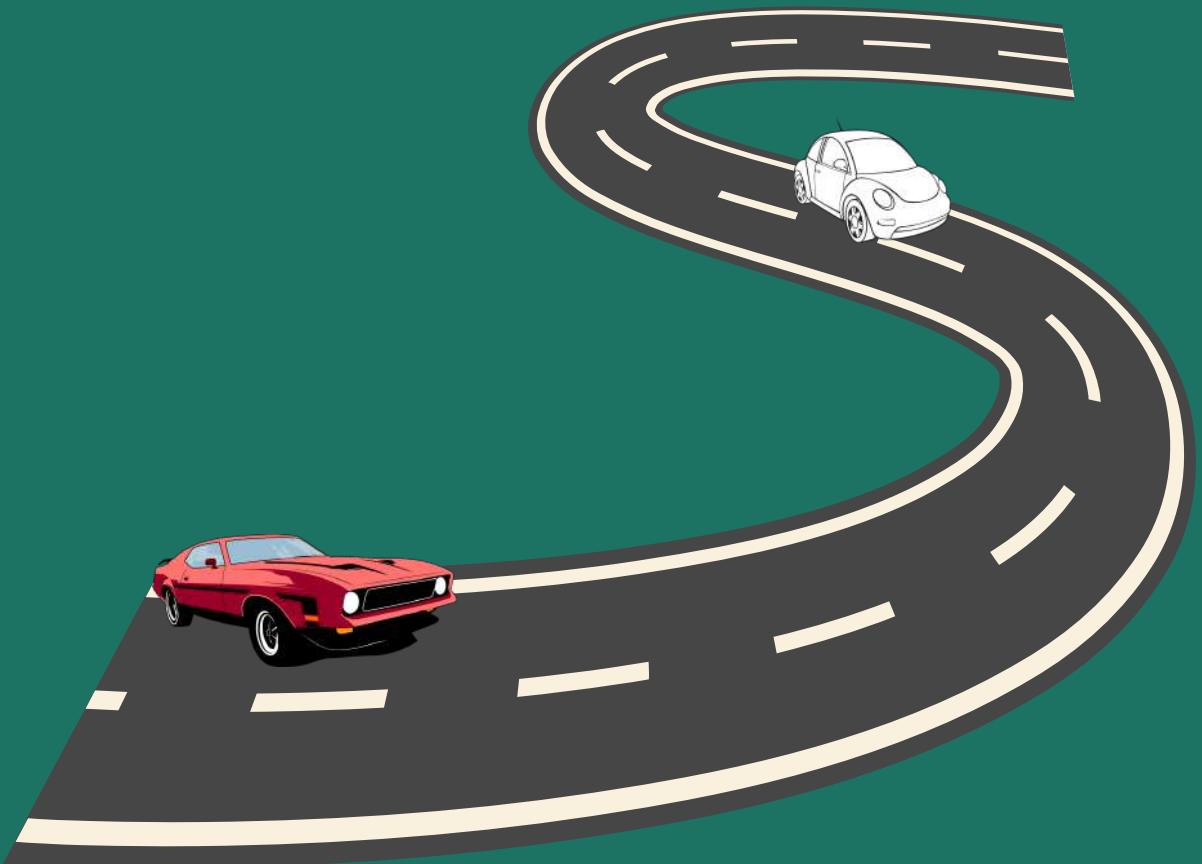


# Road Semantic Segmentation

Group 1

Computer Vision for Vehicle

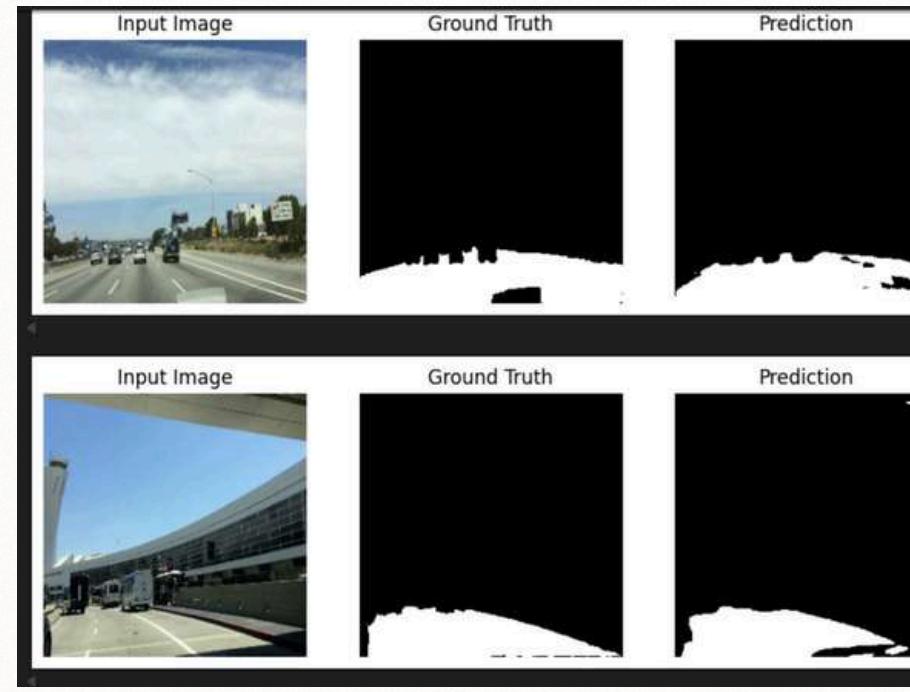


# TEAM

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# INTRODUCTION



Using semantic segmentation for road segmentation with the use of U-Net model to accurately do pixel-level prediction for each image. Additionally using IoU (Intersection of Union) evaluation with a value  $>0.5$  overlap between predicted and ground truth segmentation masks.

# OBJECTIVE

Our project aims to detect roads using semantic segmentation on a live camera input.

The model should be capable of detecting roads on varying lighting environments, as we plan to identify drivable roads under daytime and nighttime.

# OBJECTIVE

We start by building a U-Net deep learning model to detect road areas over hundreds of images, and use multiple datasets from different sources as input where each of them have matching masks (grayscale img).

