ĐẠI HỌC BÁCH KHOA HÀ NỘI TRƯỜNG CÔNG NGHỆ THÔNG TIN VÀ TRUYỀN THÔNG

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1. Swing components

1.1 AWTAccumulator

```
//Do Hoang Dong 20225807
  package hust.soict.hedspi.aims.swing;
import java.awt.Frame;
  import java.awt.GridLayout;
  import java.awt.Label;
  import java.awt.TextField;
  import java.awt.event.ActionEvent;
  import java.awt.event.ActionListener;
  public class AWTAccumulator extends Frame {
     private TextField tfInput; // ô nhập dữ liệu
      private TextField tfOutput; // ô hiển thị kết quả
                                   // Tổng tích lũy ban đầu là 0
      private int sum = 0;
      // Constructor để thiết lập giao diện và các sự kiện
public AWTAccumulator() {
          setLayout(new GridLayout(rows: 2, cols: 2)); // Layout dang luới 2x2
           // Nhãn và ô nhập dữ liệu
           add(new Label(text: "Enter an Integer: "));
          tfInput = new TextField(columns:10);
           add(comp:tfInput);
           tfInput.addActionListener(new TFInputListener());
           // Nhãn và ô hiển thị kết quả
```

Figure 1.1: Source code of AWTAccumulator

```
// Nhãn và ô hiển thị kết quả
           add(new Label(text: "The Accumulated Sum is: "));
           tfOutput = new TextField(columns:10);
           tfOutput.setEditable(b: false); // Không cho chỉnh sửa kết quả
          add(comp:tfOutput);
          // Cài đặt cửa số
          setTitle(title: "AWT Accumulator");
          setSize(width: 350, height: 120);
          setVisible(b: true);
       // Hàm main để chạy chương trình
public static void main(String[] args) {
          new AWTAccumulator();
       // Lớp xử lý sự kiện khi nhấn Enter trong ô nhập
private class TFInputListener implements ActionListener {
           @override
           public void actionPerformed(ActionEvent evt) {
              int numberIn = Integer.parseInt(s: tfInput.getText()); // Lấy số nguy
               sum += numberIn; // Cộng dồn vào tổng
               tfInput.setText(t: ""); // Xóa ô nhập
               tfOutput.setText(sum + ""); // Hiển thị tổng tích lũy
```

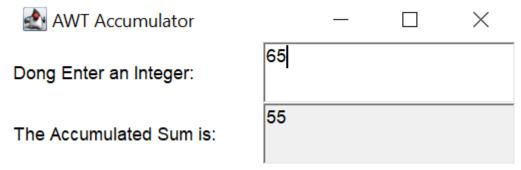


Figure 1.2: Demo of AWTAccumulator

1.2 SwingAccumulator

```
package hust.soict.hedspi.aims.swing;
 2
 3
   import javax.swing.*;
      import java.awt.*;
 4
 5
      import java.awt.event.*;
 6
 7
      public class SwingAccumulator extends JFrame {
<u>@</u>
          private JTextField tfInput; // ô nhập số nguyên
          private JTextField tfOutput; // ô hiển thị kết quả
8
          private int sum = 0;
                                          // Tổng tích lũy, khởi tạo bằng 0
10
11
          // Constructor để thiết lập giao diện và các xử lý sự kiện
12
13
   _
          public SwingAccumulator() {
              Container cp = getContentPane();
14
              cp.setLayout(new GridLayout(rows: 2, cols: 2)); // Layout dang luới 2x2
15
16
              // Nhãn và ô nhập dữ liệu
17
18
              cp.add(new JLabel(text: "Enter an Integer: "));
              tfInput = new JTextField(columns:10);
19
              cp.add(comp:tfInput);
20
21
              tfInput.addActionListener(new TFInputListener());
22
              // Nhãn và ô hiển thị kết quả
23
24
              cp.add(new JLabel(text: "The Accumulated Sum is: "));
25
              tfOutput = new JTextField(columns:10);
26
              tfOutput.setEditable(b: false); // Không cho phép chỉnh sửa ô kết quả
                         +fOutnut).
```

Figure 1.3: Source code of SwingAccumulator

```
26
               tfOutput.setEditable(b: false); // Không cho phép chỉnh sửa ô kết quả
27
               cp.add(comp:tfOutput);
28
               // Cài đặt cửa số JFrame
29
30
               setTitle(title: "Swing Accumulator");
               setSize(width: 350, height: 120);
31
32
               setVisible(b: true);
               setDefaultCloseOperation(operation: JFrame.EXIT_ON_CLOSE); // Đóng của số }
33
34
35
           // Hàm main để chạy chương trình
36
37 =
           public static void main(String[] args) {
 Q.
               new SwingAccumulator();
39
           // Lớp xử lý sự kiện khi nhấn Enter trong ô nhập
   private class TFInputListener implements ActionListener {
42
               @override
43
   (a)
               public void actionPerformed(ActionEvent evt) {
                   int numberIn = Integer.parseInt(s: tfInput.getText()); // Láy số nguy
45
                   sum += numberIn; // Cộng dồn vào tổng tích lũy
46
                   tfInput.setText(t: ""); // Xóa nội dung ô nhập
47
                   tfOutput.setText(sum + ""); // Hiển thị tổng tích lũy
48
49
50
51
 Swing Accumulator
                                                             Х
Dong Enter an Integer:
                                 55
The Accumulated Sum is:
```

Figure 1.4: Demo of SwingAccumulator

2 Organizing Swing components with Layout Managers

2.1 Code

```
//Do Hoang Dong 20225807
 2
      package hust.soict.hedspi.aims.swing;
 3  import java.awt.*;
      import java.awt.event.*;
 4
 5
      import javax.swing.*;
 6
      public class NumberGrid extends JFrame {
<u>Q.</u>
          private JButton[] btnNumbers = new JButton[10];
 9
          private JButton btnDelete, btnReset;
<u>@</u>
          private JTextField tfDisplay;
11
  12
          public NumberGrid() {
13
              tfDisplay = new JTextField();
14
              tfDisplay.setPreferredSize(new Dimension(width: 200, height: 30));
15
              tfDisplay.setComponentOrientation(o: ComponentOrientation.RIGHT_TO_LEFT);
16
17
              JPanel panelButtons = new JPanel(new GridLayout(rows: 4, cols: 3));
18
8
              addButtons (panelButtons);
20
21
              Container cp = getContentPane();
22
              cp.setLayout(new BorderLayout());
23
              cp.add(comp:tfDisplay, constraints:BorderLayout.NORTH);
24
              cp.add(comp: panelButtons, constraints:BorderLayout.CENTER);
25
```

