

DS-LAB- Manual - Ds lab program

Bachelor of computer applications (Bangalore University)

BANGALORE UNIVERSITY

CA-C5P: DATA STRUCTURES LAB

1. Given {4,7,3,2,1,7,9,0} find the location of 7 using Linear and Binary search and also display its first occurrence

```
//Given {4,7,3,2,1,7,9,0} find the location of 7 using
// Linear search and Binary search and also display its
// first occurance
# include<stdio.h>
# include<conio.h>
void LINEAR_SEARCH(int a[10], int n, int key)
   int i,found=0;
   for(i=0;i<n;i++)
         if(key==a[i])
          printf("\n %d found at a[%d]",key,i);
          found=1;
          break;
         }
    }
    if(found==0)
    printf("\n Element not found in the list");
}
void BINARY_SEARCH(int a[10], int key, int first, int last)
  int mid;
  mid=(first+last)/2;
  if(key < a[mid])
            BINARY_SEARCH(a,key,first,mid-1);
   else if(key > a[mid])
            BINARY_SEARCH(a,key,mid+1,last);
  else
            printf("\n %d found at a[%d]",key,mid);
void DISPLAY_ARRAY(int a[10],int n)
{
  int i;
  printf("\n Given array : ");
  for(i=0;i<n;i++)
  {
        printf("%3d",a[i]);
  }
}
```

```
void main()
          int a[8] = \{4,7,3,2,1,7,9,0\};
          int sa[8] = \{0,1,2,3,4,7,7,9\};
          int n=8;
          int key=7;
          int choice;
          clrscr();
          printf("\n 1. Linear Search");
          printf("\n 2. Binary Search");
          printf("\n Enter your choice :");
          scanf("%d",&choice);
          switch(choice)
          {
               case 1 : {
                       DISPLAY_ARRAY(a,n);
                       LINEAR_SEARCH(a,n,key);
                       break;
                       }
               case 2 : {
                       DISPLAY_ARRAY(sa,n);
                       BINARY_SEARCH(sa,key,0,n-1);
                       break;
                       }
               default : printf("\n Invalid choice ");
          getch();
}
OUTPUT:
LINEAR SEARCH:
                             1. Linear Search
                             2. Binary Search
                             Enter your choice :1
                             Given array :
                                                4 7 3 2 1 7 9 0
                             7 found at a[1]
BINARY SEARCH
```

```
1. Linear Search
2. Binary Search
Enter your choice :2
Given array : 0 1 2 3 4 7 7 9
7 found at a[5]
```

2. Given {5,3,1,6,0,2,4} order the numbers in ascending order using Bubble Sort Algorithm

```
// C program to perform Bubble Sort
# include<stdio.h>
# include<conio.h>
void BUBBLE_SORT(int a[], int n)
  int pass,temp,j,i;
  for(pass=1;pass<=n-1;pass++)</pre>
  {
        for(j=0;j<=n-pass-1;j++)
           if(a[j] > a[j+1])
                 temp=a[j];
                a[j]=a[j+1];
                a[j+1]=temp;
           }
  printf("\n Array after %d pass --->",pass);
  for(i=0;i<n;i++)
  printf("%3d",a[i]);
  }
}
void main()
  int a[7]={5,3,1,6,0,2,4};
  int n=7;
  clrscr();
   printf("\n Input arrays: 5 3 1 6 0 2 4");
  BUBBLE_SORT(a,n);
  getch();
```

OUTPUT:

```
Input arrays : 5 3 1 6 0 2 4
Array after 1 pass --->
                               5
                                  0
                                           6
                           3 0 2
0 2 3
                                         5
Array after 2 pass --->
                                           6
Array after 3 pass --->
                        1 0 2
                                     4
                                        5
                                           6
                                  3
                               2
                                        5
                            1
Array after 4 pass -
                                           6
                                  3
                               2
                                        5
Array after 5 pass -
                                           6
                         0
Array after 6 pass -
```

