Language models

Human Word Prediction

- Clearly, at least some of us have the ability to predict future words in an utterance.
- How?
 - Domain knowledge: red blood vs. red hat
 - Syntactic knowledge: the...<adj|noun>
 - Lexical knowledge: baked <potato vs. steak>

Claim

- A useful part of the knowledge needed to allow Word Prediction can be captured using simple statistical techniques
- In particular, we'll be interested in the notion of the probability of a sequence (of letters, words,...)

Useful Applications

- Why do we want to predict a word, given some preceding words?
 - Rank the likelihood of sequences containing various alternative hypotheses, e.g. for ASR

Theatre owners say popcorn/unicorn sales have doubled...

 Assess the likelihood/goodness of a sentence, e.g. for text generation or machine translation

The doctor recommended a cat scan.

El doctor recommendó una exploración del gato.

N-Gram Models of Language

- Use the previous N-1 words in a sequence to predict the next word
- Language Model (LM)
 - unigrams, bigrams, trigrams,...
- How do we train these models?
 - Very large corpora

Corpora

- Corpora are online collections of text and speech
 - Brown Corpus
 - Wall Street Journal
 - AP newswire
 - Hansards
 - Timit
 - DARPA/NIST text/speech corpora (Call Home, Call Friend, ATIS, Switchboard, Broadcast News, Broadcast Conversation, TDT, Communicator)
 - TRAINS, Boston Radio News Corpus

Counting Words in Corpora

- What is a word?
 - e.g., are cat and cats the same word?
 - September and Sept?
 - zero and oh?
 - Is _ a word? *?).,
 - How many words are there in don't? Gonna?
 - In Japanese and Chinese text how do we identify a word?

Terminology

- Sentence: unit of written language
- Utterance: unit of spoken language
- Word Form: the inflected form as it actually appears in the corpus
- Lemma: an abstract form, shared by word forms having the same stem, part of speech, word sense
 - stands for the class of words with same stem
- Types: number of distinct words in a corpus (vocabulary size)
- Tokens: total number of words

Simple N-Grams

- Assume a language has T word types in its lexicon, how likely is word x to follow word y?
 - Simplest model of word probability: 1/T
 - Alternative 1: estimate likelihood of x occurring in new text based on its general frequency of occurrence estimated from a corpus (unigram probability)
 popcorn is more likely to occur than unicorn
 - Alternative 2: condition the likelihood of x occurring in the context of previous words (bigrams, trigrams,...)
 mythical unicorn is more likely than mythical popcorn

Computing the Probability of a Word Sequence

- Compute the product of component conditional probabilities?
 - P(the mythical unicorn) = P(the) * P(mythical|the) *
 P(unicorn|the mythical)
- But...the *longer* the sequence, the *less likely* we are to find it in a training corpus

P(Most biologists and folklore specialists believe that in fact the mythical unicorn horns derived from the narwhal)

• What can we do?

Bigram Model

- Approximate $P(w_n|w_1^{n-1})$ by $P(w_n|w_{n-1})$
 - E.g., P(unicorn|the mythical) by P(unicorn|mythical)
- Markov *assumption*: the probability of a word depends only on the probability of a limited history
- Generalization: the probability of a word depends only on the probability of the n previous words
 - trigrams, 4-grams, 5-grams,...
 - the higher n is, the more data needed to train
 - backoff models...

Using N-Grams

• For N-gram models

$$= P(w_n|w_1^{n-1}) \approx P(w_n|w_{n-N+1}^{n-1})$$

- E.g. for bigrams, $P(w_8|w_1^{8-1}) \approx P(w_8|w_{8-2+1}^{8-1})$
- $P(w_{n-1}, w_n) = P(w_n \mid w_{n-1}) P(w_{n-1})$
- $P(w_{8-1}, w_8) = P(w_8 \mid w_7) P(w_7)$
- By the <u>Chain Rule</u> we can decompose a joint probability, e.g. $P(w_1, w_2, w_3)$ as follows

$$P(w_1, w_2, ..., w_n) = P(w_1|w_2, w_3, ..., w_n) P(w_2|w_3, ..., w_n)$$
...
$$P(w_{n-1}|w_n) P(w_n)$$

$$P(w_1^n) \approx \prod_{k=1}^n P(w_k|w_1^{k-1})$$

• For bigrams then, the probability of a sequence is just the product of the conditional probabilities of its bigrams, e.g.

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P(the,mythical,unicorn) = P(unicorn|mythical)
P(mythical|the) P(the|<start>)
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Training and Testing

- N-Gram probabilities come from a training corpus
 - overly narrow corpus: probabilities don't generalize
 - overly general corpus: probabilities don't reflect task or domain
- A separate test corpus is used to evaluate the model
 - held out test set; development (dev) test set
 - Simple baseline
 - results tested for statistical significance how do they differ from a baseline? Other results?

