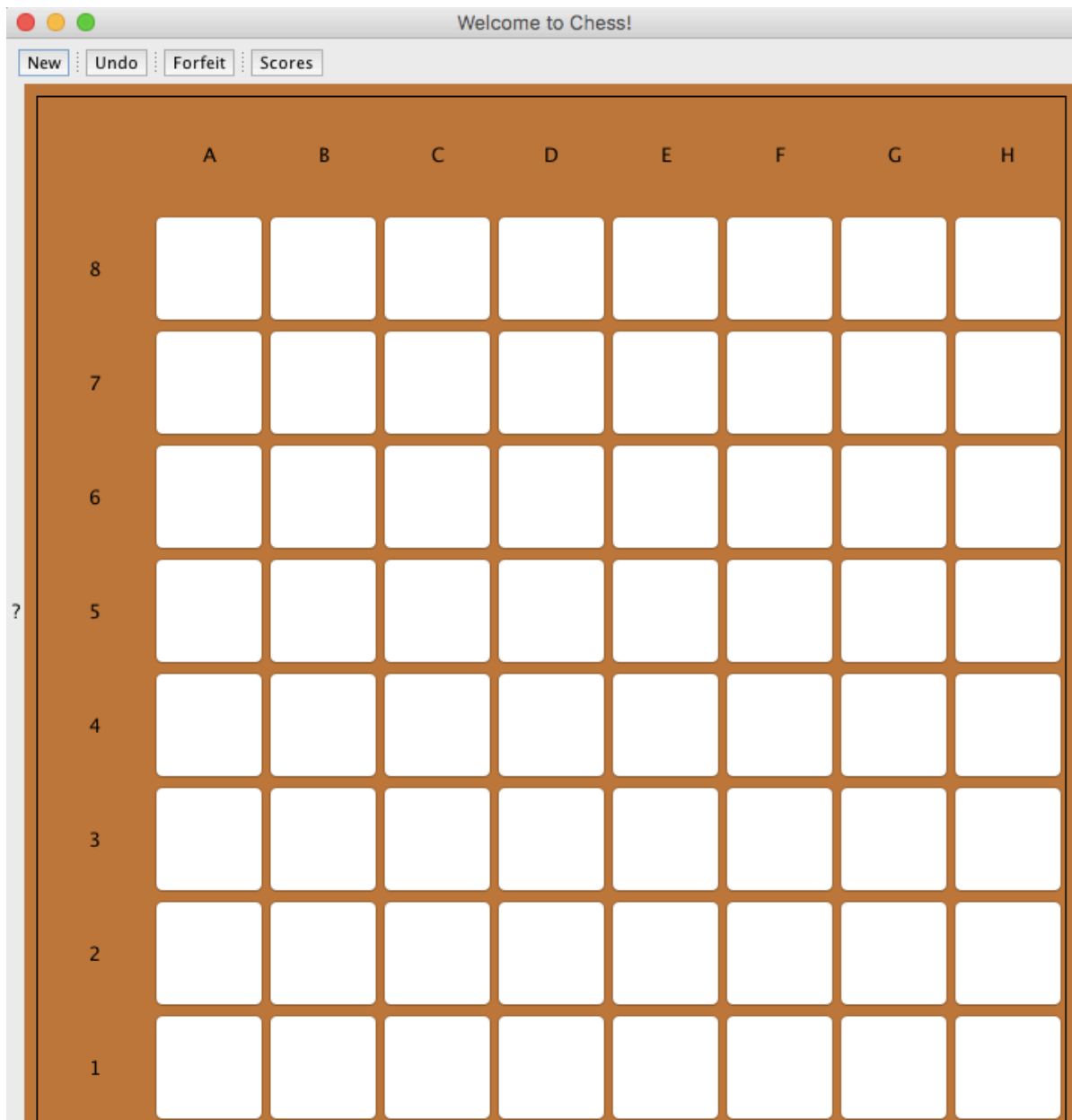
