

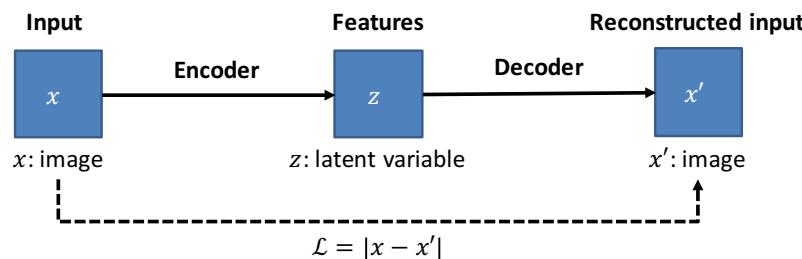
## Lecture 14: Deep Generative Learning

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### Autoencoder

- Traditional autoencoders
  - Feature learning
  - Learning with the reconstruction error
- Basic pipeline



### Generative Modeling by Neural Networks

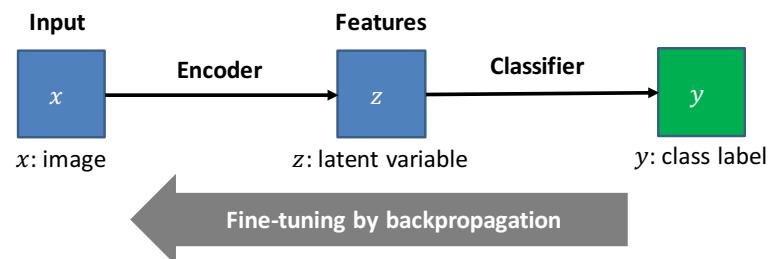
- Variational Auto Encoder (VAE)
  - Neural networks with continuous latent variables
  - Encoder: approximate a posterior distribution
  - Decoder: stochastically reconstruct the data from the latent variables
- Generative Adversarial Networks (GANs)
  - Generator: generating samples using a uniform distribution
  - Discriminator: discriminating between real and generated images
- Deep Boltzmann Machines (DBMs)
- Deep Belief Networks (DBNs)

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### Autoencoder

- Traditional autoencoders
  - Feature learning
  - Learning with the reconstruction error
- Supervised feature learning



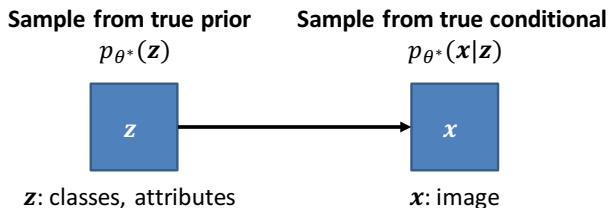
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## Variational Autoencoder

- Characteristics
  - A Bayesian approach on an autoencoder: sample generation
  - Estimating model parameter  $\theta$  without access to latent variable  $z$
- Problem scenario



- A value  $z^{(i)}$  is generated from a prior distribution  $p_{\theta^*}(z)$ .
- A value  $x^{(i)}$  is generated from a conditional distribution  $p_{\theta^*}(x|z)$ .

True parameters  $\theta^*$  and the values of the latent variables  $z^{(i)}$  are hidden.

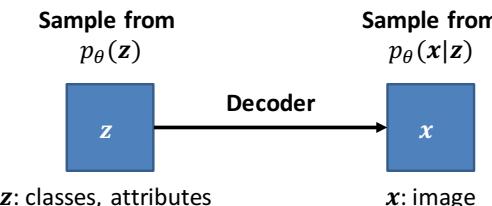
D. Kingma, M. Welling: Auto-Encoding Variational Bayes. ICLR 2014

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## Variational Autoencoder

- Characteristics
  - A Bayesian approach on an autoencoder: sample generation
  - Estimating model parameter  $\theta$  without access to latent variable  $z$
- Main idea



- Assume the prior  $p_{\theta}(z)$  is a unit Gaussian.
- Assume the likelihood  $p_{\theta}(x|z)$  is a diagonal Gaussian.
- Decoder estimates mean and variance of  $p_{\theta}(x|z)$ .

