MAIN CONCEPTS OF SIMULATION

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SIMULATION INTRODUCTION

Varying Inputs

- Up until this point we have been assuming a rather unrealistic view of the real world – **certainty**.
- In a real world setting – especially the business world – the inputs and coefficients in a problem are rarely fixed quantities.
- Optimization techniques like sensitivity analysis – **reduced cost** and **shadow prices** – are one approach to handling this problem.

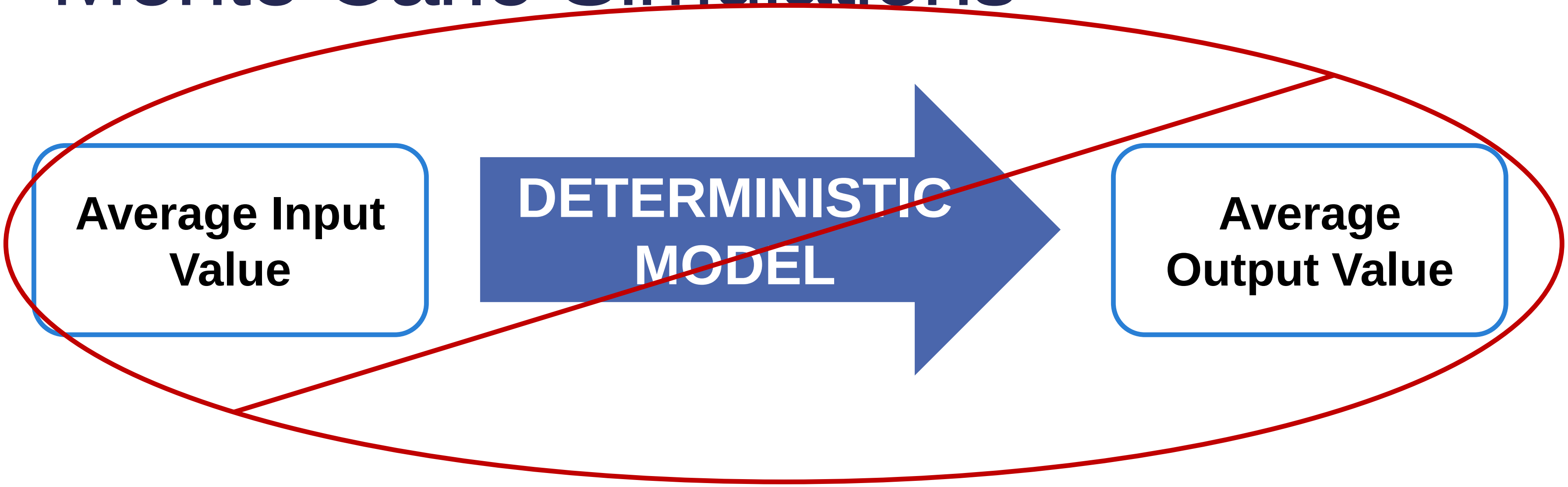
Monte Carlo Simulations

- Uncertainty is foundational in Monte Carlo simulations.

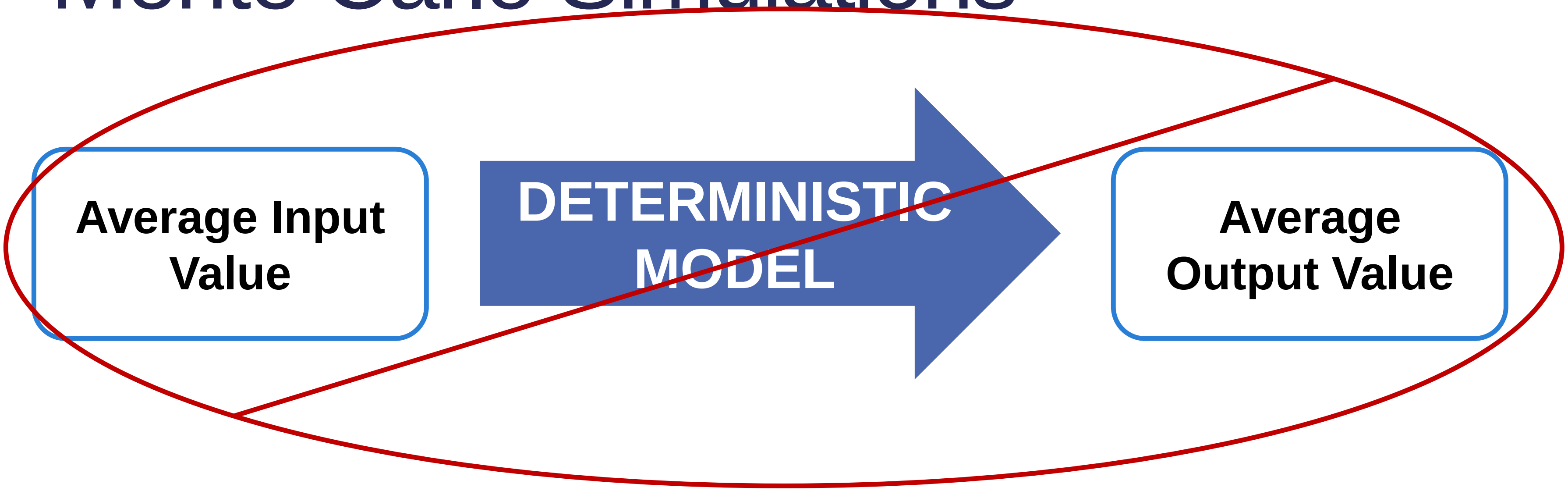
- **Simulations** help us determine not only the full array of outcomes of a given decision, but the probabilities of these outcomes occurring.
- Some examples:
  - Risk analysis – how rare certain outcomes actually are.
  - Model evaluation – how good is our model compared to others.

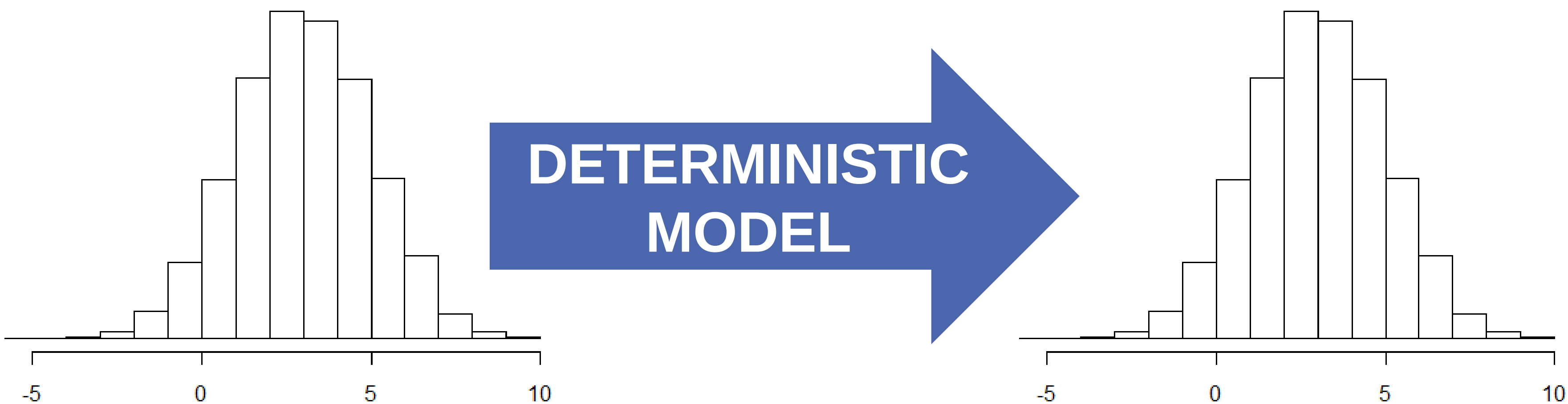
Monte Carlo Simulations

Monte Carlo Simulations



Monte Carlo Simulations



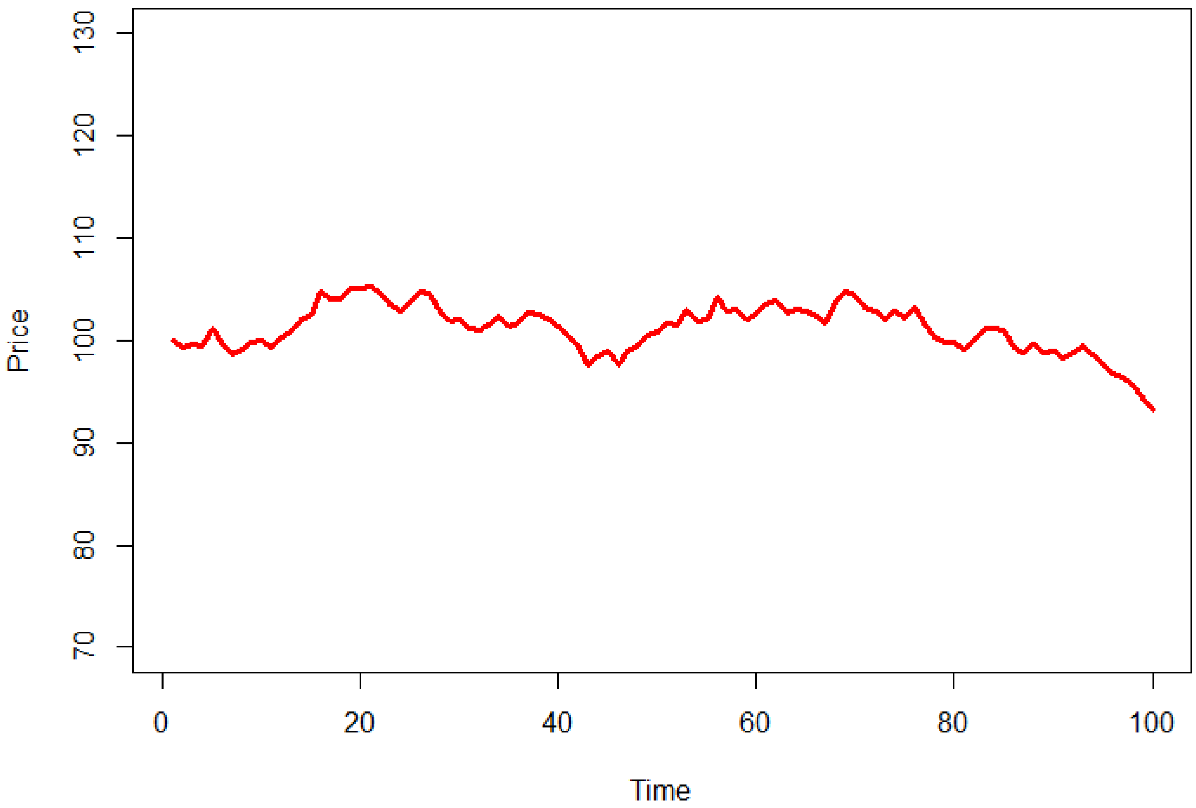


What-If Analysis

- Each input inside of a model (or process) is assigned a range of possible values – the **probability distribution of the inputs**.
- We then analyze what happens to the decision from our model (or process) under all of these possible scenarios.
- Simulation analysis describes not only the outcomes of certain decisions, but also the **probability distribution of those outcomes** – the probability each of these outcomes occurs.