3(a). Perform the Insertion sort on the input {75,8,1,16,48,3,7,0} and display the output in descending order.

```
// C program to perform Insertion sort
# include<stdio.h>
# include<conio.h>
// Insertion sort
void INSERTION_SORT(int a[], int n)
  int pass,k,temp,i,j;
        for(pass=1;pass<n;pass++)
          k=a[pass];
          for(j=pass-1;j>=0 && k<a[j];j--)
            a[j+1] = a[j];
          }
          a[j+1]=k;
  printf("\n\n Sorted arrays after %d pass -->",pass);
  for(i=0;i<n;i++)
  printf("%3d",a[i]);
  }
  printf("\n\n Sorted arrays using Insertion sort in Descending Order\n");
  for(i=n-1;i>=0;i--)
   printf("%3d",a[i]);
  }
}
void main()
  int a[8]={75,8,1,16,48,3,7,0};
  int n=8;
  clrscr();
   printf("\n Input arrays: 75,8,1,16,48,3,7,0");
  INSERTION_SORT(a,n);
  getch();
```

OUTPUT: INSERTION SORT

```
Input arrays : 75,8,1,16,48,3,7,0
Sorted arrays after 1 pass --> 8 75
                                        1 16 48
                                                     7
                                                        Θ
Sorted arrays after 2 pass -->
                                                        Θ
                                     8 75 16
Sorted arrays after 3 pass --> 1
                                     8 16 75 48
                                                     7
                                                        Θ
                                                  3
Sorted arrays after 4 pass -->
                                  1
                                                        Θ
                                     8 16 48 75
                                                  3
                                                     7
Sorted arrays after 5 pass -->
                                  1
                                     3
                                        8 16 48 75
                                                        Θ
Sorted arrays after 6 pass -->
                                  1
                                     3
                                        7
                                           8 16 48 75
                                                        Θ
Sorted arrays after 7 pass -->
                                  Θ
                                        3
                                     1
Sorted arrays using Insertion sort in Descending Order
75 48 16 8 7 3 1 0_
```

3(b). Perform the Selection sort on the input {75,8,1,16,48,3,7,0} and display the output in descending order.

```
// C program to perform Selection sort
     # include<stdio.h>
     # include<conio.h>
     // Selection sort
     int MIN(int a[],int k, int n)
     {
        int loc,j,min;
        min=a[k];
        loc=k;
        for(j=k+1;j<=n-1;j++)
               if(min>a[j])
                min=a[j];
                loc=j;
         }
         return(loc);
     }
     void SELECTION_SORT(int a[], int k, int n)
       int i,loc,temp;
             for(k=0;k<n;k++)
                loc=MIN(a,k,n);
                temp=a[k];
                a[k]=a[loc];
                a[loc]=temp;
       printf("\n\nSorted arrays after %d pass:-->",k);
       for(i=0;i<n;i++)
       printf("%3d",a[i]);
       printf("\n\n Sorted arrays using Selection sort in Descending Order\n");
       for(i=n-1;i>=0;i--)
         printf("%3d",a[i]);
                                                              Input arrays : 75,8,1,16,48,3,7,0
       }
                                                            Sorted arrays after 0 pass:--> 0 8 1 16 48 3 7 75
      }
                                                            Sorted arrays after 1 pass:--> 0 1 8 16 48 3 7 75
      void main()
                                                            Sorted arrays after 2 pass:--> 0 1 3 16 48 8 7 75
                                                            Sorted arrays after 3 pass:--> 0 1 3 7 48 8 16 75
        int a[8]={75,8,1,16,48,3,7,0};
        int n=8;
                                                            Sorted arrays after 4 pass:--> 0 1 3 7 8 48 16 75
        clrscr();
                                                            Sorted arrays after 5 pass:--> 0 1 3 7 8 16 48 75
printf("\n Input arrays: 75,8,1,16,48,3,7,0");
                                                            Sorted arrays after 6 pass:--> 0 1 3 7 8 16 48 75
        SELECTION_SORT(a,0,n);
                                                            Sorted arrays after 7 pass:--> 0 1 3 7 8 16 48 75
        getch();
                                                             Sorted arrays using Selection sort in Descending Order 75 48 16 \, 8 \, 7 \, 3 \, 1 \, 0_
```

