

Recursion.

A function that calls itself,
until it doesn't.

assume we have a giftbox and coinbain inside lot of giftbox open... find
the price assume the price is the ball.

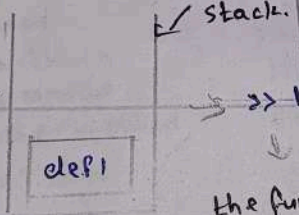
call stack.

Stack execution without recursive method.

```
def func1():  
    print(1)
```

func1()

when we
call the
function,
the function
put in our
stack



the function
Printed 1 and now
the function was end.

so, The function was removed
from our stack

```
def open_gift_box():
```

```
    if ball:
```

```
        return ball
```

```
    open_gift_box()
```

} base case

if doesn't have

base case cause
stack overflow.

```
def func3():
    print(3)
```

```
def func2():
    func3()
    print(2)
```

```
def func1():
    func2()
    print(1)
```

func1()

when call is added
in the stack without
ending this calls another
method. so the other method
added on top of that.

same as before
this function also
calls func3.

same as the
before step

>>>

and everything is
over and the
stack becomes
empty.

func3

→ now the func3 runs
>>3 (printed 3) now
the func3 ended so the
func3 removed from the stack
it becomes.

func2

func1

func2

func1

→ func2 inside
func3 already
completed and

it prints 2
>>2.

→ and the
func2 ends and
it removed from
our stack.

func1

Factorial.

(E.g) $4! \Leftrightarrow 4 * 3 * 2 * 1$

↓
4 Factorial

$3!$ base $1! = 1$

So here we can say

$$4! = 4 * 3!$$

$$3! = 3 * 2!$$

$$2! = 2 * 1!$$

$$1! = 1 \rightarrow \text{base case}$$

$$4!$$

$$4 * 3!$$

$$3 * 2!$$

$$2 * 1!$$

def factorial(n):

if n == 1:

return 1

return n * factorial(n-1)

factorial(4)

\Rightarrow return $4 * \text{factorial}(3)$

return $3 * \text{factorial}(2)$

return $2 * \text{factorial}(1)$

return 1

factorial(4)
return 4 * factorial(3)
return 3 * factorial(2)
return 2 * 1 = 2

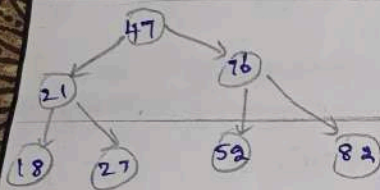
factorial(4)
⇒ return 4 * factorial(3) ⇒
return 3 * 2 ⇒ 6

factorial(4)
return 4 * 6
↓
factorial(4) = 24

Tree Traversal.

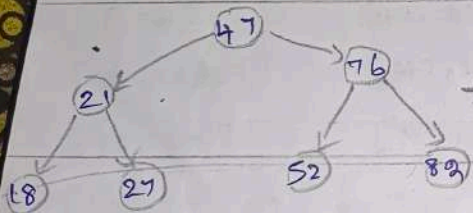
is that going to visit every node in our tree and then we're going to take the values and put them in a list and then return the list.

⊙ But the tree traversal is complicated than a something like linked list



start from top 47
→ and next row 21, 76
and next 18, 27 and
52, 82

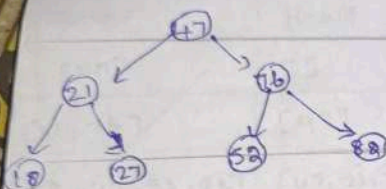
} This is called
Breadth First Search.



start from bottom left
→ 18 and come up and
come down like 21, 27.
and come up to top
47. go all way to
bottom left 52, and come up
and come down 76, 82

} Depth First Search

Breadth First Search.



queue
[]

result
[]

to store node, not only value entire with left and right.

to return. only storing value not entire node.

queue result

[47]

[]

[]

[47]

[21, 76]

[47]

[76]

[47, 21]

[76, 18, 27]

[47, 21]

[18, 27]

[47, 21, 76]

[18, 27, 52, 82]

[47, 21, 76]

[82]

[47, 21, 76, 18, 27, 52]

[27, 52, 82]

[47, 21, 76, 18]

[]

[47, 21, 76, 18, 27, 52, 82]

[52, 82]

[47, 21, 76, 18, 27]

after queue is empty we can return the result.

Binary Tree Traversal

queue	Result
[47]	[]
[21, 76]	[47]
[18, 27, 52, 82]	[47, 21, 76]
[27, 52, 82]	[47, 21, 76, 18]
[52, 82]	[47, 21, 76, 18, 27]
[82]	[47, 21, 76, 18, 27, 52]
[]	[47, 21, 76, 18, 27, 52, 82]

queue	Result
[47]	[]
[21, 76]	[47]
[76, 18, 27]	[47, 21]
[18, 27, 52, 82]	[47, 21, 76]
[27, 52, 82]	[47, 21, 76, 18, 27]
[52, 82]	[47, 21, 76, 18, 27]
[82]	[47, 21, 76, 18, 27, 52]
[]	[47, 21, 76, 18, 27, 52, 82]

47
21 76
18 27 52 82

← The result list looks exact like the tree.


```
def BFS(self):
```

```
    current_node = self.root
```

```
    results = []
```

```
    queue = []
```

```
    queue.append(current_node)
```

```
    while len(queue) > 0:
```

```
        current_node = queue.pop(0)
```

```
        results.append(current_node.value)
```

```
        if current_node.left is not None:
```

```
            queue.append(current_node.left)
```

```
        if current_node.right is not None:
```

```
            queue.append(current_node.right)
```

```
    return results
```


Depth First Search (3 types).

