

# **File Handling**

# File Handling ?

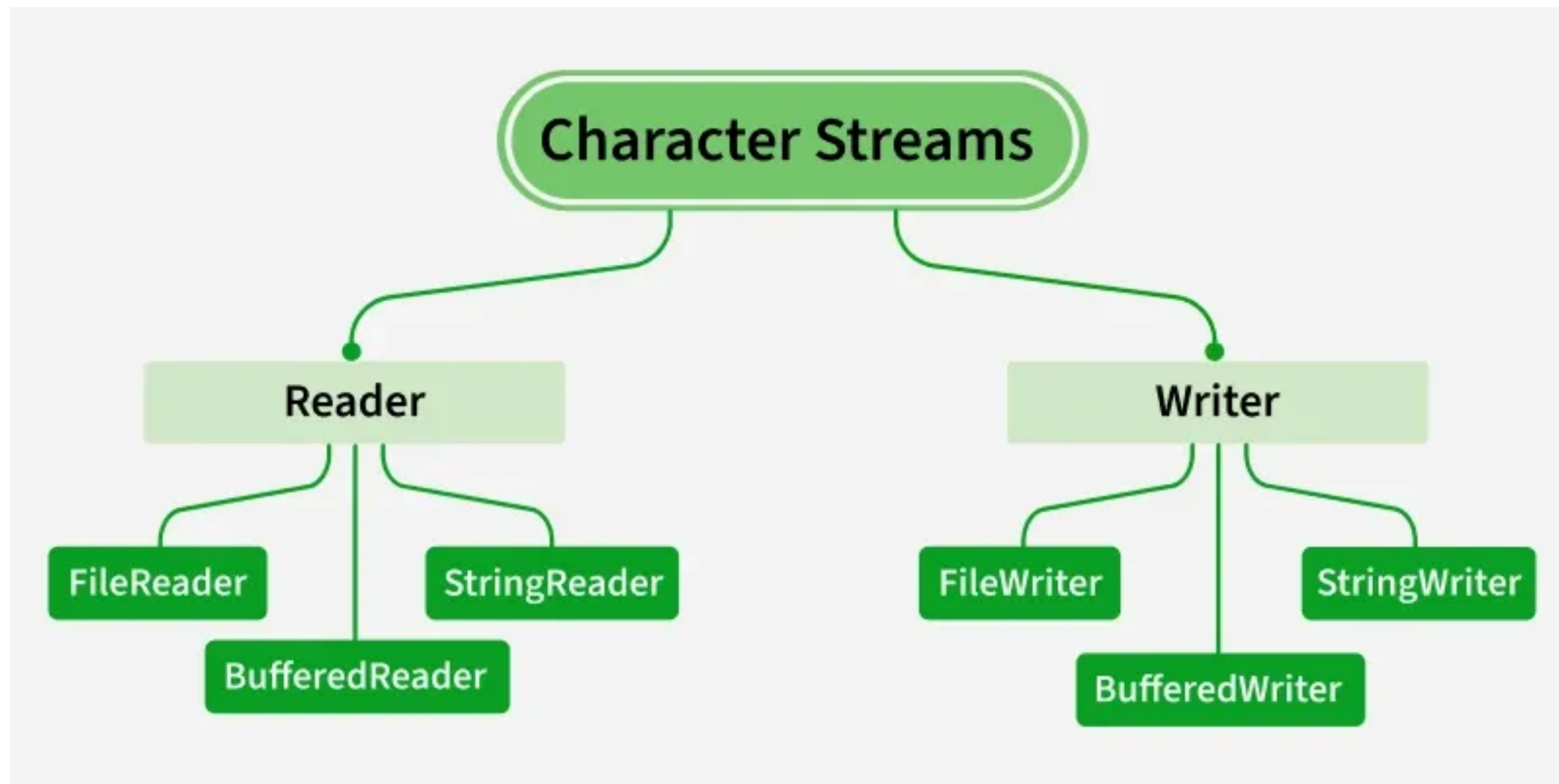
**It allows programs to store data permanently in files instead of keeping it only in memory.**

# I/O Stream

- In Java, I/O streams are the fundamental mechanism for handling input and output operations.
- Java I/O streams are categorized into two main types based on the type of data they handle
  1. Character Streams - text file, csv file, json file etc
  2. Byte Streams - image, movie etc

