## **Experiment No. 3**

```
Sanskar Srivastava
SY-IT 57
CODE:
#include<stdio.h>
#include<stdlib.h>
#include<ctype.h>
#include<string.h>
#define SIZE 100
char stack[SIZE];
int top = -1;
/* === define push operation === */
void push(char item)
       if(top >= SIZE-1)
              printf("\n Stack Overflow.");
       else
              top = top+1;
              stack[top] = item;
}
/* === define pop operation === */
char pop()
       char item;
       if(top < 0)
              printf("stack under flow: invalid infix expression");
              getchar();
              /* underflow may occur for invalid expression */
              /* where ( and ) are not matched */
              exit(1);
       }
       else
              item = stack[top];
              top = top-1;
              return(item);
       }
}
/* === define function that is used to determine whether any symbol is operator or not
  this fucntion returns 1 if symbol is opreator else return 0 === */
int is_operator(char symbol)
       if(symbol == '^' || symbol == '*' || symbol == '-' || symbol == '-')
```

```
return 1;
       }
       else
       return 0;
}
/* === define fucntion that is used to assign precendence to operator.
  Here \(^\) denotes exponent operator.
  In this fucntion we assume that higher integer value means higher precendence === */
int precedence(char symbol)
       if(symbol == '\wedge')
               return(3);
       else if(symbol == '*' || symbol == '/')
               return(2);
       }
       else if(symbol == '+' || symbol == '-')
               return(1);
       }
       else
       {
               return(0);
}
void InfixToPostfix(char infix_exp[], char postfix_exp[])
{
       int i, j;
       char item;
       char x;
       push('(');
                            /* push '(' onto stack */
       strcat(infix_exp,")"); /* add ')' to infix expression */
       i=0;
       j=0;
       item=infix_exp[i];
       while(item != '\0')
               if(item == '(')
                       push(item);
               else if( isdigit(item) || isalpha(item))
                                                    /* add operand symbol to postfix expr */
                       postfix_exp[j] = item;
                       j++;
                                                  /* means symbol is operator */
               else if(is_operator(item) == 1)
```

```
{
                      x=pop();
                      while(is_operator(x) == 1 && precedence(x)>= precedence(item))
                                                       /* so pop all higher precendence operator and */
                              postfix_exp[j] = x;
                              j++;
                              x = pop();
                                                   /* add them to postfix expresion */
                      push(x);
                                                /* push current oprerator symbol onto stack */
                      push(item);
               }
               else if(item == ')')
                                         /* if current symbol is ')' then */
                                              /* pop and keep popping until */
                      x = pop();
                      while(x != '(')
                                              /* '(' encounterd */
                              postfix_exp[j] = x;
                              j++;
                              x = pop();
                      }
               }
               else
               { /* if current symbol is neither operand not '(' nor ')' and nor operator */
                      printf("\nInvalid infix Expression.\n");
                      getchar();
                      exit(1);
               }
               i++;
               item = infix_exp[i];
       if(top>0)
               printf("\nInvalid infix Expression.\n");
               getchar();
               exit(1);
       }
       postfix_exp[j] = '\0'; /* add sentinel else puts() fucntion */
       /* will print entire postfix[] array upto SIZE */
}
/* === main function begins === */
int main()
{
       char infix[SIZE], postfix[SIZE];
       printf("\n Enter Infix expression : ");
       gets(infix);
       InfixToPostfix(infix,postfix);
       printf(" Postfix Expression: ");
       puts(postfix);
```

```
return 0;
```

}