

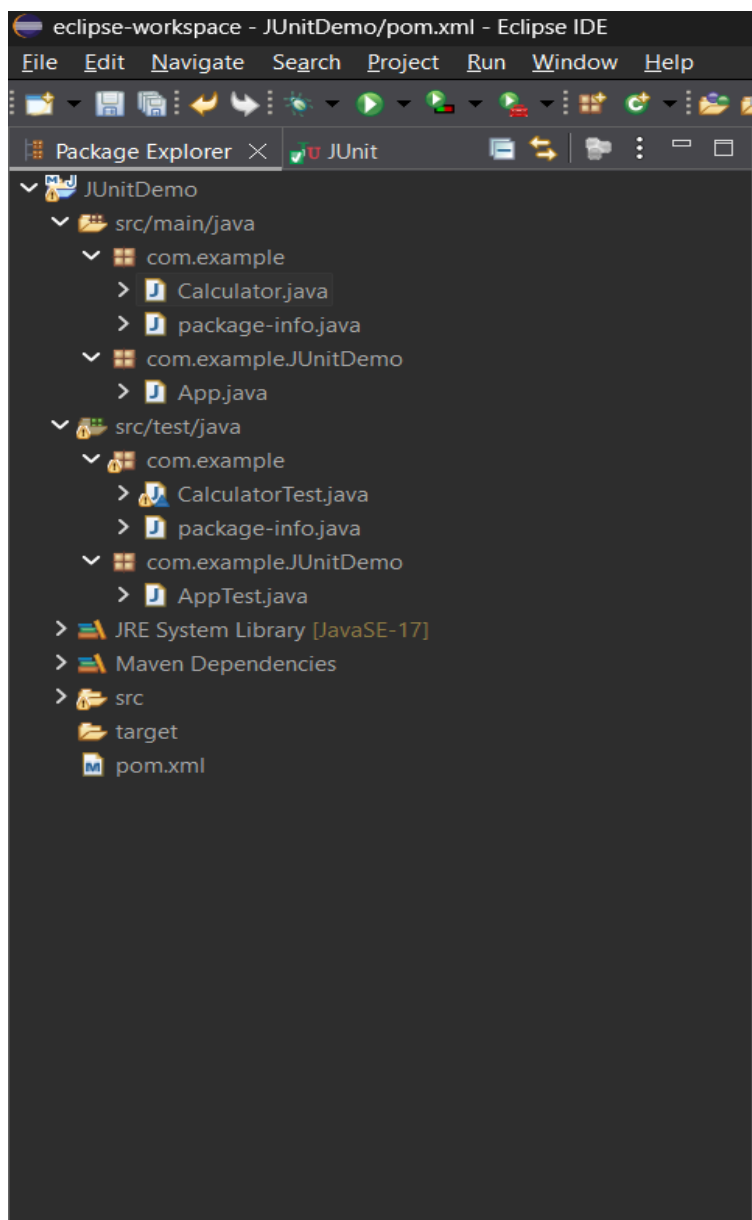
Exercise 1: Setting Up JUnit Scenario:

You need to set up JUnit in your Java project to start writing unit tests.

Steps:

1. Create a new Java project in your IDE (e.g., IntelliJ IDEA, Eclipse).
2. Add JUnit dependency to your project. If you are using Maven, add the following to your pom.xml: junit junit 4.13.2 test
3. Create a new test class in your project.