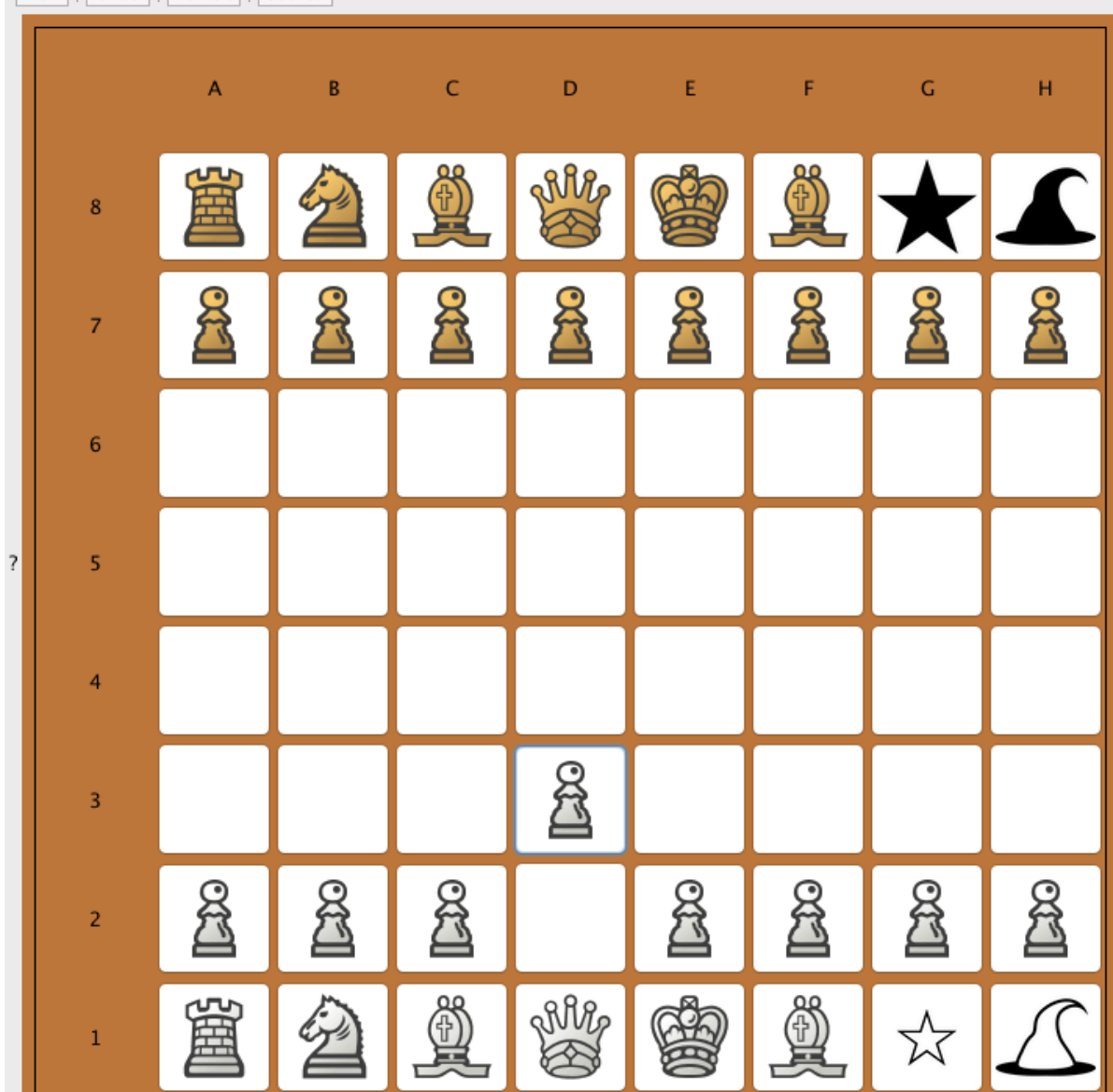