}

4. Write a program to insert the elements {61,16,8,27} into singly linked list and delete 8,61,27 from the list. Display your list after each insertion and deletion.

```
// C program to insert {61,16,8,27} and delete {8,61,27} from the list
# include<stdio.h>
# include<conio.h>
# include<alloc.h>
# include<ctype.h>
typedef struct node
 int info;
 struct node *link;
}NODE;
NODE *header=NULL;
void DISPLAY()
  NODE *start=header;
  printf("\n *** LIST *** : ");
  while(start!=NULL)
  {
       printf("%4d",start->info);
       start=start->link;
  }
}
void INSERT(int item)
  NODE *newnode,*curptr;
  newnode = (NODE *) malloc(sizeof(NODE));
  newnode->info=item;
  newnode->link=NULL;
  if(header==NULL)
  header=newnode;
  else
  {
        curptr=header;
        while(curptr->link !=NULL)
          curptr=curptr->link;
        curptr->link=newnode;
  DISPLAY();
void DELETE(int item)
{
```

```
NODE *curptr=header, *prevptr=header;
 if(header==NULL)
   printf("\n EMPTY LIST");
 else if(header->info==item)
   header=header->link;
   free(curptr);
 }
 else
 {
               while(curptr!=NULL)
                   if(curptr->info==item)
                                prevptr->link=curptr->link;
                                free(curptr);
                                curptr=curptr->link->link;
                   }
                   else
                   {
                                prevptr=curptr;
                                curptr=curptr->link;
                   }
 }
 DISPLAY();
}
                                     Insertion:
                                                           61
                                     *** LIST ***
void main()
                                                           61
                                                               16
                                                           61
                                                               16
                                                           61
                                                               16
                                                                     8
                                                                        27
  int item, choice;
  clrscr();
                                                           61
                                                               16
                                                                    27
  printf("\n Insertion :");
                                                           16
                                                               27
                                     *** LIST ***
                                                           16_
                                     *** LIST ***
  INSERT(61);
  INSERT(16);
  INSERT(8);
  INSERT(27);
  printf("\n Deletion :");
  DELETE(8);
  DELETE(61);
  DELETE(27);
 getch();
}
}
```

5. Write a program to insert the elements {61,16,8,27} into linear queue and delete three elements from the list. Display your list after each insertion and deletion.

```
// Program to insert the elements {61,16,8,27} into linear queue
// delete three elements from the list
#include <stdio.h>
#define MAX 50
int queue_array[MAX];
int rear = -1;
int front = - 1;
void display()
{
  int i;
  if (front == - 1)
        printf("\nQueue is empty \n");
  else
  {
        printf("\nQueue is : \n");
        for (i = front; i <= rear; i++)
          printf("%d ", queue_array[i]);
  }
  getch();
}
void insert_Q(int item)
  if (rear == MAX - 1)
  printf("Queue Overflow \n");
  else
  {
        if (front == -1)
        front = 0;
        rear = rear + 1;
        queue_array[rear] = item;
  }
  display();
void delete_Q()
  if (front == - 1 | | front > rear)
  {
        printf("\nQueue Underflow ");
        return;
  }
```

```
else
    {
          printf("\nElement deleted from queue is : %d", queue_array[front]);
          front = front + 1;
    }
    display();
  void main()
    int choice;
    clrscr();
    insert_Q(61);
    insert_Q(16);
    insert_Q(8);
    insert_Q(27);
    delete_Q();
    delete_Q();
    delete_Q();
    getch();
Queue is:
Queue is :
61 16
Queue is:
61 16 8
```

```
Queue is:
61
Queue is:
61 16
Queue is:
61 16 8
Queue is:
61 16 8 27
Element deleted from queue is: 61
Queue is:
16 8 27
Element deleted from queue is: 16
Queue is:
8 27
Element deleted from queue is: 8
Queue is:
8 27
Element deleted from queue is: 8
Queue is:
```