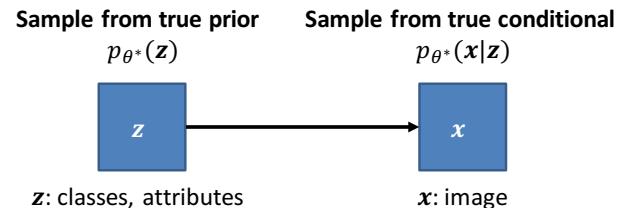
D. Kingma, M. Welling: Auto-Encoding Variational Bayes. ICLR 2014

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## Variational Autoencoder

- Characteristics
  - A Bayesian approach on an autoencoder: sample generation
  - Estimating model parameter  $\theta$  without access to latent variable  $z$
- Limitation



- It is difficult to estimate  $p_{\theta^*}(z)$  and  $p_{\theta^*}(x|z)$  in practice.
- We need to approximate these distributions.

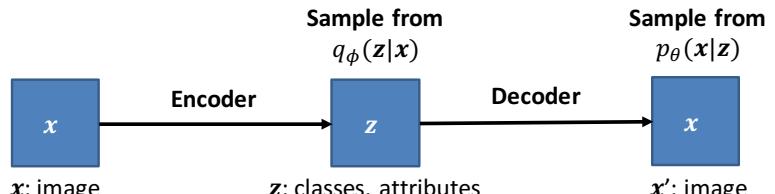
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## Variational Autoencoder

- Characteristics
  - A Bayesian approach on an autoencoder: sample generation
  - Estimating model parameter  $\theta$  without access to latent variable  $z$
- Main idea



- Encoder estimates mean and variance of  $q_{\phi}(z|x)$ .
- Decoder estimates mean and variance of  $p_{\theta}(x|z)$ .

Maximize the lower bound of the marginal likelihood.

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## Optimization

- Variational lower bound of marginal likelihood

$$\log p_\theta(\mathbf{x}^{(i)}) = E_{q_\phi(\mathbf{z}|\mathbf{x})}[\log p_\theta(\mathbf{x}^{(i)})] = D_{KL}(q_\phi(\mathbf{z}|\mathbf{x}^{(i)})||p_\theta(\mathbf{z}|\mathbf{x}^{(i)})) + \mathcal{L}(\theta, \phi; \mathbf{x}^{(i)})$$

KL divergence of the approximate from the true posterior (positive)

Variational lower bound on the marginal likelihood

- Maximization of variational lower bound

$$\mathcal{L}(\theta, \phi; \mathbf{x}) = E_{q_\phi(\mathbf{z}|\mathbf{x})}[-\log q_\phi(\mathbf{z}|\mathbf{x}) + \log p_\theta(\mathbf{x}, \mathbf{z})]$$

$$= E_{q_\phi(\mathbf{z}|\mathbf{x})}[-\log q_\phi(\mathbf{z}|\mathbf{x}) + \log p(\mathbf{z}) + \log p_\theta(\mathbf{x}|\mathbf{z})]$$

$$= -D_{KL}(q_\phi(\mathbf{z}|\mathbf{x})||p_\theta(\mathbf{z})) + E_{q_\phi(\mathbf{z}|\mathbf{x})}[\log p_\theta(\mathbf{x}|\mathbf{z})]$$

Regularization term

Reconstruction term

Train with error backpropagation with reparametrization

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## Learned Manifold

Visualizations of learned manifold for generative models with 2D latent space



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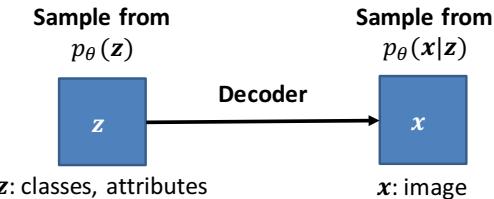
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## Variational Autoencoder

- Characteristics

- A Bayesian approach on an autoencoder: generate samples
- Estimating model parameter  $\theta$  without access to latent variable  $\mathbf{z}$

- Inference



- Decoder samples mean and variance from  $p_\theta(\mathbf{z})$ .
- Decoder samples  $\mathbf{x}$  from the mean and variance.

D. Kingma, M. Welling: Auto-Encoding Variational Bayes. ICLR 2014

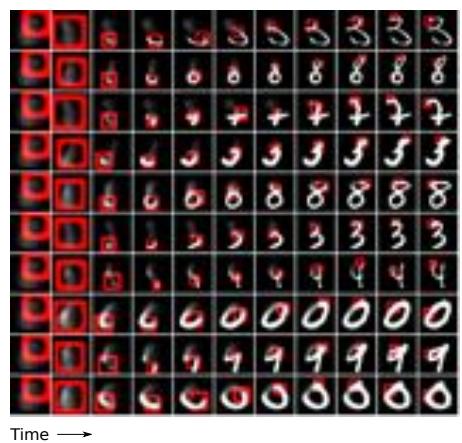
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## DRAW

