

# **UNDERSTANDING FROTH BEHAVIOUR WITH CFD**

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# Outline

- **Froths and Foams**
- **Modelling of Flotation Froths**
- **3 Case Studies**
- **Problems remaining**

# Froths and Foams

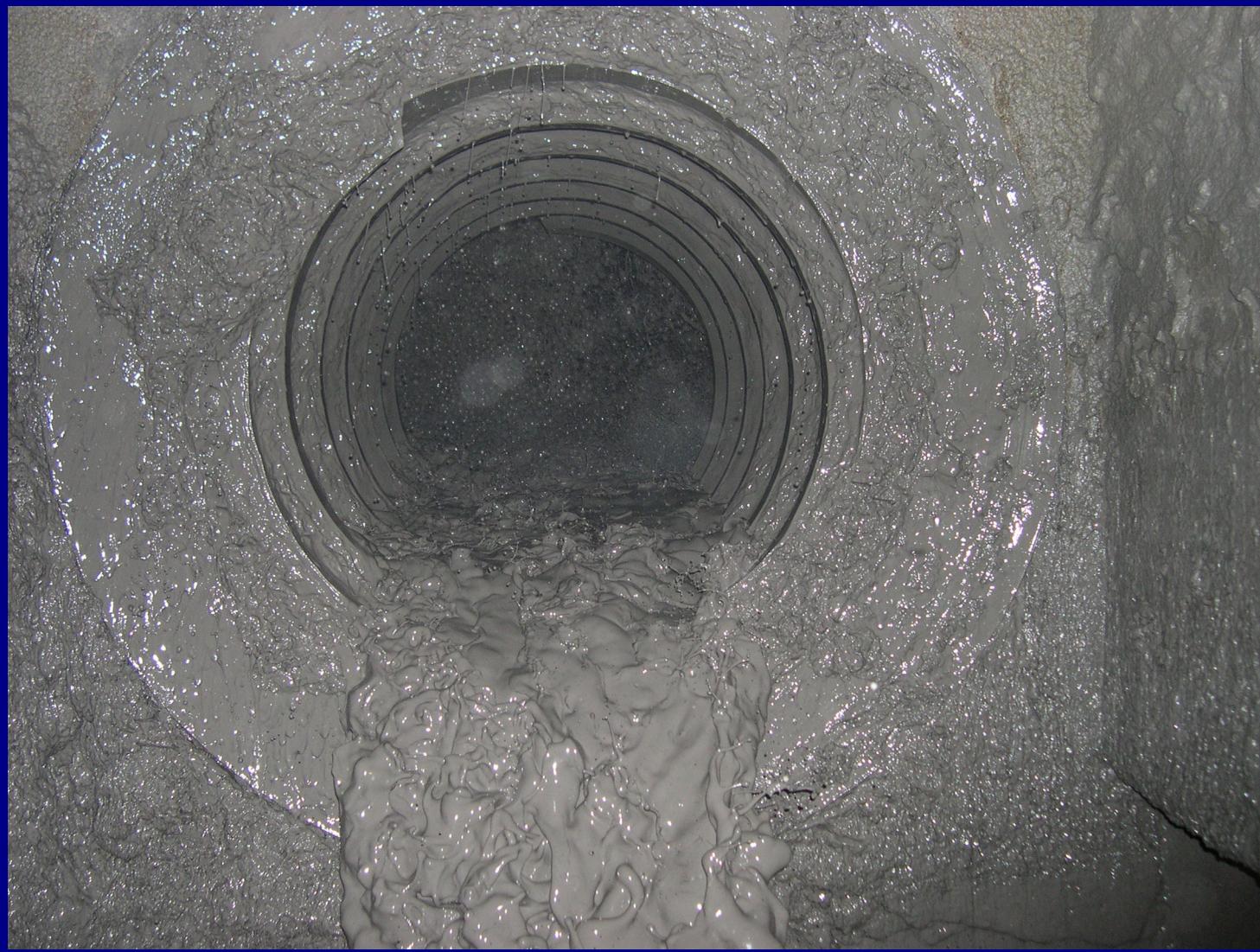
- Widely used
  - Food and drink
  - Personal products
  - Cleaning
  - Fire-fighting
- Biggest application is mineral separation:

**FROTH FLOTATION**

**MINING and  
MILLING  
before  
FLOTATION**







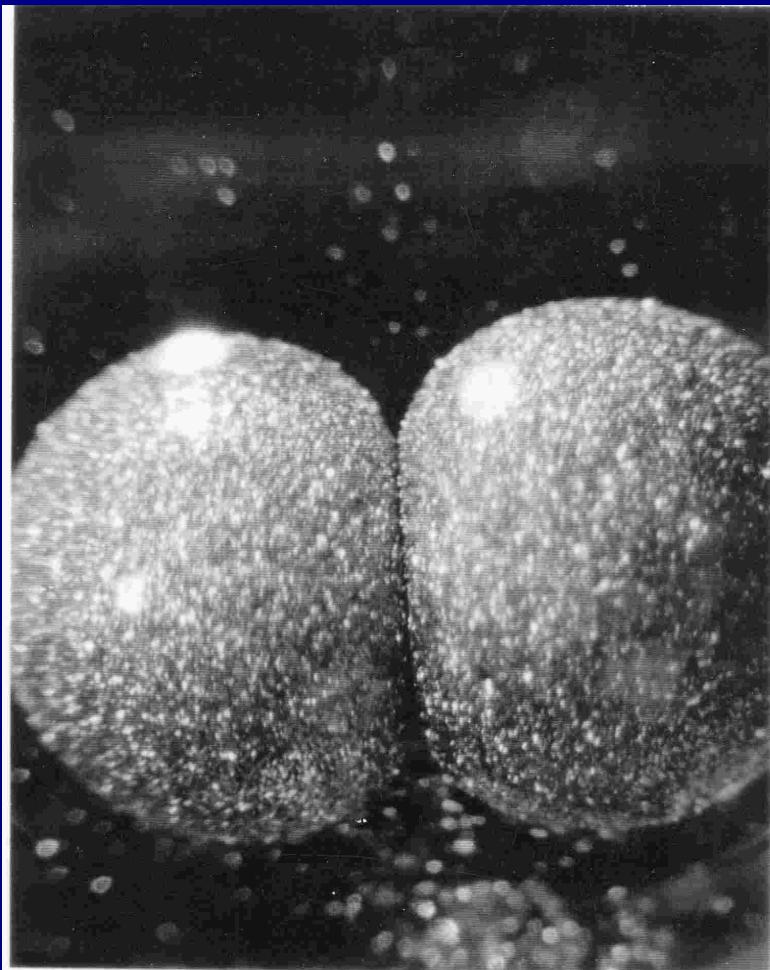
# Mineral Separation using Froth Flotation

**Conceptually simple:**

- Make the valuable mineral hydrophobic using surface chemistry, and add air bubbles
- Hydrophobic particles stick to the bubbles, and float to the surface.
- An overflowing froth is formed that holds the valuable particles
- The waste stays in the liquid and is disposed.

**Chemically and physically complex.**

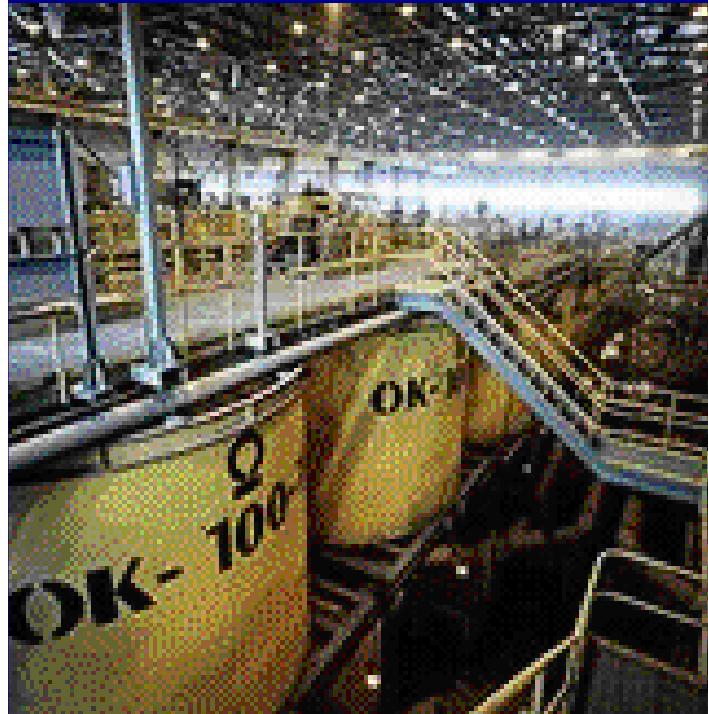
# The particles and the bubbles



Bubble coalescence  
x 20



# Flotation cells – bigger & bigger







# **Froth flow management:**

**launder layout  
sloped walls  
air rate  
froth depth  
washing**

**.... CFD model**

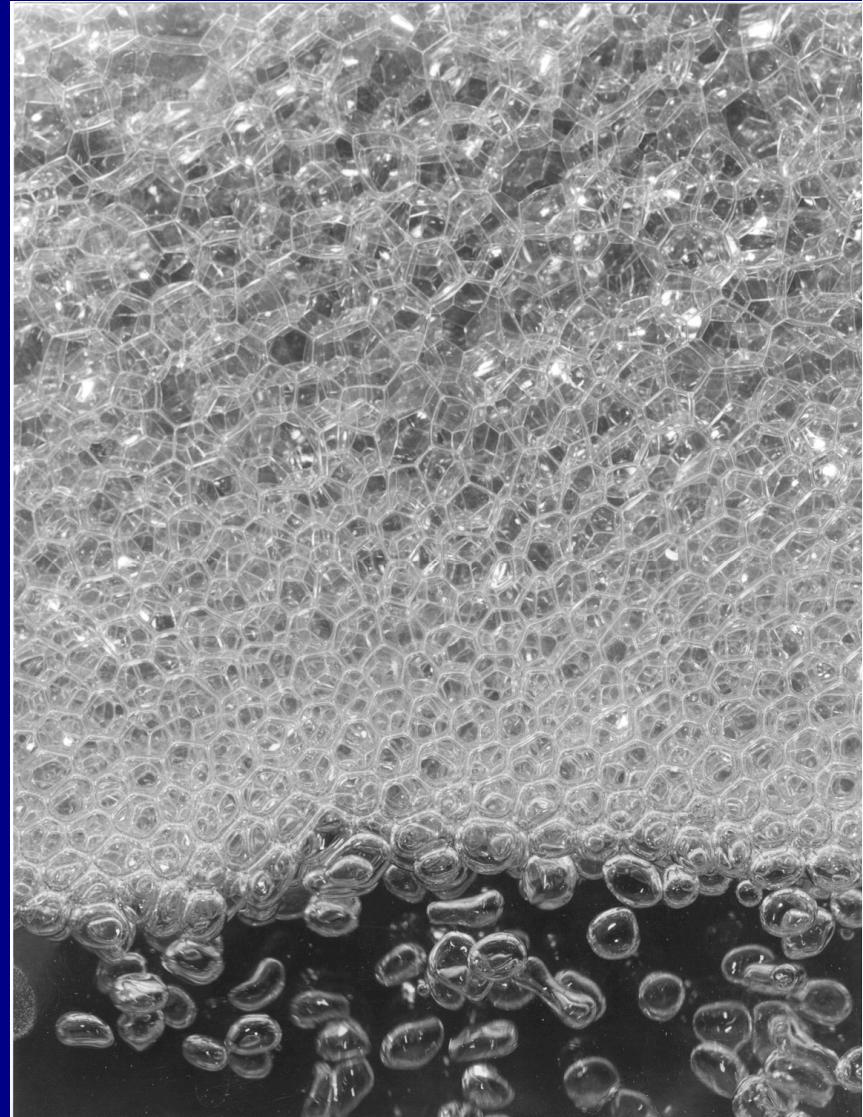


# Building a CFD froth model

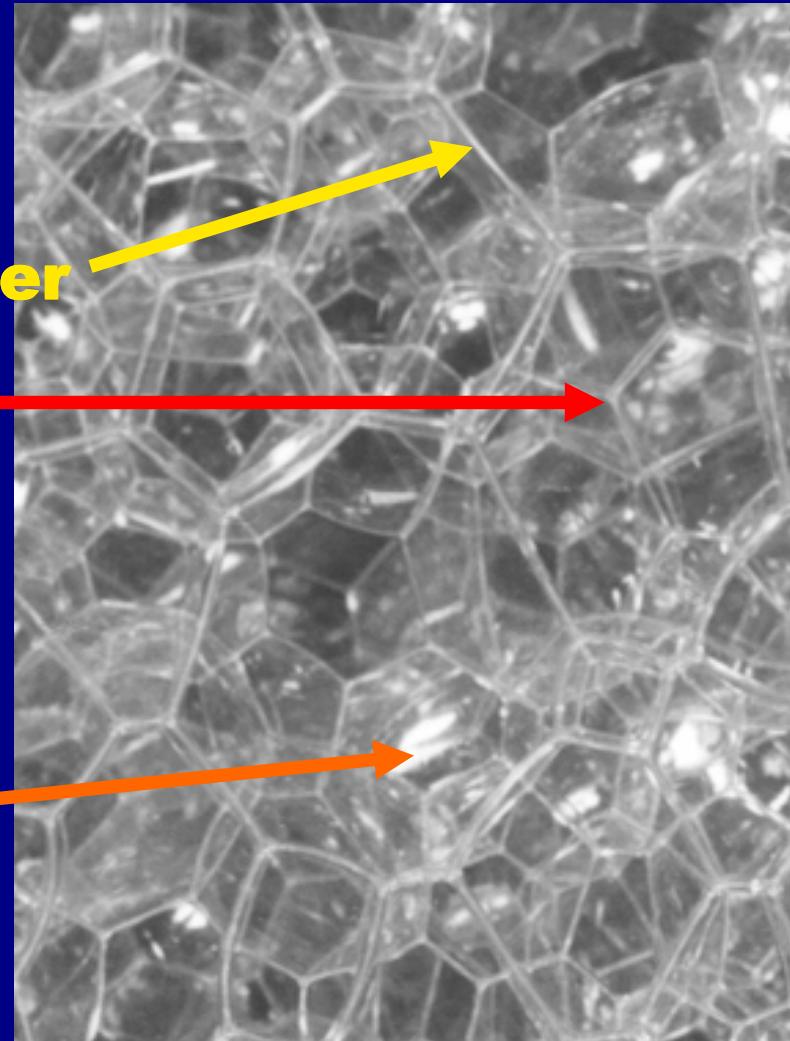
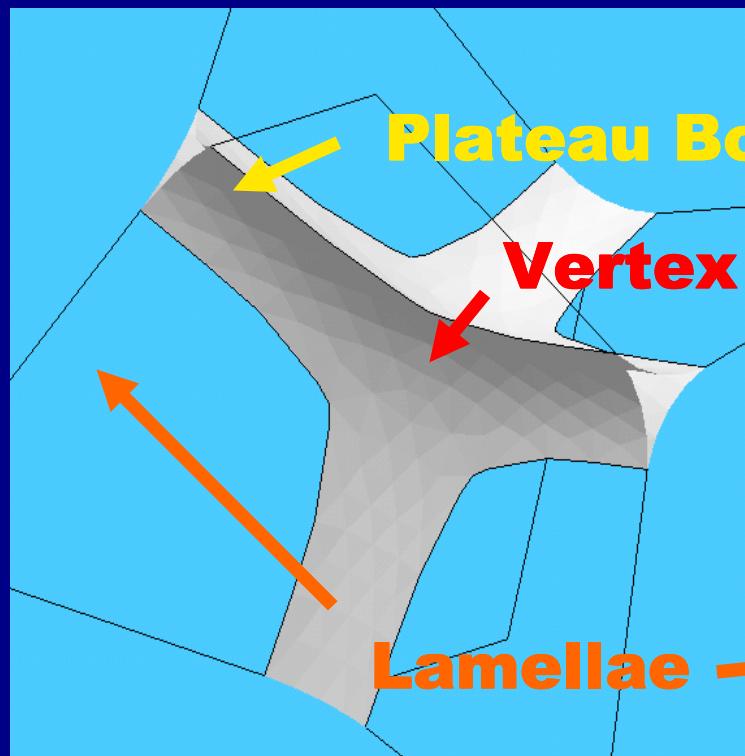
## What do we know about froth?