6. Write a program to insert the elements {61,16,8,27} into circular queue and delete 4 elements from the list. Display your list after each insertion and deletion

```
/*static circular queue*/
#include <stdio.h>
#define size 4
int front = -1;
int rear = -1;
int queue[size];
void display_CQ()
  int i;
  printf("\n Circular Queue : ");
  if (front > rear)
        for (i = front; i < size; i++)
           printf("%d ->", queue[i]);
        for (i = 0; i <= rear; i++)
           printf("%d -> ", queue[i]);
  }
  else
  {
        for (i = front; i <= rear; i++)
           printf("%d ->", queue[i]);
  printf("[%d]",queue[front]);
  getch();
}
void insert_CQ(int item)
  if ((front == 0 && rear == size - 1) || (front == rear + 1))
        printf("queue is full");
        return;
  }
  else if (rear == -1)
  {
        rear++;
        front++;
  else if (rear == size - 1 \&\& front > 0)
  {
        rear = 0;
  }
  else
  {
        rear++;
  }
```

```
queue[rear] = item;
  display_CQ();
void delete_CQ()
  if (front == - 1)
  {
        printf("Queue is empty ");
  }
  else if (front == rear)
        front = -1;
        rear = -1;
  }
  else
  {
        front++;
  }
  display_CQ();
}
int main()
  clrscr();
  printf("\n *** Insertion ***:");
  insert_CQ(61);
  insert_CQ(16);
  insert_CQ(8);
  insert_CQ(27);
  printf("\n *** Deletion *** : ");
  delete_CQ();
  delete_CQ();
  delete_CQ();
 delete_CQ();
}
```

OUTPUT:

```
*** Insertion *** :
Circular Queue : 61 ->[61]
Circular Queue : 61 ->16 ->[61]
Circular Queue : 61 ->16 ->8 ->[61]
Circular Queue : 61 ->16 ->8 ->27 ->[61]
*** Deletion *** :
Circular Queue : 16 ->8 ->27 ->[16]
Circular Queue : 16 ->8 ->27 ->[16]
Circular Queue : 8 ->27 ->[8]
Circular Queue : 27 ->[9]
Circular Queue : 0 ->[0]
```

7. Write a program to insert the elements {61,16,8,27} into ordered singly linked list and delete 8,61,27 from the list. Display your list after each insertion and deletion

```
// C program to insert {61,16,8,27} in the ordered singly linked list
// and delete 8,61,27 from the list.
# include<stdio.h>
# include<conio.h>
typedef struct node
  int info;
  struct node *link;
NODE;
NODE *header;
void CREATE_HEADER()
  header = (NODE *) malloc(sizeof(NODE));
  header->info=0;
  header->link=NULL;
}
void INSERT_ORDERLIST(int item)
  NODE *NEWNODE, *PREVPTR, *CURPTR;
  NEWNODE = (NODE *) malloc(sizeof(NODE));
  NEWNODE->info = item;
  NEWNODE->link = NULL;
  if(header->link==NULL)
  {
        header->link=NEWNODE;
  }
  else if(item < header->info)
  {
        NEWNODE->link=header;
        header=NEWNODE;
  }
  else
  {
        PREVPTR=header;
        CURPTR=header->link;
        while(CURPTR!=NULL && item > CURPTR->info)
          PREVPTR=CURPTR;
          CURPTR=CURPTR->link;
```

```
PREVPTR->link=NEWNODE;
        NEWNODE->link=CURPTR;
  }
}
void DISPLAY_NODE()
{
  NODE *CURPTR;
  CURPTR=header->link;
  printf("\n LIST : ");
  while(CURPTR!=NULL)
       printf("%d->",CURPTR->info);
       CURPTR=CURPTR->link;
  }
}
void DELETE_NODE(int item)
   NODE *PREVPTR, *CURPTR;
   PREVPTR=header;
   CURPTR=header->link;
   if(item == header->info)
   {
        header=CURPTR;
        free(PREVPTR);
  }
  else
  {
         while(CURPTR!=NULL && CURPTR->info !=item)
         {
               PREVPTR=CURPTR;
              CURPTR=CURPTR->link;
         }
         if(CURPTR!=NULL)
         {
               PREVPTR->link=CURPTR->link;
              free(CURPTR);
         }
         else
         printf("\n Data not found");
  }
}
void main()
  clrscr();
  CREATE_HEADER();
```

```
printf("\n *** INSERTING 61,16,8,27: ***");
  INSERT_ORDERLIST(61);
  DISPLAY_NODE();
  INSERT_ORDERLIST(16);
  DISPLAY_NODE();
  INSERT_ORDERLIST(8);
  DISPLAY_NODE();
  INSERT_ORDERLIST(27);
  DISPLAY_NODE();
  printf("\n *** DELETE 8,61,27: ***");
  DELETE_NODE(8);
  DISPLAY_NODE();
  DELETE_NODE(61);
  DISPLAY_NODE();
  DELETE_NODE(27);
  DISPLAY_NODE();
  getch();
}
```

```
*** INSERTING 61,16,8,27 : ***
LIST : 61->
LIST : 16->61->
LIST : 8->16->61->
LIST : 8->16->61->
LIST : 8->16->61->
LIST : 8->16->27->61->
*** DELETE 8,61,27 : ***
LIST : 16->27->61->
LIST : 16->27->61->
LIST : 16->27->
```