- Deep Recurrent Attentive Writer (DRAW)

- Combines a spatial attention mechanism with a sequential variational auto-encoding framework
- Allows for the iterative construction of complex images



Time →

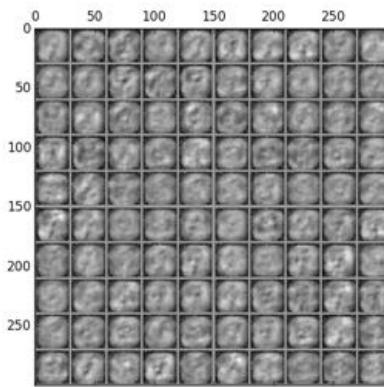
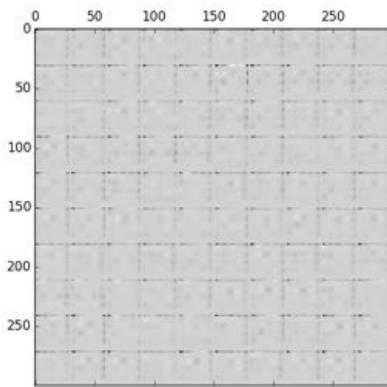
[Gregor15] K. Gregor, I. Danihelka, A. Graves, D. J. Rezende, D. Wierstra, DRAW: A Recurrent Neural Network For Image Generation. ICML 2015

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## DRAW

- Deep Recurrent Attentive Writer (DRAW)



[Gregor15] K. Gregor, I. Danihelka, A. Graves, D. J. Rezende, D. Wierstra, **DRAW: A Recurrent Neural Network For Image Generation**. ICML 2015

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## Draw

- Architecture and training

- Encoder: compressing the real images presented during training
- Decoder: reconstituting images after receiving codes
- Trained end-to-end with SGD
- Loss function: variational upper bound on the log-likelihood of data
- It belongs to the family of *variational auto-encoders*.

- Characteristics

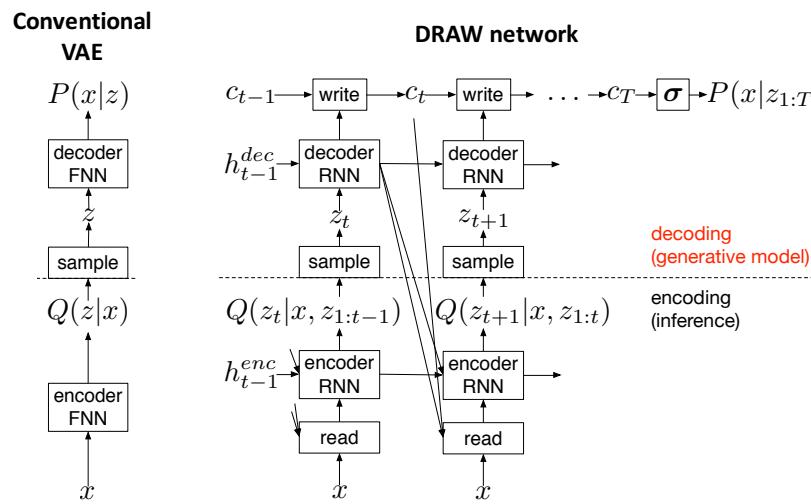
- Progressive refinement: implemented by RNN (LSTM)
- Spatial attention

[Gregor15] K. Gregor, I. Danihelka, A. Graves, D. J. Rezende, D. Wierstra, **DRAW: A Recurrent Neural Network For Image Generation**. ICML 2015

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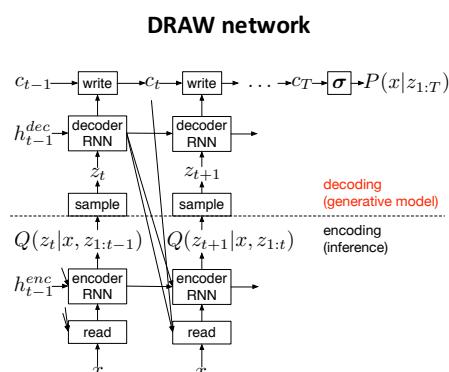
## Architecture



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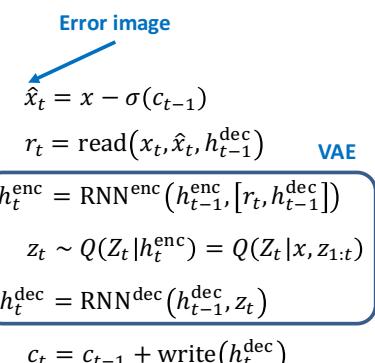
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## Operations in Network



- VAE

- It is extremely difficult to sample images in a pixel space.
- We hope  $Q$  looks like a true distribution.