What-If Analysis

- Assume a stock price is $100.
- Follows a random walk for next 100 days with $\varepsilon_t \sim N(0,1)$.



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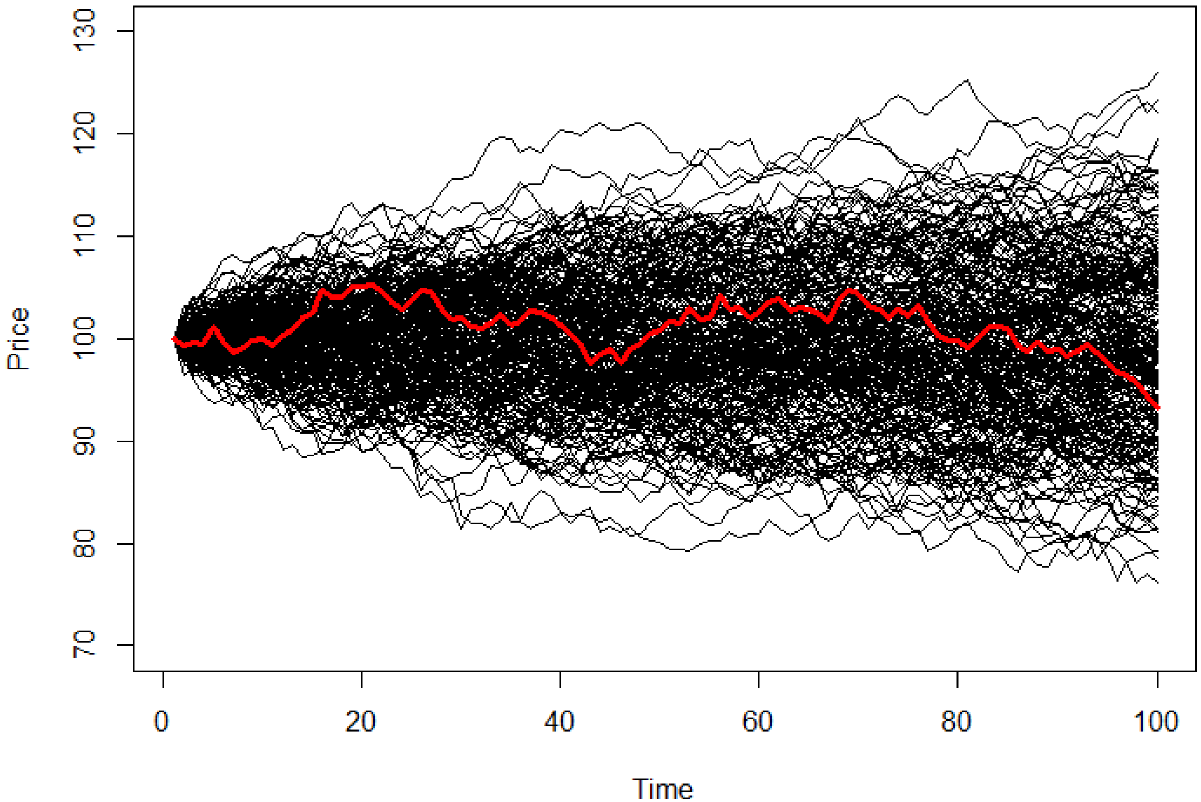

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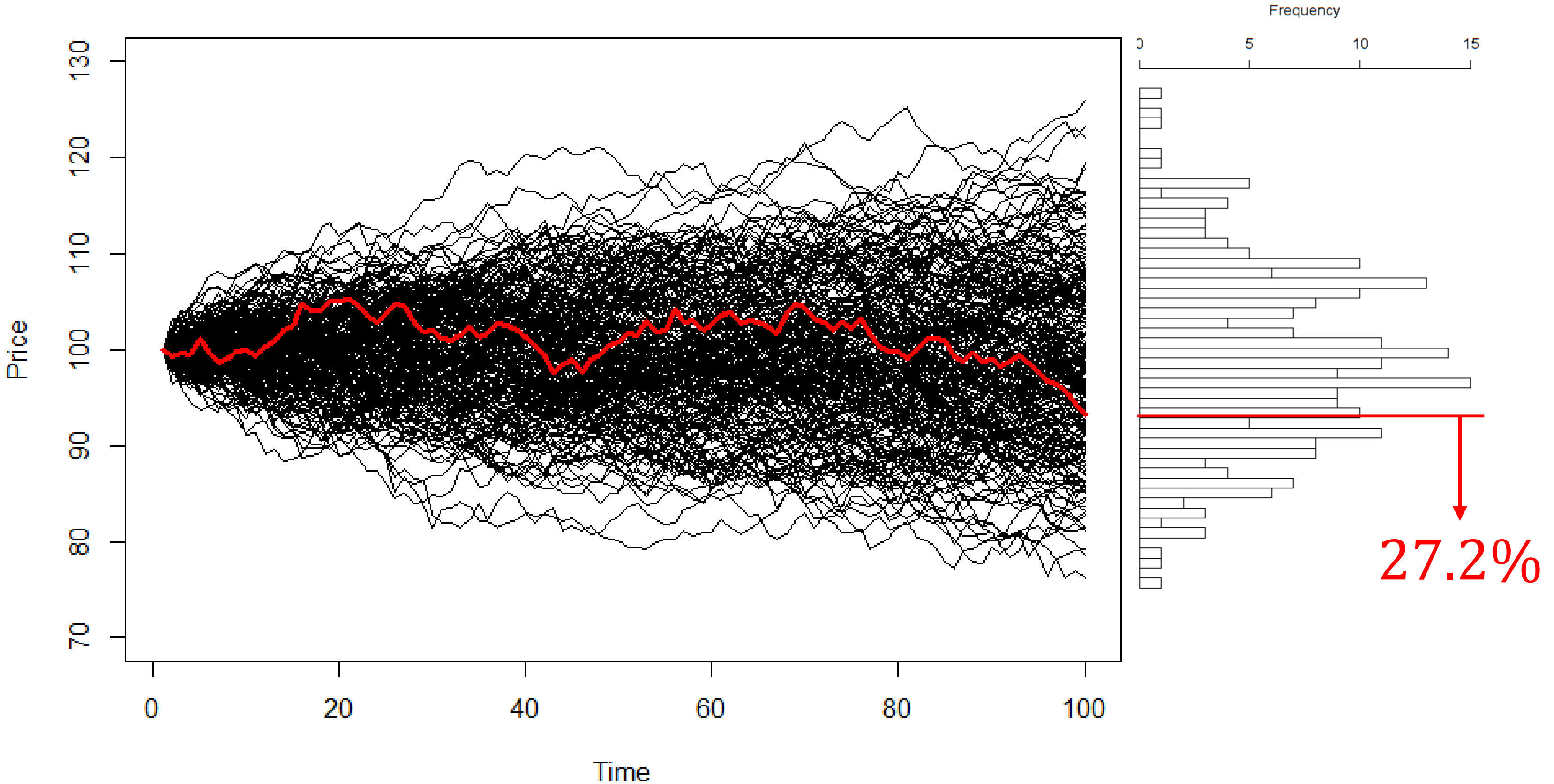

Outcome Distribution

- Simulation analysis describes not only the outcomes of certain decisions, but also the **probability distribution of those outcomes** – the probability each of these outcomes occurs.
- After the simulation analysis, the focus then turns to the probability distribution of the outcomes.
- Describe the characteristics of this new distribution – mean, variance, skewness, kurtosis, percentiles, etc.

Example

- You want to invest $1,000 in the US stock market for one year.
- You invest in a mutual fund that tries to produce the same return as the S&P500 Index.

$$P_1 = P_0 + r_{0,1} * P_0$$

OR

$$P_1 = P_0 * \left(1 + r_{0,1}\right)$$

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Initial Investment

Return

Selecting Distributions

- When designing your simulations the biggest choice comes from the decision of the distribution on the inputs that vary.
- 3 Methods:
  1. Common Probability Distribution
  2. Historical (Empirical) Distribution
  3. Hypothesized Future Distribution

