## Divide & Conquer

Merge Sort (nlogn) - T.c O(n) -> 5.C

Public static void pointArr (int arr []) {

for (int i = 0; i zarr. length; i+7) {

System. out. point (arr [i] + " i);

3

System. out. println ();

public static void mergesort (interres), int si, inters, inters, if (si>=ei){

veturn;

int mid = si + (ei -si)/2; // (si + ei)/2
merge Sort (arr, si, mid); 1/ left part
merge Sort (arr, mid + 1, ei); 1/ sight part
merge Carr, si, mid ; ei);

public static void merge (intaris [], int si, int mid, inteinf int temp[]= new int [ei-si+];

int i = si; // iterator for left part

int j = mid+1; // iterator for right part

int K = 0; // iterator for tempare.

```
while (iz= mid && j z=ei){
    if (assli) 2 asslji) (
                                                           Pivet
       temp[k]=ass[i];
    ] else f
       temp[k]= ars[j];
    K++;
                                 pall agent ing and
   // left part
  while (iz=mid)
      temp[x+i]=an[i+i]
   11 sight part
   while (jz=ei){
       temp[x++]= ans[j++];
   11 copy temp to original arr
  for (K=0, i= Si; K = temp. length; K++, i++){
      age[i] = temp[x]
   intare[]=(6,3,9,5,2,8%.
     mergesort (arr, 0, arr. length-1);
      point Are (are)
```

Pub

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quick sort: O(nlogn). - average } T.C
pivot & partition
                 space -> O(1)
public static void point Are ( int are The
   for (inti=0; icarr. length; i++){
        Syso (arr [i] +" ");
     3 Sysoln();
public static void quickSort (intarred, intsi, intei){
if (si >=ei){
    return;
      //last element
    int plax = partition (arr, si, ei);
    quecksort (arr, si, pJdx-1); 1/left
  quicksort (ass, pJdx+1, ei); 11 sight
  public state int partition (interest), int si, interest
        int i = Si-1; // to make place for ale smaller than pivot
       int pivot = anteil;
      for lintj=si;j<ei;j++)
         if ( au [j]z = pivot)
```

```
int temp = are (j);

are (j) = are (i);

are (i) = temp;

i++;

int temp = pivot;

are [i] = are [i];

are [i] = temp;

return;

3
```

int are []= (6,3,9,8,2,5 );

quicksort (are ,0, are: length-D);

print Are (are);

worst case occurs when pivot is always the smallest or the largest element

the state of the s

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Search in notated sorted array
(input): sorted, rotated array with distinct numbers
 (in ascending order) it is scotated at a pivot point
 Find the index of given element.
   H 5 6 7 0 1 2 target:0
output: 4
 Public static unt search (int arr (), int tar, int si, int ei) (
   if (si sei)
   3 setwen -1;
    int mid = Si + (ei-si)/2; 11 (si+ei)/2
   1/ Case FOUND .
  if (arr [ mid] == tar) {
     secturn mid;
   11 mid on 11
  if (are [si] = are (mioD)
    11 case a : left
   if (arr [si] z=tar && tar z=arr [mid])
    suturn -search (are, tor, si, mid-1);
  I else f
      11 case b: sight
   2 3 seturn Search (ars, ter, mid +1, ei);
```

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else f

1/ case c: sight

if (are [mid] 2= tas && tar 2= arr [ei]) f

setum search (avr, tae, mid+1, ei);

3 else f

1/ case d: left

outurn search (arr, tar, si, mid-1);

3

3
```

-main -

int arr[]= {4,5,4,7,0,1,23; int target =0; //output=4 int tarIdx = search (are, target, 0, arr. length-1); Sysoln (tarIdx);

7 3