A Simple Bigram Example

- Estimate the likelihood of the sentence I want to eat Chinese food.
 - P(I want to eat Chinese food) = P(I | <start>) P(want | I)
 P(to | want) P(eat | to) P(Chinese | eat) P(food |
 Chinese) P(<end>|food)
- What do we need to calculate these likelihoods?
 - Bigram probabilities for each word pair sequence in the sentence
 - Calculated from a large corpus

Early Bigram Probabilities from BERP

| Eat on | .16 | Eat Thai | .03 |
|------------|-----|---------------|------|
| Eat some | .06 | Eat breakfast | .03 |
| Eat lunch | .06 | Eat in | .02 |
| Eat dinner | .05 | Eat Chinese | .02 |
| Eat at | .04 | Eat Mexican | .02 |
| Eat a | .04 | Eat tomorrow | .01 |
| Eat Indian | .04 | Eat dessert | .007 |
| Eat today | .03 | Eat British | .001 |

| <start> I</start> | .25 | Want some | .04 |
|----------------------|-----|--------------------|-----|
| <start> I'd</start> | .06 | Want Thai | .01 |
| <start> Tell</start> | .04 | To eat | .26 |
| <start> I'm</start> | .02 | To have | .14 |
| I want | .32 | To spend | .09 |
| I would | .29 | To be | .02 |
| I don't | .08 | British food | .60 |
| I have | .04 | British restaurant | .15 |
| Want to | .65 | British cuisine | .01 |
| Want a | .05 | British lunch | .01 |

- P(I want to eat British food) = P(I|<start>)
 P(want|I) P(to|want) P(eat|to) P(British|eat)
 P(food|British) = .25*.32*.65*.26*.001*.60 = .000080
 - Suppose $P(\leq end \geq |food) = .2?$
 - How would we calculate I want to eat Chinese food?
- Probabilities roughly capture ``syntactic" facts and ``world knowledge"
 - eat is often followed by an NP
 - British food is not too popular
- N-gram models can be trained by counting and normalization

Early BERP Bigram Counts

| | I | Want | То | Eat | Chinese | Food | lunch |
|---------|----|------|-----|-----|---------|------|-------|
| I | 8 | 1087 | 0 | 13 | 0 | 0 | 0 |
| Want | 3 | 0 | 786 | 0 | 6 | 8 | 6 |
| То | 3 | 0 | 10 | 860 | 3 | 0 | 12 |
| Eat | 0 | 0 | 2 | 0 | 19 | 2 | 52 |
| Chinese | 2 | 0 | 0 | 0 | 0 | 120 | 1 |
| Food | 19 | 0 | 17 | 0 | 0 | 0 | 0 |
| Lunch | 4 | 0 | 0 | 0 | 0 | 1 | 0 |

Early BERP Bigram Probabilities

• Normalization: divide each row's counts by appropriate unigram counts for w_{n-1}

| Ι | Want | То | Eat | Chinese | Food | Lunch |
|------|------|------|-----|---------|------|-------|
| 3437 | 1215 | 3256 | 938 | 213 | 1506 | 459 |

- Computing the bigram probability of I I
 - C(I,I)/C(I in call contexts)
 - p(I|I) = 8 / 3437 = .0023
- Maximum Likelihood Estimation (MLE): relative frequency $\frac{freq(w_1, w_2)}{freq(w_1)}$

What do we learn about the language?

- What's being captured with ...
 - P(want | I) = .32
 - P(to | want) = .65
 - $P(eat \mid to) = .26$
 - P(food | Chinese) = .56
 - P(lunch | eat) = .055
- What about...
 - P(I | I) = .0023
 - $P(I \mid want) = .0025$
 - P(I | food) = .013

- P(I | I) = .0023 I I I I want
- $P(I \mid want) = .0025 I want I want$
- $P(I \mid food) = .013$ the kind of food I want is ...

Evaluation and Data Sparsity Questions

- Perplexity and entropy: how do you *estimate* how well your language model fits a corpus once you're done?
- Smoothing and Backoff: how do you handle unseen n-grams?