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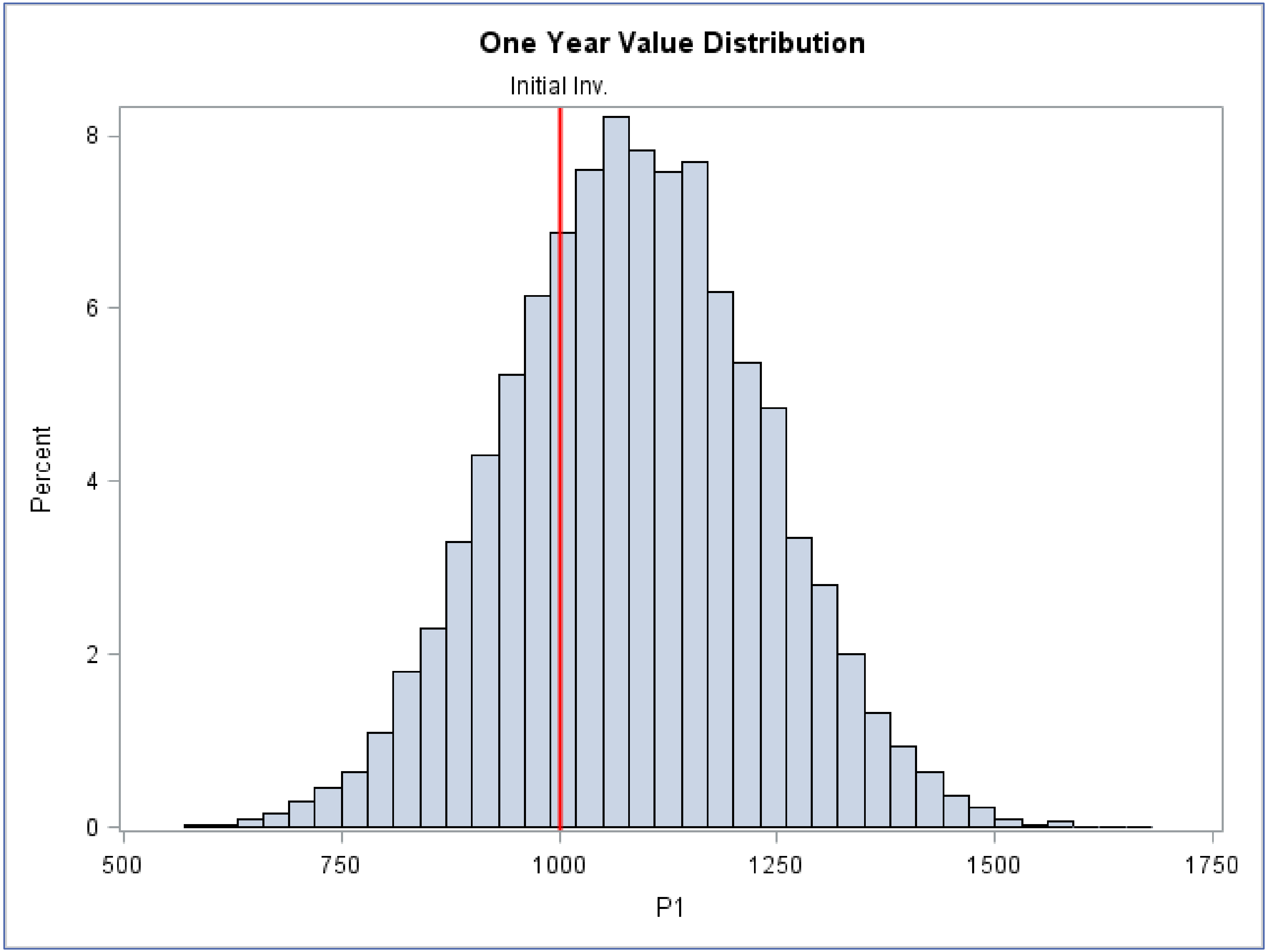
Example


One Year Value Distribution
Initial Inv.
Percent
0
2
4
6
8
500
750
1000
1250
1500
1750
P1

Introduction to Simulation – SAS

```
data SPIndex;
    do i = 1 to 10000;
        r = RAND('Normal', 0.0879, 0.1475);
        P0 = 1000;

        P1 = P0*(1 + r);

        output;
    end;
run;
```

Introduction to Simulation – R

```
r <- rnorm(10000, 0.0879, 0.1475)
P0 <- 1000
P1 <- 1000*(1+r)
```

DISTRIBUTION SELECTION

Selecting Distributions

- When designing your simulations the biggest choice comes from the decision of the distribution on the inputs that vary.
- 3 Methods:
  1. Common Probability Distribution
  2. Historical (Empirical) Distribution
  3. Hypothesized Future Distribution

Common Probability Distributions

- Typically, we assume a common probability distribution for inputs that vary in a simulation.
- Common Discrete Distributions:
  1. Uniform Distribution
  2. Poisson Distribution

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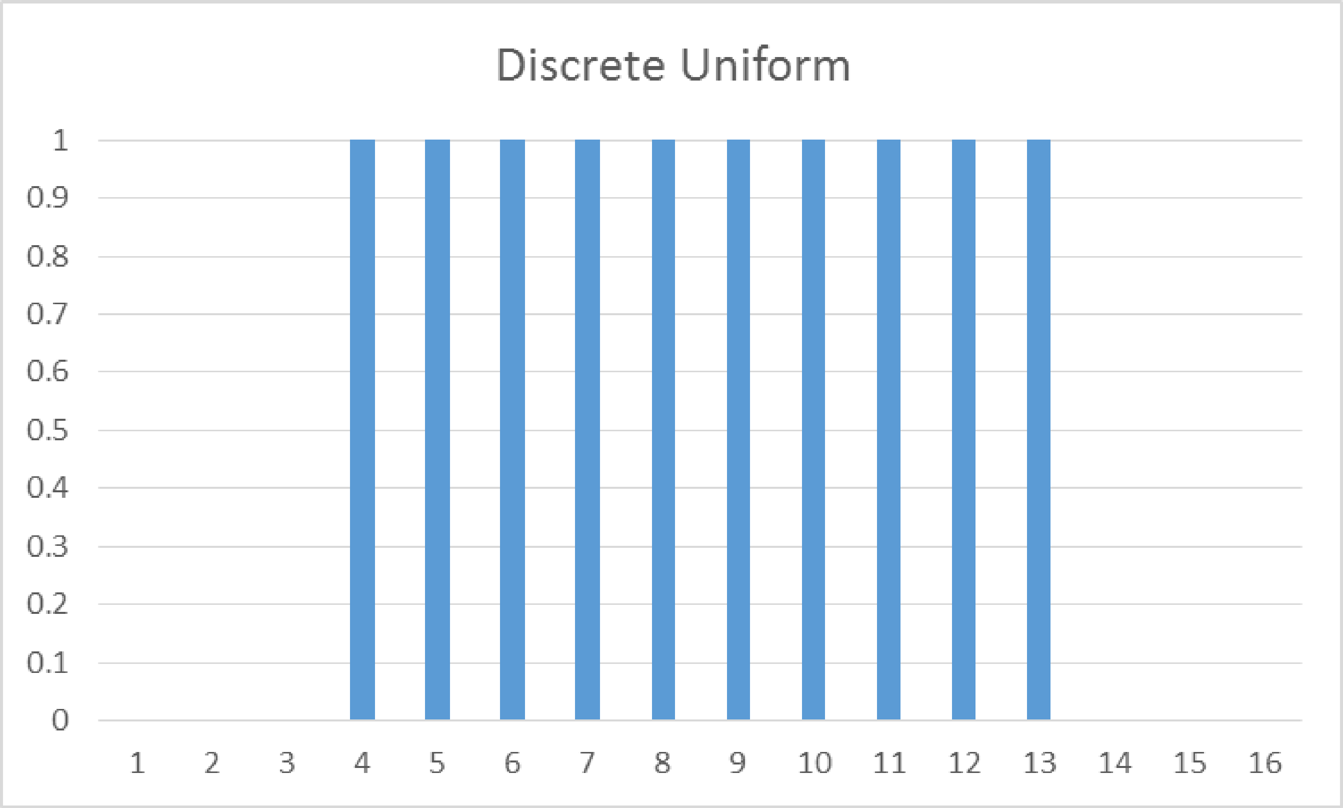

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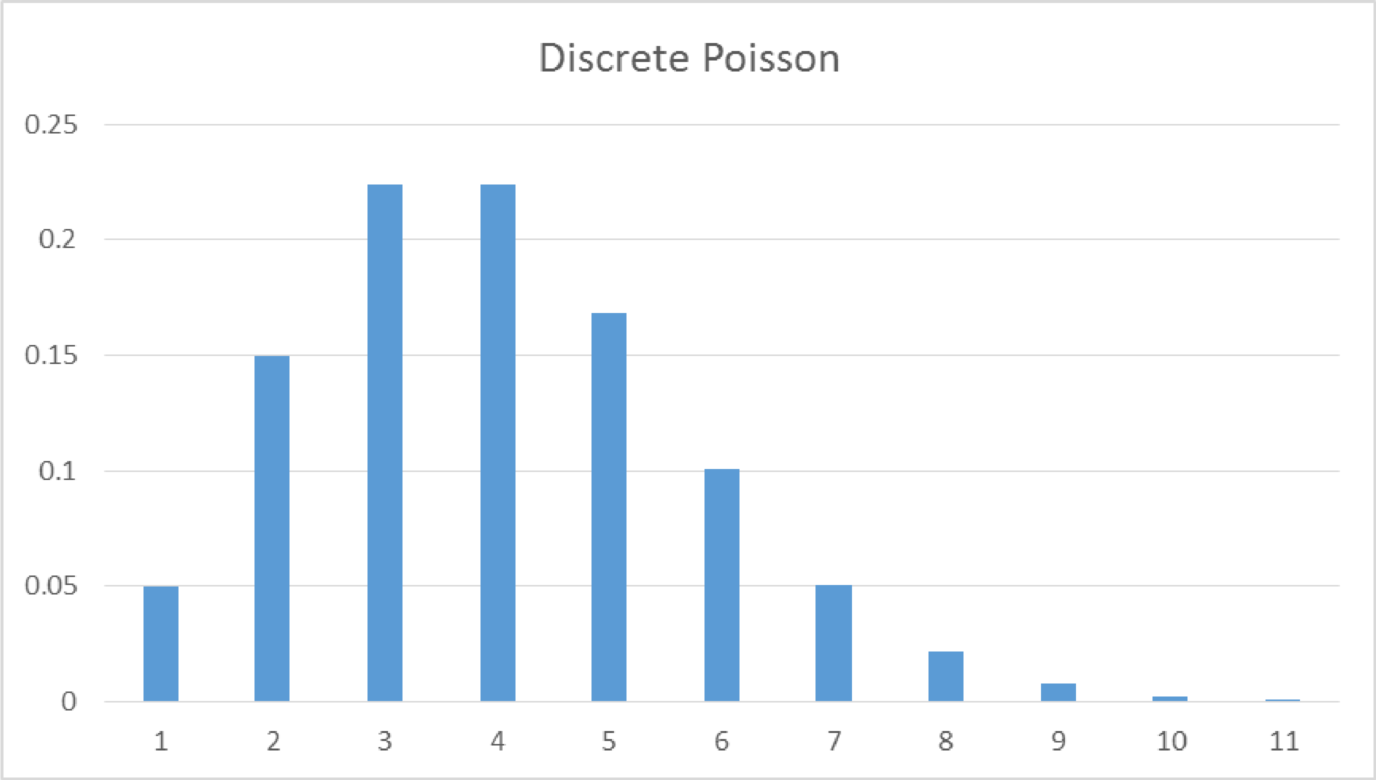

Common Probability Distributions

- Typically, we assume a common probability distribution for inputs that vary in a simulation.
- Common Continuous Distributions:
  1. Continuous Uniform Distribution
  2. Triangular Distribution
  3. Student’s t-Distribution
  4. Lognormal Distribution
  5. Normal Distribution
  6. Exponential Distribution
  7. Chi-Square Distribution
  8. Beta Distribution