- Continuous, steady-state flowing system
- Bubbles move up & coalesce.
- Some overflow, some burst
- Liquid content decreases upwards due to drainage
- Solids on bubble films and in liquid between bubbles

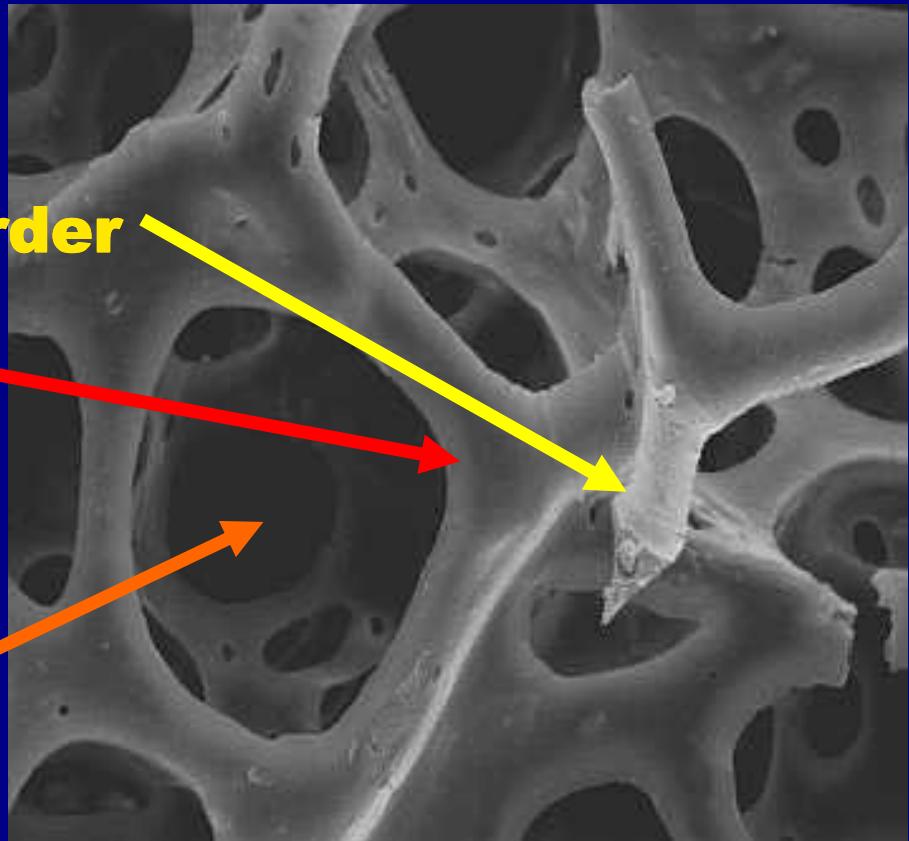
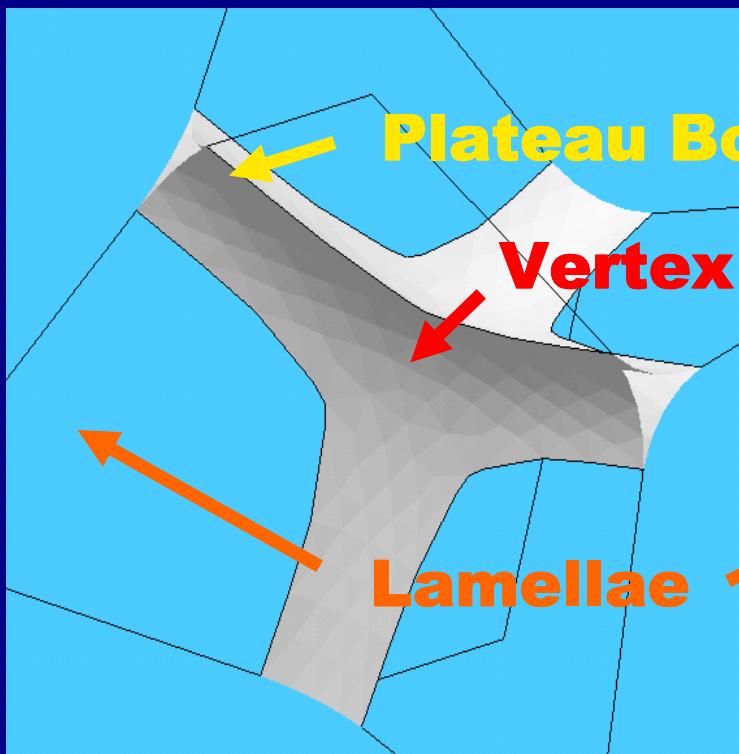
**WELL-DEFINED STRUCTURE,  
DEFINED BY PHYSICS**

