Assignment 4: Support Vector Machines / Autoencoders

Due December 7 at 11:59pm

This assignment is to be done individually.

Important Note: The university policy on academic dishonesty (cheating) will be taken very seriously in this course. You may not provide or use any solution, in whole or in part, to or by another student.

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You are encouraged to discuss the concepts involved in the questions with other students. If you are in doubt as to what constitutes acceptable discussion, please ask! Further, please take advantage of office hours offered by the instructor and the TA if you are having difficulties with this assignment.

DO NOT:

- Give/receive code or proofs to/from other students
- Use Google to find solutions for assignment

DO:

- Meet with other students to discuss assignment (it is best not to take any notes during such meetings, and to re-work assignment on your own)
- Use online resources (e.g. Wikipedia) to understand the concepts needed to solve the assignment.

Submitting Your Assignment

The assignment must be submitted on Canvas. You must submit one zip file (student number a3.zip) containing:

- 1. An assignment report in **PDF format**, named report.pdf. This report should contain your solutions to questions 1-2.
- 2. Your code for question 2 named code.zip which contains
 - autoencoder_starter_2_x.py: codes for part x of question 2.
 - Autoencoder_sample.ipynb: Jupyter Notebook that you used for training and generating results for different parts.

1 SVM

Support Vector Machines can be used to perform non-linear classification with a kernel trick. Recall the hard-margin SVM from class:

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$$\min \frac{1}{2} w^\top w$$

s.t.
$$y^{(i)}(w^{\top}x^{(i)} + b) \ge 1$$

The dual of this primal problem can be specified as a procedure to learn the following linear classifier:

$$f(x) = \sum_{i}^{N} \alpha_{i} y_{i}(x_{i}^{\top} x) + b$$

Note that now we can replace $x_i^{\top}x$ with a kernel $k(x_i, x)$, and have a non-linear decision boundary.

In Figure 1, there are different SVMs with different shapes/patterns of decision boundaries. The training data is labeled as $y_i \in \{-1, 1\}$, represented as the shape of circles and squares respectively. Support vectors are drawn in solid circles. Match the scenarios described below to one of the 6 plots (note that one of the plots does not match to anything). Each scenario should be matched to a unique plot. Explain in less than two sentences why it is the case for each scenario.

- 1. A soft-margin linear SVM with C=0.02.
- 2. A soft-margin linear SVM with C=20.
- 3. A hard-margin kernel SVM with $k(u, v) = u^{T}v + (u^{T}v)^{2}$
- 4. A hard-margin kernel SVM with $k(u,v) = \exp(-5||u-v||_2^2)$
- 5. A hard-margin kernel SVM with $k(u,v) = \exp(-\frac{1}{5}||u-v||_2^2)$

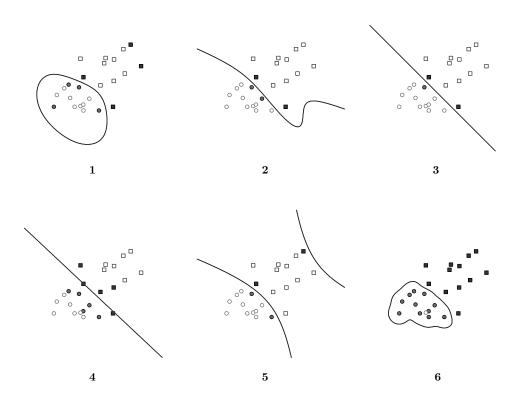


Figure 1: SVM boundaries

2 Autoencoders

Autoencoders are an unsupervised learning technique in which we leverage neural networks for the task of representation learning. Specifically, we impose a bottleneck in the network, which forces a compressed knowledge (in lower dimensionality) representation of the original input. The autoencoder captures significant data features and discards spurious patterns by minimizing the reconstruction error. Autoencoders have two components: (1) an encoder function f that converts inputs f to a latent variable f to with lower dimensions. (2) a decoder function f that produces a reconstruction of the inputs as $\hat{f} = f(x)$ from the bottleneck feature representation f that produces a reconstruction of the inputs as f and produces a reconstruction f as follows.

$$\hat{y} = g(f(x)) \tag{1}$$

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Generally, f and g can be any type of network including convolutional Neural Network (CNN), Multi Layer Perceptron (MLP), Recurrent Neural Network (RNN), etc. In the simplest case, both f and g are MLP; in this case, the overall neural network, $g \circ f$, is an MLP as well. The primary difference between a typical MLP and an autoencoder is that an autoencoder is unsupervised, therefore, it can be trained without labels. The objective function we use to train the autoencoder is the same as that of multi-output nonlinear regression, namely Mean Square Error (MSE) loss between the reconstruction g and the input g.

An interesting capability of autoencoders is that they can generate new data by manipulating the latent feature representation z. In this question we are going to explore different autoencoder architectures as well as manipulation. We will work on the Fashion-MNIST dataset (28x28 grayscale images of ten classes including Dress, Coat, Sandal, Shirt, etc.) In the starter code, we provide the routines for data loading, training loop and visualization in autoencoderstarter.py. We also provide a Jupyter notebook autoencoder_sample.ipynb, where we demonstrate how to train the model and use some essential visualization functions.

