

#1

class Student:

def \_\_init\_\_(self,name,roll\_no,marks):

self.name=name

self.roll\_no=roll\_no

self.marks=marks

self.tot\_marks=0

self.per=0

self.grade=""

def calculate\_tot\_and\_per(self):

self.tot\_marks=sum(self.marks)

self.per=(self.tot\_marks/500)\*100

def calculate\_grade(self):

if self.per>=85:

self.grade="S"

elif self.per>=75:

self.grade="A"

elif self.per>=65:

self.grade="B"

elif self.per>=55:

self.grade="C"

elif self.per>=50:

self.grade="D"

else:

self.grade="F"

def display(self):

print(f"Name: {self.name}")

print(f"Roll No.: {self.roll\_no}")

print(f"Total Marks: {self.tot\_marks}")

print(f"Percentage: {self.per:.2f}%")

print(f"Grade: {self.grade}")

```
student=Student("Dharshini","007",[85,80,90,95,88])
student.calculate_tot_and_per()
student.calculate_grade()
student.display()
print()
```

#2

```
class Student:
```

```
    def __init__(self,name,age,course,grade):
```

```
        self.name=name
```

```
        self.age=age
```

```
        self.course=course
```

```
        self.grade=grade
```

```
        print(f"Student object for {self.name} is created.")
```

```
    def show(self):
```

```
        print(f"Name:{self.name}\nAge:{self.age}\nCourse:{self.course}\nGrade:{self.grade}")
```

```
    def __del__(self):
```

```
        print(f"Student object for {self.name} is being deleted.")
```

```
s=Student("Dharshini",17,"AI","A")
```

```
s.show()
```

```
del s
```