## BDD100K



**Dashcam**



# DATASET

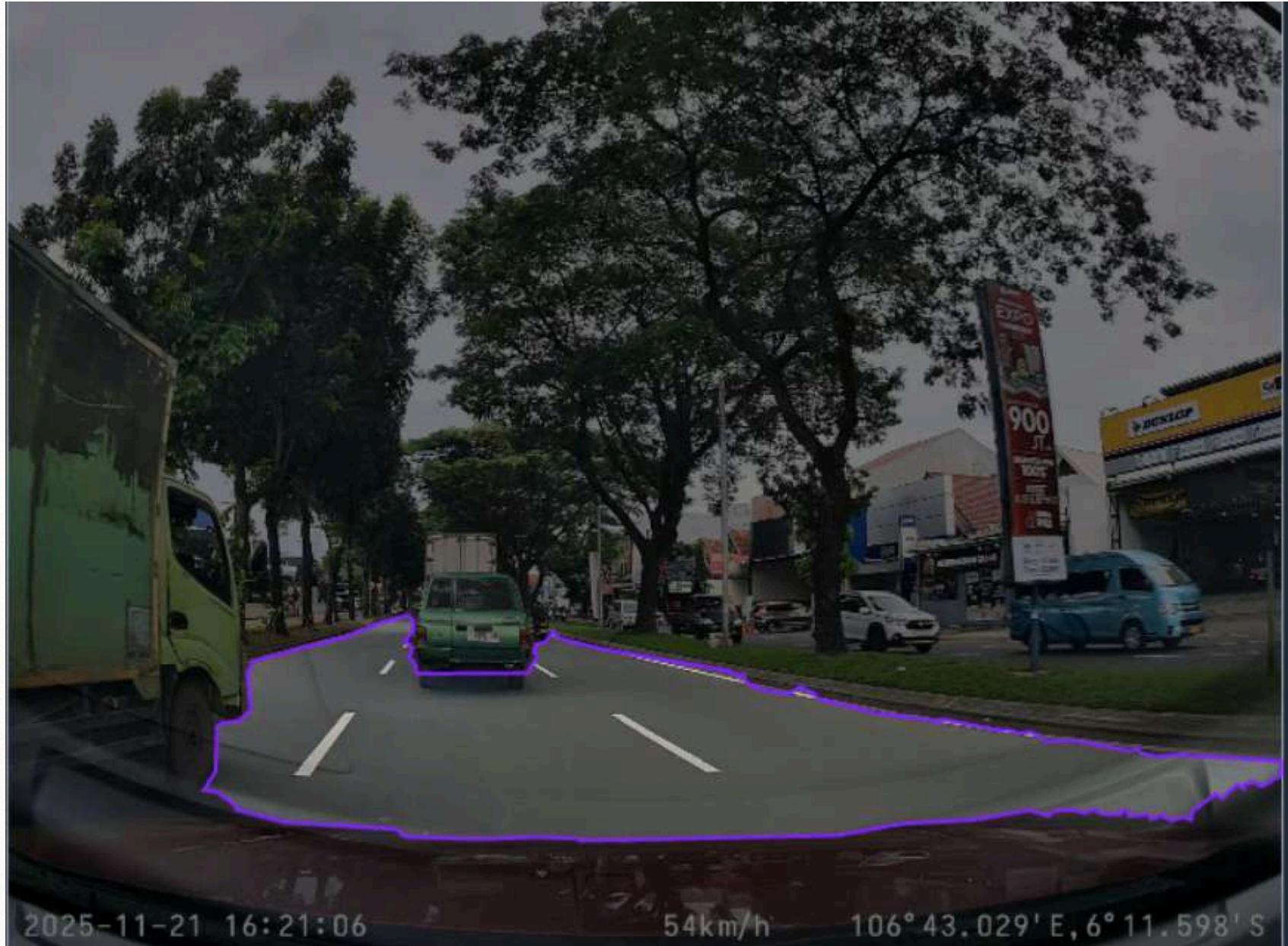
## ► **BDD100K**

A road segmentation dataset sourced from Berkley DeepDrive.

## ► **Dashcam**

A dataset consisting