

# **EGB1201 – JAVA PROGRAMMING PROJECT REVIEW-1**

**Department of Electronics and Communication  
Engineering**

**Academic Year: 2025 – 2026 (Odd Semester)**

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**Year : SECOND YEAR**

**Semester : THIRD SEMESTER(ODD)**

**Section :ECE-A**

**Date : 08/12/2025**

# Java-Based Daily Task Scheduling System



## To-Do List

Task Tasken	<input checked="" type="checkbox"/>
Task 1-Bade	<input checked="" type="checkbox"/>
Medium	<input checked="" type="checkbox"/>
Medium	<input checked="" type="checkbox"/>
Do List	<input checked="" type="checkbox"/>

## Java Code Snippets

```
1.  Java Jewellery
2.  JavaLTVF
3.  soot.instr.SootMethod
4.  ,soot.jimple.Jimple
5.  }
6.  posterlipidann}r2,
7.  pecuniaefcippi>v1}
8.  pecuniaefcippi>v1}
9.  }
10. }
```

# Title of the Project

## DAILY TASK SCHEDULER

# Abstract

- ▶ The **Daily Task Scheduler** is a Java-based application designed to assist users in efficiently managing their daily activities and responsibilities. By allowing users to add, edit, delete, and view tasks with associated details such as titles, descriptions, deadlines, priorities, and status, the system promotes effective time management and productivity.

# Abstract with CO/PO Mapping

Abstract	CO	POs	PSO
<p>The <b>Daily Task Scheduler</b> is a Java-based application designed to assist users in efficiently managing their daily activities and responsibilities. By allowing users to add, edit, delete, and view tasks with associated details such as titles, descriptions, deadlines, priorities, and status, the system promotes effective time management and productivity.</p>	CO1, CO2 CO3 CO4 CO5	PO1, PO2, PO3, PO4, PO5, PO6,P O7,PO 8,PO9, PO10, PO11, PO12	PSO 1,PS O2

# Introduction

- ▶ The **Daily Task Scheduler** is a Java-based application designed to help users organize and manage their daily tasks effectively. In today's fast-paced world, time management is crucial for productivity and personal well-being.
- ▶ The program adopts a modular structure, ensuring code reusability, maintainability, and ease of extension. Tasks are stored persistently, allowing users to resume from where they left off
- ▶ This project also serves as a practical application of Java programming concepts such as **object-oriented design**, **file I/O**, **collections**, and **exception handling**, making it both a useful tool and a learning resource.

# Literature Survey

PAPER TITLE	AUTHOR	YEAR	ADVANTAGES
Smart Daily Task Scheduling System	R. Patel, A. Verma	2022	Automates routine planning, improves productivity.
AI-based Task Scheduler for Students	M. Gupta, S. Khan	2023	Personalized scheduling, reduces missed deadlines.
Web-based Daily Planner Application	J. Lee, H. Park	2024	Easy access, real-time task updates, user-friendly interface.

# Java Programming - Concepts Used

## 1. Object-Oriented Programming

Use of **classes** like Task, TaskManager, etc.

Principles of **encapsulation**, **abstraction**, and **modular design**.

## 2. Classes and Objects

Each task is modeled as an object.

Custom classes are created for functionality and data management.

## 3. Constructor and Methods

Constructors are used to initialize task objects.

Methods perform operations like addTask(), removeTask(), displayTasks().

## 4. Access Specifiers

Use of private, public, and protected for data hiding and secure access.

## 5. Inheritance and Polymorphism

Inheritance used (if extended classes exist).

Method overloading or overriding (polymorphism) for flexible task handling.

# Proposed Architecture

## 1. Presentation Layer (User Interface)

Handles user interaction.

Accepts user input and displays output (via **Console** or **GUI** like Swing/JavaFX).

## 2. Application Logic Layer (Task Manager)

Acts as the **core processing unit** of the scheduler.

Manages creation, update, deletion, and listing of tasks

## 3. Optional Modules

**ReminderService:** Triggers alerts or reminders for upcoming tasks.

**DailyReportGenerator:** Compiles a daily summary of pending and completed tasks.

**Utilities:** Date/time formatting, validation, sorting utilities.

# Proposed Architecture - Description



# List of Modules

## 1. Task Module

Represents the individual task entity.

Attributes: title, description, date, start time, end time, priority, status.

## 2. Task Manager Module

Handles business logic for:

- Adding new tasks

- Editing or deleting existing tasks

## 3. User Interface Module

Captures user input and displays output.

May be console-based (Scanner) or GUI (Swing/JavaFX).

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## **4. Storage Module**

Ensures persistence of task data.

Reads and writes task data to file (e.g., .txt, .csv, or .json).

Handles file I/O exceptions gracefully.

## **5. Reminder Module (Optional)**

Sends reminders or alerts for upcoming tasks.

May use system time checks or threads.

## **6. Daily Report Generator (Optional)**

Creates a daily summary of:

- Completed tasks

- Pending tasks

- Overdue tasks

## Daily Task Scheduler

## Daily Task Scheduler

GO TO HOSPITAL FOR CHECK!

dd - mm - yyyy

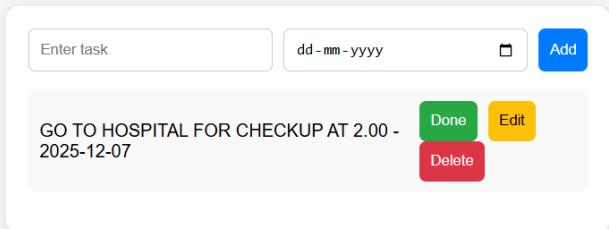
December, 2025 ▾ ↑ ↓

Su	Mo	Tu	We	Th	Fr	Sa
30	1	2	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30	31	1	2	3
4	5	6	7	8	9	10

[Clear](#) [Today](#)

Add

## Daily Task Scheduler



## Daily Task Scheduler

GO TO HOSPITAL FOR CHECKUP AT 1:21PM  
—2025-12-07

Undo Edit  
Delete

# Description of Modules

**Task Module** – Defines task properties like title, time, and status.

**Task Manager** – Handles task operations: add, delete, update, list.

**User Interface** – Takes user input and shows output (console or GUI).

**Storage Module** – Saves and loads tasks from files.

**Reminder Module** – Sends alerts for upcoming tasks. (*Optional*)

**Report Module** – Generates daily task summaries. (*Optional*)

**Utility Module** – Provides helper functions (validation, formatting).

# Thank You

## ANY QUERIES???