Figure 2.1: Source code of NumberGrid 1

```
26
              setDefaultCloseOperation(operation: JFrame.EXIT ON CLOSE);
27
              setTitle(title: "Mai Minh Quân - 20225661 - Number Grid");
28
              setSize(width: 200, height: 200);
29
              setVisible(b: true);
30
31
   public static void main(String[] args) {
32
Θ.
              new NumberGrid();
34
35
36
          void addButtons(JPanel panelButtons) {
37
              ButtonListener btnListener = new ButtonListener();
              for (int i = 1; i <= 9; i++) {
38
39
                  btnNumbers[i] = new JButton(""+i);
                   panelButtons.add(btnNumbers[i]);
40
                  btnNumbers[i].addActionListener(1: btnListener);
41
42
              }
43
              btnDelete = new JButton(text: "DEL");
44
              panelButtons.add(comp:btnDelete);
              btnDelete.addActionListener(1: btnListener);
45
46
47
              btnNumbers[0] = new JButton(text: "0");
48
              panelButtons.add(btnNumbers[0]);
              btnNumbers[0].addActionListener(1: btnListener);
49
50
              btnReset = new JButton(text: "C");
```

```
51
              btnReset = new JButton(text: "C");
52
              panelButtons.add(comp:btnReset);
53
              btnReset.addActionListener(1: btnListener);
54
55
56
   private class ButtonListener implements ActionListener {
57
58
                       @Override
(a)
                       public void actionPerformed(ActionEvent e) {
60
                       String button = e.getActionCommand();
                   if (button.charAt(index: 0) >= '0' && button.charAt(index: 0) <= '9') {</pre>
61
                      tfDisplay.setText(tfDisplay.getText() + button);
62
63
                   } else if (button.equals(anobject: "DEL")) {
64
                      String deleteString = tfDisplay.getText();
65
                       if (deleteString.length() > 0) {
66
                          deleteString = deleteString.substring(beginIndex: 0, deleteString.length() - 1);
67
68
                       tfDisplay.setText(t: deleteString);
69
                   } else {
70
                       tfDisplay.setText(t: "");
71
72
73
74
75
   public static String delLastCharacter(String str) {
              if ((str != null) && (str.length() > 0)) {
```

Figure 2.2: Source code of NumberGrid 2

2.2 Demo

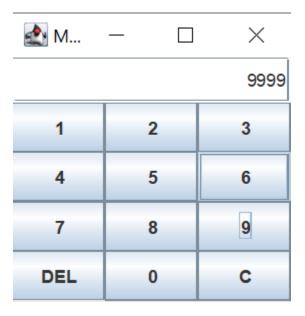


Figure 2.3: Demo buttons 0-9

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Figure 2.4: Demo DEL button

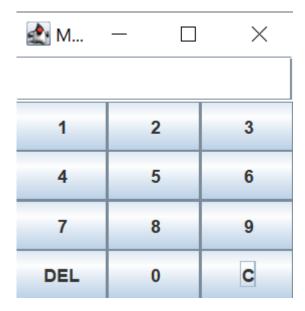


Figure 2.5: Demo C button

3 Create a graphical user interface for AIMS with Swing

3.1 Create class StoreScreen

```
//Do Hoang Dong 20225807
      package hust.soict.hedspi.aims.Screen;
2
  import javax.swing.*;
3
     import java.awt.*;
4
5
     import java.util.*;
8
      import java.awt.event.*;
7
      import src.hust.soict.hedspi.aims.Cart.Cart;
      import src.hust.soict.hedspi.aims.media.*;
8
9
      import src.hust.soict.hedspi.aims.store.Store;
10
      public class StoreScreen extends JFrame {
11
          private static Store store = new Store();
12
₽
          private static Cart cart = new Cart();
14
15
16
          public static void main(String[] args) {
17
             // initSetup();
8
                      new StoreScreen (store);
19
20
21
          public StoreScreen(Store store) {
              StoreScreen. store = store;
22
              Container cp = getContentPane();
23
24
              cp.setLayout(new BorderLayout());
25
              cp.add(comp: createNorth(). constraints:BorderLavout.NORTH);
```

Figure 3.1: Class StoreScreen 1

```
₽.
               cp.add(comp: createNorth(), constraints:BorderLayout.NORTH);
 8
               cp.add(comp:createCenter(), constraints:BorderLayout.CENTER);
28
               setTitle(title: "Do Hoang Dong - 20225807 - Store");
29
                       setSize(width: 1024, height: 768);
30
                       setVisible(b: true);
31
               setDefaultCloseOperation(operation: JFrame.EXIT ON CLOSE);
32
33
34
   35
          JPanel createNorth() {
                       JPanel north = new JPanel();
36
37
                       north.setLayout(new BoxLayout(target: north, axis: BoxLayout.Y AXIS));
                       north.add(comp: createMenuBar());
38
39
                       north.add(comp:createHeader());
40
                       return north;
41
42
43
          JMenuBar createMenuBar() {
44
45
               JMenu menu = new JMenu(s: "Options");
46
               JMenu smUpdateStore = new JMenu(s: "Update Store");
47
               JMenuItem smAddBook = new JMenuItem(text: "Add Book");
48
49
               JMenuItem smAddCD = new JMenuItem(text: "Add CD");
50
               JMenuItem smAddDVD = new JMenuItem(text: "Add DVD");
                 smiindatestore add/smiddRook).
```

```
49
              JMenuItem smAddCD = new JMenuItem(text: "Add CD");
50
              JMenuItem smAddDVD = new JMenuItem(text: "Add DVD");
51
      //
                smUpdateStore.add(smAddBook);
52
      //
                smUpdateStore.add(smAddCD);
      //
53
                smUpdateStore.add(smAddDVD);
54
      //
55
      //
                smAddBook.addActionListener(new btnMenuListener());
56
      //
                smAddCD.addActionListener(new btnMenuListener());
      //
                smAddDVD.addActionListener(new btnMenuListener());
57
58
59
              menu.add(menuItem: smUpdateStore);
60
              JMenuItem viewStoreMenu = new JMenuItem(text: "View store");
61
              JMenuItem viewCartMenu = new JMenuItem(text: "View cart");
62
63
      //
                menu.add(viewStoreMenu);
64
      //
                menu.add(viewCartMenu);
65
      //
                viewStoreMenu.addActionListener(new ActionListener() {
      //
66
                    @Override
67
      //
                    public void actionPerformed(ActionEvent e) {
68
      //
                        new StoreScreen(store);
69
      //
      //
70
                });
      //
71
                viewCartMenu.addActionListener(new ActionListener() {
                    @Override
72
      //
                    public void actionPerformed(ActionEvent e) {
73
      //
                         nois Cant Cancon (aant) .
```

