Practical - 1

Aim :- Introduction to Android and Create "Custom Message" application.

That will display "Custom Message" in the middle of the screen in the Black color with the Yellow background.

Source code:

MainActivity.java

```
package com.example.wcmc_pract117it086;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    }
}
```

Layout File:-

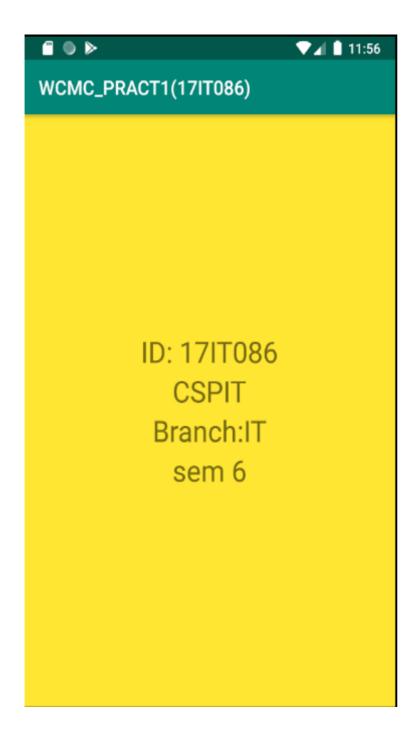
activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:gravity="center"
  android:background="#ffe633"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="ID: 17IT086"
    android:textSize="30dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent"
    app:layout constraintTop toTopOf="parent" />
  <TextView
    android:layout_width="wrap_content"
```

```
android:layout height="wrap content"
    android:text="CSPIT"
    android:textSize="30dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Branch:IT"
    android:textSize="30dp"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="sem 6"
    android:textSize="30dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</LinearLayout>
```

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Output :-



Practical - 2

Aim :- Create an android application to calculate the sum of two numbers and gives result in Toast Message.

Source code :-

MainActivity.java

```
package com.example.a17it086;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText e1.e2;
  Button b1:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    e1=findViewById(R.id.num1);
    e2=findViewById(R.id.num2);
    b1=findViewById(R.id.submit);
    b1.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         String s1=e1.getText().toString();
         int i1.i2.i3:
         i1=Integer.parseInt(s1);
         String s2=e2.getText().toString();
         i2=Integer.parseInt(s2);
         i3=i1+i2:
         Toast.makeText(MainActivity.this,"ans:"+i3,Toast.LENGTH_LONG).show();
       }
     });
  }
```

Layout File:-

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
```

```
android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:id="@+id/num1"
    android:hint="enter number1"
    android:textSize="28dp"
    android:layout_marginTop="45dp"
    ></EditText>
  <EditText
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:id="@+id/num2"
    android:hint="enter number2"
    android:layout_below="@+id/num1"
    android:textSize="28dp"
    android:layout_marginTop="45dp"
    ></EditText>
  <Button
    android:layout_width="250dp"
    android:layout_height="55dp"
    android:id="@+id/submit"
    android:text="submit"
    android:textSize="30dp"
    android:layout_below="@+id/num2"
    android:layout marginTop="45dp"
    android:layout_centerHorizontal="true"></Button>
</RelativeLayout>
```

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Output :-



Practical - 3

Aim :- Create an application that will display Toast (Message) on specific interval of time.

Source code:-

MainActivity.java

```
package com.example.a17it086_practical3;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Chronometer;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  Chronometer timer:
  int i=0;
  int Duration=11;
  TextView txt:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    setContentView(R.layout.activity main);
    timer=(Chronometer)findViewById(R.id.chronometer);
    txt=(TextView)findViewById(R.id.textView);
    timer.start();
    timer.setOnChronometerTickListener(new Chronometer.OnChronometerTickListener() {
       @Override
       public void onChronometerTick(Chronometer arg0) {
         txt.setText("Next Massage Will Show After Some Time");
         i++;
         if(i>=Duration)
           Toast.makeText(MainActivity.this, "Message "+(i/10),Toast.LENGTH_LONG).show();
           Duration+=10:
         if(Duration>61)
           timer.stop();
    });
```

}

Layout File:-activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:paddingBottom="16dp"
  android:paddingLeft="16dp"
  android:paddingRight="16dp"
  android:paddingTop="16dp"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textAppearance="?android:attr/textAppearanceLarge"
    android:text="PR3_TOAST MESSAGE"
    android:id="@+id/textView"
    android:textIsSelectable="true"
    android:textColor="#c17b7b"
    android:textAlignment="center"
    android:layout marginTop="144dp"
    android:layout_alignParentTop="true"
    android:layout_centerHorizontal="true" />
  <Chronometer
    android:id="@+id/chronometer"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@+id/textView"
    android:layout centerHorizontal="true"
    android:textAppearance="?android:attr/textAppearanceLarge"
    tools:layout_editor_absoluteX="141dp"
    tools:layout_editor_absoluteY="216dp" />
  <TextView
    android:id="@+id/textView2"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
```

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```
android:layout_centerVertical="true"
android:text="17IT086"
android:textAppearance="?android:attr/textAppearanceLarge"
tools:layout_editor_absoluteX="150dp"
tools:layout_editor_absoluteY="336dp" />
</RelativeLayout>
```

Output:-

```
17it086
 Next Massage Will Show After Some
                Time
                00:30
              17IT086
               Message 3
```

Practical - 4

Aim :- Create a temperature converter Application. (Fahrenheit-Celsius).

Source code:-

MainActivity.java

```
package com.example.a17it086_p4;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  Button b1,b2;
  EditText e1:
  TextView result;
  double n1,n2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    b1 = findViewById(R.id.b1);
    b2 = findViewById(R.id.b2);
    e1 = findViewById(R.id.e1);
    result = findViewById(R.id.result);
    b1.setOnClickListener(new View.OnClickListener(){
       public void onClick(View v){
         double temp = Double.parseDouble(e1.getText().toString());
         n1 = (temp*1.8)+32;
         String new 1 = n1 + "F";
         result.setText(String.valueOf(new1));
       }
     });
    b2.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         double temp = Double.parseDouble(e1.getText().toString());
         n2 = (temp-32)/1.8;
         String new2 = n2 + "C";
```

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```
result.setText(String.valueOf(new2));
     }
  });
}
```

Layout File:-

```
activity_main.xml
```

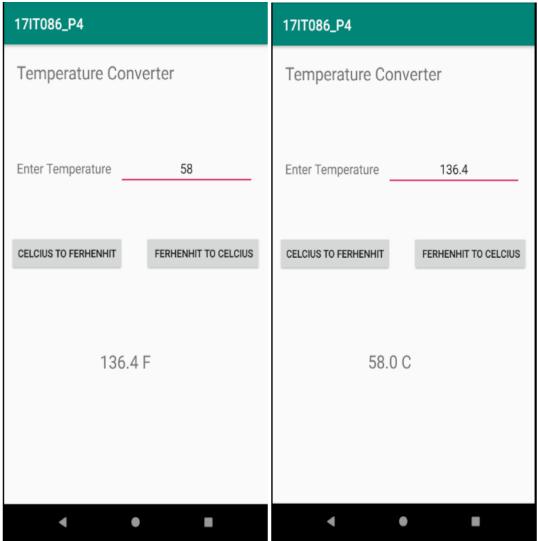
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Temperature Converter"
    android:layout_margin="20dp"
    android:textSize="24sp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_marginTop="150dp"
    android:text="Enter Temperature"
    android:layout_marginLeft="20dp"
    android:textSize="18sp" />
  <EditText
    android:id="@+id/e1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="180dp"
    android:layout_marginTop="140dp"
    android:ems="10"
    android:hint="temperature"
    android:inputType="numberDecimal"
```

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```
android:textAlignment="center"/>
  <Button
    android:id="@+id/b1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="10dp"
    android:layout_marginTop="250dp"
    android:text="celcius to Ferhenhit" />
  <Button
    android:id="@+id/b2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="220dp"
    android:layout_marginTop="250dp"
    android:text=" ferhenhit to celcius" />
  <TextView
    android:id="@+id/result"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginLeft="150dp"
    android:layout_marginTop="400dp"
    android:gravity="center"
    android:text="0 degree"
    android:textSize="24sp" />
</RelativeLayout>
```

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Output :-



Practical – 5

Aim :- Create a login application with following features:

- 1. Successful Login message in TextView with Green background if Username & password is correct.
- 2. Failure message in TextView with Red background if Username or password is incorrect.
- 3. Disable Login Button after three wrong login attempts.
- 4. Close application if user selects Cancel Button.

Source code:-

MainActivity.java

```
package com.example.a17it086_practical5;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.content.Intent;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import android.os.Handler;
public class MainActivity extends AppCompatActivity {
  EditText txt1,txt2,uname,password;
  TextView t:
  Button button, cancle;
  int counter=5:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    txt1 = (EditText) findViewById(R.id.editText);
    txt2 = (EditText) findViewById(R.id.editText2);
    button = (Button) findViewById(R.id.button);
    cancle = (Button) findViewById(R.id.button2);
    button.setOnClickListener(new View.OnClickListener()
       public void onClick(View v)
         try
           if(txt1.getText().length()==0)
```

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txt1.setError("Field cannot be left blank.");

```
else if(txt2.getText().length()==0)
              txt2.setError("Field cannot be left blank.");
            }
            else{
              if(txt1.getText().toString().equals("Dharmil")){
                 if(txt2.getText().toString().equals("123")){
                   String str = txt1.getText().toString();
                   Intent intent = new Intent(MainActivity.this, secondactivity.class);
                   intent.putExtra("username", str);
                   startActivity(intent);
                 else {
                   if (counter > 0) {
                      counter--;
                      txt2.setError("Password is incorrect.");
                    } else {
                      final Handler handler = new Handler();
                      handler.postDelayed(new Runnable()
                      { @Override
                      public void run()
                      { button.setEnabled(true);
                      }, 10000);
                    }
                 }
               }
              else{
                 if(counter>0){
                   counter--;
                   txt1.setError("Username is incorrect.");
                 else {
                   button.setEnabled(false);
                    Toast alert = Toast.makeText(MainActivity.this, "Login Disabled for 1 mins",
Toast.LENGTH_SHORT);
                   alert.show();
                   final Handler handler = new Handler();
                   handler.postDelayed(new Runnable()
                    { @Override
                   public void run()
                    { button.setEnabled(true);
                      counter = 2;
                    }, 10000);
```

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```
}
}
catch(Exception e)
{
Toast.makeText(getBaseContext(), e.getMessage(),
Toast.LENGTH_SHORT).show();
}

}
});

cancle.setOnClickListener(new View.OnClickListener() {
@Override
public void onClick(View view) {
finish();
}
});
}
```

secondactivity.java

```
package com.example.a17it086_practical5;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
public class secondactivity extends AppCompatActivity {
  TextView t1:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_secondactivity);
    t1 = findViewById(R.id.textView);
    Intent intent = getIntent();
    String user = intent.getStringExtra("username");
    t1.setText(user);
  }
  public void previous(){
     startActivity(new Intent(secondactivity.this,MainActivity.class));
```

```
}
```