Perplexity and Entropy

- Information theoretic metrics
 - Useful in measuring how well a grammar or language model (LM) models a natural language or a corpus
- Entropy: With 2 LMs and a corpus, which LM is the better match for the corpus? How much information is there (in e.g. a grammar or LM) about what the next word will be? More is better!
 - For a random variable X ranging over e.g. bigrams and a probability function p(x), the entropy of X is the expected negative log probability $H(X) = -\sum_{x=1}^{x=n} p(x) \log_2 p(x)$

$$H(X) = -\sum_{x=1}^{x=n} p(x) \log_2 p(x)$$

 Entropy is the lower bound on the # of bits it takes to encode information e.g. about bigram likelihood

Cross Entropy

 An upper bound on entropy derived from estimating true entropy by a subset of possible strings – we don't know the real probability distribution

• Perplexity $PP(W) = 2^{H(W)}$

- At each choice point in a grammar
 - What are the average number of choices that can be made, weighted by their probabilities of occurrence?
 - I.e., Weighted average branching factor
- How much probability does a grammar or language model (LM) assign to the sentences of a corpus, compared to another LM? The more information, the lower perplexity

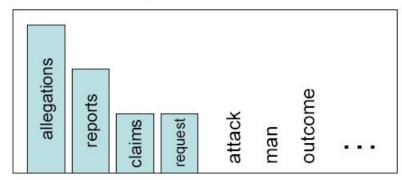
Smoothing

- Words follow a Zipfian distribution
 - Small number of words occur very frequently
 - A large number are seen only once
 - Zipf's law: a word's frequency is approximately inversely proportional to its rank in the word distribution list
- Zero probabilities on one bigram cause a zero probability on the entire sentence
- So...how do we estimate the likelihood of unseen n-grams?

Smoothing is like Robin Hood: Steal from the rich and give to the poor (in probability mass)

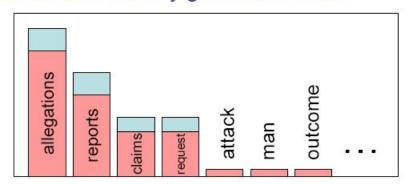
We often want to make predictions from sparse statistics:

P(w | denied the)
3 allegations
2 reports
1 claims
1 request
7 total



Smoothing flattens spiky distributions so they generalize better

P(w | denied the)
2.5 allegations
1.5 reports
0.5 claims
0.5 request
2 other
7 total



Very important all over NLP, but easy to do badly!

Laplace Smoothing

- For unigrams:
 - Add 1 to every word (type) count to get an adjusted count c*
 - Normalize by N (#tokens) + V (#types)
 - Original unigram probability

$$P(w_i) = \frac{C_i}{N}$$

New unigram probability

$$P_{\omega}(w_i) = \frac{c_i + 1}{N + V}$$

Unigram Smoothing Example

• Tiny Corpus, V=4; N=20

$$P_{\omega}(w_i) = \frac{c_i+1}{N+V}$$

| Word | True Ct | Unigram Prob | New Ct | Adjusted Prob |
|---------|---------|-----------------|--------|------------------|
| eat | 10 | .5 | 11 | .46 |
| British | 4 | .2 | 5 | .21 |
| food | 6 | .3 | 7 | .29 |
| happily | 0 | .0 | 1 | .04 |
| | 20 | 1.0 | ~20 | 1.0 |

- So, we lower some (larger) observed counts in order to include unobserved vocabulary
- For bigrams:

- Original
$$P(w_{n}|w_{n-1}) = \frac{c(w_{n}|w_{n-1})}{c(w_{n-1})}$$
- New
$$P(w_{n}|w_{n-1}) = \frac{c(w_{n}|w_{n-1})}{c(w_{n-1})+1}$$

- But this change counts drastically:
 - Too much weight given to unseen ngrams
 - In practice, unsmoothed bigrams often work better!
 - Can we smooth more usefully?

Good-Turing Discounting

• Re-estimate amount of probability mass for zero (or low count) ngrams by looking at ngrams with higher counts

- Estimate
$$c^* = (c+1)\frac{N_{c+1}}{N_c}$$

- E.g. N₀'s adjusted count is a function of the count of ngrams that occur once, N₁
- Assumes:
 - Word bigrams each follow a binomial distribution
 - We know number of unseen bigrams (VxV-seen)

- Add-one smoothing (easy, but inaccurate)
 - Add 1 to every word count (Note: this is type)
 - Increment normalization factor by Vocabulary size: N (tokens) + V
 (types)
- Good-Turing
 - Re-estimate amount of probability mass for zero (or low count)
 ngrams by looking at ngrams with higher counts

Summary

- N-gram probabilities can be used to *estimate* the likelihood
 - Of a word occurring in a context (N-1)
 - Of a sentence occurring at all
- Entropy and perplexity can be used to evaluate the information content of a language and the goodness of fit of a LM or grammar
- Smoothing techniques and backoff models deal with problems of unseen words in corpus