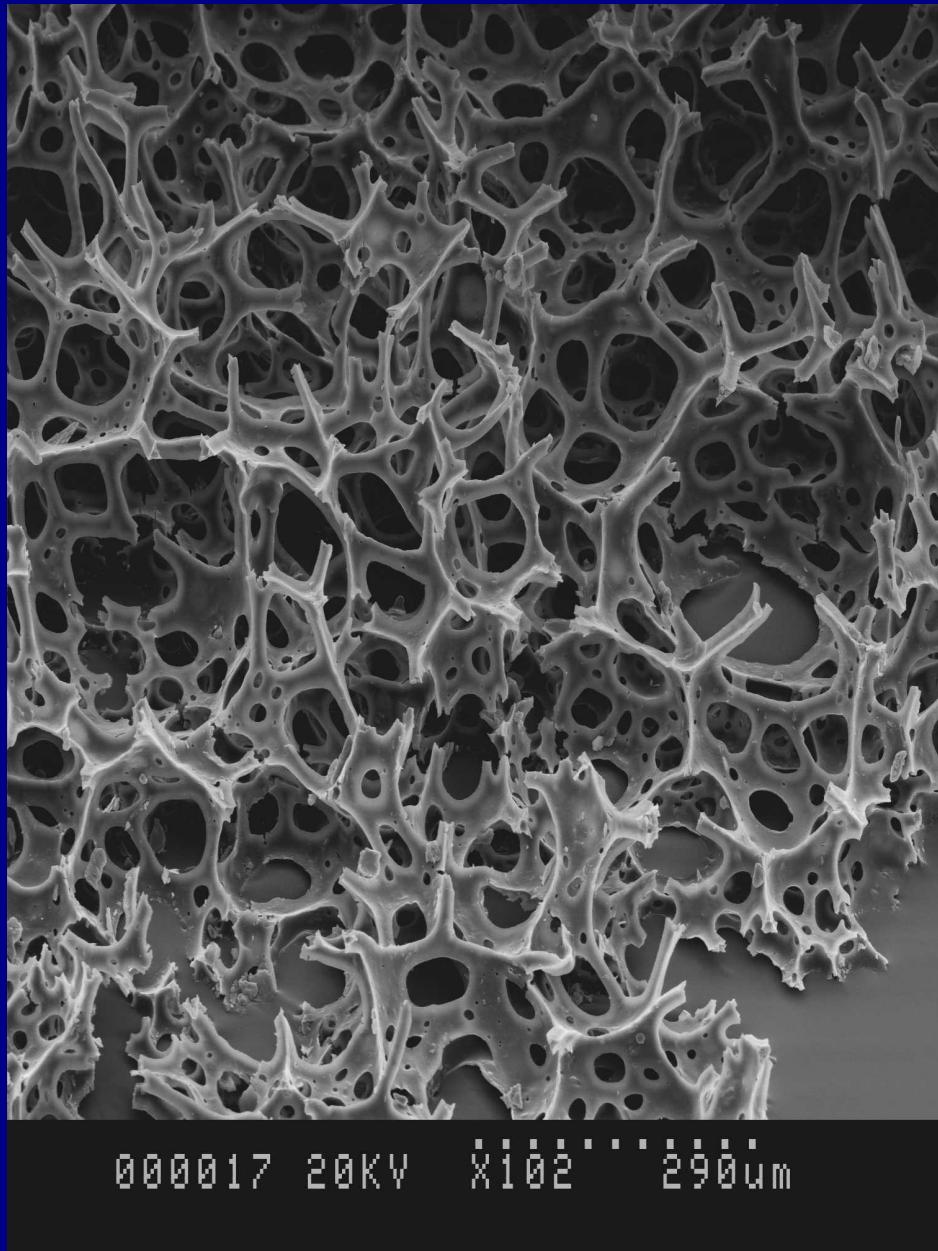


# Froth Structure and Terminology



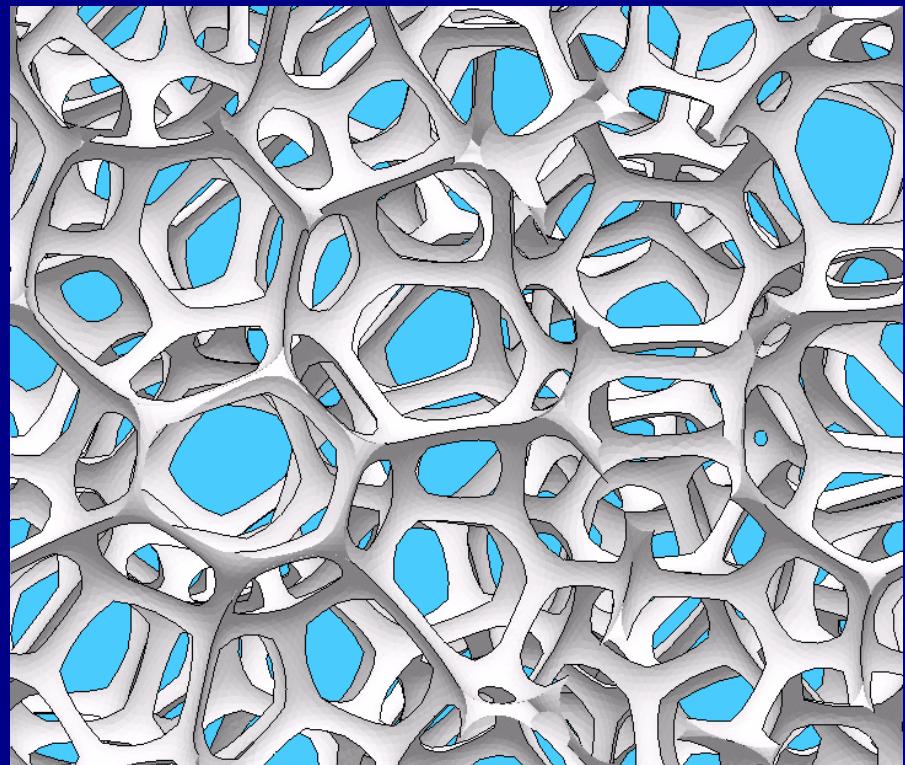
# Froth Structure and Terminology



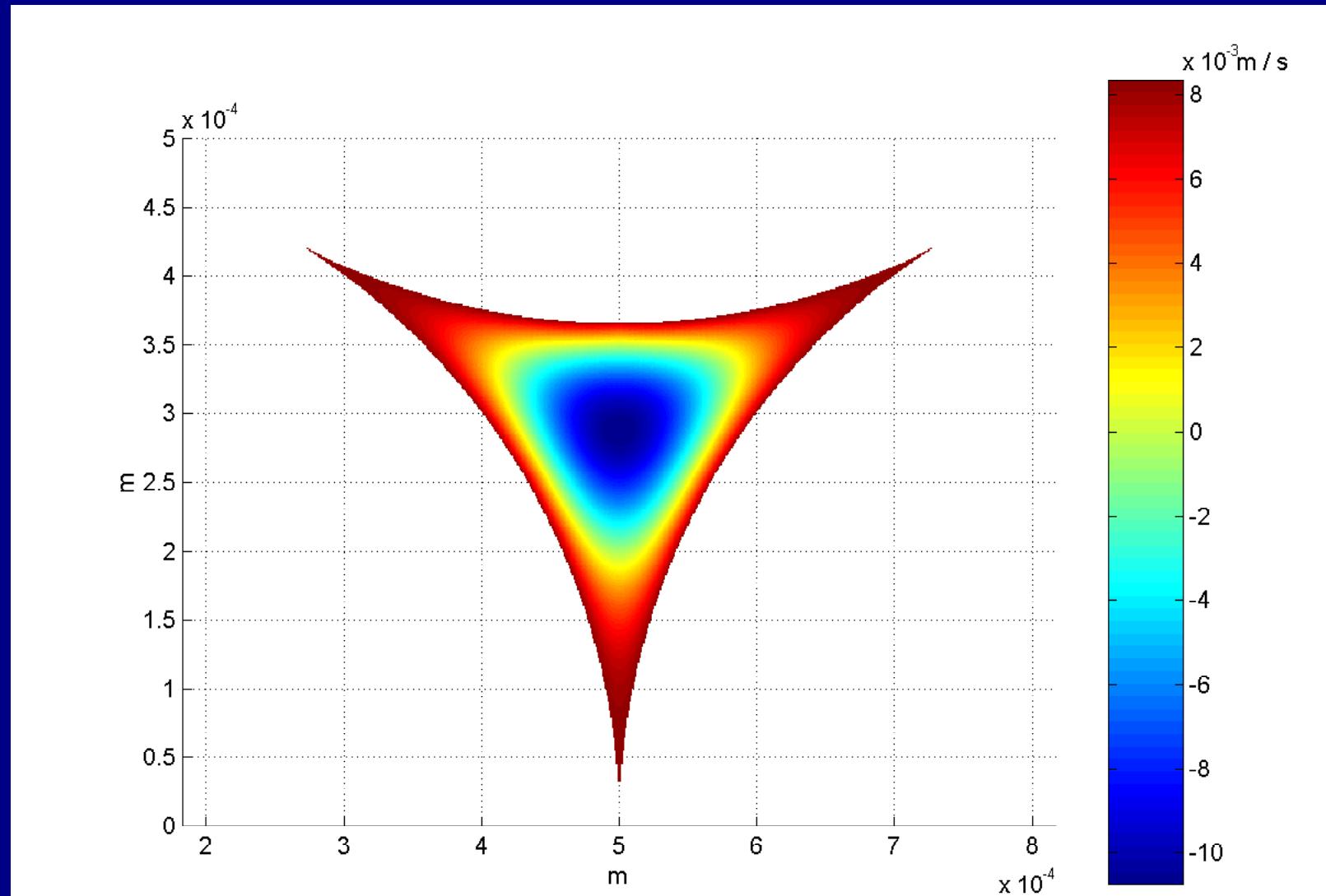


000017 20kV x102 290µm

# Plateau borders: Liquid channels through foam



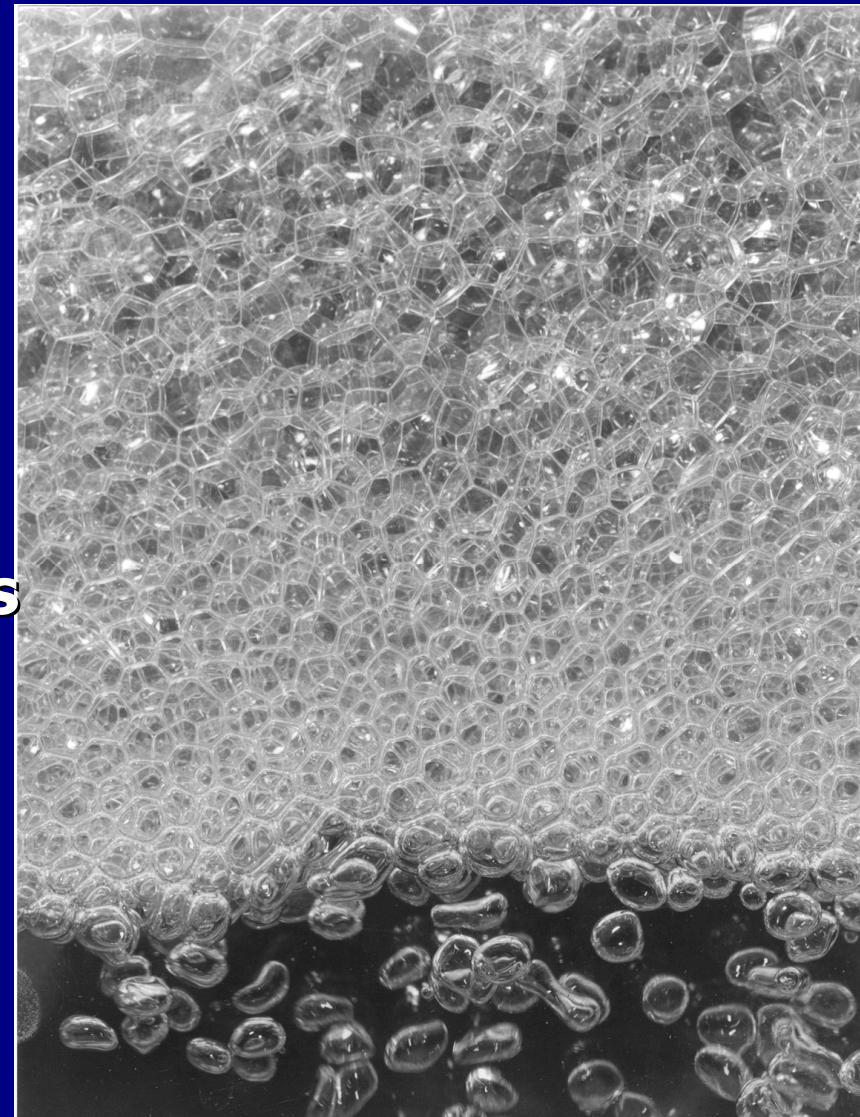
# Plateau Border Velocity Profile



# What is so difficult?

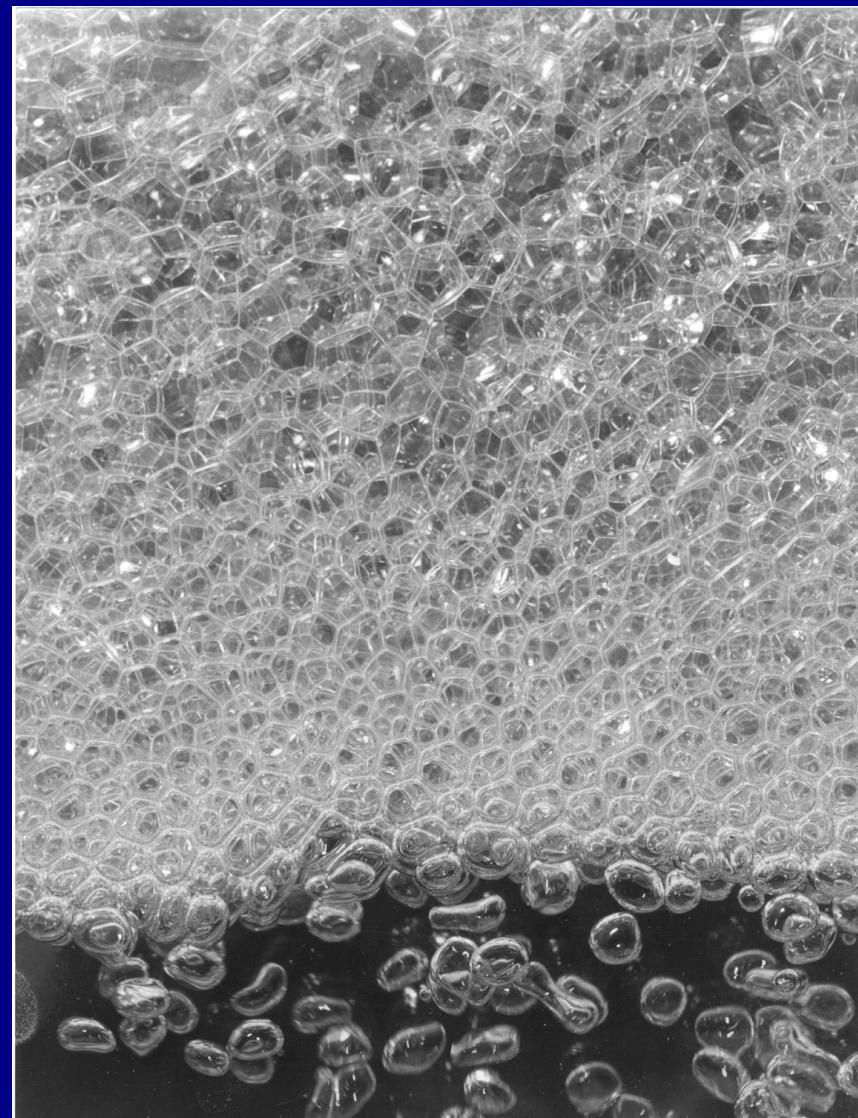
- Multiple flow scales
- Significant, rapid physical changes - coalescence
- Multiple, interacting phases
- Particles of different sizes, densities and hydrophobicities

**MODEL EACH PHASE,  
AND COMBINE**



# A CFD Froth Model

- **Continuous, flowing**
  - Direction and velocity model**
  - Physical boundaries**
  - Fraction of bubbles overflowing**
  
- **Liquid content & motion**
  - Drainage model**
  - Bubble size effects**
  
- **Solids motion**
  - Motion with bubbles**
  - Free motion**
  - Transfer**

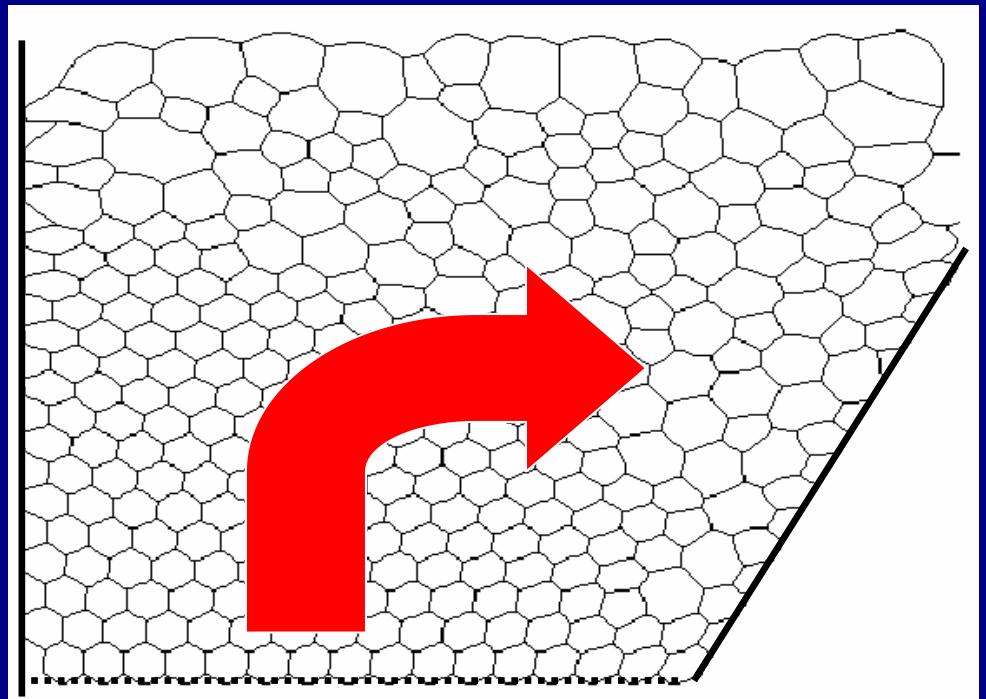


# A CFD Froth Model: Foam Flow and Bubble Motion

Bubbles assumed to be  
**Incompressible**  
**Irrational**  
**Laplace equation**  
**Vessel shape**  
**Bubble motion**

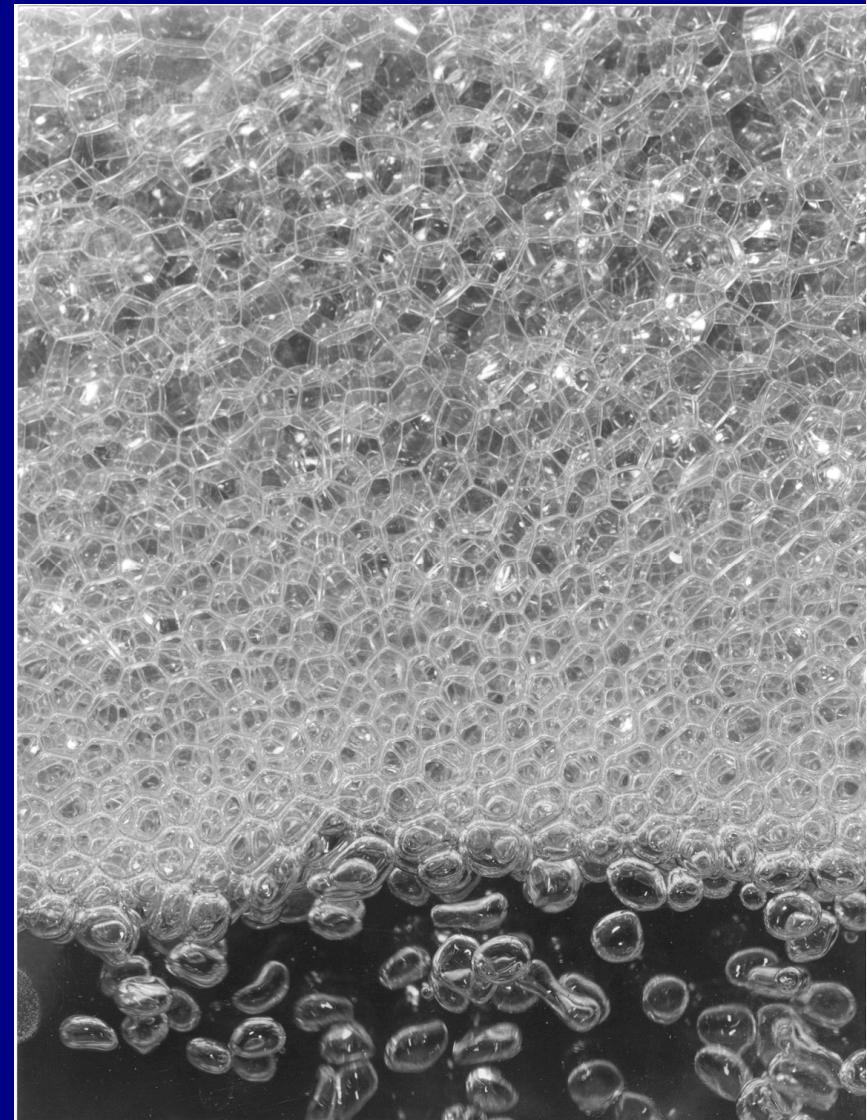
## KEY BOUNDARY VALUE

**Air entering the cell that overflows the weir:  
AIR RECOVERY**



# A CFD Froth Model

- Continuous, flowing
  - Direction and velocity model
  - Physical boundaries
  - Fraction of bubbles overflowing
- **Liquid content & motion**
  - Drainage model**
  - Bubble size effects**
- Solids motion
  - Motion with bubbles
  - Free motion
  - Transfer



# A CFD Froth Model: Liquid Drainage

- Three forces act on the liquid:

***Gravity***

***Capillary***

***Viscous dissipation***

- Force balance
- Include bubble size change and foam motion
- Combine with continuity

**Liquid velocity:**

$$\hat{u} = \begin{pmatrix} -\frac{k_2}{\sqrt{A}} \times \frac{\partial A}{\partial x} + v_x \\ -k_1 A - \frac{k_2}{\sqrt{A}} \times \frac{\partial A}{\partial y} + v_y \end{pmatrix}$$

Where:  $k_1 = \frac{\rho g}{150\mu}$

$$k_2 = \frac{C\gamma}{300\mu}$$

**$A$  = Plateau border area**

**$u$  = Liquid velocity**

**$v$  = Gas velocity**

# Mathematical Model: Liquid Drainage (2)

Continuity equation  
required to solve velocity  
equation:

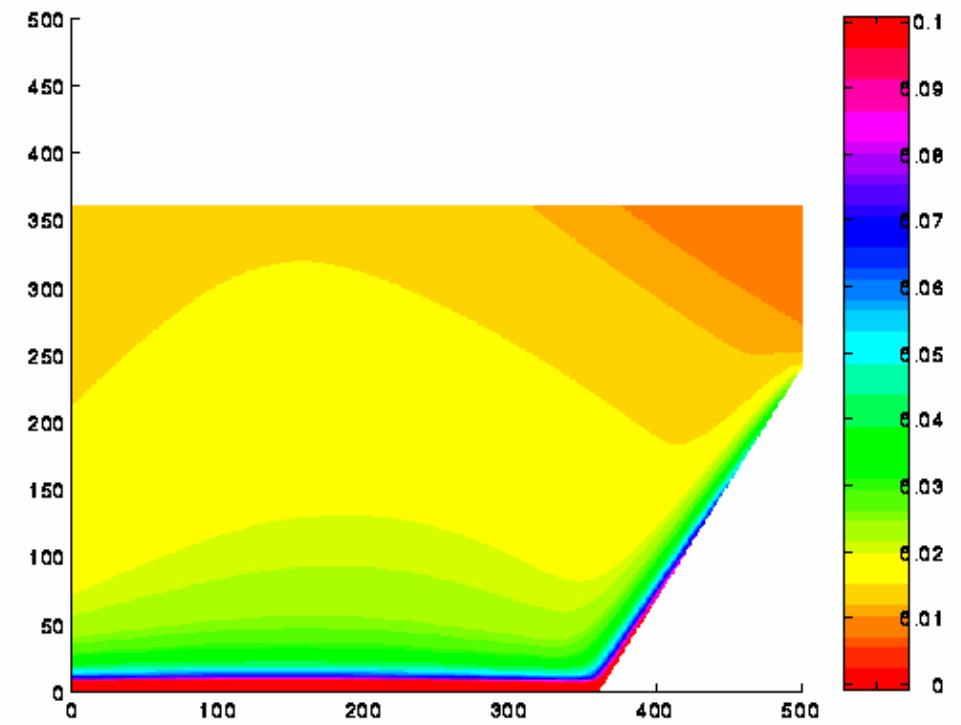
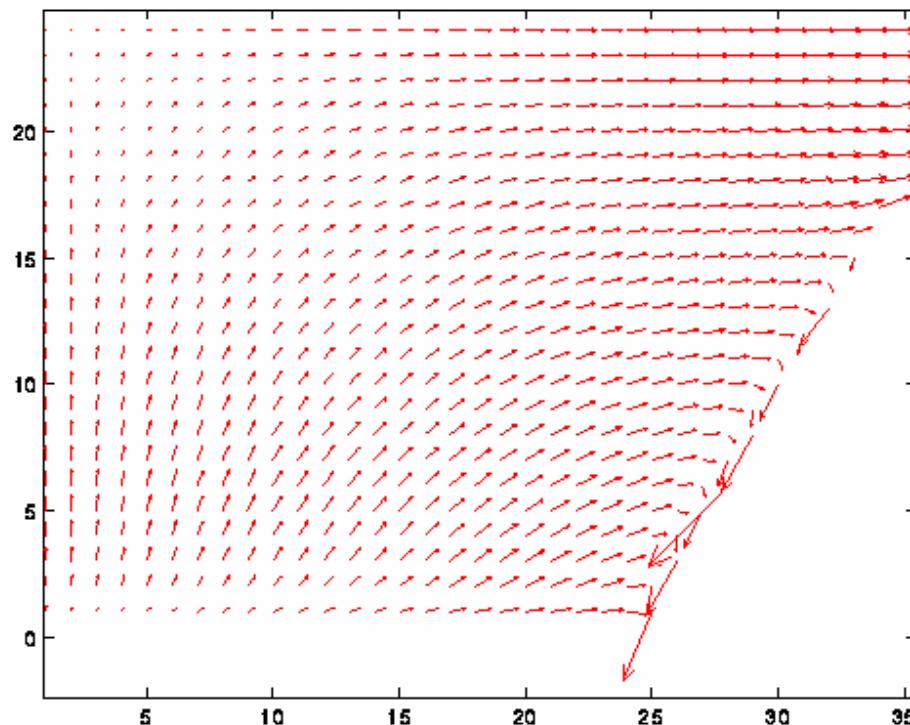
$$\nabla \cdot (\hat{u} \times A \times \lambda) = 0$$

## GOVERNING EQUATION

$$\begin{aligned} & \lambda \left( -\frac{k_2}{2\sqrt{A}} \left( \frac{\partial A}{\partial x} \right)^2 - k_2 \sqrt{A} \frac{\partial^2 A}{\partial x^2} + \frac{\partial v_x}{\partial x} A + \frac{\partial A}{\partial x} v_x \right) \\ & + \frac{\partial \lambda}{\partial x} \left( -k_2 \sqrt{A} \frac{\partial A}{\partial x} + v_x A \right) \\ & + \lambda \left( -2k_1 A \frac{\partial A}{\partial y} - \frac{k_2}{2\sqrt{A}} \left( \frac{\partial A}{\partial y} \right)^2 - k_2 \sqrt{A} \frac{\partial^2 A}{\partial y^2} + \frac{\partial v_y}{\partial y} A + \frac{\partial A}{\partial y} v_y \right) \\ & + \frac{\partial \lambda}{\partial y} \left( -k_1 A^2 - k_2 \sqrt{A} \frac{\partial A}{\partial y} + v_y A \right) = 0 \end{aligned}$$

