Experiment No.5
Implement Circular Queue ADT using array
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#### **Experiment No. 5: Circular Queue**

Aim: To Implement Circular Queue ADT using array

### **Objective:**

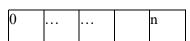
Circular Queues offer a quick and clean way to store FIFO data with a maximum size

#### Theory:

Circular queue is an data structure in which insertion and deletion occurs at an two ends rear and front respectively. Eliminating the disadvantage of linear queue that even though there is a vacant slots in array it throws full queue exception when rear reaches last element. Here in an circular queue if the array has space it never throws an full queue exception. This feature needs an extra variable count to keep track of the number of insertion and deletion in the queue to check whether the queue is full or not. Hence circular queue has better space utilization as compared to linear queue. Figure below shows the representation of linear and circular queue.

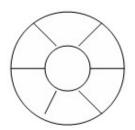
#### Linear queue

Front



rear

Circular Queue



#### Algorithm

Algorithm: ENQUEUE(Item)

Input: An item is an element to be inserted in a circular queue.

Output: Circular queue with an item inserted in it if the queue has an empty slot.

Data Structure: Q be an array representation of a circular queue with front and rear pointing to the first and last element respectively.

1. If front = 0

front = 1

rear = 1



```
Q[front] = item
```

```
2. else
```

```
next=(rear mod length)

if next!=front then

rear = next

Q[rear] = item

Else

Print "Queue is full"

End if

End if

3. stop
```

Algorithm : DEQUEUE()

Input: A circular queue with elements.

Output :Deleted element saved in Item.

Data Structure : Q be an array representation of a circular queue with front and rear pointing to the first and last element respectively.

```
    If front = 0
        Print "Queue is empty"
        Exit

    else
        item = Q[front]
        if front = rear then
        rear = 0
        front=0
        else
        front = front+1
        end if
        end if
```

3. stop



## **Code:**

```
#include <stdio.h>
#include <conio.h>
#define MAX 10
int queue[MAX];
int front=-1, rear=-1;
void insert(void);
void display(void);
int main()
{
int option;
clrscr();
do
printf("\n CIRCULAR QUEUE IMPLEMENTATION");
printf("\n");
printf("\n 1. Insert an element");
printf("\n 2. Display the queue");
printf("\n 3. EXIT");
printf("\n Enter your option : ");
```



```
scanf("%d", &option);
switch(option)
 {
case 1:
insert();
break;
case 2:
display();
break;
}
}while(option!=3);
getch();
return 0;
}
void insert()
{
int num;
printf("\n Enter the number to be inserted in the queue : ");
scanf("%d", &num);
if(front==0 && rear==MAX-1)
printf("\n OVERFLOW");
```



```
else if(front==-1 && rear==-1)
front=rear=0;
queue[rear]=num;
}
else if(rear==MAX-1 && front!=0)
{
rear=0;
queue[rear]=num;
}
else
rear++;
queue[rear]=num;
}
void display()
{
int i;
printf("\n");
if (front ==-1 && rear==-1)
```



```
printf ("\n QUEUE IS EMPTY");
else
if(front<rear)
{
for(i=front;i<=rear;i++)
printf("\t %d", queue[i]);
}
else
{
for(i=front;i<MAX;i++)
printf("\t %d", queue[i]);
for(i=0;i<=rear;i++)
printf("\t %d", queue[i]);
}
}
```

## **Output:**

CIRCULAR QUEUE IMPLEMENTATION



1. Insert an element
2. Display the queue
3. EXIT
Enter your option: 1
Enter the number to be inserted in the queue : 23
CIRCULAR QUEUE IMPLEMENTATION
1. Insert an element
2. Display the queue
3. EXIT
Enter your option: 3
Conclusion:
Q1 Explain how Josephus Problem is resolved using circular queue and elaborate on operation used for the same.
Joseph Problem can be resolved using circular queue by:
1) creating a circular queue with n
2)Initial a counter for m
3) Repeat the following steps until only one person remains i.e n=1
>Dequeue m-1 people
>eliminate the mth person
>Re-enqueue the eliminated person
4) The last person in the queue is the answer.