



heuristic value

'0'	7
'1'	6
'2'	2
'3'	1
'4'	0

↑  
Nodes

↑  
Values

→ Graph used in all the cases

For DFS path → 0 1 2 3 4

For BFS path → 0 1 2 3 4

For astar path → ['0', '1', '2', '3', '4']