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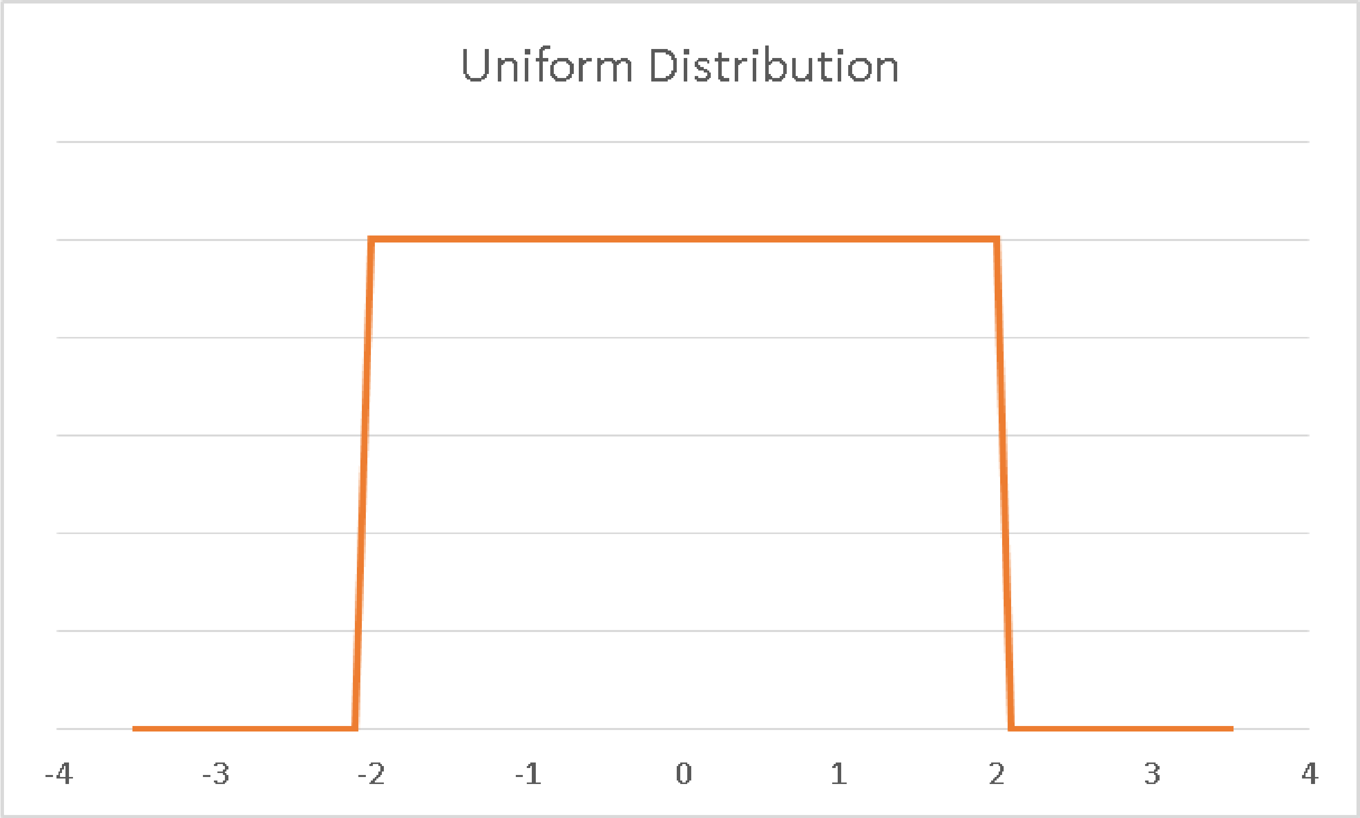

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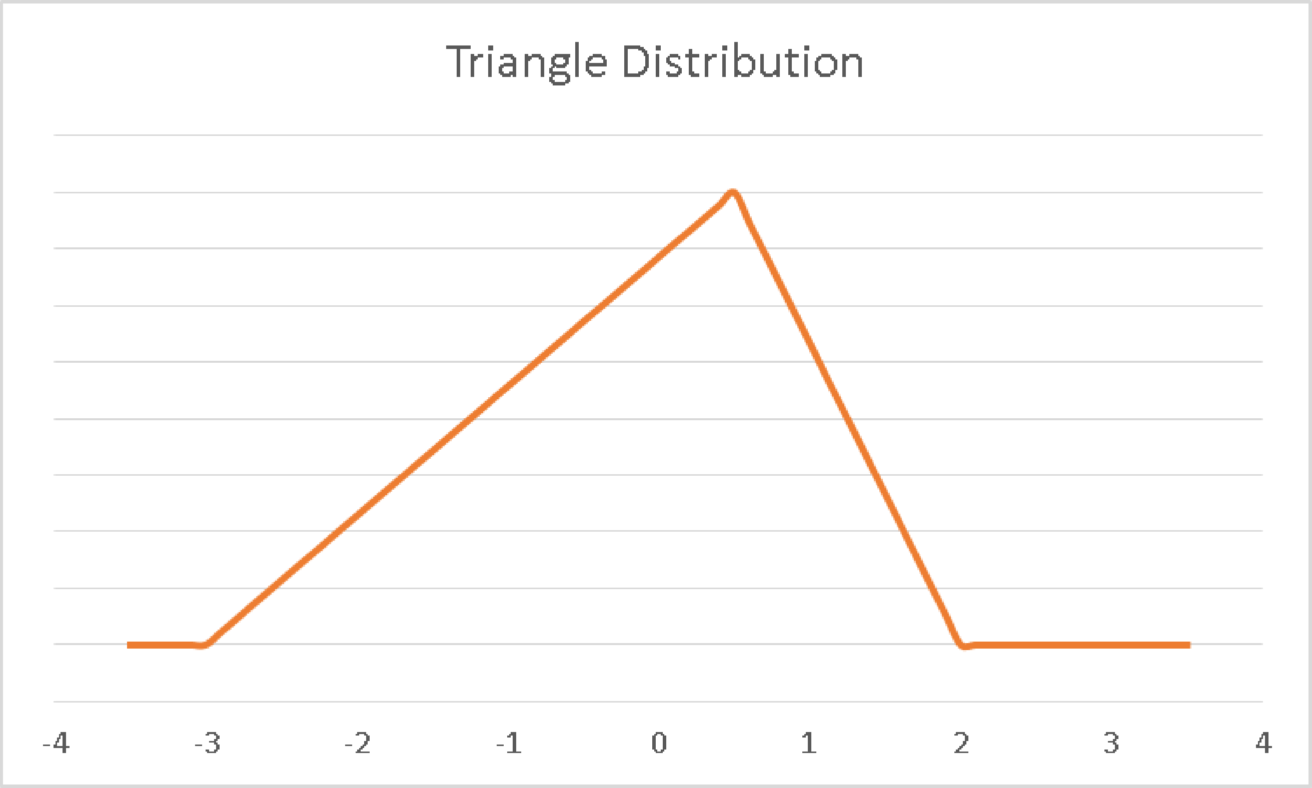

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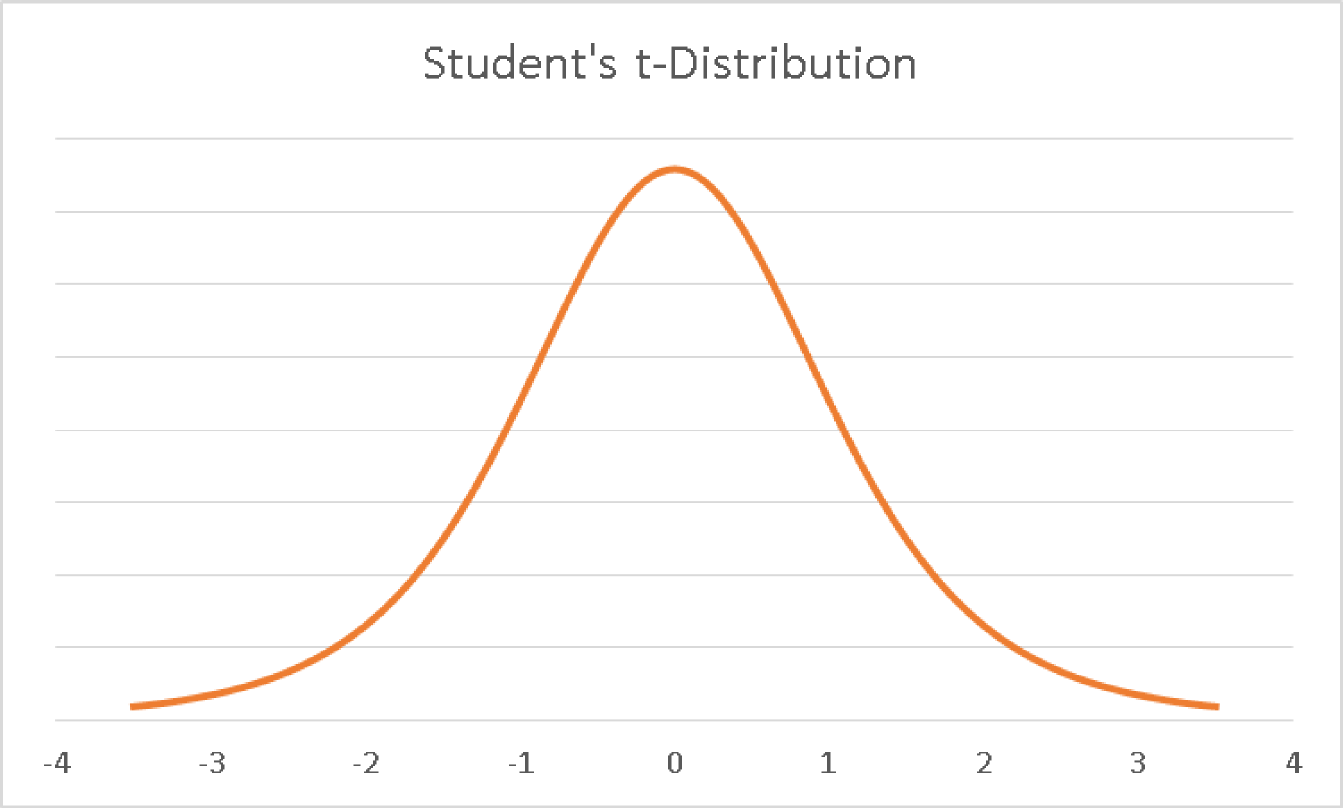

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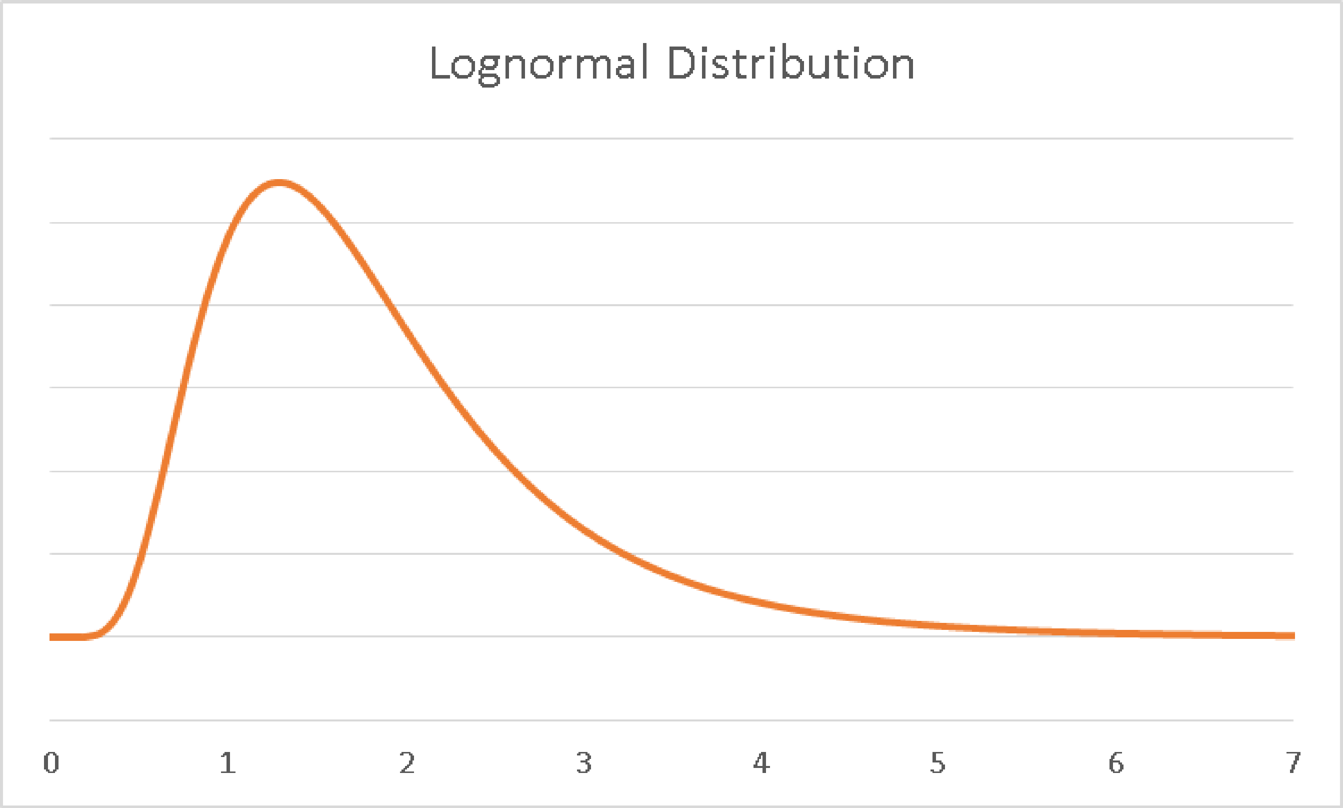

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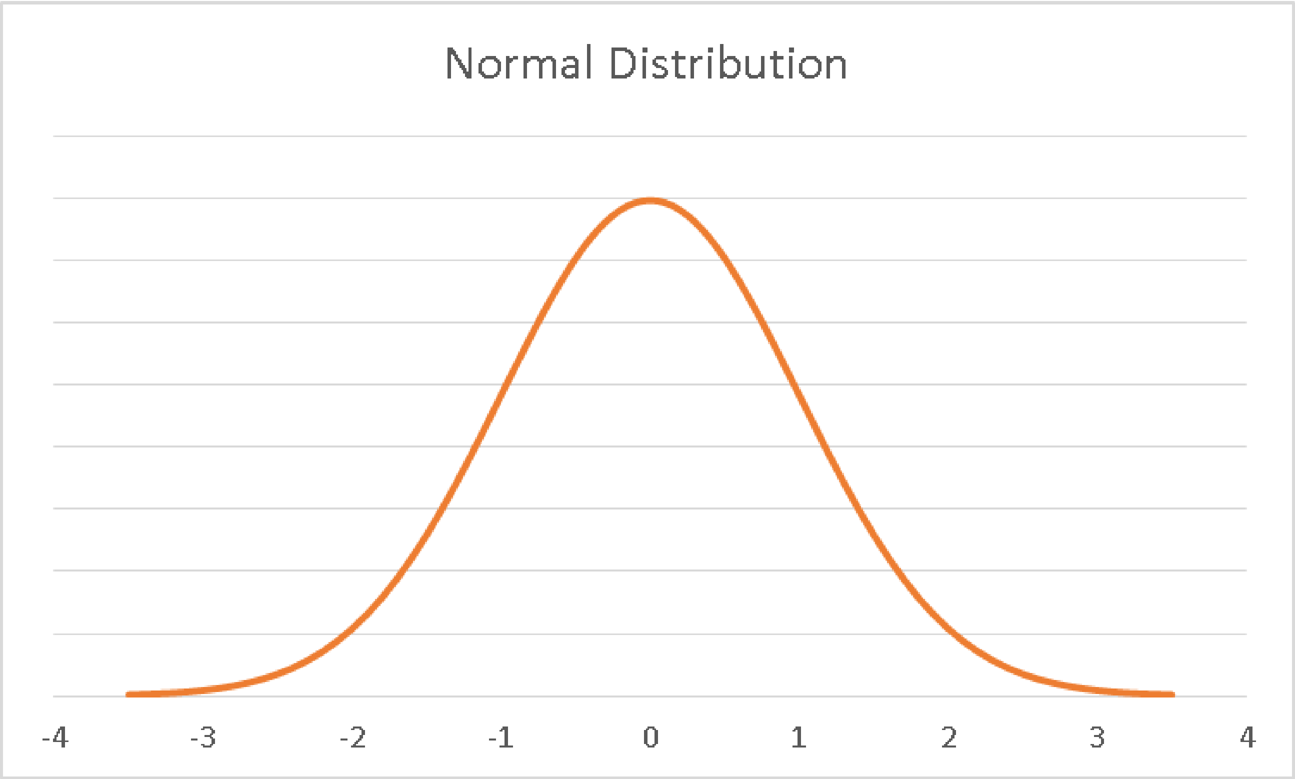

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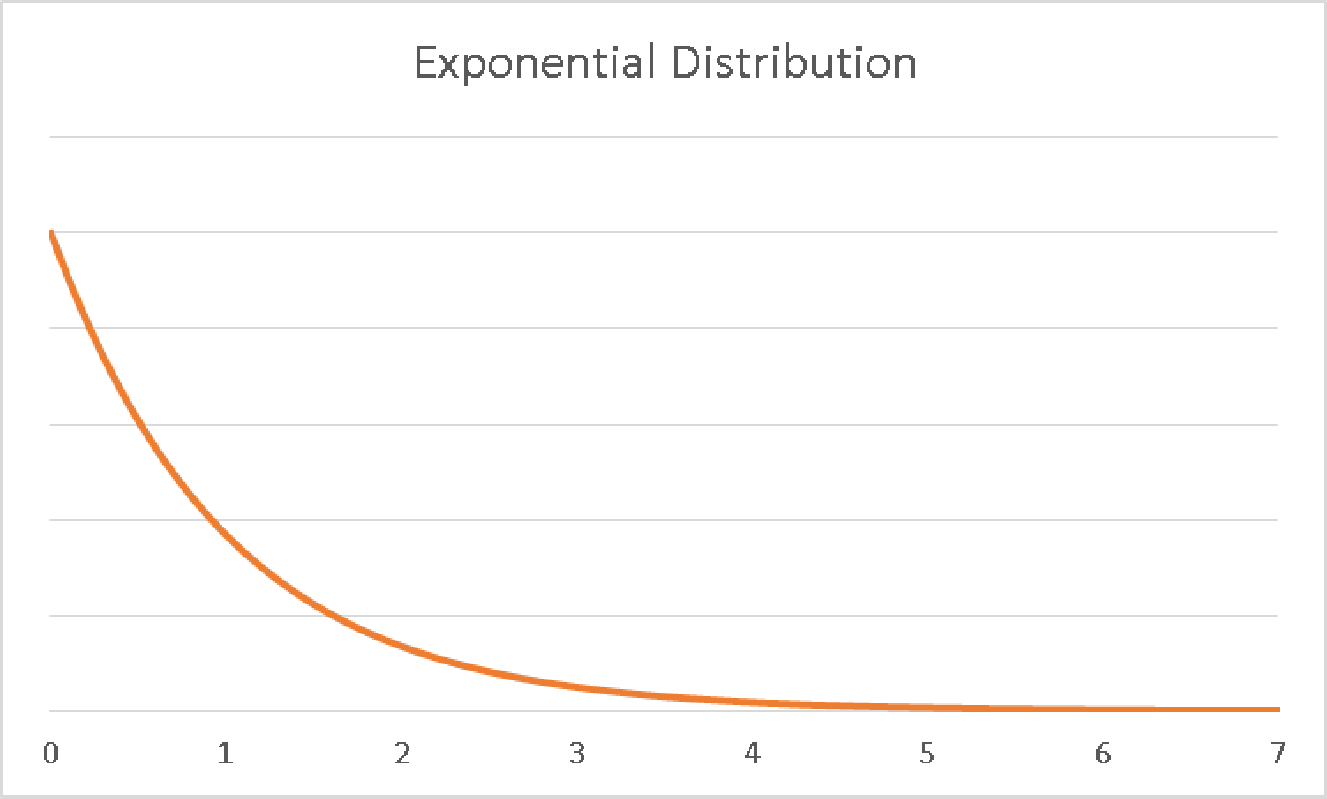

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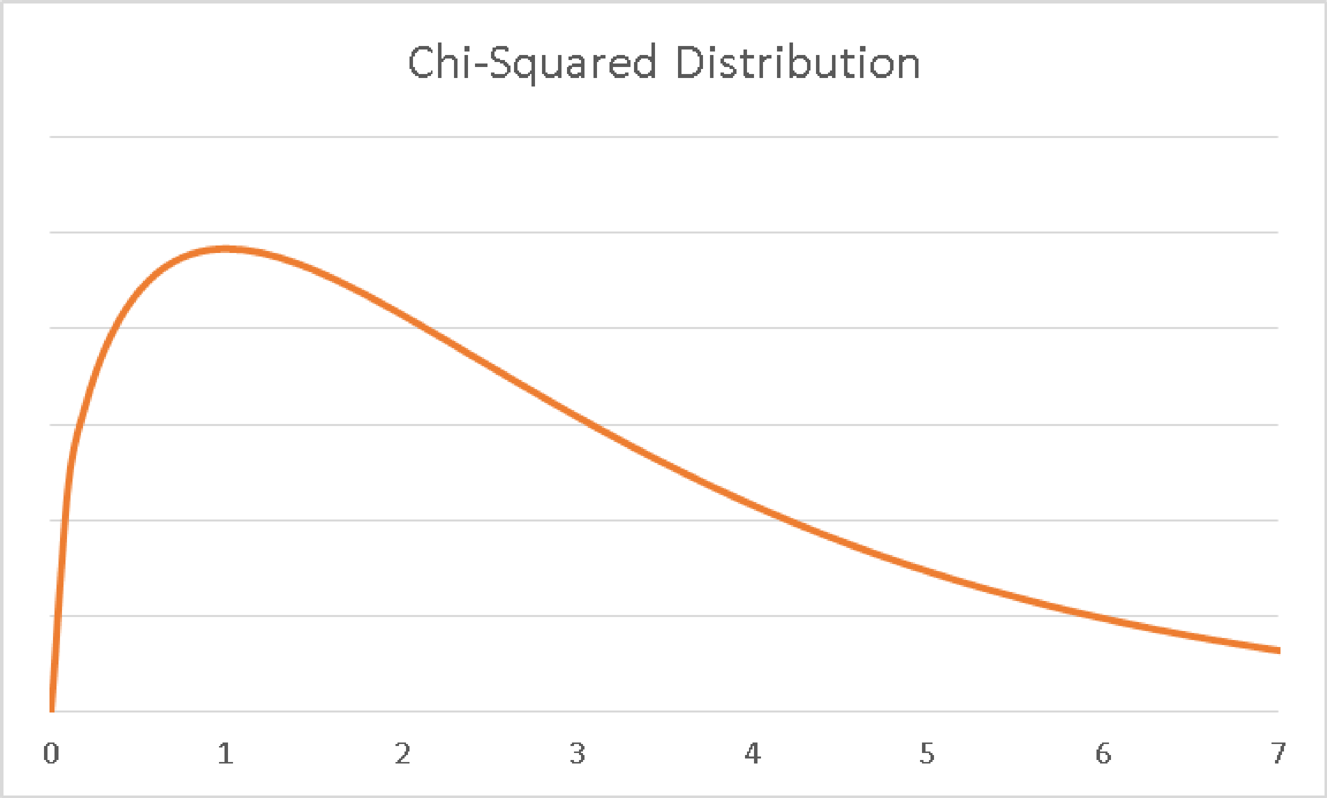

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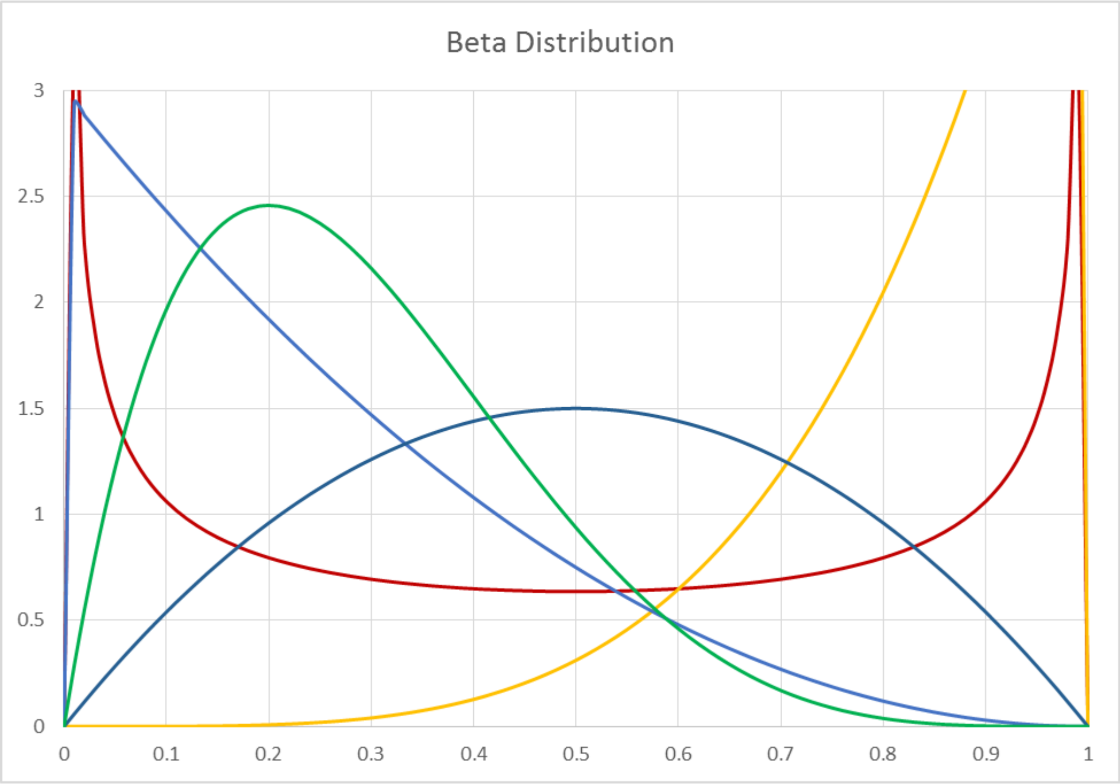

Historical (Empirical) Distributions

- If you are unsure of the distribution of the data you are trying to simulate, you can estimate it using **kernel density estimation**.
- Kernel density estimation is a non-parametric method of estimating distributions of data through smoothing out of data values.

Historical (Empirical) Distributions

- The Kernel density estimator is as follows:

$$\hat{f}(x) = \frac{1}{nh}\sum_{i=1}^{n} \kappa\left(\frac{x - x_i}{h}\right)$$

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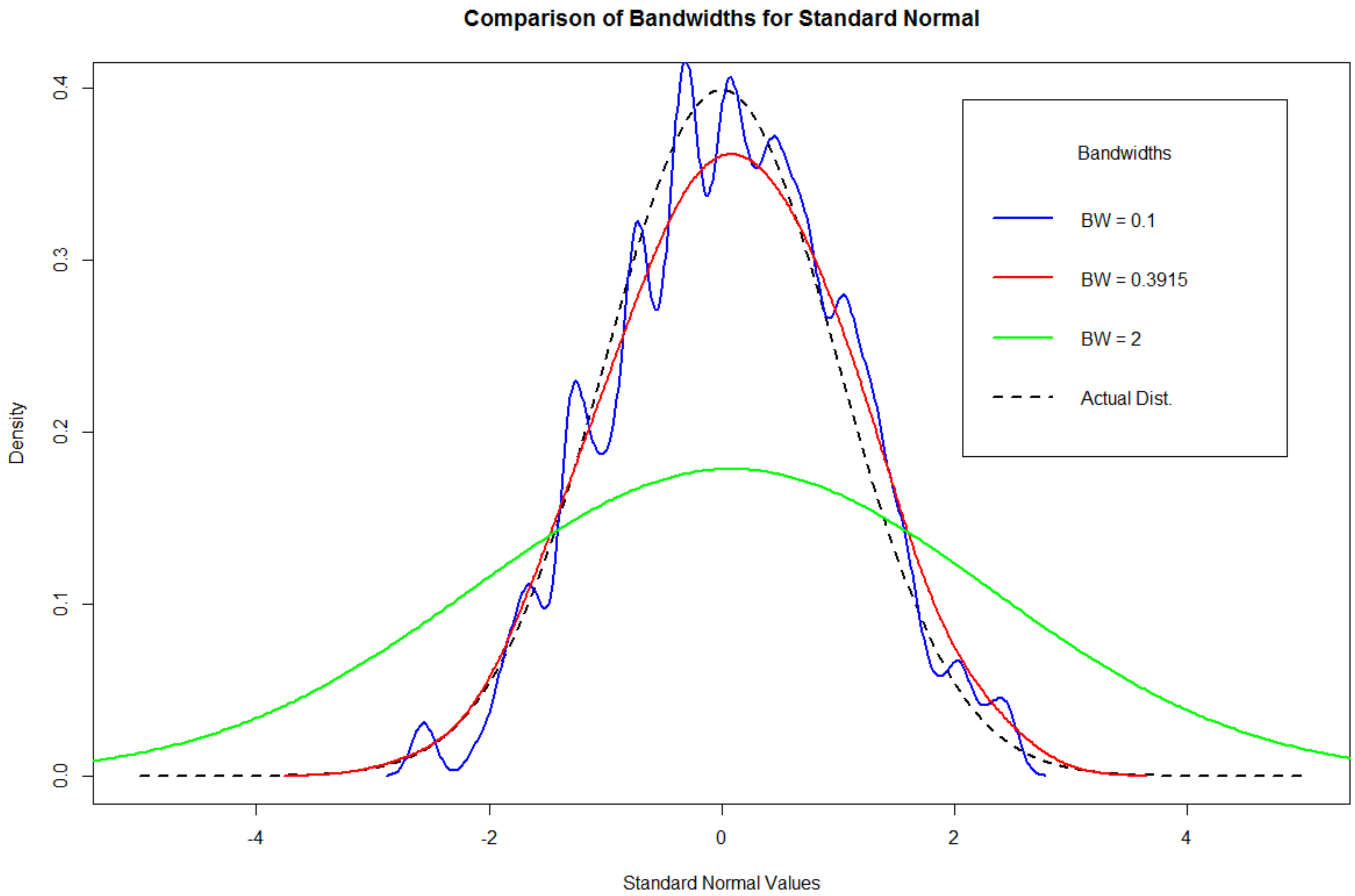
Bandwidth

Bandwidth Comparison



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Kernel Function

- Typical Kernel functions:
  1. Normal
  2. Quadratic
  3. Triangular
  4. Epanechnikov