DFS pre order.

Root \rightarrow Left \rightarrow Right
(used in tree reconstruction problems)

```
def dfs_pre_order(self):
```

```
    result = []
```

```
    def traverse(current_node):
```

```
        result.append(current_node.value)
```

```
        if current_node.left is not None:
```

```
            traverse(current_node.left)
```

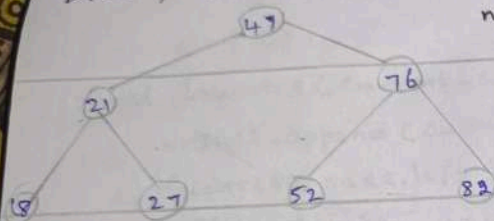
```
        if current_node.right is not None:
```

```
            traverse(current_node.right)
```

```
    traverse(self.root)
```

```
    return result
```

DFS = post order.



(used for deleting trees) delete children before parent left > right
diff here is we just going to visit the node
not going to write that value to the list yet.
going to left visit 21

and left again 18, now look left to node there
then look right of 18 no need there so write
18 value into result.

came up to 21 it has gone left, from 27
look left and right no values so write the value
to result

and come back to the 21 again and it goes already left and right so
write that value to result and bring back to 47. look left its already done so
go right 76, look left go 52, look left and right no ~~values~~ ^{nodes} write value to
result, and come back 76, it gone left so go right 82 look left and right
no nodes so write in result. now we in 76 that gone left and right
and its brings backup to the 47. it gone left and it gone right now
its value can be written to the result list.


```
def dfs_post_order(self):
```

```
    results = []
```

```
    def traverse(current_node):
```

```
        result.append(current_node.value)
```

```
        if current_node.left is not None:
```

```
            traverse(current_node.left)
```

```
        if current_node.right is not None:
```

```
            traverse(current_node.right)
```

```
    if current_node.left is not None:
```

```
        traverse(current_node.left)
```

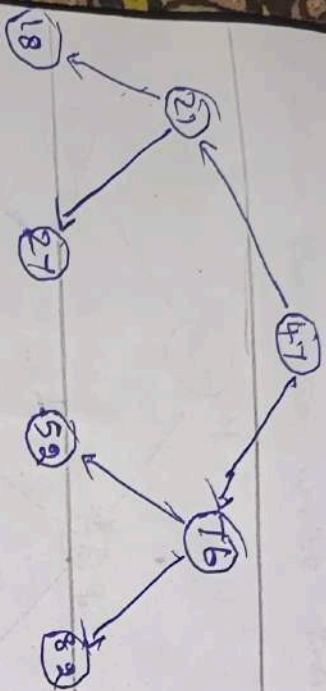
```
    if current_node.right is not None:
```

```
        traverse(current_node.right)
```

```
    result.append(current_node.value)
```

```
    traverse(self.root)
```

```
    return result
```

DFS in order \rightarrow (important for BST (gives sorted order)) left \rightarrow root \rightarrow right

visit first and go to left 21 and go left 18
 now 18 will try to go to the left nothing there,
 write that 18 to result list

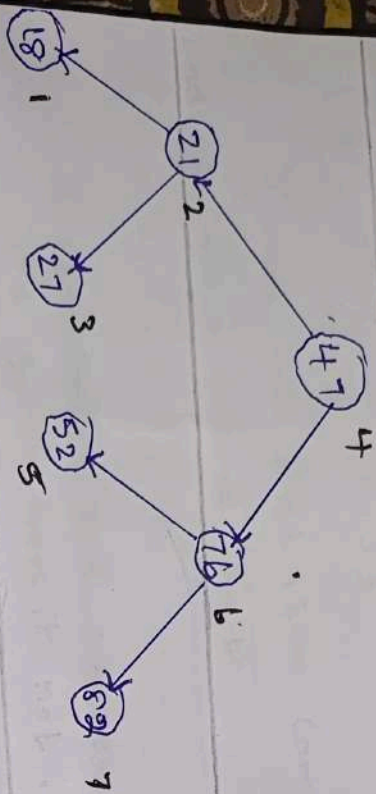
in this point its looks exactly the the same as
 did in DFS post order

But instead of going left and right writing
 its value its going left and writing the value

we get this in diff order.
 now come up to the 21. it has gone left. the 21 will go left write its
 value and then go right. now its gone to write its value and then go
 right. The 27 will go left write its value and then go right.

That brings up 47 node. its gone left. now we can write its value and
 go right. The 76 will start out doing by left. The 52 go left write its
 value and go right

the 26 already gone left so write its value and go right. go go left nothing there so write that value



[18, 21, 27, 47, 52, 76, 82]

the order that written in the list is numerical order, small to large ascending

def dfs-in-order (self):

result = []

def traverse (current-node):

if current-node.left is not None:

traverse (current-node.left)

result.append (current-node.value)

if current-node.right is not None:

traverse (self.right)

return result