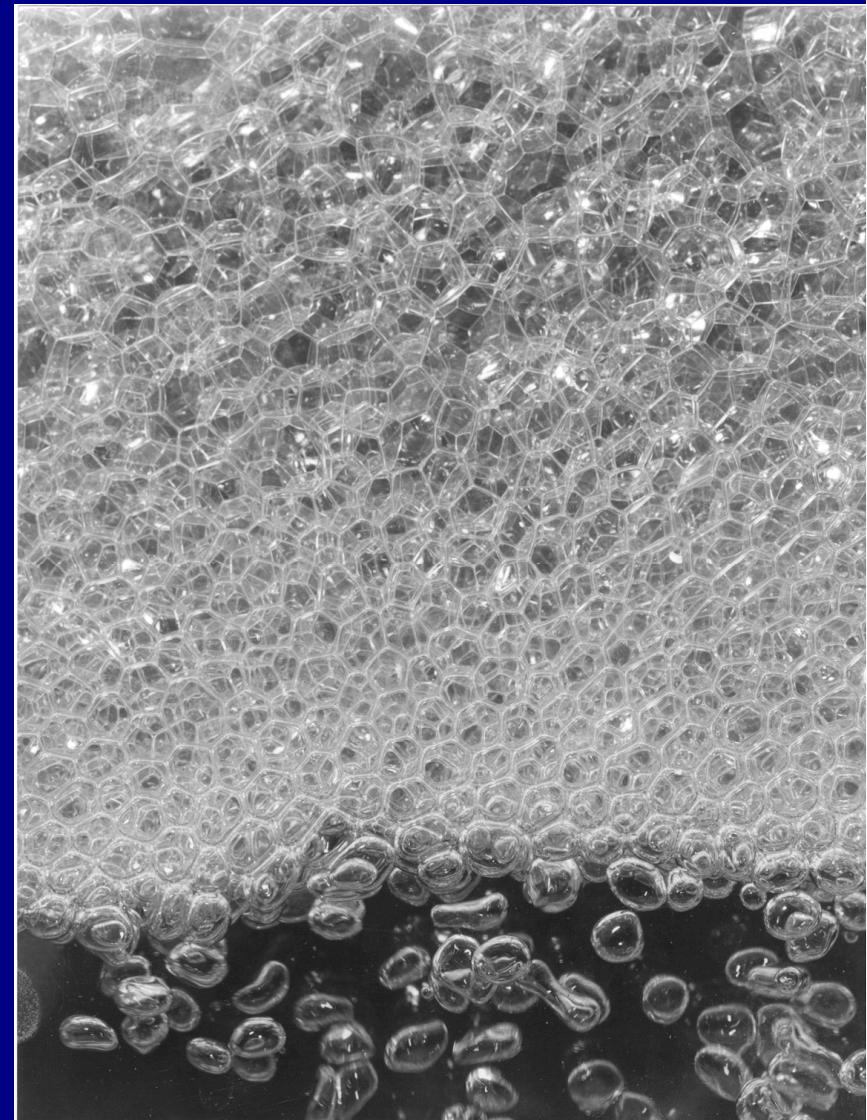
- $\lambda$  = Length of Plateau border per volume of foam
- $\lambda$  allows for the effect of bubble size on liquid motion

# A CFD Froth Model: Liquid Motion and Content



# A CFD Froth Model

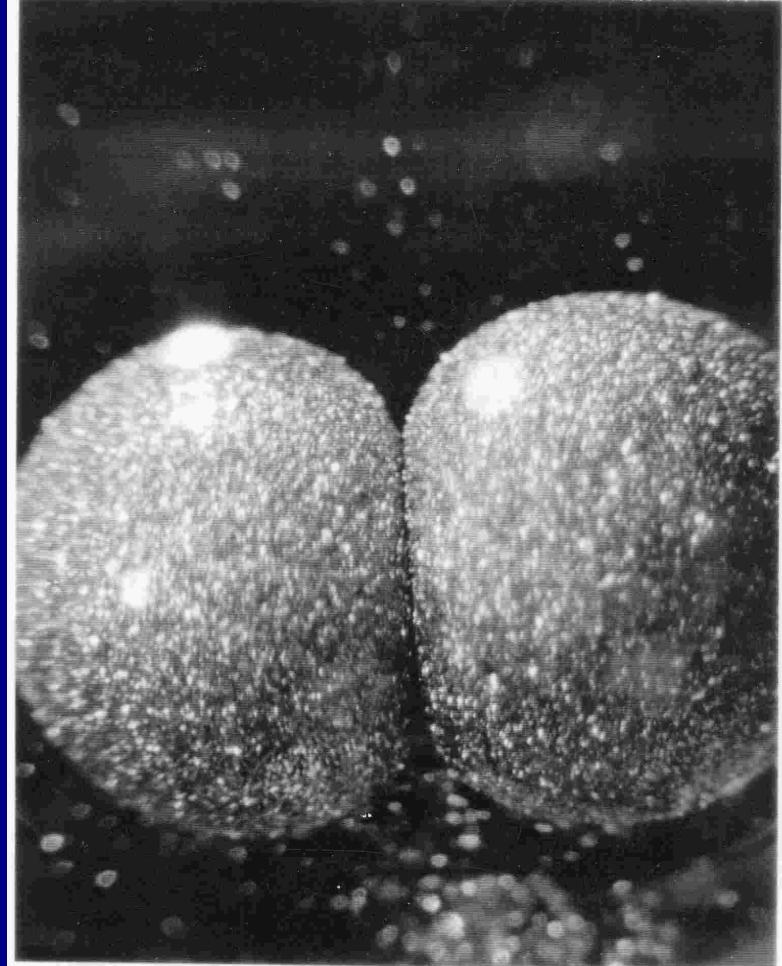
- Continuous, flowing
  - Direction and velocity model
  - Physical boundaries
  - Fraction of bubbles overflowing
- Liquid content & motion
  - Drainage model
  - Bubble size effects
- Solids motion
  - Motion with bubbles**
  - Free motion**
  - Transfer**



# Solids Motion

## 1. Attached Solids

- Move with bubbles
- Detach at bursting surface or during coalescence



Bubble coalescence  
x 20

# Solids Motion

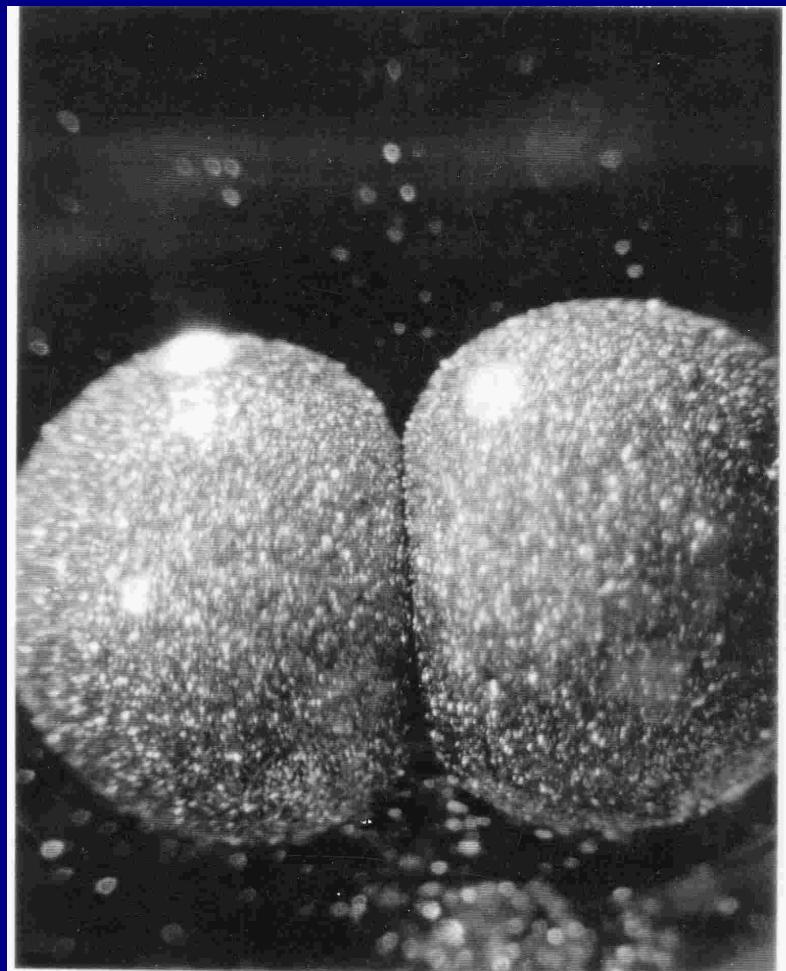
## 1. Attached Solids

- Move with bubbles
- Most detach

## 2. Unattached Solids:

- Enter froth by entrainment or from detachment
- Follow the liquid, settle and disperse

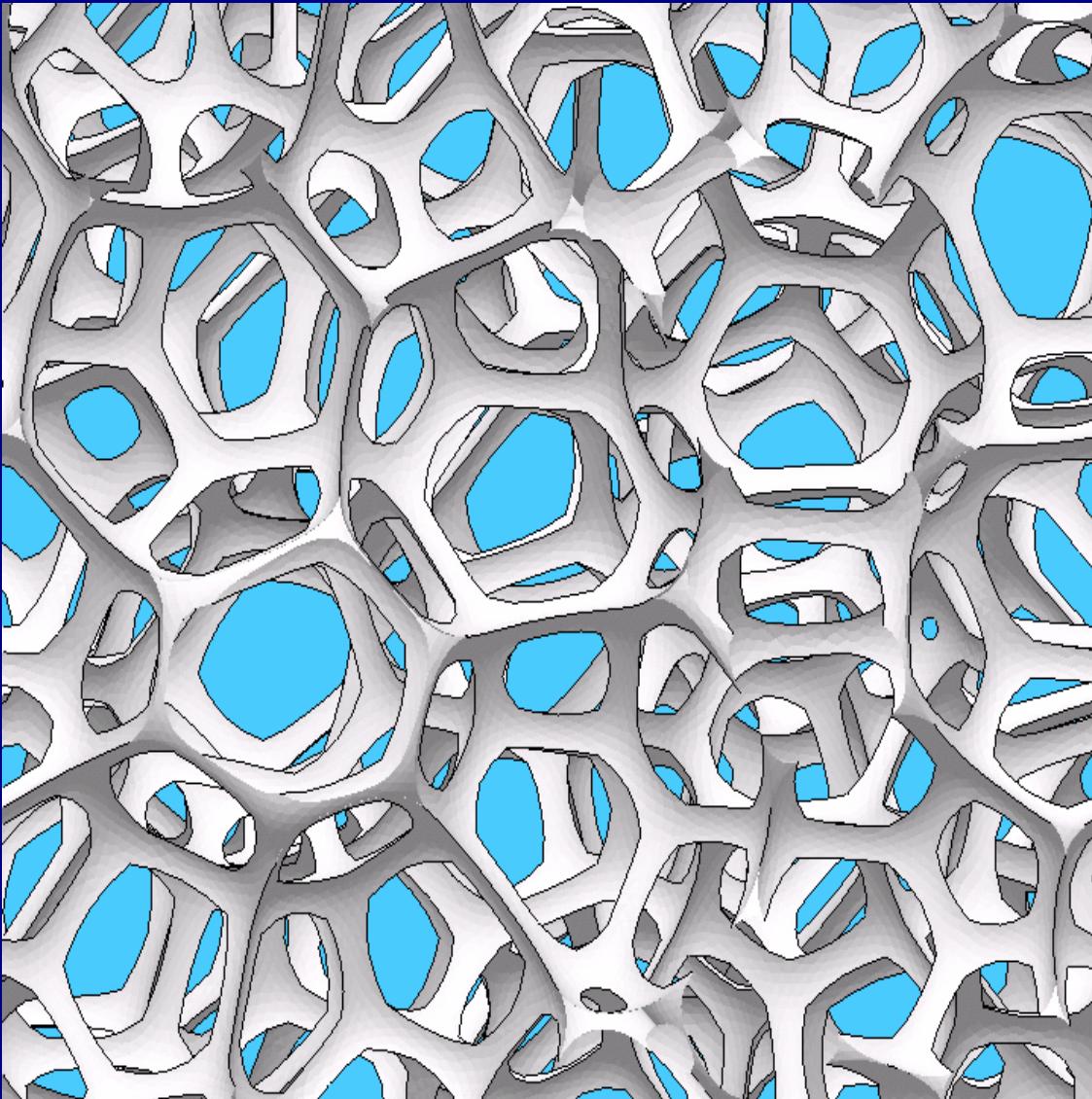
**Dispersion is significant**



Bubble coalescence  
x 20

# Plateau Border Network

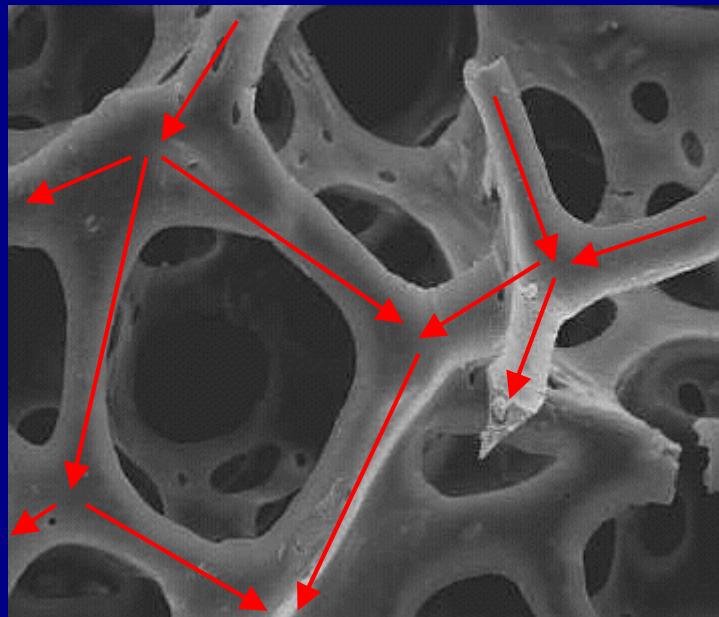
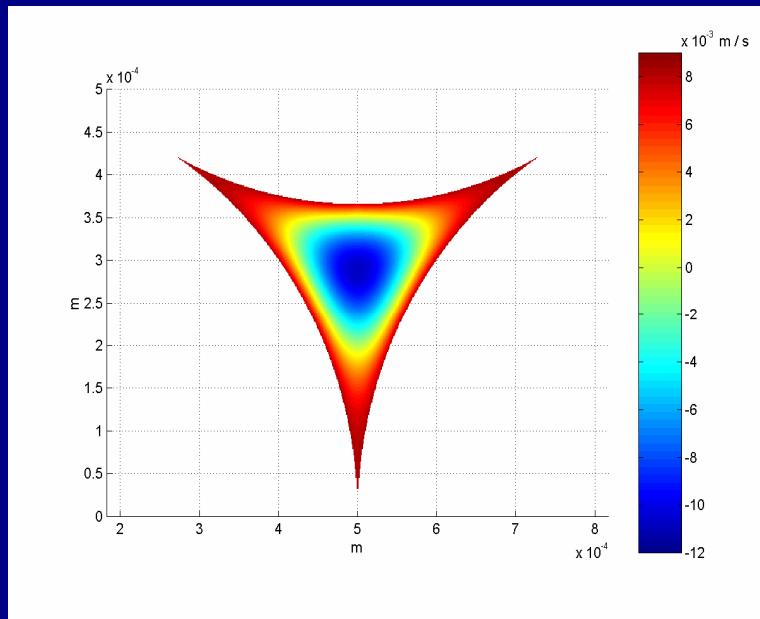
**Random, mono-dispersed and periodic, 2% liquid**



Topological layout for bubbles created by A. Kraynik, Sandia National Labs, USA

# Particle Dispersion Mechanisms

Plateau border dispersion      Geometric dispersion



- In direction of flow due to velocity gradient over Plateau border cross section
- Perpendicular to flow due to geometric layout of network

# A CFD Froth Model: Unattached Solid Motion

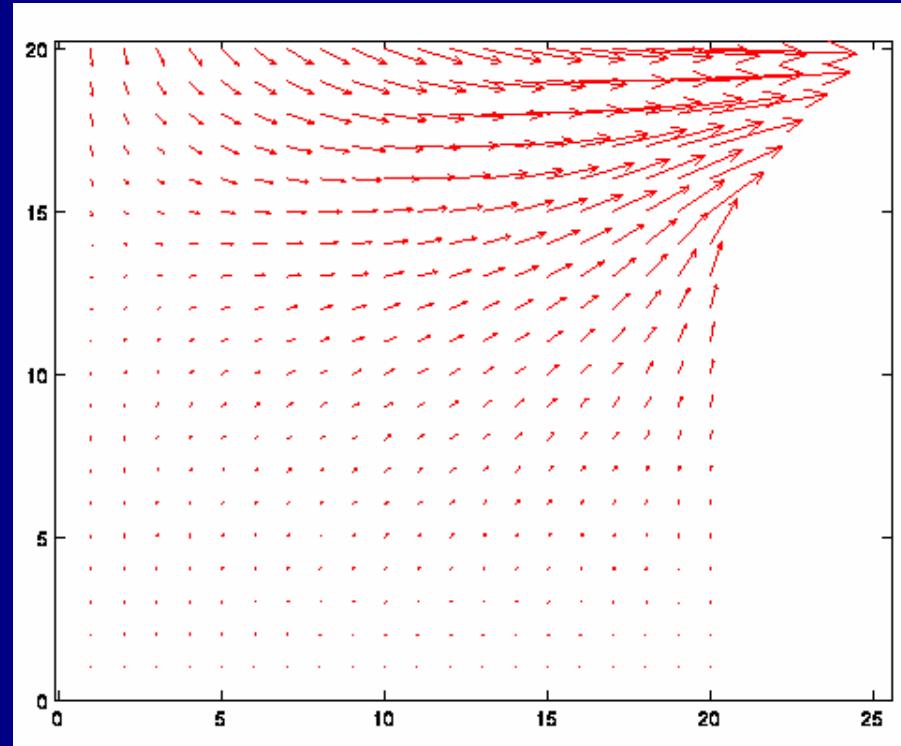
## GOVERNING EQUATION FOR SOLIDS MOTION

$$\begin{aligned} -\left(\frac{\partial(\mathbf{u}_x \times \mathbf{S}_b)}{\partial x} + \frac{\partial(\mathbf{u}_y \times \mathbf{S}_b)}{\partial y}\right) \times \mathbf{S}_{conc_i} &= -\frac{\partial(v_{Settling, i} \times \mathbf{C}_{s_i} \times \mathbf{A} \times \lambda)}{\partial y} \\ -\mathbf{D}_G \times \frac{\partial\left(\mathbf{d}_b \times \mathbf{A} \times \lambda \times |v_x - u_x| \times \frac{\partial \mathbf{C}_{s_i}}{\partial y}\right)}{\partial y} - \mathbf{D}_P \times \frac{\partial\left(\mathbf{d}_p \times \mathbf{A} \times \lambda \times |v_y - u_y| \times \frac{\partial \mathbf{C}_{s_i}}{\partial y}\right)}{\partial y} \\ + \frac{\partial(v_y \times \mathbf{C}_{s_i} \times \mathbf{A} \times \lambda)}{\partial y} - \mathbf{D}_G \times \frac{\partial\left(\mathbf{d}_b \times \mathbf{A} \times \lambda \times |v_y - v_{Settling, i} - u_y| \times \frac{\partial \mathbf{C}_{s_i}}{\partial x}\right)}{\partial x} \\ - \mathbf{D}_P \times \frac{\partial\left(\mathbf{d}_p \times \mathbf{A} \times \lambda \times |v_x - u_x| \times \frac{\partial \mathbf{C}_{s_i}}{\partial x}\right)}{\partial x} + \frac{\partial(v_x \times \mathbf{C}_{s_i} \times \mathbf{A} \times \lambda)}{\partial x} \end{aligned}$$

