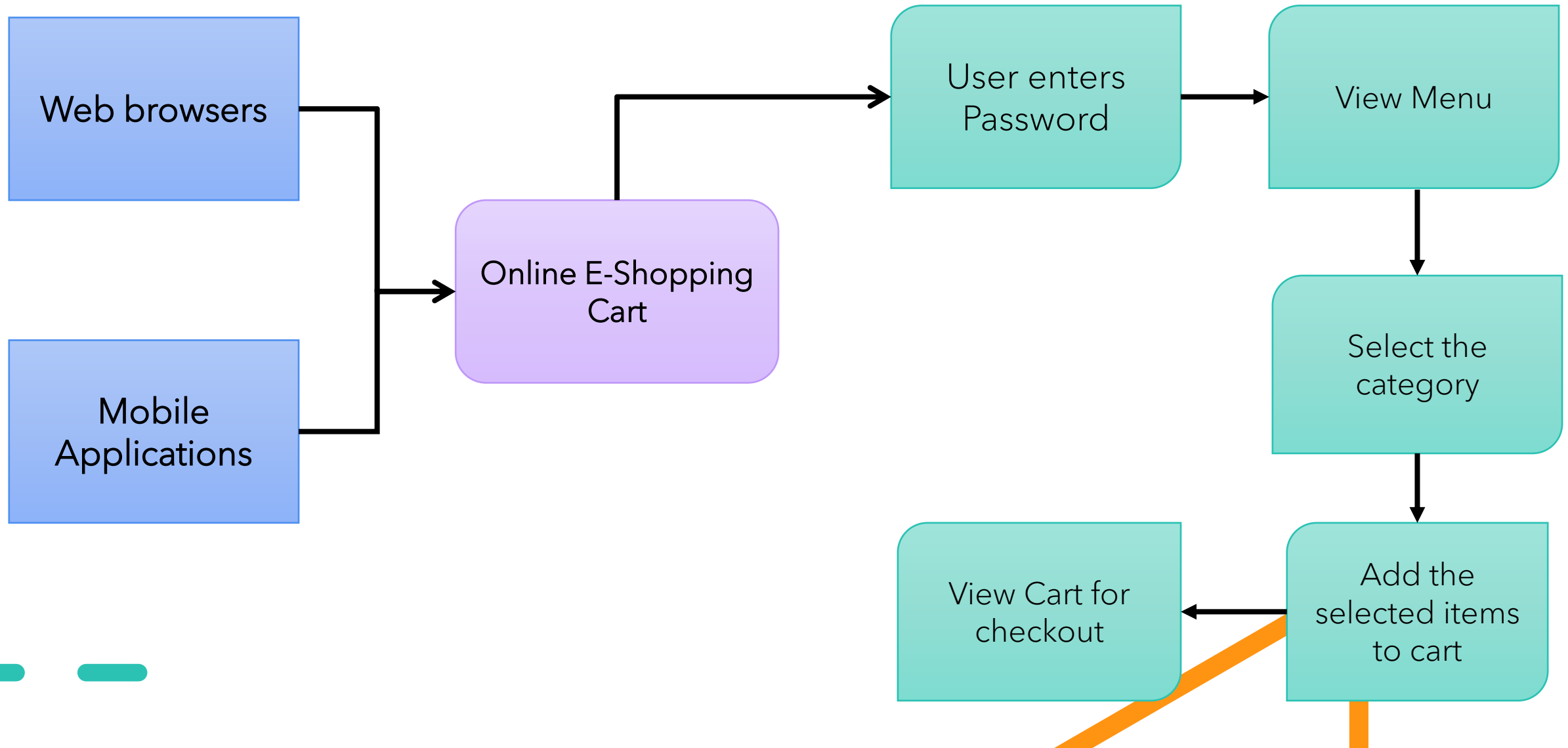


GUI DESIGN

- The **GUI (Graphical User Interface)** used for this mini project “E-Shopping Cart” is Java Swing. It provides a user-friendly interface for functionalities such as login, product listing, shopping cart and order confirmation.
- Java Swing is a GUI toolkit and a part of Java Foundation Classes (JFC) that is used to create window-based applications.
- It is built on the top of AWT (Abstract Windowing Toolkit) API and entirely written in java.
- Unlike AWT, Java Swing provides platform-independent and lightweight components.
- The javax.swing package provides classes for java swing API such as JButton, JTextField, JTextArea, JRadioButton, JCheckbox, JMenu, JColorChooser etc.
- We will be using Java Swing components like JFrame, JPanel, JTable, JButton, and JTextField.



