

CPROGRAMING

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Toolchain & IDE

- Toolchain is set of tools to convert high level language program to machine level code.
 - Preprocessor
 - Compiler
 - Assembler
 - Linker
 - Debugger
 - Utilities
- Popular compiler (toolchains)
 - GCC
 - Visual Studio
- IDE Integrated development environment
 - Visual Studio
 - Eclipse
 - VS Code (+ gcc)
 - Turbo C
 - Anjuta, KDevelop, Codeblocks, Dev C++, etc.



Compilation & Execution of C program

Preprocessor:-

- A preprocessor accepts the inputs in source language and produces output source program that is acceptable to the compiler.
- Main task of preprocessor is to remove the comments and handle all the statements starting with #

• Linker:-

- Single programmer can write small program and store it in single source code file, Hovewer Large size softwares consist of several thousands and several millions of code, To take care of this approach software developers generally follow the modular approach.
- In modular approach software consist of mutliple source file, In this case we use the software called as linker to combine all object programs and to convert into final executable.
- Linker is a software that takes multiple object files and fits them together to assemble into final executable



Hello World

```
• Source Code
```

```
// Hello World program
#include <stdio.h>
int main() {
    printf("Hello World\n");
    return 0;
}
```

- Commands
 - cmd> gcc hello.c
 - cmd> ./a.exe



Hello World

- printf() library function stdio.h – header file main() – entry point function • void main() { ... } • int main() { ... } • int main(void) { ... } int main(int argc, char *argv[]) { ... } int main(int argc, char *argv[], char *envp[]) { ... }
- return 0 exit status



GIT installation





Thank you!