Figure 3.2: Class StoreScreen 2

```
98
 99
    _
            JPanel createHeader() {
100
                JPanel header = new JPanel();
101
102
                header.setLayout(new BoxLayout(target: header, axis:BoxLayout.X_AXIS));
103
104
                JLabel title = new JLabel(text: "AIMS");
105
                title.setFont(new Font(name: title.getFont().getName(), style: Font.PLAIN, size: 50));
106
                title.setForeground(fg: Color.CYAN);
107
                JButton cartBtn = new JButton(text: "View cart");
108
                cartBtn.setPreferredSize(new Dimension(width: 100, height: 50));
109
110
                cartBtn.setMaximumSize(new Dimension(width: 100, height: 50));
                  cartBtn.addActionListener(new ActionListener() {
111
                      @override
112
113
                      public void actionPerformed(ActionEvent e) {
114
                           new CartScreen(cart);
115
116
                  });
117
                header.add(comp:Box.createRigidArea(new Dimension(width: 10, height: 10)));
118
119
                header.add(comp: title);
120
                header.add(comp:Box.createHorizontalGlue());
121
                header.add(comp:cartBtn);
122
                header.add(comp:Box.createRigidArea(new Dimension(width: 10, height: 10)));
123
```

Figure 3.3: Class StoreScreen 3

```
header.add(comp:Box.createRigidArea(new Dimension(width: 10, height: 10)));
header.add(comp:title);
header.add(comp:Box.createHorizontalGlue());
header.add(comp:Box.createRigidArea(new Dimension(width: 10, height: 10)));

return header.add(comp:Box.createRigidArea(new Dimension(width: 10, height: 10)));

return header;

JPanel createCenter() {

JPanel createCenter() {

JPanel center = new JPanel();
center.setLayout(new GridLayout(rows:3, cols:3, hgap:2, vgap:2));

ArrayList<Media> mediaInStore = store.getItemsInStore();
for (int i = 0; i < mediaInStore.size(); i++) {

MediaStore cell = new MediaStore(media: mediaInStore.get(index: i), cart);
center.add(comp:cell);
}

return center;
}
```

Figure 3.4: Class StoreScreen 4

3.2 Create class MediaStore

```
package hust.soict.hedspi.aims.Screen;

    import javax.naming.LimitExceededException;

      import javax.swing.*;
 4
 5
      import java.awt.*;
 <u>Q.</u>
      import java.awt.event.*;
 7
      import src.hust.soict.hedspi.aims.Cart.Cart;
 8
      import src.hust.soict.hedspi.aims.media.*;
 9
10
      public class MediaStore extends JPanel {
11 📮
              public MediaStore(Media media, Cart cart) {
12
                   this.setLayout(new BoxLayout(target: this, axis:BoxLayout.Y_AXIS));
13
14
15
                   JLabel title = new JLabel(text: media.getTitle());
                   title.setFont(new Font(name: title.getFont().getName(), style: Font.PLAIN, size: 20));
16
                   title.setAlignmentX(alignmentX: CENTER_ALIGNMENT);
17
18
                   JLabel cost = new JLabel(""+media.getCost()+"$");
19
                   cost.setAlignmentX(alignmentX: CENTER ALIGNMENT);
20
21
22
                   JPanel container = new JPanel();
23
                   container.setLayout(new FlowLayout(align: FlowLayout.CENTER));
24
25
      //
                     JButton addToCartButton = new JButton("Add to cart");
26
                     addToCartButton.addActionListener(new ActionListener() {
```

Figure 3.7: Class MediaStore 1

```
header.add(comp:Box.createRigidArea(new Dimension(width:10, height: 10)));
header.add(comp:title);
header.add(comp:Box.createHorizontalGlue());
header.add(comp:Box.createRigidArea(new Dimension(width:10, height:10)));

return header;
}

JPanel createCenter() {

JPanel createCenter() {

JPanel createCenter() {

ArrayList<Media> mediaInStore = store.getItemsInStore();
for (int i = 0; i < mediaInstore.size(); i++) {

MediaStore cell = new MediaStore(media: mediaInStore.get(index: i), cart);
center.add(comp:cell);
}

return center;
}</pre>
```

