EDUCATION

International Institute of Information Technology, Hyderabad (IIIT-H)

Aug 2016 - Present

Bachelor of Technology (Honors) in Computer Science & Engineering, CGPA: 7.92, Major: 8.35

Hyderabad, India

- Research List in recognition of research contribution (2018-19)
- Dean's Merit List top 20% of class (2018-19)

EXPERIENCE

Siemens May 2019 - Jul 2019

Research Intern, Perception Lab

Bangalore, India

- Worked on the Intelligent Traffic Management project to detect and classify vehicles on Indian roads using CenterNet with a DLA34 backbone
- Made 2 submissions to the Vision Meets Drone challenge at ICCV 2019 finished 5th in object detection in videos challenge, and 7th in object detection in images challenge using CenterNet with Hourglass104 backbbone

Precog Aug 2018 - Present

Undergraduate Researcher, IIIT Delhi

New Delhi, India

- Working with Prof Ponnurangam Kumaraguru ("PK") on the project "Driving the last mile"
- Collected 6.4 million Snaps from 173 cities around the world
- First work to extend Lyng's edgework theory to social media

Centre for Visual Information Technology

May 2018 - Present

Hyderabad, India

Undergraduate Researcher, IIIT Hyderabad

- Working under Prof C.V. Jawahar
- Developed person detection and recognition module based on YOLOv3 for the Autonomous Robot project
- Developed a system that utilized multiple cues such as motion and sound to recognize events in a football match like goals, fouls, corners or substitutions for the Automated Football Analysis project

IIIT Hyderabad Aug 2018 - Present

 $Teaching\ Assistant$

Hyderabad, India

- For courses Structured Systems Analysis Design & Project, Privacy & Security in Online Social Media, Big Data & Policing, and Real Analysis
- Responsibilities fulfilled include teaching, mentoring, preparing assignments, and evaluating projects

Publications

- Lamba, H., et al. Driving the Last Mile: Characterizing and Understanding Distracted Driving Posts on Social Networks. Proceedings of the 14th International AAAI Conference on Web and Social Media. 2020.
- Zhu, Pengfei, et al. "VisDrone-DET2019: The Vision Meets Drone Object Detection in Image Challenge Results." Proceedings of the IEEE International Conference on Computer Vision Workshops. 2019.
- Zhu, Pengfei, et al. "VisDrone-VID2019: The Vision Meets Drone Object Detection in Video Challenge Results." Proceedings of the IEEE International Conference on Computer Vision Workshops. 2019.

SKILLS

Machine Learning: PyTorch • ONNX • TensorRT • OpenVINO

Web Dev: React • Angular 4 • Flask • Gin

Design: Photoshop • Illustrator

Other: $C \bullet C++ \bullet Python \bullet Go \bullet Matlab$

Selected Coursework

Artificial Intelligence: Statistical Methods in AI • Artificial Intelligence

Computer Vision: Computer Graphics • Digital Image Processing • Computer Vision Social Computing: Privacy & Security in Online Social Media • Big Data & Policing

Systems: Operating Systems • Computer System Organization • Advanced Computer Networks

OTHER EXPERIENCE

Commercial Bank of Qatar

June 2017 - Jul 2017

Software Development Engineering Intern

Doha, Qatar

• Designed and developed new pages of the bank's mobile application

TRI3D Aug 2017 - Nov 2017

 $Software\ Development\ Engineering\ Intern$

Hyderabad, India

• Developed a "saree scanner" app to scan and auto adjust pictures of a saree

OTHER PROJECTS

Hate Speech Analysis

- Detected and analyzed hate speech on alt-right website Gab during the Pittsburgh synagogue shooting
- Built a model using logistic regression using L2 regularization

Bird-v-Drone

- Built a binary classifier to distinguish between birds and drones using Bag of Visual Words
- Classifier built using k-Nearest Neighbours with SIFT features

Bash

• Implemented a clone of the Bash terminal in C

Ultimate Tic-Tac-Toe Bot

• Developed the heuristic of a bot that plays Ultimate Tic-Tac-Toe on a 4x4x4x4 grid

Pacman Killer

• Developed a 2D replica of the Pacman Killer game in C++ using OpenGL

Legend of Zelda

• Developed a 3D replica of the Legend of Zelda game in C++ using OpenGL

Tunnel Rush

• Developed a 3D replica of the Tunnel Rush game in Javascript using WebGL

Miscellaneous

Students' Parliament: Elected to the Parliament thrice from 2016-2018

Clubs Council: Secretary in 2018, Undersecretary in 2017

CMAC: Student liaison to the Campus Management & Advisory Council from 2016-2018

TEDx Hyderabad: Volunteer in 2016

IIIT-H MUN: Member of Organizing Committee in 2016-17

CCC: Volunteer for the Campus Canine-management Council from 2016-2018