Solitaire is a classic card game that can be played in various forms, but the most common version is often referred to as "Klondike" or "Patience." Here are the basic rules for playing Klondike Solitaire:

**Objective:** The goal of Klondike Solitaire is to move all the cards from the tableau (the main playing area) to the foundation piles, following specific rules and order for each suit.

**Setup:**

1. Use a standard 52-card deck.
2. Shuffle the deck and deal out seven piles of cards, with the first pile containing 1 card, the second pile containing 2 cards, the third pile containing 3 cards, and so on, until the seventh pile contains 7 cards.
3. Place the remaining cards in a draw pile, which will be used throughout the game.

**Gameplay:**

1. The top card of each tableau pile is turned face up, and the rest of the cards are face down.
2. The foundation piles are initially empty. You will build these piles up by suit in ascending order (starting from Ace and ending with King).
3. You can move cards around according to the following rules:
   * You can move cards from the tableau piles to the foundation piles if the card's rank is one higher than the top card of the foundation pile of the same suit.
   * You can move a sequence of cards (from King to Ace) to an empty tableau pile.
   * You can move cards between tableau piles, building down in alternating colors (e.g., a red 8 can be placed on a black 9).
   * You can flip the face-down cards in the tableau piles and use the revealed cards.

**Draw Pile and Stock:**

1. You can draw cards from the draw pile one at a time. The drawn card can be played to the foundation piles or the tableau piles.
2. When you've gone through the draw pile, you can turn over the discard pile to form a new draw pile. Some variations allow for this process to happen twice, while others only allow it once.

**Winning:** The game is won when all cards have been moved to the foundation piles in their correct order and suit.