8. Write a program to add 6x3+10x2+0x+5 and 4x2+2x+1 using linked list.

```
/*WAP to add Polynomial using linked list*/
#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
struct polynomial
int coeff;
int power;
struct polynomial *LINK;
};
typedef struct polynomial NODE;
NODE *poly1=NULL,*poly2=NULL,*poly3 = NULL;
NODE *create poly();
NODE *add_poly(NODE *poly1,NODE *poly2);
void display_poly(NODE *ptr);
/* To create the polynomial*/
NODE *create_poly()
{
int flag;
int coeff, pow;
NODE *tmp_node =(NODE *)malloc(sizeof(NODE));//create thefirst node
NODE *poly=tmp_node;
do
{
printf("\n Enter coeff:");
scanf("%d",&coeff);
tmp_node->coeff=coeff;
printf("\n Enter Pow:");
scanf("%d",&pow);
tmp_node->power = pow;
tmp_node->LINK=NULL;
printf("\n Do you want to add more terms? (Y=1/N=0):");
scanf("%d",&flag);
if(flag==1)
tmp_node->LINK=(NODE *) malloc(sizeof(NODE));
tmp_node = tmp_node->LINK;
tmp_node -> LINK = NULL;
}
} while(flag);
return poly;
}
```

```
/*add two polynomial */
NODE *add_poly(NODE *poly1, NODE *poly2)
NODE *tmp_node, *poly;//Temporary storage for the linked list
tmp_node=(NODE *)malloc(sizeof(NODE));
tmp_node->LINK = NULL;
poly3=tmp_node;
//Loop while both of the linked list have value
while(poly1&&poly2)
if(poly1->power > poly2->power)
tmp_node->power=poly1->power;
tmp node->coeff=poly1->coeff;
poly1=poly1->LINK;
}
else if (poly1->power < poly2->power)
tmp_node->power = poly2-> power;
tmp_node->coeff =poly2->coeff;
poly2 = poly2->LINK;
}
else
tmp node->power = poly1->power;
tmp node->coeff = poly1->coeff+poly2->coeff;
poly1=poly1->LINK;
poly2=poly2->LINK;
if(poly1&&poly2)
tmp_node->LINK=(NODE *)malloc(sizeof(NODE));
tmp_node=tmp_node->LINK;
tmp_node->LINK=NULL;
}
}
//Loop while either of the linked list has value
while(poly1||poly2)
{
tmp_node->LINK =(NODE *)malloc(sizeof(NODE));
tmp_node=tmp_node->LINK;
tmp_node->LINK=NULL;
if(poly1)
tmp_node->power=poly1->power;
tmp_node->coeff=poly1->coeff;
poly1=poly1->LINK;
}
if(poly2)
```

```
tmp node->power=poly2->power;
tmp node->coeff=poly2->coeff;
poly2=poly2->LINK;
}
/* Display polynomial */
void display(NODE *ptr)
while(ptr!=NULL)
printf("%dX^%d",ptr->coeff,ptr->power);
ptr=ptr->LINK;
if(ptr!=NULL)
printf(" + ");
int main()
clrscr();
printf("\n Create 1st Polynomial: ");
poly1=create_poly();
printf("\n First polynomial : ");
display(poly1);
printf("\n Create 2nd Polynomial:");
poly2=create poly();
printf("\n Second polynomial :");
display(poly2);
add_poly(poly1,poly2);
printf("\n Addition of Two polynomials : ");
display(poly3);
getch();
```

```
Create 1st Polynomial:
Enter coeff:6
Enter Pow:3

Do you want to add more terms? (Y=1/N=0):1

Enter coeff:10
Enter Pow:2

Do you want to add more terms? (Y=1/N=0):1

Enter coeff:0
Enter Pow:1

Do you want to add more terms? (Y=1/N=0):1

Enter coeff:5
Enter Pow:0
```

