

Navigation Architecture Component

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Agenda

- Principles of Navigation
- Implement navigation using architecture component + Demo
- Migrating existing projects
- Implement support for new destinations
- Conditional navigation
- Global actions / common destinations

Principles of navigation

Principles of navigation

"The app should have a fixed starting destination"

Principles of navigation

**"A stack is used to represent the
"navigation state" of an app"**

Principles of navigation

"The Up button never exits your app"

Principles of navigation

"Up and Back are equivalent within your app's task"

Principles of navigation

"Deep linking to a destination or navigating to the same destination should yield the same stack"

Implement navigation using architecture component

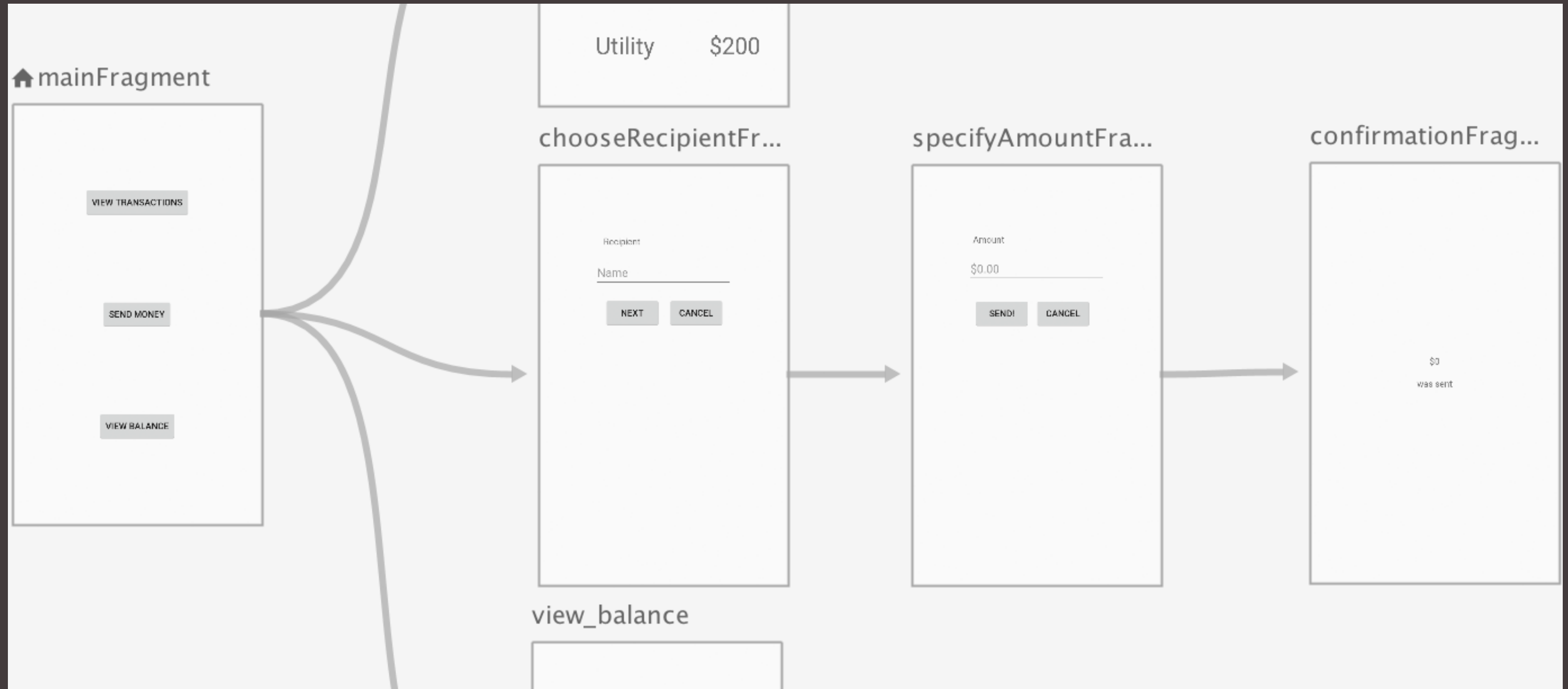
Implement navigation using architecture component

- Simplify navigation between ***destinations*** of your app
- Set of ***destinations*** compose app's ***navigation graph***
- A ***destination*** is any place you can navigate to in your app

Implement navigation using architecture component

- Destinations are usually *fragments*
 - Activities
 - different navigation graphs / subgraphs
 - Custom destination types
- Connections between different destinations are called **actions**

Example Navigation Graph



Demo

Set up navigation component in Android Studio

Android Studio

<https://developer.android.com/topic/libraries/architecture/navigation/navigation-implementing>

Add the dependencies to the navigation component

```
implementation 'android.arch.navigation:navigation-fragment:1.0.0-alpha05'  
implementation 'android.arch.navigation:navigation-ui:1.0.0-alpha05'  
implementation 'android.arch.navigation:navigation-fragment-ktx:1.0.0-alpha05'  
implementation 'android.arch.navigation:navigation-ui-ktx:1.0.0-alpha05'
```