FOLDER STRUCTURE



CODE

pom.xml

```
<?xml version="1.0" encoding="UTF-8"?>

<project xmlns="http://maven.apache.org/POM/4.0.0"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://maven.apache.org/POM/4.0.0
        http://maven.apache.org/xsd/maven-4.0.0.xsd">

    <modelVersion>4.0.0</modelVersion>

    <groupId>com.example</groupId>

    <artifactId>JUnitDemo</artifactId>

    <version>0.0.1-SNAPSHOT</version>

    <name>JUnitDemo</name>

    <url>http://www.example.com</url>

    <properties>

        <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>

        <maven.compiler.release>17</maven.compiler.release>

        <junit.jupiter.version>5.11.0</junit.jupiter.version>

    </properties>

    <dependencies>

        <dependency>

            <groupId>org.junit.jupiter</groupId>

            <artifactId>junit-jupiter-api</artifactId>

            <version>${junit.jupiter.version}</version>

            <scope>test</scope>

        </dependency>

        <dependency>

            <groupId>org.junit.jupiter</groupId>

            <artifactId>junit-jupiter-params</artifactId>
```

```
<version>${junit.jupiter.version}</version>
<scope>test</scope>
</dependency>
<dependency>
  <groupId>org.junit.jupiter</groupId>
  <artifactId>junit-jupiter-engine</artifactId>
  <version>${junit.jupiter.version}</version>
  <scope>test</scope>
</dependency>
</dependencies>
<build>
  <plugins>
    <plugin>
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-compiler-plugin</artifactId>
      <version>3.13.0</version>
      <configuration>
        <release>${maven.compiler.release}</release>
      </configuration>
    </plugin>
    <plugin>
      <groupId>org.apache.maven.plugins</groupId>
      <artifactId>maven-surefire-plugin</artifactId>
      <version>3.0.0-M9</version>
    </plugin>
  </plugins>
</build>
</project>
```

Calculator.java

```
package com.example;

public class Calculator {

    public int add(int a, int b) {

        return a + b;

    }

}
```

CalculatorTest.java

```
package com.example;

import org.junit.jupiter.api.Test;

import com.example.Calculator;

import static org.junit.jupiter.api.Assertions.*;

class CalculatorTest {

    @Test

    void testAdd() {

        Calculator calc = new Calculator();

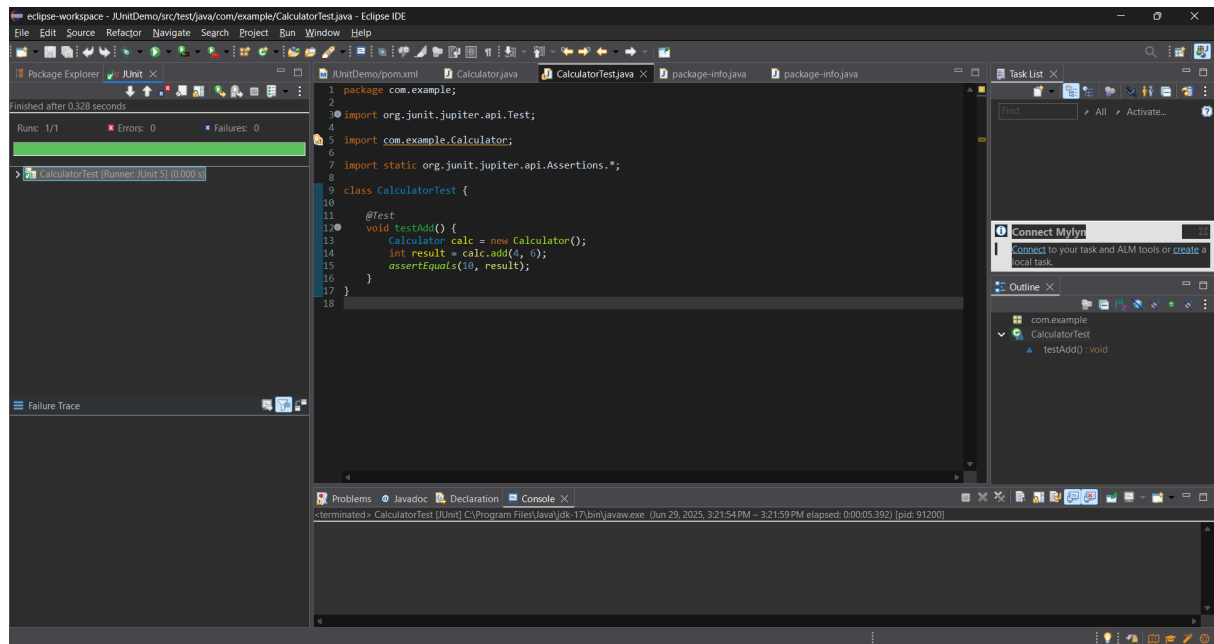
        int result = calc.add(4, 6);

        assertEquals(10, result);

    }

}
```

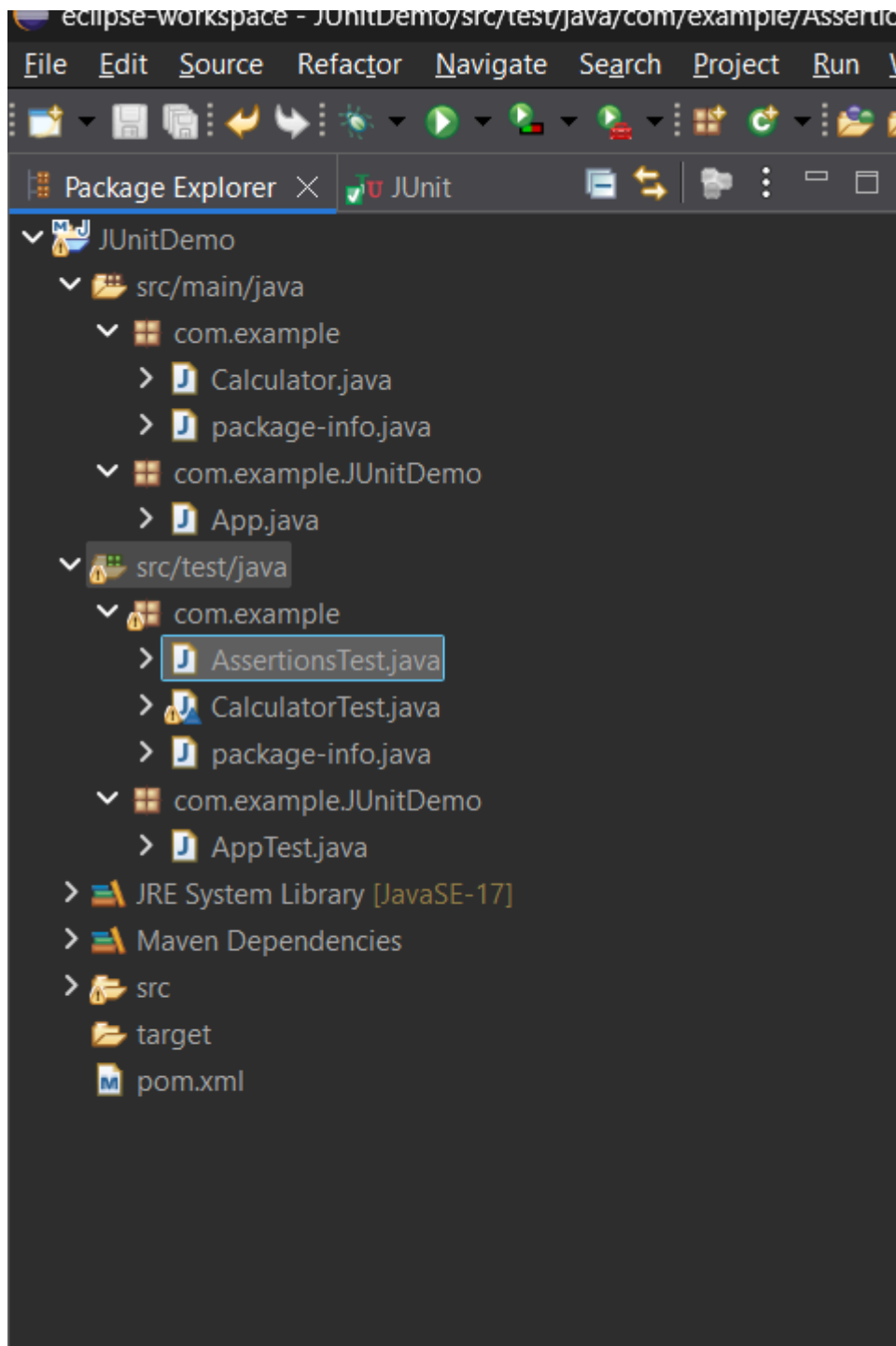
OUTPUT



Exercise 3: Assertions in JUnit Scenario:

You need to use different assertions in JUnit to validate your test results.