9. Write a program to push 5,9,34,17,32 into stack and pop 3 times from the stack, also display the popped numbers

```
//C program to push 5,9,34,17,32 into stack and
//pop 3 times from the stack (Array implementation)
# include<stdio.h>
# include<conio.h>
# define MAX 5
int STACK[MAX];
int TOP=-1;
void DISPLAY();
void PUSH(int item)
 if(TOP==MAX-1)
  printf("\n STACK Overflow");
 }
 else
 {
   printf("\n ** PUSH %d **",item);
   TOP=TOP+1;
   STACK[TOP]=item;
   DISPLAY();
}
}
void POP()
 if(TOP==-1)
   printf("\n STACK Underflow");
   getch();
   }
 else
  printf("\n ** %d POPED **",STACK[TOP]);
  TOP=TOP-1;
  DISPLAY();
 }
}
void DISPLAY()
 int i;
 for(i=TOP;i>=0;i--)
  printf("\n STACK[%d]=%d",i,STACK[i]);
```

```
}
  getch();
void main()
{
  int i;
  clrscr();
  printf("\n PUSH 5,9,34,17,32\n");
  PUSH(5);
  PUSH(9);
  PUSH(34);
  PUSH(17);
  PUSH(32);
  printf("\n POP 3 elements\n");
  POP();
  POP();
  POP();
PUSH 5,9,34,17,32
```

```
}
                    ** PUSH 5 **
     STACK[0]=5
                    ** PUSH 9 **
     STACK[1]=9
     STACK[0]=5
                    ** PUSH 34 **
     STACK[2]=34
     STACK[1]=9
     STACK[0]=5
                    ** PUSH 17 **
     STACK[3]=17
     STACK[2]=34
     STACK[1]=9
     STACK[0]=5
                    ** PUSH 32 **
     STACK[4]=32
     STACK[3]=17
     STACK[2]=34
     STACK[1]=9
     STACK[0]=5_
```

```
** 32 POPED **

STACK[3]=17

STACK[2]=34

STACK[0]=5

** 17 POPED **

STACK[2]=34

STACK[1]=9

STACK[0]=5

** 34 POPED **

STACK[1]=9

STACK[0]=5
```

10. Write a recursive program to find GCD of 4,6,8.

// C program to find GCD (4,6,8) using recursion.

```
# include<stdio.h>
       # include<conio.h>
       int GCD(int m, int n)
       {
          if(n==0)
           return(m);
          else if(n>m)
          {
               return(GCD(n,m));
          }
          else
           return(GCD(n,m%n));
          }
       void main()
          // three nos 4,6,8
          int gcd12, gcd3;
          clrscr();
          gcd12=GCD(4,6);
          printf("\n GCD between 4 \& 6 = \%d",gcd12);
          gcd3=(GCD(gcd12,8));
          printf("\n GCD between 4,6 & 8 = \%d",gcd3);
          getch();
}
```

```
GCD between 4 & 6 = 2
GCD between 4,6 & 8 = 2_
```

12. Write a program to convert an infix expression $x^y/(5*z)+2$ to its postfix expression

```
#include <stdio.h>
#include <ctype.h>
#define SIZE 50
char stack[SIZE];
int top=-1;
push(char elem)
  stack[++top]=elem;
char pop()
  return(stack[top--]);
}
int pr(char symbol)
        if(symbol == '^')
                 return(3);
        else if(symbol == '*' || symbol == '/')
                 return(2);
        }
        else if(symbol == '+' || symbol == '-')
        {
                 return(1);
        }
        else
        {
                 return(0);
        }
}
void main()
  char infix[50],postfix[50],ch,elem;
  int i=0,k=0;
  clrscr();
  printf("Enter Infix Expression : ");
  scanf("%s",infix);
  push('#');
  while( (ch=infix[i++]) != '\0')
```

```
{
      if( ch == '(') push(ch);
      else
        if(isalnum(ch)) postfix[k++]=ch;
        else
              if( ch == ')')
              {
                 while( stack[top] != '(')
                       postfix[k++]=pop();
                 elem=pop();
              }
              else
              {
                 while( pr(stack[top]) >= pr(ch) )
                       postfix[k++]=pop();
                 push(ch);
              }
while( stack[top] != '#')
      postfix[k++]=pop();
postfix[k]='\0';
printf("\nPostfix Expression = %s\n",postfix);
getch();
```

```
Enter Infix Expression : x^y/(5*z)+2

Postfix Expression = xy^5z*/2+
```