Declare an activity as the Navigation Host

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <fragment
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:id="@+id/my_nav_host_fragment"
        android:name="androidx.navigation.fragment.NavHostFragment"
        app:navGraph="@navigation/mobile_navigation"
        app:defaultNavHost="true"
        />

</androidx.constraintlayout.widget.ConstraintLayout>
```

Create blank destination

- In the "Design" Tab of the navigation resource. Click on 'Create blank destination'

Create links between destinations

- Create actions by dragging connections between two destinations

Use Actions to navigate between two destinations

- Create actions by dragging connections between two destinations

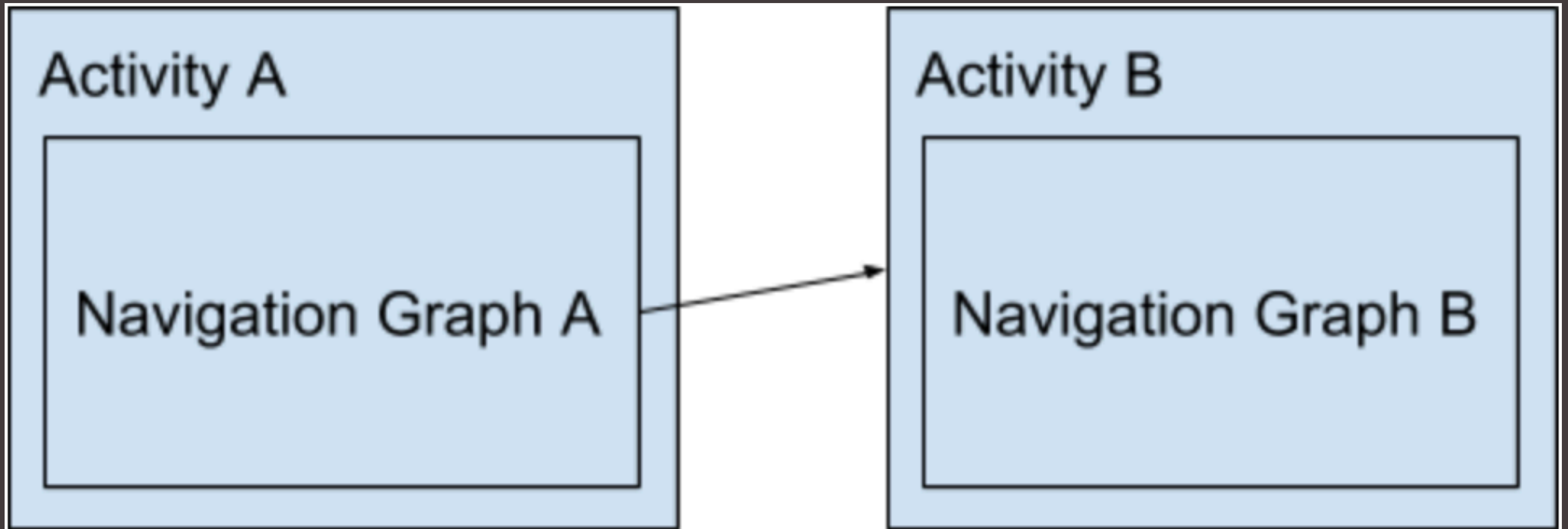
Call the actions to execute navigation

```
view.seeArticlesButton.setOnClickListener {  
    view.findNavController().navigate(R.id.action_lastPurchasesFragment_to_articleDetailFragment)  
}
```

or

