# Indian Institute of Technology Tirupati CS3210 Computer Networks Laboratory Lab #1 Report

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#### **Motivation:**

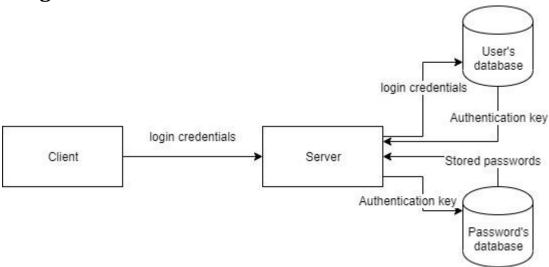
The majority of people use very weak passwords and reuse them on different websites. If you use the same login information everywhere, a leak at one website could give people access to all your accounts. For this purpose, a password manager is commonly used. Password managers store your login information for all the websites you use. We are going to implement a Password Manager using socket programming from scratch. The user will be able to view and save all his passwords from a remote machine.

### Salient features:

The main goal of the application is to create a network password manager which can store the passwords of many clients and serve their requests at once. This is achieved by creating master accounts for all the users through which they can log in and get access to their passwords.

- \* A multi-user password management facility using multi-threading.
- \* Two-factor authentication for all users.
- \* A database system in the backend to facilitate the storage.
- \* A friendly interface to make things simpler.

# **Design:**



This application can handle multiple clients at once. This is achieved by having the main thread whose work is to create a thread each time a new client is connected. These threads send and receive the data between server and client to which they are attached. They also make database queries.

There are two databases in use, of which one stores all the credentials of the master accounts of the users along with a unique authentication key, and other stores the passwords and other required details.

When a user creates an account, his/her credentials are stored in the user's database and a unique authentication key is generated.

This authentication key cannot be seen by the users and hence the passwords cannot be directly accessed by them.

The passwords are stored along with the account name(linked to this password) and the authentication key of the user so that they can be retrieved uniquely and quickly.

## Implementation:

- 1. server.py Contains code required to set up a server and serve the queries.
- 2. table.py Creates the database passwords.db and users.db.
- 3. client.py Contains the code for user interface and making server requests.
- 4. password.py API for storing, retrieving, deleting the user passwords.
- 5. *user.py* API for storing the credentials of master accounts.

# **Technologies used:**

- 1. Python as the programming language
- 2. SQLite for databases

### **Demonstration:**

```
C:\Users\karthik chandra\Downloads\PDF\Computer Networks Lab\Password_Manager_Python-master>python server.py
Connection Established to Password database
Password Table already Exists
Connection Established to user database.
User Table already exists
Running the server on: LAPTOP-D4K9K488 and port: 9999
New connection was made from IP: 192.168.56.1, and port: 61198
Connection Established to user database.
Connection Established to Password database
```

Fig-1: Server running and accepting the connections.

Fig-2: Client-side interface for logging into the master account, registering etc.

```
Select the action to be done: Log In

Enter your e-mail address: kc

Enter your password: **

Select the query: (Use arrow keys)

Madd a new account
Display all accounts
Logout
```

Fig-3: Logging into master account, interface for storing the passwords.

```
Select the query: Add a n
Enter the Account name:
  Enter the password:
  Enter the domain/website name:
New account Successfully stored!
  Select the query: Add a new account
Enter the Account name: Amazon Prim
  Enter the password:
  Enter the domain/website name:
New account Successfully stored!
  Select the query: Add a new
  Enter the Account name: Facebook
  Enter the password:
  Enter the domain/website name: www.facebook.com
New account Successfully stored!
  Select the query: Display all accounts
Select the account to view the password: google
Password for 'google': 123
  Select the query: (Use arrow keys)
   Display all accounts
```

Fig-4: Storing and retrieving the passwords after logging into a master account.