Event Driven Architecture

Who am I

- PHP lover, Laravel enthusiast
- Over 6 years experience
- Currently working at GHTK Tech Center

My main interests: Software Architecture, Distributed system

Love sharing, writing

Problems

Problems

- Mutable state
- Scaling your system
- Tight coupling
- Debugging

You think you know your system?. Absolute NO!

What is Event Driven Architecture?

What is event?

Event sourcing

Application State (Domain Models)

> Replay of All Events





Event sourcing says all state is transient and you only store facts

Order Created

GHTK takes the package

Shipping

Money!

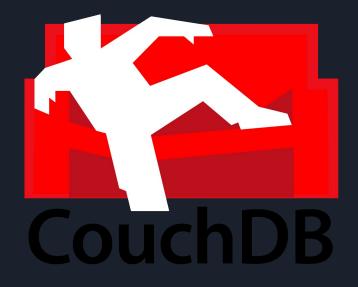


I can't query a series of events And I wanna delete it

Snap

.



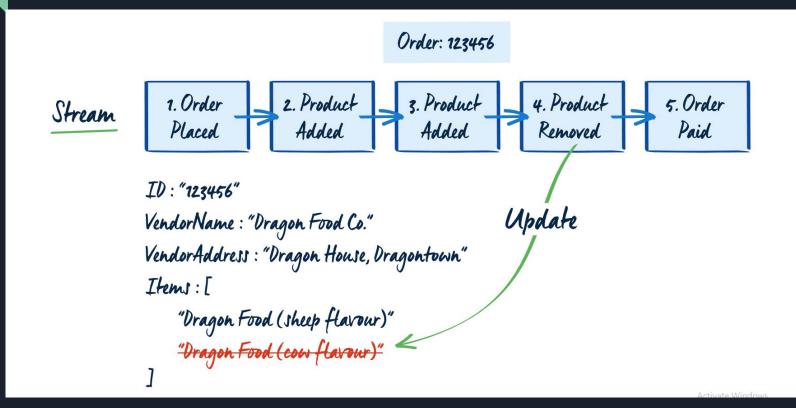




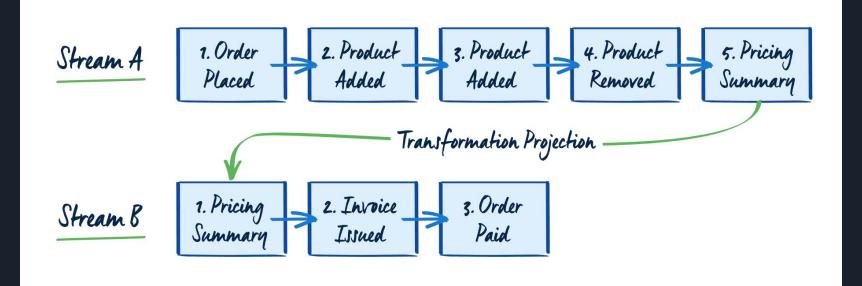


Event Sourcing components

Projector