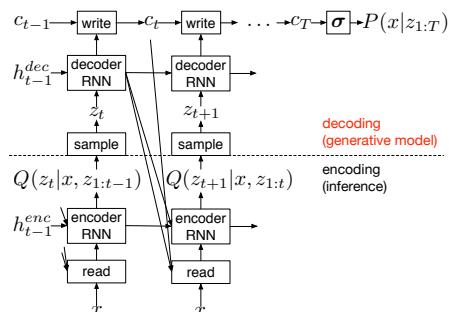


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## Operations in Network

DRAW network



Without attention:

$$\begin{aligned} \text{read}(x_t, \hat{x}_t, h_{t-1}^{\text{dec}}) &= [x, \hat{x}] \\ \text{write}(h_t^{\text{dec}}) &= W(h_t^{\text{dec}}) \end{aligned}$$

With attention:

$$\begin{aligned} \text{read}(x_t, \hat{x}_t, h_{t-1}^{\text{dec}}) &= \gamma[F_Y x F_X^T, F_Y \hat{x} F_X^T] \\ \text{write}(h_t^{\text{dec}}) &= \frac{1}{\hat{\gamma}} \hat{F}_Y w_t \hat{F}_X^T = \frac{1}{\hat{\gamma}} \hat{F}_Y W(h_t^{\text{dec}}) \hat{F}_X^T \end{aligned}$$

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## Training

- Loss function

- the expectation of the sum of the reconstruction and latent loss

$$\mathcal{L} = \langle \mathcal{L}^x + \mathcal{L}^z \rangle_{z \sim Q}$$

- Reconstruction loss:  $\mathcal{L}^x = -\log D(x|c_T)$

$$\text{Latent loss: } \mathcal{L}^z = \sum_{t=1}^T KL(Q(Z_t|h_t^{\text{enc}}) || P(Z_t))$$

- Backpropagation

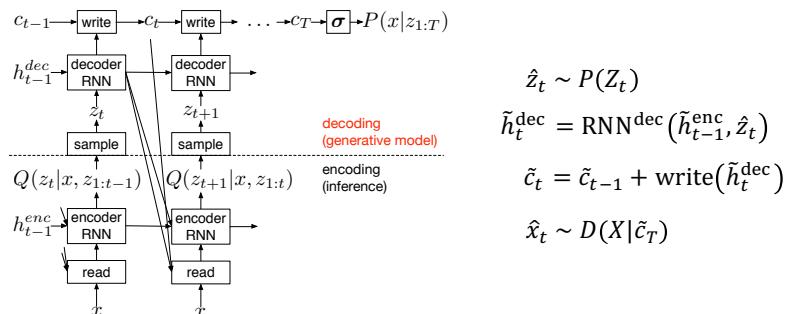
- Stochastic gradient descent
- Optimizing using a single sample of  $z$  for each step

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## Image Generation

DRAW network



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## Results



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## alignDRAW

- Image generation from caption
  - Extension of DRAW
  - A generative model of images from captions using a soft attention mechanism
  - Aligning between the input captions and generating canvas
  - Iteratively draws patches on a canvas, while attending to the relevant words in the description

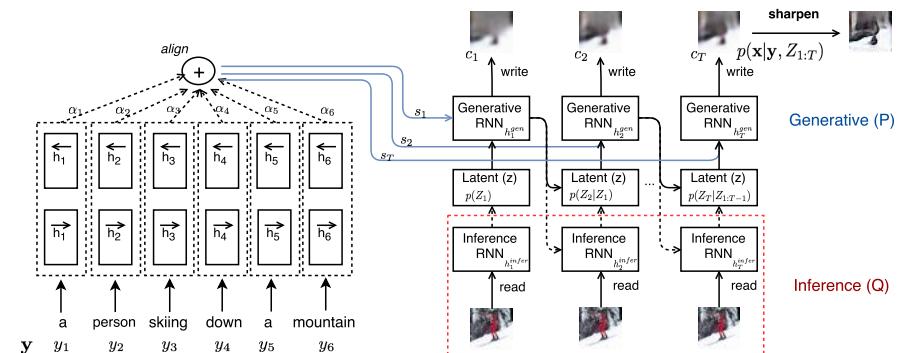
[Mansimov16] E. Mansimov, E. Parisotto, J. L. Ba, R. Salakhutdinov: **Generating Images from Captions with Attention**, ICLR 2016

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## alignDRAW

- Image generation from caption



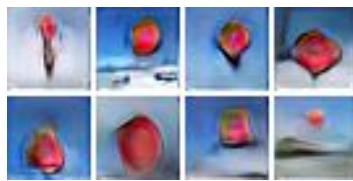
[Mansimov16] E. Mansimov, E. Parisotto, J. L. Ba, R. Salakhutdinov: **Generating Images from Captions with Attention**, ICLR 2016

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## alignDraw

- Generating unrealistic images
  - But conforming to input captions



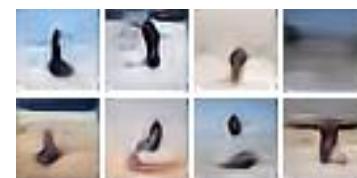
A stop sign is flying in blue skies.



A herd of elephants flying in the blue skies.



A toilet seat sits open in the grass field. A person skiing on sand clad vast desert.

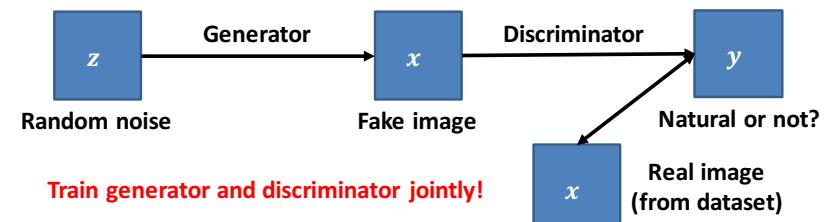


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## Generative Adversarial Networks

- Two models
  - A generative model  $G$  that captures the data distribution
  - A discriminative model  $D$  that estimates the probability that a sample came from the training data rather than  $G$
- Objective
  - Maximize the probability of  $D$  making a mistake
  - Trained with backpropagation



Train generator and discriminator jointly!

[Goodfellow14] I. J. Goodfellow, et al.: **Generative Adversarial Nets**, NIPS 2014

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## Optimization

- Objective

$$\min_G \max_D V(D, G) = E_{x \sim p_{\text{data}}(x)} [\log D(x; \theta_d)] + E_{z \sim p_z(z)} [\log (1 - D(G(z; \theta_g); \theta_d))]$$

*D and G play the two-player minimax game with value function  $V(D, G)$*

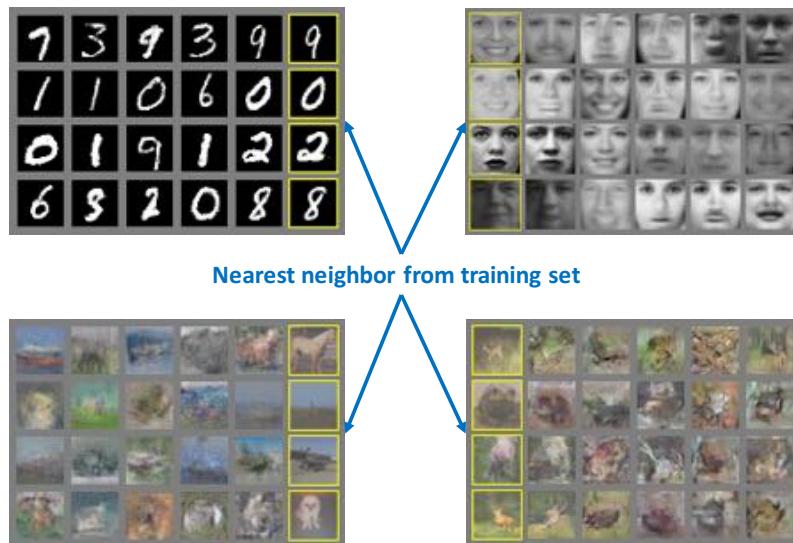
*Simultaneously training G to minimize  $\log (1 - D(G(z; \theta_g); \theta_d))$*

- $p_z(z)$ : prior on input noise variables
- $G(z; \theta_g)$ 
  - Representing a mapping from  $z$  to data space
  - A differentiable function represented by a multilayer perceptron with parameters  $\theta_g$
- $D(x; \theta_d)$ :
  - Representing the probability that  $x$  came from data rather than generator distribution  $p_g$