```
view.seeArticlesButton.setOnClickListener(Navigation.createNavigateOnClickListener(R.id.overviewFragment))
```

Migrating existing projects



Migrating existing projects

- NavController + navigation graph are contained within a single activity
- When migrating, migrate one activity at a time
- To migrate create a navigation graph for all destinations inside an activity

Migrating existing projects

- Add activity destinations in the navigation graph
- Replace existing usages of `startActivity()`
- Ideally, migrate activities to fragments
- --> Single Activity Applications

Implement support for new destinations

Implement support for new destinations

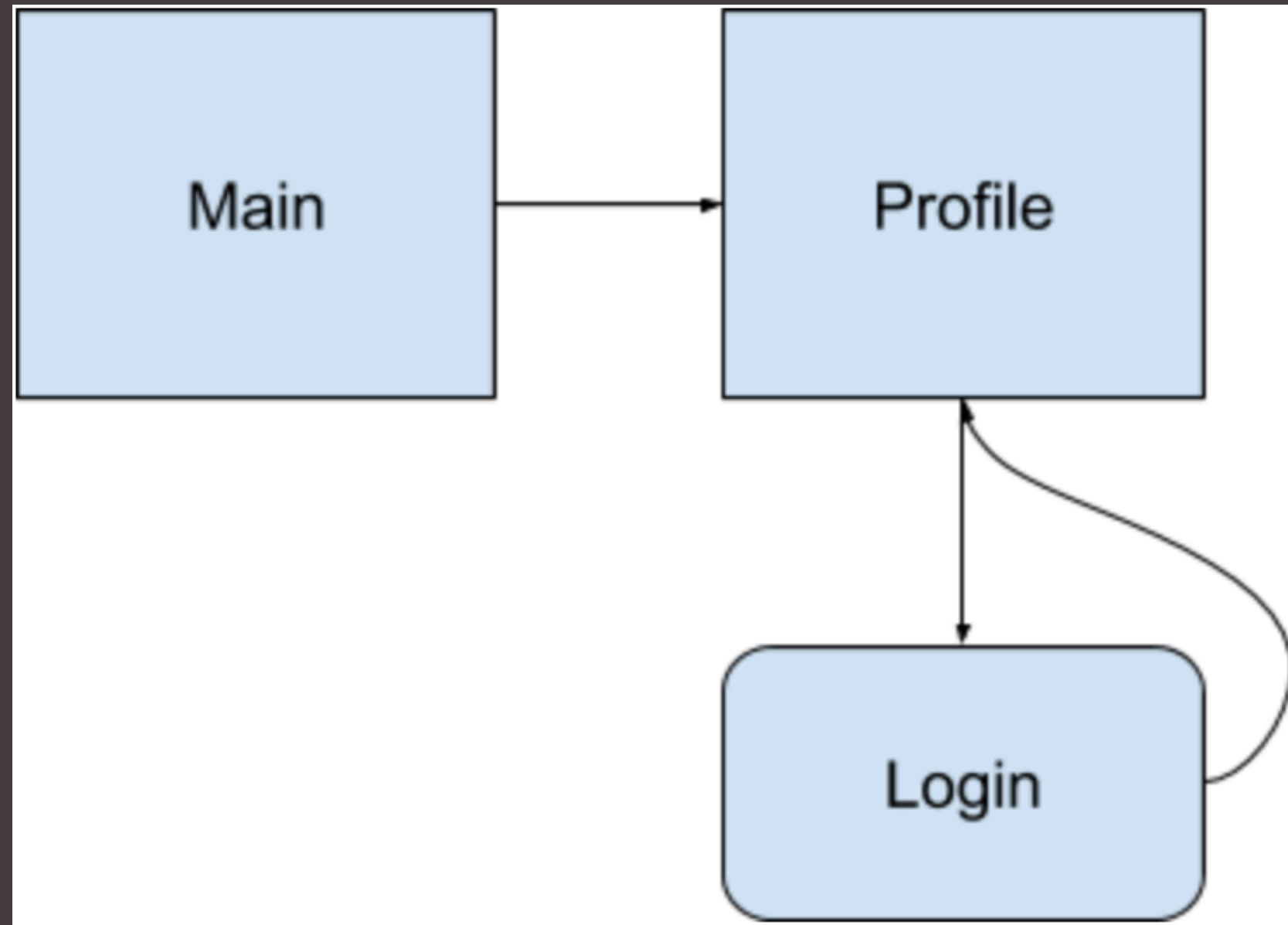
- NavController relies on one or more Navigator objects to perform navigation.
- By default only Activities and Fragments are supported
- Subclass Navigator to implement navigation to your custom destination
- Use `getNavigatorProvider()` to add your custom Navigator using `addNavigator()`

Implement support for new destinations

```
val customNavigator = CustomNavigator()  
navController.navigatorProvider += customNavigator
```

- Most Navigator classes have a nested destination subclass
- It's used to specify additional attributes unique to the custom destination

Conditional navigation



Conditional navigation

- Destinations that can only be reached under certain conditions should still be an own destination
- e.g. Profile screen behind a Log In mechanic
- Login is presented after the user tries to access 'Profile' without log in
- After login is completed we call `popBackStack()` to dismiss the login screen and show the profile again.

Global actions / common destinations

- An action that is accessible from multiple screens
- Example: A 'cancel' button in a multi step process that should go back to the first screen
- Right Click a destination and add a global action.
- This action is now accessible from everywhere and can be called the same way as other actions.

Navigating to a global action

```
viewTransactionButton.setOnClickListener { view ->  
    view.findNavController().navigate(R.id.action_global_mainFragment)  
}
```

Additional notes

- Unit Tests not possible, without further abstraction
- Compatible with known architecture patterns
- It's possible to navigate between two modules through `<include>` in the navigation graph

Additional notes

- Support for navigation drawer and overflow menu possible through matching IDs (fragment + menu.xml)

Set up the navigation view with the NavController:

```
val navigationView = findViewById<NavigationView>(R.id.nav_view)  
navigationView.setupWithNavController(navController)
```

Sources

- [Official documentation](#)
- [Medium article about multi module navigation](#)
- [dhartwich1991/navigation-component](#)
- [googlesamples/android-sunflower](#)
- [NavController documentation](#)

Questions?

Thank you! 🙏❤️