FOLDER STRUCTURE



AssertionsTest.java

```
package com.example;

import org.junit.jupiter.api.Test;

import static org.junit.jupiter.api.Assertions.*;

public class AssertionsTest {

    @Test

    public void testAssertions() {

        assertEquals(5, 2 + 3);

        assertTrue(5 > 3);

        assertFalse(5 < 3);

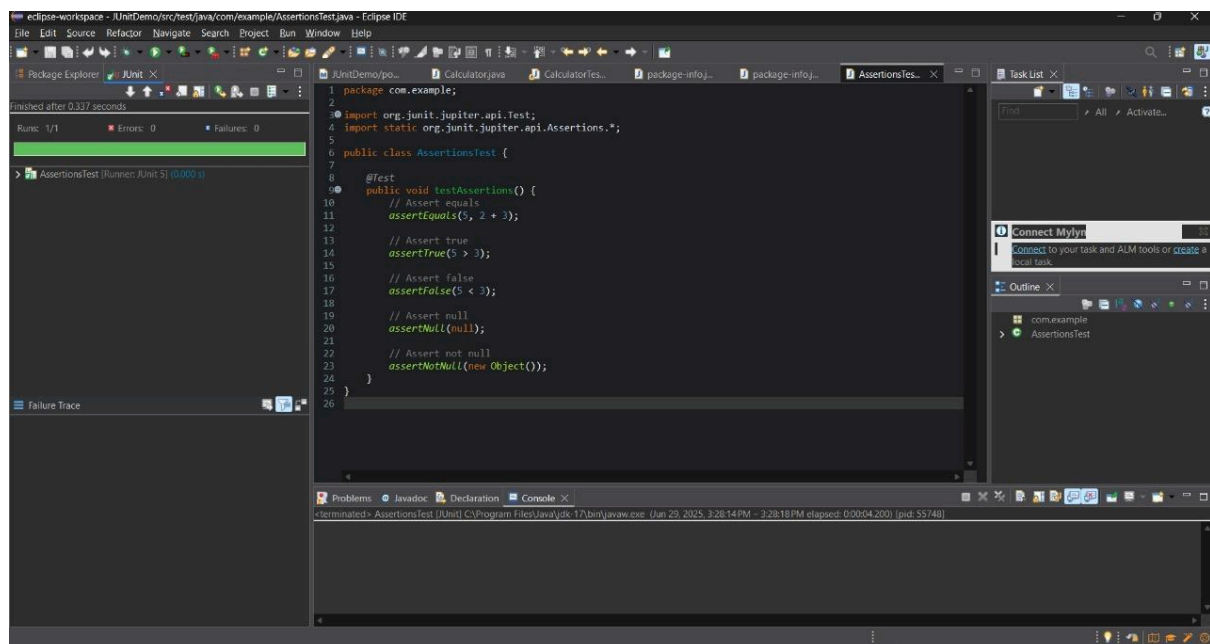
        assertNull(null);

        assertNotNull(new Object());

    }

}
```