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SAS

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SAS

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SAS – default

R – default

Historical (Empirical) Distributions

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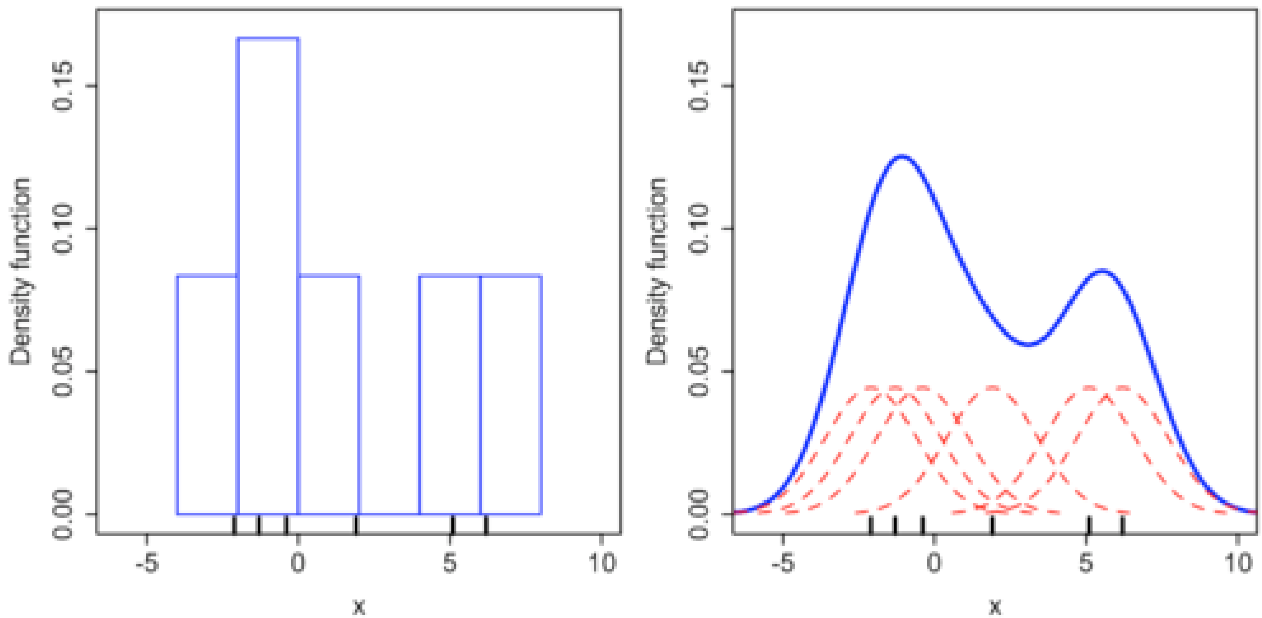
- Assume Normal Kernel function:



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- Once you have the Kernel density function, you can sample from this density function.

Historical (Empirical) Distributions – SAS

```
proc kde data=SPIndex;
     univar P1 / unistats;
run;

proc iml;
     start SmoothBootstrap(x, B, Bandwidth);
          N = 1000;
          s = Sample(x, N);
          eps = j(B, N);
          call randgen(eps, "Normal", 0, Bandwidth);
          return( s + eps );
     finish;

     use WORK.SPIndex;
     read all var {P1} into x;
     close WORK.SPIndex;

     call randseed(12345);
     y = SmoothBootstrap(x, 100, 25.55);
     Est_y = y`;
     create Smooth var {"Est_y"};
     append;
     close Smooth;
quit;
```

Historical (Empirical) Distributions – R

```
Density.P1 <- density(P1, bw = “SJ-ste”)
Density.P1

Est.P1 <- rkde(fhat=kde(P1, h=21.31), n=1000)
hist(Est.P1, breaks=50, main='Estimated One Year
Value Distribution', xlab='Final Value')
```

Historical (Empirical) Distributions

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- Once you have the Kernel density function, you can sample from this density function.

- WARNING: Sample size matters!
  1. If you have large sample sizes, your bandwidth can be smaller and your estimates more accurate.
  2. If you have small sample sizes, your bandwidth increases and estimates are more smoothed.

Hypothesized Future Distribution

- Maybe you know of an upcoming change that will occur in your variable so that the past information is not going to be the future distribution.
- Example:
  - The volatility of the market is forecasted to increase, so instead of a standard deviation of 14.75% it is 18.25%.
- In these situations, you can select any distribution of choice.

COMPOUNDING AND CORRELATIONS

Multiple Input Probability Distributions

- Complication arises when you are now simulating multiple inputs changing at the same time.
- Even when the distributions of these inputs are the same, the final result can still be hard to mathematically calculate – benefit of simulation.

Multiple Input Probability Distributions

- General Facts:
  1. When a constant is added to a **random variable** (the variable with the distribution) then the distribution is the same, only shifted by the constant.
  2. The addition of many distributions that are the same is rarely the same shape of distribution – exception would be INDEPENDENT Normal distributions.
  3. The product of many distributions that are the same is rarely the same shape of distribution – exception would be INDEPENDENT lognormal distributions (popular in finance for this reason).

Example

- You want to invest $1,000 in the US stock market for **thirty** years.
- You invest in a mutual fund that tries to produce the same return as the S&P500 Index.

$$P_t = P_0 * (1 + r_{0,1})(1 + r_{1,2})(1 + r_{2,3}) \dots (1 + r_{t-1,t})$$

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Annual Returns

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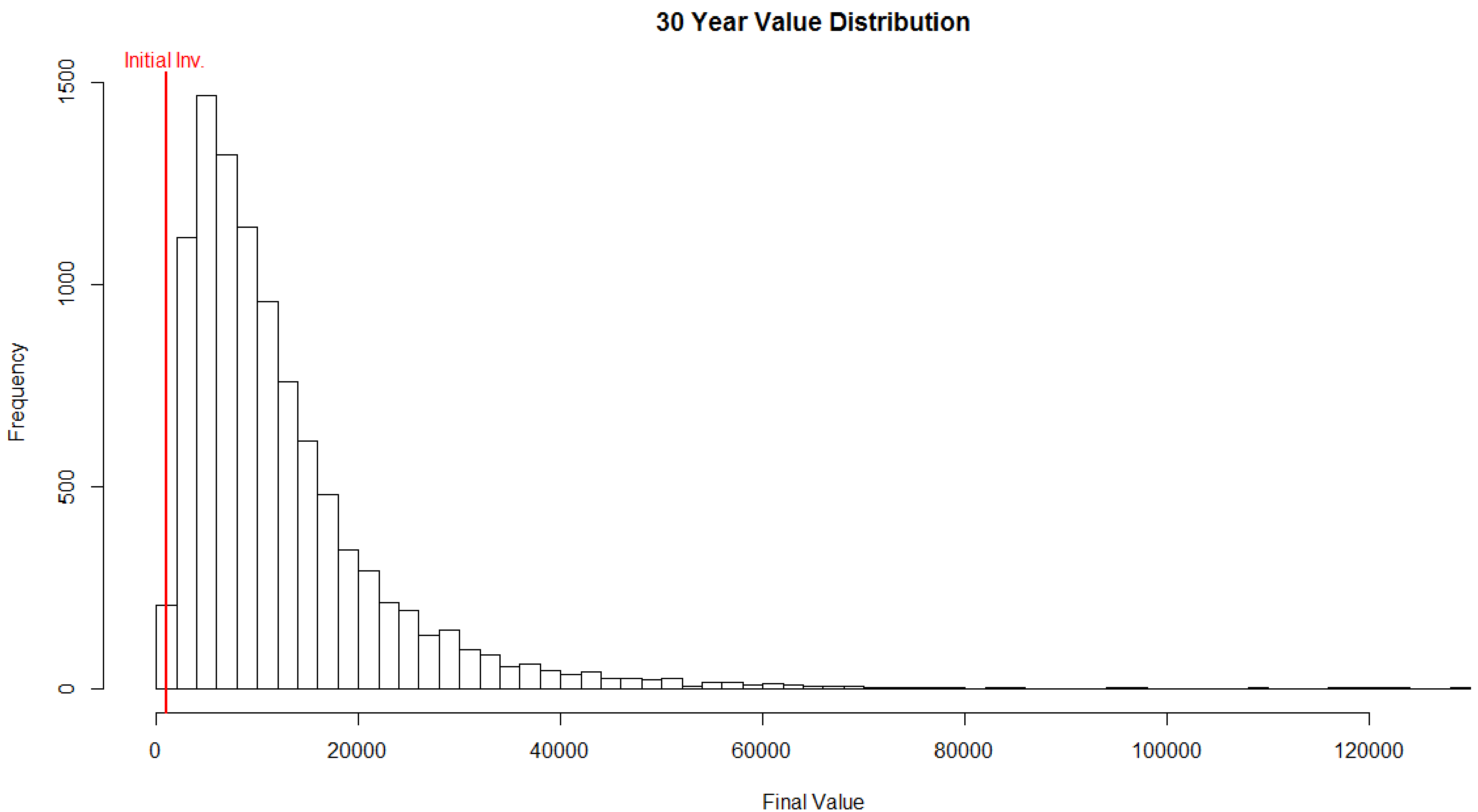
Example


30 Year Value Distribution
Initial Inv.
Frequency
0
500
1000
1500
0
20000
40000
60000
80000
100000
120000
Final Value

Multiple Input Prob. Distribution – SAS

```
data SPIndex30;
    do i = 1 to 10000;
        P0 = 1000;
        r = RAND('Normal', 0.0879, 0.1475);

        Pt = P0*(1 + r);

        do j = 1 to 29;
            r = RAND('Normal', 0.0879, 0.1475);

            Pt = Pt*(1 + r);
        end;

        output;
    end;
run;
```

Multiple Input Prob. Distribution – R

```
P30 <- rep(0,10000)
for(i in 1:10000){
  P0 <- 1000
  r <- rnorm(n=1, mean=0.0879, sd=0.1475)

  Pt <- P0*(1 + r)

  for(j in 1:29){
    r <- rnorm(n=1, mean=0.0879, sd=0.1475)
    Pt <- Pt*(1 + r)
  }
  P30[i] <- Pt
}
```

Correlated Inputs

- Not all inputs are independent of each other.
- Having correlations between your input variables adds even more complication to the simulation and final distribution.
- May need to simulate random variables that have correlation with each other.