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1. Implement an autoencoder where the encoder and the decoder are linear models (i.e. they consist of no hidden layer and one fully-connected / dense output layer (known as a linear layer in PyTorch). The bottleneck feature representation z should be two-dimensional. The decoder's output should be transformed by a sigmoid function, so that the output lies within the range [0; 1].

Implement the architecture of the encoder and decoder and print out the reconstruction losses on the train and validation sets. Also use the scatter plot function in autoencoder_starter.py to plot the 2D bottleneck feature representation as a scatter plot, where different classes are represented by dots of different colours. Include a screenshot of your code that implements the architecture and the generated scatter plot in your PDF submission.

Hints:

- Take a look at Autoencoder_sample.ipynb, part (1) is partially already implemented, but you will have to find good values for several hyperparameters like the learning rate and the number of epochs to train for.
- The training and testing routines are already provided, and they should print out the reconstruction error.
- Flatten the image into a one-dimension vector before feeding it into the encoder, and reshape the output of the decoder back into an image as the last step (use reshape / view functions in PyTorch)
- 2. Starting from the model from part (1), add one fully-connected / dense layer with 1024 hidden units and ReLU activations to both the encoder and the decoder, while keeping the bottleneck feature representation 2-dimensional.

 Specifically, the encoder should consist of two layers:
 - 1st layer: a fully-connected / dense layer with 1024 hidden units and ReLU activation function. It should map a 784-dimensional input to a 1024-dimensional vector, where 784 = 28 × 28 × 1 is the number of dimensions for grayscale images in the Fashion-MNIST dataset.
 - 2nd layer: a fully-connected / dense layer, known as a linear layer in PyTorch, with 2 output units and no activation function. It should map a 1024-dimensional vector to a 2-dimensional bottleneck feature vector.

The decoder should have a similar architecture as the encoder, but the layers should be in reverse order.

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- 1st layer: a fully-connected / dense layer with 1024 hidden units and ReLU activation function. It should map 2-dimensional bottleneck features to a 1024-dimensional vector.
- 2nd layer: a fully-connected / dense layer with 784 output units and sigmoid activation function. It should map a 1024-dimensional to a 784-dimensional vector, which can be reshaped into 28 × 28 × 1 that is interpreted as an image.

Print out the reconstruction losses on the train and validation sets and generate a scatter plot of the same form as in part (1). Describe how the plot differs from the one in part (1) and explain what this says about the architectures in this part and part (1). Why do you think the architecture in this part gave rise to the results shown in the scatter plot? Include a screenshot of the code that implements the architecture and the generated scatter plot in the PDF submission.

- 3. Autoencoders have the risk of learning the identity function, meaning that the output simply equals the input, making the Autoencoder useless. Denoising Autoencoders (DAE) solve this problem by corrupting the data on purpose at the input. Note that the MSE loss is calculated between a generated sample and the original input (not the corrupted one). Therefore, the DAE learns to reconstruct (denoise) the original images from noisy/corrupted images. Starting from the model from part (1), implement an autoencoder with bottleneck size of 30 dimensions and tanh activation function. Afterward, change the autoencoder to a Denoising Autoencoder with two different noises, turning some of input values to zero, and adding Gaussian noise. Print out the reconstruction losses on the train and validation sets for three networks. Also, using plt.imshow function, plot the kernel of each models (weights of the first layer) as an image (implement it inside the plot_kernel function). Describe how the kernels differ from each other and explain what this says about the denoising autoencoder. Include a screenshot of the code that implements the architecture and the generated kernel plots in the PDF submission.
 - create a copy of Autoencoder class in the Notebook and name it DAE
 - implement a function named Add_noise that adds tow type of noises
 - use the *add_noise* function in the *forward* function before feeding the input to the encoder
 - implement the *plot_kernel* function in autoencoder_starter.py
- 4. A Variational Autoencoder (VAE) is an autoencoder whose encodings distribution is regularised during the training by adding a Kullback–Leibler divergence (D_{KL}) term to the loss function. Indeed, VAE encodes an input as a distribution over the latent space. In this setup, the VAE reconstruct the output by decoding a point sampled from the latent space distribution.

Implement an autoencoder with bottleneck size of 30 dimensions and Tanh activation function. Afterward, change the autoencoder to a Variational Autoencoder by adding D_{KL} term

to the loss function. Print out the reconstruction losses on the train and validation sets for two networks. Use scatter plot function to visualize the latent space for two networks. You may use a TSNE or UMAP transformation to visualize 30 dimensional vectors in 2D scatter. Describe how the latent features are differ from each other for two models and explain what this says about the variational autoencoders. Include a screenshot of the code that implements the architecture and the latent space plots in the PDF submission.

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- create a copy of Autoencoder class in the Notebook and name it VAE
- create a copy of autoencoder_starter.py and name it VAE_starter.py
- Rename class $Autoencoder_Trainer$ class to $VAE_Trainer$
- Modify the *loss_function* for this question that considers the KLD term too.
- Implement the Reparametrise function in the VAE class in the notebook
- modify trainer function inside the VAE_starter.py that is compatible with the VAE forward function