

```
// create a new interface
public interface SerStrategy {'
    void processInput(SerializableObject sObject);
}

// create a new class to implement the XMLSerialization Strategy
public class XMLSerialization implements SerStrategy {

    void processInput(SerializableObject sObject) {

        // all the code to create the output file with XML snippets for
        // an object

    }
}

// apply the strategy in the handler
public class StoreRestoreHandler implements InvocationHandler
{
    ...
    public Object invoke(Object proxy, Method m, Object[] args) throws Throwable
    {
        // if the method is write
        // if the wireFormat is XML
        // call serializeData(args[0], new XMLSerializationStrategy());

        // if statements to check if it is the read method so that
        // deserialization can be done ... }

    public void serializeData(SerializableObject sObject, SerStrategy sStrategy) {
        sStrategy.processInput(sObject);
    }
}
```