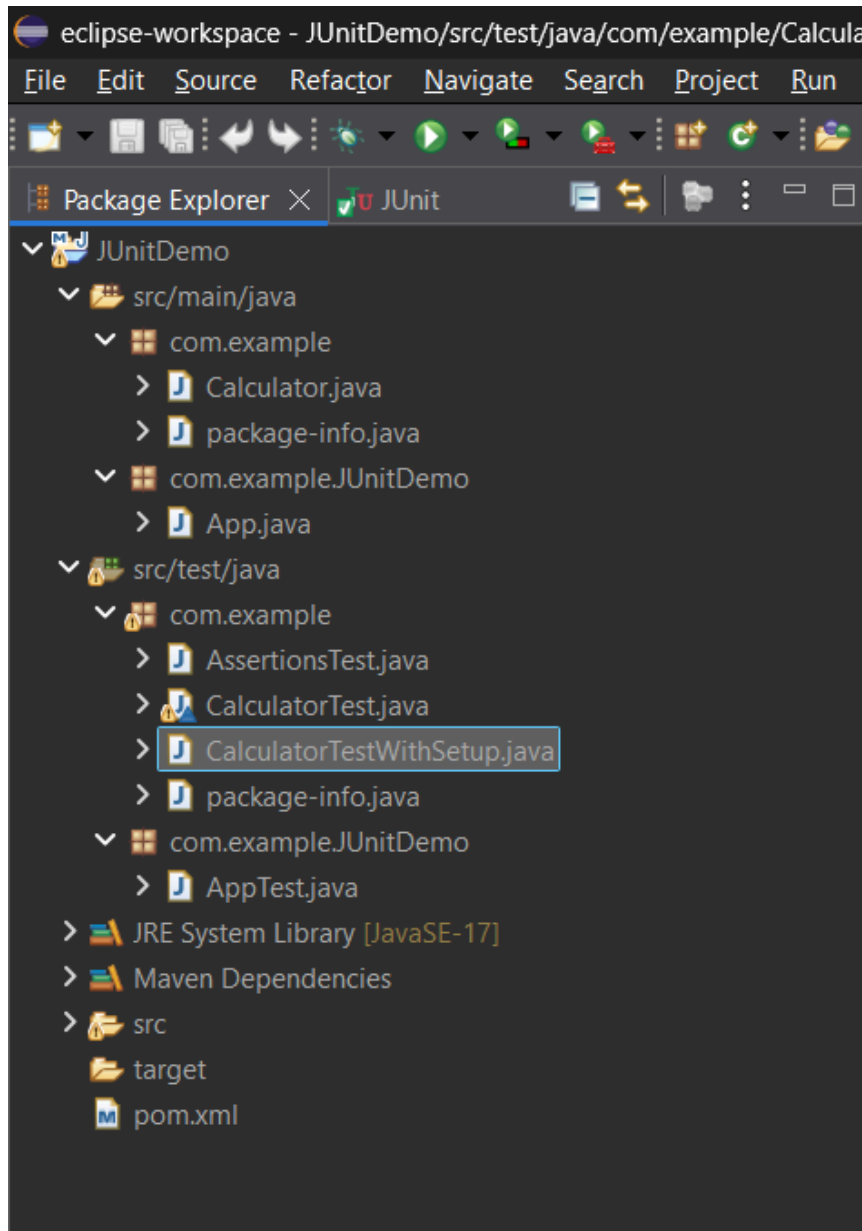
OUTPUT



Exercise 4: Arrange-Act-Assert (AAA) Pattern, Test Fixtures, Setup and Teardown Methods **in JUnit**

Scenario: You need to organize your tests using the Arrange-Act-Assert (AAA) pattern and use setup and teardown methods.

FOLDER STRUCTURE



CalculatorTestWithSetup.java

```
package com.example;

import org.junit.jupiter.api.*;

import static org.junit.jupiter.api.Assertions.*;

public class CalculatorTestWithSetup {

    private Calculator calculator;

    @BeforeEach

    public void setUp() {

        System.out.println("Setting up before test...");

        calculator = new Calculator(); // Arrange

    }

    @AfterEach

    public void tearDown() {

        System.out.println("Cleaning up after test...");

        calculator = null;

    }

    @Test

    public void testAddition() {

        // Act

        int result = calculator.add(10, 5);

        // Assert

        assertEquals(15, result);

    }

    @Test

    public void testAnotherAddition() {

        // Act

        int result = calculator.add(7, 3);
```

```
// Assert

assertEquals(10, result);

}

}
```

OUTPUT