1. Test all button functionalities
2. Test check, checkmate and stalemate
3. Test for unexpected user input
4. Play a whole game between two players
5. Test scorekeeping. Does it keep track correctly?



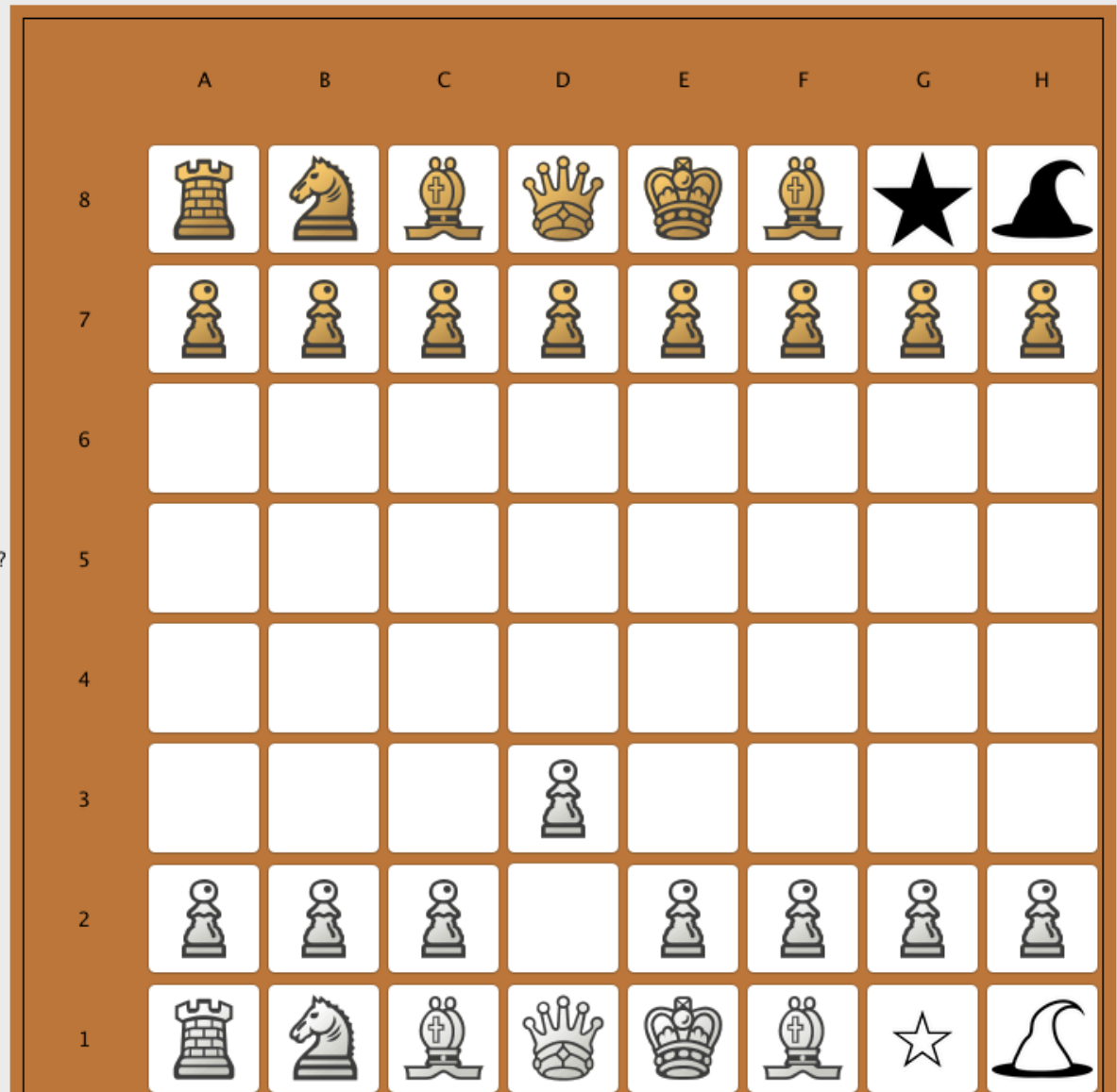


[New](#) [Undo](#) [Forfeit](#) [Scores](#)



White wins!

New Undo Forfeit Scores



White wins!

New Undo Forfeit Scores