Figure 3.8: Class MediaStore 2

3.3 Demo

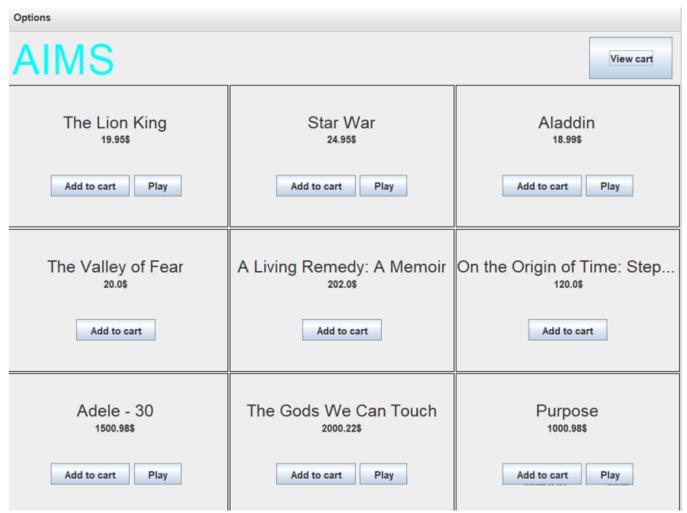


Figure 3.10: StoreScreen

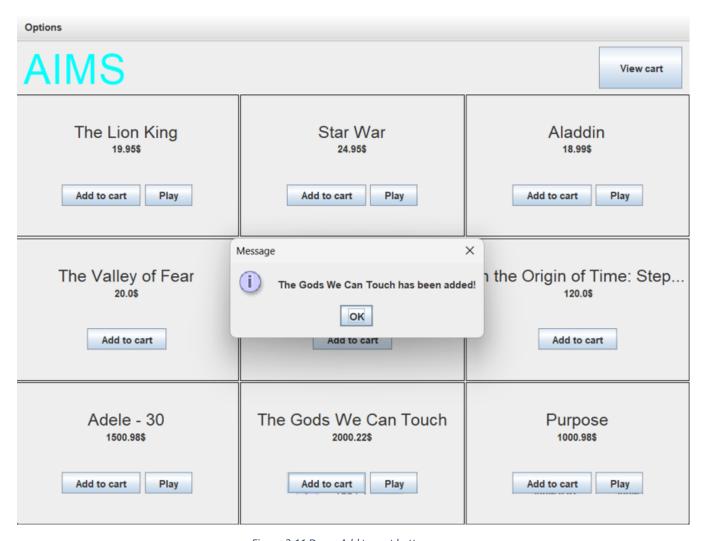


Figure 3.11 Demo Add to cart button

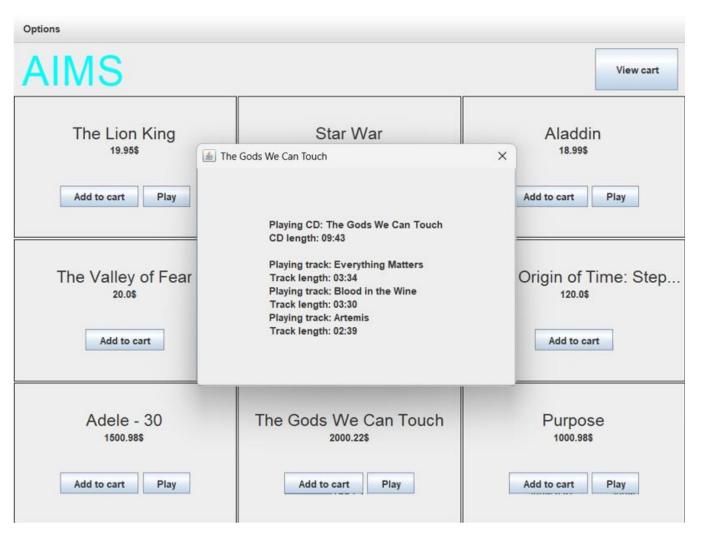


Figure 3.12 Demo Play button

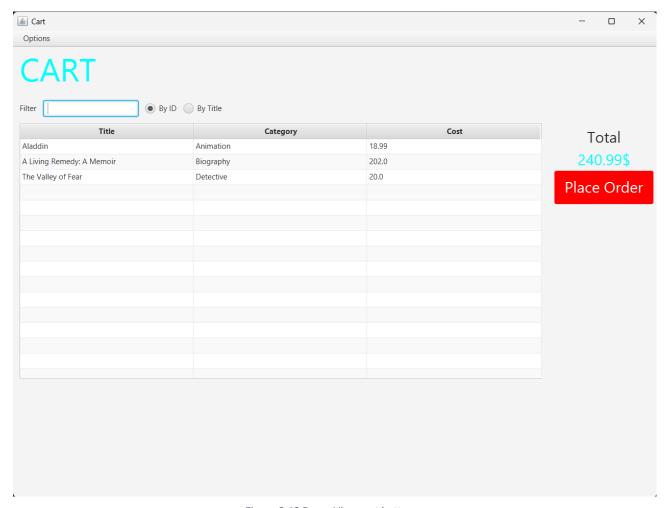


Figure 3.13 Demo View cart button

4 JavaFX API

4.1 Create class Painter

```
//Do Hoang Dong 225807
 2
      package javafx;
 3
 4 - import javafx.application.Application;
      import javafx.fxml.FXMLLoader;
 6
      import javafx.scene.Parent;
      import javafx.scene.Scene;
 7
   import javafx.stage.Stage;
 9
10
      public class Painter extends Application {
11
12
              @Override
② 🗔
              public void start(Stage stage) throws Exception {
14
                       Parent root = FXMLLoader.load(location:getClass()
15
                                       .getResource(name: "javafx/Painter.fxml"));
16
17
                      Scene scene = new Scene(parent: root);
                       stage.setTitle(value: "Painter");
18
19
                       stage.setScene(value: scene);
20
                       stage.show();
21
22 -
              public static void main(String[] args) {
23
                      launch(args);
24
25
```

Figure 4.1: Class Painte

4.2 Create Painter.fxml

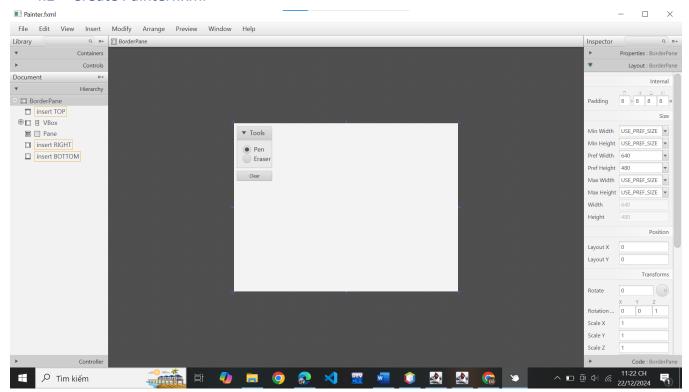


Figure 4.2: Painter.fxml 1

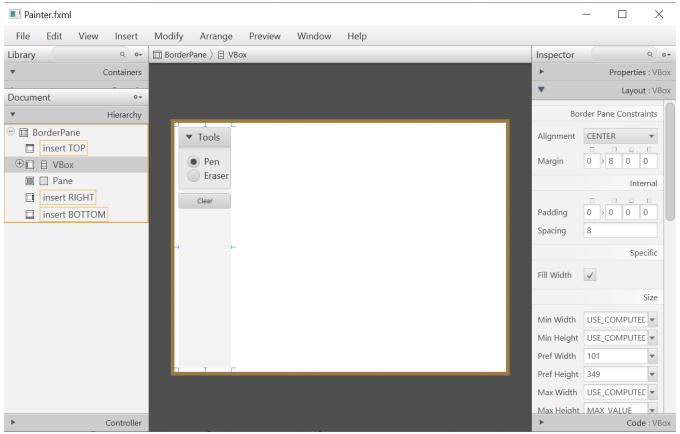


Figure 4.3: Painter.fxml 2

4.3 Create class PainterController

```
1
      package javafx;
 2
 3 pimport java.net.URL;
     import java.util.ResourceBundle;
 4
 5
     import javafx.event.ActionEvent;
    import javafx.fxml.FXML;
 6
    import javafx.fxml.Initializable;
    import javafx.scene.control.RadioButton;
 8
    import javafx.scene.control.ToggleGroup;
 9
10
    import javafx.scene.input.MouseEvent;
11
    import javafx.scene.layout.VBox;
     import javafx.scene.paint.Color;
12
13
    import javafx.scene.shape.Circle;
   import javafx.scene.shape.Rectangle;
14
15
16 🖵 /**
      * FXML Controller class
17
18
19
      * @author HP
20
     * /
21
     public class PainterController implements Initializable {
22
23
          @FXML
24
         private ResourceBundle resources;
25
          @FXML
```

Figure 4.4: PainterController

```
21
      public class PainterController implements Initializable {
22
23
         @FXML
         private ResourceBundle resources;
24
25
         private URL location;
26
27
         @FXML
28
         private VBox drawingAreaPane;
29
         @FXML
         private RadioButton pen;
30
31
         @FXML
32
          private ToggleGroup Tools;
33
          @FXML
34
          private RadioButton eraser;
35
36
          * Initializes the controller class.
37
          */
38
39
          @override
₩.
   public void initialize(URL url, ResourceBundle rb) {
41
            assert drawingAreaPane != null :
42
             "fx:id=\"drawingAreaPane\" was not injected: check your FXML file 'Painter.fxml'.";
43
44
          ОБАМТ
```

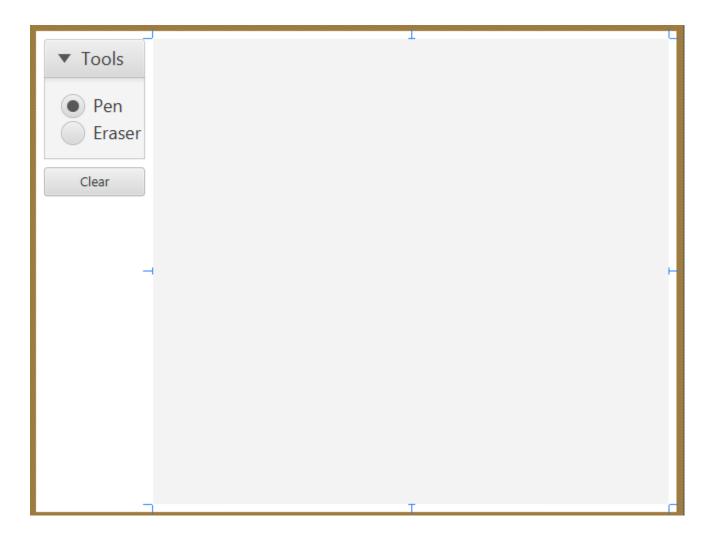


Figure 4.5:

5 View Cart Screen

Figure 5.3: Cart.fxml 3

5.1 Create class CartScreen

```
package hust.soict.hedspi.aims.Screen;
 2
 3 [] import javax.swing.JFrame;
 4
      import hust.soict.hedspi.aims.Screen.controller.CartScreenController;
 5
      import javafx.application.Platform;
      import javafx.embed.swing.JFXPanel;
 6
 7
     import javafx.fxml.FXMLLoader;
 8
      import javafx.scene.Parent;
 9
      import javafx.scene.Scene;
   import src.hust.soict.hedspi.aims.Cart.Cart;
10
11
12
      public class CartScreen extends JFrame {
13
14
          private static Cart cart;
15
16
          public static void main(String[] args) {
<u>Q.</u>
                      new CartScreen(cart);
18
19
20 =
          public CartScreen(Cart cart) {
21
22
              super();
23
24
              CartScreen.cart = cart;
25
              JFXPanel fxPanel = new JFXPanel();
2.6
```

```
23
24
               CartScreen.cart = cart;
25
               JFXPanel fxPanel = new JFXPanel();
26
27
               this.add(comp:fxPanel);
28
               this.setTitle(title: "Cart");
29
30
               this.setSize(width: 1024, height: 768);
31
               this.setVisible(b: true);
 <u>Q</u>
   ₽
               Platform.runLater(new Runnable() {
33
                   @override
 •
   Þ
                   public void run() {
35
                       try {
36
                           FXMLLoader loader = new FXMLLoader(url:getClass().getResource(name: "cart.fxml"));
37
38
                           CartScreenController controller = new CartScreenController(cart);
39
                           loader.setController(controller);
40
                           Parent root = loader.load();
41
                           fxPanel.setScene(new Scene(parent: root));
<u>9</u>
                       } catch (Exception e) {
                           e.printStackTrace();
44
45
46
               });
47
48
```

Create class CartScreenController

```
package hust.soict.hedspi.aims.Screen.controller;
 3   import src.hust.soict.hedspi.aims.Cart.Cart;
 8
      import src.hust.soict.hedspi.aims.exception.PlayerException;
 5
      import src.hust.soict.hedspi.aims.media.Media;
 6
     import src.hust.soict.hedspi.aims.media.Playable;
 7
     import javafx.beans.value.ChangeListener;
 8
      import javafx.beans.value.ObservableValue;
 9
      import javafx.collections.transformation.FilteredList;
10
      import javafx.event.ActionEvent;
      import javafx.fxml.FXML;
11
      import javafx.scene.control.*;
12
      import javafx.scene.control.cell.PropertyValueFactory;
13
14
15
      public class CartScreenController {
₽.
        private Cart cart;
17
18
         @FXML
19
          private Button btnPlay;
20
         @FXML
21
22
         private Button btnRemove;
23
24
          @FXML
25
          private TableColumn<Media, Float> colMediaCost;
26
```

Figure 5.5: CartScreenController 1

```
private TableColumn<Media, String> colMediaTitle;
28
29
          @FXML
30
31
          private TableColumn<Media, String> colMediacategory;
32
          @FXML
33
          private TableView<Media> tblMedia;
34
35
36
          @FXML
37
          private ToggleGroup filterCategory;
38
39
          private RadioButton radioBtnFilterId;
40
41
          @FXML
42
          private RadioButton radioBtnFilterTitle;
43
44
45
          @FXML
46
          private Label costLabel;
47
48
          @FXML
49
          private TextField tfFilter;
50
51
          @FXML
52
          private Button placeOrder;
53
```

Figure 5.6: CartScreenController 2

```
80
 81
             @FXML
    void btnRemovePressed(ActionEvent event) {
 82
                  Media media = tblMedia.getSelectionModel().getSelectedItem();
 83
                  cart.removeMedia(item: media);
 84
 85
                  costLabel.setText(cart.totalCost() + " $");
 86
 87
 88
     public CartScreenController(Cart cart) {
 89
                  super();
                  this.cart = cart;
 90
 91
 92
             @FXML
 93
    void initialize() {
 94
 95
                  colMediaTitle.setCellValueFactory(
                      new PropertyValueFactory<Media, String>(string: "title")
 97
                  );
 98
                  colMediacategory.setCellValueFactory(
  ₽.
                      new PropertyValueFactory<Media, String>(string: "category")
100
                  );
101
                  colMediaCost.setCellValueFactory(
                      new PropertyValueFactory<Media, Float>(string: "cost")
103
                  );
104
                  //tblMedia.setItems(this.cart.getItemsOrdered());
105
                new PropertyValueFactory<Media, Float>(string: "cost")
103
104
             //tblMedia.setItems(this.cart.getItemsOrdered());
105
             costLabel.setText(cart.totalCost() + "$");
106
107
108
             btnPlay.setVisible(value: false);
109
             btnRemove.setVisible(value: false);
110
             tblMedia.getSelectionModel().selectedItemProperty().addListener(
111
112
                new ChangeListener<Media>() {
113
114
                    @Override
1
   public void changed(ObservableValue<? extends Media> observable, Media oldValue, Media newV
                       if (newValue != null) {
116
                           updateButtonBar (media: newValue);
117
118
119
120
121
                    private void updateButtonBar(Media media) {
122
                        btnRemove.setVisible(value: true);
                        if (media instanceof Playable) {
123
124
                           btnPlay.setVisible(value: true);
125
                        } else {
                           btnPlay.setVisible(value: false);
```

```
DUMPIAY.SELVISIBLE (value: UTUE);
124
125
                            } else {
126
                                btnPlay.setVisible(value: false);
127
128
129
130
               );
131
                tfFilter.textProperty().addListener(
132
                    new ChangeListener<String>() {
133
134
 (1)
                    public void changed (Observable Value <? extends String > observable, String old Value, String new Val
136
                       showFilteredMedia(keyword:newValue);
137
138
                    private void showFilteredMedia(String keyword) {
139
                       FilteredList<Media> filteredList = new FilteredList<>(ol: cart.getItemsOrdered());
140
141
                        if (!keyword.isEmpty() && radioBtnFilterId.isSelected()) {
142
                            filteredList.setPredicate(media -> {
                                String idString = String.valueOf(i: media.getId());
143
144
                                return idString.equals(anObject: keyword);
145
                        } else if (!keyword.isEmpty() && radioBtnFilterTitle.isSelected()) {
146
                            filteredList.setPredicate(media -> {
147
148
                                String title = media.getTitle().toLowerCase();
149
                                return title.contains(< kevword.toLowerCase());
```

```
134
                   @override
 0
    白
                   public void changed (Observable Value <? extends String > observable, String old Value, String new Va.
136
                       showFilteredMedia(keyword:newValue);
137
138
                   private void showFilteredMedia(String keyword) {
139
                       FilteredList<Media> filteredList = new FilteredList<>(ol: cart.getItemsOrdered());
140
141
                       if (!keyword.isEmpty() && radioBtnFilterId.isSelected()) {
142
                            filteredList.setPredicate(media -> {
143
                                String idString = String.valueOf(:: media.getId());
144
                                return idString.equals(anobject: keyword);
145
146
                        } else if (!keyword.isEmpty() && radioBtnFilterTitle.isSelected()) {
                            filteredList.setPredicate(media -> {
147
                                String title = media.getTitle().toLowerCase();
148
149
                                return title.contains(s: keyword.toLowerCase());
150
                           });
                       } else {
151
152
                           filteredList.setPredicate(predicate: null);
153
154
                       tblMedia.setItems(value: filteredList);
155
156
               });
157
158
```

