

#1

```
import re
```

```
class User:
```

```
    def __init__(self,username,password):
```

```
        self._username=username
```

```
        self._password=password
```

```
    def set_password(self):
```

```
        if len(self._password)<8:
```

```
            return "Password must be 8 characters long."
```

```
        if not any(char.isdigit() for char in self._password):
```

```
            return "Password must contain atleast one digit."
```

```
        if not any(char in "!@#%$%^&*()_+?" for char in self._password):
```

```
            return "Password must contain atleast one special character."
```

```
        return "Password is valid."
```

```
    def check_password(self,input_password):
```

```
        return self._password==input_password
```

```
user=User("Dharshini","Dharsh@37")
```

```
password_validation=user.set_password()
```

```
if password_validation=="Password is valid.":
```

```
    if user.check_password("Dharsh@37"):
```

```
        print("Password is valid.")
```

```
    else:
```

```
        print("Password is not valid.")
```

```
else:
```

```
    print(password_validation)
```

#2

```
class Product:
    def __init__(self,name,price,stock):
        self._name=name
        self.set_price(price)
        self.set_stock(stock)
    def set_price(self,price):
        if price>0:
            self._price=price
        else:
            print("Invalid price... Price must be greater than 0")
    def set_stock(self,stock):
        if type(stock) == int and stock >= 0:
            self._stock=stock
        else:
            print("Invalid stock... Stock must be a non negative integer")
    def get_stock(self):
        return self._stock
    def get_price(self):
        return self._price
prod=Product("Laptop", 50000,50)
prod.set_price(55000)
prod.set_stock(30)
print(f"Current Stock: {prod.get_stock()}")
```

#3

```
class Student:
```

```
def __init__(self,name,age,marks):  
    self.set_name(name)  
    self.set_age(age)  
    self.set_marks(marks)  
def get_name(self):  
    return self._name  
def get_age(self):  
    return self._age  
def get_marks(self):  
    return self._marks  
  
def set_name(self,name):  
    self._name=name  
def set_age(self,age):  
    if 5<= age <=100:  
        self._age=age  
    else:  
        print("Invalid age... Age must be between 5 and 100")  
def set_marks(self,marks):  
    if 0 <= marks <=100:  
        self._marks=marks  
    else:  
        print("Invalid marks... Marks must be between 0 and 100")  
stu=Student("Dharshini",17,85)  
print(f'Name:{stu.get_name()}\nAge:{stu.get_age()}\nMarks:{stu.get_marks()}')
```