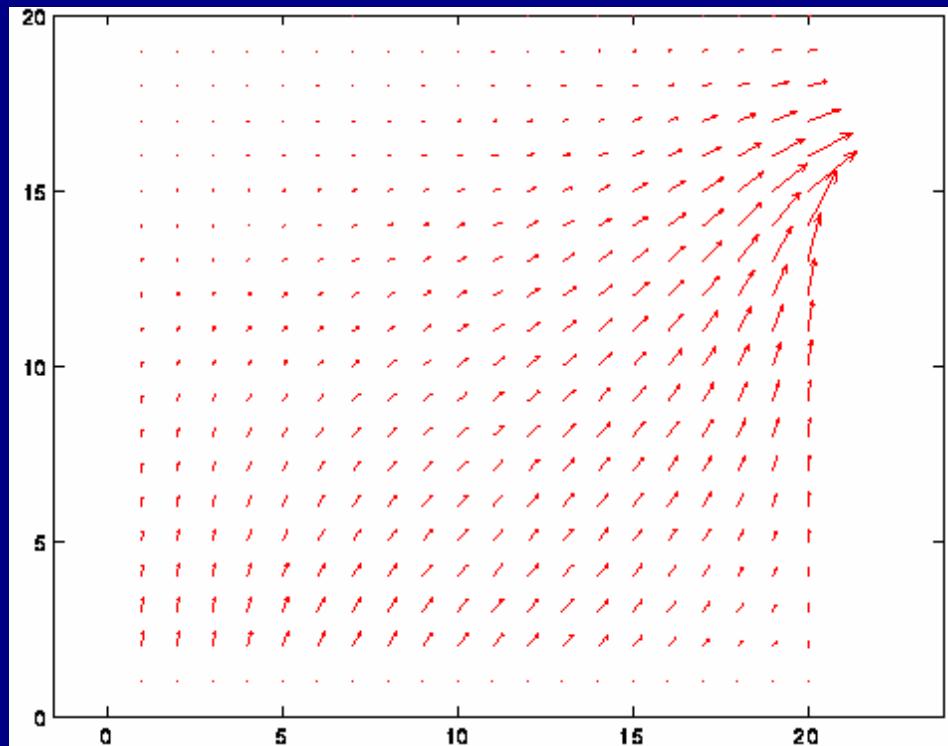
... require both dispersion coefficients

# Mineral and Waste Motion: Typical results

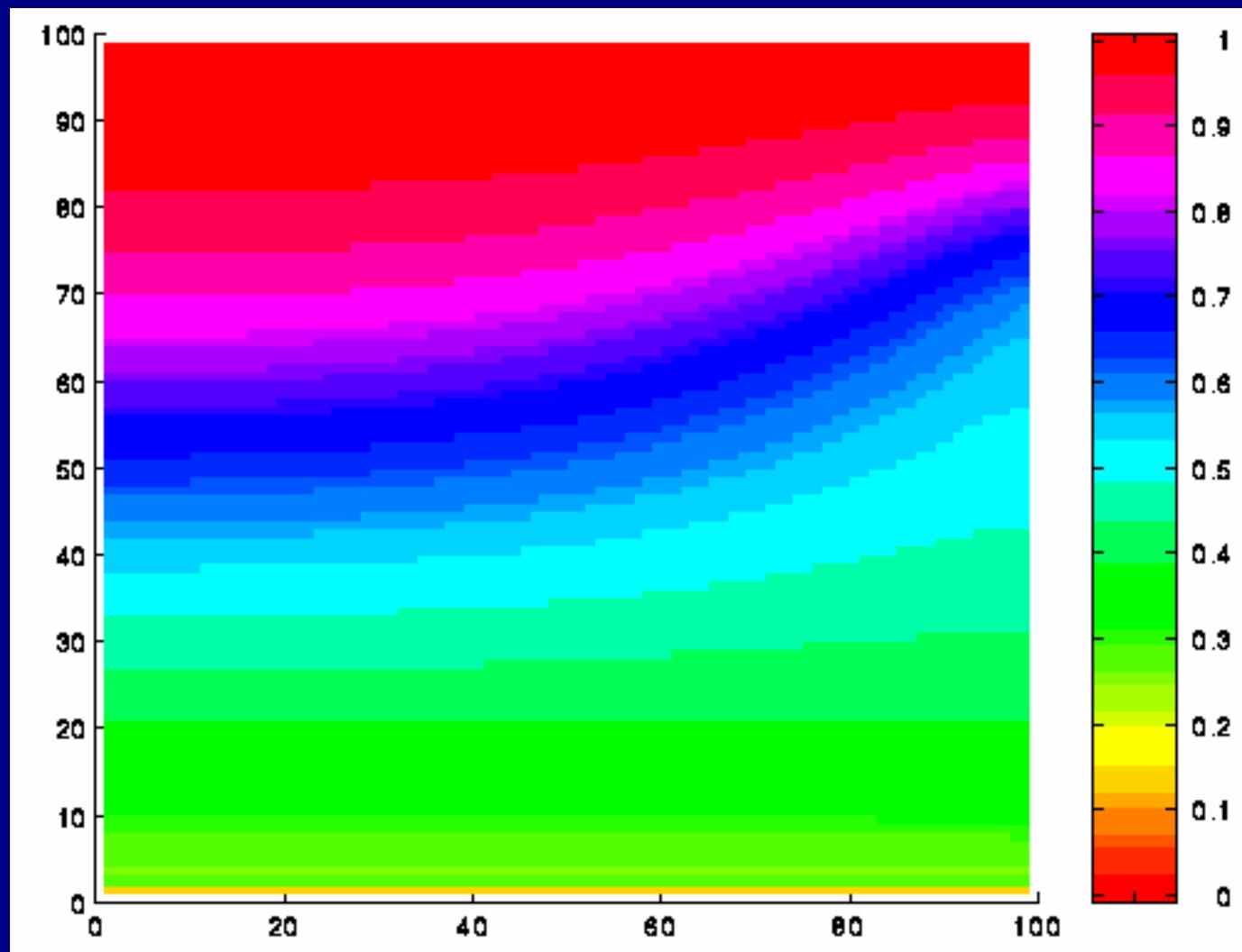
**Valuable Mineral**



**Waste mineral**



# Mineral Ratio (grade) in froth & overflowing



# **3 Froth Case Studies**

- **Understanding**
- **Design**
- **Operation**

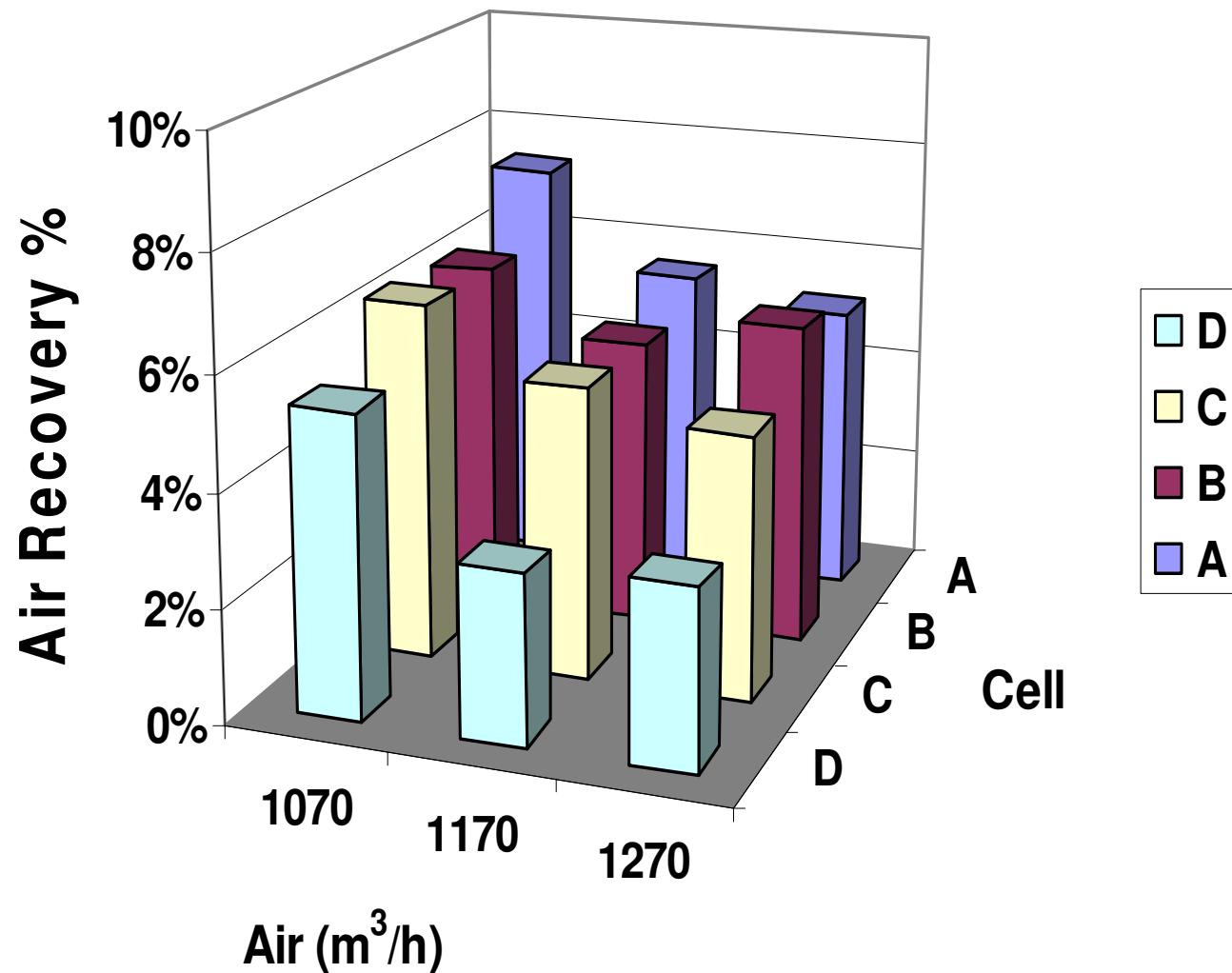
# **Case Study 1: Understanding**

## **Solve the equations explicitly for overflowing water rate**

$$\text{Overflowing water rate} = k(v_g^2/d_b^2)\alpha(1-\alpha)$$

- **$\alpha$  is fraction of air that does not burst**
- **Important CFD boundary condition**
  
- **Experiments show it is low and a problem**
- **Techniques now being developed for on-line industrial measurement**

# Air Recovery $\alpha$



# Case Study 1: Understanding

## Solve the equations explicitly for overflowing water rate

$$\text{Overflowing water rate} = k(v_g^2/d_b^2)\alpha(1-\alpha)$$

- **Froth depth** is missing from the equation
- Often used for controlling water rate
- Coupled effect – deeper froths have bigger bubbles overflowing  $d_b^2$

# Case Study 2: Design

**Compare the performance of different launder layouts:**

- **Doughnut launder:**  
**froth is crowded in- and outwards to a single launder inside the cell**
- **Two Ring launders:**  
**froth crowded to an internal launder from the centre, and out from there to another at the cell wall**