of our dashcam footage strolling around Alam Sutera.

# IMPLEMENTATION PLAN



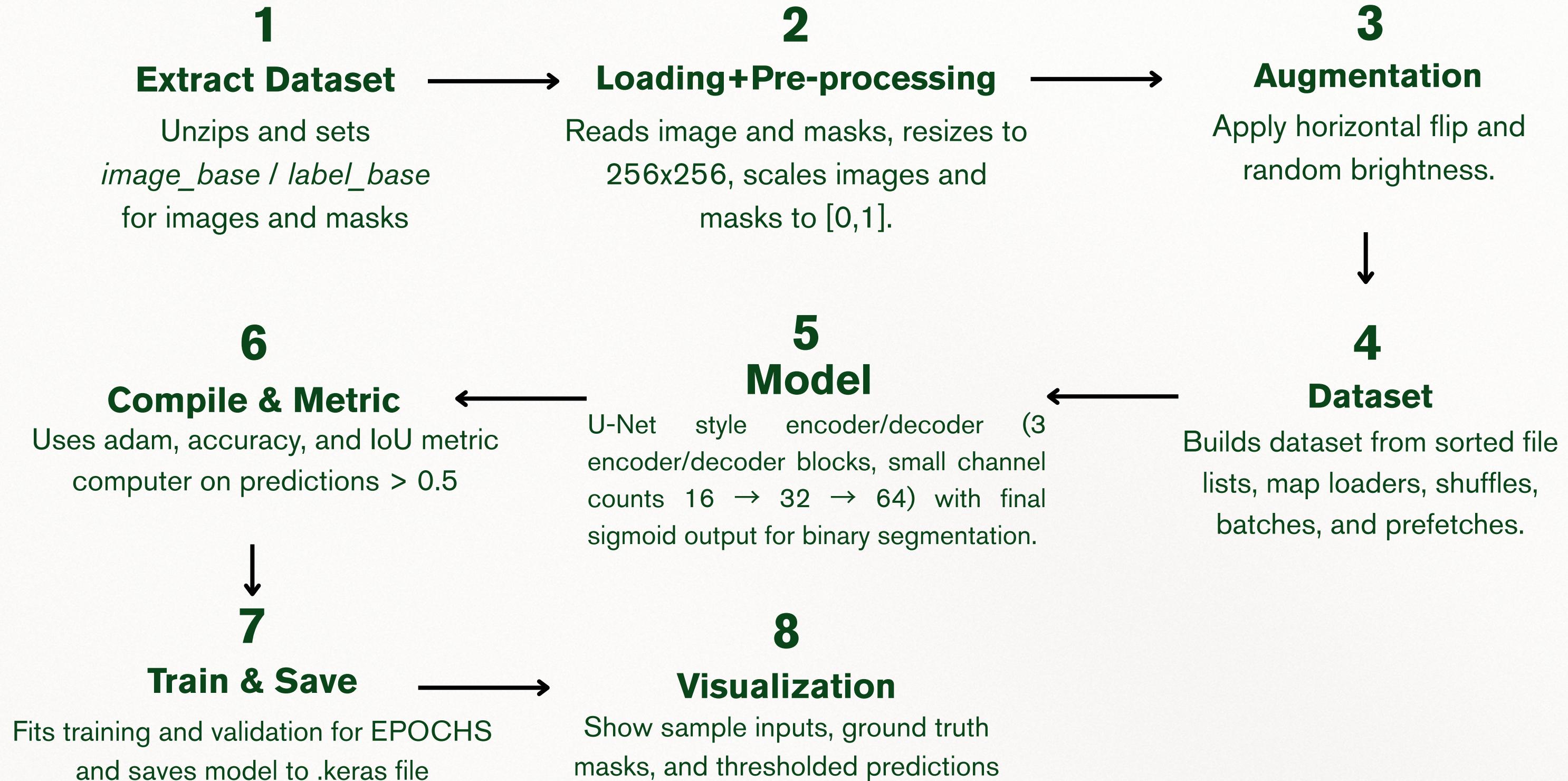
Manually matching masks in Roboflow for each and every dataset image