Example

- You want to invest $1,000 in the US stock market **or US Treasury bonds** for **thirty** years.
- You invest a certain percentage in a mutual fund that tries to produce the same return as the S&P500 Index and the rest in US Treasury bonds.

$$P_{t,S} = P_{0,S} * (1 + r_{0,1})(1 + r_{1,2})(1 + r_{2,3}) \ldots (1 + r_{t-1,t})$$

$$P_{t,B} = P_{0,B} * (1 + r_{0,1})(1 + r_{1,2})(1 + r_{2,3}) \ldots (1 + r_{t-1,t})$$

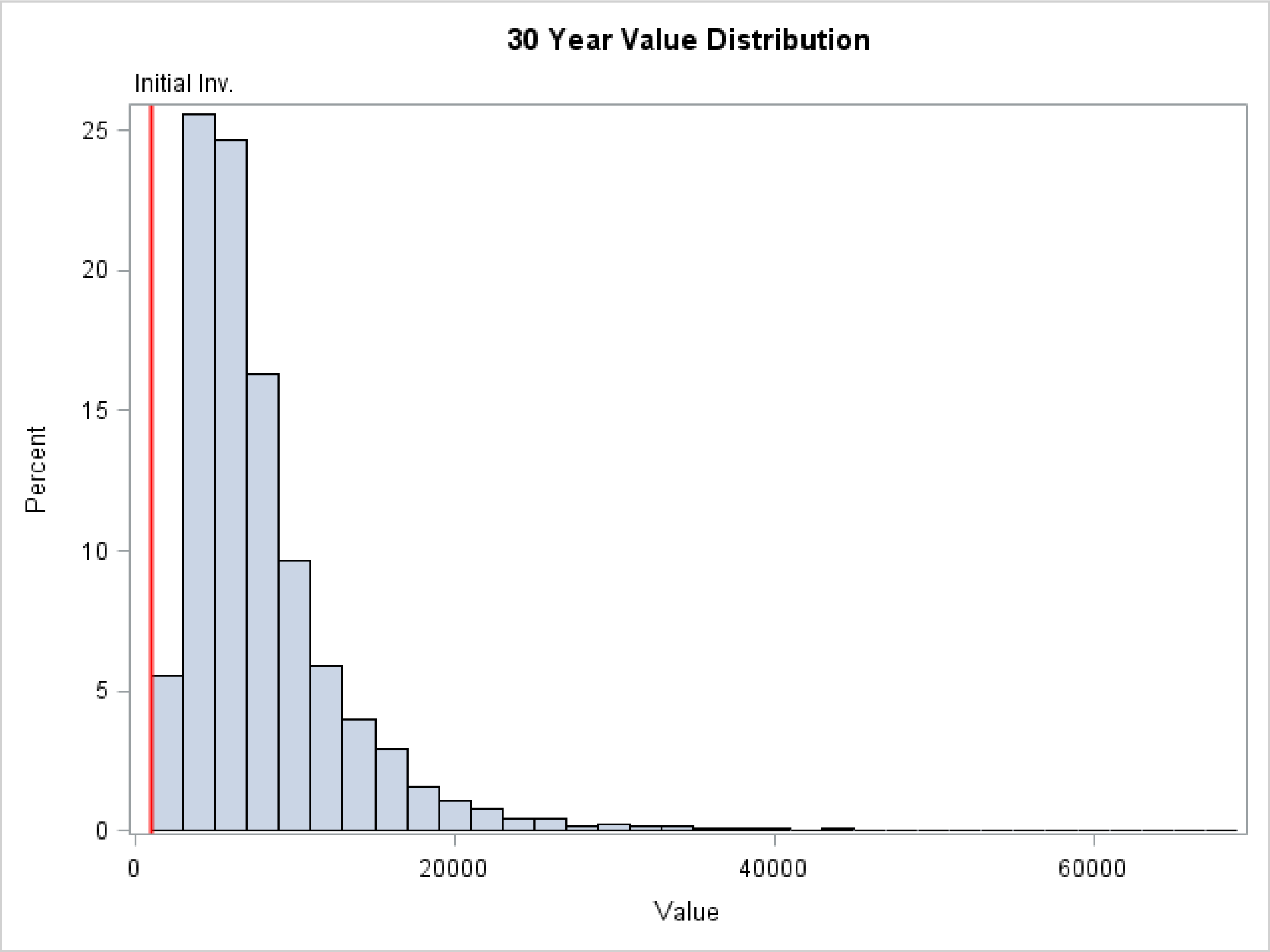
$$P_t = P_{t,S} + P_{t,B}$$

Example

- You want to invest $1,000 in the US stock market **or US Treasury bonds** for **thirty** years.
- You invest a certain percentage in a mutual fund that tries to produce the same return as the S&P500 Index and the rest in US Treasury bonds.
- Treasury bonds perceived as safer investment so when stock market does poorly more people invest in bonds – negatively correlated.

- Assume mutual fund Normal(8.79%, 14.75%).
- Assume Treasury Bond Normal(4.00%, 7.00%).
- Assume correlation of -0.2.

Example


30 Year Value Distribution
Initial Inv.
Percent
Value
0
5
10
15
20
25
0
20000
40000
60000

Evaluating Decisions

- Careful about only using summary statistics to evaluate the decisions to be made from simulations.
- Need to look at whole picture – whole distribution.
- Example:
  - Which is “better” – 50/50 stocks/bonds (Strategy A) or 30/70 stocks/bonds (Strategy B)?

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  - Which is “better” – 50/50 stocks/bonds (Strategy A) or 30/70 stocks/bonds (Strategy B)?
  - Mean return of Strategy A – $7,904
  - Mean return of Strategy B – $6,042
  - C.V. of returns for Strategy A – 66.51%
  - C.V. of returns for Strategy B – 52.35%

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  - C.V. of returns for Strategy A – 66.51%
  - C.V. of returns for Strategy B – 52.35%
  - Strategy A has higher return but APPEARS riskier.

Evaluating Decisions

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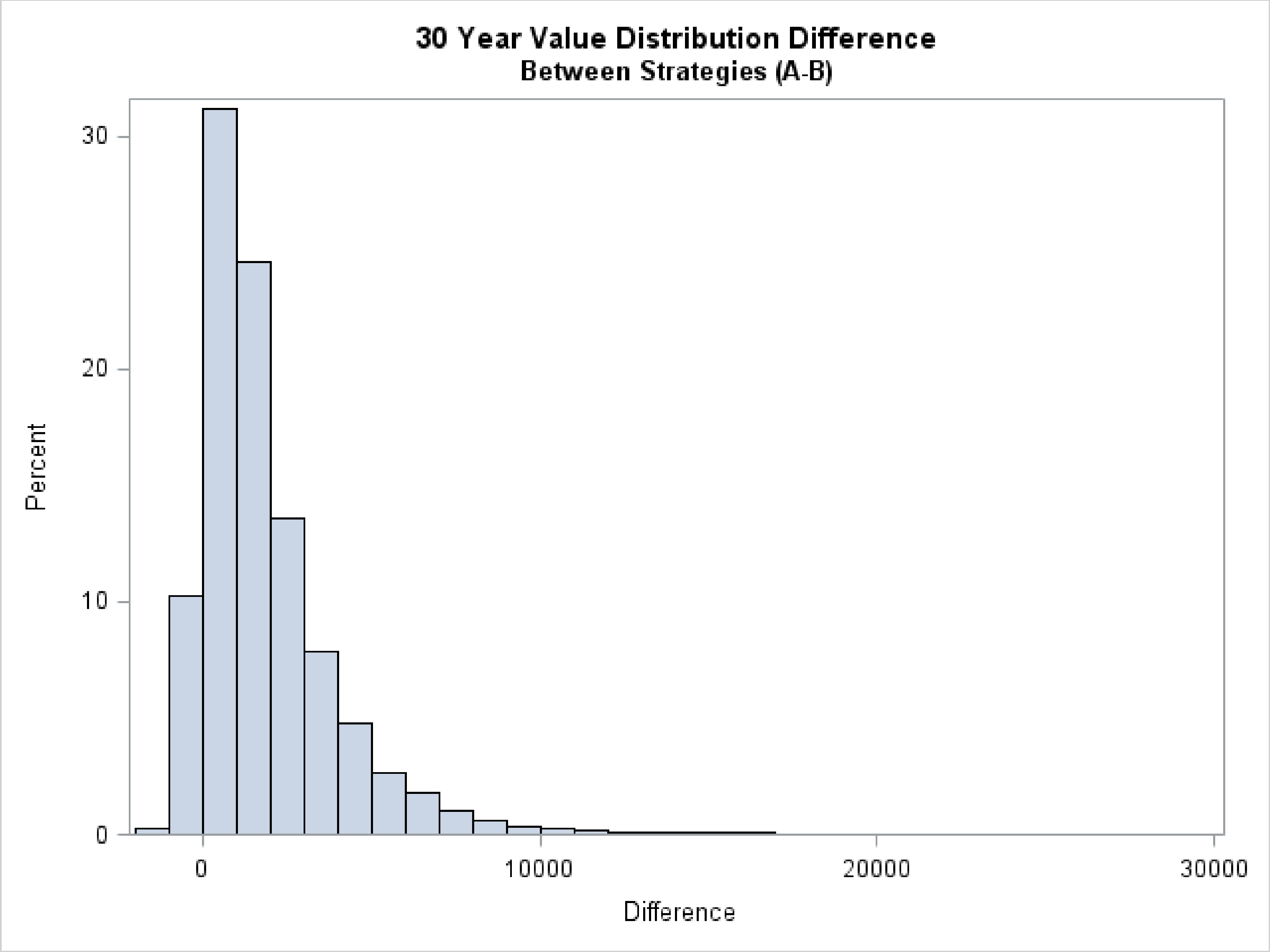
- Need to look at whole picture – whole distribution.
- Example:
  - Which is “better” – 50/50 stocks/bonds (Strategy A) or 30/70 stocks/bonds (Strategy B)?
  - 5th Percentile of Strategy A – $2,944
  - 5th Percentile of Strategy B – $2,839
  - 95th Percentile of Strategy A – $17,558
  - 95th Percentile of Strategy B – $11,719
  - Strategy A has **less** downside, but **higher** upside.

Evaluating Decisions

- Careful about only using summary statistics to evaluate the decisions to be made from simulations.
- Need to look at whole picture – whole distribution.
- Standard deviation is not always a good measure of riskiness.
- Higher standard deviation not necessarily bad if the largest deviations from the mean are on the upside!

Example – Difference (A – B)



HOW MANY AND HOW LONG?

Accuracy vs. Time

- The possible number of outcomes for a simulation output variable is basically infinite.
- We need to get a “sampling” of these values.
- Accuracy of the estimates depends on the number of simulated values.
- **How many simulations do you need to run?**

Accuracy vs. Time

- **How many simulations do you need to run?**
- Confidence interval theory in statistics helps reveal the relationship between accuracy and number of simulations.
- Imagine you are interested in the mean value of the output distribution from your simulation.
- We know the margin of error of the mean!

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Number of simulated values

Standard deviation from simulated values

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- To **double the accuracy** we need to approximately **quadruple the number of scenarios**.

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- To **double the accuracy** we need to approximately **quadruple the number of scenarios**.