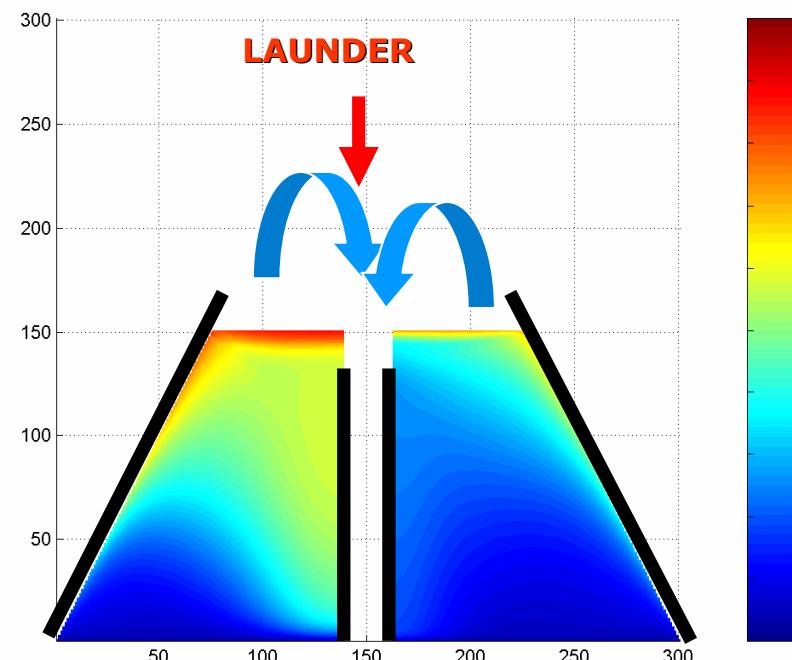
## Internal “donut” launder



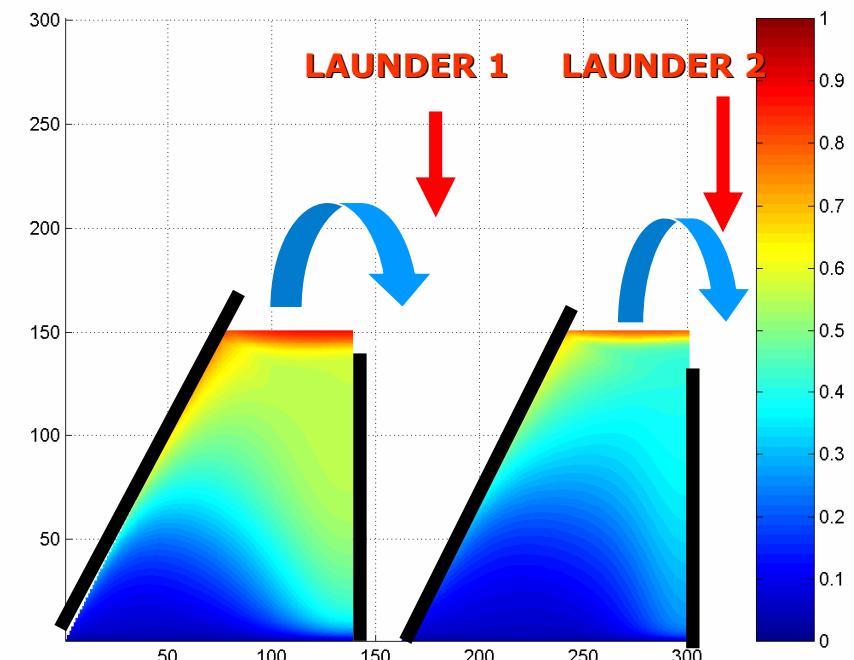
## Internal & external ring launders



# Crowder & Launder Design: Effect of forcing froth inwards or outwards

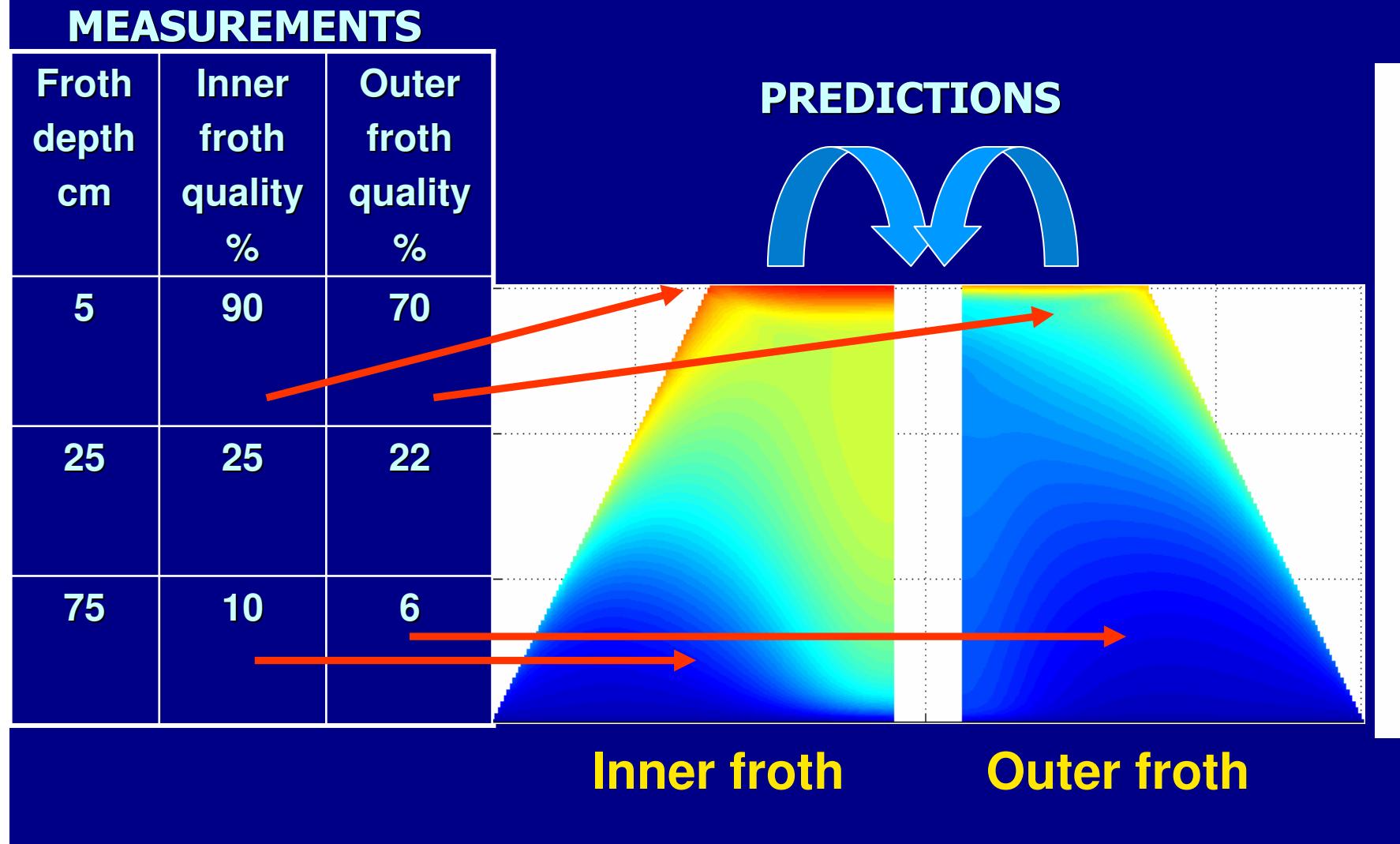


DONUT LAUNDER



RING LAUNDERS

# Crowder & Launder Design: Industrial Data Comparison



# **Case Study 3: Operation Froth washing to improve performance**

**Water is added to the froth to rinse out  
unwanted waste particles**

## **a. Horizontal distribution**

**Even or uneven?**

## **b. Vertical distribution**

**Inside or on top?**

# ... back to Red Dog Mine



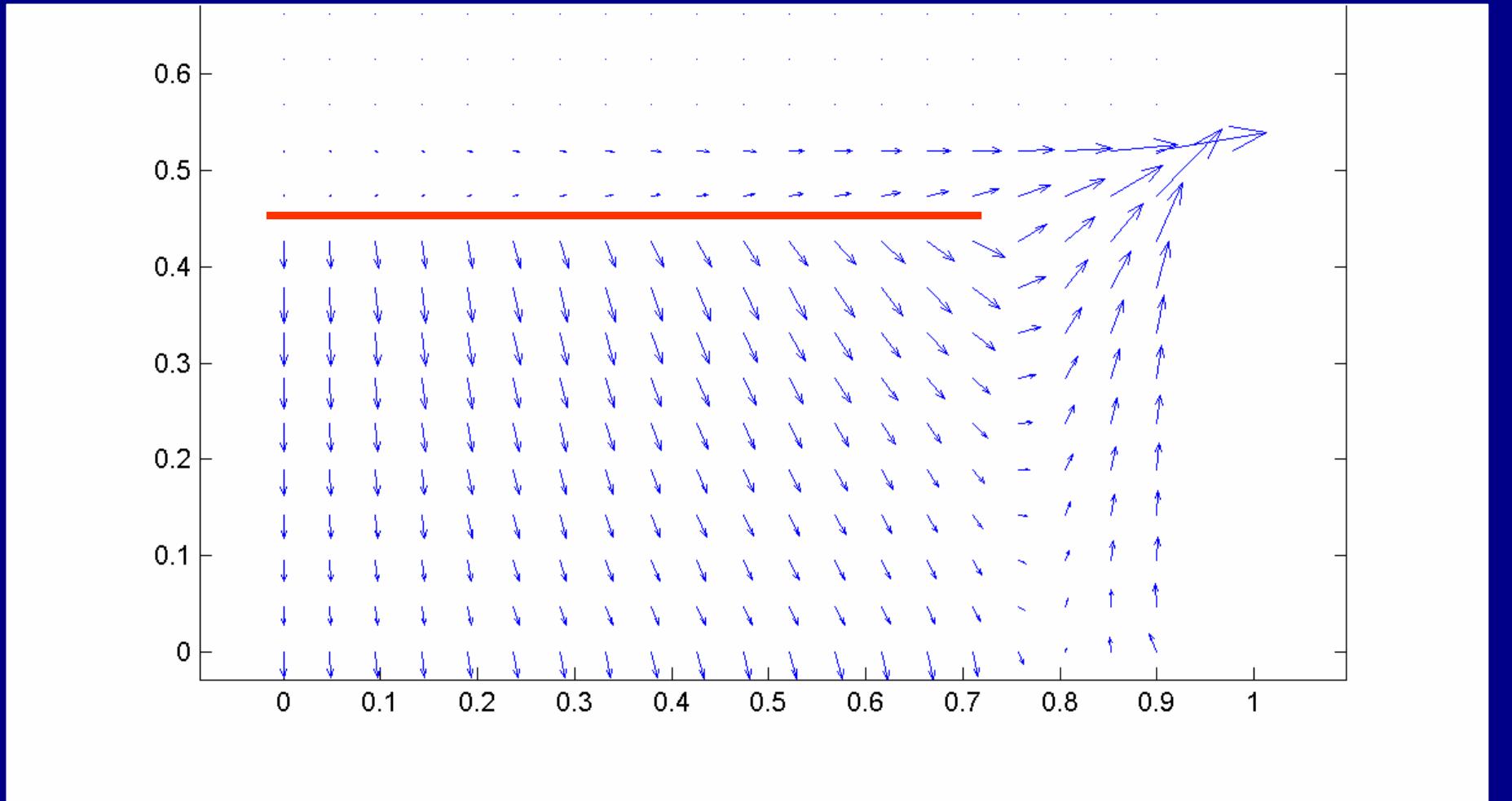
# Wash water header (raised)



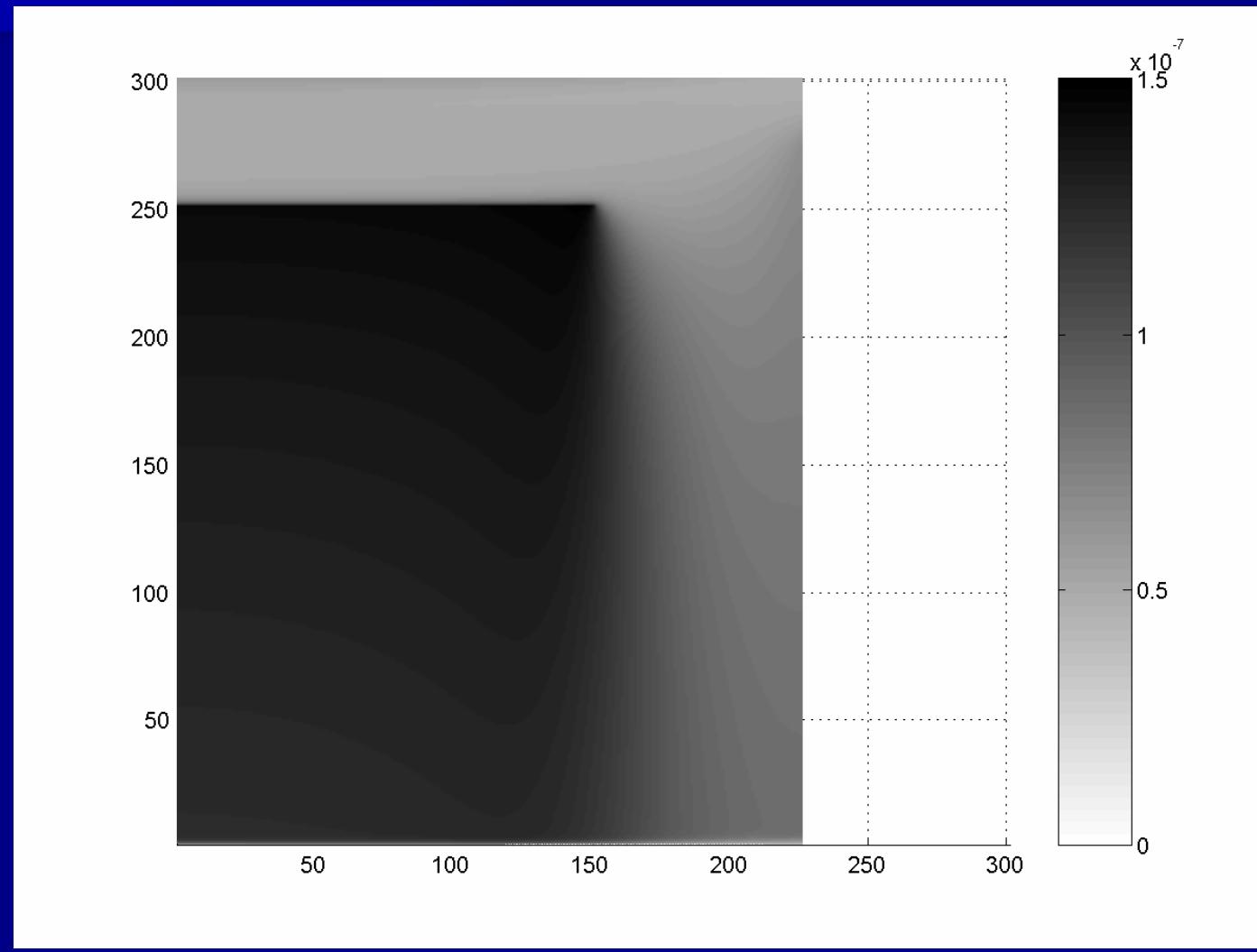
# **Red Dog Simulations:**

- Used plant operating conditions and data
- Predict mineral recoveries very well, but only when:
  - wash water rate is 50% lower...**
  - ... or unevenly distributed across the froth**

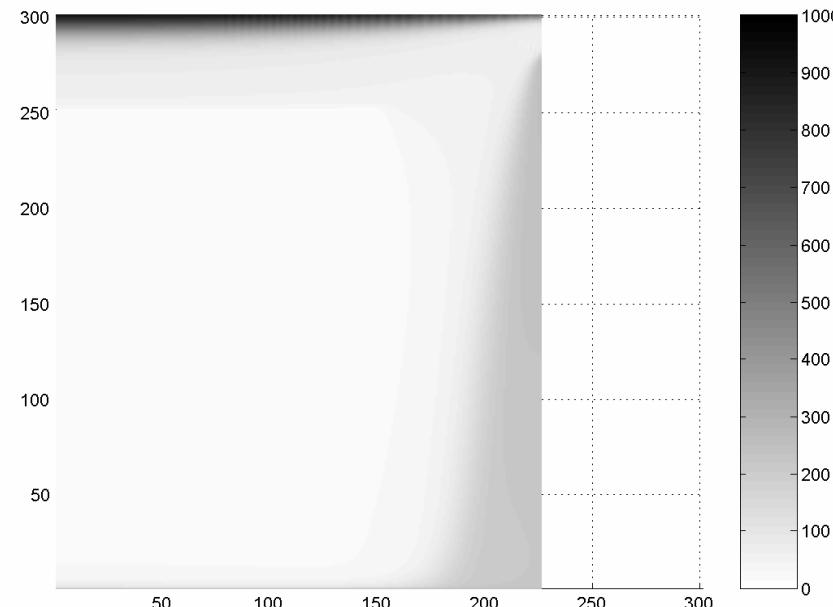
# Red Dog Column Simulations: Water motion for UNEVEN wash water



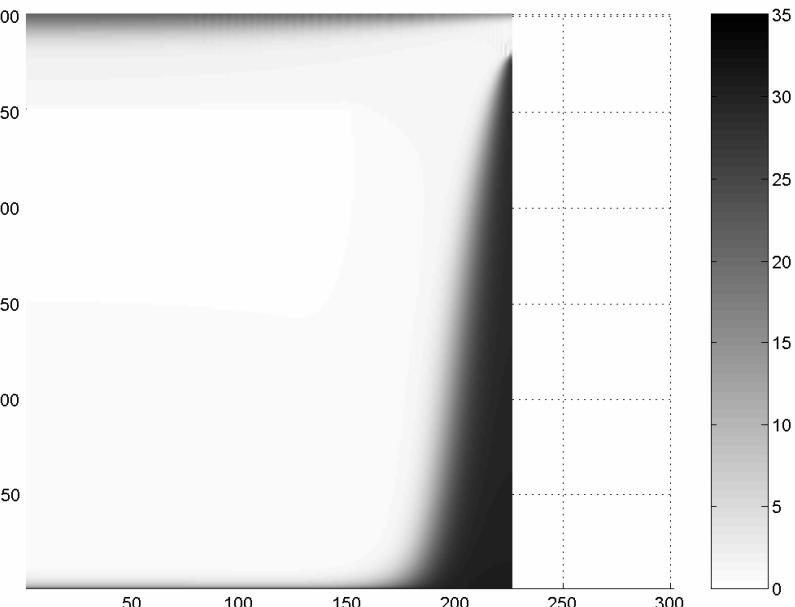
# Uneven Wash Water Distribution: Froth liquid content