# MASKING



Masks for Supervised Deep Learning

# DESIGN PIPELINE



**1**

## **Feature Extraction**

To learn feature maps:  
Vertical/Horizontal edges,  
Texture patterns, Road  
curvatures, etc.



**2**

## **ReLu Activation**

Makes features non-linear to detect  
road boundaries and lane lines



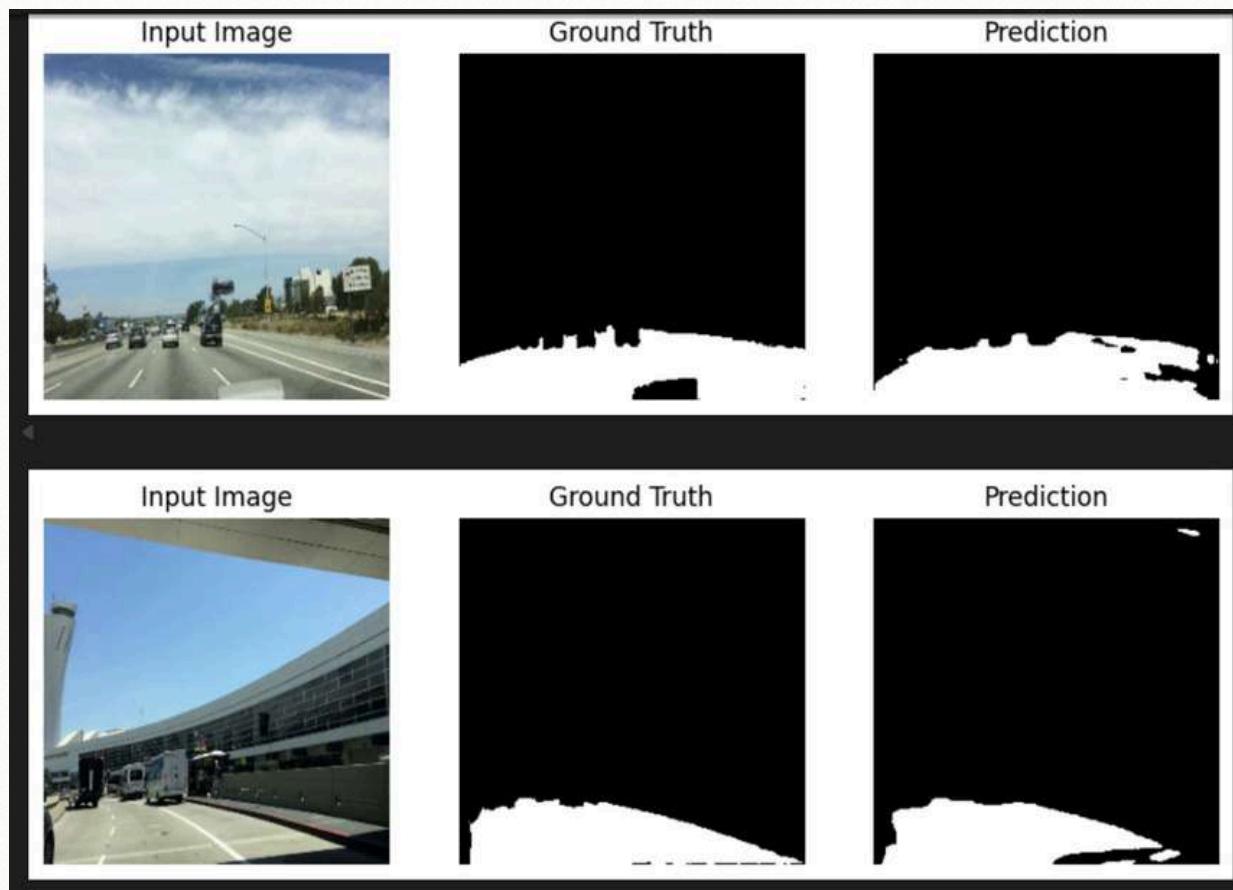
**3**

## **MaxPooling**

Reduces spatial size where it  
keeps important features,  
while removing unnecessary  
details.

# PRELIMINARY DESIGNS

## V1 (ORIGINAL)



**BDD100K100IMG** Dataset

- Accuracy = 94.86%
- IoU Metric = 67.92%
- Val Accuracy = 95.17%



**BDD100K+Dashcam 700IMG** Dataset

- Accuracy = 96.82%
- IoU Metric = 73.96%
- Val Accuracy = 94.09%

Helper Functions:

- IMG SIZE = (256, 256)
- Batch size = 8
- Epoch = 60

Image preprocessing

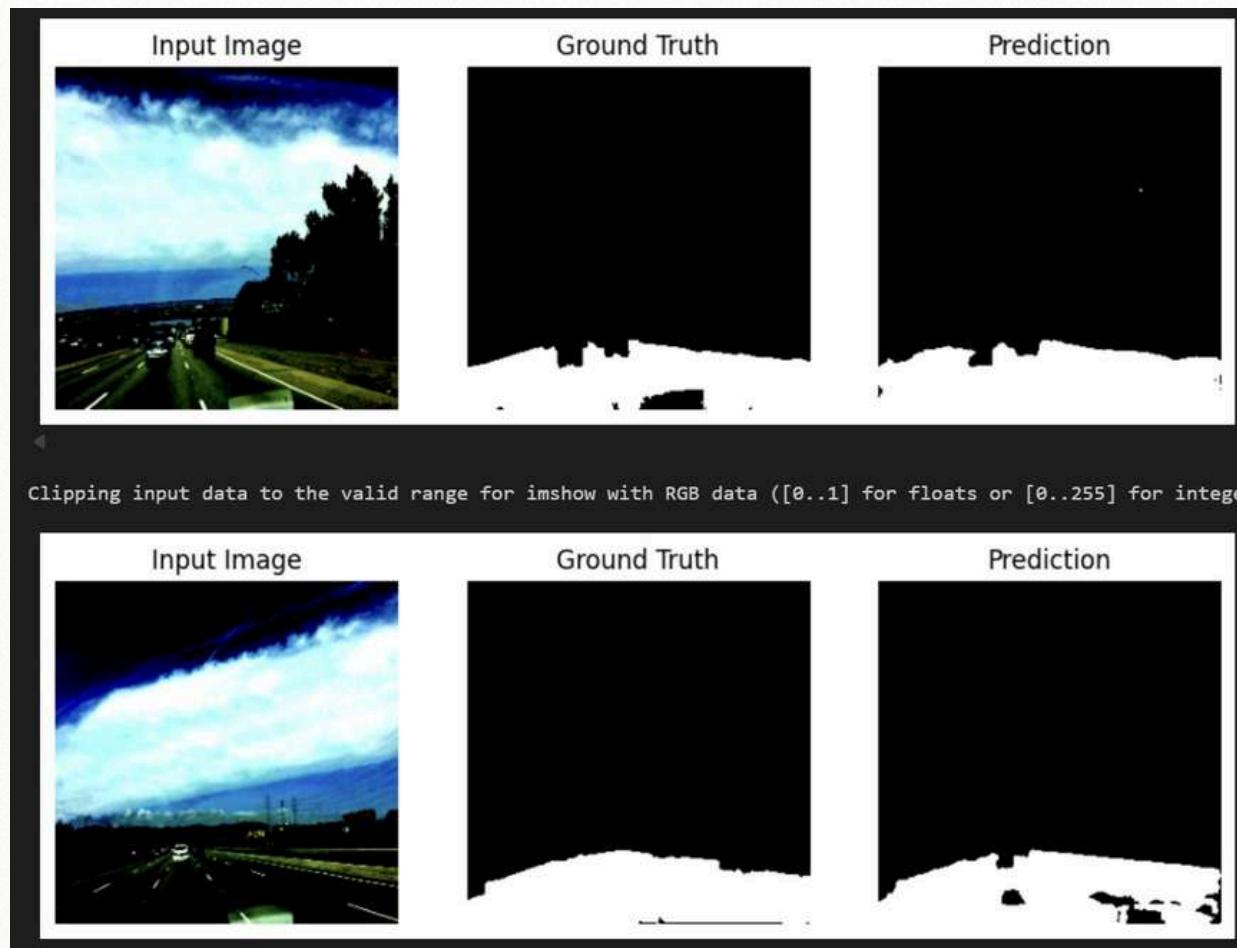
- Normalizes pixel values to [0, 1] divided by 255 for strong effects on brightness augmentations