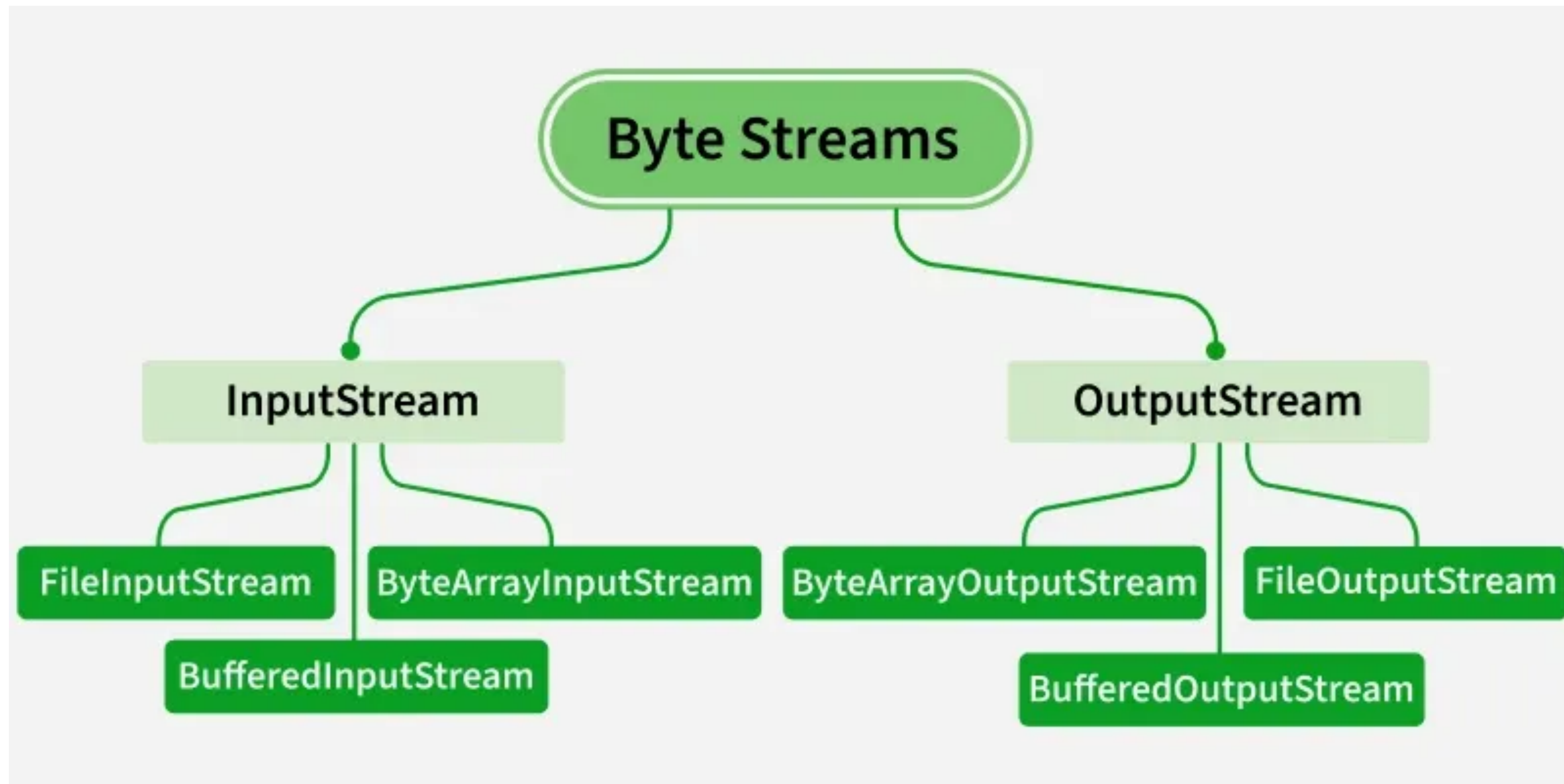
# Character Stream

Character Streams are used to handle text data.



# Byte Stream

Byte Streams are used to handle raw binary data such as images, audio files, videos or any non-text file



# **Text Type of Data Handling In Java**

**Text File**

# Create a File

Create a File object with the specified path

```
File file = new File("example.csv");
```

Check if the file does not exist, then create the file

```
file.createNewFile()
```



# Write in File

Open FileWriter for writing

```
FileWriter writer = new FileWriter("example.csv", false);
```

Write content to the file

```
writer.write("Hello, this is an example");
```

Close the writer object

```
writer.close();
```

# Read a File

Open a file for reading using FileReader

```
FileReader fileReader = new FileReader("example.txt");
```

Wrap FileReader in BufferedReader for efficient reading

```
BufferedReader bufferedReader = new BufferedReader(fileReader);
```

Read and print each line

```
run while loop on bufferedReader.readLine()
```

Close resources

```
bufferedReader.close();
```

**CSV File**

**JSON file**

# **Byte Type of Data Handling in Java**

# Assignment

Logging User Activity to a File

## Sample Log File Output

code

```
2026-01-15T14:25 | User: admin | Action: LOGIN  
2026-01-15T14:30 | User: admin | Action: LOGOUT
```