# Concentration of different particle types in Plateau borders



Valuable Mineral

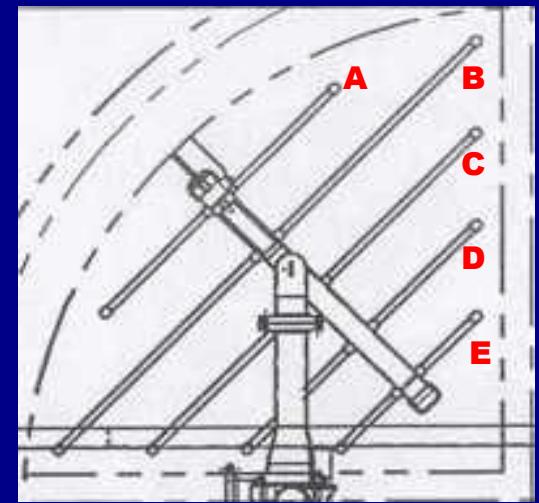
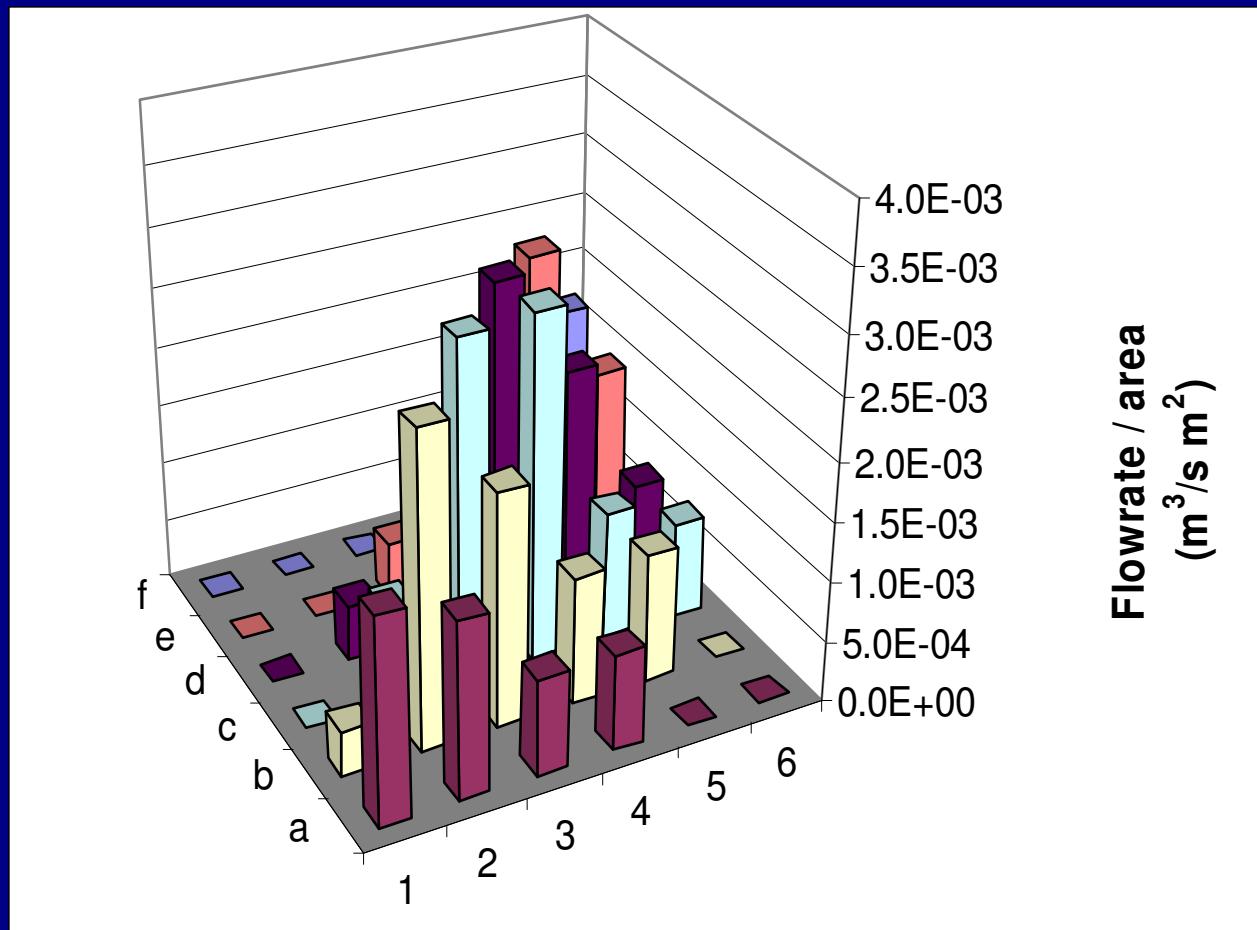


Waste

# Simulation outcome:

- Wash water distribution critical  
**Even distribution will give the required performance and use less water**
  
- Confirmed distribution predictions with a water distributor model
- Redesigned the spray system
- Installed and test

# Distribution of flow with existing spray system (All holes $d=6.25\text{mm}$ )



**Model matches  
FrothSim  
predictions of  
uneven  
distribution**

# Red Dog Mine

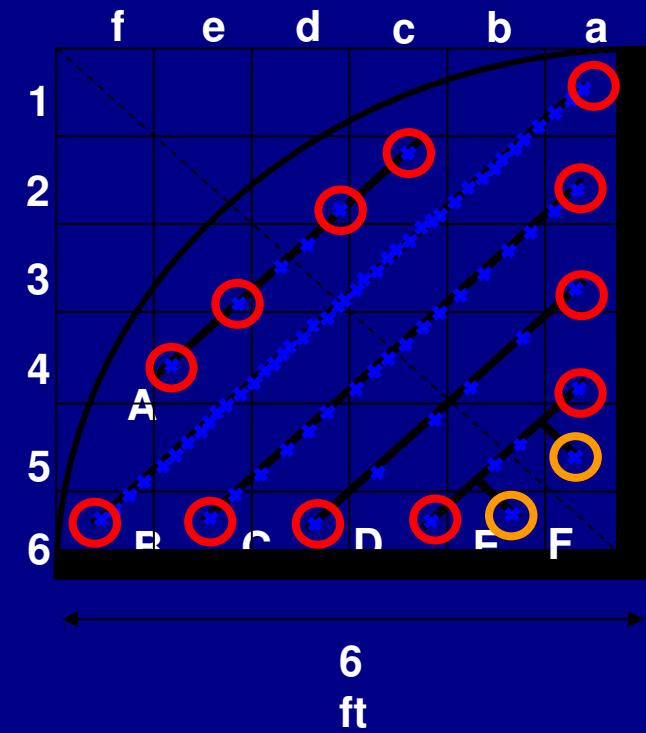
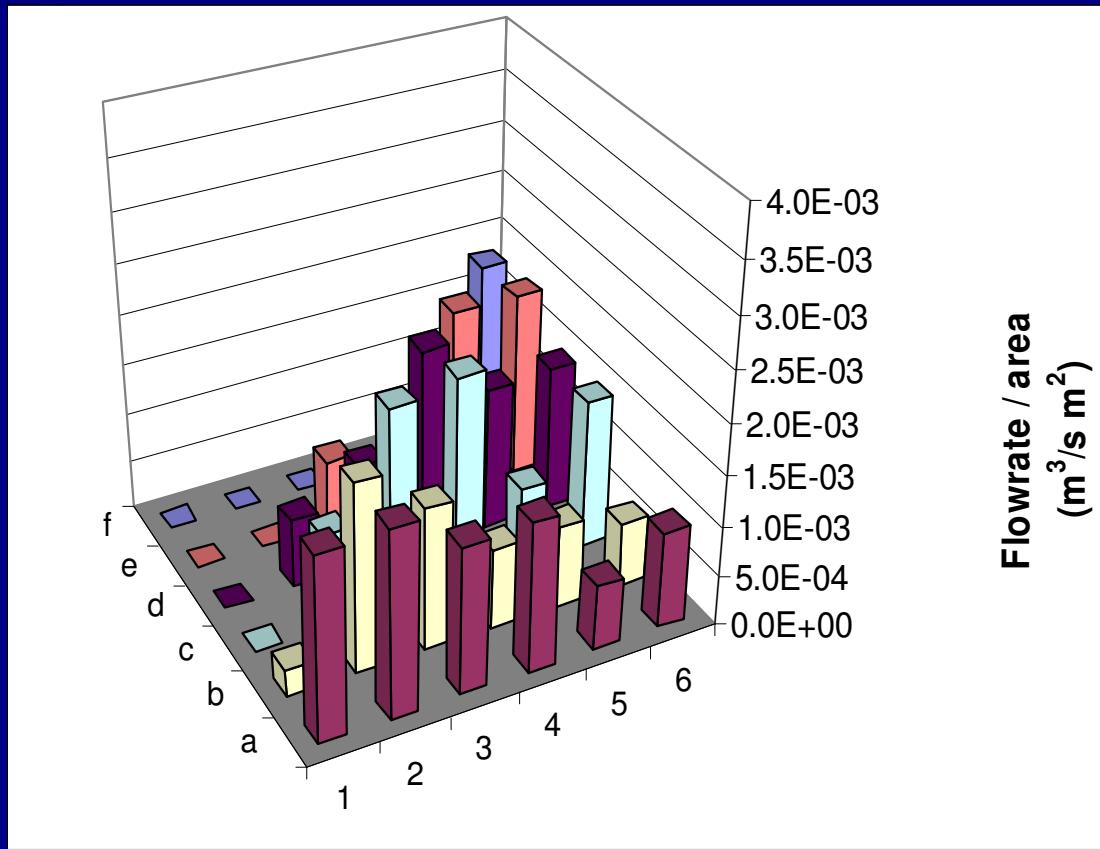


# Wash water header (raised)



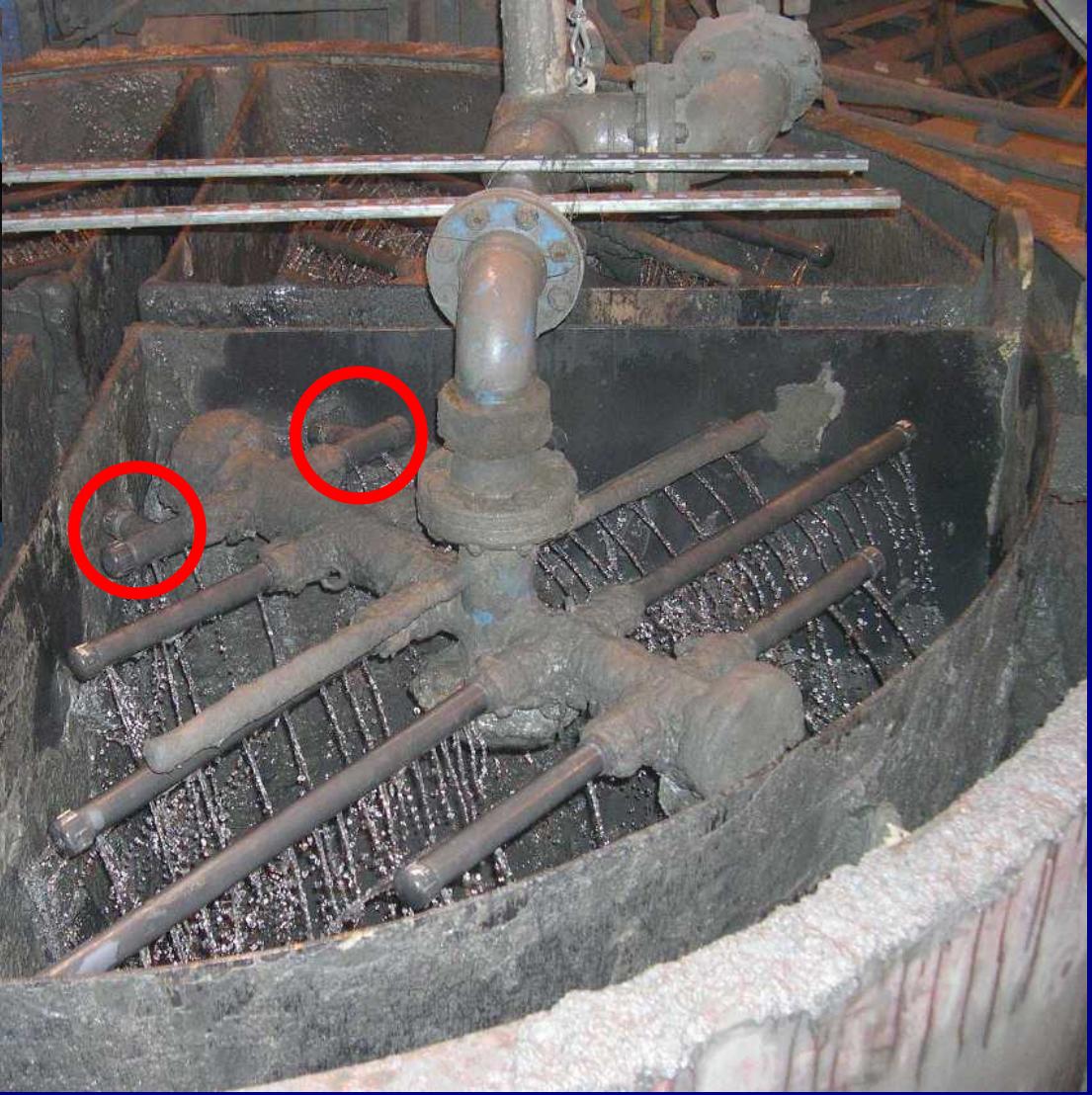
# Distribution of flow with modifications

(Modified holes increased to  $d=0.01\text{m}$ )