Mask preprocessing

- Divides by 255 → mask values are soft (0.0 → 0.1) to allow non-binary labels

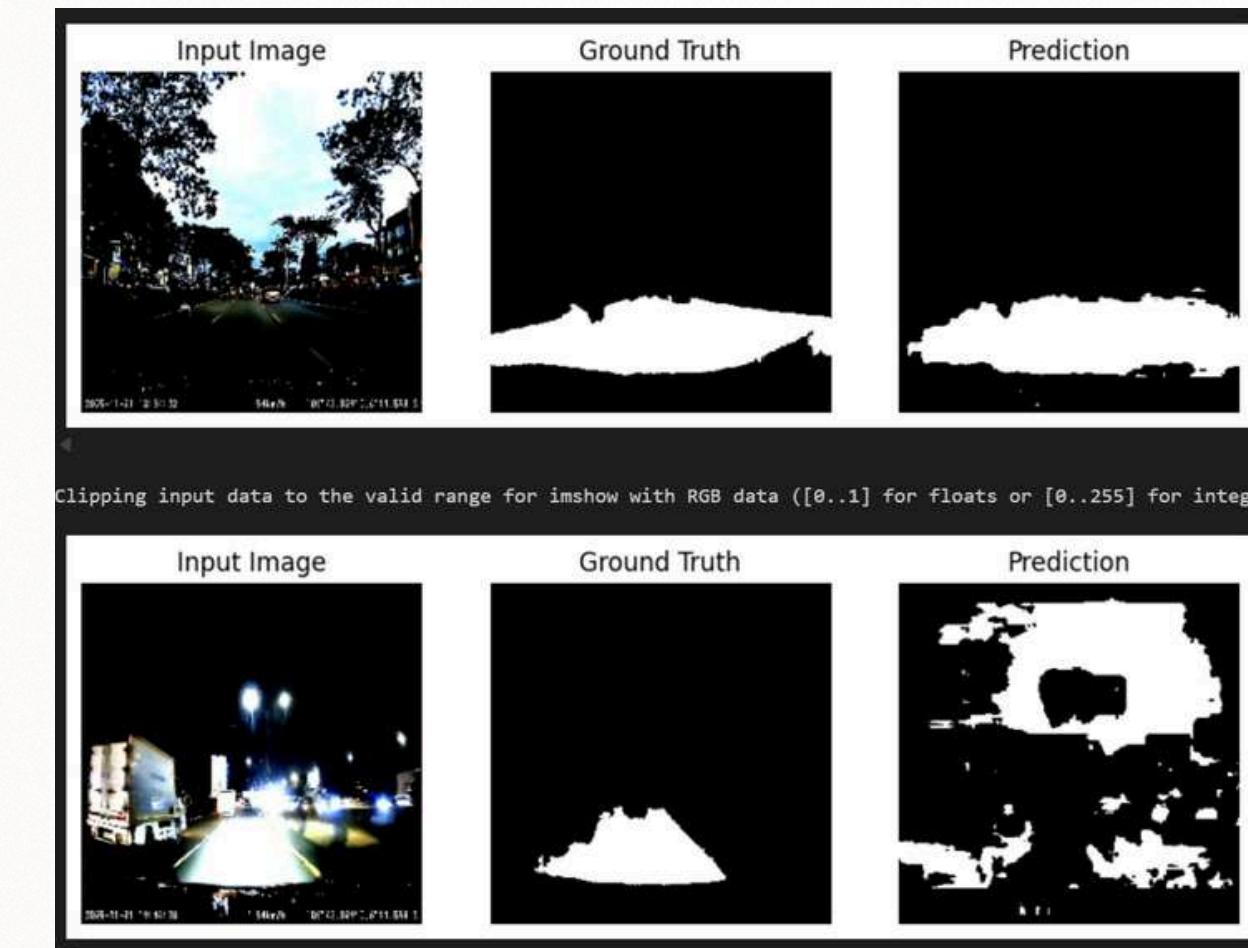
# PRELIMINARY DESIGNS

## V2 (NEW PARAMETERS & PREPROCESSING)



**BDD100K100IMG Dataset**

- Accuracy = 95.09%
- IoU Metric = 68.53%
- Val Accuracy = 93.38%



**BDD100K+Dashcam 700IMG Dataset**

- Accuracy = 97.34%
- IoU Metric = 78.49%
- Val Accuracy = 83.67%

Helper Functions:

- IMG SIZE = (256, 256)
- Batch size = 16
- Epoch = 50

Image preprocessing

- Normalizes pixel values, then applies *per\_image\_standardization* to remove global brightness and contrast between imgs.

(Focuses on shape/textures of the road, reduces influence of lighting changes)

Mask preprocessing

- Normalizes pixel values and then rounds them up to enforce strict binary masks (0 or 1)

# PRELIMINARY DESIGNS

## SUMMARY

Aspect	Training Model 1 (Original)	Training Model 2 (New)
Image scaling	Divides pixel values by 255	Divides pixel values by 255 + Standardization
Image distribution	Original brightness preserved	Data centered at Zero with consistent spread
Brightness augmentation impact	Strong	Weak
Mask values	Soft non-binary labels	Strict binary labels
Label noise control	Lower	Higher
...		