ARCHITECTURE DIAGRAM



CODE SNIPPET

```
C: > Users > sneha > OneDrive > Desktop > Sem 3 > AOO > J shoppingcart.java

1  import java.io.*;
2  import java.sql.*;
3  import java.util.Scanner;
4  import javax.swing.*;
5
6
7  public class EShoppingCart {
8
9      public static void main(String[] args) {
10         Scanner sc = new Scanner(System.in);
11         Connection mycon = null;
12         Statement stmt = null;
13
14         try {
15             // Establishing the connection
16             mycon = DriverManager.getConnection("jdbc:mysql://localhost:3306/", "root", "sneha29");
17             stmt = mycon.createStatement();
18
19             System.out.println("*****E-Shopping Cart*****");
20             System.out.println("");
21             System.out.println("----- The place that fits your needs-----");
22             System.out.println("");
23             System.out.println("*****USER*****");
24             System.out.println("");
25             System.out.println("1.LOGIN");
26             System.out.println("");
27             System.out.println("2.CREATE ACCOUNT");
28             System.out.print("Enter your choice: ");
29             int choice = sc.nextInt();
30             sc.nextLine(); // consume the newline
31
32             if (choice == 1) {
33                 System.out.print("Enter Username: ");
34                 String username = sc.nextLine();
35                 System.out.print("Enter Password: ");
36                 String password = sc.nextLine();
```

C:\> Users > sneha > OneDrive > Desktop > Sem 3 > AOOP > J shoppingcart.java

```
7  public class EShoppingCart {
9      public static void main(String[] args) {
14         try {
32             if (choice == 1) {
38                 String query = "SELECT * FROM userid_pwd WHERE User_id='" + username + "' AND Pwd='" + password + "'";
39                 ResultSet rs = stmt.executeQuery(query);
40
41                 if (rs.next()) {
42                     System.out.println("Login Successful");
43                 } else {
44                     System.out.println("Invalid Credentials");
45                     return;
46                 }
47             } else if (choice == 2) {
48                 System.out.println("To Create Your Account, Kindly Fill In The Details");
49                 System.out.print("Enter your Name: ");
50                 String name = sc.nextLine();
51                 System.out.print("Enter the Password: ");
52                 String password = sc.nextLine();
53                 System.out.print("Confirm your Password: ");
54                 String confirmPassword = sc.nextLine();
55
56                 if (!password.equals(confirmPassword)) {
57                     System.out.println("Passwords do not match!");
58                     return;
59                 }
60
61                 String insertQuery = "INSERT INTO userid_pwd (User_id, Pwd) VALUES ('" + name + "', '" + password + "')";
62                 stmt.executeUpdate(insertQuery);
63                 System.out.println("Account Created Successfully!");
64             } else {
65                 System.out.println("Wrong Choice");
66                 return;
67             }
68
69             System.out.println("-----");
70             System.out.println("");
71             System.out.println("*****M E N U*****");
```

C: > Users > sneha > OneDrive > Desktop > Sem 3 > AOOP > J shoppingcart.java

```
7  public class EShoppingCart {
9      public static void main(String[] args) {
14         try {
15             System.out.println("1. Fresh Produce");
16             System.out.println("2. Toys and Games");
17             System.out.println("3. Clothing");
18             System.out.println("4. Pet Supplies");
19             System.out.println("5. Beauty");
20             System.out.println("6. Home Decor");
21             System.out.println("7. Home Appliances");
22             System.out.println("8. Office Supplies");
23             System.out.println("9. Kitchen Supplies");
24
25             while (true) {
26                 System.out.print("Enter your choice: ");
27                 int ch = sc.nextInt();
28                 sc.nextLine(); // consume newline
29
30                 if (ch == 1) {
31                     System.out.println("****FRESH PRODUCE****");
32                     System.out.println("1. Fruits");
33                     System.out.println("2. Vegetables");
34                     System.out.print("Enter your choice for groceries: ");
35                     int groceryChoice = sc.nextInt();
36                     sc.nextLine(); // consume newline
37
38                     if (groceryChoice == 1) {
39                         System.out.println("FRUITS");
40                         String query = "SELECT * FROM fruits";
41                         ResultSet rs = stmt.executeQuery(query);
42                         while (rs.next()) {
43                             System.out.println(rs.getString("pname"));
44                         }
45
46                         String ans = "y";
47                         while (ans.equalsIgnoreCase("y")) {
48                             System.out.print("Enter Fruit Name: ");
49                             String fruitName = sc.nextLine();
50                         }
51                     }
52                 }
53             }
54         } catch (Exception e) {
55             e.printStackTrace();
56         }
57     }
58 }
```



100%



The screenshot shows a SQL editor window with a toolbar at the top containing icons for file operations, execution, and navigation. The toolbar also includes a text input field labeled "Limit to 1000 rows". The SQL code is as follows:

```
1 • CREATE DATABASE e_shopping;
2 • USE e_shopping;
3 • CREATE TABLE add_to_cart
4 • (pcode int,
5 •  pname varchar(25),
6 •  quantity varchar(20),
7 •  cost_in_Rs float);
8 • CREATE TABLE userid_pwd
9 • (User_id varchar(20),
10 •  Pwd varchar(20));
11 • INSERT INTO userid_pwd VALUES('Dhanvi', 'dhanvi');
12 • INSERT INTO userid_pwd VALUES('Sneha', 'sneha');
13 • INSERT INTO userid_pwd VALUES('Aakash', 'aakash');
14 • INSERT INTO userid_pwd VALUES('Aman', 'aman');
15 • INSERT INTO userid_pwd VALUES('Tina', 'tina');
```

Result Grid

Filter Rows:

Export:

Wrap Cell Content:

	User_id	Pwd
▶	Dhanvi	dhanvi
	Sneha	sneha
	Aakash	aakash
	Aman	aman
	Tina	tina
	Safiya	safiya

userid_pwd 2 x



THANKS!!