- Distribution significantly improved
- Corner flow

# Header modification



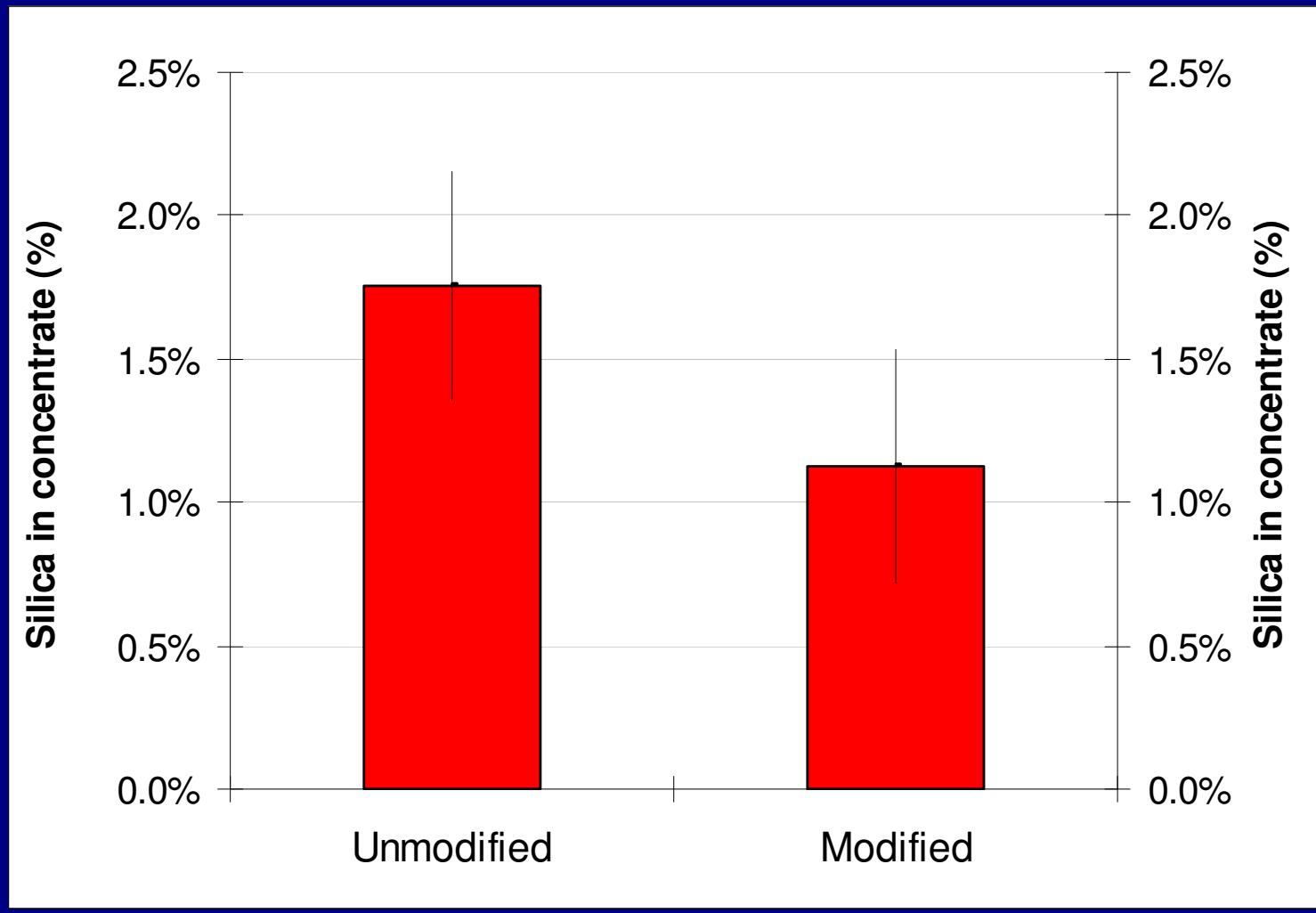
# Wash water header modifications



# Waste particles in product

**36% decrease after modification**

**Economic benefit \$1.5m annually**



# **Case Study 3: Operation Froth washing to improve performance**

**Water is added to the froth to rinse out  
unwanted waste particles**

## **a. Horizontal distribution**

**Even or uneven?**

## **b. Vertical distribution**

**Inside or on top?**

# Overhead Pan Design

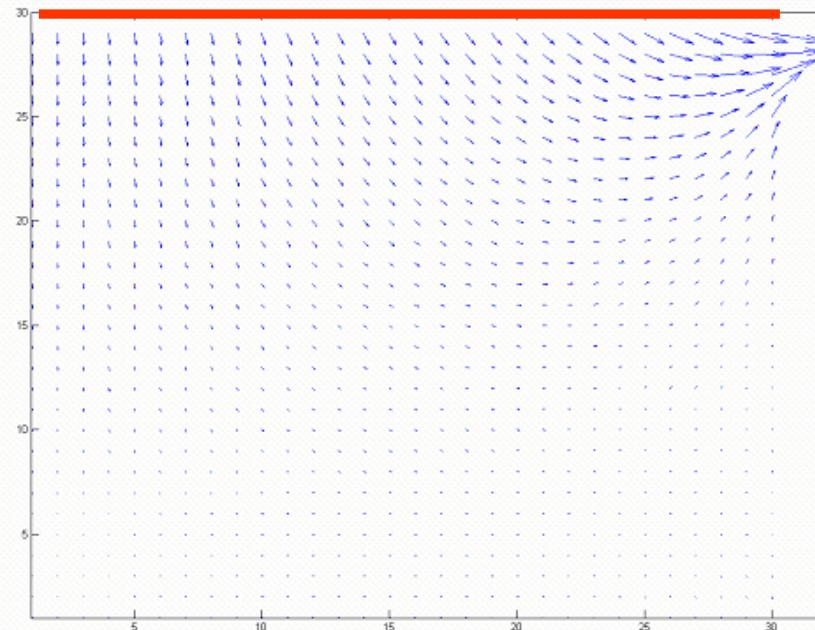


# Submerged Header Design

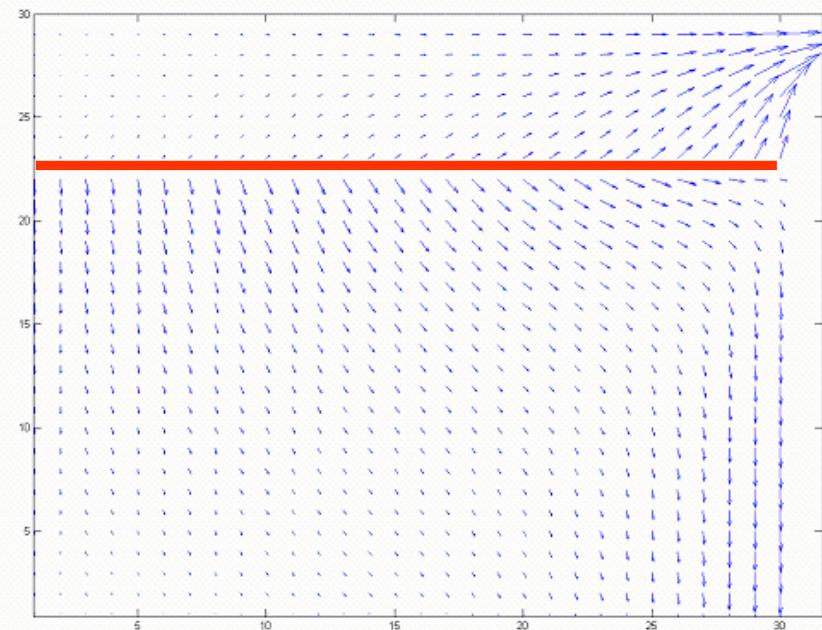


# Overhead and Internal washing

Surface water addition

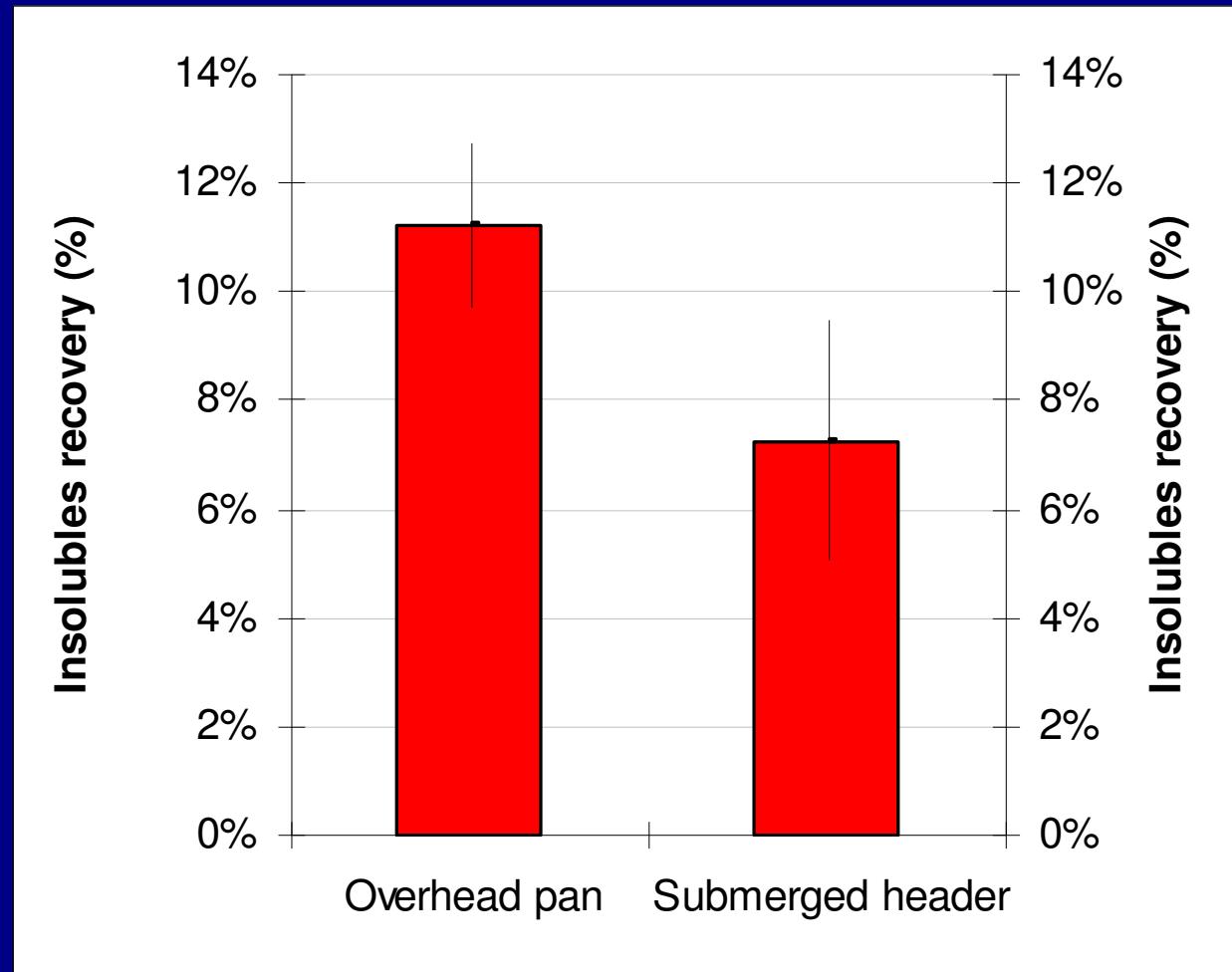


Internal water addition



# Results: Gangue Recovery

**35% decrease in waste with submerged header**



# **3 Froth Case Studies**

## **We understand more, design smarter, operate better**

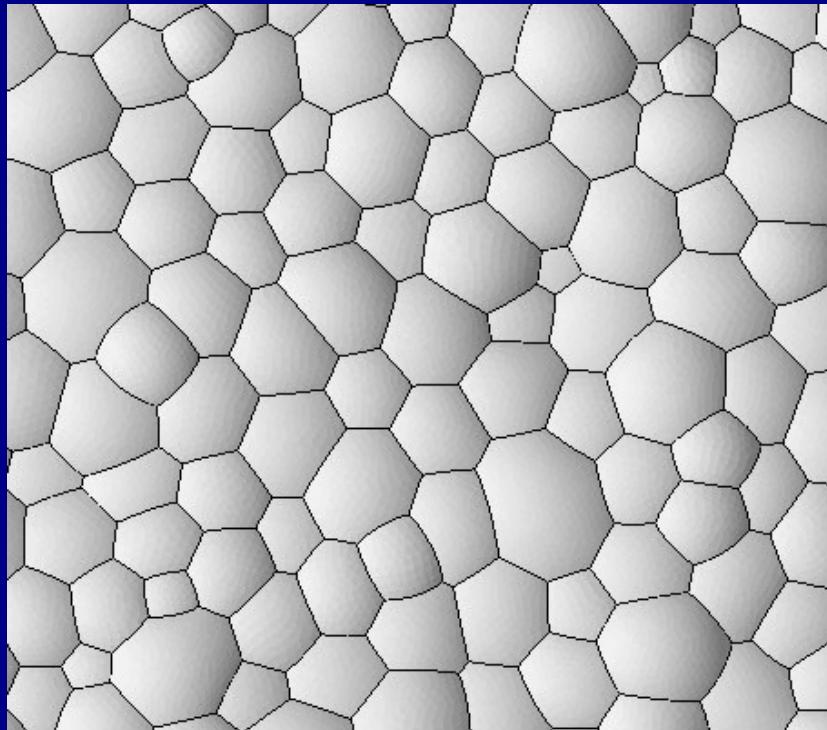
**What's left to do?**

# **What is left to do?**

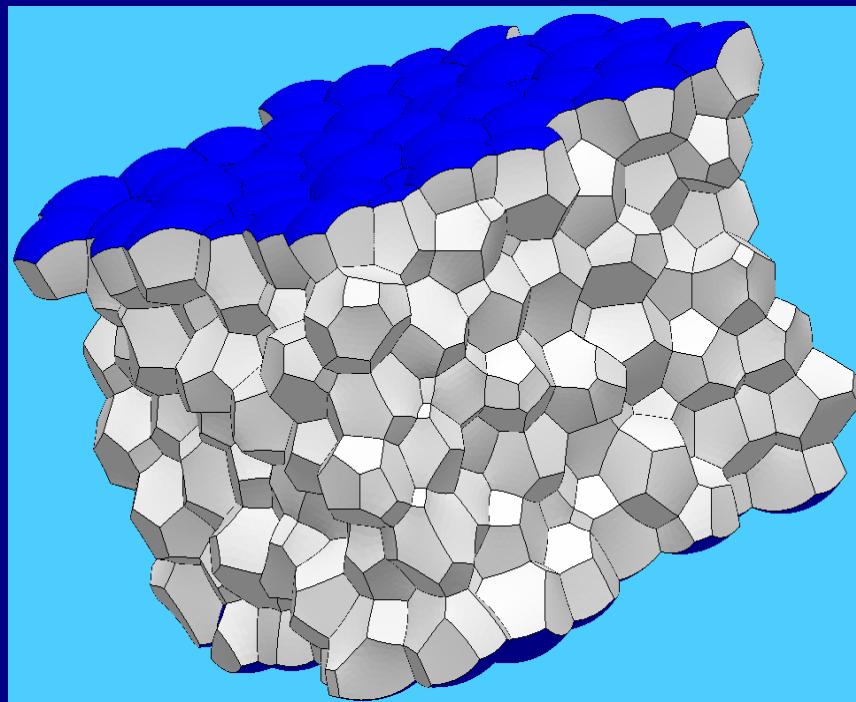
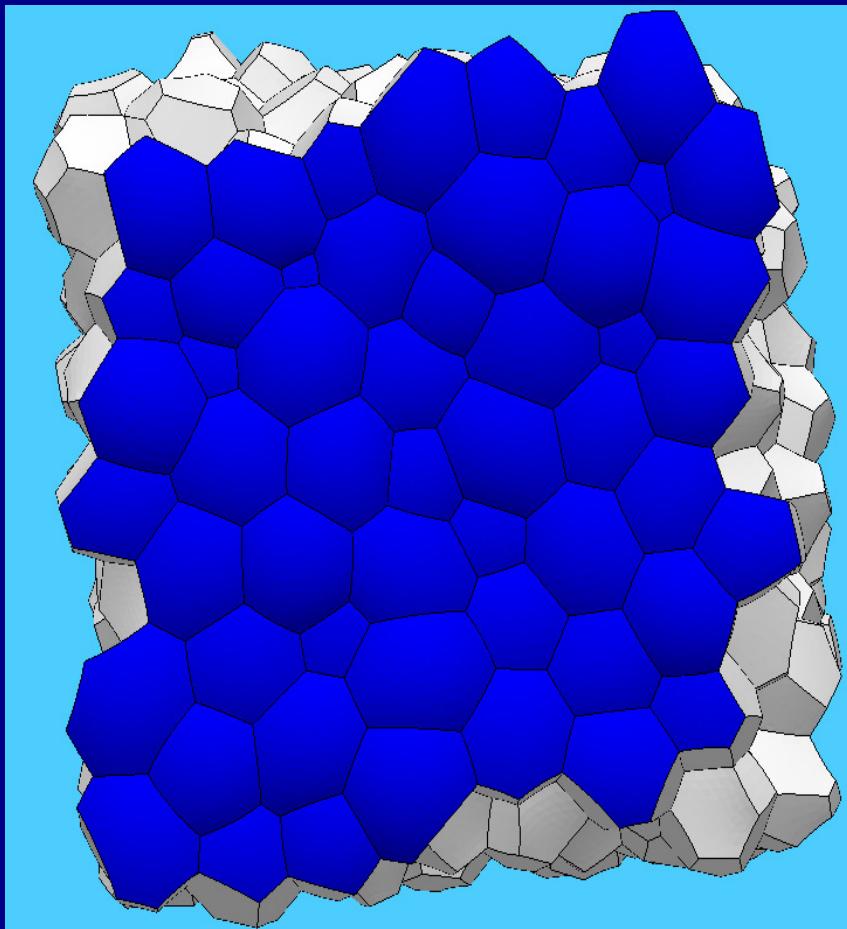
- 1. Coalescence and bursting**
- 2. Combined models**
- 3. Particle effects & properties**

# Froth Structure & Surface

**Use simulated foam structures to  
investigate the relationship between  
foam surface and interior**



# Foams with Free Surfaces

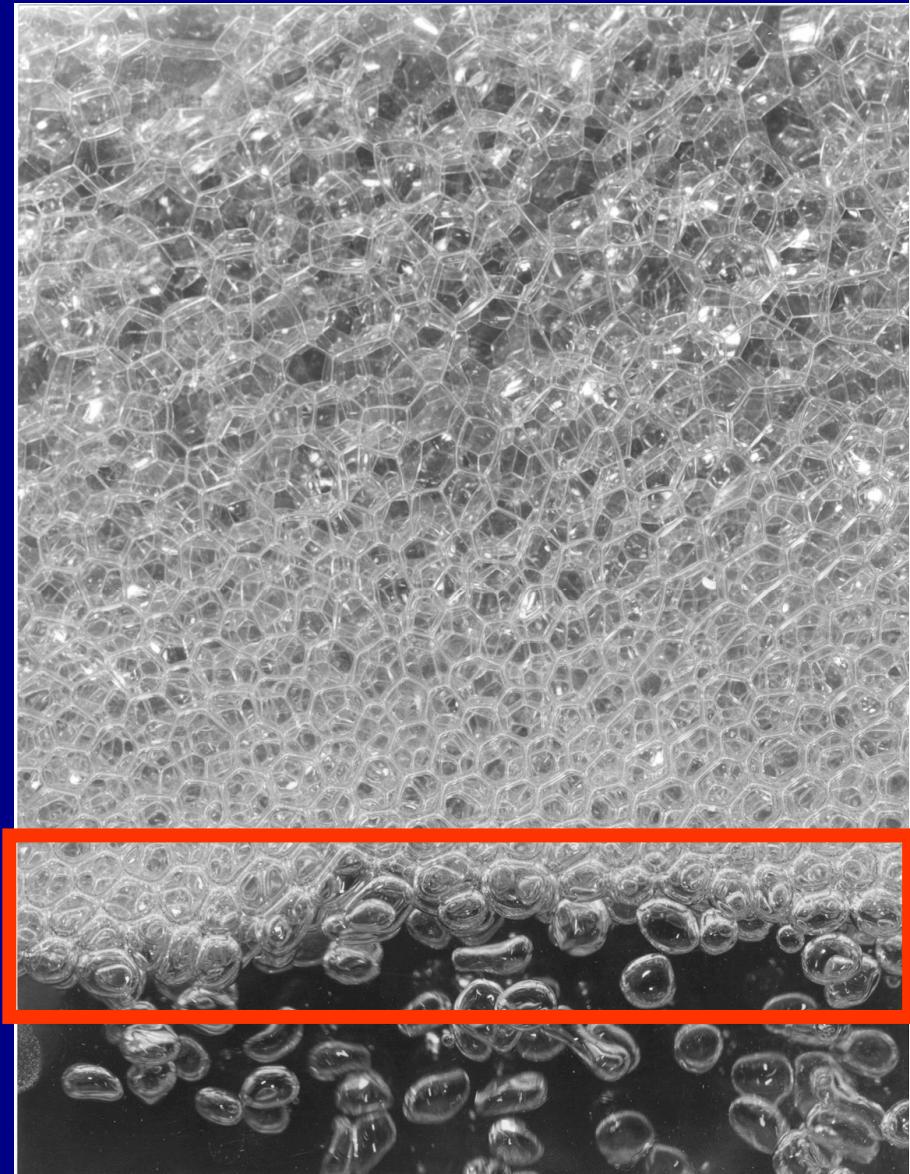


# **What is left to do?**

- 1. Coalescence and bursting**
- 2. Combined (CFD) models**
- 3. Particle effects & properties**

## **2. Combined (CFD) models ... linking the liquid and the froth**

- Matching boundary conditions
- Flux of air, bubble size & distribution
- Particle size and concentration distribution
- Particle and liquid return from froth to pulp



### **3. Particle effects & properties**

**Describing continuous and  
multi-dimensional particle  
properties in CFD**

**Particle size, density,  
hydrophobicity...**

# **Understanding Froths: Summary**

- Combined models to describe a complex multi-phase and dynamic system
- Successful application in understanding, design and operation
- Cannot yet predict coalescence and bursting, model the interface, and more
- Still lots to be done...

# **UNDERSTANDING FROTH BEHAVIOUR WITH CFD**

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