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## Generated Examples



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## Optimization

**Algorithm 1** Minibatch stochastic gradient descent training of generative adversarial nets. The number of steps to apply to the discriminator,  $k$ , is a hyperparameter. We used  $k = 1$ , the least expensive option, in our experiments.

```
for number of training iterations do
    for  $k$  steps do
        • Sample minibatch of  $m$  noise samples  $\{z^{(1)}, \dots, z^{(m)}\}$  from noise prior  $p_g(z)$ .
        • Sample minibatch of  $m$  examples  $\{x^{(1)}, \dots, x^{(m)}\}$  from data generating distribution  $p_{\text{data}}(x)$ .
        • Update the discriminator by ascending its stochastic gradient:
```

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m [\log D(x^{(i)}) + \log (1 - D(G(z^{(i)})))].$$

end for

```
• Sample minibatch of  $m$  noise samples  $\{z^{(1)}, \dots, z^{(m)}\}$  from noise prior  $p_g(z)$ .
• Update the generator by descending its stochastic gradient:
```

$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^m \log (1 - D(G(z^{(i)}))).$$

end for

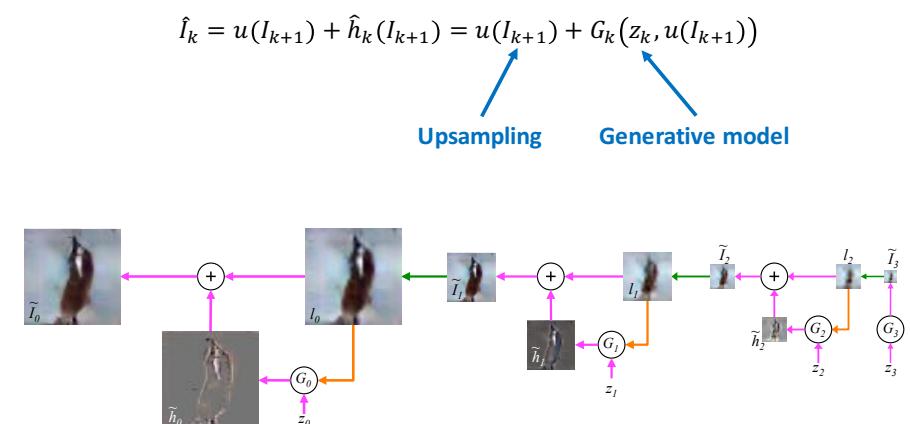
The gradient-based updates can use any standard gradient-based learning rule. We used momentum in our experiments.

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## Laplacian Generative Adversarial Networks

- Generating high-resolution images



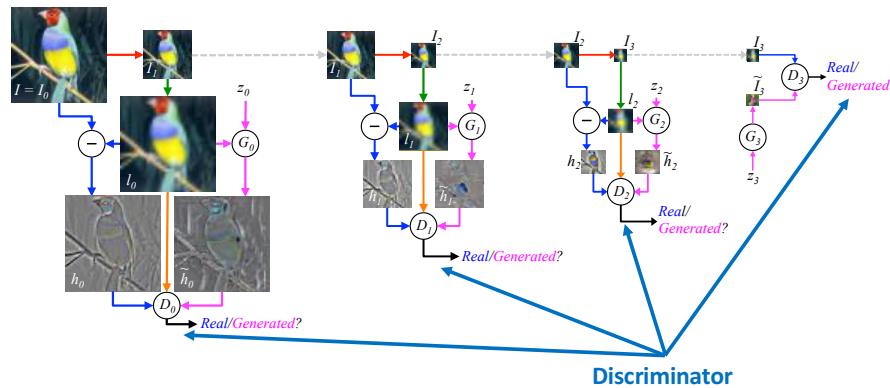
[Denton15] E. Denton, S. Chintala, A. Szlam, R. Fergus: Deep Generative Image Models using a Laplacian Pyramid of Adversarial Networks, NIPS 2015

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## Laplacian Generative Adversarial Networks

- Training
  - The opposite direction



[Denton15] E. Denton, S. Chintala, A. Szlam, R. Fergus: Deep Generative Image Models using a Laplacian Pyramid of Adversarial Networks, NIPS 2015

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## Results



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## VAE vs. GAN

- Variational Auto Encoders (VAEs)
  - Require differentiation through the hidden units
  - Cannot have discrete latent variables
  - MCMC-based inference
- Generative Adversarial Networks (GANs)
  - Requires differentiation through the visible units
  - Cannot model discrete data
  - Learned approximate inference

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