Layout File:-activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editText"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentTop="true"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="90dp"
    android:ems="10"
    android:hint="Username"
    android:inputType="textPersonName"
  <EditText
    android:id="@+id/editText2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentTop="true"
    android:layout centerHorizontal="true"
    android:layout_marginTop="180dp"
    android:ems="10"
    android:hint="Password"
    android:inputType="textPassword"
    />
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignEnd="@+id/editText"
```

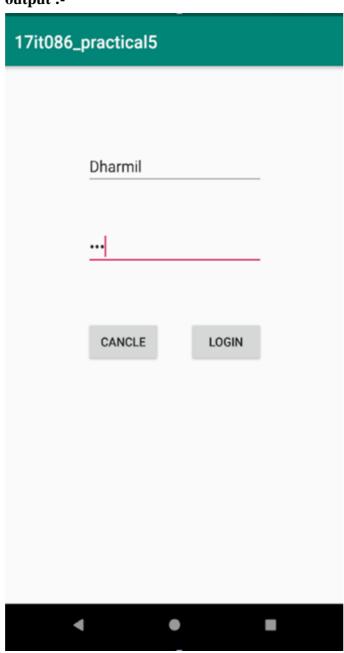
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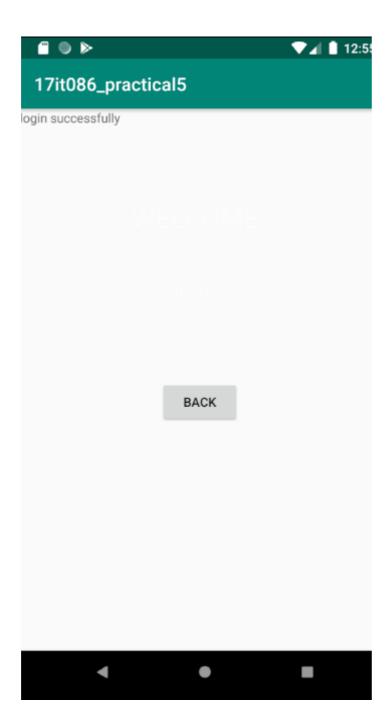
```
android:layout_alignParentBottom="true"
android:layout_marginBottom="270dp"
android:text="Login" />

<Button
android:id="@+id/button2"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_alignStart="@+id/editText"
android:layout_alignTop="@+id/button"
android:layout_marginStart="0dp"
android:text="Cancle" />

</RelativeLayout>
```

output:-





Practical - 6

Aim :- Create an application which turns ON or OFF Torch/Flashlight of Camera.

Source code :-

MainActivity.java

```
package com.example.a17it086_p6;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.content.Context;
import android.content.DialogInterface;
import android.content.pm.PackageManager;
import android.hardware.camera2.CameraAccessException;
import android.hardware.camera2.CameraManager;
import android.widget.CompoundButton;
import android.widget.ToggleButton;
public class MainActivity extends AppCompatActivity {
  private ToggleButton toggleButton;
  private CameraManager mCameraManager;
  private String mCameraId;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    boolean isFlashAvailable =
getApplicationContext().getPackageManager().hasSystemFeature(PackageManager.FEATURE_CAMERA
FLASH);
    if (!isFlashAvailable) {
      showNOFlashError();
    }
    mCameraManager = (CameraManager) getSystemService(Context.CAMERA_SERVICE);
      mCameraId = mCameraManager.getCameraIdList()[0];
    } catch (CameraAccessException e) {
      e.printStackTrace();
    }
  toggleButton = findViewById(R.id.togglebutton);
```

```
toggleButton.setOnCheckedChangeListener(new CompoundButton.OnCheckedChangeListener() {
       @Override
       public void on Checked Changed (Compound Button button View, boolean is Checked) {
         switchFlashLight(isChecked);
    });
  private void showNOFlashError() {
    AlertDialog alert = new AlertDialog.Builder(this).create();
    alert.setTitle("opps!");
    alert.setMessage("Flash not available in this device...");
    alert.setButton(DialogInterface.BUTTON_POSITIVE, "OK", new DialogInterface.OnClickListener()
{
       @Override
       public void onClick(DialogInterface dialog, int which) {
         finish();
       }
    });
    alert.show();
  public void switchFlashLight(boolean status) {
    try {
       mCameraManager.setTorchMode(mCameraId, status);
    } catch (CameraAccessException e) {
       e.printStackTrace();
```

Layout File:-

activity_main.xml

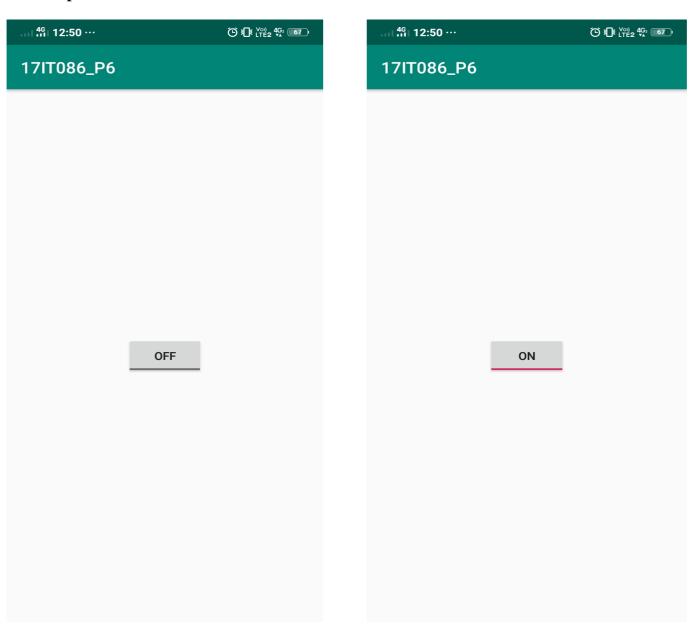
```
<?xml version="1.0" encoding="utf-8"?>

<RelativeLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

<ToggleButton
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"</pre>
```

```
android:layout_centerInParent="true"
android:id="@+id/togglebutton"
android:textOff="off"
android:textOn="on"
></ToggleButton>
</RelativeLayout>
```

Output :-



Practical-7

Aim:- Create an application that will change color of the screen, based on selected options from the menu.

Source Code:

MainActivity.java

```
package com.example.a17it086 p7;
import androidx.appcompat.app.AppCompatActivity;
import android.graphics.Color;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.LinearLayout;
import android.widget.RelativeLayout;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  TextView text1.text2:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    text1 = findViewById(R.id.text1);
    text2 = findViewById(R.id.text2);
  }
  public boolean onCreateOptionsMenu(Menu menu){
    getMenuInflater().inflate(R.menu.p7,menu);
    return true;
  }
  public boolean onOptionsItemSelected(MenuItem item){
    text1.setText("");
    RelativeLayout r1 = (RelativeLayout)findViewById(R.id.bgrnd_id);
    switch(item.getItemId()){
       case R.id.blue1:
         r1.setBackgroundColor(Color.BLUE);
         text2.setText("BLUE");
         text2.setBackgroundColor(Color.WHITE);
         for (int i=0; i<2; i++) {
           Toast.makeText(this, "BLUE", Toast.LENGTH_SHORT).show();
         }
         return true;
       case R.id.red1:
         r1.setBackgroundColor(Color.RED);
         text2.setText("RED");
```

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```
text2.setBackgroundColor(Color.WHITE);
        Toast.makeText(this, "RED", Toast.LENGTH_SHORT).show();
        return true;
      case R.id.green1:
        r1.setBackgroundColor(Color.GREEN);
        text2.setText("GREEN");
        text2.setBackgroundColor(Color.WHITE);
        Toast.makeText(this, "GREEN", Toast.LENGTH_SHORT).show();
        return true:
      case R.id.yellow1:
        text2.setText("YELLOW");
        r1.setBackgroundColor(Color.YELLOW);
        text2.setBackgroundColor(Color.WHITE);
        Toast.makeText(this, "YELLOW", Toast.LENGTH_SHORT).show();
        return true;
      default:
        Toast.makeText(this, "Nothing is selected", Toast.LENGTH_SHORT).show();
        return true;
    }
  }
}
```

activity main.xml

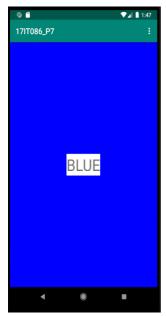
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/bgrnd id"
  android:gravity="center"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:background="#FFFFFF"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/text1"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="CLICK the DOTS above in ActionBar"
    android:textSize="20dp"></TextView>
  <TextView
    android:id="@+id/text2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="40dp"
    android:text=""/>
</RelativeLayout>
```

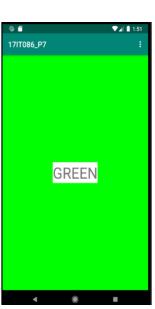
P7.xml

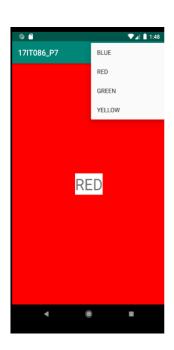
```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:android="http://schemas.android.com/apk/res/android">
   <item
        android:id="@+id/blue1"
        android:title="BLUE" />
        <item android:id="@+id/red1"
        android:title="RED"></item>
        <item
            android:id="@+id/green1"
            android:id="@+id/green1"
            android:title="GREEN" />
        <item
            android:id="@+id/yellow1"
            android:id="@+id/yellow1"
            android:title="YELLOW" />
        </menu>
```

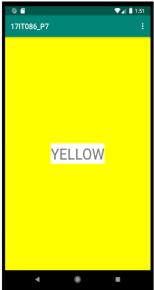
Output:











Practical-8

Aim: Create an application with the help of fragment.

Activity_main.xml

```
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout width="match parent"
 android:layout_height="match_parent"
 android:orientation="vertical">
 <LinearLayout
   android:layout width="fill parent"
   android:layout_height="wrap_content"
   android:orientation="horizontal"
   android:weightSum="4">
   <Button android:id="@+id/button1"
     android:layout_width="wrap_content"
     android:layout_height="wrap_content"
     android:text="Fragment One"
     android:onClick="FragmentOneClick"
     android:layout_weight="2"/>
   <Button android:id="@+id/button2"
     android:layout width="wrap content"
     android:layout height="wrap content"
     android:text="Fragment Two"
     android:onClick="FragmentTwoClick"
     android:layout weight="2"/>
 </LinearLayout>
 <fragment
   android:id="@+id/fragment switch"
   android:name="com.example.admin1.fragment.FragmentOne"
   android:layout width="match parent"
   android:layout_height="match_parent"
   android:layout_marginLeft="5dp"
   android:layout_marginRight="5dp"
   android:layout marginBottom="5dp"/>
</LinearLayout>
```

mainactivity.java

```
package com.example.admin1.fragment;
import android.app.Activity;
import android.app.Fragment;
import android.app.FragmentManager;
import android.app.FragmentTransaction;
```

```
import android.os.Bundle;
   import android.view.View;
public class MainActivity extends Activity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
 public void FragmentOneClick(View view) {
   Fragment myfragment;
   myfragment = new FragmentOne();
   FragmentManager fm = getFragmentManager();
   FragmentTransaction fragmentTransaction =
   fm.beginTransaction();
   fragmentTransaction.replace(R.id.fragment switch,
   myfragment); fragmentTransaction.commit();
 public void FragmentTwoClick(View view) {
   Fragment myfragment;
   myfragment = new FragmentTwo();
   FragmentManager fm = getFragmentManager();
   FragmentTransaction fragmentTransaction =
   fm.beginTransaction();
   fragmentTransaction.replace(R.id.fragment_switch,
   myfragment); fragmentTransaction.commit();
}
```

fragment_one_.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
android:layout width="match parent"
android:layout_height="match_parent"
android:orientation="vertical" >
<TextView android:id="@+id/textView1"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:layout_weight="1"
  android:text="Fragment One"
 android:textStyle="bold"
 android:textSize="20dp"
  android:textColor="#ffffff"
 android:gravity="center"
 android:background="#367396"/>
 </LinearLayout>
```

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fragment_two.xml

fragmentOne.java

FragmentTwo.java

OUTPUT:





Conclusion:

We successfully completed creating application using fragment.

Practical-9

Aim: Create an application with the help of web view.

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context="com.example.administrator.prac9_webview.MainActivity">
  <TextView android:text="WebView" android:layout_width="wrap_content"</pre>
    android:layout_height="wrap_content"
    android:id="@+id/textview"
    android:textSize="35dp"
    android:layout_alignParentTop="true"
    android:layout_centerHorizontal="true" />
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentTop="true"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="35dp"
    android:text="charusat website"
```

```
android:textColor="#ff7aff24"
  android:textSize="35dp" />
<EditText
  android:id="@+id/editText"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_alignParentStart="true"
  android:layout_below="@+id/textView"
  android:layout_marginTop="11dp"
  android:focusable="true"
  android:hint="Enter Text"
  android:textColorHighlight="#ff7eff15"
  android:textColorHint="#ffff25e6" />
<ImageView
  android:id="@+id/imageView"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_alignEnd="@+id/textView"
  android:layout_below="@+id/button"
  android:src="@drawable/abc"/>
<Button
  android:id="@+id/button"
```

```
android:layout width="wrap content"
   android:layout_height="wrap_content"
   android:layout_below="@+id/editText"
   android:layout_centerHorizontal="true"
   android:text="Enter" />
 <WebView
   android:id="@+id/webView"
   android:layout_width="match_parent"
   android:layout height="wrap content"
   android:layout_alignStart="@+id/textview"
   android:layout marginBottom="0dp"
   android:layout_marginLeft="0dp"
   android:layout_marginRight="100dp"
   android:layout_marginTop="404dp"
  android:visibility="visible"/>
</RelativeLayout>
```

Mainactivity.java

```
package com.example.administrator.prac9_webview;
import android.support.v7.app.AppCompatActivity;
import android.view.View;
import android.webkit.WebView;
import android.webkit.WebViewClient;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity
{

Button b1;
EditText ed1;
private WebView wv1;
protected void onCreate(Bundle savedInstanceState)

{
```

```
super.onCreate(savedInstanceState);
 setContentView(R.layout.activity_main);
  b1=(Button)findViewById(R.id.button);
  ed1=(EditText)findViewById(R.id.editText);
  wv1=(WebView)findViewById(R.id.webView);
  wv1.setWebViewClient(new MyBrowser());
  b1.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
      String url = ed1.getText().toString();
      wv1.getSettings().setLoadsImagesAutomatically(true);
      wv1.getSettings().setJavaScriptEnabled(true);
      wv1.setScrollBarStyle(View.SCROLLBARS_INSIDE_OVERLAY);
      wv1.loadUrl(url);
  });
}
private class MyBrowser extends WebViewClient {
  @Override
  public boolean shouldOverrideUrlLoading(WebView view, String url) {
    view.loadUrl(url);
```

```
return true;
}
}
```

Output:



Conclusion:

We have successfully completed an application with the help of webview.

Practical-10

Aim: Create an application with the help of database.

Source Code: Java File/s: P10.java

```
package com.example.a17it086_wcmc.Fragment.p10;
import android.app.AlertDialog;
import android.database.Cursor;
import android.os.Bundle;
import androidx.fragment.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.Button;
import android.widget.EditText;
import com.example.a17it086_wcmc.Core.Feature;
import com.example.a17it086_wcmc.R;
public class p10 extends Fragment {
  DatabaseHelper mydb;
  EditText name, surname, marks, id;
  Button addData,viewData,update,delete;
  boolean isInserted,isUpdate;
  Integer deletedRows;
  @Override
  public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
  }
  @Override
  public View on Create View (Layout Inflater inflater, View Group container, Bundle saved Instance State) {
    View header = inflater.inflate(R.layout.fragment_p10, container, false);
    mydb = new DatabaseHelper(getContext());
    name = header.findViewById(R.id.p10_name);
    surname = header.findViewById(R.id.p10 surname);
    marks = header.findViewById(R.id.p10 marks);
    id = header.findViewById(R.id.p10_id);
    addData = header.findViewById(R.id.p10_add_data);
    viewData = header.findViewById(R.id.p10 view data);
    update = header.findViewById(R.id.p10_update);
    delete = header.findViewById(R.id.p10_delete);
    addData.setOnClickListener(new View.OnClickListener() {
       @Override
```

```
public void onClick(View v) {
         isInserted =
mydb.insertData(name.getText().toString(),surname.getText().toString(),marks.getText().toString());
         if (isInserted == true){
            Feature.Toast(getContext(),"Data Inserted");
         }else {
            Feature.Toast(getContext(),"Data not Inserted");
     });
    viewData.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Cursor res = mydb.getAllData();
         if (res.getCount() == 0){
            showMessage("Error","Nothing Found");
            return;
         }
         StringBuffer buffer = new StringBuffer();
         while (res.moveToNext()){
            buffer.append("ID:"+res.getString(0)+"\n");
            buffer.append("NAME :"+res.getString(1)+"\n");
            buffer.append("SURNAME:"+res.getString(2)+"\n");
            buffer.append("MARKS:"+res.getString(3)+"\n\n");
         showMessage("Data",buffer.toString());
       }
     });
    update.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         isUpdate =
mydb.updateData(id.getText().toString(),name.getText().toString(),surname.getText().toString(),marks.getText()
.toString());
         if (isUpdate == true){
            Feature.Toast(getContext(),"Data Updated");
         }else {
            Feature.Toast(getContext(),"Data not Updated");
       }
     });
    delete.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         deletedRows = mydb.deleteData(id.getText().toString());
         if (deletedRows > 0){
            Feature.Toast(getContext(),"Data Deleted");
         }else {
            Feature.Toast(getContext(), "Data not Deleted");
```

```
}
}
});
return header;

public void showMessage(String title,String Message){
    AlertDialog.Builder builder = new AlertDialog.Builder(getContext());
    builder.setCancelable(true);
    builder.setTitle(title);
    builder.setMessage(Message);
    builder.show();
}
```

DatabaseHelper.java

```
package com.example.a17it086_wcmc.Fragment.p10;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
import com.example.a17it086 wcmc.Core.ConstantString;
public class DatabaseHelper extends SQLiteOpenHelper {
  long result;
  public DatabaseHelper(@Nullable Context context) {
    super(context, ConstantString.DATABASE_NAME, null, 1);
  }
  @Override
  public void onCreate(SQLiteDatabase db) {
    db.execSQL("create table " + ConstantString.TABLE_NAME + " (ID INTEGER PRIMARY KEY
AUTOINCREMENT, NAME TEXT, SURNAME TEXT, MARKS INTEGER)");
  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + ConstantString.TABLE_NAME);
    onCreate(db);
  }
  public boolean insertData(String name,String surname,String marks){
    SQLiteDatabase DB = this.getWritableDatabase();
    ContentValues contentValues = new ContentValues();
    contentValues.put(ConstantString.COL_2,name);
    contentValues.put(ConstantString.COL_3,surname);
    contentValues.put(ConstantString.COL_4,marks);
    result = DB.insert(ConstantString.TABLE NAME,null,contentValues);
    if (result == -1){
```

```
return false;
    }else {
      return true;
    }
  }
  public Cursor getAllData(){
    SQLiteDatabase DB = this.getWritableDatabase();
    Cursor res = DB.rawQuery("select * from " +ConstantString.TABLE_NAME,null);
    return res:
  public boolean updateData(String id,String name,String surname,String marks){
    SQLiteDatabase DB = this.getWritableDatabase();
    ContentValues contentValues = new ContentValues();
    contentValues.put(ConstantString.COL_1,id);
    contentValues.put(ConstantString.COL_2,name);
    contentValues.put(ConstantString.COL 3,surname);
    contentValues.put(ConstantString.COL_4,marks);
    DB.update(ConstantString.TABLE_NAME,contentValues,"ID = ?",new String[] { id });
    return true;
  public Integer deleteData(String id){
    SQLiteDatabase DB = this.getWritableDatabase();
    return DB.delete(ConstantString.TABLE NAME,"ID = ?",new String[] { id });
  }
}
```

Layout File/s:

fragment_p10.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".Fragment.p10.p10">
  <TextView
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Student Data"
    android:gravity="center"
    android:textSize="40sp"
    android:padding="50dp"
    android:textColor="@color/black"/>
  <LinearLayout
    android:layout width="wrap content"
    android:layout_height="wrap_content"
```

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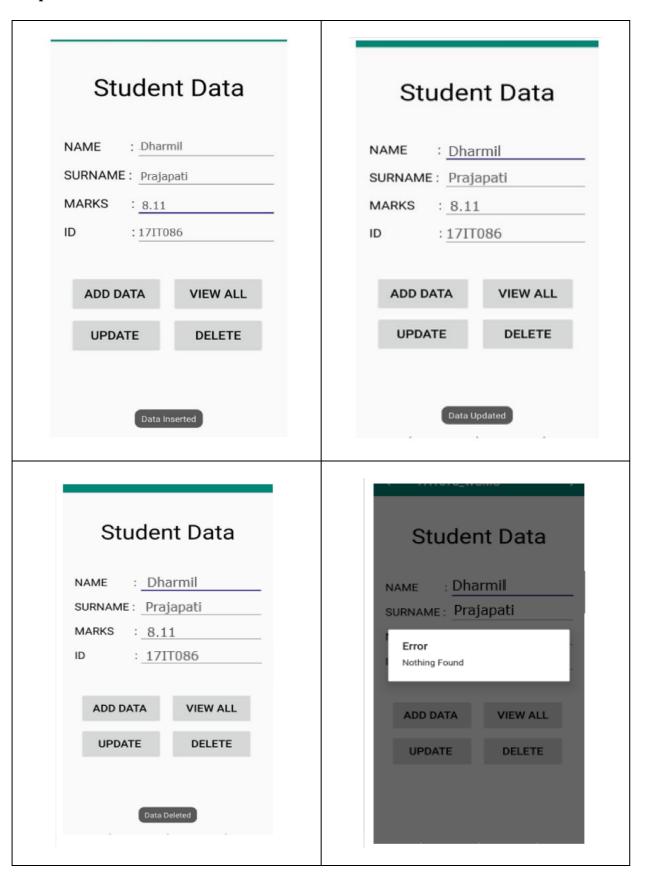
```
android:orientation="horizontal"
  android:layout_marginLeft="20dp"
  android:layout_marginRight="20dp">
  <TextView
    android:layout_width="110dp"
    android:layout_height="wrap_content"
    android:text="NAME
    android:textColor="@color/black"
    android:textSize="20sp" />
  <EditText
    android:id="@+id/p10_name"
    android:layout_width="260dp"
    android:layout_height="wrap_content"
    android:textColor="@color/black"
    android:textSize="20sp"
    android:imeOptions="actionNext"/>
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:orientation="horizontal"
  android:layout_marginLeft="20dp"
  android:layout_marginRight="20dp">
  <TextView
    android:layout_width="110dp"
    android:layout_height="wrap_content"
    android:text="SURNAME:"
    android:textColor="@color/black"
    android:textSize="20sp" />
  <EditText
    android:id="@+id/p10 surname"
    android:layout_width="260dp"
    android:layout height="wrap content"
    android:textColor="@color/black"
    android:textSize="20sp"
    android:imeOptions="actionNext"/>
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:orientation="horizontal"
  android:layout marginLeft="20dp"
  android:layout_marginRight="20dp">
  <TextView
    android:layout_width="110dp"
```

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```
android:layout height="wrap content"
    android:text="MARKS
    android:textColor="@color/black"
    android:textSize="20sp" />
  <EditText
    android:id="@+id/p10_marks"
    android:layout width="260dp"
    android:layout height="wrap content"
    android:textColor="@color/black"
    android:textSize="20sp"
    android:inputType="numberDecimal"
    android:imeOptions="actionNext"/>
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:orientation="horizontal"
  android:layout marginLeft="20dp"
  android:layout_marginRight="20dp">
  <TextView
    android:layout width="110dp"
    android:layout_height="wrap_content"
    android:text="ID
    android:textColor="@color/black"
    android:textSize="20sp" />
  <EditText
    android:id="@+id/p10 id"
    android:layout_width="260dp"
    android:layout height="wrap content"
    android:textColor="@color/black"
    android:textSize="20sp"
    android:inputType="numberDecimal"
    android:imeOptions="actionDone"/>
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:orientation="horizontal"
  android:layout_marginLeft="30dp"
  android:layout marginRight="20dp"
  android:layout marginTop="50dp">
  <Button
    android:id="@+id/p10 add data"
    android:layout_width="140dp"
    android:layout height="60dp"
    android:text="Add Data"
    android:textColor="@color/black"
```

```
android:textSize="20sp"/>
    <Button
      android:id="@+id/p10_view_data"
      android:layout_width="140dp"
      android:layout_height="60dp"
      android:text="View All"
      android:textColor="@color/black"
      android:textSize="20sp"
      android:layout_marginLeft="15dp"/>
  </LinearLayout>
  <LinearLayout
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:orientation="horizontal"
    android:layout_marginLeft="30dp"
    android:layout_marginRight="20dp"
    android:layout_marginTop="10dp">
    <Button
      android:id="@+id/p10_update"
      android:layout_width="140dp"
      android:layout_height="60dp"
      android:text="Update "
      android:textColor="@color/black"
      android:textSize="20sp"/>
    <Button
      android:id="@+id/p10_delete"
      android:layout_width="140dp"
      android:layout height="60dp"
      android:text="Delete"
      android:textColor="@color/black"
      android:textSize="20sp"
      android:layout_marginLeft="15dp"/>
  </LinearLayout>
</LinearLayout>
```

Output:



Practical-11

Aim: Creating an application that provides Single Sign-on (SSO) with Chrome Custom Tabs via the AppAuth library, and optionally push managed configuration to provide a user login.

MainActivity.java

```
package com.example.sso;
import android.app.PendingIntent;
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.content.IntentFilter;
import android.content.RestrictionsManager;
import android.net.Uri;
import android.os.AsyncTask;
import android.os.Bundle;
import com.google.android.material.snackbar.Snackbar;
import com.squareup.picasso.Picasso;
import androidx.annotation.NonNull;
import androidx.annotation.Nullable;
import androidx.appcompat.app.AppCompatActivity;
import android.os.UserManager;
import android.text.TextUtils:
import android.util.Log;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
import android.widget.TextView;
import android.widget.Toast;
import net.openid.appauth.AuthState;
import net.openid.appauth.AuthorizationException;
import net.openid.appauth.AuthorizationRequest;
import net.openid.appauth.AuthorizationResponse;
import net.openid.appauth.AuthorizationService;
import net.openid.appauth.AuthorizationServiceConfiguration;
import net.openid.appauth.TokenResponse;
import org.json.JSONException;
import org.json.JSONObject;
import java.util.HashMap;
import java.util.Map;
import okhttp3.OkHttpClient;
import okhttp3.Request;
import okhttp3.Response;
import static com.example.sso.MainApplication.LOG_TAG;
public class MainActivity extends AppCompatActivity {
  private static final String SHARED_PREFERENCES_NAME = "AuthStatePreference";
  private static final String AUTH STATE = "AUTH STATE";
  private static final String USED_INTENT = "USED_INTENT";
  private static final String LOGIN HINT = "login hint";
  MainApplication mMainApplication;
```

```
AuthState mAuthState:
Button mAuthorize, mMakeApiCall, mSignOut;
TextView mGivenName, mFamilyName, mFullName;
ImageView mProfileView;
protected String mLoginHint;
BroadcastReceiver mRestrictionsReceiver;
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  mMainApplication = (MainApplication) getApplication();
  mAuthorize = findViewById(R.id.authorize);
  mMakeApiCall = findViewById(R.id.makeApiCall);
  mSignOut = findViewById(R.id.signOut);
  mGivenName = findViewById(R.id.givenName);
  mFamilyName = findViewById(R.id.familyName);
  mFullName = findViewById(R.id.fullName);
  mProfileView = findViewById(R.id.profileImage);
  enablePostAuthorizationFlows();
  mAuthorize.setOnClickListener(new AuthorizeListener(this));
  getAppRestrictions();
}
@Override
protected void onResume(){
  super.onResume();
  // Retrieve app restrictions and take appropriate action
  getAppRestrictions();
  // Register a receiver for app restrictions changed broadcast
  registerRestrictionsReceiver();
}
@Override
protected void onStop(){
  super.onStop();
  // Unregister receiver for app restrictions changed broadcast
  unregisterReceiver(mRestrictionsReceiver);
}
@Override
protected void onNewIntent(Intent intent) {
  checkIntent(intent);
private void checkIntent(@Nullable Intent intent) {
  if (intent != null) {
    String action = intent.getAction();
```

```
switch (action) {
         case "com.google.codelabs.appauth.HANDLE_AUTHORIZATION_RESPONSE":
           if (!intent.hasExtra(USED_INTENT)) {
              handleAuthorizationResponse(intent);
              intent.putExtra(USED_INTENT, true);
           break;
         default:
           // do nothing
       }
    }
  }
  @Override
  protected void onStart() {
    super.onStart();
    checkIntent(getIntent());
    // Register a receiver for app restrictions changed broadcast
    registerRestrictionsReceiver();
  private void enablePostAuthorizationFlows() {
    mAuthState = restoreAuthState():
    if (mAuthState != null && mAuthState.isAuthorized()) {
      if (mMakeApiCall.getVisibility() == View.GONE) {
         mMakeApiCall.setVisibility(View.VISIBLE);
         mMakeApiCall.setOnClickListener(new MakeApiCallListener(this, mAuthState, new
AuthorizationService(this)));
      if (mSignOut.getVisibility() == View.GONE) {
         mSignOut.setVisibility(View.VISIBLE);
         mSignOut.setOnClickListener(new SignOutListener(this));
    } else {
      mMakeApiCall.setVisibility(View.GONE);
      mSignOut.setVisibility(View.GONE);
  }
  private void handleAuthorizationResponse(@NonNull Intent intent) {
    AuthorizationResponse response = AuthorizationResponse.fromIntent(intent);
    AuthorizationException error = AuthorizationException.fromIntent(intent);
    final AuthState authState = new AuthState(response, error);
    if (response != null) {
      Log.i(LOG_TAG, String.format("Handled Authorization Response %s", authState.toJsonString()));
      AuthorizationService service = new AuthorizationService(this):
      service.performTokenRequest(response.createTokenExchangeRequest(), new
AuthorizationService.TokenResponseCallback() {
         @Override
         public void on Token Request Completed (@Nullable Token Response token Response, @Nullable
AuthorizationException exception) {
           if (exception != null) {
```

```
Log.w(LOG TAG, "Token Exchange failed", exception);
           } else {
             if (tokenResponse != null) {
                authState.update(tokenResponse, exception);
                persistAuthState(authState);
                Log.i(LOG_TAG, String.format("Token Response [ Access Token: %s, ID Token: %s ]",
tokenResponse.accessToken, tokenResponse.idToken));
      });
    }
  }
  private void persistAuthState(@NonNull AuthState authState) {
    getSharedPreferences(SHARED_PREFERENCES_NAME, Context.MODE_PRIVATE).edit()
         .putString(AUTH_STATE, authState.toJsonString())
         .commit();
    enablePostAuthorizationFlows();
  }
  private void clearAuthState() {
    getSharedPreferences(SHARED PREFERENCES NAME, Context.MODE PRIVATE)
         .edit()
         .remove(AUTH_STATE)
         .apply();
  }
  @Nullable
  private AuthState restoreAuthState() {
    String jsonString = getSharedPreferences(SHARED_PREFERENCES_NAME,
Context.MODE_PRIVATE)
         .getString(AUTH_STATE, null);
    if (!TextUtils.isEmpty(jsonString)) {
      try {
         return AuthState.fromJson(jsonString);
       } catch (JSONException jsonException) {
        // should never happen
    }
    return null;
  public static class AuthorizeListener implements Button.OnClickListener {
    private final MainActivity mMainActivity;
    public AuthorizeListener(@NonNull MainActivity mainActivity) {
      mMainActivity = mainActivity;
    }
    @Override
    public void onClick(View view) {
```

```
AuthorizationServiceConfiguration serviceConfiguration = new AuthorizationServiceConfiguration(
           Uri.parse("https://accounts.google.com/o/oauth2/v2/auth") /* auth endpoint */,
           Uri.parse("https://www.googleapis.com/oauth2/v4/token") /* token endpoint */
      );
       AuthorizationService authorizationService = new AuthorizationService(view.getContext());
      String clientId = "511828570984-fuprh0cm7665emlne3rnf9pk34kkn86s.apps.googleusercontent.com";
      Uri redirectUri = Uri.parse("com.google.codelabs.appauth:/oauth2callback");
       AuthorizationRequest.Builder builder = new AuthorizationRequest.Builder(
           serviceConfiguration,
           clientId,
           AuthorizationRequest.RESPONSE_TYPE_CODE,
           redirectUri
      builder.setScopes("profile");
      if(mMainActivity.getLoginHint() != null){
         Map loginHintMap = new HashMap<String, String>();
         loginHintMap.put(LOGIN_HINT,mMainActivity.getLoginHint());
         builder.setAdditionalParameters(loginHintMap);
         Log.i(LOG_TAG, String.format("login_hint: %s", mMainActivity.getLoginHint()));
      AuthorizationRequest request = builder.build();
      String action = "com.google.codelabs.appauth.HANDLE_AUTHORIZATION_RESPONSE";
      Intent postAuthorizationIntent = new Intent(action);
      PendingIntent pendingIntent = PendingIntent.getActivity(view.getContext(), request.hashCode(),
postAuthorizationIntent, 0);
      authorizationService.performAuthorizationRequest(request, pendingIntent);
    }
  }
  public static class SignOutListener implements Button.OnClickListener {
    private final MainActivity mMainActivity;
    public SignOutListener(@NonNull MainActivity mainActivity) {
      mMainActivity = mainActivity;
    }
    @Override
    public void onClick(View view) {
      mMainActivity.mAuthState = null;
      mMainActivity.clearAuthState();
      mMainActivity.enablePostAuthorizationFlows();
  }
  public static class MakeApiCallListener implements Button.OnClickListener {
    private final MainActivity mMainActivity;
    private AuthState mAuthState;
    private AuthorizationService mAuthorizationService;
    public MakeApiCallListener(@NonNull MainActivity mainActivity, @NonNull AuthState authState,
@NonNull AuthorizationService authorizationService) {
```

```
mMainActivity = mainActivity;
      mAuthState = authState;
      mAuthorizationService = authorizationService;
    }
    @Override
    public void onClick(View view) {
      mAuthState.performActionWithFreshTokens(mAuthorizationService, new AuthState.AuthStateAction()
{
         @Override
         public void execute(@Nullable String accessToken, @Nullable String idToken, @Nullable
AuthorizationException exception) {
           new AsyncTask<String, Void, JSONObject>() {
              @Override
              protected JSONObject doInBackground(String... tokens) {
                OkHttpClient client = new OkHttpClient();
                Request request = new Request.Builder()
                     .url("https://www.googleapis.com/oauth2/v3/userinfo")
                     .addHeader("Authorization", String.format("Bearer %s", tokens[0]))
                     .build();
                try {
                  Response response = client.newCall(request).execute();
                  String isonBody = response.body().string():
                  Log.i(LOG TAG, String.format("User Info Response %s", jsonBody));
                  return new JSONObject(jsonBody);
                } catch (Exception exception) {
                  Log.w(LOG_TAG, exception);
                return null;
              @Override
              protected void onPostExecute(JSONObject userInfo) {
                if (userInfo != null) {
                   String fullName = userInfo.optString("name", null);
                  String givenName = userInfo.optString("given name", null);
                  String familyName = userInfo.optString("family_name", null);
                  String imageUrl = userInfo.optString("picture", null);
                  if (!TextUtils.isEmpty(imageUrl)) {
                     Picasso.with(mMainActivity)
                          .load(imageUrl)
                          .placeholder(R.drawable.ic_account_circle_black_24dp)
                          .into(mMainActivity.mProfileView);
                  if (!TextUtils.isEmpty(fullName)) {
                     mMainActivity.mFullName.setText(fullName);
                  if (!TextUtils.isEmpty(givenName)) {
                     mMainActivity.mGivenName.setText(givenName);
                  if (!TextUtils.isEmpty(familyName)) {
                     mMainActivity.mFamilyName.setText(familyName);
```

```
String message;
                  if (userInfo.has("error")) {
                     message = String.format("%s [%s]", mMainActivity.getString(R.string.request_failed),
userInfo.optString("error_description", "No description"));
                   } else {
                     message = mMainActivity.getString(R.string.request_complete);
                  Snackbar.make(mMainActivity.mProfileView, message, Snackbar.LENGTH_SHORT)
                       .show();
            }.execute(accessToken);
         }
       });
  }
  private void getAppRestrictions(){
    RestrictionsManager restrictionsManager =
         (RestrictionsManager) this
              .getSystemService(Context.RESTRICTIONS SERVICE);
    Bundle appRestrictions = restrictionsManager.getApplicationRestrictions();
    // Block user if KEY_RESTRICTIONS_PENDING is true, and save login hint if available
    if(!appRestrictions.isEmpty()){
       if(appRestrictions.getBoolean(UserManager.
           KEY_RESTRICTIONS_PENDING)!=true){
         mLoginHint = appRestrictions.getString(LOGIN HINT);
       }
       else {
         Toast.makeText(this,R.string.restrictions_pending_block_user,
              Toast.LENGTH_LONG).show();
         finish();
       }
     }
  private void registerRestrictionsReceiver(){
    IntentFilter restrictionsFilter =
         new IntentFilter(Intent.ACTION APPLICATION RESTRICTIONS CHANGED);
    mRestrictionsReceiver = new BroadcastReceiver() {
       @Override
       public void onReceive(Context context, Intent intent) {
         getAppRestrictions();
    registerReceiver(mRestrictionsReceiver, restrictionsFilter);
```

```
public String getLoginHint(){
   return mLoginHint;
}
```

MainApplication.java

```
import android.app.Application;

public class MainApplication extends Application {
    public static final String LOG_TAG = "AppAuthSample";
    @Override
    public void onCreate() {
        super.onCreate();
    }
}
```

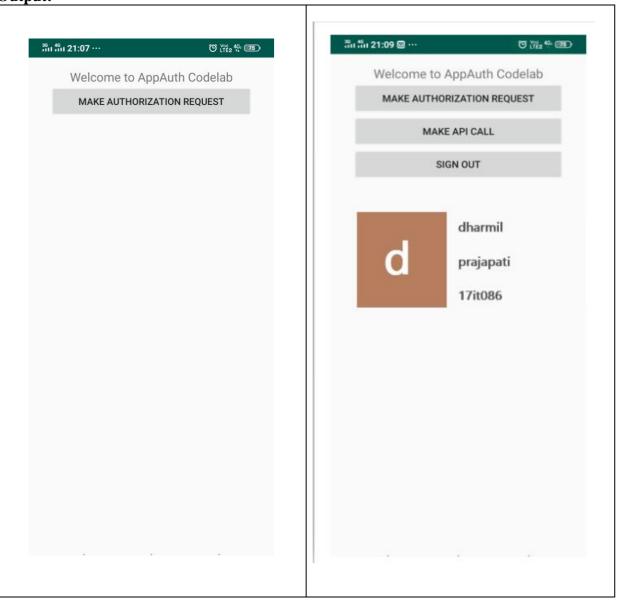
Layout File/s:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:paddingBottom="@dimen/activity_vertical_margin"
  android:paddingLeft="@dimen/activity_horizontal_margin"
  android:paddingRight="@dimen/activity_horizontal_margin"
  android:paddingTop="@dimen/activity_vertical_margin">
  <TextView
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:gravity="center_horizontal"
    android:text="@string/welcome_to_appauth"
    android:textAppearance="?android:textAppearanceMedium"/>
  <Button
    android:id="@+id/authorize"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:layout marginLeft="@dimen/action margin"
    android:layout_marginRight="@dimen/action_margin"
    android:text="@string/make_authorization_request"/>
  <Button
    android:id="@+id/makeApiCall"
    android:layout_width="match_parent"
```

```
android:layout height="wrap content"
  android:layout_marginLeft="@dimen/action_margin"
  android:layout_marginRight="@dimen/action_margin"
  android:text="@string/make api call"
  android:visibility="gone"/>
<Button
  android:id="@+id/signOut"
  android:layout width="match parent"
  android:layout_height="wrap_content"
  android:layout_marginLeft="@dimen/action_margin"
  android:layout_marginRight="@dimen/action_margin"
  android:text="@string/sign_out"
  android:visibility="gone"/>
<LinearLayout
  android:layout width="match parent"
  android:layout_height="wrap_content"
  android:layout_marginLeft="@dimen/action_margin"
  android:layout_marginRight="@dimen/action_margin"
  android:orientation="horizontal">
  <ImageView
    android:id="@+id/profileImage"
    android:layout width="0dp"
    android:layout height="wrap content"
    android:layout_marginLeft="@dimen/action_margin"
    android:layout_marginRight="@dimen/action_margin"
    android:layout weight="4"
    tools:src="@drawable/ic_account_circle_black_24dp"/>
  <LinearLayout
    android:layout width="0dp"
    android:layout_height="wrap_content"
    android:layout_gravity="center_vertical"
    android:layout_weight="6"
    android:orientation="vertical">
    <TextView
      android:id="@+id/givenName"
      android:layout_width="match_parent"
      android:layout_height="wrap_content"
      android:layout_marginTop="@dimen/action_margin"
       android:textAppearance="?android:textAppearanceSmall"
      tools:text="@string/tools given name"/>
    <TextView
      android:id="@+id/familyName"
      android:layout_width="match_parent"
      android:layout_height="wrap_content"
      android:layout_marginTop="@dimen/action_margin"
      android:textAppearance="?android:textAppearanceSmall"
      tools:text="@string/tools_family_name"/>
```

Output:



Practical 12

Aim: Create an application to handle support voice interaction.

Source Code:

Java File/s:

MainActivity.java

```
package com.example.a17it086 p12;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.content.ActivityNotFoundException;
import android.content.Intent;
import android.speech.RecognitionService;
import android.speech.RecognizerIntent;
import android.view.View;
import android.widget.TextView;
import android.widget.Toast;
import java.util.ArrayList;
import java.util.Locale;
public class MainActivity extends AppCompatActivity {
  private TextView resultText;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    resultText = (TextView) findViewById(R.id.textView);
  public void onButtonClick(View v)
  { if(v.getId() == R.id.imageButton5
  )
    promptSpeechInput();
  private void promptSpeechInput()
      Intent i = new Intent(RecognizerIntent.ACTION_RECOGNIZE_SPEECH);
      i.putExtra(RecognizerIntent.EXTRA_LANGUAGE_MODEL
,RecognizerIntent.LANGUAGE MODEL FREE FORM);
      i.putExtra(RecognizerIntent.EXTRA_LANGUAGE, Locale.getDefault());
      i.putExtra(RecognizerIntent.EXTRA_PROMPT, "Say Something!!");
      startActivityForResult(i,100);
```

```
catch (ActivityNotFoundException e)
{
    Toast.makeText(MainActivity.this, "Sorry! Your device doesn't speech
language!",Toast.LENGTH_LONG).show();
}

public void onActivityResult(int request_code,int result_code,Intent i)
{
    super.onActivityResult(request_code,request_code,i);
    switch(request_code)
    {
        case 100:
        if(result_code == RESULT_OK && i != null)
        {
             ArrayList<String> result = i.getStringArrayListExtra(RecognizerIntent.EXTRA_RESULTS);
            resultText.setText(result.get(0));
        }break;
    }
}
```

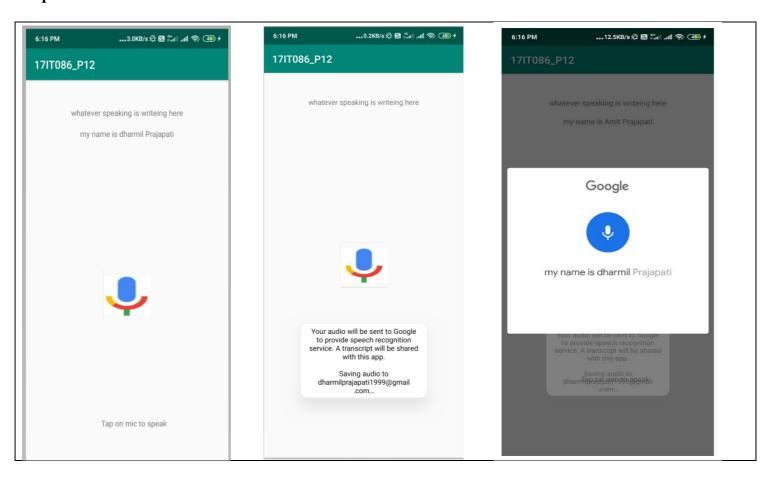
Layout File/s:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout_alignParentTop="true"
    android:layout centerHorizontal="true"
    android:layout marginTop="85dp"
    tools:layout editor absoluteX="154dp"
    tools:layout_editor_absoluteY="84dp" />
  <ImageButton android:id="@+id/imageButton5"</pre>
    android:layout width="100sp"
    android:layout_height="100sp"
    android:layout_centerInParent="true"
    android:onClick="onButtonClick"
    app:srcCompat="@drawable/voice"
    tools:layout editor absoluteX="132dp"
    tools:layout_editor_absoluteY="205dp"
    tools:ignore="OnClick"/>
  <TextView android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="19dp"
```

```
android:layout_alignStart="@+id/imageButton5"
    android:layout_alignParentBottom="true"
    android:layout_marginBottom="144dp"
    android:text="Tap on mic to speak"
    tools:layout_editor_absoluteX="132dp"
    tools:layout_editor_absoluteY="382dp"
    android:layout_alignLeft="@+id/imageButton5"/>
  <TextView
  android:id="@+id/textView3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentTop="true"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="48dp"
    android:text="whatever speaking is writeing here" />
</RelativeLayout>
```

Output:



PRACTICAL:13

AIM: Create an application to play video using the YouTube API in PIP mode.

Source Code:

```
Program: activity main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
<VideoView
    android:layout width="match parent"
    android:layout_height="match_parent"
    android:id="@+id/video"
    android:layout above="@id/pipbtn"/>
<Button
    android:layout width="match parent"
    android:layout height="wrap content"
    android:text="Enter PIP mode"
    android:layout alignParentBottom="true"
    android:id="@+id/pipbtn"/>
</RelativeLayout>
```

MainActivity.java

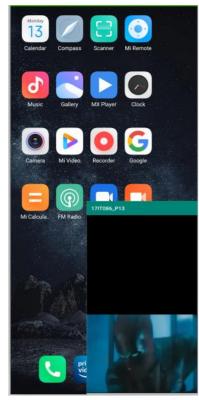
```
import androidx.appcompat.app.AppCompatActivity;
import android.app.ActionBar;
import android.app.Notification;
import android.app.PictureInPictureParams;
import android.drm.DrmStore;
import android.graphics.Point;
import android.net.Uri;
import android.os.Bundle:
import android.util.Rational;
import android.view.Display;
import android.view.View;
import android.widget.Button;
import android.widget.MediaController;
import android.widget.VideoView;
public class MainActivity extends AppCompatActivity {
  Button pipbtn;
  String path = "/storage/DCIM/Camera/movie.mp4";
  ActionBar actionBar:
  VideoView video;
```

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```
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity main);
  video = (VideoView)findViewById(R.id.video);
  actionBar = getActionBar();
  MediaController mediaController= new MediaController(this);
  mediaController.setAnchorView(video):
  video.setMediaController(mediaController);
  video.setVideoURI(Uri.parse(path));
  video.requestFocus();
  video.start();
  pipbtn = (Button)findViewById(R.id.pipbtn);
  pipbtn.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View view) {
       Display display = getWindowManager().getDefaultDisplay();
       Point point = new Point();
       PictureInPictureParams.Builder pip_builder = new PictureInPictureParams.Builder();
       pip builder.setAspectRatio(ratio).build();
       pipbtn.setVisibility(View.INVISIBLE);
       enterPictureInPictureMode(pip_builder.build());
  });
```

Output:





Practical 14

AIM: Create an application that uses end-to-end process of training a machine learning model that can recognize handwritten digit images with TensorFlow and deploy it to an Android app.

Source Code:

Kotlin File/s:

MainActivity.kt

```
package org.tensorflow.lite.codelabs.digitclassifier
import android.annotation.SuppressLint
import android.graphics.Color
import android.os.Bundle
import android.util.Log
import android.view.MotionEvent
import android.widget.Button
import android.widget.TextView
import androidx.appcompat.app.AppCompatActivity
import com.divyanshu.draw.widget.DrawView
class MainActivity : AppCompatActivity() {
 private var drawView: DrawView? = null
 private var clearButton: Button? = null
 private var predictedTextView: TextView? = null
 private var digitClassifier = DigitClassifier(this)
 @SuppressLint("ClickableViewAccessibility")
 override fun onCreate(savedInstanceState: Bundle?) {
  super.onCreate(savedInstanceState)
  setContentView(R.layout.activity_main)
  // Setup view instances.
  drawView = findViewById(R.id.draw_view)
  drawView?.setStrokeWidth(70.0f)
  drawView?.setColor(Color.WHITE)
  drawView?.setBackgroundColor(Color.BLACK)
  clearButton = findViewById(R.id.clear button)
  predictedTextView = findViewById(R.id.predicted_text)
  // Setup clear drawing button.
  clearButton?.setOnClickListener {
   drawView?.clearCanvas()
   predictedTextView?.text = getString(R.string.prediction_text_placeholder)
  // Setup classification trigger so that it classify after every stroke drew.
  drawView?.setOnTouchListener { _, event ->
   // As we have interrupted DrawView's touch event,
   // we first need to pass touch events through to the instance for the drawing to show up.
   drawView?.onTouchEvent(event)
   // Then if user finished a touch event, run classification
```

```
if (event.action == MotionEvent.ACTION UP) {
    classifyDrawing()
   true
  // Setup digit classifier.
  digitClassifier
   .initialize()
   .addOnFailureListener { e -> Log.e(TAG, "Error to setting up digit classifier.", e) }
 }
override fun onDestroy() {
  // Sync DigitClassifier instance lifecycle with MainActivity lifecycle.
  // and free up resources (e.g. TF Lite instance) once the activity is destroyed.
  digitClassifier.close()
  super.onDestroy()
private fun classifyDrawing() {
  val bitmap = drawView?.getBitmap()
  if ((bitmap != null) && (digitClassifier.isInitialized)) {
   digitClassifier
    .classifyAsync(bitmap)
    .addOnSuccessListener { resultText -> predictedTextView?.text = resultText }
    .addOnFailureListener { e ->
     predictedTextView?.text = getString(
       R.string.classification_error_message,
       e.localizedMessage
     Log.e(TAG, "Error classifying drawing.", e)
 }
companion object {
  private const val TAG = "MainActivity"
 }
}
```

DigitClassifier.kt

```
package org.tensorflow.lite.codelabs.digitclassifier

import android.content.Context
import android.content.res.AssetManager
import android.graphics.Bitmap
import android.util.Log
import com.google.android.gms.tasks.Task
import com.google.android.gms.tasks.Task
import java.io.FileInputStream
import java.io.IOException
import java.nio.ByteBuffer
import java.nio.ByteOrder
```

```
import java.nio.channels.FileChannel
import java.util.concurrent.Callable
import java.util.concurrent.ExecutorService
import java.util.concurrent.Executors
import org.tensorflow.lite.Interpreter
class DigitClassifier(private val context: Context) {
 // TODO: Add a TF Lite interpreter as a field.
 private var interpreter: Interpreter? = null
 var isInitialized = false
  private set
 /** Executor to run inference task in the background. */
 private val executorService: ExecutorService = Executors.newCachedThreadPool()
 private var inputImageWidth: Int = 0 // will be inferred from TF Lite model.
 private var inputImageHeight: Int = 0 // will be inferred from TF Lite model.
 private var modelInputSize: Int = 0 // will be inferred from TF Lite model.
 fun initialize(): Task<Void> {
  return call(
   executorService,
   Callable<Void> {
    initializeInterpreter()
    null
  )}
 @Throws(IOException::class)
 private fun initializeInterpreter() {
  // TODO: Load the TF Lite model from file and initialize an interpreter.
  // Load the TF Lite model from asset folder and initialize TF Lite Interpreter with NNAPI enabled.
  val assetManager = context.assets
  val model = loadModelFile(assetManager, "mnist_17it085.tflite")
  val options = Interpreter.Options()
  options.setUseNNAPI(true)
  val interpreter = Interpreter(model, options)
  // Read input shape from model file.
  val inputShape = interpreter.getInputTensor(0).shape()
  inputImageWidth = inputShape[1]
  inputImageHeight = inputShape[2]
  modelInputSize = FLOAT TYPE SIZE * inputImageWidth *
       inputImageHeight * PIXEL_SIZE
  // Finish interpreter initialization.
  this.interpreter = interpreter
  isInitialized = true
  Log.d(TAG, "Initialized TFLite interpreter.")
 }
 @Throws(IOException::class)
 private fun loadModelFile(assetManager: AssetManager, filename: String): ByteBuffer {
```

```
val fileDescriptor = assetManager.openFd(filename)
 val inputStream = FileInputStream(fileDescriptor.fileDescriptor)
 val fileChannel = inputStream.channel
 val startOffset = fileDescriptor.startOffset
 val declaredLength = fileDescriptor.declaredLength
 return fileChannel.map(FileChannel.MapMode.READ_ONLY, startOffset, declaredLength)
}
private fun classify(bitmap: Bitmap): String {
 check(isInitialized) { "TF Lite Interpreter is not initialized yet." }
 // TODO: Add code to run inference with TF Lite.
 // Pre-processing: resize the input image to match the model input shape.
 val resizedImage = Bitmap.createScaledBitmap(
  bitmap,
  inputImageWidth,
  inputImageHeight,
  true
 val byteBuffer = convertBitmapToByteBuffer(resizedImage)
 // Define an array to store the model output.
 val output = Array(1) { FloatArray(OUTPUT CLASSES COUNT) }
 // Run inference with the input data.
 interpreter?.run(byteBuffer, output)
 // Post-processing: find the digit that has the highest probability
 // and return it a human-readable string.
 val result = output[0]
 val maxIndex = result.indices.maxBy { result[it] } ?: -1
 val resultString =
  "Prediction Result: %d\nConfidence: %2f"
   .format(maxIndex, result[maxIndex])
 return resultString
fun classifyAsync(bitmap: Bitmap): Task<String> {
 return call(executorService, Callable<String> { classify(bitmap) })
fun close() {
 call(
  executorService,
  Callable<String> {
   // TODO: close the TF Lite interpreter here
   interpreter?.close()
   Log.d(TAG, "Closed TFLite interpreter.")
   null
  }
 )
private fun convertBitmapToByteBuffer(bitmap: Bitmap): ByteBuffer {
 val byteBuffer = ByteBuffer.allocateDirect(modelInputSize)
 byteBuffer.order(ByteOrder.nativeOrder())
 val pixels = IntArray(inputImageWidth * inputImageHeight)
 bitmap.getPixels(pixels, 0, bitmap.width, 0, 0, bitmap.width, bitmap.height)
```

```
for (pixelValue in pixels) {
    val r = (pixelValue shr 16 and 0xFF)
    val g = (pixelValue shr 8 and 0xFF)
    val b = (pixelValue and 0xFF)

    // Convert RGB to grayscale and normalize pixel value to [0..1].
    val normalizedPixelValue = (r + g + b) / 3.0f / 255.0f
    byteBuffer.putFloat(normalizedPixelValue)
    }
    return byteBuffer
}

companion object {
    private const val TAG = "DigitClassifier"
    private const val FLOAT_TYPE_SIZE = 4
    private const val PIXEL_SIZE = 1
    private const val OUTPUT_CLASSES_COUNT = 10
}
```

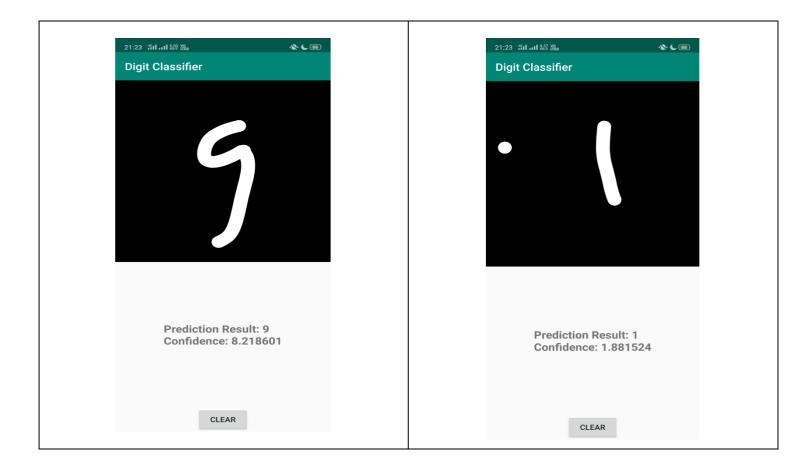
Layout File/s:

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
 <com.divyanshu.draw.widget.DrawView</pre>
   android:id="@+id/draw view"
   android:layout_width="match_parent"
   android:layout height="0dp"
   app:layout constraintDimensionRatio="1:1"
   app:layout_constraintTop_toTopOf="parent"/>
 <TextView
   android:id="@+id/predicted_text"
   android:textStyle="bold"
   android:layout width="wrap content"
   android:layout_height="wrap_content"
   android:text="@string/prediction text placeholder"
   android:textSize="20sp"
   app:layout constraintBottom toTopOf="@id/clear button"
   app:layout_constraintLeft_toLeftOf="parent"
   app:layout_constraintRight_toRightOf="parent"
   app:layout_constraintTop_toBottomOf="@id/draw_view"/>
 <Button
```

```
android:id="@+id/clear_button"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="@string/clear_button_text"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintLeft_toLeftOf="parent"
app:layout_constraintRight_toRightOf="parent"/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

Output:



Practical 15

Aim: Develop project in android.

import java.io.BufferedReader; import java.io.IOException; import java.io.InputStream;

Source Code:

Java File/s:

MainActivity.java

```
package com.google.firebase.codelab.mlkit;
import android.app.Activity;
import android.content.Context;
import android.content.Intent;
import android.content.res.AssetManager;
import android.graphics.Bitmap;
import android.graphics.BitmapFactory;
import android.net.Uri;
import android.os.Bundle;
import android.provider.MediaStore;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.util.Log;
import android.util.Pair;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.ImageView;
import android.widget.Spinner;
import android.widget.Toast;
import androidx.annotation.Nullable;
import com.google.android.gms.tasks.Continuation;
import com.google.android.gms.tasks.OnFailureListener;
import com.google.android.gms.tasks.Task;
import com.google.firebase.ml.common.FirebaseMLException;
import com.google.firebase.ml.common.modeldownload.FirebaseLocalModel;
import com.google.firebase.ml.common.modeldownload.FirebaseModelDownloadConditions;
import com.google.firebase.ml.common.modeldownload.FirebaseModelManager;
import com.google.firebase.ml.common.modeldownload.FirebaseRemoteModel;
import com.google.firebase.ml.custom.FirebaseModelDataType;
import com.google.firebase.ml.custom.FirebaseModelInputOutputOptions;
import com.google.firebase.ml.custom.FirebaseModelInputs:
import com.google.firebase.ml.custom.FirebaseModelInterpreter;
import com.google.firebase.ml.custom.FirebaseModelOptions;
import com.google.firebase.ml.custom.FirebaseModelOutputs;
```

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```
import java.io.InputStreamReader;
import java.nio.ByteBuffer;
import java.nio.ByteOrder;
import java.util.AbstractMap;
import java.util.ArrayList;
import java.util.Comparator;
import java.util.List;
import java.util.Map;
import java.util.PriorityQueue;
public class MainActivity extends AppCompatActivity implements AdapterView.OnItemSelectedListener {
  private static final String TAG = "MainActivity";
  private ImageView mImageView;
  private Button mRunCustomModelButton;
  private Bitmap mSelectedImage;
  private GraphicOverlay mGraphicOverlay;
  Button button;
  private static final int PICK IMAGE = 100;
  Uri imgUri1;
  Spinner sp;
    private Integer mImageMaxWidth;
  // Max height (portrait mode)
  private Integer mImageMaxHeight;
  private static final String HOSTED MODEL NAME = "cloud model 1";
  private static final String LOCAL MODEL ASSET = "mobilenet v1 1.0 224 quant.tflite";
  private static final String LABEL_PATH = "labels.txt";
  private static final int RESULTS_TO_SHOW = 3;
    private static final int DIM BATCH SIZE = 1;
  private static final int DIM_PIXEL_SIZE = 3;
  private static final int DIM IMG SIZE X = 224;
  private static final int DIM IMG SIZE Y = 224;
  private List<String> mLabelList;
  private final PriorityQueue<Map.Entry<String, Float>> sortedLabels =
       new PriorityQueue<>(
           RESULTS_TO_SHOW,
           new Comparator<Map.Entry<String, Float>>() {
              @Override
              public int compare(Map.Entry<String, Float> o1, Map.Entry<String, Float>
                return (o1.getValue()).compareTo(o2.getValue());
           });
   private final int[] intValues = new int[DIM_IMG_SIZE_X * DIM_IMG_SIZE_Y];
  private FirebaseModelInterpreter mInterpreter;
```

```
private FirebaseModelInputOutputOptions mDataOptions;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    mImageView = findViewById(R.id.image view);
    button = (Button)findViewById(R.id.btnSelectImage);
    sp = (Spinner)findViewById(R.id.spinner);
    button.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
        openGallary();
    });
    mRunCustomModelButton = findViewById(R.id.button run custom model);
    mGraphicOverlay = findViewById(R.id.graphic overlay);
    mRunCustomModelButton.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         runModelInference();
       }
    Spinner dropdown = findViewById(R.id.spinner);
    String[] items = new String[]{ "Test Image 1 (Text)", "Test Image 2 (Text)", "Test Image 3" +
         "(Face)", "Test Image 4 (Object)", "Test Image 5 (Object)", "Test Image 6 (object)"};
    ArrayAdapter<String> adapter = new ArrayAdapter<>(this, android.R.layout
         .simple spinner dropdown item, items);
    dropdown.setAdapter(adapter);
    dropdown.setOnItemSelectedListener(this);
    initCustomModel();
  }
  private void openGallary(){
    Intent gallary = new Intent(Intent.ACTION_PICK,
MediaStore.Images.Media.INTERNAL_CONTENT_URI);
    startActivityForResult(gallary,PICK_IMAGE);
  }
  @Override
  protected void onActivityResult(int requestCode, int resultCode, @Nullable Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (resultCode == RESULT OK && requestCode == PICK IMAGE){
      imgUri1 = data.getData();
      mImageView.setImageURI(imgUri1);
      try {
         Bitmap bitmap = MediaStore.Images.Media.getBitmap(this.getContentResolver(), imgUri1);
```

```
} catch (IOException e) {
         e.printStackTrace();
    }
  private void initCustomModel() {
    mLabelList = loadLabelList(this);
    int[] inputDims = {DIM_BATCH_SIZE, DIM_IMG_SIZE_X, DIM_IMG_SIZE_Y, DIM_PIXEL_SIZE};
    int[] outputDims = {DIM_BATCH_SIZE, mLabelList.size()};
    try {
      mDataOptions =
           new FirebaseModelInputOutputOptions.Builder() //Configurations for data types and dimensions of
input and output data.
                .setInputFormat(0, FirebaseModelDataType.BYTE, inputDims)
                .setOutputFormat(0, FirebaseModelDataType.BYTE, outputDims)
      FirebaseModelDownloadConditions conditions = new FirebaseModelDownloadConditions
//Configurations for data types and dimensions of input and output data.
           .Builder()
           .requireWifi()
           .build():
      FirebaseRemoteModel remoteModel = new FirebaseRemoteModel.Builder
           (HOSTED_MODEL_NAME) //Describes a remote model to be downloaded to the device.
           .enableModelUpdates(true) //Enables the download of model updates.
           .setInitialDownloadConditions(conditions) //Sets the conditions for initial model download
           .setUpdatesDownloadConditions(conditions) // Sets the conditions for downloading the model
updates.
           .build():
      FirebaseLocalModel localModel =
           new FirebaseLocalModel.Builder("asset")
                .setAssetFilePath(LOCAL_MODEL_ASSET).build(); //Manages the registration of remote
and local models.
      FirebaseModelManager manager = FirebaseModelManager.getInstance();
      manager.registerRemoteModel(remoteModel);
      manager.registerLocalModel(localModel);
      FirebaseModelOptions modelOptions =
           new FirebaseModelOptions.Builder()
                .setRemoteModelName(HOSTED_MODEL_NAME)
                .setLocalModelName("asset")
                .build():
      mInterpreter = FirebaseModelInterpreter.getInstance(modelOptions);
    } catch (FirebaseMLException e) {
      showToast("Error while setting up the model");
      e.printStackTrace();
    }
  }
  private void runModelInference() {
    if (mInterpreter == null) {
```

```
Log.e(TAG, "Image classifier has not been initialized; Skipped.");
    return;
  }
  // Create input data.
  ByteBuffer imgData = convertBitmapToByteBuffer(mSelectedImage, mSelectedImage.getWidth(),
      mSelectedImage.getHeight());
  try {
    FirebaseModelInputs inputs = new FirebaseModelInputs.Builder().add(imgData).build();
    // Here's where the magic happens!!
    mInterpreter
         .run(inputs, mDataOptions)
         .addOnFailureListener(new OnFailureListener() {
            @Override
           public void onFailure(@NonNull Exception e) {
              e.printStackTrace();
              showToast("Error running model inference");
            }
         })
         .continueWith(
              new Continuation<FirebaseModelOutputs, List<String>>() {
                @Override
                public List<String> then(Task<FirebaseModelOutputs> task) {
                   byte[][] labelProbArray = task.getResult()
                        .<byte[][]>getOutput(0);
                   List<String> topLabels = getTopLabels(labelProbArray);
                   mGraphicOverlay.clear();
                   GraphicOverlay.Graphic labelGraphic = new LabelGraphic
                        (mGraphicOverlay, topLabels);
                   mGraphicOverlay.add(labelGraphic);
                   return topLabels;
              });
  } catch (FirebaseMLException e) {
    e.printStackTrace();
    showToast("Error running model inference");
  }
}
private synchronized List<String> getTopLabels(byte[][] labelProbArray) {
  for (int i = 0; i < mLabelList.size(); ++i) {
    sortedLabels.add(
         new AbstractMap.SimpleEntry<>(mLabelList.get(i), (labelProbArray[0][i] &
              0xff) / 255.0f);
    if (sortedLabels.size() > RESULTS TO SHOW) {
       sortedLabels.poll();
    }
  List<String> result = new ArrayList<>();
  final int size = sortedLabels.size();
  for (int i = 0; i < size; ++i) {
```

```
Map.Entry<String, Float> label = sortedLabels.poll();
       result.add(label.getKey() + ":" + label.getValue());
    Log.d(TAG, "labels: " + result.toString());
    return result;
  }
  private List<String> loadLabelList(Activity activity) {
    List<String> labelList = new ArrayList<>();
    try (BufferedReader reader =
            new BufferedReader(new InputStreamReader(activity.getAssets().open
                 (LABEL_PATH)))) {
       String line;
       while ((line = reader.readLine()) != null) {
         labelList.add(line);
    } catch (IOException e) {
       Log.e(TAG, "Failed to read label list.", e);
    return labelList;
  private synchronized ByteBuffer convertBitmapToByteBuffer(
       Bitmap bitmap, int width, int height) {
    ByteBuffer imgData =
         ByteBuffer.allocateDirect(
              DIM_BATCH_SIZE * DIM_IMG_SIZE_X * DIM_IMG_SIZE_Y * DIM_PIXEL_SIZE);
    imgData.order(ByteOrder.nativeOrder());
    Bitmap scaledBitmap = Bitmap.createScaledBitmap(bitmap, DIM IMG SIZE X, DIM IMG SIZE Y,
         true);
    imgData.rewind(); //makes a buffer ready for re-reading the data that it already contains: It leaves the limit
unchanged and sets the position to zero.
    scaledBitmap.getPixels(intValues, 0, scaledBitmap.getWidth(), 0, 0,
         scaledBitmap.getWidth(), scaledBitmap.getHeight());
    // Convert the image to int points.
    int pixel = 0;
    for (int i = 0; i < DIM\_IMG\_SIZE\_X; ++i) {
       for (int j = 0; j < DIM_IMG_SIZE_Y; ++j) {
         final int val = intValues[pixel++];
         imgData.put((byte) ((val >> 16) \& 0xFF));
         imgData.put((byte) ((val >> 8) \& 0xFF));
         imgData.put((byte) (val & 0xFF));
       }
    return imgData;
  private void showToast(String message) {
    Toast.makeText(getApplicationContext(), message, Toast.LENGTH_SHORT).show();
```

```
// Functions for loading images from app assets.
// Returns max image width, always for portrait mode. Caller needs to swap width / height for
// landscape mode.
private Integer getImageMaxWidth() {
  if (mImageMaxWidth == null) {
    // Calculate the max width in portrait mode. This is done lazily since we need to
    // wait for
    // a UI layout pass to get the right values. So delay it to first time image
    // rendering time.
    mImageMaxWidth = mImageView.getWidth();
  return mImageMaxWidth;
// Returns max image height, always for portrait mode. Caller needs to swap width / height for
// landscape mode.
private Integer getImageMaxHeight() {
  if (mImageMaxHeight == null) {
    // Calculate the max width in portrait mode. This is done lazily since we need to
    // wait for
    mImageMaxHeight =
         mImageView.getHeight();
  }
  return mImageMaxHeight;
}
// Gets the targeted width / height.
private Pair<Integer, Integer> getTargetedWidthHeight() {
  int targetWidth;
  int targetHeight;
  int maxWidthForPortraitMode = getImageMaxWidth();
  int maxHeightForPortraitMode = getImageMaxHeight();
  targetWidth = maxWidthForPortraitMode;
  targetHeight = maxHeightForPortraitMode;
  return new Pair<>(targetWidth, targetHeight);
}
public void on Item Selected (Adapter View <?> parent, View v, int position, long id) {
  mGraphicOverlay.clear();
  switch (position) {
    case 0:
       mSelectedImage = getBitmapFromAsset(this, "Please_walk_on_the_grass.jpg");
       break:
    case 1:
       // Whatever you want to happen when the thrid item gets selected
       mSelectedImage = getBitmapFromAsset(this, "nl2.jpg");
       break;
```

```
case 2:
       // Whatever you want to happen when the thrid item gets selected
       mSelectedImage = getBitmapFromAsset(this, "grace_hopper.jpg");
       break:
    case 3:
       // Whatever you want to happen when the thrid item gets selected
       mSelectedImage = getBitmapFromAsset(this, "tennis.jpg");
    case 4:
       // Whatever you want to happen when the thrid item gets selected
       mSelectedImage = getBitmapFromAsset(this, "mountain.jpg");
       break:
    case 5:
       // Whatever you want to happen when the thrid item gets selected
       mSelectedImage = getBitmapFromAsset(this, "website.jpg");
       break:
    case 6:
       try {
         mSelectedImage = MediaStore.Images.Media.getBitmap(this.getContentResolver(), imgUri1);
       } catch (IOException e) {
         e.printStackTrace();
  if (mSelectedImage != null) {
    // Get the dimensions of the View
    Pair<Integer, Integer> targetedSize = getTargetedWidthHeight();
    int targetWidth = targetedSize.first;
    int maxHeight = targetedSize.second;
    // Determine how much to scale down the image
    float scaleFactor =
         Math.max(
              (float) mSelectedImage.getWidth() / (float) targetWidth,
              (float) mSelectedImage.getHeight() / (float) maxHeight);
    Bitmap resizedBitmap =
         Bitmap.createScaledBitmap(
              mSelectedImage,
              (int) (mSelectedImage.getWidth() / scaleFactor),
              (int) (mSelectedImage.getHeight() / scaleFactor),
              true);
    mImageView.setImageBitmap(resizedBitmap);
    mSelectedImage = resizedBitmap;
}
@Override
public void onNothingSelected(AdapterView<?> parent) {
  // Do nothing
```

```
public static Bitmap getBitmapFromAsset(Context context, String filePath) {
  AssetManager assetManager = context.getAssets();
  InputStream is;
  Bitmap bitmap = null;
  try {
    is = assetManager.open(filePath);
    bitmap = BitmapFactory.decodeStream(is);
  } catch (IOException e) {
    e.printStackTrace();
  return bitmap;
}
```

CloudTextGraphic.java

```
package com.google.firebase.codelab.mlkit;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.graphics.Rect;
import com.google.firebase.codelab.mlkit.GraphicOverlay.Graphic;
import com.google.firebase.ml.vision.document.FirebaseVisionDocumentText;
import java.util.List;
/**
* Graphic instance for rendering TextBlock position, size, and ID within an associated graphic
* overlay view.
*/
public class CloudTextGraphic extends Graphic {
  private static final int TEXT_COLOR = Color.GREEN;
  private static final float TEXT SIZE = 60.0f;
  private static final float STROKE_WIDTH = 5.0f;
  private final Paint rectPaint;
  private final Paint textPaint;
  private final FirebaseVisionDocumentText.Word word;
  private final GraphicOverlay overlay;
  CloudTextGraphic(GraphicOverlay overlay, FirebaseVisionDocumentText.Word word) {
    super(overlay);
    this.word = word;
    this.overlay = overlay;
    rectPaint = new Paint();
```

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```
rectPaint.setColor(TEXT COLOR);
    rectPaint.setStyle(Paint.Style.STROKE);
    rectPaint.setStrokeWidth(STROKE_WIDTH);
    textPaint = new Paint();
    textPaint.setColor(TEXT COLOR);
    textPaint.setTextSize(TEXT_SIZE);
    // Redraw the overlay, as this graphic has been added.
    postInvalidate();
  /**
  * Draws the text block annotations for position, size, and raw value on the supplied canvas.
  @Override
  public void draw(Canvas canvas) {
    if (word == null) {
       throw new IllegalStateException("Attempting to draw a null text.");
    }
    float x = \text{overlay.getWidth()} / 4.0f;
    float y = \text{overlay.getHeight}() / 4.0f;
    StringBuilder wordStr = new StringBuilder();
    Rect wordRect = word.getBoundingBox();
    canvas.drawRect(wordRect, rectPaint);
    List<FirebaseVisionDocumentText.Symbol> symbols = word.getSymbols();
    for (int m = 0; m < \text{symbols.size}(); m++) {
       wordStr.append(symbols.get(m).getText());
    }
    canvas.drawText(wordStr.toString(), wordRect.left, wordRect.bottom, textPaint);
  }
}
```

LabelGraphic.java

```
package com.google.firebase.codelab.mlkit;

import android.graphics.Canvas;
import android.graphics.Paint;
import android.graphics.Rect;
import android.text.TextPaint;

import java.util.List;

/**

* Graphic instance for rendering image labels.

*/
public class LabelGraphic extends GraphicOverlay.Graphic {

private final Paint textPaint;
```

```
private final Paint bgPaint;
  private final GraphicOverlay overlay;
  private List<String> labels;
  LabelGraphic(GraphicOverlay overlay, List<String> labels) {
    super(overlay);
    this.overlay = overlay;
    this.labels = labels:
    textPaint = new Paint();
    textPaint.setColor(Color.WHITE);
    textPaint.setTextSize(60.0f);
    bgPaint = new Paint();
    bgPaint.setColor(Color.BLACK);
    bgPaint.setAlpha(50);
  }
  @Override
  public synchronized void draw(Canvas canvas) {
    float x = \text{overlay.getWidth()} / 4.0f;
    float y = overlay.getHeight() / 4.0f;
    for (String label: labels) {
       drawTextWithBackground(label, x, y, new TextPaint(textPaint), bgPaint, canvas);
       y = y - 62.0f;
  }
  private void drawTextWithBackground(String text, float x, float y, TextPaint paint,
                         Paint bgPaint, Canvas canvas) {
    Paint.FontMetrics fontMetrics = paint.getFontMetrics();
    canvas.drawRect(new Rect((int) (x), (int) (y + fontMetrics.top),
         (int) (x + paint.measureText(text)), (int) (y + fontMetrics.bottom)), bgPaint);
    canvas.drawText(text, x, y, textPaint);
}
```

TextGraphic.java

```
package com.google.firebase.codelab.mlkit;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.graphics.RectF;
import android.util.Log;
import com.google.firebase.ml.vision.text.FirebaseVisionText;
import com.google.firebase.codelab.mlkit.GraphicOverlay.Graphic;
* Graphic instance for rendering TextBlock position, size, and ID within an associated graphic
```

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```
* overlay view.
public class TextGraphic extends Graphic {
  private static final String TAG = "TextGraphic";
  private static final int TEXT_COLOR = Color.RED;
  private static final float TEXT_SIZE = 54.0f;
  private static final float STROKE_WIDTH = 4.0f;
  private final Paint rectPaint;
  private final Paint textPaint;
  private final FirebaseVisionText.Element element;
  TextGraphic(GraphicOverlay overlay, FirebaseVisionText.Element element) {
    super(overlay);
    this.element = element;
    rectPaint = new Paint();
    rectPaint.setColor(TEXT_COLOR);
    rectPaint.setStyle(Paint.Style.STROKE);
    rectPaint.setStrokeWidth(STROKE_WIDTH);
    textPaint = new Paint();
    textPaint.setColor(TEXT_COLOR);
    textPaint.setTextSize(TEXT_SIZE);
    // Redraw the overlay, as this graphic has been added.
    postInvalidate();
  }
  /**
   * Draws the text block annotations for position, size, and raw value on the supplied canvas.
  @Override
  public void draw(Canvas canvas) {
    Log.d(TAG, "on draw text graphic");
    if (element == null) {
       throw new IllegalStateException("Attempting to draw a null text.");
     }
    // Draws the bounding box around the TextBlock.
    RectF rect = new RectF(element.getBoundingBox());
    canvas.drawRect(rect, rectPaint);
    // Renders the text at the bottom of the box.
    canvas.drawText(element.getText(), rect.left, rect.bottom, textPaint);
```

FaceContourGraphic.java

```
package com.google.firebase.codelab.mlkit;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import com.google.firebase.ml.vision.face.FirebaseVisionFace;
import com.google.firebase.ml.vision.face.FirebaseVisionFaceContour;
import com.google.firebase.ml.vision.face.FirebaseVisionFaceLandmark;
/** Graphic instance for rendering face contours graphic overlay view. */
public class FaceContourGraphic extends GraphicOverlay.Graphic {
 private static final float FACE_POSITION_RADIUS = 10.0f;
 private static final float ID TEXT SIZE = 70.0f;
 private static final float ID_Y_OFFSET = 80.0f;
 private static final float ID_X_OFFSET = -70.0f;
 private static final float BOX STROKE WIDTH = 5.0f;
 private static final int[] COLOR CHOICES = {
  Color.BLUE, Color.CYAN, Color.GREEN, Color.MAGENTA, Color.RED, Color.WHITE, Color.YELLOW
 private static int currentColorIndex = 0;
 private final Paint facePositionPaint;
 private final Paint idPaint;
 private final Paint boxPaint;
 private volatile FirebaseVisionFace firebaseVisionFace;
 public FaceContourGraphic(GraphicOverlay overlay) {
  super(overlay);
  currentColorIndex = (currentColorIndex + 1) % COLOR CHOICES.length;
  final int selectedColor = COLOR CHOICES[currentColorIndex];
  facePositionPaint = new Paint();
  facePositionPaint.setColor(selectedColor);
  idPaint = new Paint();
  idPaint.setColor(selectedColor);
  idPaint.setTextSize(ID TEXT SIZE);
  boxPaint = new Paint();
  boxPaint.setColor(selectedColor):
  boxPaint.setStyle(Paint.Style.STROKE);
  boxPaint.setStrokeWidth(BOX STROKE WIDTH);
 }
 public void updateFace(FirebaseVisionFace face) {
  firebaseVisionFace = face;
```

```
postInvalidate();
 @Override
public void draw(Canvas canvas) {
 FirebaseVisionFace face = firebaseVisionFace;
 if (face == null) {
  return;
 }
 // Draws a circle at the position of the detected face, with the face's track id below.
 float x = translateX(face.getBoundingBox().centerX());
 float y = translateY(face.getBoundingBox().centerY());
 canvas.drawCircle(x, y, FACE_POSITION_RADIUS, facePositionPaint);
 canvas.drawText("id: " + face.getTrackingId(), x + ID_X_OFFSET, y + ID_Y_OFFSET, idPaint);
 // Draws a bounding box around the face.
 float xOffset = scaleX(face.getBoundingBox().width() / 2.0f);
 float yOffset = scaleY(face.getBoundingBox().height() / 2.0f);
 float left = x - xOffset;
 float top = y - yOffset;
 float right = x + xOffset;
 float bottom = y + yOffset;
 canvas.drawRect(left, top, right, bottom, boxPaint);
 FirebaseVisionFaceContour contour = face.getContour(FirebaseVisionFaceContour.ALL_POINTS);
 for (com.google.firebase.ml.vision.common.FirebaseVisionPoint point : contour.getPoints()) {
  float px = translateX(point.getX());
  float py = translateY(point.getY());
  canvas.drawCircle(px, py, FACE_POSITION_RADIUS, facePositionPaint);
 }
 if (face.getSmilingProbability() >= 0) {
  canvas.drawText(
    "happiness: " + String.format("%.2f", face.getSmilingProbability()),
    x + ID X OFFSET * 3,
    y - ID Y OFFSET,
    idPaint);
 }
 if (face.getRightEyeOpenProbability() >= 0) {
  canvas.drawText(
     "right eye: " + String.format("%.2f", face.getRightEyeOpenProbability()),
    x - ID X OFFSET,
    y,
    idPaint);
 if (face.getLeftEyeOpenProbability() >= 0) {
  canvas.drawText(
    "left eye: " + String.format("%.2f", face.getLeftEyeOpenProbability()),
    x + ID X OFFSET * 6,
    y,
    idPaint);
```

```
FirebaseVisionFaceLandmark leftEye = face.getLandmark(FirebaseVisionFaceLandmark.LEFT_EYE);
 if (leftEye != null && leftEye.getPosition() != null) {
  canvas.drawCircle(
    translateX(leftEye.getPosition().getX()),
    translateY(leftEye.getPosition().getY()),
    FACE_POSITION_RADIUS,
    facePositionPaint);
 }
 FirebaseVisionFaceLandmark rightEye = face.getLandmark(FirebaseVisionFaceLandmark.RIGHT_EYE);
 if (rightEye != null && rightEye.getPosition() != null) {
  canvas.drawCircle(
    translateX(rightEye.getPosition().getX()),
    translateY(rightEye.getPosition().getY()),
    FACE_POSITION_RADIUS,
    facePositionPaint);
 }
 FirebaseVisionFaceLandmark leftCheek = face.getLandmark(FirebaseVisionFaceLandmark.LEFT CHEEK);
 if (leftCheek != null && leftCheek.getPosition() != null) {
  canvas.drawCircle(
    translateX(leftCheek.getPosition().getX()),
    translateY(leftCheek.getPosition().getY()).
    FACE POSITION RADIUS,
    facePositionPaint);
 FirebaseVisionFaceLandmark rightCheek =
   face.getLandmark(FirebaseVisionFaceLandmark.RIGHT CHEEK);
 if (rightCheek != null && rightCheek.getPosition() != null) {
  canvas.drawCircle(
    translateX(rightCheek.getPosition().getX()),
    translateY(rightCheek.getPosition().getY()),
    FACE_POSITION_RADIUS,
    facePositionPaint);
 }
}
```

Output:

