all files / genny/ purchaseOrder.js

100% Statements 83/83 100% Branches 107/107 100% Functions 7/7 100% Lines 77/77

```
1x var getAgeFactor = function(account) {
2
    61×
          var factor;
3
   61×
          var account = account || {};
4 61×
         if (account.age < 0 || account.age > 100)
5
   9×
            factor = -1;
  52×
        else if (account.age == 0)
7
   1×
            factor = 1;
8 51×
        else if (account.age < 2)</pre>
9
   5×
           factor = 5;
10
   46x
         else if (account.age >= 2 && account.age < 5)</pre>
11 13×
           factor = 10;
12 33× else if (account.age >= 5 && account.age < 10)
13 6×
           factor = 20:
14 27×
        else if (account.age >= 10 && account.age <= 100)</pre>
15 26×
            factor = 50;
16 61×
          return factor;
17
         }
18
   1x var getBalanceFactor = function(account) {
19
         var factor;
21 70×
           var account = account | | {};
22 70×
         if (account.balance < -100 || account.balance > 1000000000)
23
   4×
           factor = -1;
           else if (account.balance >= -100 && account.balance <= 0)</pre>
24
   66×
25
   5×
            factor = 6;
26 61×
        else if (account.balance > 0 && account.balance < 1000)</pre>
27 17×
           factor = 16;
        else if (account.balance >= 1000 && account.balance < 50000)</pre>
28 44×
29 19×
            factor = 30;
30 25×
          else if (account.balance >= 50000 && account.balance < 100000)</pre>
31
            factor = 70;
         else if (account.balance >= 100000 && account.balance <= 1000000)</pre>
32 21×
33 11×
           factor = 200;
34 10×
        else if (account.balance > 1000000)
35
   9×
            factor = 500;
36
    70×
37
          return factor;
38
39
40
   1x var AccountStatus = function(account) {
41 48×
        var ageFactor = getAgeFactor(account);
42 48×
        var balanceFactor = getBalanceFactor(account);
        var accountFactor = ageFactor * balanceFactor;
43 48×
44
45
   48×
          if (accountFactor < 0) { return "invalid" }</pre>
         if (accountFactor >= 0 && accountFactor <= 700) { return "poor"; }</pre>
46
   39×
47 26×
         if (accountFactor > 700 && accountFactor <= 3000) { return "fair"; }</pre>
        if (accountFactor > 3000 && accountFactor <=10000) { return "good" }</pre>
48 10×
        return "very good";
         }
50
51
   1x var creditStatus = function(client, creditCheckMode) {
52
         var threshold;
53 37×
         if (client.credit < 0 || client.credit > 800)
54 37×
55
   3×
           return "invalid";
56
```

```
11/21/2016
                                            Code coverage report for genny/purchaseOrder.js
    57
         34×
                if (creditCheckMode === "strict")
    58
                  threshold = 750;
         29×
    59
        5×
               else if (creditCheckMode === "default")
    60
        3×
                  threshold = 700;
        2×
                else return "invalid";
    61
    62
    63
         32×
                if (client.credit < threshold)</pre>
    64
        13×
                  return "bad";
    65
        19×
                else return "good";
    66
              }
    67
              var productStatus = function(product, store, storeThreshold) {
    68
         1×
    69
        34×
                var quantity = 0;
    70
        34×
                store.forEach(function (storeItem) {
    71 102×
                  if (product === storeItem.name) {
    72
        19x
                    quantity = storeItem.q;
                  }
    73
    74
                });
    75
                if (quantity === 0) { return "soldout"; }
    76
        34x
    77
         19×
                if (quantity < storeThreshold) { return "limited"; }</pre>
    78
         10×
                return "available";
    79
              }
    80
         1x var orderHandling = function(client, product, store, storeThreshold, creditCheckMode) {
    81
    82
        15×
                var aStautus = AccountStatus(client);
    83
    84
         15×
                var cStatus = creditStatus(client, creditCheckMode);
    85
         15×
                var pStatus = productStatus(product, store, storeThreshold);
    86
                if (aStautus === "invalid" || cStatus === "invalid")
    87
        15×
                  return "invalid";
    88
        2×
    89
         13×
                if ((aStautus === "very good") || (aStautus === "good" && cStatus ===
    90
    91
                     "good") ||
                   (aStautus != "good" && cStatus === "good" && pStatus === "available"))
    92
    93
                  return "accepted";
          4×
    94
    95
                else if ((aStautus === "good" && cStatus === "bad") || (aStautus === "fair" &&
    96
                     cStatus === "bad" &&
                    pStatus === "available"))
    97
    98
          2×
                  return "underReview";
    99
   100
                else if ((aStautus === "fair" && cStatus === "good" && productStatus != "available") ||
                  (aStautus === "poor" && cStatus === "good" && pStatus === "limited"))
   101
   102
                  return "pending";
   103
                return "rejected"
   104
          4x
   105
              }
   106
          1× module.exports = {
   107
   108
                getAgeFactor,
   109
                getBalanceFactor,
   110
                AccountStatus,
                creditStatus,
   111
   112
                productStatus,
   113
                orderHandling
   114
              };
```

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