}

```
13. Write a program to evaluate a postfix expression 5 3+8 2 - *.
    #include<stdio.h>
    int stack[20];
    int top = -1;
```

```
void push(int x)
  stack[++top] = x;
}
int pop()
{
  return stack[top--];
int main()
  char *postfix;
  int A,B,RES,num;
  clrscr();
  printf("Enter the expression :: ");
  scanf("%s",postfix);
  while(*postfix != '\0')
  {
       if(isdigit(*postfix))
          num = *postfix - 48; // converting char into num
          push(num);
       }
       else
       {
          A = pop();
          B = pop();
          switch(*postfix)
          case '+': RES = B + A; break;
          case '-': RES = B - A; break;
          case '*': RES = B * A; break;
          case '/': RES = B / A; break;
                                                       Enter the expression :: 53+82-*
                                                      The result of expression
                                                                                                48
          push(RES);
       }
        postfix++;
  printf("\nThe result of expression = %d\n\n",pop());
  getch();
```

}

15. Write a program to create binary search tree with the elements {2,5,1,3,9,0,6} and perform inorder, preorder and post order traversal.

```
# include <stdio.h>
# include <conio.h>
# include <stdlib.h>
typedef struct BST {
 int data;
 struct BST *Ichild, *rchild;
} node;
node *create_node() {
 node *temp;
 temp = (node *) malloc(sizeof(node));
 temp->lchild = NULL;
 temp->rchild = NULL;
 return temp;
void insert(node *root, node *new_node) {
 if (new_node->data < root->data) {
   if (root->lchild == NULL)
        root->lchild = new_node;
   else
        insert(root->lchild, new_node);
 }
 if (new_node->data > root->data) {
   if (root->rchild == NULL)
        root->rchild = new_node;
   else
        insert(root->rchild, new_node);
 }
}
void inorder(node *temp) {
 if (temp != NULL) {
   inorder(temp->lchild);
   printf("%3d", temp->data);
   inorder(temp->rchild);
 }
}
void preorder(node *temp) {
 if (temp != NULL) {
   printf("%3d", temp->data);
   preorder(temp->lchild);
   preorder(temp->rchild);
 }
}
void postorder(node *temp) {
 if (temp != NULL) {
```

```
postorder(temp->lchild);
     postorder(temp->rchild);
     printf("%3d", temp->data);
   }
 }
 void main()
   int n=7,i=1;
   node *new_node, *root;
   node *create_node();
   root = NULL;
   clrscr();
   printf("\nProgram For Binary Search Tree ");
   for(i=1;i<=n;i++)
   {
           new_node = create_node();
           printf("\nEnter The Element ");
           scanf("%d", &new_node->data);
           if (root == NULL) /* Tree is not Created */
             root = new_node;
           else
             insert(root, new_node);
   }
           printf("\nThe Inorder display : ");
           inorder(root);
           printf("\nThe Preorder display : ");
           preorder(root);
           printf("\nThe Postorder display : ");
           postorder(root);
           getch();
Program For Binary Search Tree
Enter The Element 2
Enter The Element 5
Enter The Element 1
Enter The Element 3
Enter The Element 9
Enter The Element 0
Enter The Element 6
The Inorder display:
The Preorder display:
                               0 1 3
The Postorder display:
```

16. Write a program to Sort the following elements using heap sort {9.16,32,8,4,1,5,8,0}

```
// Heap Sort
# include<stdio.h>
void heapify(int a[], int n, int i)
  int largest = i;
  int left = 2 * i + 1;
  int right = 2 * i + 2;
  if(left < n && a[left] > a[largest])
  {
        largest = left;
  }
  if(right < n && a[right] > a[largest])
  {
          largest = right;
  }
  if(largest !=i)
  {
          int temp;
          temp = a[i];
          a[i] = a[largest];
          a[largest] = temp;
          heapify(a,n,largest);
  }
}
void HEAPSORT(int a[], int n)
 int i;
 for(i=n/2-1; i>=0;i--)
  heapify(a,n,i);
 for( i=n-1; i>=0; i--)
 {
          int temp;
          temp = a[0];
          a[0] = a[i];
          a[i] = temp;
          heapify(a,i,0);
  }
}
void printArr(int arr[], int n)
 int i;
 for( i=0; i<n; ++i)
   printf("%4d",arr[i]);
 }
```

```
void main()
{
    int a[] = { 9,16,32,8,4,1,5,8,0 };
    int n = sizeof(a) / sizeof(a[0]);
    clrscr();
    printf("\n Before sorting : ");
    printArr(a,n);
    HEAPSORT(a,n);
    printf("\n After sorting : ");
    printArr(a,n);
    getch();
}
```

```
Before sorting: 9 16 32 8 4 1 5 8 0 After sorting: 0 1 4 5 8 8 9 16 32_
```

