

REVISION OF HUMAN FACE

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// C program to create a human face
#include <conio.h>
#include <dos.h>
#include <graphics.h>
#include <stdio.h>
int main()
{
    int gd = DETECT, gm;
    initgraph(&gd, &gm, "C:\\\\TURBOC3\\\\BGI");
    setcolor(RED);
    circle(300, 100, 40);
    setfillstyle(SOLID_FILL, RED);
    floodfill(300, 100, RED);
    setcolor(BLACK);
    setfillstyle(SOLID_FILL, BLACK);
    fillellipse(310, 85, 2, 6);
    fillellipse(290, 85, 2, 6);
    Line(300, 95, 300, 102);
    ellipse(300, 100, 205, 335, 20, 9);
    ellipse(300, 100, 205, 335, 20, 10);
    ellipse(300, 100, 205, 335, 20, 11);
    getch();
    closegraph();
    return 0;
}
```

OUTPUT:

