

1. #include <stdio.h>

```
int main(void)
{
```

```
    int a = 1;
```

```
    int *p = &a;
```

```
    int *q = p;
```

```
    *p = *p + *q;
```

```
    printf("%d%d%d", *p, a, *q);
```

```
    return 0;
```

```
}
```

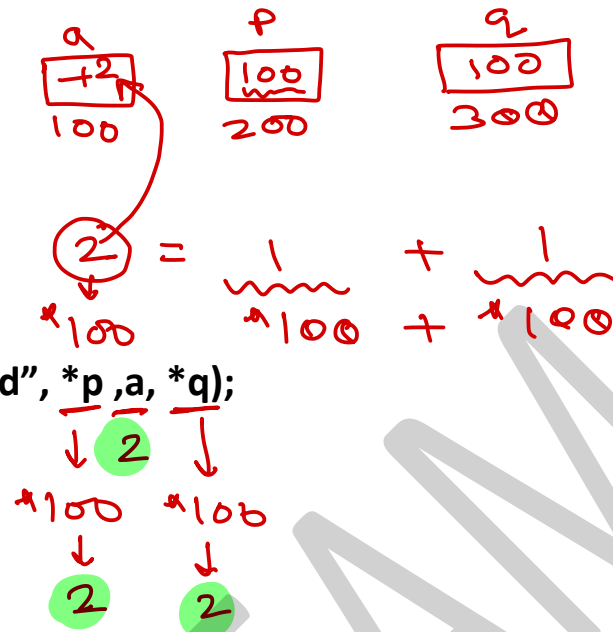
A. 111

B. 222

C. 211

D. 221

Answer: **B**



2. #include <stdio.h>

```
void callbyAddress1(int *x)
```

```
{
```

```
    x=x+10;
```

```
}
```

```
void callbyAddress2(int *x)
```

```
{
```

```
    *x=*x+10;
```

```
}
```

```
int main(void)
```

```
{
```

```
    int a=10;
```

```
    printf(" %d ",a);
```

```
    callbyAddress1(&a);
```

```
    printf(" %d ",a);
```

```
    callbyAddress2(&a);
```

```
    printf(" %d ",a);
```

```
    callbyAddress1(&a);
```

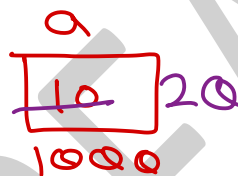
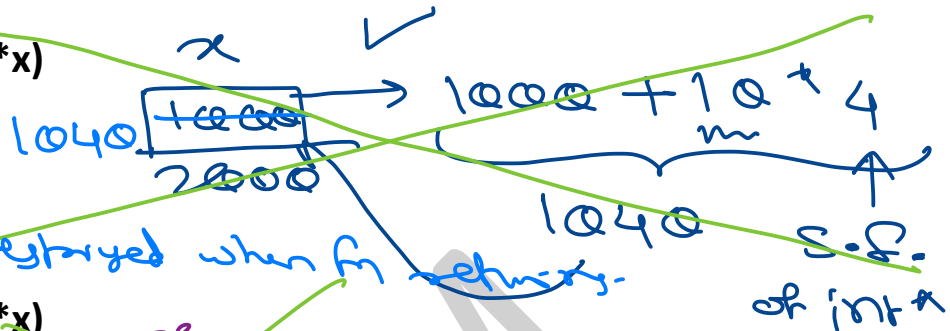
```
    printf(" %d ",a);
```

```
    callbyAddress2(&a);
```

```
    printf(" %d ",a);
```

```
    return 0;
```

```
}
```



10

20

20

30

`x` ptr is modified and var value

`*x`

is incr by 10

$20 + 10 = 30$

30

- ✓ A. 10 10 20 20 30
- B. 10 10 10 10 10
- C. 10 20 30 40 50
- D. compile time error

Answer: A

3. #include <stdio.h>

```
int main(void)
```

```
{
```

```
    int arr1[]; (X) → arr size is must.
```

```
    int arr2[] = { 11, 22, 33 }; ✓ → arr size taken by compiler
```

```
    int arr3[3] = { }; ✓ → arr init with empty init.
```

```
    int arr4[2] = { 10, 20, 30 }; (X) → size is less. all eles become 0.
```

```
    int arr5[6]; ✓ arr declaration - eles are garbage.
```

```
    int [] arr6; (X) invalid syntax.
```

```
    return 0;
```

```
}
```

Which variable declarations are wrong?

A. arr1, arr3, arr4, arr6

B. arr1, arr3, arr6

✓ C. arr1, arr4, arr6

D. None of these

Answer: C

```
int n = 10;
```

```
int arr(n);
```

error: C89 ×

→ allowed: C99 on gcc. ✓

4. #include <stdio.h>

int main(void)

{

double arr[3];

char *p1, **p2;

printf("%u, ", sizeof(arr) + sizeof(arr[0]));

printf("%u\n", sizeof(*p1) + sizeof(*p2) + sizeof(p1) + sizeof(p2));

+ 8

return 0;

}

Note: consider 64-bit compiler.

sizeof (**p2)

p2 → 8 bytes

p2 → char → 8 bytes

*(**p2) → char → 1 byte

double
↑
0th ele

8 * 3 + 8 = 32

size of whole array size of one ele in array

1 + 8 + 8 + 8

- ✓ A. 32, 25
- B. 32, 28
- C. 64, 25
- D. None of these

Answer: A