17. Given S1={"Flowers"}; S2={"are beautiful"} I. Find the length of S1 II. Concatenate S1 and S2 III. Extract the substring "low" from S1 IV. Find "are" in S2 and replace it with "is"

```
// S1 = {"Flowers"} S2={"are beautiful"}
// Find : (a) Length of S1 (b) Concatenate S1 and S2
// (c) Extract the substring "low" from S1
// (d) Replace "are" with "is" in S2
# include<stdio.h>
# include<conio.h>
# include<string.h>
int LENGTH(char *str)
   int i=0, len=0;
   while(str[i]!='0')
    len++;
    i++;
   return(len);
}
void CONCAT(char *str1, char *str2)
  int i=0,j=0;
  while(str1[i]!='0')
    i++;
  }
  while(str2[j]!='0')
    str1[i]=str2[j];
    i++;
    j++;
  }
  str1[i]='\0';
  printf("\n Concatenated string = %s",str1);
void EXTRACT(char *str,int pos, int elen)
  int i=0,j=0;
  char substr[10];
  for(i=pos;i<=elen;i++)</pre>
  {
        substr[j]=str[i];
        j++;
  }
  substr[j]='\0';
  printf("\n Substring = %s",substr);
}
```

```
void REPLACE(char *str, char *sstr, char *rstr, int pos)
   char output[50];
   int i=0,j=0,k=0;
   for(i=0;i<LENGTH(str);i++)</pre>
        if(i==pos)
          for(k=pos;k<LENGTH(rstr);k++)</pre>
            output[j]=rstr[k];
            j++;
            i++;
          }
        }
        else
        {
            output[j]=str[i];
            j++;
        }
   }
   output[j]='\0';
   printf("\n Output = %s",output);
   getch();
}
void main()
 char *S1,*S2;
 int len, choice, pos, elen;
 while(1)
 {
 clrscr();
 strcpy(S1,"Flowers");
 strcpy(S2,"are beautiful");
 printf("\n S1 = %s S2 = %s",S1,S2);
 printf("\n 1. Length 2.Concatenate 3.Extract Substring 4.REPLACE 5.Exit\n");
 printf("\n Enter your choice : ");
 scanf("%d",&choice);
 switch(choice)
 {
 case 1:{
                len = LENGTH(S1);
                 printf("\n Length of %s = %d",S1,len);
          }break;
 case 2: {
                CONCAT(S1,S2);
          }break;
 case 3: { printf("\n Enter position & length of substring in S1 : ");
```

```
scanf("%d %d",&pos,&elen);
               EXTRACT(S1,pos,elen);
              }break;
       case 4: {
              REPLACE(S2,"are","is",0);
              }break;
       case 5: exit(0);
       default : printf("\n Invalid option");
       }
       getch();
       }
}
     S1 = Flowers S2 = are beautiful
     1. Length 2.Concatenate 3.Extract Substring 4.REPLACE 5.Exit
     Enter your choice: 1
     Length of Flowers = 7_
     S1 = Flowers S2 = are beautiful
     1. Length 2.Concatenate 3.Extract Substring 4.REPLACE 5.Exit
     Enter your choice: 2
     Concatenated string = Flowersare beautiful
     S1 = Flowers S2 = are beautiful
     1. Length 2.Concatenate 3.Extract Substring 4.REPLACE 5.Exit
     Enter your choice: 3
     Enter position & length of substring in S1:13
     Substring = low
     S1 = Flowers S2 = are beautiful
     1. Length 2.Concatenate 3.Extract Substring 4.REPLACE 5.Exit
     Enter your choice: 4
     Output = is beautiful_
```