5.2 Demo

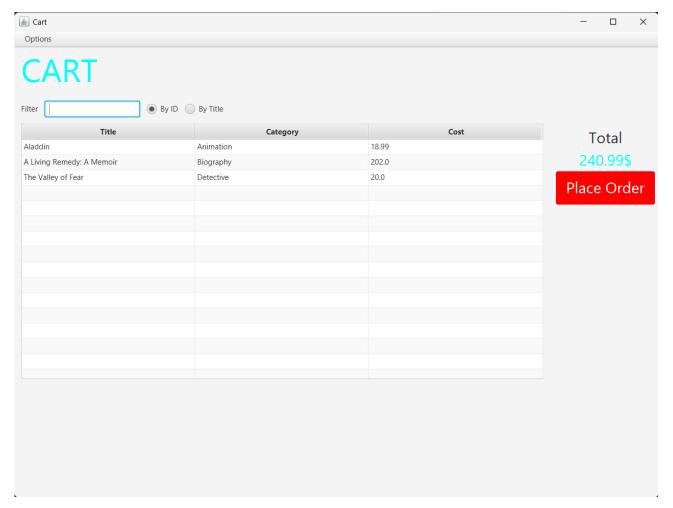


Figure 5.7: Demo CartScreen

- 6 Updating buttons based on selected item in TableView ChangeListener
- 6.1 Edit class CartScreenController

```
@Override
public void changed(ObservableValue<? extends Media> observable,
    if (newValue != null) {
        updateButtonBar(media: newValue);
    }
}

private void updateButtonBar(Media media) {
    btnRemove.setVisible(value: true);
    if (media instanceof Playable) {
        btnPlay.setVisible(value: true);
    } else {
        btnPlay.setVisible(value: false);
    }
}

);
```

Figure 6.1: CartScreenController 1

```
tfFilter.textProperty().addListener(
Ė
        new ChangeListener<String>() {
        @Override
        public void changed(ObservableValue<? extends String> observable, String oldValue, String newValue) {
           showFilteredMedia(keyword:newValue);
Ė
        private void showFilteredMedia(String keyword) {
            FilteredList<Media> filteredList = new FilteredList<>(o1: cart.getItemsOrdered());
            if (!keyword.isEmpty() && radioBtnFilterId.isSelected()) {
                filteredList.setPredicate(media -> {
                    String idString = String.valueOf(i: media.getId());
                    return idString.equals(anObject: keyword);
                });
            } else if (!keyword.isEmpty() && radioBtnFilterTitle.isSelected()) {
                filteredList.setPredicate(media -> {
                    String title = media.getTitle().toLowerCase();
                    return title.contains(s: keyword.toLowerCase());
                });
            } else {
                filteredList.setPredicate(predicate: null);
            tblMedia.setItems(value: filteredList);
```

Figure 6.2: CartScreenController 2

6.2 Demo

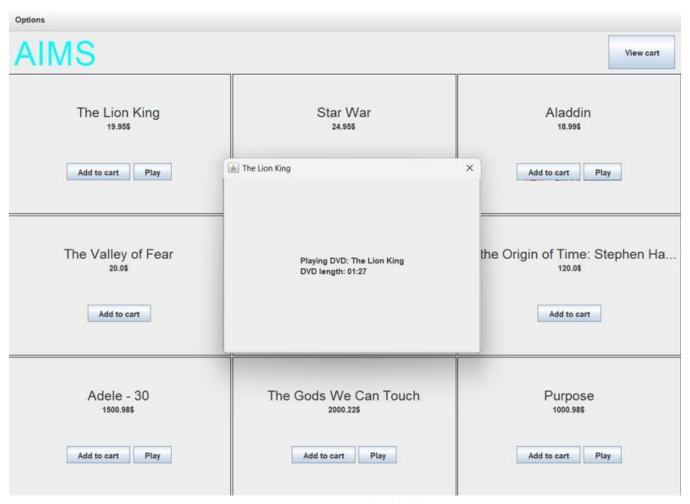


Figure 6.3: Demo media playable

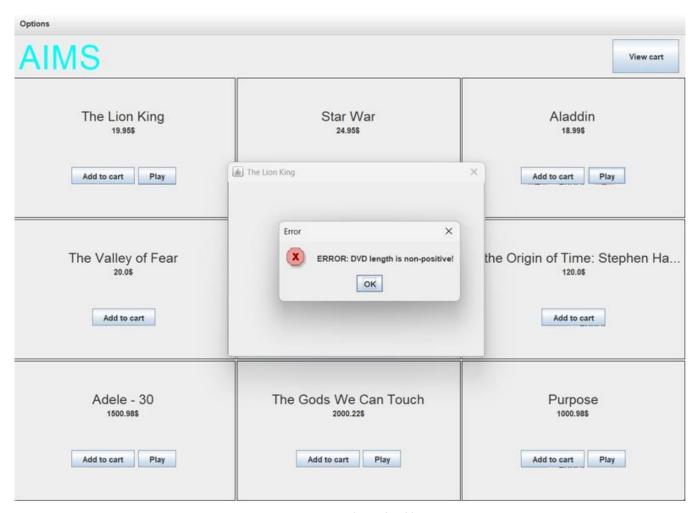


Figure 6.4: Demo media unplayable

7 Deleting a media

7.1 Code

```
UZ
      //
           void btnPlayPressed(ActionEvent event) {
63
64
               Media media = tblMedia.getSelectionModel().getSelectedItem();
      //
65
      //
                Alert alert;
66
                try {
67
      //
                    alert = new Alert(Alert.AlertType.NONE, media.playGUI());
68
      //
                    alert.setTitle("Playing");
69
      //
                    alert.setHeaderText(null);
70
                    alert.getDialogPane().getButtonTypes().add(ButtonType.OK);
      //
71
                    alert.showAndWait();
      //
72
      //
               } catch (PlayerException e) {
                   alert = new Alert(Alert.AlertType.ERROR, e.getMessage());
73
      //
74
      //
                    alert.setTitle("ERROR");
75
      //
                    alert.setHeaderText(null);
76
      //
                    alert.showAndWait();
77
78
      //
79
80
```