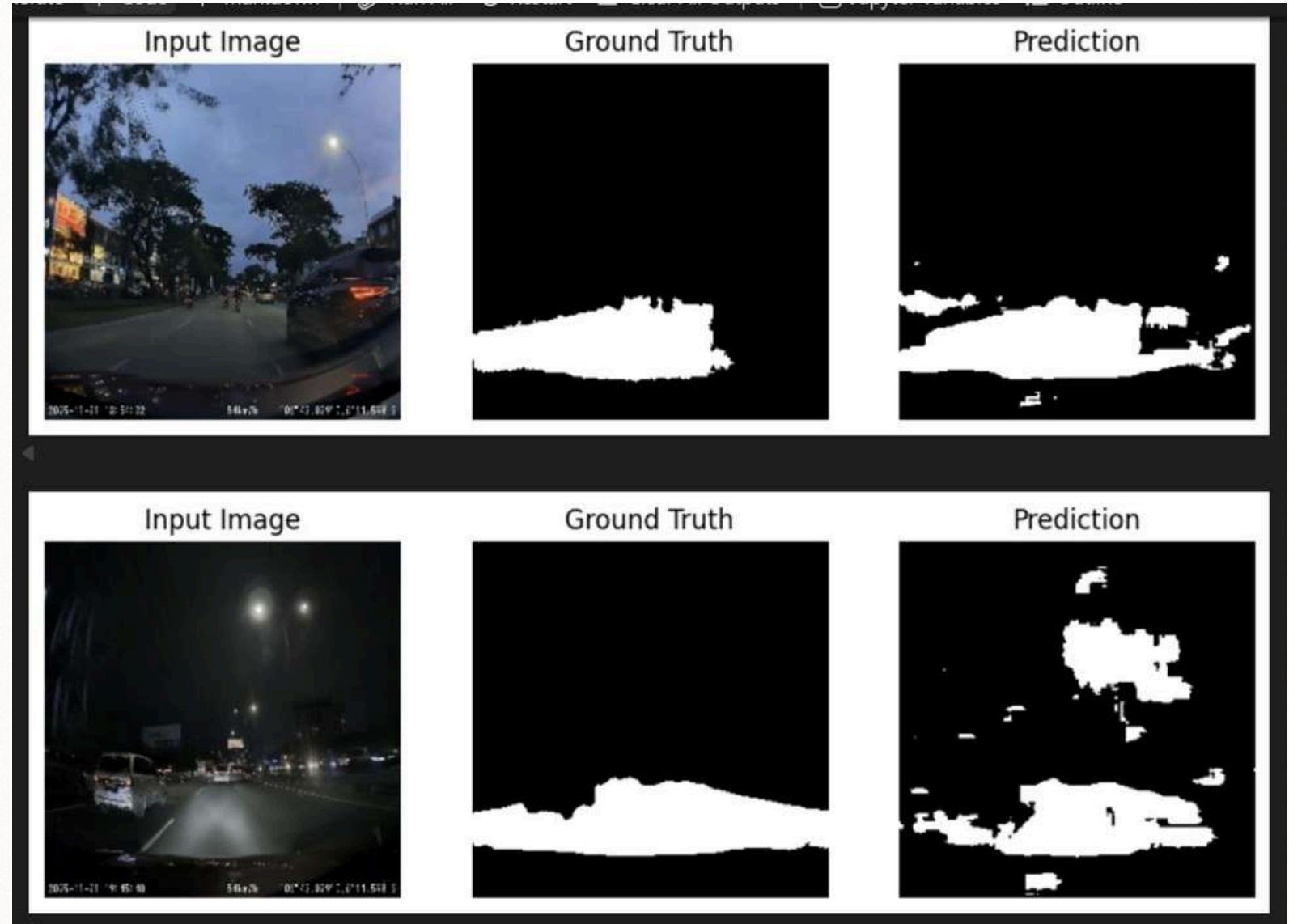
**Training Model 1 (V1):**  
 Keeps data closer to the original images and masks

**Training Model 2 (V2):**  
 Enforces stricter normalization and cleaner labels, but reduces lighting variation

# FINAL DESIGN

## Training Model 1 (V1)

We chose to use V1, because it keeps brightness augmentation fully effective that helps the model to learn real-world lighting variations.



## ***BDD100K+Dashcam 700IMG Dataset***

- Accuracy = **96.82%**
- IoU Metric = **73.96%**
- Val Accuracy = **94.09%**

# FINAL DESIGN

## Results

Day time



Night time



::::: The system is reasonably usable for a moderate-level road area estimation for drivable area detections and lane-region approximation.

# TESTING MODEL PIPELINE

**1**

## Load Model & Setup

Define segmentation metrics (IoU) to load the trained model correctly

**2**

## Capture Camera Frames

Continuously captures video frames in real time for processing

**3**

## ROI (Region of Interest)

Focuses the model on the road area to reduce unnecessary computations.

**5**

## Visualization

Segmentation mask is resized back to original frame size. The detected road area is overlaid in green occupancy grid on the original frame, displayed in real-time.

**4**

## Preprocessing

ROI resized to 256x256 (match model's input)

Pixel values are normalized to [0, 1]

...  
...  
...  
...  
...  
...

# CONCLUSION

The project demonstrates a working semantic road segmentation system that operates in real time using camera input. The results confirms that the trained U-Net based model is capable of identifying drivable roads under both daytime and nighttime conditions, which aligns with the original objective of acheiving road perception in varying lighting environments.

## FUTURE IMPROVEMENTS

This project leaves significant room for further improvement. Common approaches to enhancing the semantic road segmentation model include increasing the size and diversity of the dataset, optimizing model parameters, and experimenting with pre-trained models such as YOLOv8 or YOLOv11 as references. However, they are a matter of experimentations of trial and error. Due to time constraints, the current implementation represents the best result achievable within the scope of this project.  
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# THANKYOU