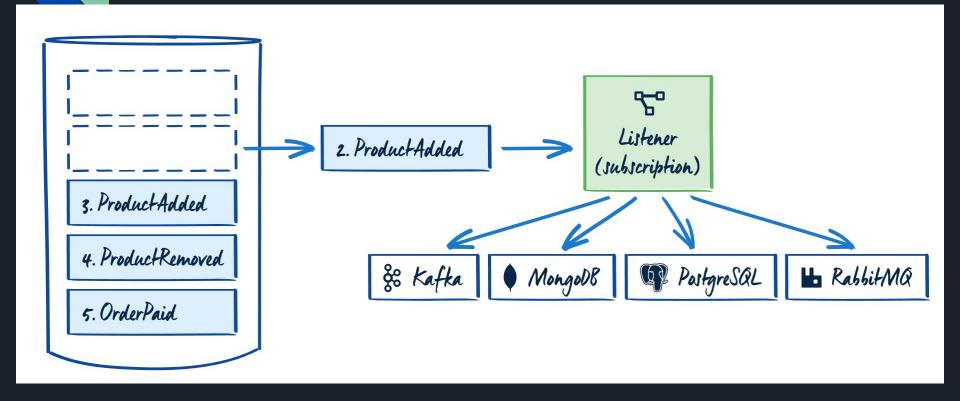


Projector



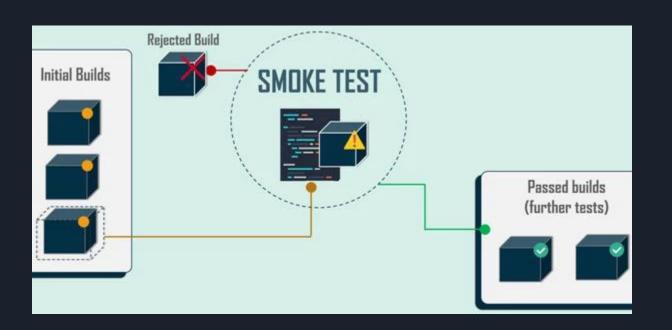
Reactor

Subscripter



Use cases

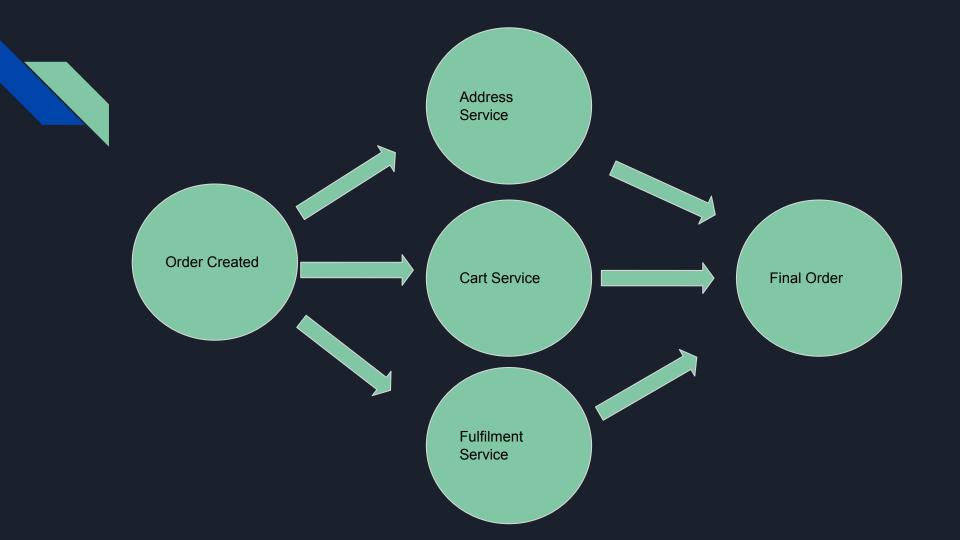
Smoke testing



Super User Attack



Parallel Processing High Performance



Debugging your production?
Release on weekend?

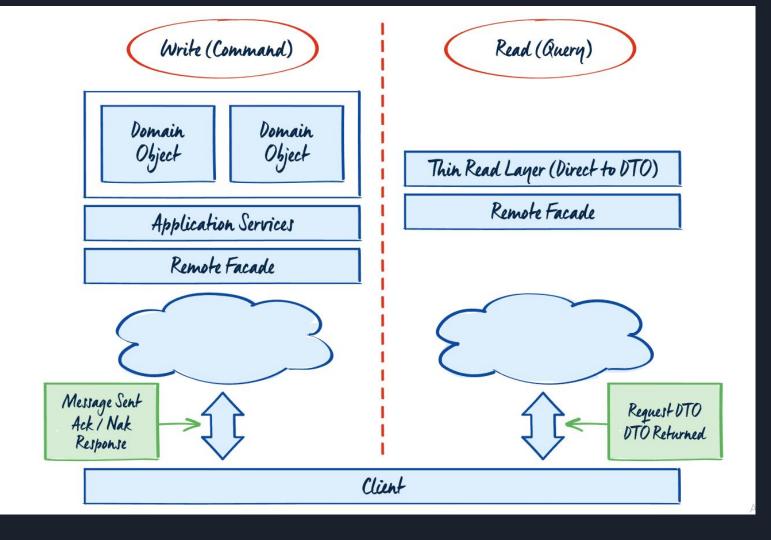
What if my events are huge?

If it fits on your RAM, there are no problems

Or on a Micro-SD

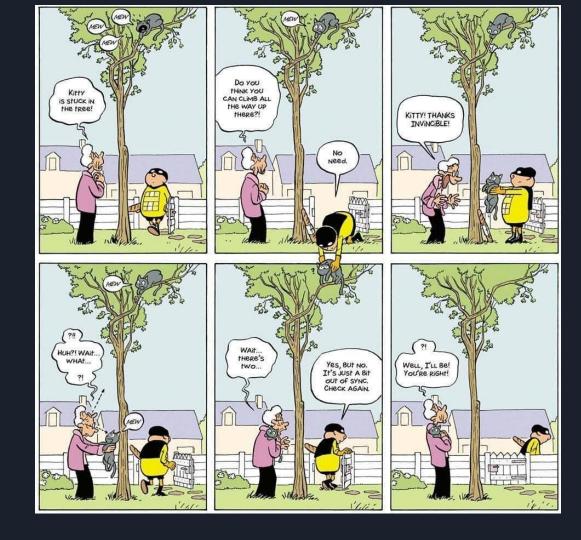
CQRS

Command and Query Responsibility Segregation



Scaling your system

Dealing with eventual consistency





Solutions

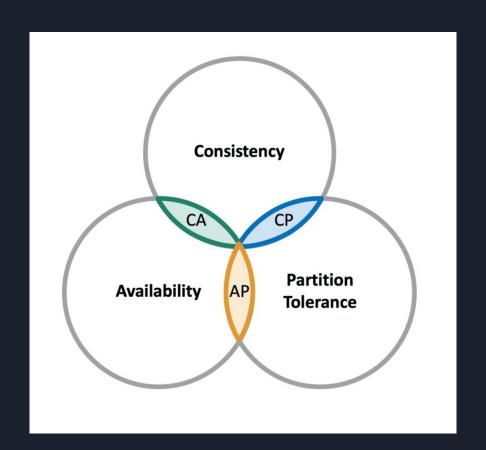
UI solution

Aggregates are

boundaries

Distributed Transaction

CAP Theorem



2PC or Saga?

Why event sourced system fail?

Versioning

Domain Driven Design

Eventual consistency Yes, again !!!!!



Thank you Q&A