Figure 7.1: btnRemovePressed Method

7.2 Demo

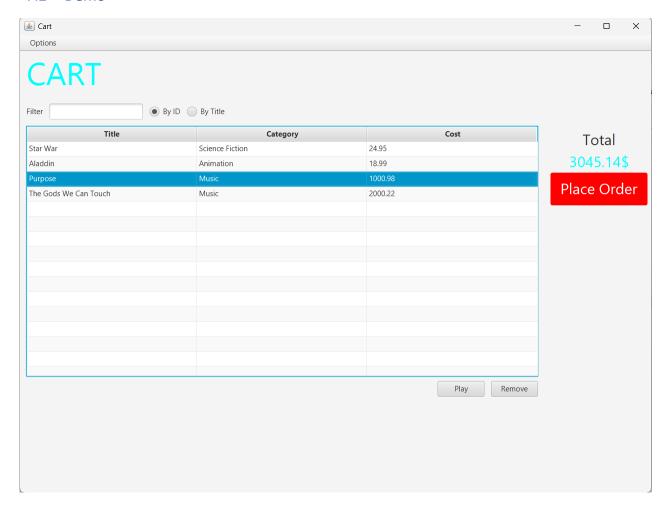


Figure 7.2: button Remove

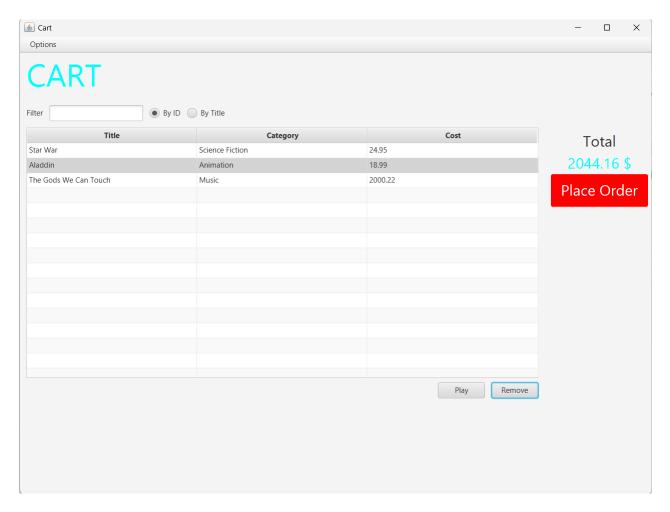


Figure 7.3: button Remove

8 Complete the Aims GUI application

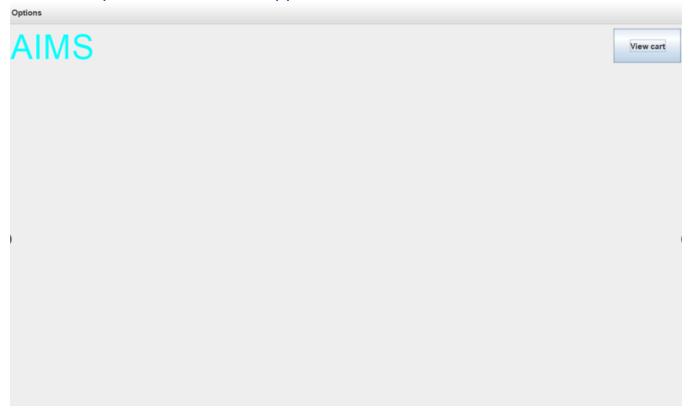


Figure 8.1: Store before add book

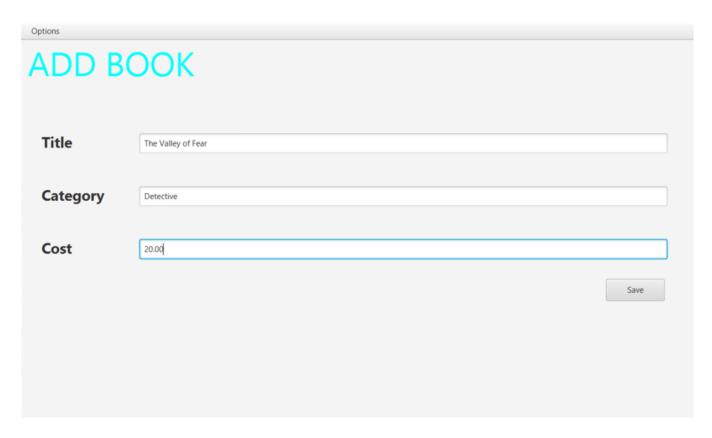


Figure 8.2: Add book

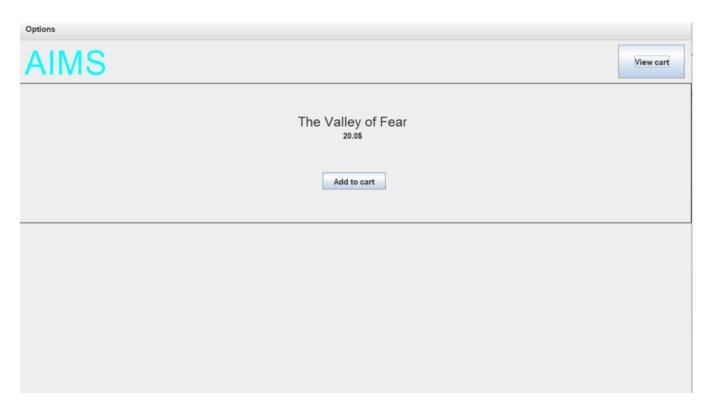


Figure 8.3: Store after add book

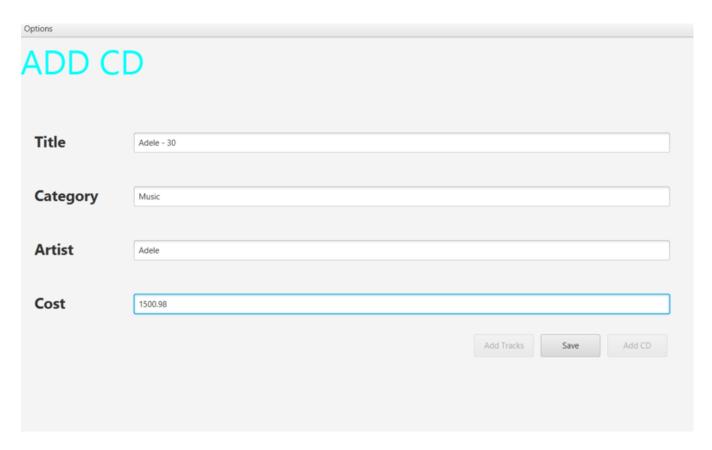


Figure 8.4: Add CD

Options	
ADD DVD	
Title	The Lion King
Category	Animation
Director	Roger Aller
Length	87
Cost	19.95
	Save

