

Program No:	17
Roll No:	1525
Title:	Build a Calculator using Hooks
Objectives:	Making a calculator

## SOURCE CODE:

### App.js

```
import React from
'react';
import logo from './logo.svg';
import './App.css';
import Greet from './components/Greet';
import Message from './components/Message';
import Counter from './components/Counter';
import { Form } from './components/Form';
import Calculator from './components/Calculator';
function App() {
  return (
    <div className="App">
      { /* <Message/> */ }
      { /* <Counter/> */ }
      <Calculator/>
    </div>
  );
}

export default App;
```

### App.css

```
.App {
  align-items: center;
  text-align: center;
```

```
background-color: greenyellow;
|
color: brown;
}
```

```
.App-logo {
height: 40vmin;
pointer-events: none;
}
```

```
@media (prefers-reduced-motion: no-preference) {
.App-logo {
animation: App-logo-spin infinite 20s linear;
}
}
```

```
.App-header {
background-color: #282c34;
min-height: 100vh;
display: flex;
flex-direction: column;
align-items: center;
justify-content: center;
font-size: calc(10px + 2vmin);
color: white;
}
```

```
.App-link {
color: #61dafb;
}
```

```
@keyframes App-logo-spin {
from {
transform: rotate(0deg);
}
to {
transform: rotate(360deg);
}
}
```

## Calculator.js

```
import React, { useState } from
'react';

function Calculator() {
  const [val, setVal] = useState("");

  return (
    <div className='container'>
      <div className='row'>
        <div className='col-12'>
          <h1 className='display-5 fw-bolder text-primary'>Simple Calculator</h1>
        </div>
      </div>
      <div>
        <input type='text' value={val} readOnly />
      </div>
      <div>
        <button className='button' value="1" onClick={(e) => setVal(val +
e.target.value)}>1</button>
        <button className='button' value="2" onClick={(e) => setVal(val +
e.target.value)}>2</button>
        <button className='button' value="3" onClick={(e) => setVal(val +
e.target.value)}>3</button>
        <button className='button' value="+" onClick={(e) => setVal(val +
e.target.value)}>+</button>
      </div>
      <div>
        <button className='button' value="4" onClick={(e) => setVal(val +
e.target.value)}>4</button>
        <button className='button' value="5" onClick={(e) => setVal(val +
e.target.value)}>5</button>
        <button className='button' value="6" onClick={(e) => setVal(val +
e.target.value)}>6</button>
        <button className='button' value="-" onClick={(e) => setVal(val +
e.target.value)}>-</button>
      </div>
      <div>
        <button className='button' value="7" onClick={(e) => setVal(val +
e.target.value)}>7</button>
        <button className='button' value="8" onClick={(e) => setVal(val +
e.target.value)}>8</button>
        <button className='button' value="9" onClick={(e) => setVal(val +
e.target.value)}>9</button>
```

```

        <button className='button' value="*" onClick={e => setVal(val +
e.target.value)}>*</button>
    </div>
    <div>
        <button className='button' onClick={() => setVal("")}>C</button>
        <button className='button' value="0" onClick={e => setVal(val +
e.target.value)}>0</button>
        <button className='button' onClick={() => {
            try {
                const result = new Function('return ' + val)();
                setVal(result.toString());
            } catch (error) {
                setVal("Error");
            }
        }}>=</button>
        <button className='button' value="/" onClick={e => setVal(val +
e.target.value)}>/</button>
    </div>
</div>
);
}

export default Calculator;

```

## OUTPUT:

