

Prq. - 6

Write a program to implement Queue

```
#include <stdio.h>
#include <conio.h>
#define MAX 5
int queue[MAX];
int front = -1, rear = 1;

int main()
{
    int choice;
    clrscr();
    while (1)
    {
        printf("1. Insert \n");
        printf("2. Delete \n");
        printf("3. Display \n");
        printf("4. Quit \n");
        printf("Enter your choice");
        scanf("%d", &choice);
        switch (choice)
        {
            case 1: insert();
                    break;
            case 2: deleteElement();
                    break;
```

Case 3 : display();

break;

Case 4 : exit();

break;

default : printf("Wrong choice");

}

}

}

insert()

{ int item;

if (rear == max-1)

{

printf("Queue is overflow");

}

else

{ if (front == -1)

front = 0;

printf("Input the element to be added in

queue: ");

scanf("%d", &item);

rear = rear + 1;

queue[rear] = item;

}

return;

}

else

{ printf ("%d", int delete-element);

if (front == -1 || front > rear)

{ printf ("Queue under flow\n");

return;

}

else

{ printf ("1 element deleted from queue at %d",

queue[front]);

front++;

return;

}

}

int display ()

{ int i;

printf ("Queue is\n");

for (i = front; i <= rear; i++)

printf ("%d", queue[i]);

printf ("\n");

return;

}



## OUTPUT

1. INSERT

2. DELETE

3. DISPLAY

4. QUIT

Enter your choice: 1

insert the element to be added in queue 3

1. INSERT

2. DELETE

3. DISPLAY

4. QUIT

Enter your choice: 3

Queue is

3

1. INSERT

2. DELETE

3. DISPLAY

4. QUIT

Enter your choice: 2

element deleted from queue 3

2.Delete

3.Display

4.Quit

Enter your choice 1

input the element to be added in queue:

3

1.INSERT

2.Delete

3.Display

4.Quit

Enter your choice 3

queue is

3

1.INSERT

2.Delete

3.Display

4.Quit

Enter your choice 2

element deleted from queue 3

1.INSERT

2.Delete

3.Display

4.Quit

Enter your choice

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[■] = \TURBOC3\DHANYA\QUEUE.C = 3=[↑]

```
#include<stdio.h>
#include<conio.h>
#define max 5
int queue[max];
int front=-1,rear=-1;
int main()
{
int choice;
clrscr();
while(1)
{
printf("1.INSERT\n");
printf("2.Delete\n");
printf("3.Display\n");
printf("4.Quit\n");
printf("Enter your choice");
scanf("%d",&choice);
switch(choice)
{
case 1: insert();
break;
```

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```
case 2: delete_element();
        break;
case 3: display();
        break;
case 4: exit();
        break;
default : printf("\n wrong choice");
}
}
}
insert()
{
int item;
if(rear==max-1)
{
printf("\n queue is overflow");
}
else
{
if(front==-1)
front=0;
```

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```
front=0;
printf("input the element to be added in queue:\n");
scanf("%d",&item);
rear=rear+1;
queue[rear]=item;
}
return;
}
int delete_element()
{
if(front==-1||front>rear)
{printf("Queue underflow\n");
return;
}
else
{
printf("\nelement deleted from queue %d\n",queue[front]);
front++;
return;
}
}
```

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```

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```

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