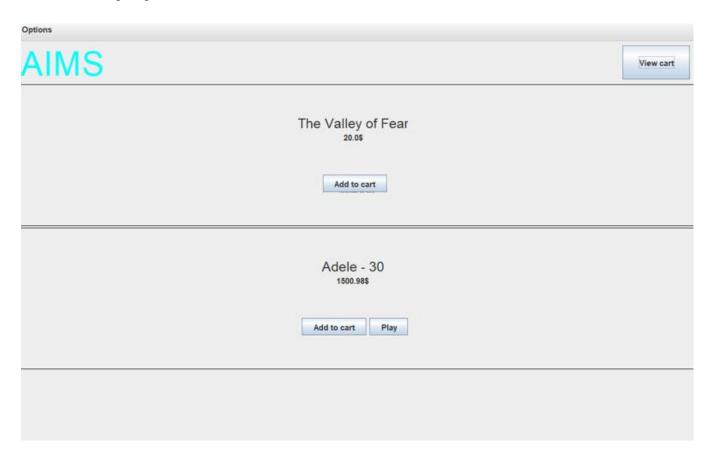


Figure 8.5: Store after add CD

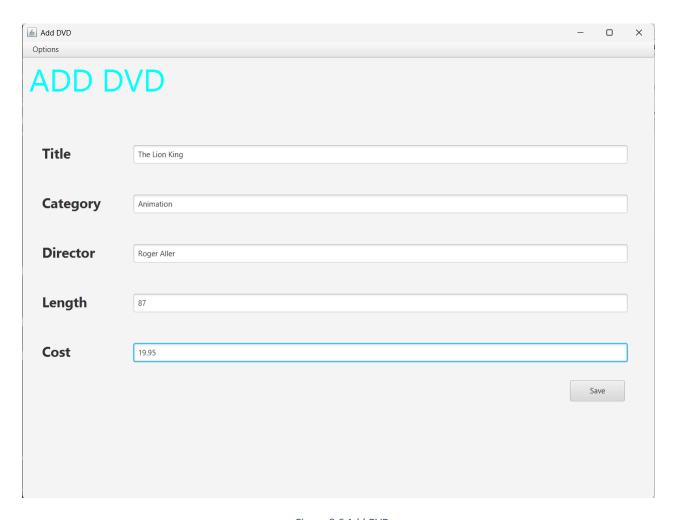


Figure 8.6 Add DVD

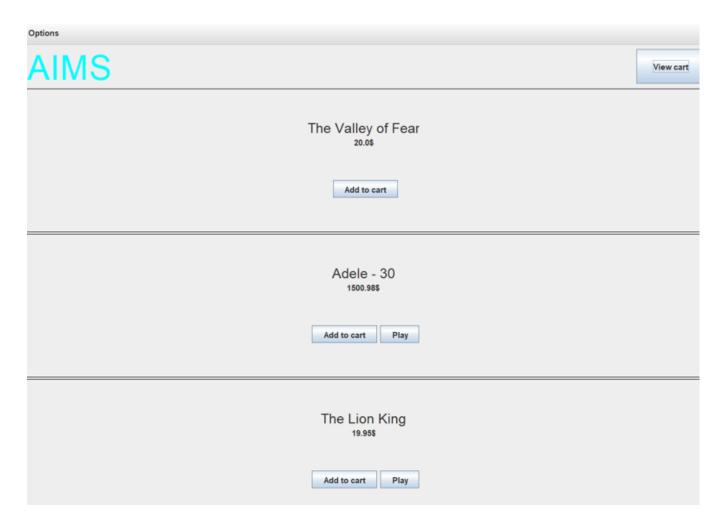


Figure 8.7: Store after add DVD

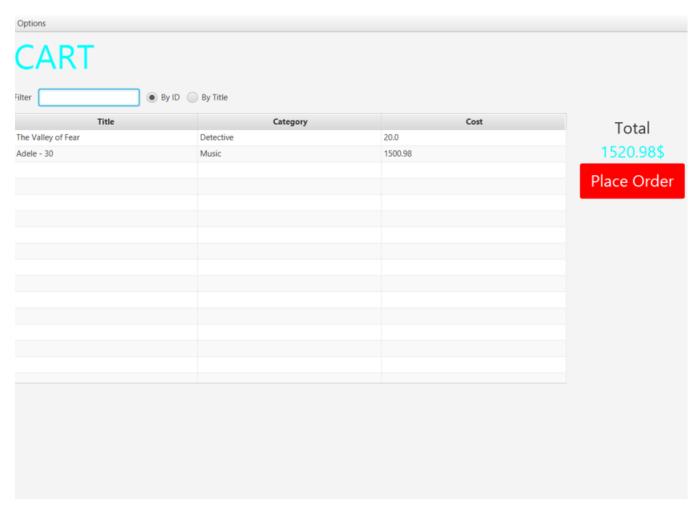
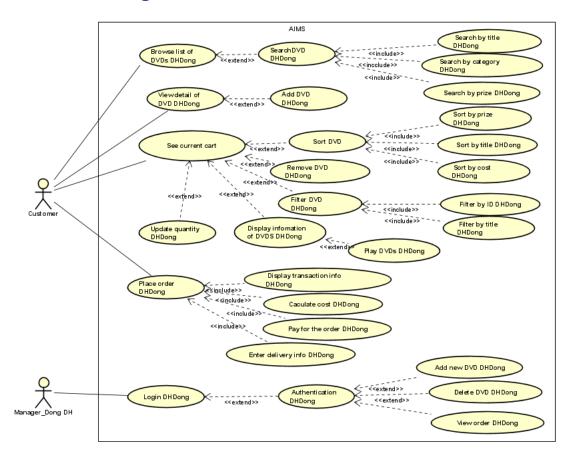


Figure 8.8: Cart

9 Use case Diagram



10. Class Diagram

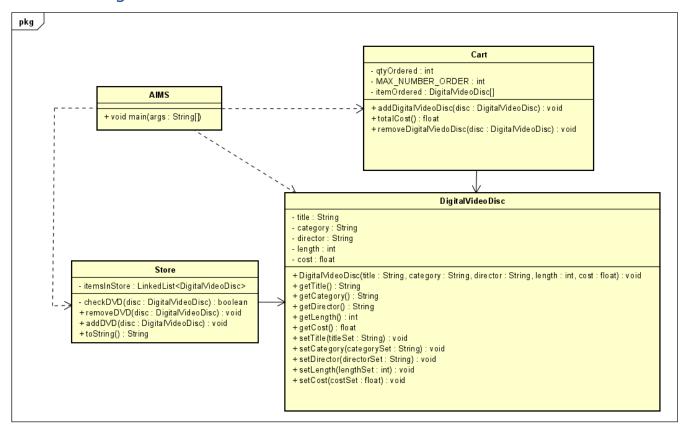


Figure 8.9: Exception