# Deep Dhillon

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#### SKILLS

#### **LANGUAGES**

Go, C/C++, Java Python, JavaScript, Dart Kotlin, SQL, MATLAB

#### **FRAMEWORKS**

Java EE, Android Qt5, UML, Flutter OpenGL, NodeJS Arduino SDK

#### **LIBRARIES**

React, Redux jQuery, Bootstrap

#### TOOLS/HARDWARE

Git, Maven, Gradle IntelliJ, Make, Ninja CMake, pypi, npm Bash, AVR, ARM

#### **PROTOCOLS**

I2C, CAN UART, SPI UDP, TCP

#### **FDUCATION**

# UNIVERSITY OF WATERLOO BMath

Honors Mathematics
Expected Major: Statistics
Expected Spring 2021

## INTERESTS

Big Data Embedded Systems Finance Machine Learning

#### EXPERIENCE

## **LoyaltyOne INC.** | Software Developer Intern

Sep 2018 - Present | Toronto, ON

 Working on Air Miles website to incorporate marketing needs as well as creating a chatbot to help with customer experience.

## Agfa Healthcare INC. | Software Developer Co-op

Sep 2017 - Dec 2017 | Waterloo, ON

- Designed and implemented tools to load data onto a medical dataset, a central server for all the medical images, and monitor its performance.
- Used Grafana and Influx DB to create a dashboard to show the performance logs, in real time, for the medical server.
- Developed an **anonymizer** for patient and medical data to protect **privacy**

#### **EXTRACURRICULARS**

### Software Lead | Waterloop

- Developed Wio, an IoT ecosystem to make embedded development easier and simpler. This tool is used for Waterloop embedded development.
- Developed a **lightweight, memory-efficient C++ STL library** for use on microcontrollers, uses custom memory management
- Developed a controls system for Goose 2 Hyperloop Pod capable of going at high speeds with the autonomous capability and high safety standards.

## **Technical Director** | Waterloop

- Lead a growing team of over 70 students in designing an all-new SpaceX
   Hyperloop Competition 2018 pod. Invited by SpaceX to submit a detailed
   design package, placing top 47 out of hundreds of teams worldwide.
- Coordinated the establishment of daily meetings across all subteams, outreach programs, and partnerships with businesses and universities

## **PROJECTS**

# Wio | An Open Source IoT Development Environment

- Developed a command line tool in **Go** to make **embedded development** easier, simpler and flexible. Used by **Waterloop** for embedded development.
- Included a **package manager** to make code portable and shareable.

# Wlib | Standard C++ library for Embedded Development

- Developed a subset of STL library suitable for AVR and ARM chips with small memory footprint.
- Implemented STL containers, smart pointers, and math functions.
- Provided memory management system to handle memory fragmentation by using fixed sized memory blocks

## UWDart | A Client for the University of Waterloo's Open Data API

• Implemented all the major endpoints that give access to data related to University of Waterloo courses, exams and news.